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new/usr/src/lib/libzfs/common/libzfs_dataset.c
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*****  
117465 Mon May 11 16:18:20 2015  
new/usr/src/lib/libzfs/common/libzfs_dataset.c  
5918 Memory leak when zfs_destroy_snaps_nv1 fails  
*****  
_____ unchanged_portion_omitted _____  
  
3378 /*  
3379  * Destroys all the snapshots named in the nvlist.  
3380  */  
3381 int  
3382 zfs_destroy_snaps_nv1(libzfs_handle_t *hdl, nvlist_t *snaps, boolean_t defer)  
3383 {  
3384     int ret;  
3385     nvlist_t *errlist;  
  
3387     ret = lzc_destroy_snaps(snaps, defer, &errlist);  
3389     if (ret == 0)  
3390         return (0);  
  
3392     if (nvlist_empty(errlist)) {  
3393         char errbuf[1024];  
3394         (void) snprintf(errbuf, sizeof (errbuf),  
3395                         dgettext(TEXT_DOMAIN, "cannot destroy snapshots"));  
  
3397         ret = zfs_standard_error(hdl, ret, errbuf);  
3398     }  
3399     for (nvpair_t *pair = nvlist_next_nvpair(errlist, NULL);  
3400         pair != NULL; pair = nvlist_next_nvpair(errlist, pair)) {  
3401         char errbuf[1024];  
3402         (void) snprintf(errbuf, sizeof (errbuf),  
3403                         dgettext(TEXT_DOMAIN, "cannot destroy snapshot %s"),  
3404                         nvpair_name(pair));  
  
3406         switch (fnvpair_value_int32(pair)) {  
3407             case EEXIST:  
3408                 zfs_error_aux(hdl,  
3409                             dgettext(TEXT_DOMAIN, "snapshot is cloned"));  
3410                 ret = zfs_error(hdl, EZFS_EXISTS, errbuf);  
3411                 break;  
3412             default:  
3413                 ret = zfs_standard_error(hdl, errno, errbuf);  
3414                 break;  
3415         }  
3416     }  
3417     nvlist_free(errlist);  
3418 #endif /* ! codereview */  
3419     return (ret);  
3420 }  
  
3423 /*  
3424  * Clones the given dataset.  The target must be of the same type as the source.  
3425  */  
3426 int  
3427 zfs_clone(zfs_handle_t *zhp, const char *target, nvlist_t *props)  
3428 {  
3429     char parent[ZFS_MAXNAMELEN];  
3430     int ret;  
3431     char errbuf[1024];  
3432     libzfs_handle_t *hdl = zhp->zfs_hdl;  
3433     uint64_t zoned;  
  
3435     assert(zhp->zfs_type == ZFS_TYPE_SNAPSHOT);
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new/usr/src/lib/libzfs/common/libzfs_dataset.c  
*****  
3437     (void) sprintf(errbuf, sizeof (errbuf), dgettext(TEXT_DOMAIN,  
3438                         "cannot create '%s'"), target);  
  
3440     /* validate the target/clone name */  
3441     if (!zfs_validate_name(hdl, target, ZFS_TYPE_FILESYSTEM, B_TRUE))  
3442         return (zfs_error(hdl, EZFS_INVALIDNAME, errbuf));  
  
3444     /* validate parents exist */  
3445     if (check_parents(hdl, target, &zoned, B_FALSE, NULL) != 0)  
3446         return (-1);  
  
3448     (void) parent_name(target, parent, sizeof (parent));  
  
3450     /* do the clone */  
  
3452     if (props) {  
3453         zfs_type_t type;  
3454         if (ZFS_IS_VOLUME(zhp)) {  
3455             type = ZFS_TYPE_VOLUME;  
3456         } else {  
3457             type = ZFS_TYPE_FILESYSTEM;  
3458         }  
3459         if ((props = zfs_valid_proplist(hdl, type, props, zoned,  
3460                                         zhp, errbuf)) == NULL)  
3461             return (-1);  
3462     }  
  
3464     ret = lzc_clone(target, zhp->zfs_name, props);  
3465     nvlist_free(props);  
  
3467     if (ret != 0) {  
3468         switch (errno) {  
3470             case ENOENT:  
3471                 /*  
3472                  * The parent doesn't exist.  We should have caught this  
3473                  * above, but there may be a race condition that has since  
3474                  * destroyed the parent.  
3475                  *  
3476                  * At this point, we don't know whether it's the source  
3477                  * that doesn't exist anymore, or whether the target  
3478                  * dataset doesn't exist.  
3479                  */  
3480                 zfs_error_aux(zhp->zfs_hdl, dgettext(TEXT_DOMAIN,  
3481                             "no such parent '%s'", parent);  
3482                 return (zfs_error(zhp->zfs_hdl, EZFS_NOENT, errbuf));  
  
3484             case EXDEV:  
3485                 zfs_error_aux(zhp->zfs_hdl, dgettext(TEXT_DOMAIN,  
3486                             "source and target pools differ"));  
3487                 return (zfs_error(zhp->zfs_hdl, EZFS_CROSSTARGET,  
3488                                 errbuf));  
  
3490             default:  
3491                 return (zfs_standard_error(zhp->zfs_hdl, errno,  
3492                                         errbuf));  
3493         }  
3494     }  
3496     return (ret);  
3497 }  
  
3499 /*  
3500  * Promotes the given clone fs to be the clone parent.  
3501  */  
3502 int
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3503 zfs_promote(zfs_handle_t *zhp)
3504 {
3505     libzfs_handle_t *hdl = zhp->zfs_hdl;
3506     zfs_cmd_t xc = { 0 };
3507     char parent[MAXPATHLEN];
3508     int ret;
3509     char errbuf[1024];
3510
3511     (void) sprintf(errbuf, sizeof (errbuf), dgettext(TEXT_DOMAIN,
3512         "cannot promote '%s'", zhp->zfs_name);
3513
3514     if (zhp->zfs_type == ZFS_TYPE_SNAPSHOT) {
3515         zfs_error_aux(hdl, dgettext(TEXT_DOMAIN,
3516             "snapshots can not be promoted"));
3517         return (zfs_error(hdl, EZFS_BADTYPE, errbuf));
3518     }
3519
3520     (void) strlcpy(parent, zhp->zfs_dmustats.dds_origin, sizeof (parent));
3521     if (parent[0] == '\0') {
3522         zfs_error_aux(hdl, dgettext(TEXT_DOMAIN,
3523             "not a cloned filesystem"));
3524         return (zfs_error(hdl, EZFS_BADTYPE, errbuf));
3525     }
3526
3527     (void) strlcpy(zc.zc_value, zhp->zfs_dmustats.dds_origin,
3528         sizeof (zc.zc_value));
3529     (void) strlcpy(zc.zc_name, zhp->zfs_name, sizeof (zc.zc_name));
3530     ret = zfs_ioctl(hdl, ZFS_IOC_PROMOTE, &zc);
3531
3532     if (ret != 0) {
3533         int save_errno = errno;
3534
3535         switch (save_errno) {
3536             case EEXIST:
3537                 /* There is a conflicting snapshot name. */
3538                 zfs_error_aux(hdl, dgettext(TEXT_DOMAIN,
3539                     "conflicting snapshot '%s' from parent '%s'",
3540                     zc.zc_string, parent));
3541                 return (zfs_error(hdl, EZFS_EXISTS, errbuf));
3542
3543             default:
3544                 return (zfs_standard_error(hdl, save_errno, errbuf));
3545         }
3546     }
3547     return (ret);
3548 }
3549
3550 typedef struct snapdata {
3551     nvlist_t *sd_nv1;
3552     const char *sd_snapname;
3553 } snapdata_t;
3554
3555 static int
3556 zfs_snapshot_cb(zfs_handle_t *zhp, void *arg)
3557 {
3558     snapdata_t *sd = arg;
3559     char name[ZFS_MAXNAMELEN];
3560     int rv = 0;
3561
3562     if (zfs_prop_get_int(zhp, ZFS_PROP_INCONSISTENT) == 0) {
3563         (void) sprintf(name, sizeof (name),
3564             "%s@%s", zfs_get_name(zhp), sd->sd_snapname);
3565
3566         fnvlist_add_boolean(sd->sd_nv1, name);
3567
3568         rv = zfs_iter_filesystems(zhp, zfs_snapshot_cb, sd);
3569

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3569     }
3570     zfs_close(zhp);
3571
3572     return (rv);
3573 }
3574
3575 /*
3576  * Creates snapshots.  The keys in the snaps nvlist are the snapshots to be
3577  * created.
3578 */
3579 int
3580 zfs_snapshot_nv1(libzfs_handle_t *hdl, nvlist_t *snaps, nvlist_t *props)
3581 {
3582     int ret;
3583     char errbuf[1024];
3584     nvpair_t *elem;
3585     nvlist_t *errors;
3586
3587     (void) sprintf(errbuf, sizeof (errbuf), dgettext(TEXT_DOMAIN,
3588         "cannot create snapshots "));
3589
3590     elem = NULL;
3591     while ((elem = nvlist_next_nvpair(snaps, elem)) != NULL) {
3592         const char *snapname = nvpair_name(elem);
3593
3594         /* validate the target name */
3595         if (!zfs_validate_name(hdl, snapname, ZFS_TYPE_SNAPSHOT,
3596             B_TRUE)) {
3597             (void) sprintf(errbuf, sizeof (errbuf),
3598                 dgettext(TEXT_DOMAIN,
3599                     "cannot create snapshot '%s'", snapname));
3600             return (zfs_error(hdl, EZFS_INVALIDNAME, errbuf));
3601         }
3602     }
3603
3604     if (props != NULL &&
3605         (props = zfs_valid_proplist(hdl, ZFS_TYPE_SNAPSHOT,
3606             props, B_FALSE, NULL, errbuf)) == NULL) {
3607         return (-1);
3608     }
3609
3610     ret = lzc_snapshot(snaps, props, &errors);
3611
3612     if (ret != 0) {
3613         boolean_t printed = B_FALSE;
3614         for (elem = nvlist_next_nvpair(errors, NULL);
3615              elem != NULL;
3616              elem = nvlist_next_nvpair(errors, elem)) {
3617             (void) sprintf(errbuf, sizeof (errbuf),
3618                 dgettext(TEXT_DOMAIN,
3619                     "cannot create snapshot '%s'", nvpair_name(elem)));
3620             (void) zfs_standard_error(hdl,
3621                 fnvpair_value_int32(elem), errbuf);
3622             printed = B_TRUE;
3623         }
3624         if (!printed) {
3625             switch (ret) {
3626                 case EXDEV:
3627                     zfs_error_aux(hdl, dgettext(TEXT_DOMAIN,
3628                         "multiple snapshots of same "
3629                         "fs not allowed"));
3630                     (void) zfs_error(hdl, EZFS_EXISTS, errbuf);
3631
3632                 break;
3633             default:
3634                 (void) zfs_standard_error(hdl, ret, errbuf);
3635

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3635     }
3636   }
3637 }
3638 nvlist_free(props);
3639 nvlist_free(errors);
3640 return (ret);
3641
3642 }
3643
3644 int
3645 zfs_snapshot(libzfs_handle_t *hdl, const char *path, boolean_t recursive,
3646   nvlist_t *props)
3647 {
3648   int ret;
3649   snapdata_t sd = { 0 };
3650   char fsname[ZFS_MAXNAMELEN];
3651   char *cp;
3652   zfs_handle_t *zhp;
3653   char errbuf[1024];
3654
3655   (void) snprintf(errbuf, sizeof (errbuf), dgettext(TEXT_DOMAIN,
3656     "cannot snapshot %s"), path);
3657
3658   if (!zfs_validate_name(hdl, path, ZFS_TYPE_SNAPSHOT, B_TRUE))
3659     return (zfs_error(hdl, EZFS_INVALIDNAME, errbuf));
3660
3661   (void) strlcpy(fsname, path, sizeof (fsname));
3662   cp = strchr(fsname, '@');
3663   *cp = '\0';
3664   sd.sd_snapname = cp + 1;
3665
3666   if ((zhp = zfs_open(hdl, fsname, ZFS_TYPE_FILESYSTEM |
3667     ZFS_TYPE_VOLUME)) == NULL) {
3668     return (-1);
3669   }
3670
3671   verify(nvlist_alloc(&sd.sd_nvl, NV_UNIQUE_NAME, 0) == 0);
3672   if (recursive) {
3673     (void) zfs_snapshot_cb(zfs_handle_dup(zhp), &sd);
3674   } else {
3675     fnvlist_add_boolean(sd.sd_nvl, path);
3676   }
3677
3678   ret = zfs_snapshot_nvl(hdl, sd.sd_nvl, props);
3679   nvlist_free(sd.sd_nvl);
3680   zfs_close(zhp);
3681   return (ret);
3682 }
3683
3684 /*
3685 * Destroy any more recent snapshots. We invoke this callback on any dependents
3686 * of the snapshot first. If the 'cb_dependent' member is non-zero, then this
3687 * is a dependent and we should just destroy it without checking the transaction
3688 * group.
3689 */
3690 typedef struct rollback_data {
3691   const char    *cb_target;          /* the snapshot */
3692   uint64_t      cb_create;          /* creation time reference */
3693   boolean_t     cb_error;
3694   boolean_t     cb_force;
3695 } rollback_data_t;
3696
3697 static int
3698 rollback_destroy_dependent(zfs_handle_t *zhp, void *data)
3699 {
4000   rollback_data_t *cbp = data;

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3701   prop_changelist_t *clp;
3702
3703   /* We must destroy this clone; first unmount it */
3704   clp = changelist_gather(zhp, ZFS_PROP_NAME, 0,
3705     cbp->cb_force ? MS_FORCE : 0);
3706   if (clp == NULL || changelist_prefix(clp) != 0) {
3707     cbp->cb_error = B_TRUE;
3708     zfs_close(zhp);
3709     return (0);
3710   }
3711   if (zfs_destroy(zhp, B_FALSE) != 0)
3712     cbp->cb_error = B_TRUE;
3713   else
3714     changelist_remove(clp, zhp->zfs_name);
3715   (void) changelist_postfix(clp);
3716   changelist_free(clp);
3717
3718   zfs_close(zhp);
3719   return (0);
3720 }
3721
3722 static int
3723 rollback_destroy(zfs_handle_t *zhp, void *data)
3724 {
3725   rollback_data_t *cbp = data;
3726
3727   if (zfs_prop_get_int(zhp, ZFS_PROP_CREATETXG) > cbp->cb_create) {
3728     cbp->cb_error |= zfs_iter_dependents(zhp, B_FALSE,
3729       rollback_destroy_dependent, cbp);
3730
3731     cbp->cb_error |= zfs_destroy(zhp, B_FALSE);
3732   }
3733
3734   zfs_close(zhp);
3735   return (0);
3736 }
3737
3738 /*
3739 * Given a dataset, rollback to a specific snapshot, discarding any
3740 * data changes since then and making it the active dataset.
3741 *
3742 * Any snapshots and bookmarks more recent than the target are
3743 * destroyed, along with their dependents (i.e. clones).
3744 */
3745 int
3746 zfs_rollback(zfs_handle_t *zhp, zfs_handle_t *snap, boolean_t force)
3747 {
3748   rollback_data_t cb = { 0 };
3749   int err;
3750   boolean_t restore_resv = 0;
3751   uint64_t old_volsize, new_volsize;
3752   zfs_prop_t resv_prop;
3753
3754   assert(zhp->zfs_type == ZFS_TYPE_FILESYSTEM ||
3755     zhp->zfs_type == ZFS_TYPE_VOLUME);
3756
3757   /*
3758    * Destroy all recent snapshots and their dependents.
3759    */
3760   cb.cb_force = force;
3761   cb.cb_target = snap->zfs_name;
3762   cb.cb_create = zfs_prop_get_int(snap, ZFS_PROP_CREATETXG);
3763   (void) zfs_iter_snapshots(zhp, rollback_destroy, &cb);
3764   (void) zfs_iter_bookmarks(zhp, rollback_destroy, &cb);
3765
3766   if (cb.cb_error)

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3767     return (-1);
3768
3769     /*
3770      * Now that we have verified that the snapshot is the latest,
3771      * rollback to the given snapshot.
3772     */
3773
3774     if (zhp->zfs_type == ZFS_TYPE_VOLUME) {
3775         if (zfs_which_resv_prop(zhp, &resv_prop) < 0)
3776             return (-1);
3777         old_volsize = zfs_prop_get_int(zhp, ZFS_PROP_VOLSIZE);
3778         restore_resv =
3779             (old_volsize == zfs_prop_get_int(zhp, resv_prop));
3780     }
3781
3782     /*
3783      * We rely on zfs_iter_children() to verify that there are no
3784      * newer snapshots for the given dataset. Therefore, we can
3785      * simply pass the name on to the ioctl() call. There is still
3786      * an unlikely race condition where the user has taken a
3787      * snapshot since we verified that this was the most recent.
3788     */
3789     err = lzc_rollback(zhp->zfs_name, NULL, 0);
3790     if (err != 0) {
3791         (void) zfs_standard_error_fmt(zhp->zfs_hdl, errno,
3792             dgettext(TEXT_DOMAIN, "cannot rollback '%s'"),
3793             zhp->zfs_name);
3794         return (err);
3795     }
3796
3797     /*
3798      * For volumes, if the pre-rollback volsize matched the pre-
3799      * rollback reservation and the volsize has changed then set
3800      * the reservation property to the post-rollback volsize.
3801      * Make a new handle since the rollback closed the dataset.
3802     */
3803     if ((zhp->zfs_type == ZFS_TYPE_VOLUME) &&
3804         (zhp = make_dataset_handle(zhp->zfs_hdl, zhp->zfs_name))) {
3805         if (restore_resv) {
3806             new_volsize = zfs_prop_get_int(zhp, ZFS_PROP_VOLSIZE);
3807             if (old_volsize != new_volsize)
3808                 err = zfs_prop_set_int(zhp, resv_prop,
3809                     new_volsize);
3810         }
3811         zfs_close(zhp);
3812     }
3813     return (err);
3814 }

3815 /*
3816  * Renames the given dataset.
3817  */
3818 */
3819 int
3820 zfs_rename(zfs_handle_t *zhp, const char *target, boolean_t recursive,
3821     boolean_t force_unmount)
3822 {
3823     int ret;
3824     zfs_cmd_t zc = { 0 };
3825     char *delim;
3826     prop_changelist_t *cl = NULL;
3827     zfs_handle_t *zhrp = NULL;
3828     char *parentname = NULL;
3829     char parent[ZFS_MAXNAMELEN];
3830     libzfs_handle_t *hdl = zhp->zfs_hdl;
3831     char errbuf[1024];

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3833     /* if we have the same exact name, just return success */
3834     if (strcmp(zhp->zfs_name, target) == 0)
3835         return (0);
3836
3837     (void) sprintf(errbuf, sizeof (errbuf), dgettext(TEXT_DOMAIN,
3838         "cannot rename to '%s'"), target);
3839
3840     /*
3841      * Make sure the target name is valid
3842     */
3843     if (zhp->zfs_type == ZFS_TYPE_SNAPSHOT) {
3844         if ((strchr(target, '@') == NULL) ||
3845             (*target == '@')) {
3846             /*
3847              * Snapshot target name is abbreviated,
3848              * reconstruct full dataset name
3849            */
3850             (void) strlcpy(parent, zhp->zfs_name,
3851                           sizeof (parent));
3852             delim = strchr(parent, '@');
3853             if (strchr(target, '@') == NULL)
3854                 *(++delim) = '\0';
3855             else
3856                 *delim = '\0';
3857             (void) strlcat(parent, target, sizeof (parent));
3858             target = parent;
3859         } else {
3860             /*
3861              * Make sure we're renaming within the same dataset.
3862            */
3863             delim = strchr(target, '@');
3864             if (strncmp(zhp->zfs_name, target, delim - target)
3865                 != 0 || zhp->zfs_name[delim - target] != '@') {
3866                 zfs_error_aux(hdl, dgettext(TEXT_DOMAIN,
3867                     "snapshots must be part of same "
3868                     "(dataset")));
3869                 return (zfs_error(hdl, EZFS_CROSSTARGET,
3870                               errbuf));
3871             }
3872             if (!zfs_validate_name(hdl, target, zhp->zfs_type, B_TRUE))
3873                 return (zfs_error(hdl, EZFS_INVALIDNAME, errbuf));
3874         } else {
3875             if (recursive) {
3876                 zfs_error_aux(hdl, dgettext(TEXT_DOMAIN,
3877                     "recursive rename must be a snapshot"));
3878                 return (zfs_error(hdl, EZFS_BADTYPE, errbuf));
3879             }
3880
3881             if (!zfs_validate_name(hdl, target, zhp->zfs_type, B_TRUE))
3882                 return (zfs_error(hdl, EZFS_INVALIDNAME, errbuf));
3883
3884             /* validate parents */
3885             if (check_parents(hdl, target, NULL, B_FALSE, NULL) != 0)
3886                 return (-1);
3887
3888             /* make sure we're in the same pool */
3889             verify((delim = strchr(target, '/')) != NULL);
3890             if (strncmp(zhp->zfs_name, target, delim - target) != 0 ||
3891                 zhp->zfs_name[delim - target] != '/') {
3892                 zfs_error_aux(hdl, dgettext(TEXT_DOMAIN,
3893                     "datasets must be within same pool"));
3894                 return (zfs_error(hdl, EZFS_CROSSTARGET, errbuf));
3895             }
3896
3897             /* new name cannot be a child of the current dataset name */
3898         }

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3899         if (is_descendant(zhp->zfs_name, target)) {
3900             zfs_error_aux(hdl, dgettext(TEXT_DOMAIN,
3901                             "New dataset name cannot be a descendant of "
3902                             "current dataset name"));
3903             return (zfs_error(hdl, EZFS_INVALIDNAME, errbuf));
3904         }
3905     }
3906
3907     (void) snprintf(errbuf, sizeof (errbuf),
3908                     dgettext(TEXT_DOMAIN, "cannot rename '%s'", zhp->zfs_name));
3909
3910     if (getzoneid() == GLOBAL_ZONEID &&
3911         zfs_prop_get_int(zhp, ZFS_PROP_ZONED)) {
3912         zfs_error_aux(hdl, dgettext(TEXT_DOMAIN,
3913                             "dataset is used in a non-global zone"));
3914         return (zfs_error(hdl, EZFS_ZONED, errbuf));
3915     }
3916
3917     if (recursive) {
3918         parentname = zfs_strdup(zhp->zfs_hdl, zhp->zfs_name);
3919         if (parentname == NULL) {
3920             ret = -1;
3921             goto error;
3922         }
3923         delim = strchr(parentname, '@');
3924         *delim = '\0';
3925         zhdp = zfs_open(zhp->zfs_hdl, parentname, ZFS_TYPE_DATASET);
3926         if (zhdp == NULL) {
3927             ret = -1;
3928             goto error;
3929         }
3930     } else if (zhp->zfs_type != ZFS_TYPE_SNAPSHOT) {
3931         if ((cl = changelist_gather(zhp, ZFS_PROP_NAME, 0,
3932                                     force_unmount ? MS_FORCE : 0)) == NULL)
3933             return (-1);
3934
3935         if (changelist_haszonedchild(cl)) {
3936             zfs_error_aux(hdl, dgettext(TEXT_DOMAIN,
3937                             "child dataset with inherited mountpoint is used "
3938                             "in a non-global zone"));
3939             (void) zfs_error(hdl, EZFS_ZONED, errbuf);
3940             goto error;
3941         }
3942
3943         if ((ret = changelist_prefix(cl)) != 0)
3944             goto error;
3945     }
3946
3947     if (ZFS_IS_VOLUME(zhp))
3948         zc.zc_objset_type = DMU_OST_ZVOL;
3949     else
3950         zc.zc_objset_type = DMU_OST_ZFS;
3951
3952     (void) strlcpy(zc.zc_name, zhp->zfs_name, sizeof (zc.zc_name));
3953     (void) strlcpy(zc.zc_value, target, sizeof (zc.zc_value));
3954
3955     zc.zc_cookie = recursive;
3956
3957     if ((ret = zfs_ioctl(zhp->zfs_hdl, ZFS_IOC_RENAME, &zc)) != 0) {
3958         /*
3959          * if it was recursive, the one that actually failed will
3960          * be in zc.zc_name
3961          */
3962         (void) snprintf(errbuf, sizeof (errbuf), dgettext(TEXT_DOMAIN,
3963                             "cannot rename '%s'", zc.zc_name));

```

```

3965         if (recursive && errno == EEXIST) {
3966             zfs_error_aux(hdl, dgettext(TEXT_DOMAIN,
3967                             "a child dataset already has a snapshot "
3968                             "with the new name"));
3969             (void) zfs_error(hdl, EZFS_EXISTS, errbuf);
3970         } else {
3971             (void) zfs_standard_error(zhp->zfs_hdl, errno, errbuf);
3972         }
3973
3974         /*
3975          * On failure, we still want to remount any filesystems that
3976          * were previously mounted, so we don't alter the system state.
3977          */
3978         if (cl != NULL)
3979             (void) changelist_postfix(cl);
3980     } else {
3981         if (cl != NULL) {
3982             changelist_rename(cl, zfs_get_name(zhp), target);
3983             ret = changelist_postfix(cl);
3984         }
3985     }
3986
3987 error:
3988     if (parentname != NULL) {
3989         free(parentname);
3990     }
3991     if (zhdp != NULL) {
3992         zfs_close(zhdp);
3993     }
3994     if (cl != NULL) {
3995         changelist_free(cl);
3996     }
3997     return (ret);
3998 }
4000 nvlist_t *
4001 zfs_get_user_props(zfs_handle_t *zhp)
4002 {
4003     return (zhp->zfs_user_props);
4004 }
4006 nvlist_t *
4007 zfs_get_recv_props(zfs_handle_t *zhp)
4008 {
4009     if (zhp->zfs_recv_props == NULL)
4010         if (get_recv_props_ioctl(zhp) != 0)
4011             return (NULL);
4012     return (zhp->zfs_recv_props);
4013 }
4015 /*
4016  * This function is used by 'zfs list' to determine the exact set of columns to
4017  * display, and their maximum widths. This does two main things:
4018  *
4019  * - If this is a list of all properties, then expand the list to include
4020  *   all native properties, and set a flag so that for each dataset we look
4021  *   for new unique user properties and add them to the list.
4022  *
4023  * - For non fixed-width properties, keep track of the maximum width seen
4024  *   so that we can size the column appropriately. If the user has
4025  *   requested received property values, we also need to compute the width
4026  *   of the RECEIVED column.
4027 */
4028 int
4029 zfs_expand_proplist(zfs_handle_t *zhp, zprop_list_t **plp, boolean_t received,
4030                      boolean_t literal)

```

```

4031 {
4032     libzfs_handle_t *hdl = zhp->zfs_hdl;
4033     zprop_list_t *entry;
4034     zprop_list_t **last, **start;
4035     nvlist_t *userprops, *propval;
4036     nvpair_t *elem;
4037     char *strval;
4038     char buf[ZFS_MAXPROPLEN];
4039
4040     if (zprop_expand_list(hdl, plp, ZFS_TYPE_DATASET) != 0)
4041         return (-1);
4042
4043     userprops = zfs_get_user_props(zhp);
4044
4045     entry = *plp;
4046     if (entry->pl_all && nvlist_next_nvpair(userprops, NULL) != NULL) {
4047         /*
4048          * Go through and add any user properties as necessary. We
4049          * start by incrementing our list pointer to the first
4050          * non-native property.
4051         */
4052     start = plp;
4053     while (*start != NULL) {
4054         if ((*start)->pl_prop == ZPROP_INVAL)
4055             break;
4056         start = &(*start)->pl_next;
4057     }
4058
4059     elem = NULL;
4060     while ((elem = nvlist_next_nvpair(userprops, elem)) != NULL) {
4061         /*
4062          * See if we've already found this property in our list.
4063         */
4064         for (last = start; *last != NULL;
4065              last = &(*last)->pl_next) {
4066             if (strcmp((*last)->pl_user_prop,
4067                       nvpair_name(elem)) == 0)
4068                 break;
4069         }
4070
4071         if (*last == NULL) {
4072             if ((entry = zfs_alloc(hdl,
4073                                   sizeof (zprop_list_t))) == NULL ||
4074                 ((entry->pl_user_prop = zfs_strdup(hdl,
4075                                         nvpair_name(elem)))) == NULL) {
4076                 free(entry);
4077                 return (-1);
4078             }
4079
4080             entry->pl_prop = ZPROP_INVAL;
4081             entry->pl_width = strlen(nvpair_name(elem));
4082             entry->pl_all = B_TRUE;
4083             *last = entry;
4084         }
4085     }
4086 }
4087
4088 /*
4089  * Now go through and check the width of any non-fixed columns
4090 */
4091 for (entry = *plp; entry != NULL; entry = entry->pl_next) {
4092     if (entry->pl_fixed && !literal)
4093         continue;
4094
4095     if (entry->pl_prop != ZPROP_INVAL) {
4096         if (zfs_prop_get(zhp, entry->pl_prop,

```

```

4097     buf, sizeof (buf), NULL, NULL, 0, literal) == 0) {
4098         if (strlen(buf) > entry->pl_width)
4099             entry->pl_width = strlen(buf);
4100     }
4101     if (received && zfs_prop_get_recv(zhp,
4102         zfs_prop_to_name(entry->pl_prop),
4103         buf, sizeof (buf), literal) == 0)
4104         if (strlen(buf) > entry->pl_recv_width)
4105             entry->pl_recv_width = strlen(buf);
4106     } else {
4107         if (nvlist_lookup_nvlist(userprops, entry->pl_user_prop,
4108             &propval) == 0) {
4109             verify(nvlist_lookup_string(propval,
4110                 ZPROP_VALUE, &strval) == 0);
4111             if (strlen(strval) > entry->pl_width)
4112                 entry->pl_width = strlen(strval);
4113         }
4114     if (received && zfs_prop_get_recv(zhp,
4115         entry->pl_user_prop,
4116         buf, sizeof (buf), literal) == 0)
4117         if (strlen(buf) > entry->pl_recv_width)
4118             entry->pl_recv_width = strlen(buf);
4119     }
4120 }
4121
4122     return (0);
4123 }
4124
4125 int
4126 zfs_deleg_share_nfs(libzfs_handle_t *hdl, char *dataset, char *path,
4127     char *resource, void *export, void *sharetab,
4128     int sharemax, zfs_share_op_t operation)
4129 {
4130     zfs_cmd_t zc = { 0 };
4131     int error;
4132
4133     (void) strlcpy(zc.zc_name, dataset, sizeof (zc.zc_name));
4134     (void) strlcpy(zc.zc_value, path, sizeof (zc.zc_value));
4135     if (resource)
4136         (void) strlcpy(zc.zc_string, resource, sizeof (zc.zc_string));
4137     zc.zc_share.z_sharedata = (uint64_t)(uintptr_t)sharetab;
4138     zc.zc_share.z_exportdata = (uint64_t)(uintptr_t)export;
4139     zc.zc_share.z_sharetpe = operation;
4140     zc.zc_share.z_sharemax = sharemax;
4141     error = ioctl(hdl->libzfs_fd, ZFS_IOC_SHARE, &zc);
4142     return (error);
4143 }
4144
4145 void
4146 zfs_prune_proplist(zfs_handle_t *zhp, uint8_t *props)
4147 {
4148     nvpair_t *curr;
4149
4150     /*
4151      * Keep a reference to the props-table against which we prune the
4152      * properties.
4153     */
4154     zhp->zfs_props_table = props;
4155
4156     curr = nvlist_next_nvpair(zhp->zfs_props, NULL);
4157
4158     while (curr) {
4159         zfs_prop_t zfs_prop = zfs_name_to_prop(nvpair_name(curr));
4160         nvpair_t *next = nvlist_next_nvpair(zhp->zfs_props, curr);
4161
4162         /*

```

```

4163     * User properties will result in ZPROP_INVAL, and since we
4164     * only know how to prune standard ZFS properties, we always
4165     * leave these in the list. This can also happen if we
4166     * encounter an unknown DSL property (when running older
4167     * software, for example).
4168
4169     if (zfs_prop != ZPROP_INVAL && props[zfs_prop] == B_FALSE)
4170         (void) nvlist_remove(zhp->zfs_props,
4171             nvpair_name(curr), nvpair_type(curr));
4172
4173     curr = next;
4174 }
4175
4176 static int
4177 zfs_smb_acl_mgmt(libzfs_handle_t *hdl, char *dataset, char *path,
4178     zfs_smb_acl_op_t cmd, char *resource1, char *resource2)
4179 {
4180     zfs_cmd_t zc = { 0 };
4181     nvlist_t *nvlist = NULL;
4182     int error;
4183
4184     (void) strlcpy(zc.zc_name, dataset, sizeof (zc.zc_name));
4185     (void) strlcpy(zc.zc_value, path, sizeof (zc.zc_value));
4186     zc.zc_cookie = (uint64_t)cmd;
4187
4188     if (cmd == ZFS_SMB_ACL_RENAME) {
4189         if (nvlist_alloc(&nvlist, NV_UNIQUE_NAME, 0) != 0) {
4190             (void) no_memory(hdl);
4191             return (0);
4192         }
4193     }
4194
4195     switch (cmd) {
4196     case ZFS_SMB_ACL_ADD:
4197     case ZFS_SMB_ACL_REMOVE:
4198         (void) strlcpy(zc.zc_string, resource1, sizeof (zc.zc_string));
4199         break;
4200     case ZFS_SMB_ACL_RENAME:
4201         if (nvlist_add_string(nvlist, ZFS_SMB_ACL_SRC,
4202             resource1) != 0) {
4203             (void) no_memory(hdl);
4204             return (-1);
4205         }
4206         if (nvlist_add_string(nvlist, ZFS_SMB_ACL_TARGET,
4207             resource2) != 0) {
4208             (void) no_memory(hdl);
4209             return (-1);
4210         }
4211         if (zcmd_write_src_nvlist(hdl, &zc, nvlist) != 0) {
4212             nvlist_free(nvlist);
4213             return (-1);
4214         }
4215         break;
4216     case ZFS_SMB_ACL_PURGE:
4217         break;
4218     default:
4219         return (-1);
4220     }
4221     error = ioctl(hdl->libzfs_fd, ZFS_IOC_SMB_ACL, &zc);
4222     if (nvlist)
4223         nvlist_free(nvlist);
4224     return (error);
4225 }
4226
4227 int
4228 zfs_smb_acl_add(libzfs_handle_t *hdl, char *dataset,

```

```

4229     char *path, char *resource)
4230 {
4231     return (zfs_smb_acl_mgmt(hdl, dataset, path, ZFS_SMB_ACL_ADD,
4232         resource, NULL));
4233 }
4234
4235 int
4236 zfs_smb_acl_remove(libzfs_handle_t *hdl, char *dataset,
4237     char *path, char *resource)
4238 {
4239     return (zfs_smb_acl_mgmt(hdl, dataset, path, ZFS_SMB_ACL_REMOVE,
4240         resource, NULL));
4241 }
4242
4243 int
4244 zfs_smb_acl_purge(libzfs_handle_t *hdl, char *dataset, char *path)
4245 {
4246     return (zfs_smb_acl_mgmt(hdl, dataset, path, ZFS_SMB_ACL_PURGE,
4247         NULL, NULL));
4248 }
4249
4250 int
4251 zfs_smb_acl_rename(libzfs_handle_t *hdl, char *dataset, char *path,
4252     char *oldname, char *newname)
4253 {
4254     return (zfs_smb_acl_mgmt(hdl, dataset, path, ZFS_SMB_ACL_RENAME,
4255         oldname, newname));
4256 }
4257
4258 int
4259 zfs_userspace(zfs_handle_t *zhp, zfs_userquota_prop_t type,
4260     zfs_userspace_cb_t func, void *arg)
4261 {
4262     zfs_cmd_t zc = { 0 };
4263     zfs_useracct_t buf[100];
4264     libzfs_handle_t *hdl = zhp->zfs_hdl;
4265     int ret;
4266
4267     (void) strlcpy(zc.zc_name, zhp->zfs_name, sizeof (zc.zc_name));
4268
4269     zc.zc_objset_type = type;
4270     zc.zc_nvlist_dst = (uintptr_t)buf;
4271
4272     for (;;) {
4273         zfs_useracct_t *zua = buf;
4274
4275         zc.zc_nvlist_dst_size = sizeof (buf);
4276         if (zfs_ioctl(hdl, ZFS_IOC_USERSPACE_MANY, &zc) != 0) {
4277             char errbuf[1024];
4278
4279             (void) snprintf(errbuf, sizeof (errbuf),
4280                 dgettext(TEXT_DOMAIN,
4281                     "cannot get used/quota for %s"), zc.zc_name);
4282             return (zfs_standard_error_fmt(hdl, errno, errbuf));
4283         }
4284         if (zc.zc_nvlist_dst_size == 0)
4285             break;
4286
4287         while (zc.zc_nvlist_dst_size > 0) {
4288             if ((ret = func(arg, zua->zu_domain, zua->zu_rid,
4289                 zua->zu_space)) != 0)
4290                 return (ret);
4291             zua++;
4292             zc.zc_nvlist_dst_size -= sizeof (zfs_useracct_t);
4293         }
4294     }

```

```

4296     return (0);
4297 }

4299 struct holdarg {
4300     nvlist_t *nvl;
4301     const char *snapname;
4302     const char *tag;
4303     boolean_t recursive;
4304     int error;
4305 };

4307 static int
4308 zfs_hold_one(zfs_handle_t *zhp, void *arg)
4309 {
4310     struct holdarg *ha = arg;
4311     char name[ZFS_MAXNAMELEN];
4312     int rv = 0;

4314     (void) snprintf(name, sizeof (name),
4315                     "%s@%s", zhp->zfs_name, ha->snapname);

4317     if (lzc_exists(name))
4318         fnvlist_add_string(ha->nvl, name, ha->tag);

4320     if (ha->recursive)
4321         rv = zfs_iter_filesystems(zhp, zfs_hold_one, ha);
4322     zfs_close(zhp);
4323     return (rv);
4324 }

4326 int
4327 zfs_hold(zfs_handle_t *zhp, const char *snapname, const char *tag,
4328           boolean_t recursive, int cleanup_fd)
4329 {
4330     int ret;
4331     struct holdarg ha;

4333     ha.nvl = fnvlist_alloc();
4334     ha.snapname = snapname;
4335     ha.tag = tag;
4336     ha.recursive = recursive;
4337     (void) zfs_hold_one(zfs_handle_dup(zhp), &ha);

4339     if (nvlist_empty(ha.nvl)) {
4340         char errbuf[1024];

4342         fnvlist_free(ha.nvl);
4343         ret = ENOENT;
4344         (void) snprintf(errbuf, sizeof (errbuf),
4345                         dgettext(TEXT_DOMAIN,
4346                                 "cannot hold snapshot '%s@%s'"),
4347                         zhp->zfs_name, snapname);
4348         (void) zfs_standard_error(zhp->zfs_hdl, ret, errbuf);
4349         return (ret);
4350     }

4352     ret = zfs_hold_nvl(zhp, cleanup_fd, ha.nvl);
4353     fnvlist_free(ha.nvl);

4355     return (ret);
4356 }

4358 int
4359 zfs_hold_nvl(zfs_handle_t *zhp, int cleanup_fd, nvlist_t *holds)
4360 {

```

```

4361     int ret;
4362     nvlist_t *errors;
4363     libzfs_handle_t *hdl = zhp->zfs_hdl;
4364     char errbuf[1024];
4365     nvpair_t *elem;

4367     errors = NULL;
4368     ret = lzc_hold(holds, cleanup_fd, &errors);

4370     if (ret == 0) {
4371         /* There may be errors even in the success case. */
4372         fnvlist_free(errors);
4373         return (0);
4374     }

4376     if (nvlist_empty(errors)) {
4377         /* no hold-specific errors */
4378         (void) snprintf(errbuf, sizeof (errbuf),
4379                         dgettext(TEXT_DOMAIN, "cannot hold"));
4380         switch (ret) {
4381             case ENOTSUP:
4382                 zfs_error_aux(hdl, dgettext(TEXT_DOMAIN,
4383                                         "pool must be upgraded"));
4384                 (void) zfs_error(hdl, EZFS_BADVERSION, errbuf);
4385                 break;
4386             case EINVAL:
4387                 (void) zfs_error(hdl, EZFS_BADTYPE, errbuf);
4388                 break;
4389             default:
4390                 (void) zfs_standard_error(hdl, ret, errbuf);
4391         }
4392     }

4394     for (elem = nvlist_next_nvpair(errors, NULL);
4395          elem != NULL;
4396          elem = nvlist_next_nvpair(errors, elem)) {
4397         (void) snprintf(errbuf, sizeof (errbuf),
4398                         dgettext(TEXT_DOMAIN,
4399                                 "cannot hold snapshot '%s'"),
4400                         nvpair_name(elem));
4401         switch (fnvpair_value_int32(elem)) {
4402             case E2BIG:
4403                 /*
4404                  * Temporary tags wind up having the ds object id
4405                  * prepended. So even if we passed the length check
4406                  * above, it's still possible for the tag to wind
4407                  * up being slightly too long.
4408                 */
4409                 (void) zfs_error(hdl, EZFS_TAGTOOLONG, errbuf);
4410                 break;
4411             case EINVAL:
4412                 (void) zfs_error(hdl, EZFS_BADTYPE, errbuf);
4413                 break;
4414             case EEXIST:
4415                 (void) zfs_error(hdl, EZFS_REFTAG_HOLD, errbuf);
4416                 break;
4417             default:
4418                 (void) zfs_standard_error(hdl,
4419                                         fnvpair_value_int32(elem), errbuf);
4420         }
4422         fnvlist_free(errors);
4423         return (ret);
4424     }

4426     static int

```

```

4427 zfs_release_one(zfs_handle_t *zhp, void *arg)
4428 {
4429     struct holdarg *ha = arg;
4430     char name[ZFS_MAXNAMELEN];
4431     int rv = 0;
4432     nvlist_t *existing_holds;
4433
4434     (void) snprintf(name, sizeof (name),
4435                     "%s@%s", zhp->zfs_name, ha->snapname);
4436
4437     if (lzc_get_holds(name, &existing_holds) != 0) {
4438         ha->error = ENOENT;
4439     } else if (!nvlist_exists(existing_holds, ha->tag)) {
4440         ha->error = ESRCH;
4441     } else {
4442         nvlist_t *torelease = fnvlist_alloc();
4443         fnvlist_add_boolean(torelease, ha->tag);
4444         fnvlist_add_nvlist(ha->nvl, name, torelease);
4445         fnvlist_free(torelease);
4446     }
4447
4448     if (ha->recursive)
4449         rv = zfs_iter_filesystems(zhp, zfs_release_one, ha);
4450     zfs_close(zhp);
4451     return (rv);
4452 }
4453
4454 int
4455 zfs_release(zfs_handle_t *zhp, const char *snapname, const char *tag,
4456 boolean_t recursive)
4457 {
4458     int ret;
4459     struct holdarg ha;
4460     nvlist_t *errors = NULL;
4461     nvpair_t *elem;
4462     libzfs_handle_t *hdl = zhp->zfs_hdl;
4463     char errbuf[1024];
4464
4465     ha.nvl = fnvlist_alloc();
4466     ha.snapname = snapname;
4467     ha.tag = tag;
4468     ha.recursive = recursive;
4469     ha.error = 0;
4470     (void) zfs_release_one(zfs_handle_dup(zhp), &ha);
4471
4472     if (nvlist_empty(ha.nvl)) {
4473         fnvlist_free(ha.nvl);
4474         ret = ha.error;
4475         (void) sprintf(errbuf, sizeof (errbuf),
4476                         TEXT_DOMAIN,
4477                         "cannot release hold from snapshot '%s@%s'",
4478                         zhp->zfs_name, snapname);
4479     if (ret == ESRCH) {
4480         (void) zfs_error(hdl, EZFS_REFTAG_RELEASE, errbuf);
4481     } else {
4482         (void) zfs_standard_error(hdl, ret, errbuf);
4483     }
4484     return (ret);
4485 }
4486
4487 ret = lzc_release(ha.nvl, &errors);
4488 fnvlist_free(ha.nvl);
4489
4490 if (ret == 0) {
4491     /* There may be errors even in the success case. */
4492     fnvlist_free(errors);

```

```

4493             return (0);
4494         }
4495
4496         if (nvlist_empty(errors)) {
4497             /* no hold-specific errors */
4498             (void) sprintf(errbuf, sizeof (errbuf), dgettext(TEXT_DOMAIN,
4499                         "cannot release"));
4500             switch (errno) {
4501                 case ENOTSUP:
4502                     zfs_error_aux(hdl, dgettext(TEXT_DOMAIN,
4503                         "pool must be upgraded"));
4504                     (void) zfs_error(hdl, EZFS_BADVERSION, errbuf);
4505                     break;
4506                 default:
4507                     (void) zfs_standard_error_fmt(hdl, errno, errbuf);
4508             }
4509         }
4510
4511         for (elem = nvlist_next_nvpair(errors, NULL);
4512             elem != NULL;
4513             elem = nvlist_next_nvpair(errors, elem)) {
4514             (void) sprintf(errbuf, sizeof (errbuf),
4515                         dgettext(TEXT_DOMAIN,
4516                         "cannot release hold from snapshot '%s'"),
4517                         nvpair_name(elem));
4518             switch (fnvpair_value_int32(elem)) {
4519                 case ESRCH:
4520                     (void) zfs_error(hdl, EZFS_REFTAG_RELEASE, errbuf);
4521                     break;
4522                 case EINVAL:
4523                     (void) zfs_error(hdl, EZFS_BADTYPE, errbuf);
4524                     break;
4525                 default:
4526                     (void) zfs_standard_error_fmt(hdl,
4527                         fnvpair_value_int32(elem), errbuf);
4528             }
4529         }
4530         fnvlist_free(errors);
4531         return (ret);
4532     }
4533 }
4534
4535 int
4536 zfs_get_fsacl(zfs_handle_t *zhp, nvlist_t **nvl)
4537 {
4538     zfs_cmd_t zc = { 0 };
4539     libzfs_handle_t *hdl = zhp->zfs_hdl;
4540     int nvsz = 2048;
4541     void *nvbuf;
4542     int err = 0;
4543     char errbuf[1024];
4544
4545     assert(zhp->zfs_type == ZFS_TYPE_VOLUME ||
4546           zhp->zfs_type == ZFS_TYPE_FILESYSTEM);
4547
4548     tryagain:
4549
4550     nvbuf = malloc(nvsz);
4551     if (nvbuf == NULL) {
4552         err = (zfs_error(hdl, EZFS_NOMEM, strerror(errno)));
4553         goto out;
4554     }
4555
4556     zc.zc_nvlist_dst_size = nvsz;
4557     zc.zc_nvlist_dst = (uintptr_t)nvbuf;

```

```

4559     (void) strlcpy(zc.zc_name, zhp->zfs_name, ZFS_MAXNAMELEN);
4560
4561     if (ioctl(hdl->libzfs_fd, ZFS_IOC_GET_FSACL, &zc) != 0) {
4562         (void) snprintf(errbuf, sizeof (errbuf),
4563                         dgettext(TEXT_DOMAIN, "cannot get permissions on '%s'"),
4564                         zc.zc_name));
4565         switch (errno) {
4566             case ENOMEM:
4567                 free(nvbuf);
4568                 nvsz = zc.zc_nvlist_dst_size;
4569                 goto tryagain;
4570
4571             case ENOTSUP:
4572                 zfs_error_aux(hdl, dgettext(TEXT_DOMAIN,
4573                     "pool must be upgraded"));
4574                 err = zfs_error(hdl, EZFS_BADVERSION, errbuf);
4575                 break;
4576             case EINVAL:
4577                 err = zfs_error(hdl, EZFS_BADTYPE, errbuf);
4578                 break;
4579             case ENOENT:
4580                 err = zfs_error(hdl, EZFS_NOENT, errbuf);
4581                 break;
4582             default:
4583                 err = zfs_standard_error_fmt(hdl, errno, errbuf);
4584                 break;
4585         }
4586     } else {
4587         /* success */
4588         int rc = nvlist_unpack(nvbuf, zc.zc_nvlist_dst_size, nvl, 0);
4589         if (rc) {
4590             (void) snprintf(errbuf, sizeof (errbuf), dgettext(
4591                 TEXT_DOMAIN, "cannot get permissions on '%s'"),
4592                 zc.zc_name));
4593             err = zfs_standard_error_fmt(hdl, rc, errbuf);
4594         }
4595     }
4596
4597     free(nvbuf);
4598 out:
4599     return (err);
4600 }
4601
4602 int
4603 zfs_set_fsacl(zfs_handle_t *zhp, boolean_t un, nvlist_t *nvl)
4604 {
4605     zfs_cmd_t zc = { 0 };
4606     libzfs_handle_t *hdl = zhp->zfs_hdl;
4607     char *nvbuf;
4608     char errbuf[1024];
4609     size_t nvsz;
4610     int err;
4611
4612     assert(zhp->zfs_type == ZFS_TYPE_VOLUME ||
4613           zhp->zfs_type == ZFS_TYPE_FILESYSTEM);
4614
4615     err = nvlist_size(nvl, &nvsz, NV_ENCODE_NATIVE);
4616     assert(err == 0);
4617
4618     nvbuf = malloc(nvsz);
4619
4620     err = nvlist_pack(nvl, &nvbuf, &nvsz, NV_ENCODE_NATIVE, 0);
4621     assert(err == 0);
4622
4623     zc.zc_nvlist_src_size = nvsz;
4624     zc.zc_nvlist_src = (uintptr_t)nvbuf;

```

```

4625     zc.zc_perm_action = un;
4626
4627     (void) strlcpy(zc.zc_name, zhp->zfs_name, sizeof (zc.zc_name));
4628
4629     if (zfs_ioctl(hdl, ZFS_IOC_SET_FSACL, &zc) != 0) {
4630         (void) snprintf(errbuf, sizeof (errbuf),
4631                         dgettext(TEXT_DOMAIN, "cannot set permissions on '%s'"),
4632                         zc.zc_name));
4633         switch (errno) {
4634             case ENOTSUP:
4635                 zfs_error_aux(hdl, dgettext(TEXT_DOMAIN,
4636                     "pool must be upgraded"));
4637                 err = zfs_error(hdl, EZFS_BADVERSION, errbuf);
4638                 break;
4639             case EINVAL:
4640                 err = zfs_error(hdl, EZFS_BADTYPE, errbuf);
4641                 break;
4642             case ENOENT:
4643                 err = zfs_error(hdl, EZFS_NOENT, errbuf);
4644                 break;
4645             default:
4646                 err = zfs_standard_error_fmt(hdl, errno, errbuf);
4647                 break;
4648         }
4649     }
4650
4651     free(nvbuf);
4652
4653     return (err);
4654 }
4655
4656 int
4657 zfs_get_holds(zfs_handle_t *zhp, nvlist_t **nvl)
4658 {
4659     int err;
4660     char errbuf[1024];
4661
4662     err = lzc_get_holds(zhp->zfs_name, nvl);
4663
4664     if (err != 0) {
4665         libzfs_handle_t *hdl = zhp->zfs_hdl;
4666
4667         (void) snprintf(errbuf, sizeof (errbuf),
4668                         dgettext(TEXT_DOMAIN, "cannot get holds for '%s'"),
4669                         zhp->zfs_name));
4670         switch (err) {
4671             case ENOTSUP:
4672                 zfs_error_aux(hdl, dgettext(TEXT_DOMAIN,
4673                     "pool must be upgraded"));
4674                 err = zfs_error(hdl, EZFS_BADVERSION, errbuf);
4675                 break;
4676             case EINVAL:
4677                 err = zfs_error(hdl, EZFS_BADTYPE, errbuf);
4678                 break;
4679             case ENOENT:
4680                 err = zfs_error(hdl, EZFS_NOENT, errbuf);
4681                 break;
4682             default:
4683                 err = zfs_standard_error_fmt(hdl, errno, errbuf);
4684                 break;
4685         }
4686     }
4687
4688     return (err);
4689 }

```

```
4691 /*
4692  * Convert the zvol's volume size to an appropriate reservation.
4693  * Note: If this routine is updated, it is necessary to update the ZFS test
4694  * suite's shell version in reservation.kshlib.
4695 */
4696 uint64_t
4697 zvol_volsize_to_reservation(uint64_t volsize, nvlist_t *props)
4698 {
4699     uint64_t numdb;
4700     uint64_t nblocks, volblocksize;
4701     int ncopies;
4702     char *strval;
4703
4704     if (nvlist_lookup_string(props,
4705         zfs_prop_to_name(ZFS_PROP_COPIES), &strval) == 0)
4706         ncopies = atoi(strval);
4707     else
4708         ncopies = 1;
4709     if (nvlist_lookup_uint64(props,
4710         zfs_prop_to_name(ZFS_PROP_VOLBLOCKSIZE),
4711         &volblocksize) != 0)
4712         volblocksize = ZVOL_DEFAULT_BLOCKSIZE;
4713     nblocks = volsize/volblocksize;
4714     /* start with metadnode L0-L6 */
4715     numdb = 7;
4716     /* calculate number of indirections */
4717     while (nblocks > 1) {
4718         nblocks += DNODES_PER_LEVEL - 1;
4719         nblocks /= DNODES_PER_LEVEL;
4720         numdb += nblocks;
4721     }
4722     numdb *= MIN(SPA_DVAS_PER_BP, ncopies + 1);
4723     volsize *= ncopies;
4724     /*
4725      * this is exactly DN_MAX_INDBLKSHIFT when metadata isn't
4726      * compressed, but in practice they compress down to about
4727      * 1100 bytes
4728      */
4729     numdb *= 1ULL << DN_MAX_INDBLKSHIFT;
4730     volsize += numdb;
4731     return (volsize);
4732 }
```