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*****
32586 Thu Jan 17 14:46:46 2019
new/usr/src/lib/libzoneinfo/common/libzone.c
10110 get_tz_countries shouldn't check array for NULL
*****
1 /*
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25 */
27 /*
28  * Copyright (c) 2018, Joyent, Inc.
29  */
30 #pragma ident "%Z%M% %I% %E% SMI"
31 #include <stdlib.h>
32 #include <stdio.h>
33 #include <string.h>
34 #include <unistd.h>
35 #include <sys/param.h>
36 #include <sys/types.h>
37 #include <sys/stat.h>
38 #include <tzfile.h>
39 #include <fcntl.h>
40 #include <regex.h>
41 #include <errno.h>
42 #include <libintl.h>
43 #include <libzoneinfo.h>
44
45 #define DEFINIT "/etc/default/init"
46 #define ZONEINFOTABDIR "/usr/share/lib/zoneinfo/tab/"
47 #define CONTINENT_TAB ZONEINFOTABDIR "continent.tab"
48 #define COUNTRY_TAB ZONEINFOTABDIR "country.tab"
49 #define ZONE_SUN_TAB ZONEINFOTABDIR "zone_sun.tab"
50
51 #define NEWLINE "\n"
52 #define SLASH "/"
53 #define WHITESPACE "\t "
54 #define WHITESPACE_NL "\t \n"
55 #define DIGITS "0123456789"
56 #define BUFFLEN 1024
57
58 #define CCLLEN 2 /* country code length */
59
60 #define GMT_MAX (12*60*60) /* The maximum GMT offset */

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61 #define GMT_MIN (-13*60*60) /* The minimum GMT offset */
62 #define GMT_FMT_Q "<GMT%c%d>%c%d"
63 #define GMT_FMT_Q_LEN (11) /* "<GMT+dd>+dd" - maximum 11 chars */
64 #define GMT0_FMT "GMT0" /* backwards compatibility name */
65 #define GMT_FMT_ZONE ":Etc/GMT%c%d" /* ":Etc/GMT+dd" */
66 #define GMT_FMT_ZONE_LEN (11) /* ":Etc/GMT+dd" - maximum 11 chars */
67
68 #define TZ_FMT "TZ=%s\n" /* format TZ entry init file */
69 #define TZ_FMT_Q "TZ=\"%s\"\n" /* format quoted TZ entry init file */
70
71 #define COORD_FMTLEN1 (sizeof ("+DDMM+DDMM") - 1)
72 #define COORD_FMTLEN2 (sizeof ("+DDMMSS+DDMMSS") - 1)
73 #define COORD_FMT1 (1) /* flag for format 1 */
74 #define COORD_FMT2 (2) /* flag for format 2 */
75 #define COORD_DLEN_LAT (2) /* length of DD for latitude */
76 #define COORD_DLEN_LONG (3) /* length of DDD for longitude */
77 #define COORD_MLEN (2) /* length of MM */
78 #define COORD_SLEN (2) /* length of SS */
79
80 #define TRAILER "/XXXXXX"
81 #define TR_LEN (sizeof (TRAILER) - 1)
82
83 /* Internal Declarations */
84 static char *skipwhite(char *);
85 static int skipline(char *);
86 static int trav_link(char **);
87 static void remove_component(char *);
88 static void strip_quotes(char *, char *);
89 static int compar(struct tz_country *, struct tz_country *);
90 static int get_coord(struct tz_timezone *, char *, size_t);
91 static int _tz_match(const char *, const char *);
92 static char *_conv_gmt_zoneinfo(int);
93 static char *_conv_gmt_posix(int);
94
95 /*
96  * get_tz_continents() reads the continent.tab file, and
97  * returns a list of continents.
98  */
99 int
100 get_tz_continents(struct tz_continent **cont)
101 {
102     FILE *fp;
103     char buff[BUFFLEN];
104     char *lp; /* line pointer */
105     char *lptr, *ptr; /* temp pointer */
106     struct tz_continent *head = NULL, *lcp, *prev = NULL;
107     int sav_errno = 0, ncount, status;
108     size_t len;
109
110     /* open continents file */
111     if ((fp = fopen(CONTINENT_TAB, "r")) == NULL) {
112         /* fopen() sets errno */
113         return (-1);
114     }
115     /* read and count continents */
116     ncount = 0;
117     /*CONSTANTCONDITION*/
118     while (1) {
119         if (fgets(buff, sizeof (buff), fp) == NULL) {
120             if (feof(fp) == 0) {
121                 /* fgets() sets errno */
122                 sav_errno = errno;
123                 ncount = -1;
124             }
125             break;
126         }

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127      /* Skip comments or blank/whitespace lines */
128      if ((status = skipline(buff)) != 0) {
129          if (status == 1)
130              continue;
131          else {
132              sav_errno = EINVAL;
133              ncount = -1;
134              break;
135          }
136      }
137      /* Get continent name */
138      lp = skipwhite(&buff[0]);
139      if ((len = strcspn(lp, WHITESPACE)) > _TZBUFLN - 1) {
140          sav_errno = ENAMETOOLONG;
141          ncount = -1;
142          break;
143      }
144      /* create continent struct */
145      if ((lcp = (struct tz_continent *)
146          calloc(1, sizeof (struct tz_continent))) == NULL) {
147          sav_errno = ENOMEM;
148          ncount = -1;
149          break;
150      }
151      (void) strncpy(lcp->ctnt_name, lp, len);
152      lcp->ctnt_name[len] = '\0';

154      /* Get continent description */
155      lp = skipwhite(lp + len);
156      len = strcspn(lp, NEWLINE);
157      if ((ptr = malloc(len + 1)) == NULL) {
158          (void) free_tz_continents(lcp);
159          sav_errno = ENOMEM;
160          ncount = -1;
161          break;
162      }
163      (void) strncpy(ptr, lp, len);
164      *(ptr + len) = '\0';
165      lcp->ctnt_id_desc = ptr;

167      /* Get localized continent description */
168      lptr = dgettext(TEXT_DOMAIN, lcp->ctnt_id_desc);
169      if ((ptr = strdup(lptr)) == NULL) {
170          (void) free_tz_continents(lcp);
171          sav_errno = ENOMEM;
172          ncount = -1;
173          break;
174      }
175      lcp->ctnt_display_desc = ptr;

177      if (head == NULL) {
178          head = lcp;
179      } else {
180          prev->ctnt_next = lcp;
181      }
182      prev = lcp;
183      ncount++;
184  }
185  (void) fclose(fp);
186  if (ncount == -1) {
187      if (head != NULL) {
188          (void) free_tz_continents(head);
189      }
190      if (sav_errno)
191          errno = sav_errno;
192  } else {

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193          *cont = head;
194      }
195      return (ncount);
196  }

198  /*
199  * get_tz_countries() finds the list of countries from the zone_sun.tab
200  * file, for the input continent, and retrieves the country
201  * names from the country.tab file. It also retrieves the localized
202  * country names. The returned list of countries is sorted by the
203  * countries' localized name fields.
204  */
205  int
206  get_tz_countries(struct tz_country **country, struct tz_continent *cont)
207  {
208      FILE *fp_zone, *fp_cc;
209      char buff[BUFLN], ccbuff[CCBUFLN], *ptr;
210      char *lp, *lptr, *lp_coord, *lp_cc, *lp_tz; /* line pointer */
211      struct tz_country *head = NULL, *prev = NULL, *next, *cp, *cp2;
212      int sav_errno = 0, ncount, i;
213      int cmp, status;
214      size_t len, len_coord, len_ctnt;

214      if (cont->ctnt_name == NULL) {
215          errno = EINVAL;
216          return (-1);
217      }
218      len_ctnt = strlen(cont->ctnt_name);
219      ccbuff[0] = '\0';

219      /* open zone_sun.tab and country.tab files */
220      if ((fp_zone = fopen(ZONE_SUN_TAB, "r")) == NULL) {
221          /* fopen() sets errno */
222          return (-1);
223      }
224      if ((fp_cc = fopen(COUNTRY_TAB, "r")) == NULL) {
225          /* fopen() sets errno */
226          (void) fclose(fp_zone);
227          return (-1);
228      }

230      /* read timezones to match continents, and get countries */
231      ncount = 0;
232      /*CONSTANTCONDITION*/
233      while (1) {
234          if (fgets(buff, sizeof (buff), fp_zone) == NULL) {
235              if (feof(fp_zone) == 0) {
236                  /* fgets() error - errno set */
237                  sav_errno = errno;
238                  ncount = -1;
239              }
240              break;
241          }
242          /* Skip comments or blank/whitespace lines */
243          if ((status = skipline(buff)) != 0) {
244              if (status == 1)
245                  continue;
246              else {
247                  sav_errno = EINVAL;
248                  ncount = -1;
249                  break;
250              }
251          }
252          /*
253          * If country matches previously *matched* country, skip
254          * entry, since zone.tab is alphabetized by country code

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255     * (It should be a *matched* country, because the same country
256     * can be in different continents.)
257     */
258     /* Get country code */
259     lp_cc = skipwhite(&buff[0]);
260     if (strcspn(lp_cc, WHITESPACE) != CCLEN) {
261         ncount = -1;
262         sav_errno = EINVAL;
263         break;
264     }
265     /* Check country code cache; skip if already found */
266     if (strncmp(ccbuf, lp_cc, CCLEN) == 0) {
267         continue;
268     }
269     /* Get coordinates */
270     lp_coord = skipwhite(lp_cc + CCLEN);
271     if (((len_coord = strcspn(lp_coord, WHITESPACE)) !=
272         COORD_FMTLEN1) &&
273         (len_coord != COORD_FMTLEN2)) {
274         ncount = -1;
275         sav_errno = EINVAL;
276         break;
277     }
278     /* Get timezone name (Skip timezone description) */
279     lp_tz = skipwhite(lp_coord + len_coord);
280     if ((len = strcspn(lp_tz, SLASH)) == 0) {
281         ncount = -1;
282         sav_errno = EINVAL;
283         break;
284     }
285     /* If continents match, allocate a country struct */
286     if ((len == len_ctnt) &&
287         (strncmp(cont->ctnt_name, lp_tz, len) == 0)) {
288         if ((cp = (struct tz_country *)
289             calloc(1, sizeof (struct tz_country))) == NULL) {
290             sav_errno = ENOMEM;
291             ncount = -1;
292             break;
293         }
294         /* Copy and save country code (len already checked) */
295         (void) strncpy(cp->ctry_code, lp_cc, CCLEN);
296         cp->ctry_code[CCLEN] = '\0';
297         (void) strncpy(ccbuf, lp_cc, CCLEN);
298         ccbuf[CCLEN] = '\0';
299
300         /* Create linked list */
301         if (head == NULL) {
302             head = cp;
303         } else {
304             prev->ctry_next = cp;
305         };
306         prev = cp;
307         ncount++;
308     }
309 }
310 /* while */
311
312 if (ncount == -1)
313     goto error;
314
315 /* Get country name from country.tab; get localized country name */
316 /* Read country list, match country codes to process entry */
317 cp = head;
318 /*CONSTANTCONDITION*/
319 while (1) {
320     if (fgets(buff, sizeof (buff), fp_cc) == NULL) {

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321         if (feof(fp_cc) == 0) {
322             /* fgets() sets errno */
323             ncount = -1;
324             sav_errno = errno;
325         }
326         break;
327     }
328     /* Skip comments or blank/whitespace lines */
329     if ((status = skipline(buff)) != 0) {
330         if (status == 1)
331             continue;
332         else {
333             sav_errno = EINVAL;
334             ncount = -1;
335             break;
336         }
337     }
338     /* Match country codes */
339     if ((len = strcspn(buff, WHITESPACE)) != CCLEN) {
340         sav_errno = EINVAL;
341         ncount = -1;
342         break;
343     }
344     if ((cmp = strncmp(cp->ctry_code, buff, CCLEN)) == 0) {
345         /* Get country description, and localized desc. */
346         /* Skip to country description */
347         lp = &buff[CCLEN];
348         if ((len = strcspn(lp, WHITESPACE)) == 0) {
349             sav_errno = EINVAL;
350             ncount = -1;
351             break;
352         }
353         lp += len;          /* lp points to country desc. */
354         len = strcspn(lp, NEWLINE);
355         if ((ptr = calloc(len + 1, 1)) == NULL) {
356             ncount = -1;
357             errno = ENOMEM;
358             break;
359         }
360         (void) strncpy(ptr, lp, len);
361         *(ptr + len) = '\0';
362         cp->ctry_id_desc = ptr;
363
364         /* Get localized country description */
365         lptr = dgettext(TEXT_DOMAIN, ptr);
366         if ((ptr = strdup(lptr)) == NULL) {
367             ncount = -1;
368             errno = ENOMEM;
369             break;
370         }
371         cp->ctry_display_desc = ptr;
372     } else if (cmp > 0) {
373         /* Keep searching country.tab */
374         continue;
375     } else {
376         /* Not found - should not happen */
377         ncount = -1;
378         errno = EILSEQ;
379         break;
380     }
381     if (cp->ctry_next == NULL) {
382         /* done with countries list */
383         break;
384     } else {
385         cp = cp->ctry_next;
386     }

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387     } /* while */
389     /* Now sort the list by ctry_display_desc field */
390     if ((ncount != -1) &&
391         ((cp2 = calloc(ncount, sizeof (struct tz_country))) != NULL)) {
392         /*
393          * First copy list to a static array for qsort() to use.
394          * Use the cnt_next field to point back to original structure.
395          */
396         cp = head;
397         for (i = 0; i < ncount; i++) {
398             next = cp->ctry_next;
399             cp->ctry_next = cp;
400             (void) memcpy(&cp2[i], cp, sizeof (struct tz_country));
401             cp = next;
402         }
404         /* Next, call qsort() using strcoll() to order */
405         qsort(cp2, ncount, sizeof (struct tz_country),
406             (int (*)(const void *, const void *))compar);
408         /* Rearrange the country list according to qsort order */
409         head = cp2->ctry_next; /* ctry_next is pointer to orig struct */
410         cp = head;
411         for (i = 0; i < ncount; i++) {
412             prev = cp;
413             cp = cp2[i].ctry_next;
414             prev->ctry_next = cp;
415         }
416         cp->ctry_next = NULL;
418         /* Last, free the static buffer */
419         free(cp2);
421     } else {
422         if (ncount != -1)
423             ncount = -1;
424     }
426 error:
427     (void) fclose(fp_zone);
428     (void) fclose(fp_cc);
429     if (ncount == -1) {
430         /* free the linked list */
431         if (head != NULL)
432             (void) free_tz_countries(head);
433         if (sav_errno)
434             errno = sav_errno;
435     } else {
436         *country = head;
437     }
438     return (ncount);
439 }
```

unchanged portion omitted