

new/usr/src/uts/common/fs/nfs/nfs4_srv_readdir.c

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*****
39929 Tue Jun 21 14:47:39 2016
new/usr/src/uts/common/fs/nfs/nfs4_srv_readdir.c
7123 encode timestamps in rfs4_op_readdir()
*****
_____unchanged_portion_omitted_____

378 #define IS_MIN_ATTR_MASK(m)      (((m) & ~MINIMAL_RD_ATTRS) == 0)
379 /*
380  * If readdir only needs to return FILEID, we can take it from the
381  * dirent struct and save doing the lookup.
382  */
383 /* ARGSUSED */
384 void
385 rfs4_op_readdir(nfs_argop4 *argop, nfs_resop4 *resop,
386                struct svc_req *req, struct compound_state *cs)
387 {
388     READDIR4args *args = &argop->nfs_argop4_u.opreaddir;
389     READDIR4res *resp = &resop->nfs_resop4_u.opreaddir;
390     struct exportinfo *newexi = NULL;
391     int error;
392     mblk_t *mp;
393     uint_t mpcount;
394     int alloc_err = 0;
395     vnode_t *dvp = cs->vp;
396     vnode_t *vp;
397     vattr_t va;
398     struct dirent64 *dp;
399     rfs4_sb_encode_t dsbe, sbe;
400     int vfs_different;
401     int rddir_data_len, rddir_result_size;
402     caddr_t rddir_data;
403     offset_t rddir_next_offset;
404     int dircount;
405     int no_space;
406     int iseofdir;
407     uint_t eof;
408     struct iovec iov;
409     struct uio uio;
410     int tsize;
411     int check_visible;
412     int expseudo = 0;

414     uint32_t *ptr, *ptr_redzone;
415     uint32_t *beginning_ptr;
416     uint32_t *lastentry_ptr;
417     uint32_t *attrmask_ptr;
418     uint32_t *attr_offset_ptr;
419     uint32_t attr_length;
420     uint32_t rndup;
421     uint32_t namelen;
422     uint32_t rddirattr_error = 0;
423     int nents;
424     bitmap4 ar = args->attr_request & NFS4_SRV_RDDIR_SUPPORTED_ATTRS;
425     bitmap4 ae;
426     rfs4_pc_encode_t dpce, pce;
427     ulong_t pc_val;
428     uint64_t maxread;
429     uint64_t maxwrite;
430     uint_t true = TRUE;
431     uint_t false = FALSE;
432     uid_t lastuid;
433     gid_t lastgid;
434     int lu_set, lg_set;
435     utf8string owner, group;
436     int owner_error, group_error;
```

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437     struct sockaddr *ca;
438     char *name = NULL;

440     DTRACE_NFSV4_2(op__readdir__start, struct compound_state *, cs,
441                   READDIR4args *, args);

443     lu_set = lg_set = 0;
444     owner.utf8string_len = group.utf8string_len = 0;
445     owner.utf8string_val = group.utf8string_val = NULL;

447     resp->mblk = NULL;

449     /* Maximum read and write size */
450     maxread = maxwrite = rfs4_tsize(req);

452     if (dvp == NULL) {
453         *cs->statusp = resp->status = NFS4ERR_NOFILEHANDLE;
454         goto out;
455     }

457     /*
458      * If there is an unshared filesystem mounted on this vnode,
459      * do not allow readdir in this directory.
460      */
461     if (vn_ismntpt(dvp)) {
462         *cs->statusp = resp->status = NFS4ERR_ACCESS;
463         goto out;
464     }

466     if (dvp->v_type != VDIR) {
467         *cs->statusp = resp->status = NFS4ERR_NOTDIR;
468         goto out;
469     }

471     if (args->maxcount <= RFS4_MINLEN_RDDIR4) {
472         *cs->statusp = resp->status = NFS4ERR_TOOSMALL;
473         goto out;
474     }

476     /*
477      * If write-only attrs are requested, then fail the readdir op
478      */
479     if (args->attr_request &
480         (FATTR4_TIME_MODIFY_SET_MASK | FATTR4_TIME_ACCESS_SET_MASK)) {
481         *cs->statusp = resp->status = NFS4ERR_INVALID;
482         goto out;
483     }

485     error = VOP_ACCESS(dvp, VREAD, 0, cs->cr, NULL);
486     if (error) {
487         *cs->statusp = resp->status = puterrno4(error);
488         goto out;
489     }

491     if (args->cookieverf != Readdir4verf) {
492         *cs->statusp = resp->status = NFS4ERR_NOT_SAME;
493         goto out;
494     }

496     /* Is there pseudo-fs work that is needed for this readdir? */
497     check_visible = PSEUDO(cs->exi) ||
498         !is_exported_sec(cs->nfsflavor, cs->exi) ||
499         cs->access & CS_ACCESS_LIMITED;

501     /* Check the requested attributes and only do the work if needed */
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503     if (ar & (FATTR4_MAXFILESIZE_MASK |
504             FATTR4_MAXLINK_MASK |
505             FATTR4_MAXNAME_MASK)) {
506         if (error = rfs4_get_pc_encode(cs->vp, &dpce, ar, cs->cr)) {
507             *cs->statusp = resp->status = puterrno4(error);
508             goto out;
509         }
510         pce = dpce;
511     }

513     /* If there is statvfs data requested, pick it up once */
514     if (ar &
515         (FATTR4_FILES_AVAIL_MASK |
516         FATTR4_FILES_FREE_MASK |
517         FATTR4_FILES_TOTAL_MASK |
518         FATTR4_FILES_AVAIL_MASK |
519         FATTR4_FILES_FREE_MASK |
520         FATTR4_FILES_TOTAL_MASK)) {
521         if (error = rfs4_get_sb_encode(dvp->v_vfsp, &dsbe)) {
522             *cs->statusp = resp->status = puterrno4(error);
523             goto out;
524         }
525         sbe = dsbe;
526     }

528     /*
529     * Max transfer size of the server is the absolute limite.
530     * If the client has decided to max out with something really
531     * tiny, then return toosmall. Otherwise, move forward and
532     * see if a single entry can be encoded.
533     */
534     tsize = rfs4_tsize(req);
535     if (args->maxcount > tsize)
536         args->maxcount = tsize;
537     else if (args->maxcount < RFS4_MINLEN_RDDIR_BUF) {
538         if (args->maxcount < RFS4_MINLEN_ENTRY4) {
539             *cs->statusp = resp->status = NFS4ERR_TOOSMALL;
540             goto out;
541         }
542     }

544     /*
545     * How large should the mblk be for outgoing encoding.
546     */
547     if (args->maxcount < MAXBSIZE)
548         mpcount = MAXBSIZE;
549     else
550         mpcount = args->maxcount;

552     /*
553     * mp will contain the data to be sent out in the readdir reply.
554     * It will be freed after the reply has been sent.
555     * Let's roundup the data to a BYTES_PER_XDR_UNIX multiple,
556     * so that the call to xdrmbk_putmbk() never fails.
557     */
558     mp = allocb(RNDUP(mpcount), BPRI_MED);

560     if (mp == NULL) {
561         /*
562         * The allocation of the client's requested size has
563         * failed. It may be that the size is too large for
564         * current system utilization; step down to a "common"
565         * size and wait for the allocation to occur.
566         */
567         if (mpcount > MAXBSIZE)
568             args->maxcount = mpcount = MAXBSIZE;

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569         mp = allocb_wait(RNDUP(mpcount), BPRI_MED,
570                         STR_NOSIG, &alloc_err);
571     }

573     ASSERT(mp != NULL);
574     ASSERT(alloc_err == 0);

576     resp->mblk = mp;

578     ptr = beginning_ptr = (uint32_t *)mp->b_datap->db_base;

580     /*
581     * The "redzone" at the end of the encoding buffer is used
582     * to deal with xdr encoding length. Instead of checking
583     * each encoding of an attribute value before it is done,
584     * make the assumption that it will fit into the buffer and
585     * check occasionally.
586     *
587     * The largest block of attributes that are encoded without
588     * checking the redzone is 18 * BYTES_PER_XDR_UNIT (72 bytes)
589     * "round" to 128 as the redzone size.
590     */
591     if (args->maxcount < (mpcount - 128))
592         ptr_redzone =
593             (uint32_t *)(((char *)ptr) + RNDUP(args->maxcount));
594     else
595         ptr_redzone =
596             (uint32_t *)(((char *)ptr) + RNDUP(mpcount)) - 128);

598     /*
599     * Set the dircount; this will be used as the size for the
600     * readdir of the underlying filesystem. First make sure
601     * that it is large enough to do a reasonable readdir (client
602     * may have short changed us - it is an advisory number);
603     * then make sure that it isn't too large.
604     * After all of that, if maxcount is "small" then just use
605     * that for the dircount number.
606     */
607     dircount = (args->dircount < MAXBSIZE) ? MAXBSIZE : args->dircount;
608     dircount = (dircount > tsize) ? tsize : dircount;
609     if (dircount > args->maxcount)
610         dircount = args->maxcount;
611     if (args->maxcount <= MAXBSIZE) {
612         if (args->maxcount < RFS4_MINLEN_RDDIR_BUF)
613             dircount = RFS4_MINLEN_RDDIR_BUF;
614         else
615             dircount = args->maxcount;
616     }

618     /* number of entries fully encoded in outgoing buffer */
619     nents = 0;

621     /* ENCODE READDIR4res.cookieverf */
622     IXDR_PUT_HYPER(ptr, Readdir4verf);

624     rddir_data_len = dircount;
625     rddir_data = kmem_alloc(rddir_data_len, KM_NOSLEEP);
626     if (rddir_data == NULL) {
627         /* The allocation failed; downsize and wait for it this time */
628         if (rddir_data_len > MAXBSIZE)
629             rddir_data_len = dircount = MAXBSIZE;
630         rddir_data = kmem_alloc(rddir_data_len, KM_SLEEP);
631     }

633     rddir_next_offset = (offset_t)args->cookie;

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635      ca = (struct sockaddr *)svc_getrpccaller(req->rq_xprt)->buf;

637 readagain:

639      no_space = FALSE;
640      iseofdir = FALSE;

642      vp = NULL;

644      /* Move on to reading the directory contents */
645      iov.iov_base = rddir_data;
646      iov.iov_len = rddir_data_len;
647      uio.uio_iov = &iov;
648      uio.uio_iovcnt = 1;
649      uio.uio_segflg = UIO_SYSSPACE;
650      uio.uio_extflg = UIO_COPY_CACHED;
651      uio.uio_loffset = rddir_next_offset;
652      uio.uio_resid = rddir_data_len;

654      (void) VOP_RWLOCK(dvp, V_WRITELOCK_FALSE, NULL);

656      error = VOP_READDIR(dvp, &uio, cs->cr, &iseofdir, NULL, 0);

658      VOP_RWUNLOCK(dvp, V_WRITELOCK_FALSE, NULL);

660      if (error) {
661          kmem_free((caddr_t)rddir_data, rddir_data_len);
662          freeb(resp->mblk);
663          resp->mblk = NULL;
664          resp->data_len = 0;
665          *cs->statusp = resp->status = puterrno4(error);
666          goto out;
667      }

670      rddir_result_size = rddir_data_len - uio.uio_resid;

672      /* No data were read. Check if we reached the end of the directory. */
673      if (rddir_result_size == 0) {
674          /* encode the BOOLEAN marking no further entries */
675          IXDR_PUT_U_INT32(ptr, false);
676          /* encode the BOOLEAN signifying end of directory */
677          IXDR_PUT_U_INT32(ptr, iseofdir ? true : false);
678          resp->data_len = (char *)ptr - (char *)beginning_ptr;
679          resp->mblk->b_wptr += resp->data_len;
680          kmem_free((caddr_t)rddir_data, rddir_data_len);
681          *cs->statusp = resp->status = NFS4_OK;
682          goto out;
683      }

685      lastentry_ptr = ptr;
686      no_space = 0;
687      for (dp = (struct dirent64 *)rddir_data;
688           !no_space && rddir_result_size > 0; dp = nextdp(dp)) {

690          /* reset exppseudo */
691          exppseudo = 0;

693          if (vp) {
694              VN_RELE(vp);
695              vp = NULL;
696          }

698          if (newexi)
699              newexi = NULL;

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701      rddir_result_size -= dp->d_reclen;

703      /* skip "." and ".." entries */
704      if (dp->d_ino == 0 || NFS_IS_DOTNAME(dp->d_name)) {
705          rddir_next_offset = dp->d_off;
706          continue;
707      }

709      if (check_visible &&
710          !nfs_visible_inode(cs->exi, dp->d_ino, &expseudo)) {
711          rddir_next_offset = dp->d_off;
712          continue;
713      }

715      /*
716       * Only if the client requested attributes...
717       * If the VOP_LOOKUP fails ENOENT, then skip this entry
718       * for the readdir response. If there was another error,
719       * then set the rddirattr_error and the error will be
720       * encoded later in the "attributes" section.
721       */
722      ae = ar;
723      if (ar == 0)
724          goto reencode_attrs;

726      error = nfs4_readdir_getvp(dvp, dp->d_name,
727          &vp, &newexi, req, cs, exppseudo);
728      if (error == ENOENT) {
729          rddir_next_offset = dp->d_off;
730          continue;
731      }

733      rddirattr_error = error;

735      /*
736       * The vp obtained from above may be from a
737       * different filesystem mount and the vfs-like
738       * attributes should be obtained from that
739       * different vfs; only do this if appropriate.
740       */
741      if (vp &&
742          (vfs_different = (dvp->v_vfsp != vp->v_vfsp))) {
743          if (ar & (FATTR4_FILES_AVAIL_MASK |
744              FATTR4_FILES_FREE_MASK |
745              FATTR4_FILES_TOTAL_MASK |
746              FATTR4_FILES_AVAIL_MASK |
747              FATTR4_FILES_FREE_MASK |
748              FATTR4_FILES_TOTAL_MASK)) {
749              if (error =
750                  rfs4_get_sb_encode(dvp->v_vfsp,
751                      &sbe)) {
752                  /* Remove attrs from encode */
753                  ae &= ~(FATTR4_FILES_AVAIL_MASK |
754                      FATTR4_FILES_FREE_MASK |
755                      FATTR4_FILES_TOTAL_MASK |
756                      FATTR4_FILES_AVAIL_MASK |
757                      FATTR4_FILES_FREE_MASK |
758                      FATTR4_FILES_TOTAL_MASK);
759                  rddirattr_error = error;
760              }
761          }
762          if (ar & (FATTR4_MAXFILESIZE_MASK |
763              FATTR4_MAXLINK_MASK |
764              FATTR4_MAXNAME_MASK)) {
765              if (error = rfs4_get_pc_encode(cs->vp,
766                  &pce, ar, cs->cr)) {

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767         ar &= ~(FATTR4_MAXFILESIZE_MASK |
768                FATTR4_MAXLINK_MASK |
769                FATTR4_MAXNAME_MASK);
770         rddirattr_error = error;
771     }
772 }
773
775 reencode_attr:
776 /* encode the BOOLEAN for the existence of the next entry */
777 IXDR_PUT_U_INT32(ptr, true);
778 /* encode the COOKIE for the entry */
779 IXDR_PUT_U_HYPER(ptr, dp->d_off);
780
781 name = nfscmd_convname(ca, cs->exi, dp->d_name,
782                       NFSCMD_CONV_OUTBOUND, MAXPATHLEN + 1);
783
784 if (name == NULL) {
785     rddir_next_offset = dp->d_off;
786     continue;
787 }
788 /* Calculate the dirent name length */
789 namelen = strlen(name);
790
791 rndup = RNDUP(namelen) / BYTES_PER_XDR_UNIT;
792
793 /* room for LENGTH + string ? */
794 if ((ptr + (1 + rndup)) > ptr_redzone) {
795     no_space = TRUE;
796     continue;
797 }
798
799 /* encode the LENGTH of the name */
800 IXDR_PUT_U_INT32(ptr, namelen);
801 /* encode the RNDUP FILL first */
802 ptr[rndup - 1] = 0;
803 /* encode the NAME of the entry */
804 bcopy(name, (char *)ptr, namelen);
805 /* now bump the ptr after... */
806 ptr += rndup;
807
808 if (name != dp->d_name)
809     kmem_free(name, MAXPATHLEN + 1);
810
811 /*
812  * Keep checking on the dircount to see if we have
813  * reached the limit; from the RFC, dircount is to be
814  * the XDR encoded limit of the cookie plus name.
815  * So the count is the name, XDR_UNIT of length for
816  * that name and 2 * XDR_UNIT bytes of cookie;
817  * However, use the regular DIRENT64 to match most
818  * client's APIs.
819  */
820 dircount -= DIRENT64_RECLEN(namelen);
821 if (nents != 0 && dircount < 0) {
822     no_space = TRUE;
823     continue;
824 }
825
826 /*
827  * Attributes requested?
828  * Gather up the attribute info and the previous VOP_LOOKUP()
829  * succeeded; if an error occurs on the VOP_GETATTR() then
830  * return just the error (again if it is requested).
831  * Note that the previous VOP_LOOKUP() could have failed
832  * itself which leaves this code without anything for

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833     * a VOP_GETATTR().
834     * Also note that the readdir_attr_error is left in the
835     * encoding mask if requested and so is the mounted_on_fileid.
836     */
837 if (ae != 0) {
838     if (!vp) {
839         ae = ar & (FATTR4_RDATTR_ERROR_MASK |
840                  FATTR4_MOUNTED_ON_FILEID_MASK);
841     } else {
842         va.va_mask = AT_ALL;
843         rddirattr_error =
844             VOP_GETATTR(vp, &va, 0, cs->cr, NULL);
845         if (rddirattr_error) {
846             ae = ar & (FATTR4_RDATTR_ERROR_MASK |
847                      FATTR4_MOUNTED_ON_FILEID_MASK);
848         } else {
849             /*
850              * We may lie about the object
851              * type for a referral
852              */
853             if (vn_is_nfs_reparse(vp, cs->cr) &&
854                 client_is_downrev(req))
855                 va.va_type = VLNK;
856         }
857     }
858 }
859
860 /* START OF ATTRIBUTE ENCODING */
861
862 /* encode the LENGTH of the BITMAP4 array */
863 IXDR_PUT_U_INT32(ptr, 2);
864 /* encode the BITMAP4 */
865 attrmask_ptr = ptr;
866 IXDR_PUT_HYPER(ptr, ae);
867 attr_offset_ptr = ptr;
868 /* encode the default LENGTH of the attributes for entry */
869 IXDR_PUT_U_INT32(ptr, 0);
870
871 if (ptr > ptr_redzone) {
872     no_space = TRUE;
873     continue;
874 }
875
876 /* Check if any of the first 32 attributes are being encoded */
877 if (ae & 0xffffffff00000000) {
878     /*
879      * Redzone check is done at the end of this section.
880      * This particular section will encode a maximum of
881      * 18 * BYTES_PER_XDR_UNIT of data
882      */
883     if (ae &
884         (FATTR4_SUPPORTED_ATTRS_MASK |
885          FATTR4_TYPE_MASK |
886          FATTR4_FH_EXPIRE_TYPE_MASK |
887          FATTR4_CHANGE_MASK |
888          FATTR4_SIZE_MASK |
889          FATTR4_LINK_SUPPORT_MASK |
890          FATTR4_SYMLINK_SUPPORT_MASK |
891          FATTR4_NAMED_ATTR_MASK |
892          FATTR4_FSID_MASK |
893          FATTR4_UNIQUE_HANDLES_MASK |
894          FATTR4_LEASE_TIME_MASK |
895          FATTR4_RDATTR_ERROR_MASK)) {
896         if (ae & FATTR4_SUPPORTED_ATTRS_MASK) {
897             IXDR_PUT_INT32(ptr, 2);
898         }
899     }
900 }

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899         IXDR_PUT_HYPER(ptr,
900             rfs4_supported_attrs);
901     }
902     if (ae & FATTR4_TYPE_MASK) {
903         uint_t ftype = vt_to_nf4[va.va_type];
904         if (dvp->v_flag & V_XATTRDIR) {
905             if (va.va_type == VDIR)
906                 ftype = NF4ATTRDIR;
907             else
908                 ftype = NF4NAMEDATTR;
909         }
910         IXDR_PUT_U_INT32(ptr, ftype);
911     }
912     if (ae & FATTR4_FH_EXPIRE_TYPE_MASK) {
913         uint_t expire_type = FH4_PERSISTENT;
914         IXDR_PUT_U_INT32(ptr, expire_type);
915     }
916     if (ae & FATTR4_CHANGE_MASK) {
917         u_longlong_t change;
918         NFS4_SET_FATTR4_CHANGE(change,
919             va.va_ctime);
920         IXDR_PUT_HYPER(ptr, change);
921     }
922     if (ae & FATTR4_SIZE_MASK) {
923         u_longlong_t size = va.va_size;
924         IXDR_PUT_HYPER(ptr, size);
925     }
926     if (ae & FATTR4_LINK_SUPPORT_MASK) {
927         IXDR_PUT_U_INT32(ptr, true);
928     }
929     if (ae & FATTR4_SYMLINK_SUPPORT_MASK) {
930         IXDR_PUT_U_INT32(ptr, true);
931     }
932     if (ae & FATTR4_NAMED_ATTR_MASK) {
933         uint_t isit;
934         pc_val = FALSE;
935         int sattr_error;
936
937         if (!(vp->v_vfsp->vfs_flag &
938             VFS_XATTR)) {
939             isit = FALSE;
940         } else {
941             sattr_error = VOP_PATHCONF(vp,
942                 _PC_SATTR_EXISTS,
943                 &pc_val, cs->cr, NULL);
944             if (sattr_error || pc_val == 0)
945                 (void) VOP_PATHCONF(vp,
946                     _PC_XATTR_EXISTS,
947                     &pc_val,
948                     cs->cr, NULL);
949         }
950         isit = (pc_val ? TRUE : FALSE);
951         IXDR_PUT_U_INT32(ptr, isit);
952     }
953     if (ae & FATTR4_FSID_MASK) {
954         u_longlong_t major, minor;
955         struct exportinfo *exi;
956
957         exi = newexi ? newexi : cs->exi;
958         if (exi->exi_volatile_dev) {
959             int *pmaj = (int *)&major;
960
961             pmaj[0] = exi->exi_fsid.val[0];
962             pmaj[1] = exi->exi_fsid.val[1];
963             minor = 0;
964         } else {

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965             major = getmajor(va.va_fsid);
966             minor = getminor(va.va_fsid);
967         }
968         IXDR_PUT_HYPER(ptr, major);
969         IXDR_PUT_HYPER(ptr, minor);
970     }
971     if (ae & FATTR4_UNIQUE_HANDLES_MASK) {
972         IXDR_PUT_U_INT32(ptr, false);
973     }
974     if (ae & FATTR4_LEASE_TIME_MASK) {
975         uint_t lt = rfs4_lease_time;
976         IXDR_PUT_U_INT32(ptr, lt);
977     }
978     if (ae & FATTR4_RDATR_ERROR_MASK) {
979         rddirattr_error =
980             (rddirattr_error == 0 ?
981              0 : puterrno4(rddirattr_error));
982         IXDR_PUT_U_INT32(ptr, rddirattr_error);
983     }
984
985     /* Check the redzone boundary */
986     if (ptr > ptr_redzone) {
987         if (nents || IS_MIN_ATTR_MASK(ar)) {
988             no_space = TRUE;
989             continue;
990         }
991         MINIMIZE_ATTR_MASK(ar);
992         ae = ar;
993         ptr = lastentry_ptr;
994         goto reencode_attrs;
995     }
996 }
997
998 /*
999 * Redzone check is done at the end of this section.
1000 * This particular section will encode a maximum of
1001 * 4 * BYTES_PER_XDR_UNIT of data.
1002 * NOTE: that if ACLs are supported that the
1003 * redzone calculations will need to change.
1004 */
1005 if (ae &
1006     (FATTR4_ACL_MASK |
1007     FATTR4_ACLSUPPORT_MASK |
1008     FATTR4_ARCHIVE_MASK |
1009     FATTR4_CANSETTIME_MASK |
1010     FATTR4_CASE_INSENSITIVE_MASK |
1011     FATTR4_CASE_PRESERVING_MASK |
1012     FATTR4_CHOWN_RESTRICTED_MASK)) {
1013
1014     if (ae & FATTR4_ACL_MASK) {
1015         ASSERT(0);
1016     }
1017     if (ae & FATTR4_ACLSUPPORT_MASK) {
1018         ASSERT(0);
1019     }
1020     if (ae & FATTR4_ARCHIVE_MASK) {
1021         ASSERT(0);
1022     }
1023     if (ae & FATTR4_CANSETTIME_MASK) {
1024         IXDR_PUT_U_INT32(ptr, true);
1025     }
1026     if (ae & FATTR4_CASE_INSENSITIVE_MASK) {
1027         IXDR_PUT_U_INT32(ptr, false);
1028     }
1029     if (ae & FATTR4_CASE_PRESERVING_MASK) {
1030         IXDR_PUT_U_INT32(ptr, true);
1031     }
1032 }

```

```

1031         if (ae & FATTR4_CHOWN_RESTRICTED_MASK) {
1032             uint_t isit;
1033             pc_val = FALSE;
1034             (void) VOP_PATHCONF(vp,
1035                 _PC_CHOWN_RESTRICTED,
1036                 &pc_val, cs->cr, NULL);
1037             isit = (pc_val ? TRUE : FALSE);
1038             IXDR_PUT_U_INT32(ptr, isit);
1039         }
1040         /* Check the redzone boundary */
1041         if (ptr > ptr_redzone) {
1042             if (nents || IS_MIN_ATTR_MASK(ar)) {
1043                 no_space = TRUE;
1044                 continue;
1045             }
1046             MINIMIZE_ATTR_MASK(ar);
1047             ae = ar;
1048             ptr = lastentry_ptr;
1049             goto reencode_attrs;
1050         }
1051     }
1052     /*
1053     * Redzone check is done before the filehandle
1054     * is encoded.
1055     */
1056     if (ae &
1057         (FATTR4_FILEHANDLE_MASK |
1058          FATTR4_FILEID_MASK)) {
1060         if (ae & FATTR4_FILEHANDLE_MASK) {
1061             struct {
1062                 uint_t len;
1063                 char *val;
1064                 char fh[NFS_FH4_LEN];
1065             } fh;
1066             fh.len = 0;
1067             fh.val = fh.fh;
1068             (void) makefh4((nfs_fh4 *)&fh, vp,
1069                 (newexi ? newexi : cs->exi));
1071             if (dvp->v_flag & V_XATTRDIR)
1072                 set_fh4_flag((nfs_fh4 *)&fh, vp,
1073                     FH4_NAMEDATTR);
1075             if (!xdr_inline_encode_nfs_fh4(
1076                 &ptr, ptr_redzone,
1077                 (nfs_fh4_fmt_t *)&fh.val)) {
1078                 if (nents ||
1079                     IS_MIN_ATTR_MASK(ar)) {
1080                     no_space = TRUE;
1081                     continue;
1082                 }
1083                 MINIMIZE_ATTR_MASK(ar);
1084                 ae = ar;
1085                 ptr = lastentry_ptr;
1086                 goto reencode_attrs;
1087             }
1088         }
1089         if (ae & FATTR4_FILEID_MASK) {
1090             IXDR_PUT_HYPER(ptr, va.va_nodeid);
1091         }
1092         /* Check the redzone boundary */
1093         if (ptr > ptr_redzone) {
1094             if (nents || IS_MIN_ATTR_MASK(ar)) {
1095                 no_space = TRUE;
1096                 continue;

```

```

1097             }
1098             MINIMIZE_ATTR_MASK(ar);
1099             ae = ar;
1100             ptr = lastentry_ptr;
1101             goto reencode_attrs;
1102         }
1103     }
1104     /*
1105     * Redzone check is done at the end of this section.
1106     * This particular section will encode a maximum of
1107     * 15 * BYTES_PER_XDR_UNIT of data.
1108     */
1109     if (ae &
1110         (FATTR4_FILES_AVAIL_MASK |
1111          FATTR4_FILES_FREE_MASK |
1112          FATTR4_FILES_TOTAL_MASK |
1113          FATTR4_FS_LOCATIONS_MASK |
1114          FATTR4_HIDDEN_MASK |
1115          FATTR4_HOMOGENEOUS_MASK |
1116          FATTR4_MAXFILESIZE_MASK |
1117          FATTR4_MAXLINK_MASK |
1118          FATTR4_MAXNAME_MASK |
1119          FATTR4_MAXREAD_MASK |
1120          FATTR4_MAXWRITE_MASK)) {
1122         if (ae & FATTR4_FILES_AVAIL_MASK) {
1123             IXDR_PUT_HYPER(ptr, sbe.fa);
1124         }
1125         if (ae & FATTR4_FILES_FREE_MASK) {
1126             IXDR_PUT_HYPER(ptr, sbe.ff);
1127         }
1128         if (ae & FATTR4_FILES_TOTAL_MASK) {
1129             IXDR_PUT_HYPER(ptr, sbe.ft);
1130         }
1131         if (ae & FATTR4_FS_LOCATIONS_MASK) {
1132             ASSERT(0);
1133         }
1134         if (ae & FATTR4_HIDDEN_MASK) {
1135             ASSERT(0);
1136         }
1137         if (ae & FATTR4_HOMOGENEOUS_MASK) {
1138             IXDR_PUT_U_INT32(ptr, true);
1139         }
1140         if (ae & FATTR4_MAXFILESIZE_MASK) {
1141             IXDR_PUT_HYPER(ptr, pce.maxfilesize);
1142         }
1143         if (ae & FATTR4_MAXLINK_MASK) {
1144             IXDR_PUT_U_INT32(ptr, pce.maxlink);
1145         }
1146         if (ae & FATTR4_MAXNAME_MASK) {
1147             IXDR_PUT_U_INT32(ptr, pce.maxname);
1148         }
1149         if (ae & FATTR4_MAXREAD_MASK) {
1150             IXDR_PUT_HYPER(ptr, maxread);
1151         }
1152         if (ae & FATTR4_MAXWRITE_MASK) {
1153             IXDR_PUT_HYPER(ptr, maxwrite);
1154         }
1155         /* Check the redzone boundary */
1156         if (ptr > ptr_redzone) {
1157             if (nents || IS_MIN_ATTR_MASK(ar)) {
1158                 no_space = TRUE;
1159                 continue;
1160             }
1161             MINIMIZE_ATTR_MASK(ar);
1162             ae = ar;

```

```

1163         ptr = lastentry_ptr;
1164         goto reencode_attr;
1165     }
1166 }
1167 }
1168 if (ae & 0x00000000ffffffff) {
1169     /*
1170      * Redzone check is done at the end of this section.
1171      * This particular section will encode a maximum of
1172      * 3 * BYTES_PER_XDR_UNIT of data.
1173      */
1174     if (ae &
1175         (FATTR4_MIMETYPE_MASK |
1176          FATTR4_MODE_MASK |
1177          FATTR4_NO_TRUNC_MASK |
1178          FATTR4_NUMLINKS_MASK)) {
1180         if (ae & FATTR4_MIMETYPE_MASK) {
1181             ASSERT(0);
1182         }
1183         if (ae & FATTR4_MODE_MASK) {
1184             uint_t m = va.va_mode;
1185             IXDR_PUT_U_INT32(ptr, m);
1186         }
1187         if (ae & FATTR4_NO_TRUNC_MASK) {
1188             IXDR_PUT_U_INT32(ptr, true);
1189         }
1190         if (ae & FATTR4_NUMLINKS_MASK) {
1191             IXDR_PUT_U_INT32(ptr, va.va_nlink);
1192         }
1193         /* Check the redzone boundary */
1194         if (ptr > ptr_redzone) {
1195             if (nents || IS_MIN_ATTR_MASK(ar)) {
1196                 no_space = TRUE;
1197                 continue;
1198             }
1199             MINIMIZE_ATTR_MASK(ar);
1200             ae = ar;
1201             ptr = lastentry_ptr;
1202             goto reencode_attr;
1203         }
1204     }
1205     /*
1206      * Redzone check is done before the encoding of the
1207      * owner string since the length is indeterminate.
1208      */
1209     if (ae & FATTR4_OWNER_MASK) {
1210         if (!lu_set) {
1211             owner_error = nfs_idmap_uid_str(
1212                 va.va_uid, &owner, TRUE);
1213             if (!owner_error) {
1214                 lu_set = TRUE;
1215                 lastuid = va.va_uid;
1216             }
1217         } else if (va.va_uid != lastuid) {
1218             if (owner.utf8string_len != 0) {
1219                 kmem_free(owner.utf8string_val,
1220                     owner.utf8string_len);
1221                 owner.utf8string_len = 0;
1222                 owner.utf8string_val = NULL;
1223             }
1224             owner_error = nfs_idmap_uid_str(
1225                 va.va_uid, &owner, TRUE);
1226             if (!owner_error) {
1227                 lastuid = va.va_uid;
1228             } else {

```

```

1229         lu_set = FALSE;
1230     }
1231 }
1232 if (!owner_error) {
1233     if ((ptr +
1234         (owner.utf8string_len /
1235          BYTES_PER_XDR_UNIT)
1236         + 2) > ptr_redzone) {
1237         if (nents ||
1238             IS_MIN_ATTR_MASK(ar)) {
1239             no_space = TRUE;
1240             continue;
1241         }
1242         MINIMIZE_ATTR_MASK(ar);
1243         ae = ar;
1244         ptr = lastentry_ptr;
1245         goto reencode_attr;
1246     }
1247     /* encode the LENGTH of owner string */
1248     IXDR_PUT_U_INT32(ptr,
1249         owner.utf8string_len);
1250     /* encode the RNDUP FILL first */
1251     rndup = RNDUP(owner.utf8string_len) /
1252         BYTES_PER_XDR_UNIT;
1253     ptr[rndup - 1] = 0;
1254     /* encode the OWNER */
1255     bcopy(owner.utf8string_val, ptr,
1256         owner.utf8string_len);
1257     ptr += rndup;
1258 }
1259 /*
1260 * Redzone check is done before the encoding of the
1261 * group string since the length is indeterminate.
1262 */
1263 if (ae & FATTR4_OWNER_GROUP_MASK) {
1264     if (!lg_set) {
1265         group_error =
1266             nfs_idmap_gid_str(va.va_gid,
1267                 &group, TRUE);
1268         if (!group_error) {
1269             lg_set = TRUE;
1270             lastgid = va.va_gid;
1271         }
1272     } else if (va.va_gid != lastgid) {
1273         if (group.utf8string_len != 0) {
1274             kmem_free(
1275                 group.utf8string_val,
1276                 group.utf8string_len);
1277             group.utf8string_len = 0;
1278             group.utf8string_val = NULL;
1279         }
1280         group_error =
1281             nfs_idmap_gid_str(va.va_gid,
1282                 &group, TRUE);
1283         if (!group_error) {
1284             lastgid = va.va_gid;
1285             lg_set = FALSE;
1286         }
1287     }
1288     if (!group_error) {
1289         if ((ptr +
1290             (group.utf8string_len /
1291              BYTES_PER_XDR_UNIT)
1292             + 2) > ptr_redzone) {
1293             if (nents ||

```

```

1295         IS_MIN_ATTR_MASK(ar)) {
1296             no_space = TRUE;
1297             continue;
1298         }
1299         MINIMIZE_ATTR_MASK(ar);
1300         ae = ar;
1301         ptr = lastentry_ptr;
1302         goto reencode_attrs;
1303     }
1304     /* encode the LENGTH of owner string */
1305     IXDR_PUT_U_INT32(ptr,
1306         group.utf8string_len);
1307     /* encode the RNDUP FILL first */
1308     rndup = RNDUP(group.utf8string_len) /
1309         BYTES_PER_XDR_UNIT;
1310     ptr[rndup - 1] = 0;
1311     /* encode the OWNER */
1312     bcopy(group.utf8string_val, ptr,
1313         group.utf8string_len);
1314     ptr += rndup;
1315 }
1316 }
1317 if (ae &
1318     (FATTR4_QUOTA_AVAIL_HARD_MASK |
1319     FATTR4_QUOTA_AVAIL_SOFT_MASK |
1320     FATTR4_QUOTA_USED_MASK)) {
1321     if (ae & FATTR4_QUOTA_AVAIL_HARD_MASK) {
1322         ASSERT(0);
1323     }
1324     if (ae & FATTR4_QUOTA_AVAIL_SOFT_MASK) {
1325         ASSERT(0);
1326     }
1327     if (ae & FATTR4_QUOTA_USED_MASK) {
1328         ASSERT(0);
1329     }
1330 }
1331 /*
1332  * Redzone check is done at the end of this section.
1333  * This particular section will encode a maximum of
1334  * 10 * BYTES_PER_XDR_UNIT of data.
1335 */
1336 if (ae &
1337     (FATTR4_RAWDEV_MASK |
1338     FATTR4_SPACE_AVAIL_MASK |
1339     FATTR4_SPACE_FREE_MASK |
1340     FATTR4_SPACE_TOTAL_MASK |
1341     FATTR4_SPACE_USED_MASK |
1342     FATTR4_SYSTEM_MASK)) {
1343     if (ae & FATTR4_RAWDEV_MASK) {
1344         fattr4_rawdev rd;
1345         rd.specdata1 =
1346             (uint32)getmajor(va.va_rdev);
1347         rd.specdata2 =
1348             (uint32)getminor(va.va_rdev);
1349         IXDR_PUT_U_INT32(ptr, rd.specdata1);
1350         IXDR_PUT_U_INT32(ptr, rd.specdata2);
1351     }
1352     if (ae & FATTR4_SPACE_AVAIL_MASK) {
1353         IXDR_PUT_HYPER(ptr, sbe.space_avail);
1354     }
1355     if (ae & FATTR4_SPACE_FREE_MASK) {
1356         IXDR_PUT_HYPER(ptr, sbe.space_free);
1357     }
1358     if (ae & FATTR4_SPACE_TOTAL_MASK) {
1359         IXDR_PUT_HYPER(ptr, sbe.space_total);
1360     }

```

```

1361     }
1362     if (ae & FATTR4_SPACE_USED_MASK) {
1363         u_longlong_t su;
1364         su = (fattr4_space_used) DEV_BSIZE *
1365             (fattr4_space_used) va.va_nblocks;
1366         IXDR_PUT_HYPER(ptr, su);
1367     }
1368     if (ae & FATTR4_SYSTEM_MASK) {
1369         ASSERT(0);
1370     }
1371     /* Check the redzone boundary */
1372     if (ptr > ptr_redzone) {
1373         if (nents || IS_MIN_ATTR_MASK(ar)) {
1374             no_space = TRUE;
1375             continue;
1376         }
1377         MINIMIZE_ATTR_MASK(ar);
1378         ae = ar;
1379         ptr = lastentry_ptr;
1380         goto reencode_attrs;
1381     }
1382 }
1383 /*
1384  * Redzone check is done at the end of this section.
1385  * This particular section will encode a maximum of
1386  * 14 * BYTES_PER_XDR_UNIT of data.
1387 */
1388 if (ae &
1389     (FATTR4_TIME_ACCESS_MASK |
1390     FATTR4_TIME_ACCESS_SET_MASK |
1391     FATTR4_TIME_BACKUP_MASK |
1392     FATTR4_TIME_CREATE_MASK |
1393     FATTR4_TIME_DELTA_MASK |
1394     FATTR4_TIME_METADATA_MASK |
1395     FATTR4_TIME_MODIFY_MASK |
1396     FATTR4_TIME_MODIFY_SET_MASK |
1397     FATTR4_MOUNTED_ON_FILEID_MASK)) {
1398     if (ae & FATTR4_TIME_ACCESS_MASK) {
1399         nfstime4 atime;
1400         (void) nfs4_time_vton(&va.va_atime,
1401             &atime);
1402         IXDR_PUT_HYPER(ptr, atime.seconds);
1403         IXDR_PUT_INT32(ptr, atime.nseconds);
1404         u_longlong_t sec =
1405             (u_longlong_t)va.va_atime.tv_sec;
1406         uint_t nsec =
1407             (uint_t)va.va_atime.tv_nsec;
1408         IXDR_PUT_HYPER(ptr, sec);
1409         IXDR_PUT_INT32(ptr, nsec);
1410     }
1411     if (ae & FATTR4_TIME_ACCESS_SET_MASK) {
1412         ASSERT(0);
1413     }
1414     if (ae & FATTR4_TIME_BACKUP_MASK) {
1415         ASSERT(0);
1416     }
1417     if (ae & FATTR4_TIME_CREATE_MASK) {
1418         ASSERT(0);
1419     }
1420     if (ae & FATTR4_TIME_DELTA_MASK) {
1421         u_longlong_t sec = 0;
1422         uint_t nsec = 1000;
1423         IXDR_PUT_HYPER(ptr, sec);
1424         IXDR_PUT_INT32(ptr, nsec);
1425     }

```

```

1421         if (ae & FATTR4_TIME_METADATA_MASK) {
1422             nfstime4 ctime;
1423             (void) nfs4_time_vton(&va.va_ctime,
1424                 &ctime);
1425             IXDR_PUT_HYPER(ptr, ctime.seconds);
1426             IXDR_PUT_INT32(ptr, ctime.nseconds);
1427             u_longlong_t sec =
1428                 (u_longlong_t)va.va_ctime.tv_sec;
1429             uint_t nsec =
1430                 (uint_t)va.va_ctime.tv_nsec;
1431             IXDR_PUT_HYPER(ptr, sec);
1432             IXDR_PUT_INT32(ptr, nsec);
1433         }
1434         if (ae & FATTR4_TIME_MODIFY_MASK) {
1435             nfstime4 mtime;
1436             (void) nfs4_time_vton(&va.va_mtime,
1437                 &mtime);
1438             IXDR_PUT_HYPER(ptr, mtime.seconds);
1439             IXDR_PUT_INT32(ptr, mtime.nseconds);
1440             u_longlong_t sec =
1441                 (u_longlong_t)va.va_mtime.tv_sec;
1442             uint_t nsec =
1443                 (uint_t)va.va_mtime.tv_nsec;
1444             IXDR_PUT_HYPER(ptr, sec);
1445             IXDR_PUT_INT32(ptr, nsec);
1446         }
1447         if (ae & FATTR4_TIME_MODIFY_SET_MASK) {
1448             ASSERT(0);
1449         }
1450         if (ae & FATTR4_MOUNTED_ON_FILEID_MASK) {
1451             IXDR_PUT_HYPER(ptr, dp->d_ino);
1452         }
1453         /* Check the redzone boundary */
1454         if (ptr > ptr_redzone) {
1455             if (nents || IS_MIN_ATTR_MASK(ar)) {
1456                 no_space = TRUE;
1457                 continue;
1458             }
1459             MINIMIZE_ATTR_MASK(ar);
1460             ae = ar;
1461             ptr = lastentry_ptr;
1462             goto reencode_attrs;
1463         }
1464     }
1465     /* Reset to directory's vfs info when encoding complete */
1466     if (vfs_different) {
1467         dsbe = sbe;
1468         dpce = pce;
1469         vfs_different = 0;
1470     }
1471     /* "go back" and encode the attributes' length */
1472     attr_length =
1473         (char *)ptr -
1474         (char *)attr_offset_ptr -
1475         BYTES_PER_XDR_UNIT;
1476     IXDR_PUT_U_INT32(attr_offset_ptr, attr_length);
1477
1478     /*
1479      * If there was trouble obtaining a mapping for either
1480      * the owner or group attributes, then remove them from
1481      * bitmap4 for this entry and reset the bitmap value
1482      * in the data stream.
1483      */

```

```

1475         if (owner_error || group_error) {
1476             if (owner_error)
1477                 ae &= ~FATTR4_OWNER_MASK;
1478             if (group_error)
1479                 ae &= ~FATTR4_OWNER_GROUP_MASK;
1480             IXDR_PUT_HYPER(attrmask_ptr, ae);
1481         }
1482
1483         /* END OF ATTRIBUTE ENCODING */
1484
1485         lastentry_ptr = ptr;
1486         nents++;
1487         rddir_next_offset = dp->d_off;
1488     }
1489
1490     /*
1491      * Check for the case that another VOP_READDIR() has to be done.
1492      * - no space encoding error
1493      * - no entry successfully encoded
1494      * - still more directory to read
1495      */
1496     if (!no_space && nents == 0 && !isofdir)
1497         goto readagain;
1498
1499     *cs->statusp = resp->status = NFS4_OK;
1500
1501     /*
1502      * If no_space is set then we terminated prematurely,
1503      * rewind to the last entry and this can never be EOF.
1504      */
1505     if (no_space) {
1506         ptr = lastentry_ptr;
1507         eof = FALSE; /* ended encoded prematurely */
1508     } else {
1509         eof = (isofdir ? TRUE : FALSE);
1510     }
1511
1512     /*
1513      * If we have entries, always return them, otherwise only error
1514      * if we ran out of space.
1515      */
1516     if (nents || !no_space) {
1517         ASSERT(ptr != NULL);
1518         /* encode the BOOLEAN marking no further entries */
1519         IXDR_PUT_U_INT32(ptr, false);
1520         /* encode the BOOLEAN signifying end of directory */
1521         IXDR_PUT_U_INT32(ptr, eof);
1522
1523         resp->data_len = (char *)ptr - (char *)beginning_ptr;
1524         resp->mblk->b_wptr += resp->data_len;
1525     } else {
1526         freeb(mp);
1527         resp->mblk = NULL;
1528         resp->data_len = 0;
1529         *cs->statusp = resp->status = NFS4ERR_TOO_SMALL;
1530     }
1531
1532     kmem_free((caddr_t)rddir_data, rddir_data_len);
1533     if (vp)
1534         VN_RELE(vp);
1535     if (owner.utf8string_len != 0)
1536         kmem_free(owner.utf8string_val, owner.utf8string_len);
1537     if (group.utf8string_len != 0)
1538         kmem_free(group.utf8string_val, group.utf8string_len);
1539
1540     out:

```

new/usr/src/uts/common/fs/nfs/nfs4_srv_readdir.c

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```
1541         DTRACE_NFSV4_2(op__readdir__done, struct compound_state *, cs,  
1542             READDIR4res *, resp);  
1543     }  
_____unchanged_portion_omitted_____
```