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34086 Fri Apr 26 04:01:28 2019

new/usr/src/cmd/ctfdump/ctfdump.c

10823 should ignore DW\_TAG\_subprogram with DW\_AT\_declaration tags

10824 GCC7-derived CTF can double qualifiers on arrays

10825 ctfdump -c drops last type

10826 ctfdump -c goes off the rails with a missing parent

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```

1 /*
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4  * You may only use this file in accordance with the terms of version
5  * 1.0 of the CDDL.
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9  * http://www.illumos.org/license/CDDL.
10 */

```

```

12 /*
13  * Copyright 2019, Joyent, Inc.
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15 */

```

```

16 /*
17  * Dump information about CTF containers.
18 */

```

```

20 #include <stdio.h>
21 #include <unistd.h>
22 #include <libctf.h>
23 #include <libgen.h>
24 #include <stdarg.h>
25 #include <stdlib.h>
26 #include <stddef.h>
27 #include <sys/sysmacros.h>
28 #include <sys/types.h>
29 #include <sys/stat.h>
30 #include <sys/note.h>
31 #include <fcntl.h>
32 #include <errno.h>
33 #include <string.h>
34 #include <strings.h>
35 #include <err.h>

```

```

37 #define MAX_NAMELEN (512)

```

```

39 typedef enum ctfdump_arg {
40     CTFDUMP_OBJECTS = 0x001,
41     CTFDUMP_FUNCTIONS = 0x002,
42     CTFDUMP_HEADER = 0x004,
43     CTFDUMP_LABELS = 0x008,
44     CTFDUMP_STRINGS = 0x010,
45     CTFDUMP_STATS = 0x020,
46     CTFDUMP_TYPES = 0x040,
47     CTFDUMP_DEFAULT = 0x07f,
48     CTFDUMP_OUTPUT = 0x080,
49     CTFDUMP_SOURCE = 0x100,
50 } ctfdump_arg_t;

```

unchanged portion omitted

677 /\*

```

678 * C-style output. This is designed mainly for comparison purposes, and doesn't
679 * produce directly valid C:
680 *
681 * - the declarations are sorted alphabetically not semantically
682 * - anonymous enums without other users are elided (e.g. IDCS_PROBE_SENT)
683 * - doubly-pointed-to functions are wrong (e.g. in kiconv_ops_t)
684 * - anon unions declared within SOUs aren't expanded
685 * - function arguments aren't expanded recursively
686 */

```

```

688 static const char *
689 ctfsrc_refname(ctf_id_t id, char *buf, size_t bufsize)
690 {

```

```

691     ctf_id_t ref;
692
693     if ((ref = ctf_type_reference(g_fp, id)) == CTF_ERR) {
694         ctfdump_fatal("failed to get reference type for %ld: "
695                     "%s\n", id, ctf_errmsg(ctf_errno(g_fp)));
696     }

```

```

698     return (ctf_type_name(g_fp, ref, buf, bufsize));
699 }

```

```

701 static int
702 ctfsrc_member_cb(const char *member, ctf_id_t type, ulong_t off, void *arg)
703 {
704     _NOTE(ARGUNUSED(arg));
705     char name[MAX_NAMELEN];

```

```

707     if (ctf_type_cname(g_fp, type, name, sizeof (name), member) == NULL) {
708         if (ctf_errno(g_fp) != ECTF_NOPARENT) {
709             ctfdump_fatal("type %ld missing name: %s\n", type,
710                         ctf_errmsg(ctf_errno(g_fp)));
711         }

```

```

713         (void) snprintf(name, sizeof (name), "unknown_t %s", member);
714     }

```

```

716     /*
717      * A byte offset is friendlier, but we'll print bits too if it's not
718      * aligned (i.e. a bitfield).
719     */

```

```

720     if (off % NBBY != 0) {
721         printf("\t%s; /* offset: %lu bytes (%lu bits) */\n",
722             (void) printf("\t%s; /* offset: %lu bytes (%lu bits) */\n",
723                 name, off / NBBY, off);
724     } else {
725         printf("\t%s; /* offset: %lu bytes */\n",
726             (void) printf("\t%s; /* offset: %lu bytes */\n",
727                 name, off / NBBY);
728     }

```

```

729     return (0);

```

```

730 static int
731 ctfsrc_enum_cb(const char *name, int value, void *arg)
732 {
733     _NOTE(ARGUNUSED(arg));
734     printf("\t%s = %d,\n", name, value);
735     (void) printf("\t%s = %d,\n", name, value);
736     return (0);

```

unchanged portion omitted

```

756 static void
757 ctfsrc_type(ctf_id_t id, const char *name)
758 {
759     char refname[MAX_NAMELEN] = "unknown_t";
759     char refname[MAX_NAMELEN];
760     ctf_id_t ref;
761     ssize_t size;
762     int kind;

764     if ((kind = ctf_type_kind(g_fp, id)) == CTF_ERR) {
765         ctfdump_fatal("encountered malformed ctf, type %s does not "
766                     "have a kind: %s\n", name, ctf_errmsg(ctf_errno(g_fp)));
767     }

769     switch (kind) {
770     case CTF_K_STRUCT:
771     case CTF_K_UNION:
772         /*
773          * Delay printing anonymous SOUs; a later typedef will usually
774          * pick them up.
775          */
776         if (is_anon_refname(name))
777             break;

779         if ((size = ctf_type_size(g_fp, id)) == CTF_ERR) {
780             ctfdump_fatal("failed to get size of %s: %s\n", name,
781                         ctf_errmsg(ctf_errno(g_fp)));
782         }

784         printf("%s { /* 0x%x bytes */\n", name, size);
784         (void) printf("%s { /* 0x%x bytes */\n", name, size);

786         if (ctf_member_iter(g_fp, id, ctfsrc_member_cb, NULL) != 0) {
787             ctfdump_fatal("failed to iterate members of %s: %s\n",
788                         name, ctf_errmsg(ctf_errno(g_fp)));
789         }

791         printf("};\n\n");
791         (void) printf("};\n\n");
792         break;
793     case CTF_K_ENUM:
794         /*
795          * This will throw away any anon enum that isn't followed by a
796          * typedef...
797          */
798         if (is_anon_refname(name))
799             break;

801         printf("%s {\n", name);
801         (void) printf("%s {\n", name);

803         if (ctf_enum_iter(g_fp, id, ctfsrc_enum_cb, NULL) != 0) {
804             ctfdump_fatal("failed to iterate enumerators of %s: "
805                         "%s\n", name, ctf_errmsg(ctf_errno(g_fp)));
806         }

808         printf("};\n\n");
808         (void) printf("};\n\n");
809         break;
810     case CTF_K_TYPEDEF:
811         /*
812          * If this fails, it's probably because the referent type is in
813          * a parent container that was not supplied via -p.
814          */
815         if (ctfsrc_refname(id, refname, sizeof (refname)) == NULL) {
816             printf("typedef %s %s;\n\n", refname, name);

```

```

817         break;
818     }
819     ctfsrc_refname(id, refname, sizeof (refname));

820     if (!is_anon_refname(refname)) {
821         (void) ctf_type_cname(g_fp,
822                             ctf_type_reference(g_fp, id), refname,
823                             sizeof (refname), name);

825         printf("typedef %s;\n\n", refname);
818         (void) printf("typedef %s;\n\n", refname);
826         break;
827     }

829     ref = ctf_type_reference(g_fp, id);

831     if (ctf_type_kind(g_fp, ref) == CTF_K_ENUM) {
832         printf("typedef enum {\n");
825         (void) printf("typedef enum {\n");

834         if (ctf_enum_iter(g_fp, ref,
835                             ctfsrc_enum_cb, NULL) != 0) {
836             ctfdump_fatal("failed to iterate enumerators "
837                         "of %s: %s\n", refname,
838                         ctf_errmsg(ctf_errno(g_fp)));
839         }

841         printf("} %s;\n\n", name);
834         (void) printf("} %s;\n\n", name);
842     } else {
843         if ((size = ctf_type_size(g_fp, ref)) == CTF_ERR) {
844             ctfdump_fatal("failed to get size of %s: %s\n",
845                         refname, ctf_errmsg(ctf_errno(g_fp)));
846         }

848         printf("typedef %s{ /* 0x%xz bytes */\n",
841         (void) printf("typedef %s{ /* 0x%xz bytes */\n",
849                             refname, size);

851         if (ctf_member_iter(g_fp, ref,
852                             ctfsrc_member_cb, NULL) != 0) {
853             ctfdump_fatal("failed to iterate members "
854                         "of %s: %s\n", refname,
855                         ctf_errmsg(ctf_errno(g_fp)));
856         }

858         printf("} %s;\n\n", name);
851         (void) printf("} %s;\n\n", name);
859     }

861     break;
862     case CTF_K_FORWARD:
863         printf("%s;\n\n", name);
856         (void) printf("%s;\n\n", name);
864     break;
865     case CTF_K_UNKNOWN:
866     case CTF_K_INTEGER:
867     case CTF_K_FLOAT:
868     case CTF_K_POINTER:
869     case CTF_K_ARRAY:
870     case CTF_K_FUNCTION:
871     case CTF_K_VOLATILE:
872     case CTF_K_CONST:
873     case CTF_K_RESTRICT:
874         break;
875     default:

```

```

876         ctfdump_fatal("encountered unknown kind for type %s: %d\n",
877             name, kind);
878         break;
879     }
880 }
    unchanged_portion_omitted

900 static void
901 ctfsrc_object(ctf_id_t id, const char *name)
902 {
903     char tname[MAX_NAMELEN];

905     if (ctf_type_cname(g_fp, id, tname, sizeof (tname), name) == NULL) {
906         if (ctf_errno(g_fp) != ECTF_NOPARENT) {
907             ctfdump_fatal("type %ld missing name: %s\n", id,
908                 ctf_errmsg(ctf_errno(g_fp)));
909         }
910         (void) snprintf(tname, sizeof (tname), "unknown_t %s", name);
911     }

913     printf("extern %s;\n", tname);
914     (void) printf("extern %s;\n", tname);
    unchanged_portion_omitted

931 static void
932 ctfsrc_function(ctf_idname_t *idn)
933 {
934     ctf_funcinfo_t *cfi = &idn->ci_funcinfo;
935     char name[MAX_NAMELEN] = "unknown_t";

937     (void) ctf_type_name(g_fp, cfi->ctc_return, name, sizeof (name));

939     printf("extern %s %s(", name, idn->ci_name);
940     (void) printf("extern %s %s(", name, idn->ci_name);

941     if (cfi->ctc_argc != 0) {
942         ctfdump_fargs_grow(cfi->ctc_argc);
943         if (ctf_func_args(g_fp, idn->ci_symidx,
944             g_nfargc, g_fargc) == CTF_ERR) {
945             ctfdump_fatal("failed to get arguments for function "
946                 "%s: %s\n", idn->ci_name,
947                 ctf_errmsg(ctf_errno(g_fp)));
948         }

950         for (size_t i = 0; i < cfi->ctc_argc; i++) {
951             ctf_id_t aid = g_fargc[i];

953             (void) strncpy(name, "unknown_t", sizeof (name));
954             name[0] = '\0';

955             (void) ctf_type_name(g_fp, aid, name, sizeof (name));

957             printf("%s%s", name,
958                 (void) printf("%s%s", name,
959                     i + 1 == cfi->ctc_argc ? " " : ", "));
960         } else {
961             if (!(cfi->ctc_flags & CTF_FUNC_VARARG))
962                 printf("void");
963             (void) printf("void");
964         }

965     if (cfi->ctc_flags & CTF_FUNC_VARARG)
966         printf("%s...", cfi->ctc_argc == 0 ? "" : ", ");
967     (void) printf("%s...", cfi->ctc_argc == 0 ? "" : ", ");

```

```

968     printf(");\n");
969     (void) printf(");\n");
    unchanged_portion_omitted

978 static void
979 ctfdump_source(void)
980 {
981     ulong_t nr_syms = ctf_nr_syms(g_fp);
982     ctf_id_t max_id = ctf_max_id(g_fp);
983     size_t count = 0;

985     printf("/* Types */\n\n");
986     (void) printf("/* Types */\n\n");

987     if ((idnames = calloc(max_id + 1, sizeof (idnames[0]))) == NULL) {
988         ctfdump_fatal("failed to alloc idnames: %s\n",
989             strerror(errno));
990     }

992     /*
993     * Prep for any unknown types (most likely, they exist in the parent,
994     * but we weren't given the -p option).
995     */
996     for (size_t i = 0; i <= max_id; i++) {
997         (void) strncpy(idnames[i].ci_name, "unknown_t",
998             sizeof (idnames[i].ci_name));
999     }

1001     if (ctf_type_iter(g_fp, B_TRUE, ctfsrc_collect_types_cb,
1002         idnames) == CTF_ERR) {
1003         warnx("failed to collect types: %s",
1004             ctf_errmsg(ctf_errno(g_fp)));
1005         g_exit = 1;
1006     }

1008     qsort(idnames, max_id, sizeof (ctf_idname_t), idname_compare);

1010     for (size_t i = 0; i <= max_id; i++) {
1011         for (size_t j = 0; j < max_id; j++) {
1012             if (idnames[i].ci_id != 0)
1013                 ctfsrc_type(idnames[i].ci_id, idnames[i].ci_name);
1014         }
1015     }

1017     free(idnames);

1019     printf("\n\n/* Data Objects */\n\n");
1020     (void) printf("\n\n/* Data Objects */\n\n");

1021     if ((idnames = calloc(nr_syms, sizeof (idnames[0]))) == NULL) {
1022         ctfdump_fatal("failed to alloc idnames: %s\n",
1023             strerror(errno));
1024     }

1025     if (ctf_object_iter(g_fp, ctfsrc_collect_objects_cb,
1026         &count) == CTF_ERR) {
1027         warnx("failed to collect objects: %s",
1028             ctf_errmsg(ctf_errno(g_fp)));
1029         g_exit = 1;
1030     }

1031     qsort(idnames, count, sizeof (ctf_idname_t), idname_compare);

1033     for (size_t i = 0; i < count; i++)
1034         ctfsrc_object(idnames[i].ci_id, idnames[i].ci_name);

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1036     free(idnames);
1038     printf("\n\n/* Functions */\n\n");
1022     (void) printf("\n\n/* Functions */\n\n");
1040     if ((idnames = calloc(nr_syms, sizeof (idnames[0]))) == NULL) {
1041         ctfdump_fatal("failed to alloc idnames: %s\n",
1042                     strerror(errno));
1043     }
1045     count = 0;
1047     if (ctf_function_iter(g_fp, ctfsrc_collect_functions_cb,
1048                         &count) == CTF_ERR) {
1049         warnx("failed to collect functions: %s",
1050             ctf_errmsg(ctf_errno(g_fp)));
1051         g_exit = 1;
1052     }
1054     qsort(idnames, count, sizeof (ctf_idname_t), idname_compare);
1056     for (size_t i = 0; i < count; i++)
1057         ctfsrc_function(&idnames[i]);
1059     free(idnames);
1060 }
_____unchanged_portion_omitted_____
1096 int
1097 main(int argc, char *argv[])
1098 {
1099     int c, fd, err;
1100     const char *ufile = NULL, *parent = NULL;
1102     g_progname = basename(argv[0]);
1103     while ((c = getopt(argc, argv, "cdfhlp:sStu:")) != -1) {
1104         switch (c) {
1105             case 'c':
1106                 g_dump |= CTFDUMP_SOURCE;
1107                 break;
1108             case 'd':
1109                 g_dump |= CTFDUMP_OBJECTS;
1110                 break;
1111             case 'f':
1112                 g_dump |= CTFDUMP_FUNCTIONS;
1113                 break;
1114             case 'h':
1115                 g_dump |= CTFDUMP_HEADER;
1116                 break;
1117             case 'l':
1118                 g_dump |= CTFDUMP_LABELS;
1119                 break;
1120             case 'p':
1121                 parent = optarg;
1122                 break;
1123             case 's':
1124                 g_dump |= CTFDUMP_STRINGS;
1125                 break;
1126             case 'S':
1127                 g_dump |= CTFDUMP_STATS;
1128                 break;
1129             case 't':
1130                 g_dump |= CTFDUMP_TYPES;
1131                 break;
1132             case 'u':

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```

1133                 g_dump |= CTFDUMP_OUTPUT;
1134                 ufile = optarg;
1135                 break;
1136             case '?':
1137                 ctfdump_usage("Unknown option: -%c\n", optopt);
1138                 return (2);
1139             case ':':
1140                 ctfdump_usage("Option -%c requires an operand\n",
1141                             optopt);
1142                 return (2);
1143         }
1144     }
1146     argc -= optind;
1147     argv += optind;
1149     if ((g_dump & CTFDUMP_SOURCE) && !(g_dump & ~CTFDUMP_SOURCE)) {
1150         ctfdump_usage("-c must be specified on its own\n");
1151         return (2);
1152     }
1154     /*
1155      * Dump all information except C source by default.
1156      */
1157     if (g_dump == 0)
1158         g_dump = CTFDUMP_DEFAULT;
1160     if (argc != 1) {
1161         ctfdump_usage("no file to dump\n");
1162         return (2);
1163     }
1165     if ((fd = open(argv[0], O_RDONLY)) < 0)
1166         ctfdump_fatal("failed to open file %s: %s\n", argv[0],
1167                     strerror(errno));
1169     g_fp = ctf_fdopen(fd, &err);
1170     if (g_fp == NULL)
1171         ctfdump_fatal("failed to open file %s: %s\n", argv[0],
1172                     ctf_errmsg(err));
1174     /*
1175      * Check to see if this file needs a parent. If it does not and we were
1176      * given one, that should be an error. If it does need one and the
1177      * parent is not specified, that is fine, we just won't know how to
1178      * find child types. If we are given a parent, check at least that the
1179      * labels match.
1180      */
1181     if (ctf_parent_name(g_fp) == NULL) {
1182         if (parent != NULL)
1183             ctfdump_fatal("cannot use %s as a parent file, %s is "
1184                         "not a child\n", parent, argv[0]);
1185     } else if (parent != NULL) {
1186         const char *explabel, *label;
1187         ctf_file_t *pfp = ctf_open(parent, &err);
1189         if (pfp == NULL)
1190             ctfdump_fatal("failed to open parent file %s: %s\n",
1191                         parent, ctf_errmsg(err));
1193     /*
1194      * Before we import the parent into the child, check that the
1195      * labels match. While there is also the notion of the parent
1196      * name, it's less straightforward to match that. Require that
1197      * labels match.
1198      */

```

```
1199         explabel = ctf_parent_label(g_fp);
1200         label = ctf_label_topmost(pfp);
1201         if (explabel == NULL || label == NULL ||
1202             strcmp(explabel, label) != 0) {
1203             if (label == NULL)
1204                 label = "<missing>";
1205             if (explabel == NULL)
1206                 explabel = "<missing>";
1207             ctfdump_fatal("label mismatch between parent %s and "
1208                 "child %s, parent has %s, child expects %s\n",
1209                 parent, argv[0], label, explabel);
1210         }
1211
1212         if (ctf_import(g_fp, pfp) != 0)
1213             ctfdump_fatal("failed to import parent %s: %s\n",
1214                 parent, ctf_strerror(ctf_errno(g_fp)));
1215     } else {
1216         if (g_dump & CTFDUMP_SOURCE) {
1217             printf("/* Warning: parent \"%s\" not supplied: many "
1218                 "types will be unknown. */\n\n",
1219                 ctf_parent_name(g_fp));
1220         } else {
1221             fprintf(stderr, "warning: parent \"%s\" not supplied: "
1222                 "many types will be unknown\n\n",
1223                 ctf_parent_name(g_fp));
1224         }
1225     }
1226
1227     if (g_dump & CTFDUMP_SOURCE) {
1228         ctfdump_source();
1229         return (0);
1230     }
1231
1232     /*
1233     * If stats is set, we must run through everything except CTFDUMP_OUTPUT.
1234     * We also do CTFDUMP_STATS last as a result.
1235     */
1236     if (g_dump & CTFDUMP_HEADER)
1237         ctfdump_header();
1238
1239     if (g_dump & (CTFDUMP_LABELS | CTFDUMP_STATS))
1240         ctfdump_labels();
1241
1242     if (g_dump & (CTFDUMP_OBJECTS | CTFDUMP_STATS))
1243         ctfdump_objects();
1244
1245     if (g_dump & (CTFDUMP_FUNCTIONS | CTFDUMP_STATS))
1246         ctfdump_functions();
1247
1248     if (g_dump & (CTFDUMP_TYPES | CTFDUMP_STATS))
1249         ctfdump_types();
1250
1251     if (g_dump & (CTFDUMP_STRINGS | CTFDUMP_STATS))
1252         ctfdump_strings();
1253
1254     if (g_dump & CTFDUMP_STATS)
1255         ctfdump_stats();
1256
1257     if (g_dump & CTFDUMP_OUTPUT)
1258         ctfdump_output(ufile);
1259
1260     return (g_exit);
1261 }
```

*unchanged portion omitted*

new/usr/src/common/ctf/ctf\_impl.h

1

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*****
12124 Fri Apr 26 04:01:28 2019
new/usr/src/common/ctf/ctf_impl.h
10823 should ignore DW_TAG_subprogram with DW_AT_declaration tags
10824 GCC7-derived CTF can double qualifiers on arrays
10825 ctfdump -c drops last type
10826 ctfdump -c goes off the rails with a missing parent
Reviewed by: Robert Mustacchi <rm@joyent.com>
Reviewed by: Jerry Jelinek <jerry.jelinek@joyent.com>
Reviewed by: Jason King <jason.king@joyent.com>
Approved by: Jerry Jelinek <jerry.jelinek@joyent.com>
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27 /*
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30  */

31 #ifndef _CTF_IMPL_H
32 #define _CTF_IMPL_H

34 #include <sys/types.h>
35 #include <sys/errno.h>
36 #include <sys/sysmacros.h>
37 #include <sys/ctf_api.h>

39 #ifdef _KERNEL

41 #include <sys/system.h>
42 #include <sys/cmn_err.h>
43 #include <sys/varargs.h>
44 #include <sys/ddi.h>
45 #include <sys/sunddi.h>

47 #define isspace(c) \
48     ((c) == ' ' || (c) == '\t' || (c) == '\n' || \
49      (c) == '\r' || (c) == '\f' || (c) == '\v')

51 #define MAP_FAILED ((void *)-1)

53 #else /* _KERNEL */
```

new/usr/src/common/ctf/ctf\_impl.h

2

```
55 #include <strings.h>
56 #include <stdlib.h>
57 #include <stdarg.h>
58 #include <stdio.h>
59 #include <limits.h>
60 #include <ctype.h>
61 #include <stddef.h>

63 #endif /* _KERNEL */

65 #ifdef __cplusplus
66 extern "C" {
67 #endif

69 typedef struct ctf_helem {
70     uint_t h_name; /* reference to name in string table */
71     ushort_t h_type; /* corresponding type ID number */
72     ushort_t h_next; /* index of next element in hash chain */
73 } ctf_helem_t;
unchanged portion omitted

240 #define LCTF_INDEX_TO_TYPEPTR(fp, i) \
241     ((ctf_type_t *)((uintptr_t)(fp)->ctf_buf + (fp)->ctf_txlate[i]))

243 #define LCTF_INFO_KIND(fp, info) ((fp)->ctf_fileops->ctfo_get_kind(info))
244 #define LCTF_INFO_ROOT(fp, info) ((fp)->ctf_fileops->ctfo_get_root(info))
245 #define LCTF_INFO_VLEN(fp, info) ((fp)->ctf_fileops->ctfo_get_vlen(info))

247 #define LCTF_MMAP 0x0001 /* libctf should munmap buffers on close */
248 #define LCTF_CHILD 0x0002 /* CTF container is a child */
249 #define LCTF_RDWR 0x0004 /* CTF container is writable */
250 #define LCTF_DIRTY 0x0008 /* CTF container has been modified */

252 #define CTF_ELF_SCN_NAME ".SUNW_ctf"

254 extern ssize_t ctf_get_ctt_size(const ctf_file_t *, const ctf_type_t *,
255     ssize_t *, ssize_t *);

257 extern const ctf_type_t *ctf_lookup_by_id(ctf_file_t **, ctf_id_t);

259 extern ctf_file_t *ctf_fdcreate_int(int, int *, ctf_sect_t *);

261 extern int ctf_hash_create(ctf_hash_t *, ulong_t);
262 extern int ctf_hash_insert(ctf_hash_t *, ctf_file_t *, ushort_t, uint_t);
263 extern int ctf_hash_define(ctf_hash_t *, ctf_file_t *, ushort_t, uint_t);
264 extern ctf_helem_t *ctf_hash_lookup(ctf_hash_t *, ctf_file_t *,
265     const char *, size_t);
266 extern uint_t ctf_hash_size(const ctf_hash_t *);
267 extern void ctf_hash_destroy(ctf_hash_t *);

269 #define ctf_list_prev(elem) ((void *)(((ctf_list_t *) (elem))->l_prev))
270 #define ctf_list_next(elem) ((void *)(((ctf_list_t *) (elem))->l_next))

272 extern void ctf_list_append(ctf_list_t *, void *);
273 extern void ctf_list_prepend(ctf_list_t *, void *);
274 extern void ctf_list_insert_before(ctf_list_t *, void *, void *);
275 extern void ctf_list_delete(ctf_list_t *, void *);

277 extern void ctf_dtd_insert(ctf_file_t *, ctf_dtd_t *);
278 extern void ctf_dtd_delete(ctf_file_t *, ctf_dtd_t *);
279 extern ctf_dtd_t *ctf_dtd_lookup(ctf_file_t *, ctf_id_t);

281 extern void ctf_dsd_delete(ctf_file_t *, ctf_dsdef_t *);
282 extern void ctf_dld_delete(ctf_file_t *, ctf_dldef_t *);
```

```
284 extern void ctf_decl_init(ctf_decl_t *, char *, size_t);
285 extern void ctf_decl_fini(ctf_decl_t *);
286 extern void ctf_decl_push(ctf_decl_t *, ctf_file_t *, ctf_id_t);
287 extern void ctf_decl_sprintf(ctf_decl_t *, const char *, ...);

289 extern const char *ctf_strraw(ctf_file_t *, uint_t);
290 extern const char *ctf_strptr(ctf_file_t *, uint_t);

292 extern ctf_file_t *ctf_set_open_errno(int *, int);
293 extern long ctf_set_errno(ctf_file_t *, int);

295 extern const void *ctf_sect_mmap(ctf_sect_t *, int);
296 extern void ctf_sect_munmap(const ctf_sect_t *);

298 extern void *ctf_data_alloc(size_t);
299 extern void ctf_data_free(void *, size_t);
300 extern void ctf_data_protect(void *, size_t);

302 extern void *ctf_alloc(size_t);
303 extern void ctf_free(void *, size_t);

305 extern char *ctf_strdup(const char *);
306 extern const char *ctf_strerror(int);
307 extern void ctf_dprintf(const char *, ...);

309 extern void *ctf_zopen(int *);

311 extern ctf_id_t ctf_add_encoded(ctf_file_t *, uint_t, const char *,
312     const ctf_encoding_t *, uint_t);
313 extern ctf_id_t ctf_add_reftype(ctf_file_t *, uint_t, const char *, ctf_id_t,
314     uint_t);
315 extern boolean_t ctf_sym_valid(uintptr_t, int, uint16_t, uint64_t,
316     uint32_t);

318 extern const ctf_type_t *ctf_dyn_lookup_by_id(ctf_file_t *, ctf_id_t);
319 extern int ctf_dyn_array_info(ctf_file_t *, ctf_id_t, ctf_arinfo_t *);

321 extern const char _CTF_SECTION[]; /* name of CTF ELF section */
322 extern const char _CTF_NULLSTR[]; /* empty string */

324 extern int _libctf_version; /* library client version */
325 extern int _libctf_debug; /* debugging messages enabled */

327 #ifdef __cplusplus
328 }
    unchanged portion omitted
```

```

*****
10270 Fri Apr 26 04:01:28 2019
new/usr/src/common/ctf/ctf_lookup.c
10823 should ignore DW_TAG_subprogram with DW_AT_declaration tags
10824 GCC7-derived CTF can double qualifiers on arrays
10825 ctfdump -c drops last type
10826 ctfdump -c goes off the rails with a missing parent
Reviewed by: Robert Mustacchi <rm@joyent.com>
Reviewed by: Jerry Jelinek <jerry.jelinek@joyent.com>
Reviewed by: Jason King <jason.king@joyent.com>
Approved by: Jerry Jelinek <jerry.jelinek@joyent.com>
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27
28 /*
29  * Copyright 2019, Joyent, Inc.
30 */
31 #pragma ident "%Z%M% %I% %E% SMI"
32 #include <sys/sysmacros.h>
33 #include <ctf_impl.h>
34
35 /*
36  * Compare the given input string and length against a table of known C storage
37  * qualifier keywords. We just ignore these in ctf_lookup_by_name, below. To
38  * do this quickly, we use a pre-computed Perfect Hash Function similar to the
39  * technique originally described in the classic paper:
40  *
41  * R.J. Cichelli, "Minimal Perfect Hash Functions Made Simple",
42  * Communications of the ACM, Volume 23, Issue 1, January 1980, pp. 17-19.
43  *
44  * For an input string S of length N, we use hash H = S[N - 1] + N - 105, which
45  * for the current set of qualifiers yields a unique H in the range [0 .. 20].
46  * The hash can be modified when the keyword set changes as necessary. We also
47  * store the length of each keyword and check it prior to the final strcmp().
48  */
49 static int
50 isqualifier(const char *s, size_t len)
51 {
52     static const struct qual {
53         const char *q_name;

```

```

54         size_t q_len;
55     } qhash[] = {
56         { "static", 6 }, { "", 0 }, { "", 0 }, { "", 0 },
57         { "volatile", 8 }, { "", 0 }, { "", 0 }, { "", 0 }, { "", 0 },
58         { "", 0 }, { "auto", 4 }, { "extern", 6 }, { "", 0 }, { "", 0 },
59         { "", 0 }, { "", 0 }, { "const", 5 }, { "register", 8 },
60         { "", 0 }, { "restrict", 8 }, { "_Restrict", 9 }
61     };
62
63     int h = s[len - 1] + (int)len - 105;
64     const struct qual *qp = &qhash[h];
65
66     return (h >= 0 && h < sizeof(qhash) / sizeof(qhash[0]) &&
67         len == qp->q_len && strncmp(qp->q_name, s, qp->q_len) == 0);
68 }
69
70 unchanged_portion_omitted
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316
317 /*
318  * Unlike the normal lookup routines, ctf_dyn_*() variants consult both the
319  * processed CTF contents of a ctf_file_t as well as the dynamic types in the
320  * dtdef list.
321  */
322
323 const ctf_type_t *
324 ctf_dyn_lookup_by_id(ctf_file_t *fp, ctf_id_t id)
325 {
326     ctf_file_t **fpp = &fp;
327     const ctf_type_t *t;
328     ctf_dtdef_t *dtd;
329
330     if ((t = ctf_lookup_by_id(fpp, id)) != NULL)
331         return (t);
332
333     if ((dtd = ctf_dtd_lookup(fp, id)) == NULL)
334         return (NULL);
335
336     return (&dtd->dtd_data);
337 }
338
339 int
340 ctf_dyn_array_info(ctf_file_t *infp, ctf_id_t id, ctf_arinfo_t *arinfp)
341 {
342     ctf_file_t *fp = infp;
343     const ctf_type_t *t;
344     ctf_dtdef_t *dtd;
345
346     if ((t = ctf_lookup_by_id(&fp, id)) != NULL) {
347         if (LCTF_INFO_KIND(fp, t->ctt_info) != CTF_K_ARRAY)
348             return (ctf_set_errno(infp, ECTF_NOTARRAY));
349
350         return (ctf_array_info(fp, id, arinfp));
351     }
352
353     if ((dtd = ctf_dtd_lookup(fp, id)) == NULL)
354         return (ctf_set_errno(infp, ENOENT));
355
356     if (LCTF_INFO_KIND(fp, dtd->dtd_data.ctt_info) != CTF_K_ARRAY)
357         return (ctf_set_errno(infp, ECTF_NOTARRAY));
358
359     bcopy(&dtd->dtd_u.dtu_arr, arinfp, sizeof(*arinfp));
360     return (0);
361 }
362 }

```



```

*****
87377 Fri Apr 26 04:01:29 2019
new/usr/src/lib/libctf/common/ctf_dwarf.c
10823 should ignore DW_TAG_subprogram with DW_AT_declaration tags
10824 GCC7-derived CTF can double qualifiers on arrays
10825 ctfdump -c drops last type
10826 ctfdump -c goes off the rails with a missing parent
Reviewed by: Robert Mustacchi <rm@joyent.com>
Reviewed by: Jerry Jelinek <jerry.jelinek@joyent.com>
Reviewed by: Jason King <jason.king@joyent.com>
Approved by: Jerry Jelinek <jerry.jelinek@joyent.com>
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29
30 /*
31 * Copyright 2019, Joyent, Inc.
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33 */
34 /*
35 * CTF DWARF conversion theory.
36 *
37 * DWARF data contains a series of compilation units. Each compilation unit
38 * generally refers to an object file or what once was, in the case of linked
39 * binaries and shared objects. Each compilation unit has a series of what DWARF
40 * calls a DIE (Debugging Information Entry). The set of entries that we care
41 * about have type information stored in a series of attributes. Each DIE also
42 * has a tag that identifies the kind of attributes that it has.
43 *
44 * A given DIE may itself have children. For example, a DIE that represents a
45 * structure has children which represent members. Whenever we encounter a DIE
46 * that has children or other values or types associated with it, we recursively
47 * process those children first so that way we can then refer to the generated
48 * CTF type id while processing its parent. This reduces the amount of unknowns
49 * and fixups that we need. It also ensures that we don't accidentally add types
50 * that an overzealous compiler might add to the DWARF data but aren't used by
51 * anything in the system.
52 *
53 * Once we do a conversion, we store a mapping in an AVL tree that goes from the

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54 * DWARF's die offset, which is relative to the given compilation unit, to a
55 * ctf_id_t.
56 *
57 * Unfortunately, some compilers actually will emit duplicate entries for a
58 * given type that look similar, but aren't quite. To that end, we go through
59 * and do a variant on a merge once we're done processing a single compilation
60 * unit which deduplicates all of the types that are in the unit.
61 *
62 * Finally, if we encounter an object that has multiple compilation units, then
63 * we'll convert all of the compilation units separately and then do a merge, so
64 * that way we can result in one single ctf_file_t that represents everything
65 * for the object.
66 *
67 * Conversion Steps
68 * -----
69 *
70 * Because a given object we've been given to convert may have multiple
71 * compilation units, we break the work into two halves. The first half
72 * processes each compilation unit (potentially in parallel) and then the second
73 * half optionally merges all of the dies in the first half. First, we'll cover
74 * what's involved in converting a single ctf_cu_t's dwarf to CTF. This covers
75 * the work done in ctf_dwarf_convert_one().
76 *
77 * An individual ctf_cu_t, which represents a compilation unit, is converted to
78 * CTF in a series of multiple passes.
79 *
80 * Pass 1: During the first pass we walk all of the top-level dies and if we
81 * find a function, variable, struct, union, enum or typedef, we recursively
82 * transform all of its types. We don't recurse or process everything, because
83 * we don't want to add some of the types that compilers may add which are
84 * effectively unused.
85 *
86 * During pass 1, if we encounter any structures or unions we mark them for
87 * fixing up later. This is necessary because we may not be able to determine
88 * the full size of a structure at the beginning of time. This will happen if
89 * the DWARF attribute DW_AT_byte_size is not present for a member. Because of
90 * this possibility we defer adding members to structures or even converting
91 * them during pass 1 and save that for pass 2. Adding all of the base
92 * structures without any of their members helps deal with any circular
93 * dependencies that we might encounter.
94 *
95 * Pass 2: This pass is used to do the first half of fixing up structures and
96 * unions. Rather than walk the entire type space again, we actually walk the
97 * list of structures and unions that we marked for later fixing up. Here, we
98 * iterate over every structure and add members to the underlying ctf_file_t,
99 * but not to the structs themselves. One might wonder why we don't, and the
100 * main reason is that libctf requires a ctf_update() be done before adding the
101 * members to structures or unions.
102 *
103 * Pass 3: This pass is used to do the second half of fixing up structures and
104 * unions. During this part we always go through and add members to structures
105 * and unions that we added to the container in the previous pass. In addition,
106 * we set the structure and union's actual size, which may have additional
107 * padding added by the compiler, it isn't simply the last offset. DWARF always
108 * guarantees an attribute exists for this. Importantly no ctf_id_t's change
109 * during pass 2.
110 *
111 * Pass 4: The next phase is to add CTF entries for all of the symbols and
112 * variables that are present in this die. During pass 1 we added entries to a
113 * map for each variable and function. During this pass, we iterate over the
114 * symbol table and when we encounter a symbol that we have in our lists of
115 * translated information which matches, we then add it to the ctf_file_t.
116 *
117 * Pass 5: Here we go and look for any weak symbols and functions and see if
118 * they match anything that we recognize. If so, then we add type information
119 * for them at this point based on the matching type.

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120 *
121 * Pass 6: This pass is actually a variant on a merge. The traditional merge
122 * process expects there to be no duplicate types. As such, at the end of
123 * conversion, we do a dedup on all of the types in the system. The
124 * deduplication process is described in lib/libctf/common/ctf_merge.c.
125 *
126 * Once pass 6 is done, we've finished processing the individual compilation
127 * unit.
128 *
129 * The following steps reflect the general process of doing a conversion.
130 *
131 * 1) Walk the dwarf section and determine the number of compilation units
132 * 2) Create a ctf_cu_t for each compilation unit
133 * 3) Add all ctf_cu_t's to a workq
134 * 4) Have the workq process each die with ctf_dwarf_convert_one. This itself
135 *    is comprised of several steps, which were already enumerated.
136 * 5) If we have multiple cu's, we do a ctf merge of all the dies. The mechanics
137 *    of the merge are discussed in lib/libctf/common/ctf_merge.c.
138 * 6) Free everything up and return a ctf_file_t to the user. If we only had a
139 *    single compilation unit, then we give that to the user. Otherwise, we
140 *    return the merged ctf_file_t.
141 *
142 * Threading
143 * -----
144 *
145 * The process has been designed to be amenable to threading. Each compilation
146 * unit has its own type stream, therefore the logical place to divide and
147 * conquer is at the compilation unit. Each ctf_cu_t has been built to be able
148 * to be processed independently of the others. It has its own libdwarf handle,
149 * as a given libdwarf handle may only be used by a single thread at a time.
150 * This allows the various ctf_cu_t's to be processed in parallel by different
151 * threads.
152 *
153 * All of the ctf_cu_t's are loaded into a workq which allows for a number of
154 * threads to be specified and used as a thread pool to process all of the
155 * queued work. We set the number of threads to use in the workq equal to the
156 * number of threads that the user has specified.
157 *
158 * After all of the compilation units have been drained, we use the same number
159 * of threads when performing a merge of multiple compilation units, if they
160 * exist.
161 *
162 * While all of these different parts do support and allow for multiple threads,
163 * it's important that when only a single thread is specified, that it be the
164 * calling thread. This allows the conversion routines to be used in a context
165 * that doesn't allow additional threads, such as rtld.
166 *
167 * Common DWARF Mechanics and Notes
168 * -----
169 *
170 * At this time, we really only support DWARFv2, though support for DWARFv4 is
171 * mostly there. There is no intent to support DWARFv3.
172 *
173 * Generally types for something are stored in the DW_AT_type attribute. For
174 * example, a function's return type will be stored in the local DW_AT_type
175 * attribute while the arguments will be in child DIEs. There are also various
176 * times when we don't have any DW_AT_type. In that case, the lack of a type
177 * implies, at least for C, that its C type is void. Because DWARF doesn't emit
178 * one, we have a synthetic void type that we create and manipulate instead and
179 * pass it off to consumers on an as-needed basis. If nothing has a void type,
180 * it will not be emitted.
181 *
182 * Architecture Specific Parts
183 * -----
184 *
185 * The CTF tooling encodes various information about the various architectures

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186 * in the system. Importantly, the tool assumes that every architecture has a
187 * data model where long and pointer are the same size. This is currently the
188 * case, as the two data models illumos supports are ILP32 and LP64.
189 *
190 * In addition, we encode the mapping of various floating point sizes to various
191 * types for each architecture. If a new architecture is being added, it should
192 * be added to the list. The general design of the ctf conversion tools is to be
193 * architecture independent. eg. any of the tools here should be able to convert
194 * any architecture's DWARF into ctf; however, this has not been rigorously
195 * tested and more importantly, the ctf routines don't currently write out the
196 * data in an endian-aware form, they only use that of the currently running
197 * library.
198 */

200 #include <libctf_impl.h>
201 #include <sys/avl.h>
202 #include <sys/debug.h>
203 #include <gelf.h>
204 #include <libdwarf.h>
205 #include <dwarf.h>
206 #include <libgen.h>
207 #include <workq.h>
208 #include <errno.h>

210 #define DWARF_VERSION_TWO      2
211 #define DWARF_VARARGS_NAME    "... "

213 /*
214 * Dwarf may refer recursively to other types that we've already processed. To
215 * see if we've already converted them, we look them up in an AVL tree that's
216 * sorted by the DWARF id.
217 */
218 typedef struct ctf_dwmap {
219     avl_node_t      cdm_avl;
220     Dwarf_Off      cdm_off;
221     Dwarf_Die      cdm_die;
222     ctf_id_t       cdm_id;
223     boolean_t      cdm_fix;
224 } ctf_dwmap_t;
225 #define ctf_dwmap_t_omitted

1488 /*
1489 * Given "const int const_array3[11]", GCC7 at least will create a DIE tree of
1490 * DW_TAG_const_type:DW_TAG_array_type:DW_Tag_const_type:<member_type>.
1491 *
1492 * Given C's syntax, this renders out as "const const int const_array3[11]". To
1493 * get closer to round-tripping (and make the unit tests work), we'll peek for
1494 * this case, and avoid adding the extraneous qualifier if we see that the
1495 * underlying array referent already has the same qualifier.
1496 *
1497 * This is unfortunately less trivial than it could be: this issue applies to
1498 * qualifier sets like "const volatile", as well as multi-dimensional arrays, so
1499 * we need to descend down those.
1500 *
1501 * Returns CTF_ERR on error, or a boolean value otherwise.
1502 */
1503 static int
1504 needed_array_qualifier(ctf_cu_t *cup, int kind, ctf_id_t ref_id)
1505 {
1506     const ctf_type_t *t;
1507     ctf_arinfo_t arinfo;
1508     int akind;

1510     if (kind != CTF_K_CONST && kind != CTF_K_VOLATILE &&
1511         kind != CTF_K_RESTRICT)
1512         return (1);

```

```

1514     if ((t = ctf_dyn_lookup_by_id(cup->cu_ctfp, ref_id)) == NULL)
1515         return (CTF_ERR);
1517     if (LCTF_INFO_KIND(cup->cu_ctfp, t->ctt_info) != CTF_K_ARRAY)
1518         return (1);
1520     if (ctf_dyn_array_info(cup->cu_ctfp, ref_id, &arinfo) != 0)
1521         return (CTF_ERR);
1523     ctf_id_t id = arinfo.ctr_contents;
1525     for (;;) {
1526         if ((t = ctf_dyn_lookup_by_id(cup->cu_ctfp, id)) == NULL)
1527             return (CTF_ERR);
1529         akind = LCTF_INFO_KIND(cup->cu_ctfp, t->ctt_info);
1531         if (akind == kind)
1532             break;
1534         if (akind == CTF_K_ARRAY) {
1535             if (ctf_dyn_array_info(cup->cu_ctfp,
1536                 id, &arinfo) != 0)
1537                 return (CTF_ERR);
1538             id = arinfo.ctr_contents;
1539             continue;
1540         }
1542         if (akind != CTF_K_CONST && akind != CTF_K_VOLATILE &&
1543             akind != CTF_K_RESTRICT)
1544             break;
1546         id = t->ctt_type;
1547     }
1549     if (kind == akind) {
1550         ctf_dprintf("ignoring extraneous %s qualifier for array %d\n",
1551             ctf_kind_name(cup->cu_ctfp, kind), ref_id);
1552     }
1554     return (kind != akind);
1555 }
1557 static int
1558 ctf_dwarf_create_reference(ctf_cu_t *cup, Dwarf_Die die, ctf_id_t *idp,
1559     int kind, int isroot)
1560 {
1561     int ret;
1562     ctf_id_t id;
1563     Dwarf_Die tdie;
1564     char *name;
1565     size_t namelen;
1567     if ((ret = ctf_dwarf_string(cup, die, DW_AT_name, &name)) != 0 &&
1568         ret != ENOENT)
1569         return (ret);
1570     if (ret == ENOENT) {
1571         name = NULL;
1572         namelen = 0;
1573     } else {
1574         namelen = strlen(name);
1575     }
1577     ctf_dprintf("reference kind %d %s\n", kind, name != NULL ? name : "<>");

```

```

1579     if ((ret = ctf_dwarf_refdie(cup, die, DW_AT_type, &tdie)) != 0) {
1580         if (ret != ENOENT) {
1581             ctf_free(name, namelen);
1582             return (ret);
1583         }
1584         if ((id = ctf_dwarf_void(cup)) == CTF_ERR) {
1585             ctf_free(name, namelen);
1586             return (ctf_errno(cup->cu_ctfp));
1587         }
1588     } else {
1589         if ((ret = ctf_dwarf_convert_type(cup, tdie, &id,
1590             CTF_ADD_NONROOT)) != 0) {
1591             ctf_free(name, namelen);
1592             return (ret);
1593         }
1594     }
1596     if ((ret = needed_array_qualifier(cup, kind, id)) <= 0) {
1597         if (ret != 0) {
1598             ret = (ctf_errno(cup->cu_ctfp));
1599         } else {
1600             *idp = id;
1601         }
1603         ctf_free(name, namelen);
1604         return (ret);
1605     }
1607     if ((*idp = ctf_add_reftype(cup->cu_ctfp, isroot, name, id, kind)) ==
1608         CTF_ERR) {
1609         ctf_free(name, namelen);
1610         return (ctf_errno(cup->cu_ctfp));
1611     }
1613     ctf_free(name, namelen);
1614     return (ctf_dwmap_add(cup, *idp, die, B_FALSE));
1615 }
1617 unchanged_portion_omitted
1886 static int
1887 ctf_dwarf_function_count(ctf_cu_t *cup, Dwarf_Die die, ctf_funcinfo_t *fip,
1888     boolean_t fptr)
1889 {
1890     int ret;
1891     Dwarf_Die child, sib, arg;
1893     if ((ret = ctf_dwarf_child(cup, die, &child)) != 0)
1894         return (ret);
1896     arg = child;
1897     while (arg != NULL) {
1898         Dwarf_Half tag;
1900         if ((ret = ctf_dwarf_tag(cup, arg, &tag)) != 0)
1901             return (ret);
1903         /*
1904          * We have to check for a varargs type declaration. This will
1905          * We have to check for a varargs type declaration. This will
1906          * happen in one of two ways. If we have a function pointer
1907          * type, then it'll be done with a tag of type
1908          * DW_TAG_unspecified_parameters. However, it only means we have
1909          * a variable number of arguments, if we have more than one
1910          * argument found so far. Otherwise, when we have a function
1911          * type, it instead uses a formal parameter whose name is '...'
1912          * to indicate a variable arguments member.

```

```

1912     *
1913     * Also, if we have a function pointer, then we have to expect
1914     * that we might not get a name at all.
1915     */
1916     if (tag == DW_TAG_formal_parameter && fptr == B_FALSE) {
1917         char *name;
1918         if ((ret = ctf_dwarf_string(cup, die, DW_AT_name,
1919             &name)) != 0)
1920             return (ret);
1921         if (strcmp(name, DWARF_VARARGS_NAME) == 0)
1922             fip->ctc_flags |= CTF_FUNC_VARARG;
1923         else
1924             fip->ctc_argc++;
1925     } else if (tag == DW_TAG_formal_parameter) {
1926         ctf_free(name, strlen(name) + 1);
1927         fip->ctc_argc++;
1928     } else if (tag == DW_TAG_unspecified_parameters &&
1929         fip->ctc_argc > 0) {
1930         fip->ctc_flags |= CTF_FUNC_VARARG;
1931     }
1932     if ((ret = ctf_dwarf_sib(cup, arg, &sib)) != 0)
1933         return (ret);
1934     arg = sib;
1935 }
1937 return (0);
1938 }

```

unchanged portion omitted

```

1986 static int
1987 ctf_dwarf_convert_function(ctf_cu_t *cup, Dwarf_Die die)
1988 {
1989     int ret;
1990     char *name;
1991     ctf_dwfunc_t *cdf;
1992     Dwarf_Die tdie;
1993     Dwarf_Bool b;
1994     char *name;
1995     int ret;

```

```

1995     /*
1996     * Functions that don't have a name are generally functions that have
1997     * been inlined and thus most information about them has been lost. If
1998     * we can't get a name, then instead of returning ENOENT, we silently
1999     * swallow the error.
2000     */
2001     if ((ret = ctf_dwarf_string(cup, die, DW_AT_name, &name)) != 0) {
2002         if (ret == ENOENT)
2003             return (0);
2004         return (ret);
2005     }

```

```

2007     ctf_dprintf("beginning work on function %s (die %llx)\n",
2008         name, ctf_die_offset(die));

```

```

2010     if ((ret = ctf_dwarf_boolean(cup, die, DW_AT_declaration, &b)) != 0) {
2011         if (ret != ENOENT)
2012             return (ret);
2013     } else if (b != 0) {
2014         /*
2015         * GCC7 at least creates empty DW_AT_declarations for functions
2016         * defined in headers. As they lack details on the function
2017         * prototype, we need to ignore them. If we later actually
2018         * see the relevant function's definition, we will see another
2019         * DW_TAG_subprogram that is more complete.
2020         */

```

```

2021     ctf_dprintf("ignoring declaration of function %s (die %llx)\n",
2022         name, ctf_die_offset(die));
2023     return (0);
2024 }

```

```

1926     ctf_dprintf("beginning work on function %s\n", name);
2026     if ((cdf = ctf_alloc(sizeof (ctf_dwfunc_t))) == NULL) {
2027         ctf_free(name, strlen(name) + 1);
2028         return (ENOMEM);
2029     }
2030     bzero(cdf, sizeof (ctf_dwfunc_t));
2031     cdf->cdf_name = name;

```

```

2033     if ((ret = ctf_dwarf_refdie(cup, die, DW_AT_type, &tdie)) == 0) {
2034         if ((ret = ctf_dwarf_convert_type(cup, tdie,
2035             &(cdf->cdf_fip.ctc_return), CTF_ADD_ROOT)) != 0) {
2036             ctf_free(name, strlen(name) + 1);
2037             ctf_free(cdf, sizeof (ctf_dwfunc_t));
2038             return (ret);
2039         }
2040     } else if (ret != ENOENT) {
2041         ctf_free(name, strlen(name) + 1);
2042         ctf_free(cdf, sizeof (ctf_dwfunc_t));
2043         return (ret);
2044     } else {
2045         if ((cdf->cdf_fip.ctc_return = ctf_dwarf_void(cup)) ==
2046             CTF_ERR) {
2047             ctf_free(name, strlen(name) + 1);
2048             ctf_free(cdf, sizeof (ctf_dwfunc_t));
2049             return (ctf_errno(cup->cu_ctfp));
2050         }
2051     }

```

```

2053     /*
2054     * A function has a number of children, some of which may not be ones we
2055     * care about. Children that we care about have a type of
2056     * DW_TAG_formal_parameter. We're going to do two passes, the first to
2057     * count the arguments, the second to process them. Afterwards, we
2058     * should be good to go ahead and add this function.
2059     *
2060     * Note, we already got the return type by going in and grabbing it out
2061     * of the DW_AT_type.
2062     */
2063     if ((ret = ctf_dwarf_function_count(cup, die, &cdf->cdf_fip,
2064         B_FALSE)) != 0) {
2065         ctf_free(name, strlen(name) + 1);
2066         ctf_free(cdf, sizeof (ctf_dwfunc_t));
2067         return (ret);
2068     }

```

```

2070     ctf_dprintf("beginning work on function arguments %s\n", name);
2071     if (cdf->cdf_fip.ctc_argc != 0) {
2072         uint_t argc = cdf->cdf_fip.ctc_argc;
2073         cdf->cdf_argv = ctf_alloc(sizeof (ctf_id_t) * argc);
2074         if (cdf->cdf_argv == NULL) {
2075             ctf_free(name, strlen(name) + 1);
2076             ctf_free(cdf, sizeof (ctf_dwfunc_t));
2077             return (ENOMEM);
2078         }
2079         if ((ret = ctf_dwarf_convert_fargs(cup, die,
2080             &cdf->cdf_fip, cdf->cdf_argv)) != 0) {
2081             ctf_free(cdf->cdf_argv, sizeof (ctf_id_t) * argc);
2082             ctf_free(name, strlen(name) + 1);
2083             ctf_free(cdf, sizeof (ctf_dwfunc_t));
2084             return (ret);
2085         }

```

```
2086     } else {
2087         cdf->cdf_argv = NULL;
2088     }
2090     if ((ret = ctf_dwarf_isglobal(cup, die, &cdf->cdf_global)) != 0) {
2091         ctf_free(cdf->cdf_argv, sizeof (ctf_id_t) *
2092             cdf->cdf_fip.ctc_argc);
2093         ctf_free(name, strlen(name) + 1);
2094         ctf_free(cdf, sizeof (ctf_dwfunc_t));
2095         return (ret);
2096     }
2098     ctf_list_append(&cup->cu_funcs, cdf);
2099     return (ret);
2100 }
_____unchanged_portion_omitted_____
```

new/usr/src/pkg/manifests/system-test-utiltest.mf

1

\*\*\*\*\*

24601 Fri Apr 26 04:01:29 2019

new/usr/src/pkg/manifests/system-test-utiltest.mf

10823 should ignore DW\_TAG\_subprogram with DW\_AT\_declaration tags

10824 GCC7-derived CTF can double qualifiers on arrays

10825 ctfdump -c drops last type

10826 ctfdump -c goes off the rails with a missing parent

Reviewed by: Robert Mustacchi <rm@joyent.com>

Reviewed by: Jerry Jelinek <jerry.jelinek@joyent.com>

Reviewed by: Jason King <jason.king@joyent.com>

Approved by: Jerry Jelinek <jerry.jelinek@joyent.com>

\*\*\*\*\*

```
1 #
2 # This file and its contents are supplied under the terms of the
3 # Common Development and Distribution License ("CDDL"), version 1.0.
4 # You may only use this file in accordance with the terms of version
5 # 1.0 of the CDDL.
6 #
7 # A full copy of the text of the CDDL should have accompanied this
8 # source. A copy of the CDDL is also available via the Internet at
9 # http://www.illumos.org/license/CDDL.
10 #
```

```
12 #
13 # Copyright (c) 2012 by Delphix. All rights reserved.
14 # Copyright 2014, OmniTI Computer Consulting, Inc. All rights reserved.
15 # Copyright 2014 Nexenta Systems, Inc. All rights reserved.
16 # Copyright 2019, Joyent, Inc.
17 # Copyright 2017 Joyent, Inc.
18 # Copyright 2017 Jason King.
```

```
20 set name=pkg.fmri value=pkg:/system/test/utiltest@$(PKGVERS)
21 set name=pkg.description value="Miscellaneous Utility Unit Tests"
22 set name=pkg.summary value="Utility Unit Test Suite"
23 set name=info.classification \
24   value=org.opensolaris.category.2008:Development/System
25 set name=variant.arch value=$(ARCH)
26 dir path=opt/util-tests
27 dir path=opt/util-tests/bin
28 dir path=opt/util-tests/runfiles
29 dir path=opt/util-tests/tests
30 dir path=opt/util-tests/tests/ctf
31 dir path=opt/util-tests/tests/ctf/test-merge-dedup
32 dir path=opt/util-tests/tests/ctf/test-merge-forward
33 dir path=opt/util-tests/tests/ctf/test-merge-reduction
34 dir path=opt/util-tests/tests/ctf/test-merge-static
35 dir path=opt/util-tests/tests/ctf/test-merge-weak
36 dir path=opt/util-tests/tests/demangle
37 dir path=opt/util-tests/tests/dis
38 dir path=opt/util-tests/tests/dis/i386
39 dir path=opt/util-tests/tests/dis/risc-v
40 dir path=opt/util-tests/tests/dis/risc-v-c
41 dir path=opt/util-tests/tests/dis/sparc
42 dir path=opt/util-tests/tests/files
43 dir path=opt/util-tests/tests/libnvpair_json
44 dir path=opt/util-tests/tests/libz
45 dir path=opt/util-tests/tests/mergeq
46 file path=opt/util-tests/README mode=0444
47 file path=opt/util-tests/bin/print_json mode=0555
48 file path=opt/util-tests/bin/utiltest mode=0555
49 file path=opt/util-tests/runfiles/default.run mode=0444
50 file path=opt/util-tests/tests/allowed-ips mode=0555
51 file path=opt/util-tests/tests/chown_test mode=0555
52 file path=opt/util-tests/tests/ctf/Makefile.ctftest.com mode=0555
53 file path=opt/util-tests/tests/ctf/check-array mode=0555
```

new/usr/src/pkg/manifests/system-test-utiltest.mf

2

```
54 file path=opt/util-tests/tests/ctf/check-enum mode=0555
55 file path=opt/util-tests/tests/ctf/check-float-32 mode=0555
56 file path=opt/util-tests/tests/ctf/check-float-64 mode=0555
57 file path=opt/util-tests/tests/ctf/check-forward-32 mode=0555
58 file path=opt/util-tests/tests/ctf/check-forward-64 mode=0555
59 file path=opt/util-tests/tests/ctf/check-function mode=0555
60 file path=opt/util-tests/tests/ctf/check-int-32 mode=0555
61 file path=opt/util-tests/tests/ctf/check-int-64 mode=0555
62 file path=opt/util-tests/tests/ctf/check-merge-dedup mode=0555
63 file path=opt/util-tests/tests/ctf/check-merge-forward-32 mode=0555
64 file path=opt/util-tests/tests/ctf/check-merge-forward-64 mode=0555
65 file path=opt/util-tests/tests/ctf/check-merge-reduction mode=0555
66 file path=opt/util-tests/tests/ctf/check-merge-static mode=0555
67 file path=opt/util-tests/tests/ctf/check-merge-weak mode=0555
68 file path=opt/util-tests/tests/ctf/check-qualifiers mode=0555
69 file path=opt/util-tests/tests/ctf/check-reference mode=0555
70 file path=opt/util-tests/tests/ctf/check-sou-32 mode=0555
71 file path=opt/util-tests/tests/ctf/check-sou-64 mode=0555
72 file path=opt/util-tests/tests/ctf/check-weak mode=0555
73 file path=opt/util-tests/tests/ctf/ctftest mode=0555
74 file path=opt/util-tests/tests/ctf/ctftest-convert-no-dwarf mode=0555
75 file path=opt/util-tests/tests/ctf/ctftest-convert-non-c mode=0555
76 file path=opt/util-tests/tests/ctf/ctftest-merge-no-ctf mode=0555
77 file path=opt/util-tests/tests/ctf/precheck mode=0555
78 file path=opt/util-tests/tests/ctf/test-array.c mode=0555
79 file path=opt/util-tests/tests/ctf/test-enum.c mode=0555
80 file path=opt/util-tests/tests/ctf/test-float.c mode=0555
81 file path=opt/util-tests/tests/ctf/test-forward.c mode=0555
82 file path=opt/util-tests/tests/ctf/test-function.c mode=0555
83 file path=opt/util-tests/tests/ctf/test-int.c mode=0555
84 file path=opt/util-tests/tests/ctf/test-merge-dedup/Makefile.ctftest mode=0555
85 file path=opt/util-tests/tests/ctf/test-merge-dedup/test-merge-1.c mode=0555
86 file path=opt/util-tests/tests/ctf/test-merge-dedup/test-merge-2.c mode=0555
87 file path=opt/util-tests/tests/ctf/test-merge-dedup/test-merge-3.c mode=0555
88 file path=opt/util-tests/tests/ctf/test-merge-dedup/test-merge-dedup.c \
89   mode=0555
90 file path=opt/util-tests/tests/ctf/test-merge-forward/Makefile.ctftest \
91   mode=0555
92 file path=opt/util-tests/tests/ctf/test-merge-forward/test-impl.c mode=0555
93 file path=opt/util-tests/tests/ctf/test-merge-forward/test-merge.c mode=0555
94 file path=opt/util-tests/tests/ctf/test-merge-reduction/Makefile.ctftest \
95   mode=0555
96 file path=opt/util-tests/tests/ctf/test-merge-reduction/mapfile-vers mode=0555
97 file path=opt/util-tests/tests/ctf/test-merge-reduction/test-global.c \
98   mode=0555
99 file path=opt/util-tests/tests/ctf/test-merge-reduction/test-scoped.c \
100   mode=0555
101 file path=opt/util-tests/tests/ctf/test-merge-static/Makefile.ctftest \
102   mode=0555
103 file path=opt/util-tests/tests/ctf/test-merge-static/test-a.c mode=0555
104 file path=opt/util-tests/tests/ctf/test-merge-static/test-b.c mode=0555
105 file path=opt/util-tests/tests/ctf/test-merge-static/test-c.c mode=0555
106 file path=opt/util-tests/tests/ctf/test-merge-static/test-d.c mode=0555
107 file path=opt/util-tests/tests/ctf/test-merge-static/test-main.c mode=0555
108 file path=opt/util-tests/tests/ctf/test-merge-weak/Makefile.ctftest mode=0555
109 file path=opt/util-tests/tests/ctf/test-merge-weak/test-merge-weak.c mode=0555
110 file path=opt/util-tests/tests/ctf/test-qualifiers.c mode=0555
111 file path=opt/util-tests/tests/ctf/test-reference.c mode=0555
112 file path=opt/util-tests/tests/ctf/test-sou.c mode=0555
113 file path=opt/util-tests/tests/ctf/test-weak.c mode=0555
114 file path=opt/util-tests/tests/date_test mode=0555
115 file path=opt/util-tests/tests/demangle/afl-fast mode=0555
116 file path=opt/util-tests/tests/demangle/gcc-libstdc++ mode=0555
117 file path=opt/util-tests/tests/demangle/llvm-stdcxxabi mode=0555
118 file path=opt/util-tests/tests/dis/distest mode=0555
119 file path=opt/util-tests/tests/dis/i386/32.adx.out mode=0444
```







```
384 file path=opt/util-tests/tests/libnvpair_json/json_07_nested_arrays mode=0555
385 file path=opt/util-tests/tests/libnvpair_json/json_common mode=0555
386 file path=opt/util-tests/tests/libsff/libsff mode=0555
387 file path=opt/util-tests/tests/libsff/libsff_8472 mode=0555
388 file path=opt/util-tests/tests/libsff/libsff_8472.out mode=0444
389 file path=opt/util-tests/tests/libsff/libsff_8636_diag mode=0555
390 file path=opt/util-tests/tests/libsff/libsff_8636_diag.out mode=0444
391 file path=opt/util-tests/tests/libsff/libsff_8636_extspec mode=0555
392 file path=opt/util-tests/tests/libsff/libsff_8636_extspec.out mode=0444
393 file path=opt/util-tests/tests/libsff/libsff_8636_tech mode=0555
394 file path=opt/util-tests/tests/libsff/libsff_8636_tech.out mode=0444
395 file path=opt/util-tests/tests/libsff/libsff_8636_temp mode=0555
396 file path=opt/util-tests/tests/libsff/libsff_8636_temp.out mode=0444
397 file path=opt/util-tests/tests/libsff/libsff_br mode=0555
398 file path=opt/util-tests/tests/libsff/libsff_br.out mode=0444
399 file path=opt/util-tests/tests/libsff/libsff_compliance mode=0555
400 file path=opt/util-tests/tests/libsff/libsff_compliance.out mode=0444
401 file path=opt/util-tests/tests/libsff/libsff_conn mode=0555
402 file path=opt/util-tests/tests/libsff/libsff_conn.out mode=0444
403 file path=opt/util-tests/tests/libsff/libsff_efault mode=0555
404 file path=opt/util-tests/tests/libsff/libsff_einval mode=0555
405 file path=opt/util-tests/tests/libsff/libsff_enc mode=0555
406 file path=opt/util-tests/tests/libsff/libsff_enc.out mode=0444
407 file path=opt/util-tests/tests/libsff/libsff_ident mode=0555
408 file path=opt/util-tests/tests/libsff/libsff_ident.out mode=0444
409 file path=opt/util-tests/tests/libsff/libsff_lengths mode=0555
410 file path=opt/util-tests/tests/libsff/libsff_lengths.out mode=0444
411 file path=opt/util-tests/tests/libsff/libsff_opts mode=0555
412 file path=opt/util-tests/tests/libsff/libsff_opts.out mode=0444
413 file path=opt/util-tests/tests/libsff/libsff_strings mode=0555
414 file path=opt/util-tests/tests/libsff/libsff_wave mode=0555
415 file path=opt/util-tests/tests/libsff/libsff_wave.out mode=0444
416 file path=opt/util-tests/tests/mergeq/mqt mode=0555
417 file path=opt/util-tests/tests/mergeq/wqt mode=0555
418 file path=opt/util-tests/tests/printf_test mode=0555
419 file path=opt/util-tests/tests/set-linkprop mode=0555
420 file path=opt/util-tests/tests/xargs_test mode=0555
421 license lic_CDDL license=lic_CDDL
422 license usr/src/lib/libdemangle/THIRDPARTYLICENSE \
423     license=usr/src/lib/libdemangle/THIRDPARTYLICENSE
424 depend fmri=system/library/iconv/utf-8 type=require
425 depend fmri=system/test/testrunner type=require
```

new/usr/src/test/util-tests/tests/ctf/Makefile

1

\*\*\*\*\*

```
3451 Fri Apr 26 04:01:29 2019
new/usr/src/test/util-tests/tests/ctf/Makefile
10823 should ignore DW_TAG_subprogram with DW_AT_declaration tags
10824 GCC7-derived CTF can double qualifiers on arrays
10825 ctfdump -c drops last type
10826 ctfdump -c goes off the rails with a missing parent
Reviewed by: Robert Mustacchi <rm@joyent.com>
Reviewed by: Jerry Jelinek <jerry.jelinek@joyent.com>
Reviewed by: Jason King <jason.king@joyent.com>
Approved by: Jerry Jelinek <jerry.jelinek@joyent.com>
*****
```

```
1 #
2 # This file and its contents are supplied under the terms of the
3 # Common Development and Distribution License ("CDDL"), version 1.0.
4 # You may only use this file in accordance with the terms of version
5 # 1.0 of the CDDL.
6 #
7 # A full copy of the text of the CDDL should have accompanied this
8 # source. A copy of the CDDL is also available via the Internet at
9 # http://www.illumos.org/license/CDDL.
10 #
```

```
12 #
13 # Copyright 2019, Joyent, Inc.
14 # Copyright (c) 2019, Joyent, Inc.
15 #
```

```
16 include $(SRC)/Makefile.master
```

```
18 ROOTOPTPKG = $(ROOT)/opt/util-tests
19 TESTDIR = $(ROOTOPTPKG)/tests/ctf
```

```
21 SCRIPTS =      precheck.ksh \
22                ctftest.ksh \
23                ctftest-convert-non-c.ksh \
24                ctftest-convert-no-dwarf.ksh \
25                ctftest-merge-no-ctf.ksh \
```

```
27 TESTS =        test-float.c \
28                test-reference.c \
29                test-int.c \
30                test-array.c \
31                test-enum.c \
32                test-forward.c \
33                test-sou.c \
34                test-function.c \
35                test-qualifiers.c \
36                test-merge-static/Makefile.ctftest \
37                test-merge-static/test-a.c \
38                test-merge-static/test-b.c \
39                test-merge-static/test-c.c \
40                test-merge-static/test-d.c \
41                test-merge-static/test-main.c \
42                test-merge-forward/Makefile.ctftest \
43                test-merge-forward/test-impl.c \
44                test-merge-forward/test-merge.c \
45                test-merge-dedup/Makefile.ctftest \
46                test-merge-dedup/test-merge-1.c \
47                test-merge-dedup/test-merge-2.c \
48                test-merge-dedup/test-merge-3.c \
49                test-merge-dedup/test-merge-dedup.c \
50                test-merge-reduction/Makefile.ctftest \
51                test-merge-reduction/mapfile-vers \
52                test-merge-reduction/test-global.c \
53                test-merge-reduction/test-scoped.c \
```

new/usr/src/test/util-tests/tests/ctf/Makefile

2

```
54                test-merge-weak/Makefile.ctftest \
55                test-merge-weak/test-merge-weak.c \
56                test-weak.c \
57                Makefile.ctftest.com
```

```
59 MAKEDIRS =     test-merge-static \
60                test-merge-forward \
61                test-merge-dedup \
62                test-merge-reduction \
63                test-merge-weak
```

```
65 CHECKS =       check-float-32 \
66                check-float-64 \
67                check-int-32 \
68                check-int-64 \
69                check-reference \
70                check-array \
71                check-enum \
72                check-sou-32 \
73                check-sou-64 \
74                check-forward-32 \
75                check-forward-64 \
76                check-function \
77                check-qualifiers \
78                check-merge-static \
79                check-merge-forward-32 \
80                check-merge-forward-64 \
81                check-merge-dedup \
82                check-merge-reduction \
83                check-merge-weak \
84                check-weak
```

```
86 COMMON_OBJS =  check-common.o
87 ALL_OBJS =      $(CHECKS:%=%.o) $(CHECKS:%-32=%-32.o) $(CHECKS:%-64=%-64.o) $(CO
```

```
89 ROOTTESTS =    $(TESTS:%=$(TESTDIR)/%)
90 ROOTMAKEDIRS = $(MAKEDIRS:%=$(TESTDIR)/%)
91 ROOTCHECKS =    $(CHECKS:%=$(TESTDIR)/%)
92 ROOTSCRIPTS =   $(SCRIPTS:%.ksh=$(TESTDIR)/%)
```

```
94 ROOTTESTS      := FILEMODE = 0444
95 ROOTCHECKS     := FILEMODE = 0555
96 ROOTSCRIPTS    := FILEMODE = 0555
```

```
98 include $(SRC)/cmd/Makefile.cmd
99 include $(SRC)/test/Makefile.com
```

```
101 CSTD = $(CSTD_GNU99)
```

```
103 LDLIBS +=      -lctf
```

```
105 check-merge-static := LDLIBS += -lelf
```

```
107 all: $(CHECKS)
```

```
109 install: all $(ROOTTESTS) $(ROOTCHECKS) $(ROOTSCRIPTS)
```

```
111 $(CHECKS): $(COMMON_OBJS)
```

```
113 clean:
114     $(RM) $(ALL_OBJS)
```

```
116 clobber: clean
117     $(RM) $(CHECKS)
```

```
119 $(ROOTTESTS): $(TESTDIR) $(ROOTMAKEDIRS) $(TESTS)
```

**new/usr/src/test/util-tests/tests/ctf/Makefile**

**3**

```
120 $(ROOTCHECKS): $(TESTDIR) $(CHECKS)
121 $(ROOTSCRIPTS): $(TESTDIR) $(SCRIPTS)

123 $(TESTDIR):
124     $(INS.dir)

126 $(ROOTMAKEDIRS):
127     $(INS.dir)

129 $(TESTDIR)/%: %
130     $(INS.file)

132 $(TESTDIR)/%: %.ksh
133     $(INS.rename)

135 %.o: %.c
136     $(COMPILE.c) -o $@ $<
137     $(POST_PROCESS_O)

139 %.32.o: %.c
140     $(COMPILE.c) -o $@ $<
141     $(POST_PROCESS_O)

143 %.64.o: %.c
144     $(COMPILE.c) -DTARGET_LP64 -o $@ $<
145     $(POST_PROCESS_O)

147 %-32: %.32.o
148     $(LINK.c) -o $@ $< $(COMMON_OBJS) $(LDLIBS)
149     $(POST_PROCESS)

151 %-64: %.64.o
152     $(LINK.c) -o $@ $< $(COMMON_OBJS) $(LDLIBS)
153     $(POST_PROCESS)

155 %: %.o
156     $(LINK.c) -o $@ $< $(COMMON_OBJS) $(LDLIBS)
157     $(POST_PROCESS)
```

new/usr/src/test/util-tests/tests/ctf/check-array.c

1

\*\*\*\*\*

2902 Fri Apr 26 04:01:29 2019

new/usr/src/test/util-tests/tests/ctf/check-array.c

10823 should ignore DW\_TAG\_subprogram with DW\_AT\_declaration tags

10824 GCC7-derived CTF can double qualifiers on arrays

10825 ctfdump -c drops last type

10826 ctfdump -c goes off the rails with a missing parent

Reviewed by: Robert Mustacchi <rm@joyent.com>

Reviewed by: Jerry Jelinek <jerry.jelinek@joyent.com>

Reviewed by: Jason King <jason.king@joyent.com>

Approved by: Jerry Jelinek <jerry.jelinek@joyent.com>

\*\*\*\*\*

```
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3  * Common Development and Distribution License ("CDDL"), version 1.0.
4  * You may only use this file in accordance with the terms of version
5  * 1.0 of the CDDL.
6  *
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8  * source. A copy of the CDDL is also available via the Internet at
9  * http://www.illumos.org/license/CDDL.
10 */
```

```
12 /*
13  * Copyright 2019, Joyent, Inc.
14  * Copyright (c) 2019, Joyent, Inc.
15 */
```

```
16 /*
17  * Check that we properly generate basic nested arrays.
18 */
```

```
20 #include "check-common.h"
```

```
22 static check_number_t check_base[] = {
23     { "char", CTF_K_INTEGER, CTF_INT_SIGNED | CTF_INT_CHAR, 0, 8 },
24     { "int", CTF_K_INTEGER, CTF_INT_SIGNED, 0, 32 },
25     { "double", CTF_K_FLOAT, CTF_FP_DOUBLE, 0, 64 },
26     { NULL }
27 };
28 unchanged portion omitted
```

```
83 int
84 main(int argc, char *argv[])
85 {
86     int i, ret = 0;
87
88     if (argc < 2) {
89         errx(EXIT_FAILURE, "missing test files");
90     }
91
92     for (i = 1; i < argc; i++) {
93         ctf_file_t *fp;
94         uint_t d;
95
96         if ((fp = ctf_open(argv[i], &ret)) == NULL) {
97             warnx("failed to open %s: %s", argv[i],
98                 ctf_strerror(ret));
99             ret = EXIT_FAILURE;
100             continue;
101         }
102         if (!ctftest_check_numbers(fp, check_base))
103             ret = EXIT_FAILURE;
104         if (!ctftest_check_symbols(fp, check_syms))
105             ret = EXIT_FAILURE;
106         for (d = 0; descents[d].cdt_sym != NULL; d++) {
```

new/usr/src/test/util-tests/tests/ctf/check-array.c

2

```
107         if (!ctftest_check_descent(descents[d].cdt_sym, fp,
108             descents[d].cdt_tests, B_FALSE)) {
109             descents[d].cdt_tests) {
110                 ret = EXIT_FAILURE;
111             }
112         }
113     }
114     ctf_close(fp);
115
116     return (ret);
117 }
118 unchanged portion omitted
```

```

*****
18876 Fri Apr 26 04:01:30 2019
new/usr/src/test/util-tests/tests/ctf/check-common.c
10823 should ignore DW_TAG_subprogram with DW_AT_declaration tags
10824 GCC7-derived CTF can double qualifiers on arrays
10825 ctfdump -c drops last type
10826 ctfdump -c goes off the rails with a missing parent
Reviewed by: Robert Mustacchi <rm@joyent.com>
Reviewed by: Jerry Jelinek <jerry.jelinek@joyent.com>
Reviewed by: Jason King <jason.king@joyent.com>
Approved by: Jerry Jelinek <jerry.jelinek@joyent.com>
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9  * http://www.illumos.org/license/CDDL.
10 */

12 /*
13  * Copyright 2019, Joyent, Inc.
14  * Copyright (c) 2019, Joyent, Inc.
15 */

16 /*
17  * Collection of common utilities for CTF testing.
18 */

20 #include <strings.h>
21 #include <libctf.h>
22 #include "check-common.h"

24 typedef struct ctftests_lookup_cb {
25     ctf_file_t *clc_fp;
26     ctf_id_t clc_id;
27     const char *clc_name;
28 } ctftests_lookup_cb_t;
    unchanged_portion_omitted

249 boolean_t
250 ctftest_check_descent(const char *symbol, ctf_file_t *fp,
251     const check_descent_t *tests, boolean_t quiet)
252     const check_descent_t *tests)
253 {
254     ctf_id_t base;
255     uint_t layer = 0;

256     /*
257      * First, find the initial type of the symbol.
258      */
259     base = ctftest_lookup_symbol(fp, symbol);
260     if (base == CTF_ERR) {
261         warnx("failed to lookup type for symbol %s", symbol);
262         return (B_FALSE);
263     }

265     while (tests->cd_tname != NULL) {
266         ctf_id_t tid;
267         int kind;
268         ctf_arinfo_t ari;

```

```

270         if (base == CTF_ERR) {
271             if (!quiet) {
272                 warnx("encountered non-reference type at layer %u "
273                     "%u while still expecting type %s for "
274                     "symbol %s", layer,
275                     tests->cd_tname, symbol);
276             }
277             warnx("encountered non-reference type at layer %u "
278                 "%u while still expecting type %s for symbol %s",
279                 layer, tests->cd_tname, symbol);
280             return (B_FALSE);
281         }
282         tid = ctftest_lookup_type(fp, tests->cd_tname);
283         if (tid == CTF_ERR) {
284             if (!quiet) {
285                 warnx("failed to lookup type %s",
286                     tests->cd_tname);
287             }
288             warnx("failed to lookup type %s", tests->cd_tname);
289             return (B_FALSE);
290         }
291         if (tid != base) {
292             if (!quiet) {
293                 warnx("type mismatch at layer %u: found id %u, "
294                     "but expecting type id %u for type %s, "
295                     "symbol %s", layer, base, tid,
296                     tests->cd_tname, symbol);
297             }
298             warnx("type mismatch at layer %u: found id %u, but "
299                 "expecting type id %u for type %s, symbol %s",
300                 layer, base, tid, tests->cd_tname, symbol);
301             return (B_FALSE);
302         }
303         kind = ctf_type_kind(fp, base);
304         if (kind != tests->cd_kind) {
305             if (!quiet) {
306                 warnx("type kind mismatch at layer %u: found "
307                     "kind %u, but expected kind %u for %s, "
308                     "symbol %s", layer, kind, tests->cd_kind,
309                     tests->cd_tname, symbol);
310             }
311             warnx("type kind mismatch at layer %u: found kind %u, "
312                 "but expected kind %u for %s, symbol %s", layer,
313                 kind, tests->cd_kind, tests->cd_tname, symbol);
314             return (B_FALSE);
315         }
316         switch (kind) {
317             case CTF_K_ARRAY:
318                 if (ctf_array_info(fp, base, &ari) == CTF_ERR) {
319                     if (!quiet) {
320                         warnx("failed to lookup array info at "
321                             "layer %u for type %s, symbol "
322                             "%s: %s", base, tests->cd_tname,
323                             symbol, ctf_errmsg(ctf_errno(fp)));
324                     }
325                     warnx("failed to lookup array info at layer "
326                         "%u for type %s, symbol %s: %s", base,
327                         tests->cd_tname, symbol,
328                         ctf_errmsg(ctf_errno(fp)));
329                     return (B_FALSE);
330                 }

```

```
322     if (tests->cd_nents != ari.ctr_nelems) {
323         if (!quiet) {
324             warnx("array element mismatch at layer "
325                 "%u for type %s, symbol %s: found "
326                 "%u, expected %u", layer,
327                 tests->cd_tname, symbol,
328                 ari.ctr_nelems, tests->cd_nents);
329         }
330         warnx("array element mismatch at layer %u "
331             "for type %s, symbol %s: found %u, "
332             "expected %u", layer, tests->cd_tname,
333             symbol, ari.ctr_nelems, tests->cd_nents);
334         return (B_FALSE);
335     }
336
337     tid = ctftest_lookup_type(fp, tests->cd_contents);
338     if (tid == CTF_ERR) {
339         if (!quiet) {
340             warnx("failed to look up type %s",
341                 tests->cd_contents);
342         }
343         return (B_FALSE);
344     }
345
346     if (ari.ctr_contents != tid) {
347         if (!quiet) {
348             warnx("array contents mismatch at "
349                 "layer %u for type %s, symbol %s: "
350                 "found %u, expected %s/%u", layer,
351                 tests->cd_tname, symbol,
352                 ari.ctr_contents,
353                 warnx("array contents mismatch at layer %u "
354                     "for type %s, symbol %s: found %u, "
355                     "expected %s/%u", layer, tests->cd_tname,
356                     symbol, ari.ctr_contents,
357                     tests->cd_contents, tid);
358             }
359         return (B_FALSE);
360     }
361
362     base = ari.ctr_contents;
363     break;
364
365     default:
366     base = ctf_type_reference(fp, base);
367     break;
368 }
369
370 tests++;
371 layer++;
372 }
373
374 if (base != CTF_ERR) {
375     if (!quiet) {
376         warnx("found additional type %u in chain, "
377             "but expected no more", base);
378     }
379     warnx("Found additional type %u in chain, but expected no more",
380         base);
381     return (B_FALSE);
382 }
383
384 return (B_TRUE);
385 }
```

*unchanged portion omitted*

```

*****
3448 Fri Apr 26 04:01:30 2019
new/usr/src/test/util-tests/tests/ctf/check-common.h
10823 should ignore DW_TAG_subprogram with DW_AT_declaration tags
10824 GCC7-derived CTF can double qualifiers on arrays
10825 ctfdump -c drops last type
10826 ctfdump -c goes off the rails with a missing parent
Reviewed by: Robert Mustacchi <rm@joyent.com>
Reviewed by: Jerry Jelinek <jerry.jelinek@joyent.com>
Reviewed by: Jason King <jason.king@joyent.com>
Approved by: Jerry Jelinek <jerry.jelinek@joyent.com>
*****
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6  *
7  * A full copy of the text of the CDDL should have accompanied this
8  * source. A copy of the CDDL is also available via the Internet at
9  * http://www.illumos.org/license/CDDL.
10 */

12 /*
13  * Copyright 2019, Joyent, Inc.
14  * Copyright (c) 2019, Joyent, Inc.
15 */

16 #ifndef _CHECK_COMMON_H
17 #define _CHECK_COMMON_H

19 /*
20  * Common definitions for the CTF tests
21  */

23 #include <stdlib.h>
24 #include <unistd.h>
25 #include <libctf.h>
26 #include <err.h>
27 #include <strings.h>
28 #include <sys/param.h>

30 #ifdef __cplusplus
31 extern "C" {
32 #endif

34 typedef struct check_number {
35     const char *cn_name;
36     uint_t cn_kind;
37     uint_t cn_flags;
38     uint_t cn_offset;
39     uint_t cn_size;
40 } check_number_t;
    unchanged portion omitted

90 /*
91  * Looks up each type and verifies that it matches the expected type.
92  */
93 extern boolean_t ctftest_check_numbers(ctf_file_t *, const check_number_t *);

95 /*
96  * Looks at each symbol specified and verifies that it matches the expected
97  * type.
98  */
99 extern boolean_t ctftest_check_symbols(ctf_file_t *, const check_symbol_t *);

```

```

101 /*
102  * Given a symbol name which refers to a type, walks all the references of that
103  * type and checks against it with each subsequent entry.
104  */
105 extern boolean_t ctftest_check_descent(const char *, ctf_file_t *,
106     const check_descent_t *, boolean_t);
107     const check_descent_t *);

108 /*
109  * Checks that all of the listed members of an enum are present and have the
110  * right values.
111  */
112 extern boolean_t ctftest_check_enum(const char *, ctf_file_t *,
113     const check_enum_t *);

115 /*
116  * Checks that all of the members of a structure or union are present and have
117  * the right types and byte offsets. This can be used for either structures or
118  * unions.
119  */
120 extern boolean_t ctftest_check_members(const char *, ctf_file_t *, int, size_t,
121     const check_member_t *);

123 /*
124  * Check that the named function or function pointer has the correct return
125  * type, arguments, and function flags.
126  */
127 extern boolean_t ctftest_check_function(const char *, ctf_file_t *,
128     const char *, uint_t, uint_t, const char **);
129 extern boolean_t ctftest_check_fptr(const char *, ctf_file_t *,
130     const char *, uint_t, uint_t, const char **);

132 /*
133  * Determine whether or not we have a duplicate type or not based on its name.
134  */
135 extern boolean_t ctftest_duplicates(ctf_file_t *);

137 #ifdef __cplusplus
138 }
    unchanged portion omitted

```

new/usr/src/test/util-tests/tests/ctf/check-enum.c

1

```
*****
2874 Fri Apr 26 04:01:30 2019
new/usr/src/test/util-tests/tests/ctf/check-enum.c
10823 should ignore DW_TAG_subprogram with DW_AT_declaration tags
10824 GCC7-derived CTF can double qualifiers on arrays
10825 ctfdump -c drops last type
10826 ctfdump -c goes off the rails with a missing parent
Reviewed by: Robert Mustacchi <rm@joyent.com>
Reviewed by: Jerry Jelinek <jerry.jelinek@joyent.com>
Reviewed by: Jason King <jason.king@joyent.com>
Approved by: Jerry Jelinek <jerry.jelinek@joyent.com>
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9  * http://www.illumos.org/license/CDDL.
10 */

12 /*
13  * Copyright 2019, Joyent, Inc.
14  * Copyright (c) 2019, Joyent, Inc.
15 */

16 /*
17  * Check that we properly handle enums.
18  */

20 #include "check-common.h"

22 static check_symbol_t check_syms[] = {
23     { "ff6", "enum ff6" },
24     { "ff10", "ff10_t" },
25     { NULL }
26 };
unchanged portion omitted

104 int
105 main(int argc, char *argv[])
106 {
107     int i, ret = 0;

109     if (argc < 2) {
110         errx(EXIT_FAILURE, "missing test files");
111     }

113     for (i = 1; i < argc; i++) {
114         ctf_file_t *fp;
115         uint_t d;

117         if ((fp = ctf_open(argv[i], &ret)) == NULL) {
118             warnx("failed to open %s: %s", argv[i],
119                 ctf_strerror(ret));
120             ret = EXIT_FAILURE;
121             continue;
122         }
123         if (!ctftest_check_symbols(fp, check_syms))
124             ret = EXIT_FAILURE;
125         for (d = 0; descents[d].cdt_sym != NULL; d++) {
126             if (!ctftest_check_descent(descents[d].cdt_sym, fp,
127                 descents[d].cdt_tests, B_FALSE)) {
127                 descents[d].cdt_tests) {
```

new/usr/src/test/util-tests/tests/ctf/check-enum.c

2

```
128         ret = EXIT_FAILURE;
129     }
130 }

132     for (d = 0; enums[d].cet_type != NULL; d++) {
133         if (!ctftest_check_enum(enums[d].cet_type, fp,
134             enums[d].cet_tests)) {
135             ret = EXIT_FAILURE;
136         }
137     }
138     ctf_close(fp);
139 }

141     return (ret);
142 }
unchanged portion omitted
```



```

*****
3201 Fri Apr 26 04:01:30 2019
new/usr/src/test/util-tests/tests/ctf/check-forward.c
10823 should ignore DW_TAG_subprogram with DW_AT_declaration tags
10824 GCC7-derived CTF can double qualifiers on arrays
10825 ctfdump -c drops last type
10826 ctfdump -c goes off the rails with a missing parent
Reviewed by: Robert Mustacchi <rm@joyent.com>
Reviewed by: Jerry Jelinek <jerry.jelinek@joyent.com>
Reviewed by: Jason King <jason.king@joyent.com>
Approved by: Jerry Jelinek <jerry.jelinek@joyent.com>
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9  * http://www.illumos.org/license/CDDL.
10 */

12 /*
13  * Copyright 2019, Joyent, Inc.
14  * Copyright (c) 2019, Joyent, Inc.
15 */

16 /*
17  * Verify that we can properly handle forward declarations.
18  *
19  * In test-forward.c barp is declared as a union, not a struct. However, today
20  * the CTF tooling does not contain enough information to know whether a forward
21  * declaration was for a struct or a union, only that it was a forward.
22  * Therefore, the type printing information assumes at the moment that the type
23  * is a struct. In a future revision of the CTF type data, we should encode this
24  * information in the equivalent of ctt_info so we can properly distinguish
25  * between these.
26 */

28 #include "check-common.h"

30 static check_symbol_t check_syms[] = {
31     { "forward", "struct forward" },
32     { "foop", "struct foo *" },
33     { "barp", "struct bar *" },
34     { "bazp", "enum baz *" },
35     { NULL }
36 };
unchanged portion omitted
87 int
88 main(int argc, char *argv[])
89 {
90     int i, ret = 0;

92     if (argc < 2) {
93         errx(EXIT_FAILURE, "missing test files");
94     }

96     for (i = 1; i < argc; i++) {
97         ctf_file_t *fp;
98         uint_t j;

100         if ((fp = ctf_open(argv[i], &ret)) == NULL) {
101             warnx("failed to open %s: %s", argv[i],
102                 ctf_strerror(ret));

```

```

103         ret = EXIT_FAILURE;
104         continue;
105     }

107     if (!ctftest_check_symbols(fp, check_syms))
108         ret = EXIT_FAILURE;

110     for (j = 0; descents[j].cdt_sym != NULL; j++) {
111         if (!ctftest_check_descent(descents[j].cdt_sym, fp,
112             descents[j].cdt_tests, B_FALSE)) {
113             descents[j].cdt_tests) {
114                 ret = EXIT_FAILURE;
115             }
116     }

118     for (j = 0; members[j].cmt_type != NULL; j++) {
119         if (!ctftest_check_members(members[j].cmt_type, fp,
120             members[j].cmt_kind, members[j].cmt_size,
121             members[j].cmt_members)) {
122             ret = EXIT_FAILURE;
123         }
124     }

126     ctf_close(fp);
127 }

129     return (ret);
130 }
unchanged portion omitted

```

new/usr/src/test/util-tests/tests/ctf/check-qualifiers.c

1

```
*****
9060 Fri Apr 26 04:01:31 2019
new/usr/src/test/util-tests/tests/ctf/check-qualifiers.c
10823 should ignore DW_TAG_subprogram with DW_AT_declaration tags
10824 GCC7-derived CTF can double qualifiers on arrays
10825 ctfdump -c drops last type
10826 ctfdump -c goes off the rails with a missing parent
Reviewed by: Robert Mustacchi <rm@joyent.com>
Reviewed by: Jerry Jelinek <jerry.jelinek@joyent.com>
Reviewed by: Jason King <jason.king@joyent.com>
Approved by: Jerry Jelinek <jerry.jelinek@joyent.com>
*****
1 /*
2  * This file and its contents are supplied under the terms of the
3  * Common Development and Distribution License ("CDDL"), version 1.0.
4  * You may only use this file in accordance with the terms of version
5  * 1.0 of the CDDL.
6  *
7  * A full copy of the text of the CDDL should have accompanied this
8  * source. A copy of the CDDL is also available via the Internet at
9  * http://www.illumos.org/license/CDDL.
10 */
12 /*
13  * Copyright 2019, Joyent, Inc.
14 */
16 /*
17  * Check qualifier encoding. Note that the needed_qualifier() workaround applies
18  * to most of these.
19 */
21 #include "check-common.h"
23 static check_descent_t check_descent_const_union_array_gcc4[] = {
24     { "const union const_union [5]", CTF_K_CONST },
25     { "union const_union [5]", CTF_K_ARRAY, "union const_union", 5 },
26     { "union const_union", CTF_K_UNION },
27     { NULL }
28 };
30 static check_descent_t check_descent_const_union_array_gcc7[] = {
31     { "const union const_union [5]", CTF_K_ARRAY,
32       "const union const_union", 5 },
33     { "const union const_union", CTF_K_CONST },
34     { "union const_union", CTF_K_UNION },
35     { NULL }
36 };
38 static check_descent_test_t alt_descents_const_union_array[] = {
39     { "const_union_array", check_descent_const_union_array_gcc4 },
40     { "const_union_array", check_descent_const_union_array_gcc7 },
41     { NULL }
42 };
44 static check_descent_t check_descent_const_struct_array_gcc4[] = {
45     { "const struct const_struct [7]", CTF_K_CONST },
46     { "struct const_struct [7]", CTF_K_ARRAY, "struct const_struct", 7 },
47     { "struct const_struct", CTF_K_STRUCT },
48     { NULL }
49 };
51 static check_descent_t check_descent_const_struct_array_gcc7[] = {
52     { "const struct const_struct [7]", CTF_K_ARRAY,
53       "const struct const_struct", 7 },
54     { "const struct const_struct", CTF_K_CONST },
```

new/usr/src/test/util-tests/tests/ctf/check-qualifiers.c

2

```
55     { "struct const_struct", CTF_K_STRUCT },
56     { NULL }
57 };
59 static check_descent_test_t alt_descents_const_struct_array[] = {
60     { "const_struct_array", check_descent_const_struct_array_gcc4 },
61     { "const_struct_array", check_descent_const_struct_array_gcc7 },
62     { NULL }
63 };
65 static check_descent_t check_descent_volatile_struct_array_gcc4[] = {
66     { "volatile struct volatile_struct [9]", CTF_K_VOLATILE },
67     { "struct volatile_struct [9]", CTF_K_ARRAY,
68       "struct volatile_struct", 9 },
69     { "struct volatile_struct", CTF_K_STRUCT },
70     { NULL }
71 };
73 static check_descent_t check_descent_volatile_struct_array_gcc7[] = {
74     { "volatile struct volatile_struct [9]", CTF_K_ARRAY,
75       "volatile struct volatile_struct", 9 },
76     { "volatile struct volatile_struct", CTF_K_VOLATILE },
77     { "struct volatile_struct", CTF_K_STRUCT },
78     { NULL }
79 };
81 static check_descent_test_t alt_descents_volatile_struct_array[] = {
82     { "volatile_struct_array", check_descent_volatile_struct_array_gcc4 },
83     { "volatile_struct_array", check_descent_volatile_struct_array_gcc7 },
84     { NULL }
85 };
87 static check_descent_t check_descent_c_int_array_gcc4[] = {
88     { "const int [11]", CTF_K_CONST },
89     { "int [11]", CTF_K_ARRAY, "int", 11 },
90     { "int", CTF_K_INTEGER },
91     { NULL }
92 };
94 static check_descent_t check_descent_c_int_array_gcc7[] = {
95     { "const int [11]", CTF_K_ARRAY, "const int", 11 },
96     { "const int", CTF_K_CONST },
97     { "int", CTF_K_INTEGER },
98     { NULL }
99 };
101 static check_descent_test_t alt_descents_c_int_array[] = {
102     { "c_int_array", check_descent_c_int_array_gcc4 },
103     { "c_int_array", check_descent_c_int_array_gcc7 },
104     { NULL }
105 };
107 static check_descent_t check_descent_cv_int_array_gcc4[] = {
108     { "const volatile int [13]", CTF_K_CONST },
109     { "volatile int [13]", CTF_K_VOLATILE },
110     { "int [13]", CTF_K_ARRAY, "int", 13 },
111     { "int", CTF_K_INTEGER },
112     { NULL }
113 };
115 static check_descent_t check_descent_cv_int_array_gcc7[] = {
116     { "volatile const int [13]", CTF_K_ARRAY, "volatile const int", 13 },
117     { "volatile const int", CTF_K_VOLATILE },
118     { "const int", CTF_K_CONST },
119     { "int", CTF_K_INTEGER },
120     { NULL }
```

```

121 };
122 static check_descent_test_t alt_descents_cv_int_array[] = {
123     { "cv_int_array", check_descent_cv_int_array_gcc4 },
124     { "cv_int_array", check_descent_cv_int_array_gcc7 },
125     { NULL }
126 };
127 };
128
129 static check_descent_t check_descent_vc_int_array_gcc4[] = {
130     { "const volatile int [15]", CTF_K_CONST },
131     { "volatile int [15]", CTF_K_VOLATILE },
132     { "int [15]", CTF_K_ARRAY, "int", 15 },
133     { "int", CTF_K_INTEGER },
134     { NULL }
135 };
136
137 static check_descent_t check_descent_vc_int_array_gcc7[] = {
138     { "volatile const int [15]", CTF_K_ARRAY, "volatile const int", 15 },
139     { "volatile const int", CTF_K_VOLATILE },
140     { "const int", CTF_K_CONST },
141     { "int", CTF_K_INTEGER },
142     { NULL }
143 };
144
145 static check_descent_test_t alt_descents_vc_int_array[] = {
146     { "vc_int_array", check_descent_vc_int_array_gcc4 },
147     { "vc_int_array", check_descent_vc_int_array_gcc7 },
148     { NULL }
149 };
150
151 static check_descent_t check_descent_vc_int_array2_gcc4[] = {
152     { "const volatile int [17]", CTF_K_CONST },
153     { "volatile int [17]", CTF_K_VOLATILE },
154     { "int [17]", CTF_K_ARRAY, "int", 17 },
155     { "int", CTF_K_INTEGER },
156     { NULL }
157 };
158
159 static check_descent_t check_descent_vc_int_array2_gcc7[] = {
160     { "volatile const int [17]", CTF_K_ARRAY, "volatile const int", 17 },
161     { "volatile const int", CTF_K_VOLATILE },
162     { "const int", CTF_K_CONST },
163     { "int", CTF_K_INTEGER },
164     { NULL }
165 };
166
167 static check_descent_test_t alt_descents_vc_int_array2[] = {
168     { "vc_int_array2", check_descent_vc_int_array2_gcc4 },
169     { "vc_int_array2", check_descent_vc_int_array2_gcc7 },
170     { NULL }
171 };
172
173 static check_descent_t check_descent_c_2d_array_gcc4[] = {
174     { "const int [4][2]", CTF_K_CONST },
175     { "int [4][2]", CTF_K_ARRAY, "int [2]", 4 },
176     { "int [2]", CTF_K_ARRAY, "int", 2 },
177     { "int", CTF_K_INTEGER },
178     { NULL }
179 };
180
181 static check_descent_t check_descent_c_2d_array_gcc7[] = {
182     { "const int [4][2]", CTF_K_ARRAY, "const int [2]", 4 },
183     { "const int [2]", CTF_K_ARRAY, "const int", 2 },
184     { "const int", CTF_K_CONST },
185     { "int", CTF_K_INTEGER },
186     { NULL }

```

```

187 };
188
189 static check_descent_test_t alt_descents_c_2d_array[] = {
190     { "c_2d_array", check_descent_c_2d_array_gcc4 },
191     { "c_2d_array", check_descent_c_2d_array_gcc7 },
192     { NULL }
193 };
194
195 static check_descent_t check_descent_cv_3d_array_gcc4[] = {
196     { "const volatile int [3][2][1]", CTF_K_CONST },
197     { "volatile int [3][2][1]", CTF_K_VOLATILE },
198     { "int [3][2][1]", CTF_K_ARRAY, "int [2][1]", 3 },
199     { "int [2][1]", CTF_K_ARRAY, "int [1]", 2 },
200     { "int [1]", CTF_K_ARRAY, "int", 1 },
201     { "int", CTF_K_INTEGER },
202     { NULL }
203 };
204
205 static check_descent_t check_descent_cv_3d_array_gcc7[] = {
206     { "volatile const int [3][2][1]", CTF_K_ARRAY,
207         "volatile const int [2][1]", 3 },
208     { "volatile const int [2][1]", CTF_K_ARRAY,
209         "volatile const int [1]", 2 },
210     { "volatile const int [1]", CTF_K_ARRAY, "volatile const int", 1 },
211     { "volatile const int", CTF_K_VOLATILE },
212     { "const int", CTF_K_CONST },
213     { "int", CTF_K_INTEGER },
214     { NULL }
215 };
216
217 static check_descent_test_t alt_descents_cv_3d_array[] = {
218     { "cv_3d_array", check_descent_cv_3d_array_gcc4 },
219     { "cv_3d_array", check_descent_cv_3d_array_gcc7 },
220     { NULL }
221 };
222
223 static check_descent_t check_descent_ptr_to_const_int[] = {
224     { "const int *", CTF_K_POINTER },
225     { "const int", CTF_K_CONST },
226     { "int", CTF_K_INTEGER },
227     { NULL }
228 };
229
230 static check_descent_test_t alt_descents_ptr_to_const_int[] = {
231     { "ptr_to_const_int", check_descent_ptr_to_const_int },
232     { NULL }
233 };
234
235 static check_descent_t check_descent_const_ptr_to_int[] = {
236     { "int *const", CTF_K_CONST },
237     { "int *", CTF_K_POINTER },
238     { "int", CTF_K_INTEGER },
239     { NULL }
240 };
241
242 static check_descent_test_t alt_descents_const_ptr_to_int[] = {
243     { "const_ptr_to_int", check_descent_const_ptr_to_int },
244     { NULL }
245 };
246
247 static check_descent_t check_descent_const_ptr_to_const_int[] = {
248     { "const int *const", CTF_K_CONST },
249     { "const int *", CTF_K_POINTER },
250     { "const int", CTF_K_CONST },
251     { "int", CTF_K_INTEGER },
252     { NULL }

```

```

253 };

255 static check_descent_test_t alt_descents_const_ptr_to_const_int[] = {
256     { "const_ptr_to_const_int", check_descent_const_ptr_to_const_int },
257     { NULL }
258 };

260 static check_descent_test_t *alt_descents[] = {
261     alt_descents_const_union_array,
262     alt_descents_const_struct_array,
263     alt_descents_volatile_struct_array,
264     alt_descents_c_int_array,
265     alt_descents_cv_int_array,
266     alt_descents_vc_int_array,
267     alt_descents_vc_int_array2,
268     alt_descents_c_2d_array,
269     alt_descents_cv_3d_array,
270     alt_descents_ptr_to_const_int,
271     alt_descents_const_ptr_to_int,
272     alt_descents_const_ptr_to_const_int,
273     NULL
274 };

276 int
277 main(int argc, char *argv[])
278 {
279     int i, ret = 0;

281     if (argc < 2) {
282         errx(EXIT_FAILURE, "missing test files");
283     }

285     for (i = 1; i < argc; i++) {
286         ctf_file_t *fp;

288         if ((fp = ctf_open(argv[i], &ret)) == NULL) {
289             warnx("failed to open %s: %s", argv[i],
290                 ctf_strerror(ret));
291             ret = EXIT_FAILURE;
292             continue;
293         }

295         for (uint_t j = 0; alt_descents[j] != NULL; j++) {
296             check_descent_test_t *descents = alt_descents[j];
297             int alt_ok = 0;

299             for (uint_t k = 0; descents[k].cdt_sym != NULL; k++) {
300                 if (ctftest_check_descent(descents[k].cdt_sym,
301                     fp, descents[k].cdt_tests, B_TRUE)) {
302                     alt_ok = 1;
303                     break;
304                 }
305             }

307             if (!alt_ok) {
308                 warnx("all descents failed for %s",
309                     descents[0].cdt_sym);
310                 ret = EXIT_FAILURE;
311             }
312         }

314         ctf_close(fp);
315     }

317     return (ret);
318 }

```

new/usr/src/test/util-tests/tests/ctf/check-reference.c

1

```
*****
5682 Fri Apr 26 04:01:31 2019
new/usr/src/test/util-tests/tests/ctf/check-reference.c
10823 should ignore DW_TAG_subprogram with DW_AT_declaration tags
10824 GCC7-derived CTF can double qualifiers on arrays
10825 ctfdump -c drops last type
10826 ctfdump -c goes off the rails with a missing parent
Reviewed by: Robert Mustacchi <rm@joyent.com>
Reviewed by: Jerry Jelinek <jerry.jelinek@joyent.com>
Reviewed by: Jason King <jason.king@joyent.com>
Approved by: Jerry Jelinek <jerry.jelinek@joyent.com>
*****
1 /*
2  * This file and its contents are supplied under the terms of the
3  * Common Development and Distribution License ("CDDL"), version 1.0.
4  * You may only use this file in accordance with the terms of version
5  * 1.0 of the CDDL.
6  *
7  * A full copy of the text of the CDDL should have accompanied this
8  * source. A copy of the CDDL is also available via the Internet at
9  * http://www.illumos.org/license/CDDL.
10 */
12 /*
13  * Copyright 2019, Joyent, Inc.
14  * Copyright (c) 2019, Joyent, Inc.
15 */
16 /*
17  * Check that we properly understand reference types and can walk through them
18  * as well as generate them.
19 */
21 #include "check-common.h"
22
23 static check_number_t check_base[] = {
24     { "char", CTF_K_INTEGER, CTF_INT_SIGNED | CTF_INT_CHAR, 0, 8 },
25     { "int", CTF_K_INTEGER, CTF_INT_SIGNED, 0, 32 },
26     { "float", CTF_K_FLOAT, CTF_FP_SINGLE, 0, 32 },
27     { NULL }
28 };
29
30 unchanged portion omitted
31
32 static check_descent_t check_descent_cvh[] = {
33     { "const volatile foo_t *", CTF_K_POINTER },
34     { "const volatile foo_t", CTF_K_CONST },
35     { "volatile foo_t", CTF_K_VOLATILE },
36     { "foo_t", CTF_K_TYPEDEF },
37     { "int *const *", CTF_K_POINTER },
38     { "int *const", CTF_K_CONST },
39     { "int *", CTF_K_POINTER },
40     { "int", CTF_K_INTEGER },
41     { NULL }
42 };
43
44 static check_descent_test_t descents[] = {
45     { "aa", check_descent_aa },
46     { "b", check_descent_b },
47     { "c", check_descent_c },
48     { "d", check_descent_d },
49     { "dd", check_descent_dd },
50     { "ddd", check_descent_ddd },
51     { "e", check_descent_e },
52     { "ce", check_descent_ce },
53     { "ve", check_descent_ve },
54     { "cve", check_descent_cve },
55 }
```

new/usr/src/test/util-tests/tests/ctf/check-reference.c

2

```
145     { "f", check_descent_f },
146     { "g", check_descent_g },
147     { "cvh", check_descent_cvh },
148 };
149
150 static check_descent_t check_descent_cvh_gcc4[] = {
151     { "const volatile foo_t *", CTF_K_POINTER },
152     { "const volatile foo_t", CTF_K_CONST },
153     { "volatile foo_t", CTF_K_VOLATILE },
154     { "foo_t", CTF_K_TYPEDEF },
155     { "int *const *", CTF_K_POINTER },
156     { "int *const", CTF_K_CONST },
157     { "int *", CTF_K_POINTER },
158     { "int", CTF_K_INTEGER },
159     { NULL }
160 };
161
162 static check_descent_t check_descent_cvh_gcc7[] = {
163     { "volatile const foo_t *", CTF_K_POINTER },
164     { "volatile const foo_t", CTF_K_VOLATILE },
165     { "const foo_t", CTF_K_CONST },
166     { "foo_t", CTF_K_TYPEDEF },
167     { "int *const *", CTF_K_POINTER },
168     { "int *const", CTF_K_CONST },
169     { "int *", CTF_K_POINTER },
170     { "int", CTF_K_INTEGER },
171     { NULL }
172 };
173
174 /*
175  * GCC versions differ in how they order qualifiers, which is a shame for
176  * round-tripping; but as they're clearly both valid, we should cope. We'll
177  * just insist that at least one of these checks passes.
178 */
179 static check_descent_test_t alt_descents[] = {
180     { "cvh", check_descent_cvh_gcc4 },
181     { "cvh", check_descent_cvh_gcc7 },
182 };
183
184 int
185 main(int argc, char *argv[])
186 {
187     int i, ret = 0;
188
189     if (argc < 2) {
190         errx(EXIT_FAILURE, "missing test files");
191     }
192
193     for (i = 1; i < argc; i++) {
194         ctf_file_t *fp;
195         int alt_ok = 0;
196         uint_t d;
197
198         if ((fp = ctf_open(argv[i], &ret)) == NULL) {
199             warnx("failed to open %s: %s", argv[i],
200                 ctf_strerror(ret));
201             ret = EXIT_FAILURE;
202             continue;
203         }
204
205         if (!ctftest_check_numbers(fp, check_base))
206             ret = EXIT_FAILURE;
207         if (!ctftest_check_symbols(fp, check_syms))
208             ret = EXIT_FAILURE;
209         for (d = 0; descents[d].cdt_sym != NULL; d++) {
```

```
210         if (!ctftest_check_descent(descents[d].cdt_sym, fp,
211             descents[d].cdt_tests, B_FALSE)) {
189             descents[d].cdt_tests) {
212                 ret = EXIT_FAILURE;
213             }
214         }
216         for (d = 0; alt_descents[d].cdt_sym != NULL; d++) {
217             if (ctftest_check_descent(alt_descents[d].cdt_sym, fp,
218                 alt_descents[d].cdt_tests, B_TRUE)) {
219                 alt_ok = 1;
220                 break;
221             }
222         }
224         if (!alt_ok) {
225             warnx("all descents failed for %s",
226                 alt_descents[0].cdt_sym);
227             ret = EXIT_FAILURE;
228         }
230         ctf_close(fp);
231     }
233     return (ret);
234 }
_____unchanged_portion_omitted_____
```

\*\*\*\*\*

12237 Fri Apr 26 04:01:31 2019

new/usr/src/test/util-tests/tests/ctf/check-sou.c

10823 should ignore DW\_TAG\_subprogram with DW\_AT\_declaration tags

10824 GCC7-derived CTF can double qualifiers on arrays

10825 ctfdump -c drops last type

10826 ctfdump -c goes off the rails with a missing parent

Reviewed by: Robert Mustacchi <rm@joyent.com>

Reviewed by: Jerry Jelinek <jerry.jelinek@joyent.com>

Reviewed by: Jason King <jason.king@joyent.com>

Approved by: Jerry Jelinek <jerry.jelinek@joyent.com>

\*\*\*\*\*

```

1 /*
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4  * You may only use this file in accordance with the terms of version
5  * 1.0 of the CDDL.
6  *
7  * A full copy of the text of the CDDL should have accompanied this
8  * source. A copy of the CDDL is also available via the Internet at
9  * http://www.illumos.org/license/CDDL.
10 */

```

```

12 /*
13  * Copyright 2019, Joyent, Inc.
14  * Copyright (c) 2019, Joyent, Inc.
15 */

```

```

16 /*
17  * Check that we properly handle structures and unions.
18 */

```

```

20 #include "check-common.h"

```

```

22 static check_number_t check_bitfields[] = {
23 #ifdef TARGET_LP64
24     { "unsigned long:1", CTF_K_INTEGER, 0, 0, 1 },
25     { "unsigned long:2", CTF_K_INTEGER, 0, 0, 2 },
26     { "unsigned long:4", CTF_K_INTEGER, 0, 0, 4 },
27     { "unsigned long:5", CTF_K_INTEGER, 0, 0, 5 },
28     { "unsigned long:8", CTF_K_INTEGER, 0, 0, 8 },
29     { "unsigned long:16", CTF_K_INTEGER, 0, 0, 16 },
30     { "unsigned long:19", CTF_K_INTEGER, 0, 0, 19 },
31     { "unsigned long:32", CTF_K_INTEGER, 0, 0, 32 },
32 #else
33     { "unsigned long long:1", CTF_K_INTEGER, 0, 0, 1 },
34     { "unsigned long long:2", CTF_K_INTEGER, 0, 0, 2 },
35     { "unsigned long long:4", CTF_K_INTEGER, 0, 0, 4 },
36     { "unsigned long long:5", CTF_K_INTEGER, 0, 0, 5 },
37     { "unsigned long long:8", CTF_K_INTEGER, 0, 0, 8 },
38     { "unsigned long long:16", CTF_K_INTEGER, 0, 0, 16 },
39     { "unsigned long long:19", CTF_K_INTEGER, 0, 0, 19 },
40     { "unsigned long long:32", CTF_K_INTEGER, 0, 0, 32 },
41 #endif
42     { "unsigned short:1", CTF_K_INTEGER, 0, 0, 1 },
43     { "unsigned int:7", CTF_K_INTEGER, 0, 0, 7 },
44     { "unsigned int:32", CTF_K_INTEGER, 0, 0, 32 },
45     { "int:3", CTF_K_INTEGER, CTF_INT_SIGNED, 0, 3 },
46     { NULL }
47 };

```

unchanged\_portion\_omitted

```

348 static check_descent_test_t descents[] = {
349     { "head", check_descent_head },
350     { "forward", check_descent_forward },
351     { NULL }

```

```

352 };

```

```

354 static check_descent_t check_descent_regress_gcc4[] = {
348 static check_descent_t check_descent_regress[] = {
355     { "const union regress [9]", CTF_K_CONST },
356     { "union regress [9]", CTF_K_ARRAY, "union regress", 9 },
357     { "union regress", CTF_K_UNION },
358     { NULL }
359 };

```

```

361 static check_descent_t check_descent_regress_gcc7[] = {
362     { "const union regress [9]", CTF_K_ARRAY, "const union regress", 9 },
363     { "const union regress", CTF_K_CONST },
364     { "union regress", CTF_K_UNION },
355 static check_descent_test_t descents[] = {
356     { "head", check_descent_head },
357     { "forward", check_descent_forward },
358     { "regress", check_descent_regress },
365     { NULL }
366 };

```

```

368 /*
369  * See needed_array_qualifier(): applying this fix means the qualifier order is
370  * different between GCC versions. Accept either form.
371 */
372 static check_descent_test_t alt_descents[] = {
373     { "regress", check_descent_regress_gcc4 },
374     { "regress", check_descent_regress_gcc7 },
375     { NULL }
376 };

```

```

378 int
379 main(int argc, char *argv[])
380 {
381     int i, ret = 0;
382
383     if (argc < 2) {
384         errx(EXIT_FAILURE, "missing test files");
385     }
386
387     for (i = 1; i < argc; i++) {
388         ctf_file_t *fp;
389         int alt_ok = 0;
390         uint_t j;
391
392         if ((fp = ctf_open(argv[i], &ret)) == NULL) {
393             warnx("failed to open %s: %s", argv[i],
394                 ctf_strerror(ret));
395             ret = EXIT_FAILURE;
396             continue;
397         }
398
399         if (!ctftest_check_numbers(fp, check_bitfields))
400             ret = EXIT_FAILURE;
401         if (!ctftest_check_symbols(fp, check_syms))
402             ret = EXIT_FAILURE;
403         for (j = 0; descents[j].cdt_sym != NULL; j++) {
404             if (!ctftest_check_descent(descents[j].cdt_sym, fp,
405                 descents[j].cdt_tests, B_FALSE)) {
388 descents[j].cdt_tests) {
406                 ret = EXIT_FAILURE;
407             }
408         }
409
410         for (j = 0; alt_descents[j].cdt_sym != NULL; j++) {
411             if (ctftest_check_descent(alt_descents[j].cdt_sym, fp,

```

```
412         alt_descents[j].cdt_tests, B_TRUE)) {
413             alt_ok = 1;
414             break;
415         }
416     }
417
418     if (!alt_ok) {
419         warnx("all descents failed for %s",
420             alt_descents[0].cdt_sym);
421         ret = EXIT_FAILURE;
422     }
423
424     for (j = 0; members[j].cmt_type != NULL; j++) {
425         if (!ctftest_check_members(members[j].cmt_type, fp,
426             members[j].cmt_kind, members[j].cmt_size,
427             members[j].cmt_members)) {
428             ret = EXIT_FAILURE;
429         }
430     }
431
432     ctf_close(fp);
433 }
434
435     return (ret);
436 }
437
438     unchanged_portion_omitted
```



new/usr/src/test/util-tests/tests/ctf/test-merge-weak/test-merge-weak.c

1

\*\*\*\*\*

663 Fri Apr 26 04:01:31 2019

new/usr/src/test/util-tests/tests/ctf/test-merge-weak/test-merge-weak.c

10823 should ignore DW\_TAG\_subprogram with DW\_AT\_declaration tags

10824 GCC7-derived CTF can double qualifiers on arrays

10825 ctfdump -c drops last type

10826 ctfdump -c goes off the rails with a missing parent

Reviewed by: Robert Mustacchi <rm@joyent.com>

Reviewed by: Jerry Jelinek <jerry.jelinek@joyent.com>

Reviewed by: Jason King <jason.king@joyent.com>

Approved by: Jerry Jelinek <jerry.jelinek@joyent.com>

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```
1 /*
2  * This file and its contents are supplied under the terms of the
3  * Common Development and Distribution License ("CDDL"), version 1.0.
4  * You may only use this file in accordance with the terms of version
5  * 1.0 of the CDDL.
6  *
7  * A full copy of the text of the CDDL should have accompanied this
8  * source. A copy of the CDDL is also available via the Internet at
9  * http://www.illumos.org/license/CDDL.
10 */
```

```
12 /*
13  * Copyright 2019, Joyent, Inc.
14  * Copyright (c) 2019, Joyent, Inc.
15 */
```

```
16 #include <stdlib.h>
```

```
18 #pragma weak mumble = _mumble
19 #pragma weak foo = _foo
```

```
21 int _foo = 5;
```

```
23 int
24 _mumble(void)
25 {
26     return ((int)arc4random());
27 }
```

```
29 extern int mumble(void);
```

```
31 int
32 main(void)
33 {
34     return (mumble());
35 };
```

unchanged\_portion\_omitted

new/usr/src/test/util-tests/tests/ctf/test-qualifiers.c

1

\*\*\*\*\*

1020 Fri Apr 26 04:01:31 2019

new/usr/src/test/util-tests/tests/ctf/test-qualifiers.c

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9  * http://www.illumos.org/license/CDDL.
10 */

12 /*
13  * Copyright 2019, Joyent, Inc.
14 */

16 /*
17  * Make sure that we're encoding qualifiers correctly.
18 */

20 const union const_union {
21     int i;
22 } const_union_array[5];

24 const struct const_struct {
25     int i;
26 } const_struct_array[7];

28 volatile struct volatile_struct {
29     int i;
30 } volatile_struct_array[9];

32 const int c_int_array[11];
33 const volatile int cv_int_array[13];
34 volatile const int vc_int_array[15];
35 volatile int const vc_int_array2[17];

37 const int c_2d_array[4][2];
38 const volatile int cv_3d_array[3][2][1];

40 const int *ptr_to_const_int;
41 int * const const_ptr_to_int;
42 const int * const const_ptr_to_const_int;
```