
15435 Wed Sep 30 20:41:06 2015

new/usr/src/uts/common/exec/elf/elf_notes.c

5780 Truncated coredumps

_____unchanged_portion_omitted_____

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166 int
167 write_elfnotes(proc_t *p, int sig, vnode_t *vp, offset_t offset,
168     rlim64_t rlimit, cred_t *credp, core_content_t content)
169 {
170     union {
171         psinfo_t      psinfo;
172         pstatus_t     pstatus;
173         lwpsinfo_t    lwpsinfo;
174         lwpstatus_t    lwpstatus;
175 #if defined(__sparc)
176         gwindows_t    gwindows;
177         asrset_t       asrset;
178 #endif /* __sparc */
179         char          xregs[1];
180         auxv_t         auxv[__KERN_NAUXV_IMPL];
181         prcred_t       pcred;
182         prpriv_t       ppriv;
183         priv_impl_info_t prinfo;
184         struct utsname uts;
185     } *bigwad;

187     size_t xregsize = prhasx(p)? prgetprxregsize(p) : 0;
188     size_t crsize = sizeof (prcred_t) + sizeof (gid_t) * (ngroups_max - 1);
189     size_t psize = prgetprivsize();
190     size_t bigsize = MAX(psize, MAX(sizeof (*bigwad),
191         MAX(xregsize, crsize)));

193     priv_impl_info_t *prii;

195     lwpdir_t *ldp;
196     lwpent_t *lep;
197     kthread_t *t;
198     klwp_t *lwp;
199     user_t *up;
200     int i;
201     int nlwp;
202     int nzomb;
203     int error;
204     uchar_t oldsig;
205     uf_info_t *fip;
206     int fd;
207     vnode_t *vroot;

209 #if defined(__i386) || defined(__i386_COMPAT)
210     struct ssd *ssd;
211     size_t ssdsize;
212 #endif /* __i386 || __i386_COMPAT */

214     bigsize = MAX(bigsize, priv_get_implinfo_size());

216     bigwad = kmem_alloc(bigsize, KM_SLEEP);

218     /*
219      * The order of the elfnote entries should be same here
220      * and in the gcore(1) command. Synchronization is
221      * needed between the kernel and gcore(1).
222      */

224     /*

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225     * Get the psinfo, and set the wait status to indicate that a core was
226     * dumped. We have to forge this since p->p_wcode is not set yet.
227     */
228     mutex_enter(&p->p_lock);
229     prgetpsinfo(p, &bigwad->psinfo);
230     mutex_exit(&p->p_lock);
231     bigwad->psinfo.pr_wstat = wstat(CLD_DUMPED, sig);

233     error = elfnote(vp, &offset, NT_PSINFO, sizeof (bigwad->psinfo),
234         (caddr_t)&bigwad->psinfo, rlimit, credp);
235     if (error)
236         goto done;

238     /*
239      * Modify t_whystop and lwp_cursig so it appears that the current LWP
240      * is stopped after faulting on the signal that caused the core dump.
241      * As a result, prgetstatus() will record that signal, the saved
242      * lwp_siginfo, and its signal handler in the core file status. We
243      * restore lwp_cursig in case a subsequent signal was received while
244      * dumping core.
245      */
246     mutex_enter(&p->p_lock);
247     lwp = ttolwp(curthread);

249     oldsig = lwp->lwp_cursig;
250     lwp->lwp_cursig = (uchar_t)sig;
251     curthread->t_whystop = PR_FAULTED;

253     prgetstatus(p, &bigwad->pstatus, p->p_zone);
254     bigwad->pstatus.pr_lwp.pr_why = 0;

256     curthread->t_whystop = 0;
257     lwp->lwp_cursig = oldsig;
258     mutex_exit(&p->p_lock);

260     error = elfnote(vp, &offset, NT_PSTATUS, sizeof (bigwad->pstatus),
261         (caddr_t)&bigwad->pstatus, rlimit, credp);
262     if (error)
263         goto done;

265     error = elfnote(vp, &offset, NT_PLATFORM, strlen(platform) + 1,
266         platform, rlimit, credp);
267     if (error)
268         goto done;

270     up = PTOU(p);
271     for (i = 0; i < __KERN_NAUXV_IMPL; i++) {
272         bigwad->auxv[i].a_type = up->u_auxv[i].a_type;
273         bigwad->auxv[i].a_un.a_val = up->u_auxv[i].a_un.a_val;
274     }
275     error = elfnote(vp, &offset, NT_AUXV, sizeof (bigwad->auxv),
276         (caddr_t)bigwad->auxv, rlimit, credp);
277     if (error)
278         goto done;

280     bcopy(&utsname, &bigwad->uts, sizeof (struct utsname));
281     if (!INGLOBALZONE(p)) {
282         bcopy(p->p_zone->zone_nodename, &bigwad->uts.nodename,
283             _SYS_NMLN);
284     }
285     error = elfnote(vp, &offset, NT_UTSNAME, sizeof (struct utsname),
286         (caddr_t)&bigwad->uts, rlimit, credp);
287     if (error)
288         goto done;

290     prgetcred(p, &bigwad->pcred);

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292     if (bigwad->pcrcred.pr_ngroups != 0) {
293         crsize = sizeof (prcred_t) +
294             sizeof (gid_t) * (bigwad->pcrcred.pr_ngroups - 1);
295     } else
296         crsize = sizeof (prcred_t);

298     error = elfnote(vp, &offset, NT_PCRRED, crsize,
299         (caddr_t)&bigwad->pcrcred, rlimit, credp);
300     if (error)
301         goto done;

303     error = elfnote(vp, &offset, NT_CONTENT, sizeof (core_content_t),
304         (caddr_t)&content, rlimit, credp);
305     if (error)
306         goto done;

308     prgetpriv(p, &bigwad->ppriv);

310     error = elfnote(vp, &offset, NT_PRPRIV, psize,
311         (caddr_t)&bigwad->ppriv, rlimit, credp);
312     if (error)
313         goto done;

315     prii = priv_hold_implinfo();
316     error = elfnote(vp, &offset, NT_PRPRIVINFO, priv_get_implinfo_size(),
317         (caddr_t)prii, rlimit, credp);
318     priv_release_implinfo();
319     if (error)
320         goto done;

322     /* zone can't go away as long as process exists */
323     error = elfnote(vp, &offset, NT_ZONENAME,
324         strlen(p->p_zone->zone_name) + 1, p->p_zone->zone_name,
325         rlimit, credp);
326     if (error)
327         goto done;

330     /* open file table */
331     vroot = PTOU(p)->u_rdir;
332     if (vroot == NULL)
333         vroot = rootdir;

335     VN_HOLD(vroot);

337     fip = P_FINFO(p);

339     for (fd = 0; fd < fip->fi_nfiles; fd++) {
340         uf_entry_t *ufp;
341         vnode_t *fvp;
342         struct file *fp;
343         vattr_t vattr;
344         prfdinfo_t fdinfo;

346         bzero(&fdinfo, sizeof (fdinfo));

348         mutex_enter(&fip->fi_lock);
349         UF_ENTER(ufp, fip, fd);
350         if (((fp = ufp->uf_file) == NULL) || (fp->f_count < 1)) {
351             UF_EXIT(ufp);
352             mutex_exit(&fip->fi_lock);
353             continue;
354         }

356         fdinfo.pr_fd = fd;

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357         fdinfo.pr_fdflags = ufp->uf_flag;
358         fdinfo.pr_fileflags = fp->f_flag2;
359         fdinfo.pr_fileflags <= 16;
360         fdinfo.pr_fileflags |= fp->f_flag;
361         if ((fdinfo.pr_fileflags & (FSEARCH | FEXEC)) == 0)
362             fdinfo.pr_fileflags += FOPEN;
363         fdinfo.pr_offset = fp->f_offset;

366         fvp = fp->f_vnode;
367         VN_HOLD(fvp);
368         UF_EXIT(ufp);
369         mutex_exit(&fip->fi_lock);

371         /*
372          * There are some vnodes that have no corresponding
373          * path. Its reasonable for this to fail, in which
374          * case the path will remain an empty string.
375          */
376         (void) vnodetopath(vroot, fvp, fdinfo.pr_path,
377             sizeof (fdinfo.pr_path), credp);

379         if (VOP_GETATTR(fvp, &vattr, 0, credp, NULL) != 0) {
380             /*
381              * Try to write at least a subset of information
382              */
383             fdinfo.pr_major = 0;
384             fdinfo.pr_minor = 0;
385             fdinfo.pr_ino = 0;
386             fdinfo.pr_mode = 0;
387             fdinfo.pr_uid = -1;
388             fdinfo.pr_gid = -1;
389             fdinfo.pr_rmajor = 0;
390             fdinfo.pr_rminor = 0;
391             fdinfo.pr_size = -1;

393             error = elfnote(vp, &offset, NT_FDINFO,
394                 sizeof (fdinfo), &fdinfo,
395                 rlimit, credp);
396             if (error != 0) {
397                 VN_RELE(fvp);
398                 VN_RELE(vroot);
399                 if (error)
400                     #endif /* ! codereview */
401                     goto done;
402                 #endif /* ! codereview */
403             }

405             if (fvp->v_type == VSOCK)
406                 fdinfo.pr_fileflags |= sock_getfasync(fvp);

408             VN_RELE(fvp);

410             /*
411              * This logic mirrors fstat(), which we cannot use
412              * directly, as it calls copyout().
413              */
414             fdinfo.pr_major = getmajor(vattr.va_fsid);
415             fdinfo.pr_minor = getminor(vattr.va_fsid);
416             fdinfo.pr_ino = (ino64_t)vattr.va_nodeid;
417             fdinfo.pr_mode = VTOIF(vattr.va_type) | vattr.va_mode;
418             fdinfo.pr_uid = vattr.va_uid;
419             fdinfo.pr_gid = vattr.va_gid;
420             fdinfo.pr_rmajor = getmajor(vattr.va_rdev);

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421         fdinfo.pr_rminor = getminor(vattr.va_rdev);
422         fdinfo.pr_size = (off64_t)vattr.va_size;

424         error = elfnote(vp, &offset, NT_FDINFO,
425             sizeof (fdinfo), &fdinfo, rlimit, credp);
426         if (error) {
427             VN_RELE(vroot);
428             goto done;
429         }
430     }

432     VN_RELE(vroot);

434 #if defined(__i386) || defined(__i386_COMPAT)
435     mutex_enter(&p->p_ldtlock);
436     ssdsize = prnldt(p) * sizeof (struct ssd);
437     if (ssdsize != 0) {
438         ssd = kmem_alloc(ssdsize, KM_SLEEP);
439         prgetldt(p, ssd);
440         error = elfnote(vp, &offset, NT_LDT, ssdsize,
441             (caddr_t)ssd, rlimit, credp);
442         kmem_free(ssd, ssdsize);
443     }
444     mutex_exit(&p->p_ldtlock);
445     if (error)
446         goto done;
447 #endif /* __i386 || defined(__i386_COMPAT) */

449     nlwp = p->p_lwpcnt;
450     nzomb = p->p_zombcnt;
451     /* for each entry in the lwp directory ... */
452     for (ldp = p->p_lwpdir; nlwp + nzomb != 0; ldp++) {

454         if ((lep = ldp->ld_entry) == NULL) /* empty slot */
455             continue;

457         if ((t = lep->le_thread) != NULL) { /* active lwp */
458             ASSERT(nlwp != 0);
459             nlwp--;
460             lwp = ttolwp(t);
461             mutex_enter(&p->p_lock);
462             prgetlwpsinfo(t, &bigwad->lwpsinfo);
463             mutex_exit(&p->p_lock);
464         } else { /* zombie lwp */
465             ASSERT(nzomb != 0);
466             nzomb--;
467             bzero(&bigwad->lwpsinfo, sizeof (bigwad->lwpsinfo));
468             bigwad->lwpsinfo.pr_lwpid = lep->le_lwpid;
469             bigwad->lwpsinfo.pr_state = SZOMB;
470             bigwad->lwpsinfo.pr_sname = 'Z';
471             bigwad->lwpsinfo.pr_start.tv_sec = lep->le_start;
472         }
473         error = elfnote(vp, &offset, NT_LWPSINFO,
474             sizeof (bigwad->lwpsinfo), (caddr_t)&bigwad->lwpsinfo,
475             rlimit, credp);
476         if (error)
477             goto done;
478         if (t == NULL) /* nothing more to do for a zombie */
479             continue;

481         mutex_enter(&p->p_lock);
482         if (t == curthread) {
483             /*
484              * Modify t_whystop and lwp_cursig so it appears that
485              * the current LWP is stopped after faulting on the
486              * signal that caused the core dump. As a result,

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487         * prgetlwpstatus() will record that signal, the saved
488         * lwp_siginfo, and its signal handler in the core file
489         * status. We restore lwp_cursig in case a subsequent
490         * signal was received while dumping core.
491         */
492         oldsig = lwp->lwp_cursig;
493         lwp->lwp_cursig = (uchar_t)sig;
494         t->t_whystop = PR_FAULTED;

496         prgetlwpstatus(t, &bigwad->lwpstatus, p->p_zone);
497         bigwad->lwpstatus.pr_why = 0;

499         t->t_whystop = 0;
500         lwp->lwp_cursig = oldsig;
501     } else {
502         prgetlwpstatus(t, &bigwad->lwpstatus, p->p_zone);
503     }
504     mutex_exit(&p->p_lock);
505     error = elfnote(vp, &offset, NT_LWPSTATUS,
506         sizeof (bigwad->lwpstatus), (caddr_t)&bigwad->lwpstatus,
507         rlimit, credp);
508     if (error)
509         goto done;

511 #if defined(__sparc)
512     /*
513      * Unspilled SPARC register windows.
514      */
515     {
516         size_t size = prnwindows(lwp);

518         if (size != 0) {
519             size = sizeof (gwindows_t) -
520                 (SPARC_MAXREGWINDOW - size) *
521                 sizeof (struct rwindow);
522             prgetwindows(lwp, &bigwad->gwindows);
523             error = elfnote(vp, &offset, NT_GWINDOWS,
524                 size, (caddr_t)&bigwad->gwindows,
525                 rlimit, credp);
526             if (error)
527                 goto done;
528         }
529     }
530     /*
531      * Ancillary State Registers.
532      */
533     if (p->p_model == DATAMODEL_LP64) {
534         prgetasregs(lwp, bigwad->asrset);
535         error = elfnote(vp, &offset, NT_ASRS,
536             sizeof (asrset_t), (caddr_t)bigwad->asrset,
537             rlimit, credp);
538         if (error)
539             goto done;
540     }
541 #endif /* __sparc */

543     if (xregsize) {
544         prgetprxregs(lwp, bigwad->xregs);
545         error = elfnote(vp, &offset, NT_PRXREG,
546             xregsize, bigwad->xregs, rlimit, credp);
547         if (error)
548             goto done;
549     }

551     if (t->t_lwp->lwp_spymaster != NULL) {
552         void *psaddr = t->t_lwp->lwp_spymaster;

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```
553 #ifdef _ELF32_COMPAT
554     /*
555      * On a 64-bit kernel with 32-bit ELF compatibility,
556      * this file is compiled into two different objects:
557      * one is compiled normally, and the other is compiled
558      * with _ELF32_COMPAT set -- and therefore with a
559      * psinfo_t defined to be a psinfo32_t. However, the
560      * psinfo_t denoting our spymaster is always of the
561      * native type; if we are in the _ELF32_COMPAT case,
562      * we need to explicitly convert it.
563      */
564     if (p->p_model == DATAMODEL_ILP32) {
565         psinfo_kto32(psaddr, &bigwad->psinfo);
566         psaddr = &bigwad->psinfo;
567     }
568 #endif
569
570     error = elfnote(vp, &offset, NT_SPYMASTER,
571                     sizeof (psinfo_t), psaddr, rlimit, credp);
572     if (error)
573         goto done;
574 }
575 }
576 ASSERT(nlwp == 0);
577
578 done:
579     kmem_free(bigwad, bigsize);
580     return (error);
581 }
```