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*****
72740 Mon Jun 5 10:46:46 2017
new/usr/src/cmd/ls/ls.c
8175/8183: memory leak fixes + incorrect test of dereferenced pointer
*****
_____unchanged_portion_omitted_____

219 /*
220 * A numbuf_t is used when converting a number to a string representation
221 */
222 typedef char numbuf_t[NUMBER_WIDTH];

224 static struct dchain *dfirst; /* start of the dir chain */
225 static struct dchain *cdfirst; /* start of the current dir chain */
226 static struct dchain *dtemp; /* temporary - used for linking */
227 static char *curdir; /* the current directory */

229 static int first = 1; /* true if first line is not yet printed */
230 static int nfiles = 0; /* number of flist entries in current use */
231 static int nargs = 0; /* number of flist entries used for arguments */
232 static int maxfiles = 0; /* number of flist/lbuf entries allocated */
233 static int maxn = 0; /* number of flist entries with lbufs assigned */
234 static int quantn = 64; /* allocation growth quantum */
235 static size_t hlbfsz = 1;

237 static struct lbuf *nxtlbf; /* ptr to next lbuf to be assigned */
238 static struct lbuf **hlbf; /* lbuf bookkeeping */
239 static struct lbuf **flist; /* ptr to list of lbuf pointers */
240 static struct lbuf *gstat(char *, int, struct ditem *);
241 static char *getname(uid_t);
242 static char *getgroup(gid_t);
243 static char *makename(char *, char *);
244 static void pentry(struct lbuf *);
245 static void column(void);
246 static void pmode(mode_t aflag);
247 static void selection(int *);
248 static void new_line(void);
249 static void rddir(char *, struct ditem *);
250 static int strcol(unsigned char *);
251 static void pem(struct lbuf **, struct lbuf **, int);
252 static void pdirectory(char *, int, int, int, struct ditem *);
253 static struct cachenode *findincache(struct cachenode **, long);
254 static void freecachenodes(void);
255 static void csi_pprintf(unsigned char *);
256 static void pprintf(char *, char *);
257 static int compar(struct lbuf **pp1, struct lbuf **pp2);
258 static char *number_to_scaled_string(numbuf_t buf,
259 unsigned long long number,
260 long scale);
261 static void record_ancestry(char *, struct stat *, struct lbuf *,
262 int, struct ditem *);
263 static void ls_color_init(void);
264 static ls_color_t *ls_color_find(const char *, mode_t);
265 static void ls_start_color(ls_color_t *);
266 static void ls_end_color(void);

268 static int aflg;
269 static int atflg;
270 static int bflg;
271 static int cflg;
272 static int dflg;
273 static int eflg;
274 static int fflg;
275 static int gflg;
276 static int hflg;
277 static int iflg;

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278 static int lflg;
279 static int mflg;
280 static int nflg;
281 static int oflg;
282 static int pflg;
283 static int qflg;
284 static int rflg = 1; /* init to 1 for special use in compar */
285 static int sflg;
286 static int tflg;
287 static int uflg;
288 static int Uflg;
289 static int wflg;
290 static int xflg;
291 static int Aflg;
292 static int Bflg;
293 static int Cflg;
294 static int Eflg;
295 static int Fflg;
296 static int Hflg;
297 static int Lflg;
298 static int Rflg;
299 static int Sflg;
300 static int vflg;
301 static int Vflg;
302 static int saflg; /* boolean extended system attr. */
303 static int sacnt; /* number of extended system attr. */
304 static int copt;
305 static int vopt;
306 static int tmflg; /* create time ext. system attr. */
307 static int ctm;
308 static int atm;
309 static int mtm;
310 static int crtm;
311 static int alltm;
312 static long hscale;
313 static mode_t flags;
314 static int err = 0; /* Contains return code */
315 static int colorflg;
316 static int file_typeflg;
317 static int noflist = 0;

319 static uid_t lastuid = (uid_t)-1;
320 static gid_t lastgid = (gid_t)-1;
321 static char *lastuname = NULL;
322 static char *lastgname = NULL;

324 /* statreq > 0 if any of sflg, (n)lflg, tflg, Sflg, colorflg are on */
325 static int statreq;

327 static uint64_t block_size = 1;
328 static char *dotp = ".";

330 static u_longlong_t tblocks; /* number of blocks of files in a directory */
331 static time_t year, now;

333 static int num_cols = 80;
334 static int colwidth;
335 static int filewidth;
336 static int fixedwidth;
337 static int nomocore;
338 static int curcol;

340 static struct winsize win;

342 /* if time_fmt_new is left NULL, time_fmt_old is used for all times */
343 static const char *time_fmt_old = FORMAT_OLD; /* non-recent files */

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344 static const char      *time_fmt_new = FORMAT_NEW;      /* recent files */
345 static int             time_custom;  /* != 0 if a custom format */
346 static char           time_buf[FMTSIZE]; /* array to hold day and time */

348 static int             lsc_debug;
349 static ls_color_t     *lsc_match;
350 static ls_color_t     *lsc_colors;
351 static size_t         lsc_ncolors;
352 static char           *lsc_bold;
353 static char           *lsc_underline;
354 static char           *lsc_blink;
355 static char           *lsc_reverse;
356 static char           *lsc_concealed;
357 static char           *lsc_none;
358 static char           *lsc_setfg;
359 static char           *lsc_setbg;
360 static ls_color_t     *lsc_orphan;

362 #define NOTWORKINGDIR(d, l)      (((l) < 2) || \
363                                 (strcmp((d) + (l) - 2, "/.") != 0))

365 #define NOTPARENTDIR(d, l)     (((l) < 3) || \
366                                 (strcmp((d) + (l) - 3, "/..") != 0))

367 /* Extended system attributes support */
368 static int get_sysxattr(char *, struct lbuf *);
369 static void set_sysattrb_display(char *, boolean_t, struct lbuf *);
370 static void set_sysattrtm_display(char *, struct lbuf *);
371 static void format_time(time_t, time_t);
372 static void print_time(struct lbuf *);
373 static void format_attrtime(struct lbuf *);
374 static void *xmalloc(size_t, struct lbuf *);
375 static void free_sysattr(struct lbuf *);
376 static nvpair_t *pair;
377 static nvlist_t *response;
378 static int acl_err;

380 const struct option long_options[] = {
381     {"all", no_argument, NULL, 'a' },
382     {"almost-all", no_argument, NULL, 'A' },
383     {"escape", no_argument, NULL, 'b' },
384     {"classify", no_argument, NULL, 'F' },
385     {"human-readable", no_argument, NULL, 'h' },
386     {"dereference", no_argument, NULL, 'L' },
387     {"dereference-command-line", no_argument, NULL, 'H' },
388     {"ignore-backups", no_argument, NULL, 'B' },
389     {"inode", no_argument, NULL, 'i' },
390     {"numeric-uid-gid", no_argument, NULL, 'n' },
391     {"no-group", no_argument, NULL, 'o' },
392     {"hide-control-chars", no_argument, NULL, 'q' },
393     {"reverse", no_argument, NULL, 'r' },
394     {"recursive", no_argument, NULL, 'R' },
395     {"size", no_argument, NULL, 's' },
396     {"width", required_argument, NULL, 'w' },

398     /* no short options for these */
399     {"block-size", required_argument, NULL, 0 },
400     {"full-time", no_argument, NULL, 0 },
401     {"si", no_argument, NULL, 0 },
402     {"color", optional_argument, NULL, 0 },
403     {"colour", optional_argument, NULL, 0 },
404     {"file-type", no_argument, NULL, 0 },
405     {"time-style", required_argument, NULL, 0 },

407     {0, 0, 0, 0}
408 };

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410 int
411 main(int argc, char *argv[])
412 {
413     int             c;
414     int             i;
415     int             width;
416     int             amino = 0;
417     int             opterr = 0;
418     int             option_index = 0;
419     char           *told = NULL;
420     struct lbuf     *ep;
421     struct lbuf     lb;
422     struct ditem     *myinfo = NULL;

424     (void) setlocale(LC_ALL, "");
425     #if !defined(TEXT_DOMAIN) /* Should be defined by cc -D */
426     #define TEXT_DOMAIN "SYS_TEST" /* Use this only if it weren't */
427     #endif
428     (void) textdomain(TEXT_DOMAIN);
429     #ifdef STANDALONE
430     if (argv[0][0] == '\0')
431         argc = getargv("ls", &argv, 0);
432     #endif

434     lb.lmtime.tv_sec = time(NULL);
435     lb.lmtime.tv_nsec = 0;
436     year = lb.lmtime.tv_sec - 6L*30L*24L*60L*60L; /* 6 months ago */
437     now = lb.lmtime.tv_sec + 60;
438     if (isatty(1)) {
439         cflg = 1;
440         mflg = 0;
441     }

443     while ((c = getopt_long(argc, argv,
444                             "+aAbBcCdeEfFghHiklLmnoOqRrsStuUw:xlvV::%:", long_options,
445                             &option_index)) != -1)
446         switch (c) {
447             case 0:
448                 /* non-short options */
449                 if (strcmp(long_options[option_index].name,
450                             "color") == 0 ||
451                     strcmp(long_options[option_index].name,
452                             "colour") == 0) {
453                     if (optarg == NULL ||
454                         strcmp(optarg, "always") == 0 ||
455                         strcmp(optarg, "yes") == 0 ||
456                         strcmp(optarg, "force") == 0) {
457                         colorflg++;
458                         statreq++;
459                         continue;
460                     }
462                 if (strcmp(optarg, "auto") == 0 ||
463                     strcmp(optarg, "tty") == 0 ||
464                     strcmp(optarg, "if-tty") == 0) {
465                     if (isatty(1) == 1) {
466                         colorflg++;
467                         statreq++;
468                     }
469                     continue;
470                 }

472                 if (strcmp(optarg, "never") == 0 ||
473                     strcmp(optarg, "no") == 0 ||
474                     strcmp(optarg, "none") == 0) {
475                     colorflg = 0;

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476         continue;
477     }
478     (void) fprintf(stderr,
479         gettext("Invalid argument '%s' for "
480             "--color\n"), optarg);
481     ++opterr;
482     continue;
483 }
484
485 if (strcmp(long_options[option_index].name,
486     "si") == 0) {
487     hflg++;
488     hscale = 1000;
489     continue;
490 }
491
492 if (strcmp(long_options[option_index].name,
493     "block-size") == 0) {
494     size_t scale_len = strlen(optarg);
495     uint64_t scale = 1;
496     uint64_t kilo = 1024;
497     char scale_c;
498
499     if (scale_len == 0) {
500         (void) fprintf(stderr, gettext(
501             "Invalid block size '%s'\n"),
502             optarg);
503         exit(1);
504     }
505
506     scale_c = optarg[scale_len - 1];
507     if (scale_c == 'B') {
508         /* need at least digit, scale, B */
509         if (scale_len < 3) {
510             (void) fprintf(stderr, gettext(
511                 "Invalid block size "
512                 "'%s'\n"), optarg);
513             exit(1);
514         }
515         kilo = 1000;
516         scale_c = optarg[scale_len - 2];
517         if (isdigit(scale_c)) {
518             (void) fprintf(stderr,
519                 gettext("Invalid block size "
520                     "'%s'\n"), optarg);
521             exit(1);
522         }
523         /*
524          * make optarg[scale_len - 1] point to
525          * the scale factor
526          */
527         --scale_len;
528     }
529
530     switch (scale_c) {
531     case 'y':
532     case 'Y':
533         scale *= kilo;
534         /*FALLTHROUGH*/
535     case 'z':
536     case 'Z':
537         scale *= kilo;
538         /*FALLTHROUGH*/
539     case 'E':
540     case 'e':
541         scale *= kilo;

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542         /*FALLTHROUGH*/
543     case 'P':
544     case 'p':
545         scale *= kilo;
546         /*FALLTHROUGH*/
547     case 'T':
548     case 't':
549         scale *= kilo;
550         /*FALLTHROUGH*/
551     case 'G':
552     case 'g':
553         scale *= kilo;
554         /*FALLTHROUGH*/
555     case 'M':
556     case 'm':
557         scale *= kilo;
558         /*FALLTHROUGH*/
559     case 'K':
560     case 'k':
561         scale *= kilo;
562         break;
563     default:
564         if (!isdigit(scale_c)) {
565             (void) fprintf(stderr,
566                 gettext("Invalid character "
567                     "following block size in "
568                     "'%s'\n"), optarg);
569             exit(1);
570         }
571     }
572
573     /* NULL out scale constant if present */
574     if (scale > 1 && !isdigit(scale_c))
575         optarg[scale_len - 1] = '\0';
576
577     /* Based on testing, this is what GNU ls does */
578     block_size = strtoll(optarg, NULL, 0) * scale;
579     if (block_size < 1) {
580         (void) fprintf(stderr,
581             gettext("Invalid block size "
582                 "'%s'\n"), optarg);
583         exit(1);
584     }
585     continue;
586 }
587
588 if (strcmp(long_options[option_index].name,
589     "file-type") == 0) {
590     file_typeflg++;
591     Fflg++;
592     statreq++;
593     continue;
594 }
595
596
597 if (strcmp(long_options[option_index].name,
598     "full-time") == 0) {
599     Eflg++;
600     statreq++;
601     eflg = 0;
602     time_fmt_old = FORMAT_ISO_FULL;
603     time_fmt_new = FORMAT_ISO_FULL;
604     continue;
605 }
606
607 if (strcmp(long_options[option_index].name,

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608 "time-style" == 0) {
609     /* like -E, but doesn't imply -l */
610     if (strcmp(optarg, "full-iso") == 0) {
611         Eflg++;
612         statreq++;
613         eflg = 0;
614         time_fmt_old = FORMAT_ISO_FULL;
615         time_fmt_new = FORMAT_ISO_FULL;
616         continue;
617     }
618     if (strcmp(optarg, "long-iso") == 0) {
619         statreq++;
620         Eflg = 0;
621         eflg = 0;
622         time_fmt_old = FORMAT_ISO_LONG;
623         time_fmt_new = FORMAT_ISO_LONG;
624         continue;
625     }
626     if (strcmp(optarg, "iso") == 0) {
627         statreq++;
628         Eflg = 0;
629         eflg = 0;
630         time_fmt_old = FORMAT_ISO_OLD;
631         time_fmt_new = FORMAT_ISO_NEW;
632         continue;
633     }
634     /* should be the default */
635     if (strcmp(optarg, "locale") == 0) {
636         time_fmt_old = FORMAT_OLD;
637         time_fmt_new = FORMAT_NEW;
638         continue;
639     }
640     if (optarg[0] == '+') {
641         char *tnew;
642         char *told, *p;
643         size_t timelen = strlen(optarg);
644
645         p = strchr(optarg, '\n');
646         if (p != NULL)
647             *p++ = '\0';
648
649         /*
650          * Time format requires a leading and
651          * trailing space
652          * Add room for 3 spaces + 2 nulls
653          * The + in optarg is replaced with
654          * a space.
655          */
656         timelen += 2 + 3;
657         told = realloc(told, timelen);
658         told = malloc(timelen);
659         if (told == NULL) {
660             perror("ls");
661             exit(2);
662         }
663
664         (void) memset(told, 0, timelen);
665         told[0] = ' ';
666         (void) strcat(told, &optarg[1],
667             timelen);
668         (void) strcat(told, " ", timelen);
669
670         if (p != NULL) {
671             size_t tnew_len;
672             size_t told_len = strlen(told);

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673         tnew = told + told_len + 1;
674         tnew = told + strlen(told) + 1;
675         tnew_len = timelen -
676             told_len - 1;
677         tnew[0] = ' ';
678         (void) strcat(tnew, p,
679             tnew_len);
680         (void) strcat(tnew, " ",
681             tnew_len);
682         time_fmt_new =
683             (const char *)tnew;
684     } else {
685         time_fmt_new =
686             (const char *)told;
687     }
688
689     time_fmt_old = (const char *)told;
690     time_custom = 1;
691     continue;
692 }
693 continue;
694 }
695
696     continue;
697
698     case 'a':
699         aflg++;
700         continue;
701     case 'A':
702         Aflg++;
703         continue;
704     case 'b':
705         bflg = 1;
706         qflg = 0;
707         continue;
708     case 'B':
709         Bflg = 1;
710         continue;
711     case 'c':
712         uflg = 0;
713         atm = 0;
714         ctm = 0;
715         mtm = 0;
716         crtm = 0;
717         cflg++;
718         continue;
719     case 'C':
720         Cflg = 1;
721         mflg = 0;
722 #ifdef XPG4
723         lflg = 0;
724 #endif
725         continue;
726     case 'd':
727         dflg++;
728         continue;
729     case 'e':
730         eflg++;
731         lflg++;
732         statreq++;
733         Eflg = 0;
734         time_fmt_old = FORMAT_LONG;
735         time_fmt_new = FORMAT_LONG;

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736         continue;
737     case 'E':
738         Eflg++;
739         lflg++;
740         statreq++;
741         eflg = 0;
742         time_fmt_old = FORMAT_ISO_FULL;
743         time_fmt_new = FORMAT_ISO_FULL;
744         continue;
745     case 'f':
746         fflg++;
747         continue;
748     case 'F':
749         Fflg++;
750         statreq++;
751         continue;
752     case 'g':
753         gflg++;
754         lflg++;
755         statreq++;
756         continue;
757     case 'h':
758         hflg++;
759         hscale = 1024;
760         continue;
761     case 'H':
762         Hflg++;
763         /* -H and -L are mutually exclusive */
764         Lflg = 0;
765         continue;
766     case 'i':
767         iflg++;
768         continue;
769     case 'k':
770         block_size = 1024;
771         continue;
772     case 'l':
773         lflg++;
774         statreq++;
775         Cflg = 0;
776         xflg = 0;
777         mflg = 0;
778         atflg = 0;
779         continue;
780     case 'L':
781         Lflg++;
782         /* -H and -L are mutually exclusive */
783         Hflg = 0;
784         continue;
785     case 'm':
786         Cflg = 0;
787         mflg = 1;
788 #ifdef XPG4
789         lflg = 0;
790 #endif
791         continue;
792     case 'n':
793         nflg++;
794         lflg++;
795         statreq++;
796         Cflg = 0;
797         xflg = 0;
798         mflg = 0;
799         atflg = 0;
800         continue;
801     case 'o':

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802         oflg++;
803         lflg++;
804         statreq++;
805         continue;
806     case 'p':
807         pflg++;
808         statreq++;
809         continue;
810     case 'q':
811         qflg = 1;
812         bflg = 0;
813         continue;
814     case 'r':
815         rflg = -1;
816         continue;
817     case 'R':
818         Rflg++;
819         statreq++;
820         continue;
821     case 's':
822         sflg++;
823         statreq++;
824         continue;
825     case 'S':
826         tflg = 0;
827         Uflg = 0;
828         Sflg++;
829         statreq++;
830         continue;
831     case 't':
832         Sflg = 0;
833         Uflg = 0;
834         tflg++;
835         statreq++;
836         continue;
837     case 'U':
838         Sflg = 0;
839         tflg = 0;
840         Uflg++;
841         continue;
842     case 'u':
843         cflg = 0;
844         atm = 0;
845         ctm = 0;
846         mtm = 0;
847         crtm = 0;
848         uflg++;
849         continue;
850     case 'V':
851         Vflg++;
852         /*FALLTHROUGH*/
853     case 'v':
854         vflg++;
855 #if !defined(XPG4)
856         if (lflg)
857             continue;
858 #endif
859         lflg++;
860         statreq++;
861         Cflg = 0;
862         xflg = 0;
863         mflg = 0;
864         continue;
865     case 'w':
866         wflg++;
867         num_cols = atoi(optarg);

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868         continue;
869     case 'x':
870         xflg = 1;
871         Cflg = 1;
872         mflg = 0;
873 #ifdef XPG4
874         lflg = 0;
875 #endif
876         continue;
877     case 'l':
878         Cflg = 0;
879         continue;
880     case '@':
881 #if !defined(XPG4)
882         /*
883          * -l has precedence over -@
884          */
885         if (lflg)
886             continue;
887 #endif
888         atflg++;
889         lflg++;
890         statreq++;
891         Cflg = 0;
892         xflg = 0;
893         mflg = 0;
894         continue;
895     case '/':
896         saflg++;
897         if (optarg != NULL) {
898             if (strcmp(optarg, "c") == 0) {
899                 copt++;
900                 vopt = 0;
901             } else if (strcmp(optarg, "v") == 0) {
902                 vopt++;
903                 copt = 0;
904             } else
905                 opterr++;
906         } else
907             opterr++;
908         lflg++;
909         statreq++;
910         Cflg = 0;
911         xflg = 0;
912         mflg = 0;
913         continue;
914     case '%':
915         tmflg++;
916         if (optarg != NULL) {
917             if (strcmp(optarg, "ctime") == 0) {
918                 ctm++;
919                 atm = 0;
920                 mtm = 0;
921                 crtm = 0;
922             } else if (strcmp(optarg, "atime") == 0) {
923                 atm++;
924                 ctm = 0;
925                 mtm = 0;
926                 crtm = 0;
927                 uflg = 0;
928                 cflg = 0;
929             } else if (strcmp(optarg, "mtime") == 0) {
930                 mtm++;
931                 atm = 0;
932                 ctm = 0;
933                 crtm = 0;

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934         uflg = 0;
935         cflg = 0;
936     } else if (strcmp(optarg, "crttime") == 0) {
937         crtm++;
938         atm = 0;
939         ctm = 0;
940         mtm = 0;
941         uflg = 0;
942         cflg = 0;
943     } else if (strcmp(optarg, "all") == 0) {
944         alltm++;
945         atm = 0;
946         ctm = 0;
947         mtm = 0;
948         crtm = 0;
949     } else
950         opterr++;
951     } else
952         opterr++;
953
954         Sflg = 0;
955         statreq++;
956         mflg = 0;
957         continue;
958     case '?':
959         opterr++;
960         continue;
961     }
962
963     if (opterr) {
964         (void) fprintf(stderr, gettext(
965             "usage: ls -aAbBcCdeEfFghHikLlmnopqRrSstuUvwXv1@/%[c | v]"
966             "%[atime | ctime | mtime | all]"
967             " [files]\n"));
968         exit(2);
969     }
970
971     if (fflg) {
972         aflg++;
973         lflg = 0;
974         sflg = 0;
975         tflg = 0;
976         Sflg = 0;
977         statreq = 0;
978     }
979
980     fixedwidth = 2;
981     if (pflg || Fflg)
982         fixedwidth++;
983     if (iflg)
984         fixedwidth += 11;
985     if (sflg)
986         fixedwidth += 5;
987
988     if (lflg) {
989         if (!gflg && !oflg)
990             gflg = oflg = 1;
991         else
992             if (gflg && oflg)
993                 gflg = oflg = 0;
994         Cflg = mflg = 0;
995     }
996
997     if (!wflg && (Cflg || mflg)) {
998         char *clptr;
999         if ((clptr = getenv("COLUMNS")) != NULL)

```

```

1000         num_cols = atoi(clptr);
1001 #ifdef TERMINFO
1002     else {
1003         if (ioctl(1, TIOCGWINSZ, &win) != -1)
1004             num_cols = (win.ws_col == 0 ? 80 : win.ws_col);
1005     }
1006 #endif
1007 }
1008
1009 /*
1010  * When certain options (-f, or -U and -l, and not -l, etc.) are
1011  * specified, don't cache each dirent as it's read. This 'noflist'
1012  * option is set when there's no need to cache those dirents; instead,
1013  * print them out as they're read.
1014  */
1015 if ((Uflg || fflg) && !Cflg && !lflg && !iflg && statreq == 0)
1016     noflist = 1;
1017
1018 if (num_cols < 20 || num_cols > 1000)
1019     /* assume it is an error */
1020     num_cols = 80;
1021
1022 /* allocate space for flist and the associated */
1023 /* data structures (lbufs) */
1024 maxfiles = quantn;
1025 if (((flist = malloc(maxfiles * sizeof (struct lbuf *))) == NULL) ||
1026     ((nxtlbf = malloc(quantn * sizeof (struct lbuf))) == NULL)) {
1027     perror("ls");
1028     exit(2);
1029 }
1030 if ((hlbf = malloc(sizeof(*hlbf))) == NULL) {
1031     perror("ls");
1032     exit(2);
1033 }
1034 hlbf[0] = nxtlbf;
1035 if ((amino = (argc-optind)) == 0) {
1036     /*
1037      * case when no names are given
1038      * in ls-command and current
1039      * directory is to be used
1040      */
1041     argv[optind] = dotp;
1042 }
1043
1044 if (colorflg)
1045     ls_color_init();
1046
1047 for (i = 0; i < (amino ? amino : 1); i++) {
1048     /*
1049      * If we are recursing, we need to make sure we don't
1050      * get into an endless loop. To keep track of the inodes
1051      * (actually, just the directories) visited, we
1052      * maintain a directory ancestry list for a file
1053      * hierarchy. As we go deeper into the hierarchy,
1054      * a parent directory passes its directory list
1055      * info (device id, inode number, and a pointer to
1056      * its parent) to each of its children. As we
1057      * process a child that is a directory, we save
1058      * its own personal directory list info. We then
1059      * check to see if the child has already been
1060      * processed by comparing its device id and inode
1061      * number from its own personal directory list info
1062      * to that of each of its ancestors. If there is a
1063      * match, then we know we've detected a cycle.
1064      */
1065

```

```

1066         if (Rflg) {
1067             /*
1068              * This is the first parent in this lineage
1069              * (first in a directory hierarchy), so
1070              * this parent's parent doesn't exist. We
1071              * only initialize myinfo when we are
1072              * recursing, otherwise it's not used.
1073              */
1074             if ((myinfo = (struct ditem *)malloc(
1075                 sizeof (struct ditem))) == NULL) {
1076                 perror("ls");
1077                 exit(2);
1078             } else {
1079                 myinfo->dev = 0;
1080                 myinfo->ino = 0;
1081                 myinfo->parent = NULL;
1082             }
1083         }
1084
1085         if (Cflg || mflg) {
1086             width = strcol((unsigned char *)argv[optind]);
1087             if (width > filewidth)
1088                 filewidth = width;
1089         }
1090         if ((ep = gstat((*argv[optind] ? argv[optind] : dotp),
1091             1, myinfo)) == NULL) {
1092             if (nomocore)
1093                 exit(2);
1094             err = 2;
1095             optind++;
1096             continue;
1097         }
1098         ep->ln.nameep = (*argv[optind] ? argv[optind] : dotp);
1099         ep->lflags |= ISARG;
1100         optind++;
1101         nargs++; /* count good arguments stored in flist */
1102         if (acl_err)
1103             err = 2;
1104     }
1105     colwidth = fixedwidth + filewidth;
1106     if (!Uflg)
1107         qsort(flist, (unsigned)nargs, sizeof (struct lbuf *),
1108             (int (*)(const void *, const void *))compar);
1109     for (i = 0; i < nargs; i++) {
1110         if ((flist[i]->ltype == 'd' && dflg == 0) || fflg)
1111             break;
1112     }
1113
1114     pem(&flist[0], &flist[i], 0);
1115     for (; i < nargs; i++) {
1116         pdirectory(flist[i]->ln.nameep, Rflg ||
1117             (amino > 1), nargs, 0, flist[i]->ancinfo);
1118         if (nomocore)
1119             exit(2);
1120     /* -R: print subdirectories found */
1121     while (dfirst || cdfirst) {
1122         /* Place direct subdirs on front in right order */
1123         while (cdfirst) {
1124             /* reverse cdfirst onto front of dfirst */
1125             dtemp = cdfirst;
1126             cdfirst = cdfirst->dc_next;
1127             dtemp->dc_next = dfirst;
1128             dfirst = dtemp;
1129         }
1130         /* take off first dir on dfirst & print it */
1131         dtemp = dfirst;

```

```

1132         dfirst = dfirst->dc_next;
1133         pdirectory(dtemp->dc_name, 1, nargs,
1134                 dtemp->cycle_detected, dtemp->myancinfo);
1135         if (nomocore)
1136             exit(2);
1137         free(dtemp->dc_name);
1138         free(dtemp);
1139     }
1140 }

1142     for (i = 0; i < hlbfsz; i++)
1143         free(hlbf[i]);

1145     free(told);
1146     free(hlbf);
1147     free(flist);
1148     freecachenodes();

1150     return (err);
1151 }
    unchanged_portion_omitted

1778 /*
1779  * get status of file and recomputes tblocks;
1780  * argfl = 1 if file is a name in ls-command and = 0
1781  * for filename in a directory whose name is an
1782  * argument in the command;
1783  * stores a pointer in flist[nfiles] and
1784  * returns that pointer;
1785  * returns NULL if failed;
1786  */
1787 static struct lbuf *
1788 gstat(char *file, int argfl, struct ditem *myparent)
1789 {
1790     struct stat statb, statbl;
1791     struct lbuf *rep;
1792     char buf[BUFSIZ];
1793     ssize_t cc;
1794     int (*statf)() = ((Lflg) || (Hflg && argfl)) ? stat : lstat;
1795     int aclcnt;
1796     int error;
1797     aclent_t *tp;
1798     o_mode_t groupperm, mask;
1799     int grouppermfound, maskfound;

1801     if (nomocore)
1802         return (NULL);

1804     if (nfiles >= maxfiles) {
1805         /*
1806          * all flist/lbuf pair assigned files, time to get some
1807          * more space
1808          */
1809         maxfiles += quantn;
1810         if (((flist = realloc(flist,
1811                             maxfiles * sizeof (struct lbuf *))) == NULL) ||
1812             ((nxtlbf = malloc(quantn *
1813                             sizeof (struct lbuf))) == NULL)) {
1814             perror("ls");
1815             nomocore = 1;
1816             return (NULL);
1817         }
1818         if ((hlbf = realloc(hlbf, sizeof(*hlbf) * (hlbfsz + 1))) == NULL
1819             ||
1820             perror("ls");
1821             nomocore = 1;
1822             return (NULL);

```

```

1822     }
1823     hlbf[hlbfsz++] = nxtlbf;
1824 }

1826 /*
1827  * nfiles is reset to nargs for each directory
1828  * that is given as an argument maxn is checked
1829  * to prevent the assignment of an lbuf to a flist entry
1830  * that already has one assigned.
1831  */
1832     if (nfiles >= maxn) {
1833         rep = nxtlbf++;
1834         flist[nfiles++] = rep;
1835         maxn = nfiles;
1836     } else {
1837         rep = flist[nfiles++];
1838     }

1840     /* Clear the lbuf */
1841     (void) memset((void *) rep, 0, sizeof (struct lbuf));

1843     /*
1844      * When noflist is set, none of the extra information about the dirent
1845      * will be printed, so omit remaining initialization of this lbuf
1846      * as well as the stat(2) call.
1847      */
1848     if (!argfl && noflist)
1849         return (rep);

1851     /* Initialize non-zero members */

1853     rep->lat.tv_sec = time(NULL);
1854     rep->lct.tv_sec = time(NULL);
1855     rep->lmt.tv_sec = time(NULL);

1857     if (argfl || statreq) {
1858         int doacl;

1860         if (lflg)
1861             doacl = 1;
1862         else
1863             doacl = 0;

1865         if ((*statf)(file, &statb) < 0) {
1866             if (argfl || errno != ENOENT ||
1867                 (Lflg && lstat(file, &statb) == 0)) {
1868                 /*
1869                  * Avoid race between readdir and lstat.
1870                  * Print error message in case of dangling link.
1871                  */
1872                 perror(file);
1873                 err = 2;
1874             }
1875             nfiles--;
1876             return (NULL);
1877         }

1879         /*
1880          * If -H was specified, and the file linked to was
1881          * not a directory, then we need to get the info
1882          * for the symlink itself.
1883          */
1884         if ((Hflg) && (argfl) &&
1885             ((statb.st_mode & S_IFMT) != S_IFDIR)) {
1886             if (lstat(file, &statb) < 0) {
1887                 perror(file);

```



```

1888         err = 2;
1889     }
1890 }

1892 rep->lnum = statb.st_ino;
1893 rep->lsize = statb.st_size;
1894 rep->lblocks = statb.st_blocks;
1895 if (colorflg)
1896     rep->color = ls_color_find(file, statb.st_mode);

1898 switch (statb.st_mode & S_IFMT) {
1899 case S_IFDIR:
1900     rep->ltype = 'd';
1901     if (Rflg) {
1902         record_ancestry(file, &statb, rep,
1903             argfl, myparent);
1904     }
1905     break;
1906 case S_IFBLK:
1907     rep->ltype = 'b';
1908     rep->lsize = (off_t)statb.st_rdev;
1909     break;
1910 case S_IFCHR:
1911     rep->ltype = 'c';
1912     rep->lsize = (off_t)statb.st_rdev;
1913     break;
1914 case S_IFIFO:
1915     rep->ltype = 'p';
1916     break;
1917 case S_IFSOCK:
1918     rep->ltype = 's';
1919     rep->lsize = 0;
1920     break;
1921 case S_IFLNK:
1922     /* symbolic links may not have ACLs, so elide acl() */
1923     if ((Lflg == 0) || (Hflg == 0) ||
1924         ((Hflg) && (!argfl))) {
1925         doacl = 0;
1926     }
1927     rep->ltype = 'l';
1928     if (lflg || colorflg) {
1929         cc = readlink(file, buf, BUFSIZ);
1930         if (cc < 0)
1931             break;

1933     /*
1934     * follow the symbolic link
1935     * to generate the appropriate
1936     * Fflg marker for the object
1937     * eg, /bin -> /sym/bin/
1938     */
1939     error = 0;
1940     if (Fflg || pflg || colorflg)
1941         error = stat(file, &statbl);

1943     if (colorflg) {
1944         if (error >= 0)
1945             rep->link_color =
1946                 ls_color_find(file,
1947                     statbl.st_mode);
1948         else
1949             rep->link_color =
1950                 lsc_orphan;
1951     }

1953     if ((Fflg || pflg) && error >= 0) {

```

```

1954     switch (statbl.st_mode & S_IFMT) {
1955     case S_IFDIR:
1956         buf[cc++] = '/';
1957         break;
1958     case S_IFSOCK:
1959         buf[cc++] = '=';
1960         break;
1961     case S_IFDOOR:
1962         buf[cc++] = '>';
1963         break;
1964     case S_IFIFO:
1965         buf[cc++] = '|';
1966         break;
1967     default:
1968         if ((statbl.st_mode & ~S_IFMT) &
1969             (S_IXUSR|S_IXGRP| S_IXOTH))
1970             buf[cc++] = '*';
1971         break;
1972     }
1973     }
1974     buf[cc] = '\0';
1975     rep->flinkto = strdup(buf);
1976     if (rep->flinkto == NULL) {
1977         perror("ls");
1978         nomocore = 1;
1979         return (NULL);
1980     }
1981     break;
1982 }

1984 /*
1985 * ls /sym behaves differently from ls /sym/
1986 * when /sym is a symbolic link. This is fixed
1987 * when explicit arguments are specified.
1988 */

1990 #ifdef XPG6
1991     /* Do not follow a symlink when -F is specified */
1992     if ((!argfl) || (argfl && Fflg) ||
1993         (stat(file, &statbl) < 0))
1994         #else
1995     /* Follow a symlink when -F is specified */
1996     if (!argfl || stat(file, &statbl) < 0)
1997         #endif /* XPG6 */
1998         break;
1999     if ((statbl.st_mode & S_IFMT) == S_IFDIR) {
2000         statb = statbl;
2001         rep->ltype = 'd';
2002         rep->lsize = statbl.st_size;
2003         if (Rflg) {
2004             record_ancestry(file, &statb, rep,
2005                 argfl, myparent);
2006         }
2007     }
2008     break;
2009 case S_IFDOOR:
2010     rep->ltype = 'D';
2011     break;
2012 case S_IFREG:
2013     rep->ltype = '-';
2014     break;
2015 case S_IFPORT:
2016     rep->ltype = 'P';
2017     break;
2018 default:
2019     rep->ltype = '?';

```

```

2020         break;
2021     }
2022     rep->lflags = statb.st_mode & ~S_IFMT;

2024     if (!S_ISREG(statb.st_mode))
2025         rep->lflags |= LS_NOTREG;

2027     rep->luid = statb.st_uid;
2028     rep->lgid = statb.st_gid;
2029     rep->lnl = statb.st_nlink;
2030     if (uflg || (tmflg && atm))
2031         rep->lmtime = statb.st_atim;
2032     else if (cflg || (tmflg && ctm))
2033         rep->lmtime = statb.st_ctim;
2034     else
2035         rep->lmtime = statb.st_mtim;
2036     rep->lat = statb.st_atim;
2037     rep->lct = statb.st_ctim;
2038     rep->lmt = statb.st_mtim;

2040     /* ACL: check acl entries count */
2041     if (doacl) {

2043         error = acl_get(file, 0, &rep->aclp);
2044         if (error) {
2045             (void) fprintf(stderr,
2046                 gettext("ls: can't read ACL on %s: %s\n"),
2047                 file, acl_strerror(error));
2048             rep->acl = ' ';
2049             acl_err++;
2050             return (rep);
2051         }

2053         rep->acl = ' ';

2055         if (rep->aclp &&
2056             ((acl_flags(rep->aclp) & ACL_IS_TRIVIAL) == 0)) {
2057             rep->acl = '+';
2058             /*
2059              * Special handling for ufs aka aclent_t ACL's
2060              */
2061             if (acl_type(rep->aclp) == ACLENT_T) {
2062                 /*
2063                  * For files with non-trivial acls, the
2064                  * effective group permissions are the
2065                  * intersection of the GROUP_OBJ value
2066                  * and the CLASS_OBJ (acl mask) value.
2067                  * Determine both the GROUP_OBJ and
2068                  * CLASS_OBJ for this file and insert
2069                  * the logical AND of those two values
2070                  * in the group permissions field
2071                  * of the lflags value for this file.
2072                  */

2074                 /*
2075                  * Until found in acl list, assume
2076                  * maximum permissions for both group
2077                  * and mask. (Just in case the acl
2078                  * lacks either value for some reason.)
2079                  */
2080                 groupperm = 07;
2081                 mask = 07;
2082                 grouppermfound = 0;
2083                 maskfound = 0;
2084                 aclcnt = acl_cnt(rep->aclp);
2085                 for (tp =

```

```

2086                 (aclent_t *)acl_data(rep->aclp);
2087                 aclcnt--; tp++) {
2088                     if (tp->a_type == GROUP_OBJ) {
2089                         groupperm = tp->a_perm;
2090                         grouppermfound = 1;
2091                         continue;
2092                     }
2093                     if (tp->a_type == CLASS_OBJ) {
2094                         mask = tp->a_perm;
2095                         maskfound = 1;
2096                     }
2097                     if (grouppermfound && maskfound)
2098                         break;
2099                 }

2102                 /* reset all the group bits */
2103                 rep->lflags &= ~S_IRWXG;

2105                 /*
2106                  * Now set them to the logical AND of
2107                  * the GROUP_OBJ permissions and the
2108                  * acl mask.
2109                  */

2111                 rep->lflags |= (groupperm & mask) << 3;

2113             } else if (acl_type(rep->aclp) == ACE_T) {
2114                 int mode;
2115                 mode = grp_mask_to_mode(rep);
2116                 rep->lflags &= ~S_IRWXG;
2117                 rep->lflags |= mode;
2118             }
2119         }

2121         if (!vflg && !Vflg && rep->aclp) {
2122             acl_free(rep->aclp);
2123             rep->aclp = NULL;
2124         }

2126         if (atflg && pathconf(file, _PC_XATTR_EXISTS) == 1)
2127             rep->acl = '@';

2129     } else
2130         rep->acl = ' ';

2132     /* mask ISARG and other file-type bits */

2134     if (rep->ltype != 'b' && rep->ltype != 'c')
2135         tblocks += rep->lblocks;

2137     /* Get extended system attributes */

2139     if ((saflg || (tmflg && crtm) || (tmflg && alltm)) &&
2140         (sysattr_support(file, _PC_SATTR_EXISTS) == 1)) {
2141         int i;

2143         sacnt = attr_count();
2144         /*
2145          * Allocate 'sacnt' size array to hold extended
2146          * system attribute name (verbose) or respective
2147          * symbol representation (compact).
2148          */
2149         rep->exttr = xmalloc(sacnt * sizeof (struct attrb),
2150             rep);

```

```

2152 /* initialize boolean attribute list */
2153 for (i = 0; i < sacnt; i++)
2154     rep->exttr[i].name = NULL;
2155 if (get_sysxattr(file, rep) != 0) {
2156     (void) fprintf(stderr,
2157         gettext("ls:Failed to retrieve "
2158             "extended system attribute from "
2159             "%s\n"), file);
2160     rep->exttr[0].name = xmalloc(2, rep);
2161     (void) strcpy(rep->exttr[0].name, "?", 2);
2162 }
2163 }
2164 }
2165 return (rep);
2166 }

```

\_\_\_\_\_ unchanged\_portion\_omitted \_\_\_\_\_

```

2248 void
2249 freecachenode(struct cachemode *node)
2250 {
2251     struct cachemode *current = node;
2252     if (current != NULL) {
2253         struct cachemode *grt = NULL;
2254         struct cachemode *lss = NULL;
2255
2256         if (current->grtrchild != NULL) {
2257             grt = current->grtrchild;
2258             freecachenode(grt);
2259         }
2260         if (current->lesschild != NULL) {
2261             lss = current->lesschild;
2262             freecachenode(lss);
2263         }
2264
2265         free(current);
2266         current = NULL;
2267     }
2268 }

```

```

2270 void
2271 freecachenodes(void)
2272 {
2273     freecachenode(groups);
2274     freecachenode(names);
2275 }

```

```

2278 /*
2279 * get name from cache, or passwd file for a given uid;
2280 * lastuid is set to uid.
2281 */
2282 static char *
2283 getname(uid_t uid)
2284 {
2285     struct passwd *pwent;
2286     struct cachemode *c;
2287
2288     if ((uid == lastuid) && lastuname)
2289         return (lastuname);
2290
2291     c = findincache(&names, uid);
2292     if (c->initted == 0) {
2293         if ((pwent = getpwuid(uid)) != NULL) {
2294             SCPYN(&c->name[0], pwent->pw_name);
2295         } else {
2296             (void) sprintf(&c->name[0], "%-8u", (int)uid);

```

```

2297     }
2298     c->initted = 1;
2299 }
2300 lastuid = uid;
2301 lastuname = &c->name[0];
2302 return (lastuname);
2303 }

```

\_\_\_\_\_ unchanged\_portion\_omitted \_\_\_\_\_

```

2669 /* Set extended system attribute timestamp display */

```

```

2671 void
2672 set_sysattrtm_display(char *name, struct lbuf *rep)
2673 {
2674     uint_t         nelem;
2675     uint64_t       *value;
2676     int            i;
2677     size_t         len;
2678
2679     if (nvpair_value_uint64_array(pair, &value, &nelem) == 0) {
2680         if (value != NULL) {
2681             if (*value != NULL) {
2682                 len = strlen(name);
2683                 i = 0;
2684                 while (rep->extm[i].stm != 0 && i < sacnt)
2685                     i++;
2686                 rep->extm[i].stm = value[0];
2687                 rep->extm[i].nstm = value[1];
2688                 rep->extm[i].name = xmalloc(len + 1, rep);
2689                 (void) strcpy(rep->extm[i].name, name, len + 1);
2690             }
2691         }
2692     }

```

\_\_\_\_\_ unchanged\_portion\_omitted \_\_\_\_\_