

\*\*\*\*\*
17094 Thu Sep 27 10:16:26 2018
new/usr/src/lib/pkcs11/pkcs11\_tpm/common/apiutil.c
9856 pkcs11\_tpm.so.1 changes syslog facility
\*\*\*\*\*

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296 #include <alloca.h>
297 #include <libgen.h>
298 #include <sys/varargs.h>

300 #include "tpmtok_int.h"

302 extern API_Proc_Struct_t *Anchor;
303 extern int logging;

305 void logit(int, char *, ...);
306 #ifdef DEBUG
307 static int enabled = 0;
308 #endif /* DEBUG */

310 void
311 loginit()
312 {
313 #ifdef DEBUG
314     loginit() {
315         if (!enabled) {
316             enabled = 1;
317             openlog("tpmtoken", LOG_PID | LOG_NDELAY, LOG_DAEMON);
318             (void) setlogmask(LOG_UPTO(LOG_DEBUG));
319             logit(LOG_DEBUG, "Logging enabled %d enabled", enabled);
320         }
321     }
322 #endif /* DEBUG */

323 void
324 logterm()

```

```

325 {
326 #ifdef DEBUG
327     closelog();
328     enabled = 0;
329 #endif /* DEBUG */
330 }
    unchanged_portion_omitted

354 void
355 AddToSessionList(Session_Struct_t *pSess)
356 AddToSessionList(pSess)
357     Session_Struct_t *pSess;

358 {
359     Session_Struct_t *pCur;

360     (void) pthread_mutex_lock(&(Anchor->SessListMutex));

361     pCur = Anchor->SessListBeg;

362     if (! pCur) {
363         (void) pthread_mutex_lock(&(Anchor->ProcMutex));
364         Anchor->SessListBeg = pSess;
365         (void) pthread_mutex_unlock(&(Anchor->ProcMutex));
366         pSess->Previous = pSess->Next = NULL;
367     } else {
368         while (pCur->Next != NULL) {
369             pCur = pCur->Next;
370         }
371         pCur->Next = pSess;
372         pSess->Previous = pCur;
373         pSess->Next = NULL;
374     }

375     (void) pthread_mutex_unlock(&(Anchor->SessListMutex));

376 }

380 void
381 RemoveFromSessionList(Session_Struct_t *pSess)
382 RemoveFromSessionList(pSess)
383     Session_Struct_t *pSess;

384 {
385     Session_Struct_t *pCur, *pTmp;

386     (void) pthread_mutex_lock(&(Anchor->SessListMutex));

387     pCur = Anchor->SessListBeg;
388     /*
389     * Just in case check that there really is a list although
390     * the call to ValidSession should have caught this already.
391     * But someone may have removed the session already
392     * while we were validating the call.
393     */
394     if (pCur) {
395         if (pCur == pSess) {
396             (void) pthread_mutex_lock(&(Anchor->ProcMutex));
397             pTmp = pSess->Next;
398             Anchor->SessListBeg = pSess->Next;
399             if (pTmp) {
400                 pTmp->Previous = NULL;
401             }
402             free(pSess);
403             (void) pthread_mutex_unlock(&(Anchor->ProcMutex));
404             pCur = NULL;
405         } else {
406             /*
407             * First check for a Null element then check

```

```
408         * next against the desired element. This will
409         * allow the loop to terminate at the end of
410         * the list even if the desired element is not in
411         * the list (should not happen, but be defensive).
412         */
413         while (pCur && pCur->Next != pSess) {
414             pCur = pCur->Next;
415         }
416         /*
417         * We did not hit the end of the list without finding
418         * our element so we can continue to remove it
419         */
420         if (pCur != NULL) {
421             pTmp = pSess->Next;
422             pCur->Next = pTmp;
423             if (pTmp) {
424                 pTmp->Previous = pCur;
425             }
426             free(pSess);
427         }
428     }
429 }
431     (void) pthread_mutex_unlock(&(Anchor->SessListMutex));
432 }
```

unchanged\_portion\_omitted