

new/usr/src/head/wctype.h

\*\*\*\*\*

4565 Sun Apr 5 10:44:19 2015

new/usr/src/head/wctype.h

5710 iswblank\_l missing from headers

Reviewed by: Josef Sipek <jeffpc@josefsipek.net>

Reviewed by: Igor Kozhukhov <ikozhukhov@gmail.com>

Approved by: TBD

\*\*\*\*\*

```
1 /*
2  * CDDL HEADER START
3  *
4  * The contents of this file are subject to the terms of the
5  * Common Development and Distribution License, Version 1.0 only
6  * (the "License"). You may not use this file except in compliance
7  * with the License.
8  *
9  * You can obtain a copy of the license at usr/src/OPENSOLARIS.LICENSE
10 * or http://www.opensolaris.org/os/licensing.
11 * See the License for the specific language governing permissions
12 * and limitations under the License.
13 *
14 * When distributing Covered Code, include this CDDL HEADER in each
15 * file and include the License file at usr/src/OPENSOLARIS.LICENSE.
16 * If applicable, add the following below this CDDL HEADER, with the
17 * fields enclosed by brackets "[]" replaced with your own identifying
18 * information: Portions Copyright [yyyy] [name of copyright owner]
19 *
20 * CDDL HEADER END
21 */
22 /* wctype.h      1.13 89/11/02 SMI; JLE */
23 /* from AT&T JAE 2.1 */
24 /* definitions for international functions */

25 /*
26 * Copyright 2015 Garrett D'Amore <garrett@damore.org>
27 * Copyright 2014 Garrett D'Amore <garrett@damore.org>
28 *
29 * Copyright 2003 Sun Microsystems, Inc. All rights reserved.
30 * Use is subject to license terms.
31 */

32 #ifndef _WCTYPE_H
33 #define _WCTYPE_H

34 #include <sys/feature_tests.h>
35 #include <iso/wctype_iso.h>
36 #ifndef _STRICT_SYMBOLS
37 #include <ctype.h>
38 #include <wchar.h>
39 #endif

40 /*
41 * Allow global visibility for symbols defined in
42 * C++ "std" namespace in <iso/wctype_iso.h>.
43 */
44 #if __cplusplus >= 199711L
45 using std::wint_t;
46 using std::wctrans_t;
47 using std::iswalnum;
48 using std::iswalpha;
49 using std::iswctrl;
50 using std::iswdigit;
51 using std::iswgraph;
52 using std::iswlower;
53 using std::iswprint;
54 using std::iswpunct;
55 using std::iswupper;
56 using std::iswpunct;
```

1

new/usr/src/head/wctype.h

```
58 using std::iswspace;
59 using std::iswupper;
60 using std::iswdxigit;
61 using std::towlower;
62 using std::towupper;
63 using std::wctrans;
64 using std::towctrans;
65 using std::iswctype;
66 using std::wctype;
67 #if (__cplusplus >= 201103L) || defined(_STDC_C99) || defined(_XPG6) || \
68 !defined(_STRICT_SYMBOLS)
69 using std::iswblank;
70#endif
71#endif

73 #ifdef __cplusplus
74 extern "C" {
75#endif

77 /* do not allow any of the following in a strictly conforming application */
78 #ifndef _STRICT_SYMBOLS

80 /*
81 * data structure for supplementary code set
82 * for character class and conversion
83 */
84 struct _wctype {
85     wchar_t tmin;           /* minimum code for wctype */
86     wchar_t tmax;           /* maximum code for wctype */
87     unsigned char *index;   /* class index */
88     unsigned int *type;     /* class type */
89     wchar_t cmin;           /* minimum code for conversion */
90     wchar_t cmax;           /* maximum code for conversion */
91     wchar_t *code;          /* conversion code */
92 };

95 #ifdef _ILLUMOS_PRIVATE
96 extern int __iswrune(wint_t);
97 extern wint_t __nextwctype(wint_t, wctype_t);
98 #define iswrune(c)           __iswrune(c)
99 #define nextwctype(c, t)       __nextwctype(c, t)
100#endif

102 /* character classification functions */

104 /* iswascii is still a macro */
105 #define iswascii(c)           isascii(c)

107 /* isw*, except iswascii(), are not macros any more. They become functions */

109 /* is* also become functions */
110 extern int isphonogram(wint_t);
111 extern int isideogram(wint_t);
112 extern int isenglish(wint_t);
113 extern int isnumber(wint_t);
114 extern int isspecial(wint_t);
115 /* From BSD/MacOS */
116 extern int iswideogram(wint_t);
117 extern int isphonogram(wint_t);
118 extern int iswnumber(wint_t);
119 extern int ishexnumber(wint_t);
120 extern int iswspecial(wint_t);

122 #define iscodeset0(c)    isascii(c)
123 #define iscodeset1(c)    (((c) & WCHAR_CSMASK) == WCHAR_CS1)
```

2

```
124 #define iscodeset2(c) (((c) & WCHAR_CSMASK) == WCHAR_CS2)
125 #define iscodeset3(c) (((c) & WCHAR_CSMASK) == WCHAR_CS3)

127 #endif /* !defined(_STRICT_SYMBOLS)... */

130 /* XPG7 extended locale support */
131 #if defined(_XPG7) || !defined(_STRICT_SYMBOLS)

133 #ifndef _LOCALE_T
134 #define _LOCALE_T
135 typedef struct _locale *locale_t;
136#endif

138 extern wint_t towlower_l(wint_t, locale_t);
139 extern wint_t towupper_l(wint_t, locale_t);
140 extern wint_t towctrans_l(wint_t, wctrans_t, locale_t);
141 extern int iswctype_l(wint_t, wctype_t, locale_t);
142 extern int iswalnum_l(wint_t, locale_t);
143 extern int iswalpha_l(wint_t, locale_t);
144 extern int iswblank_l(wint_t, locale_t);
145 extern int iswcntrl_l(wint_t, locale_t);
146 extern int iswdigit_l(wint_t, locale_t);
147 extern int iswgraph_l(wint_t, locale_t);
148 extern int iswlower_l(wint_t, locale_t);
149 extern int iswprint_l(wint_t, locale_t);
150 extern int iswpunct_l(wint_t, locale_t);
151 extern int iswspace_l(wint_t, locale_t);
152 extern int iswupper_l(wint_t, locale_t);
153 extern int iswdxdigit_l(wint_t, locale_t);
154 extern wctrans_t wctrans_l(const char *, locale_t);
155 extern wctype_t wctype_l(const char *, locale_t);
156#endif /* defined(_XPG7) || !defined(_STRICT_SYMBOLS) */

158 #ifdef __cplusplus
159 }
```

unchanged portion omitted

```
new/usr/src/lib/libc/port/mapfile-vers
```

```
*****  
56627 Sun Apr 5 10:44:20 2015  
new/usr/src/lib/libc/port/mapfile-vers  
5772 isxdigit_l, iswdx digit_l not exported (missing from mapfile)  
Reviewed by: Rich Lowe <richlowe@richlowe.net>  
Reviewed by: Josef Sipek <jeffpc@josefsipek.net>  
Approved by: TBD  
*****
```

```
1 #  
2 # CDDL HEADER START  
3 #  
4 # The contents of this file are subject to the terms of the  
5 # Common Development and Distribution License (the "License").  
6 # You may not use this file except in compliance with the License.  
7 #  
8 # You can obtain a copy of the license at usr/src/OPENSOLARIS.LICENSE  
9 # or http://www.opensolaris.org/os/licensing.  
10 # See the License for the specific language governing permissions  
11 # and limitations under the License.  
12 #  
13 # When distributing Covered Code, include this CDDL HEADER in each  
14 # file and include the License file at usr/src/OPENSOLARIS.LICENSE.  
15 # If applicable, add the following below this CDDL HEADER, with the  
16 # fields enclosed by brackets "[]" replaced with your own identifying  
17 # information: Portions Copyright [yyyy] [name of copyright owner]  
18 #  
19 # CDDL HEADER END  
20 #  
21 #  
22 # Copyright (c) 2006, 2010, Oracle and/or its affiliates. All rights reserved.  
23 #  
24 # Copyright 2010 Nexenta Systems, Inc. All rights reserved.  
25 # Use is subject to license terms.  
26 #  
27 # Copyright (c) 2012 by Delphix. All rights reserved.  
28 # Copyright (c) 2015, Joyent, Inc. All rights reserved.  
29 # Copyright (c) 2013, OmniTI Computer Consulting, Inc. All rights reserved.  
30 # Copyright (c) 2013 Gary Mills  
31 # Copyright 2014 Garrett D'Amore <garrett@damore.org>  
  
33 #  
34 # MAPFILE HEADER START  
35 #  
36 # WARNING: STOP NOW. DO NOT MODIFY THIS FILE.  
37 # Object versioning must comply with the rules detailed in  
38 #  
39 #     usr/src/lib/README.mapfiles  
40 #  
41 # You should not be making modifications here until you've read the most current  
42 # copy of that file. If you need help, contact a gatekeeper for guidance.  
43 #  
44 # MAPFILE HEADER END  
45 #  
47 $mapfile_version 2  
  
49 #  
50 # All function names added to this or any other libc mapfile  
51 # must be placed under the 'protected:' designation.  
52 # The 'global:' designation is used *only* for data  
53 # items and for the members of the malloc() family.  
54 #  
56 #  
57 # README README README README README: how to update this file  
58 #     1) each version of Solaris/OpenSolaris gets a version number.
```

```
1
```

```
new/usr/src/lib/libc/port/mapfile-vers
```

```
59 #      (Actually since Solaris is actually a series of OpenSolaris releases  
60 #       we'll just use OpenSolaris for this exercise.)  
61 #       OpenSolaris 2008.11 gets 1.23  
62 #       OpenSolaris 2009.04 gets 1.24  
63 #           etc.  
64 #      2) each project integration uses a unique version number.  
65 #          PSARC/2008/123 gets 1.24.1  
66 #          PSARC/2008/456 gets 1.24.2  
67 #           etc.  
68 #  
71 # Mnemonic conditional input identifiers:  
72 #  
73 # - amd64, i386, sparc32, sparcv9: Correspond to ISA subdirectories used to  
74 #     hold per-platform code. Note however that we use 'sparc32' instead of  
75 #     'sparc'. Since '_sparc' is predefined to apply to, all sparc platforms,  
76 #     naming the 32-bit version 'sparc' would be too likely to cause errors.  
77 # - lf64: Defined on platforms that offer the 32-bit largefile APIs  
79 #  
80 $if _ELF32  
81 $add lf64  
82 $endif  
83 $if _sparc && _ELF32  
84 $add sparc32  
85 $endif  
86 $if _sparc && _ELF64  
87 $add sparcv9  
88 $endif  
89 $if _x86 && _ELF32  
90 $add i386  
91 $endif  
92 $if _x86 && _ELF64  
93 $add amd64  
94 $endif  
  
96 SYMBOL_VERSION ILLUMOS_0.11 {    # Illumos additions  
97     protected:  
98         iswdx digit_l;  
99         isxdigit_l;  
100 } ILLUMOS_0.10;  
  
102 SYMBOL_VERSION ILLUMOS_0.10 {    # Illumos additions  
103     protected:  
104         preadv;  
105         pwritev;  
107 $if lf64  
108         preadv64;  
109         pwritev64;  
110 $endif  
111 } ILLUMOS_0.9;  
_____ unchanged_portion_omitted _____
```

```
2
```

```
new/usr/src/test/libc-tests/cfg/symbols/wctype_h.cfg
```

```
*****
3443 Sun Apr  5 10:44:20 2015
new/usr/src/test/libc-tests/cfg/symbols/wctype_h.cfg
5710 iswblank_l missing from headers
Reviewed by: Josef Sipek <jeffpc@josefsipek.net>
Reviewed by: Igor Kozhukhov <ikozhukhov@gmail.com>
Approved by: TBD
*****
1 #
2 # This file and its contents are supplied under the terms of the
3 # Common Development and Distribution License (" CDDL"), version 1.0.
4 # You may only use this file in accordance with the terms of version
5 # 1.0 of the CDDL.
6 #
7 # A full copy of the text of the CDDL should have accompanied this
8 # source. A copy of the CDDL is also available via the Internet at
9 # http://www.illumos.org/license/CDDL.
10 #

12 #
13 # Copyright 2015 Garrett D'Amore <garrett@damore.org>
14 #

16 #
17 # Definitions found in wctype.h
18 #

19 #
20 # Types.
21 #
22 #
23 type | wint_t | wctype.h | ALL
24 type | wctrans_t | wctype.h | ALL
25 type | wctype_t | wctype.h | ALL

26 #
27 # Values.
28 #
29 #
30 value | WEOF | wint_t | wctype.h | ALL -XPG4+ SUSv2+
31 #

32 #
33 # Functions
34 #
35 func | iswalnum
36     int
37     wint_t
38     wctype.h | ALL

39 func | iswalnum_l
40     int
41     wint_t; locale_t
42     wctype.h | -ALL SUSv4+

43 func | iswalpha
44     int
45     wint_t
46     wctype.h | ALL

47 func | iswalpha_l
48     int
49     wint_t; locale_t
50     wctype.h | -ALL SUSv4+

51 func | iswblank
52     int
53     wint_t
54     wctype.h | C99+
```

```
1
```

```
new/usr/src/test/libc-tests/cfg/symbols/wctype_h.cfg
```

```
60 func | iswblank_l
61     int
62     wint_t; locale_t
63     wctype.h | -ALL SUSv4+

64 func | iswcntrl
65     int
66     wint_t
67     wctype.h | ALL

68 func | iswcntrl_l
69     int
70     wint_t; locale_t
71     wctype.h | -ALL SUSv4+

72 func | iswctype
73     int
74     wint_t; wctype_t
75     wctype.h | ALL

76 func | iswctype_l
77     int
78     wint_t; wctype_t; locale_t
79     wctype.h | -ALL SUSv4+

80 func | iswdigit
81     int
82     wint_t
83     wctype.h | ALL

84 func | iswdigit_l
85     int
86     wint_t; locale_t
87     wctype.h | -ALL SUSv4+

88 func | iswgraph
89     int
90     wint_t
91     wctype.h | ALL

92 func | iswgraph_l
93     int
94     wint_t; locale_t
95     wctype.h | -ALL SUSv4+

96 func | iswlower
97     int
98     wint_t
99     wctype.h | ALL

100 func | iswlower_l
101     int
102     wint_t; locale_t
103     wctype.h | -ALL SUSv4+

104 func | iswprint
105     int
106     wint_t
107     wctype.h | ALL

108 func | iswprint_l
109     int
110     wint_t; locale_t
111     wctype.h | -ALL SUSv4+
```

```
2
```

```

125 func | iswpunct
126     int
127     wint_t
128     wctype.h | ALL
129
130 func | iswpunct_l
131     int
132     wint_t; locale_t
133     wctype.h | -ALL SUSv4+
134
135 func | iswspace
136     int
137     wint_t
138     wctype.h | ALL
139
140 func | iswspace_l
141     int
142     wint_t; locale_t
143     wctype.h | -ALL SUSv4+
144
145 func | iswupper
146     int
147     wint_t
148     wctype.h | ALL
149
150 func | iswupper_l
151     int
152     wint_t; locale_t
153     wctype.h | -ALL SUSv4+
154
155 func | iswdxigit
156     int
157     wint_t
158     wctype.h | ALL
159
160 func | iswdxigit_l
161     int
162     wint_t; locale_t
163     wctype.h | -ALL SUSv4+
164
165 func | towctrans
166     wint_t
167     wint_t; wctrans_t
168     wctype.h | ALL
169
170 func | towctrans_l
171     wint_t
172     wint_t; wctrans_t; locale_t
173     wctype.h | -ALL SUSv4+
174
175 func | towlower
176     wint_t
177     wint_t
178     wctype.h | ALL
179
180 func | towlower_l
181     wint_t
182     wint_t; locale_t
183     wctype.h | -ALL SUSv4+
184
185 func | towupper
186     wint_t
187     wint_t
188     wctype.h | ALL
189
190 func | towupper_l

```

```

191     wint_t
192     wint_t; locale_t
193     wctype.h | -ALL SUSv4+

```