

```

*****
11468 Sun Feb 24 04:11:46 2013
new/usr/src/cmd/Makefile
30 Need iconv
*****
1 #
2 # CDDL HEADER START
3 #
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18 #
19 # CDDL HEADER END
20 #

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28 include ../Makefile.master

30 #
31 # Note that the commands 'agents', 'lp', 'perl', and 'man' are first in
32 # the list, violating alphabetical order. This is because they are very
33 # long-running and should be given the most wall-clock time for a
34 # parallel build.
35 #
36 # Commands in the FIRST_SUBDIRS list are built before starting the build
37 # of other commands. Currently this includes only 'isaexec' and
38 # 'platexec'. This is necessary because $(ROOT)/usr/lib/isaexec or
39 # $(ROOT)/usr/lib/platexec must exist when some other commands are built
40 # because their 'make install' creates a hard link to one of them.
41 #
42 # Commands are listed one per line so that TeamWare can auto-merge most
43 # changes.
44 #

46 FIRST_SUBDIRS= \
47 isaexec \
48 platexec

50 COMMON_SUBDIRS= \
51 allocate \
52 availdevs \
53 lp \
54 perl \
55 man \
56 Adm \
57 abi \
58 adbgen \
59 acct \
60 acctadm \
61 arch

```

```

62 asa \
63 ast \
64 audio \
65 auths \
66 autopush \
67 avs \
68 awk \
69 awk_xpg4 \
70 backup \
71 banner \
72 bart \
73 basename \
74 bc \
75 bdiff \
76 beadm \
77 bfs \
78 bnu \
79 boot \
80 busstat \
81 cal \
82 calendar \
83 captinfo \
84 cat \
85 cdrw \
86 cfgadm \
87 checkeq \
88 checknr \
89 chgrp \
90 chmod \
91 chown \
92 chroot \
93 clear \
94 clinfo \
95 cmd-crypto \
96 cmd-inet \
97 col \
98 compress \
99 consadm \
100 coreadm \
101 cpio \
102 cpc \
103 cron \
104 crypt \
105 csh \
106 csplit \
107 ctrun \
108 ctstat \
109 ctwatch \
110 datadm \
111 date \
112 dc \
113 dd \
114 deroff \
115 devfsadm \
116 syseventd \
117 devctl \
118 devinfo \
119 devmgmt \
120 devprop \
121 dfs.cmds \
122 diff \
123 diff3 \
124 diffmk \
125 dircmp \
126 dirname \
127 dis \

```

new/usr/src/cmd/Makefile

```

128      diskmgtd  \
129      dispadmin \
130      dladm     \
131      dlstat    \
132      dmesg     \
133      dodatadm  \
134      dtrace    \
135      du        \
136      dumpadm   \
137      dumpcs    \
138      echo      \
139      ed        \
140      eeprom    \
141      egrep     \
142      eject     \
143      emul64ioct1 \
144      enhance   \
145      env       \
146      eqn       \
147      expand     \
148      expr      \
149      exstr     \
150      factor    \
151      false     \
152      fcinfo    \
153      fcoesvc   \
154      fdetach   \
155      fdformat  \
156      fdisk     \
157      filesync  \
158      fgrep     \
159      file      \
160      filebench \
161      find      \
162      flowadm   \
163      flowstat  \
164      fm        \
165      fmt       \
166      fmothard  \
167      fmothmsg  \
168      fold     \
169      format    \
170      fs.d      \
171      fstyp     \
172      fuser     \
173      fwflash   \
174      gcore     \
175      gencat    \
176      geniconvtbl \
177      genmsg    \
178      getconf   \
179      getdevpolicy \
180      getent    \
181      getfacl   \
182      getmajor  \
183      getopt    \
184      gettext   \
185      gettxt    \
186      grep      \
187      grep_xpg4 \
188      groups    \
189      grpck     \
190      gss       \
191      hal       \
192      halt     \
193      head     \

```

3

new/usr/src/cmd/Makefile

```

194      hostid    \
195      hostname  \
196      hotplug   \
197      hotplugd  \
198      hwdata    \
199      ibd_upgrade \
200      iconv     \
201      #endif /* ! codereview */ \
202      id        \
203      idmap     \
204      infocmp   \
205      init      \
206      initpkg   \
207      install.d \
208      intrd     \
209      intrstat  \
210      ipcrm     \
211      ipcs      \
212      ipf       \
213      isainfo   \
214      isalist   \
215      itutools  \
216      iscsiadm  \
217      iscsid    \
218      iscsitsvc \
219      isns      \
220      itadm     \
221      java      \
222      kbd       \
223      keyserve  \
224      killall   \
225      krb5      \
226      ksh       \
227      kvmstat   \
228      last      \
229      lastcomm  \
230      latencytop \
231      ldap      \
232      ldapcachemgr \
233      lgrpinfo  \
234      line     \
235      link     \
236      dlmgmt    \
237      listen    \
238      loadkeys  \
239      locale    \
240      localedef \
241      lockstat  \
242      locator   \
243      lofiadm   \
244      logadm    \
245      logger    \
246      login     \
247      logins    \
248      look      \
249      ls        \
250      luxadm    \
251      lvm       \
252      mach      \
253      machid    \
254      mail      \
255      mailx     \
256      makekey   \
257      mdb       \
258      msg       \
259      mkdir     \

```

4

```

260 mkfifo \
261 mkfile \
262 mkmsgs \
263 mknod \
264 mkpwdict \
265 mktemp \
266 modload \
267 more \
268 mpathadm \
269 msgfmt \
270 msgid \
271 mt \
272 mv \
273 mvdir \
274 ndmpadm \
275 ndmpd \
276 ndmpstat \
277 netadm \
278 netfiles \
279 newform \
280 newgrp \
281 news \
282 newtask \
283 nice \
284 nl \
285 nlsadmin \
286 nohup \
287 nsadmin \
288 nscd \
289 oamuser \
290 oawk \
291 od \
292 pack \
293 pagesize \
294 passgmt \
295 passwd \
296 pathchk \
297 pbind \
298 pcidr \
299 pcitool \
300 pfexec \
301 pfexecd \
302 pginfo \
303 pgstat \
304 pgrep \
305 picl \
306 plimit \
307 policykit \
308 pools \
309 power \
310 powertop \
311 ppgsz \
312 pg \
313 plockstat \
314 pr \
315 prctl \
316 print \
317 printf \
318 priocntl \
319 profiles \
320 projadd \
321 projects \
322 prstat \
323 prtconf \
324 prtdiag \
325 prtvtoc \

```

```

326 ps \
327 psradm \
328 psrinfo \
329 psrset \
330 ptools \
331 pwck \
332 pwconv \
333 pwd \
334 pyzfs \
335 raidctl \
336 ramdiskadm \
337 rcap \
338 rcm_daemon \
339 rctladm \
340 refer \
341 regcmp \
342 renice \
343 rexd \
344 rm \
345 rmdir \
346 rmformat \
347 rmmount \
348 rmt \
349 rmvolmgr \
350 roles \
351 rpcbind \
352 rpcgen \
353 rpcinfo \
354 rpcsvc \
355 runat \
356 sa \
357 saf \
358 sasinfo \
359 savecore \
360 sbdadm \
361 script \
362 scsi \
363 sdiff \
364 sdpadm \
365 sed \
366 sendmail \
367 setfacl \
368 setmnt \
369 setpgrp \
370 setuname \
371 sgs \
372 sh \
373 shcomp \
374 sbios \
375 smbstrv \
376 smserverd \
377 soelim \
378 sort \
379 spell \
380 split \
381 sqlite \
382 srchtxt \
383 srptadm \
384 srptsvc \
385 ssh \
386 stat \
387 stmfadm \
388 stmfproxy \
389 stmfsvc \
390 stmsboot \
391 streams \

```

```

392 strings \
393 su \
394 sulogin \
395 sunpc \
396 svc \
397 svr4pkg \
398 swap \
399 sync \
400 sysdef \
401 syseventadm \
402 syslogd \
403 tabs \
404 tail \
405 tar \
406 tbl \
407 tcopy \
408 tcpd \
409 terminfo \
410 th_tools \
411 tic \
412 time \
413 tip \
414 tnf \
415 touch \
416 tput \
417 tr \
418 trapstat \
419 troff \
420 true \
421 truss \
422 tsol \
423 tty \
424 ttymon \
425 tzreload \
426 uadmin \
427 ul \
428 uname \
429 units \
430 unlink \
431 unpack \
432 userattr \
433 users \
434 utmp_update \
435 utmpd \
436 valtools \
437 vgrind \
438 vi \
439 volcheck \
440 volrmount \
441 vrrpadm \
442 vscan \
443 vt \
444 w \
445 wall \
446 which \
447 who \
448 whodo \
449 wracct \
450 write \
451 wusbadm \
452 xargs \
453 xstr \
454 yes \
455 ypcmd \
456 yppasswd \
457 zdb \

```

```

458 zdump \
459 zfs \
460 zhack \
461 zic \
462 zinject \
463 zlogin \
464 zoneadm \
465 zoneadmd \
466 zonecfg \
467 zonename \
468 zpool \
469 zlook \
470 zonestat \
471 zstreamdump \
472 ztest \

474 $(CLOSED_BUILD)COMMON_SUBDIRS += \
475 $(CLOSED)/cmd/iconv \
476 $(CLOSED)/cmd/ksh \
477 $(CLOSED)/cmd/localedef \
478 $(CLOSED)/cmd/more_xpg4 \
479 $(CLOSED)/cmd/mtst \
480 $(CLOSED)/cmd/od \
481 $(CLOSED)/cmd/patch \
482 $(CLOSED)/cmd/pax \
483 $(CLOSED)/cmd/printf \
484 $(CLOSED)/cmd/sed \
485 $(CLOSED)/cmd/sed_xpg4 \

487 i386_SUBDIRS= \
488 acpihpd \
489 addbadsec \
490 biosdev \
491 diskscan \
492 lms \
493 ntfsprogs \
494 parted \
495 rtc \
496 ucodeadm \
497 xvm \

499 sparc_SUBDIRS= \
500 cvcd \
501 dcs \
502 device_remap \
503 drd \
504 fruadm \
505 ldmad \
506 oplhpd \
507 prtdscp \
508 prtfru \
509 scadm \
510 sckmd \
511 sf880drd \
512 virtinfo \
513 vntsd \

515 #
516 # Commands that are messaged. Note that 'lp' and 'man' come first
517 # (see previous comment about 'lp' and 'man').
518 #
519 MSGSUBDIRS= \
520 lp \
521 man \
522 abi \
523 acctadm \

```

```

524 allocate \
525 asa \
526 audio \
527 audit \
528 auditconfig \
529 auditd \
530 auditrecord \
531 auditset \
532 auths \
533 autopush \
534 avs \
535 awk \
536 awk_xpg4 \
537 backup \
538 banner \
539 bart \
540 basename \
541 beadm \
542 bnu \
543 busstat \
544 cal \
545 cat \
546 cdrw \
547 cfgadm \
548 checkeq \
549 checknr \
550 chgrp \
551 chmod \
552 chown \
553 cmd-crypto \
554 cmd-inet \
555 col \
556 compress \
557 consadm \
558 coreadm \
559 cpio \
560 cpc \
561 cron \
562 csh \
563 csplit \
564 ctrun \
565 ctstat \
566 ctwatch \
567 datadm \
568 date \
569 dc \
570 dcs \
571 dd \
572 deroff \
573 devfsadm \
574 dfs_cmds \
575 diff \
576 diffmk \
577 dladm \
578 dlstat \
579 du \
580 dumpcs \
581 ed \
582 eject \
583 env \
584 eqn \
585 expand \
586 expr \
587 fcinfo \
588 fgrep \
589 file \

```

```

590 filesync \
591 find \
592 flowadm \
593 flowstat \
594 fm \
595 fold \
596 fs.d \
597 fwflash \
598 geniconvtbl \
599 genmsg \
600 getconf \
601 getent \
602 gettext \
603 gettxt \
604 grep \
605 grep_xpg4 \
606 grpck \
607 gss \
608 halt \
609 head \
610 hostname \
611 hotplug \
612 id \
613 idmap \
614 isaexec \
615 iscsiadm \
616 iscsid \
617 isns \
618 itadm \
619 kbd \
620 krb5 \
621 ksh \
622 last \
623 ldap \
624 ldapcachemgr \
625 lgrpinfo \
626 locale \
627 lofiadm \
628 logadm \
629 logger \
630 logins \
631 ls \
632 luxadm \
633 lvm \
634 mailx \
635 mesg \
636 mkdir \
637 mkpdict \
638 mktemp \
639 more \
640 mpathadm \
641 msgfmt \
642 mv \
643 ndmpadm \
644 ndmpstat \
645 newgrp \
646 newtask \
647 nice \
648 nohup \
649 oawk \
650 pack \
651 passwd \
652 passmgmt \
653 pathchk \
654 pfexec \
655 pg \

```

```

656     pgrep      \
657     picl      \
658     pools    \
659     power     \
660     pr        \
661     praudit   \
662     print     \
663     profiles  \
664     projadd   \
665     projects  \
666     prstat    \
667     prtdiag   \
668     ps        \
669     psrinfo   \
670     ptools    \
671     pwconv    \
672     pwd       \
673     pyzfs     \
674     raidctl   \
675     ramdiskadm \
676     rcap      \
677     rcm_daemon \
678     refer     \
679     regcmp    \
680     renice    \
681     roles     \
682     rm        \
683     rmdir     \
684     rmformat  \
685     rmmount   \
686     rmvolmgr  \
687     sasinfo   \
688     sbdadm    \
689     scadm     \
690     script    \
691     scsi      \
692     sdiff     \
693     sdpadm    \
694     sgs       \
695     sh        \
696     shcomp    \
697     smbstrv   \
698     sort      \
699     split     \
700     srptadm   \
701     ssh       \
702     stat      \
703     stmfadm   \
704     stmsboot  \
705     strings   \
706     su        \
707     svc       \
708     svr4pkg   \
709     swap      \
710     syseventadm \
711     syseventd \
712     tabs      \
713     tar       \
714     tbl       \
715     time      \
716     tnf       \
717     touch     \
718     tput      \
719     troff     \
720     tsol     \
721     tty       \

```

```

722     ttymon    \
723     tzreload  \
724     ul        \
725     uname     \
726     units    \
727     unlink   \
728     unpack   \
729     userattr  \
730     valtools  \
731     vgrind   \
732     vi        \
733     volcheck  \
734     volrmount \
735     vrrpadm  \
736     vscan    \
737     w        \
738     who      \
739     whodo    \
740     wracct   \
741     write    \
742     wusbadm  \
743     xargs    \
744     yppasswd \
745     zdump    \
746     zfs      \
747     zic      \
748     zlogin   \
749     zoneadm  \
750     zoneadm  \
751     zonecfg  \
752     zonename \
753     zpool    \
754     zonestat

756 $(CLOSED_BUILD)MSGSUBDIRS += \
757     $(CLOSED)/cmd/iconv \
758     $(CLOSED)/cmd/ksh \
759     $(CLOSED)/cmd/localedef \
760     $(CLOSED)/cmd/more_xpg4 \
761     $(CLOSED)/cmd/od \
762     $(CLOSED)/cmd/patch \
763     $(CLOSED)/cmd/pax \
764     $(CLOSED)/cmd/printf \
765     $(CLOSED)/cmd/sed \
766     $(CLOSED)/cmd/sed_xpg4

768 sparc_MSGSUBDIRS= \
769     fruadm \
770     prtdscp \
771     prtfru \
772     virtinfo \
773     vntsd

775 i386_MSGSUBDIRS= \
776     ucodeadm

778 #
779 # commands that use dcgettext for localized time, LC_TIME
780 #
781 DCSUBDIRS= \
782     cal \
783     cfgadm \
784     diff \
785     ls \
786     pr \
787     ps \

```

```

788     tar      \
789     w        \
790     who      \
791     whodo    \
792     write

794 $(CLOSED_BUILD)DCSUBDIRS += \
795     $(CLOSED)/cmd/pax

797 #
798 # commands that belong only to audit.
799 #
800 AUDITSUBDIRS= \
801     amt      \
802     audit    \
803     audit_warn \
804     auditconfig \
805     audited  \
806     auditrecord \
807     auditreduce \
808     auditset  \
809     auditstat \
810     praudit

812 #
813 # commands not owned by the systems group
814 #
815 BWOSDIRS=

818 all :=          TARGET = all
819 install :=      TARGET = install
820 clean :=        TARGET = clean
821 clobber :=     TARGET = clobber
822 lint :=         TARGET = lint
823 _msg :=        TARGET = _msg
824 _dc :=         TARGET = _dc

826 .KEEP_STATE:

828 SUBDIRS = $(COMMON_SUBDIRS) $($ (MACH)_SUBDIRS)

830 .PARALLEL:      $(BWOSDIRS) $(SUBDIRS) $(MSGSUBDIRS) $(AUDITSUBDIRS)

832 all install clean clobber lint: $(FIRST_SUBDIRS) .WAIT $(SUBDIRS) \
833     $(AUDITSUBDIRS)

835 #
836 # Manifests cannot be checked in parallel, because we are using
837 # the global repository that is in $(SRC)/cmd/svc/seed/global.db.
838 # For this reason, to avoid .PARALLEL and .NO_PARALLEL conflicts,
839 # we spawn off a sub-make to perform the non-parallel 'make check'
840 #
841 check:
842     $(MAKE) -f Makefile.check check

844 #
845 # The .WAIT directive works around an apparent bug in parallel make.
846 # Evidently make was getting the target _msg vs. _dc confused under
847 # some level of parallelization, causing some of the _dc objects
848 # not to be built.
849 #
850 _msg: $(MSGSUBDIRS) $($ (MACH)_MSGSUBDIRS) .WAIT _dc

852 _dc: $(DCSUBDIRS)

```

```

854 #
855 # Dependencies
856 #
857 fs.d: fstyp
858 ksh:   shcomp isaexec
859 mdb:   terminfo
860 print: lp

862 $(FIRST_SUBDIRS) $(BWOSDIRS) $(SUBDIRS) $(AUDITSUBDIRS): FRC
863     @if [ -f $@/Makefile ]; then \
864         cd $@; pwd; $(MAKE) $(TARGET); \
865     else \
866         true; \
867     fi

869 FRC:

```

new/usr/src/cmd/iconv/Makefile

1

```
*****  
1417 Sun Feb 24 04:11:47 2013  
new/usr/src/cmd/iconv/Makefile  
30 Need iconv  
*****
```

```
1 #  
2 # CDDL HEADER START  
3 #  
4 # The contents of this file are subject to the terms of the  
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6 # (the "License"). You may not use this file except in compliance  
7 # with the License.  
8 #  
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10 # or http://www.opensolaris.org/os/licensing.  
11 # See the License for the specific language governing permissions  
12 # and limitations under the License.  
13 #  
14 # When distributing Covered Code, include this CDDL HEADER in each  
15 # file and include the License file at usr/src/OPENSOLARIS.LICENSE.  
16 # If applicable, add the following below this CDDL HEADER, with the  
17 # fields enclosed by brackets "[]" replaced with your own identifying  
18 # information: Portions Copyright [yyyy] [name of copyright owner]  
19 #  
20 # CDDL HEADER END  
21 #  
22 #  
23 # Copyright 2004 Sun Microsystems, Inc. All rights reserved.  
24 # Use is subject to license terms.  
25 #  
  
27 PROG= iconv  
  
29 include ../Makefile.cmd  
  
31 OBJS = charmap.o iconv.o parser.tab.o scanner.o  
  
33 .KEEP_STATE:  
  
35 CFLAGS += $(CVERBOSE)  
  
37 LDLIBS += -lcmdutils  
38 LDLIBS += -lavl  
39 YFLAGS = -d -b parser  
  
41 CLEANFILES = $(OBJS) parser.tab.c parser.tab.h  
  
43 all: $(PROG)  
  
45 install: all $(ROOTPROG)  
  
47 $(PROG): $(OBJS)  
48 $(LINK.C) $(CFLAGS) $(OBJS) -o $@ $(LDLIBS)  
  
50 $(OBJS): parser.tab.h  
  
52 parser.tab.c parser.tab.h: parser.y  
53 $(YACC) $(YFLAGS) parser.y  
  
55 clean:  
56 $(RM) $(CLEANFILES)  
  
58 lint: lint_PROG  
  
60 include ../Makefile.targ  
61 #endif /* ! codereview */
```



```
*****
```

```
3059 Sun Feb 24 04:11:47 2013
```

```
new/usr/src/cmd/iconv/charmap.c
```

```
30 Need iconv
```

```
*****
```

```
1 /*
2  * This file and its contents are supplied under the terms of the
3  * Common Development and Distribution License ("CDDL"), version 1.0.
4  * You may only use this file in accordance with the terms of version
5  * 1.0 of the CDDL.
6  *
7  * A full copy of the text of the CDDL should have accompanied this
8  * source. A copy of the CDDL is also available via the Internet at
9  * http://www.illumos.org/license/CDDL.
10 */
```

```
12 /*
13  * Copyright 2010 Nexenta Systems, Inc. All rights reserved.
14  * Copyright 2013 David Hoepfner. All rights reserved.
15 */
```

```
17 /*
18  * Character map handling for iconv.
19 */
```

```
21 #include <sys/avl.h>
```

```
23 #include <stddef.h>
```

```
25 #include "iconv.h"
```

```
26 #include "parser.tab.h"
```

```
28 /*
29  * AVL trees for the from and to charmaps.
30 */
```

```
31 static avl_tree_t      from_cmap_sym;
32 static avl_tree_t      from_cmap_wc;
33 static avl_tree_t      to_cmap_sym;
34 static avl_tree_t      to_cmap_wc;
```

```
36 static avl_tree_t      *current_cmap_sym = &from_cmap_sym;
37 static avl_tree_t      *current_cmap_wc = &from_cmap_wc;
```

```
39 typedef struct charmap {
40     const char    *name;
41     wchar_t      wc;
42     avl_node_t    avl_sym;
43     avl_node_t    avl_wc;
44 } charmap_t;
```

```
46 static int
47 cmap_compare_sym(const void *n1, const void *n2)
48 {
49     const charmap_t *c1 = n1;
50     const charmap_t *c2 = n2;
51     int    rv;
52
53     rv = strcmp(c1->name, c2->name);
54     return ((rv < 0) ? -1 : (rv > 0) ? 1 : 0);
55 }
```

```
57 static int
58 cmap_compare_wc(const void *n1, const void *n2)
59 {
60     const charmap_t *c1 = n1;
61     const charmap_t *c2 = n2;
```

```
63     return ((c1->wc < c2->wc) ? -1 : (c1->wc > c2->wc) ? 1 : 0);
64 }
```

```
66 void
67 init_charmap(void)
68 {
69     avl_create(&from_cmap_sym, cmap_compare_sym, sizeof (charmap_t),
70             offsetof(charmap_t, avl_sym));
71
72     avl_create(&from_cmap_wc, cmap_compare_wc, sizeof (charmap_t),
73             offsetof(charmap_t, avl_wc));
74
75     avl_create(&to_cmap_sym, cmap_compare_sym, sizeof (charmap_t),
76             offsetof(charmap_t, avl_sym));
77
78     avl_create(&to_cmap_wc, cmap_compare_wc, sizeof (charmap_t),
79             offsetof(charmap_t, avl_wc));
80 }
```

```
82 /*
83  * Switches from fromcharmap to tocharmap.
84 */
```

```
85 void
86 switch_charmap(void)
87 {
88     current_cmap_sym = &to_cmap_sym;
89     current_cmap_wc = &to_cmap_wc;
90 }
```

```
92 static void
93 add_charmap_impl(char *sym, wchar_t wc, int nodups)
94 {
95     charmap_t      srch;
96     charmap_t      *n = NULL;
97     avl_index_t     where;
```

```
99     srch.wc = wc;
100    srch.name = sym;
```

```
102 /*
103  * Also possibly insert the wide mapping, although note that there
104  * can only be one of these per wide character code.
105  */
106 if ((wc != -1) && ((avl_find(current_cmap_wc, &srch, &where)) == NULL))
107     if ((n = calloc(1, sizeof (*n))) == NULL) {
108         errf(_("out of memory"));
109         return;
110     }
```

```
112     n->wc = wc;
113     avl_insert(current_cmap_wc, n, where);
114 }
```

```
116 if (sym != NULL) {
117     if (avl_find(current_cmap_sym, &srch, &where) != NULL) {
118         if (nodups == 1) {
119             errf(_("duplicate character definition"));
120         }
121     }
122     return;
123 }
```

```
125     if ((n == NULL) && ((n = calloc(1, sizeof (*n))) == NULL)) {
126         errf(_("out of memory"));
127         return;
```

```
128     }
130     n->wc = wc;
131     n->name = sym;
132     printf("ADDING %s\n", sym);
133     avl_insert(current_cmap_sym, n, where);
134     }
135 }

137 void
138 add_charmap(char *sym, int c)
139 {
140     add_charmap_impl(sym, c, 1);
141 }

143 void
144 add_charmap_range(char *s, char *e, int wc)
145 {
147 }
148 #endif /* ! codereview */
```

```

*****
8954 Sun Feb 24 04:11:47 2013
new/usr/src/cmd/iconv/iconv.c
30 Need iconv
*****
1 /*
2  * This file and its contents are supplied under the terms of the
3  * Common Development and Distribution License ("CDDL"), version 1.0.
4  * You may only use this file in accordance with the terms of version
5  * 1.0 of the CDDL.
6  *
7  * A full copy of the text of the CDDL should have accompanied this
8  * source. A copy of the CDDL is also available via the Internet at
9  * http://www.illumos.org/license/CDDL.
10 */

12 /*
13  * Copyright 2011 Nexenta Systems, Inc. All rights reserved.
14  * Copyright 2013 David Hoepfner. All rights reserved.
15 */

17 /*
18  * POSIX iconv.
19 */

21 #include <sys/list.h>

23 #include <errno.h>
24 #include <glob.h>
25 #include <iconv.h>
26 #include <langinfo.h>
27 #include <libnvpair.h>
28 #include <locale.h>
29 #include <stddef.h>
30 #include <string.h>
31 #include <unistd.h>

33 #include "iconv.h"

35 static const char *g_progname = "iconv";

37 static char *g_from_cs = "UTF-8";
38 static char *g_to_cs = "UTF-8";
39 static iconv_t g_ich; /* iconv(3c) lib handle */
40 static int g_errcnt;
41 static boolean_t g_cflag = B_FALSE; /* Skip invalid characters */
42 static boolean_t g_sflag = B_FALSE; /* Silent */
43 static boolean_t g_lflag = B_FALSE; /* List conversions */

46 /*
47  * Forward declarations.
48  */
49 static void usage(void) __NORETURN;
50 static void do_iconv(FILE *, const char *);
51 static void list_codesets(void);
52 int yyparse(void);

54 typedef struct _iconv_item {
55     list_node_t ii_next;
56     list_t ii_alias_list;
57     char *ii_name;
58 } iconv_item_t;

60 typedef struct _iconv_alias {
61     list_node_t ia_next;

```

```

62     char *ia_name;
63 } iconv_alias_t;

65 /*
66  * Print usage.
67  */
68 static void
69 usage(void)
70 {
71     (void) fprintf(stderr, _(
72         "usage:"
73         "\ticonv [-cs] [-f fromcode] [-t tocode] [file ...]\n"
74         "\ticonv [-cs] -f frommap -t tomap [file ...]\n"
75         "\ticonv -l\n"));
76     exit(1);
77 }

80 int
81 main(int argc, char **argv)
82 {
83     char *fname;
84     FILE *fp;
85     int c;

87     init_charmap();

89     /* XXX */
90     yydebug = 1;

92     (void) setlocale(LC_ALL, "");
93     #if !defined(TEXT_DOMAIN) /* Should be defined by cc -D */
94     #define TEXT_DOMAIN "SYS_TEST" /* Use this only if it weren't */
95     #endif
96     (void) textdomain(TEXT_DOMAIN);

98     while ((c = getopt(argc, argv, "clsf:t:?")) != EOF) {
99         switch (c) {
100             case 'c':
101                 g_cflag = B_TRUE;
102                 break;
103             case 'l':
104                 g_lflag = B_TRUE;
105                 break;
106             case 's':
107                 g_sflag = B_TRUE;
108                 break;
109             case 'f':
110                 g_from_cs = optarg;
111                 break;
112             case 't':
113                 g_to_cs = optarg;
114                 break;
115             case '?':
116                 usage();
117             }
118     }

120     if (g_lflag) {
121         if (optind != argc)
122             usage();
123         list_codesets();
124         exit(0);
125     }

127     /* Charmaps and codesets can't be mixed */

```

```

128     if ((strchr(g_from_cs, '/') == NULL) !=
129         (strchr(g_to_cs, '/') == NULL)) {
130         usage();
131     }

133     /* XXX form_cs not only codeset */
134     if (strchr(g_from_cs, '/') != NULL) {
135         reset_scanner(g_from_cs);
136         (void) yyparse();

138         switch_charmap();

140         reset_scanner(g_to_cs);
141         (void) yyparse();
142     }

144     /* XXX empty string "" current encoding */
145     if (g_from_cs == NULL) {
146         g_from_cs = nl_langinfo(CODESET);
147         printf("%s\n", g_from_cs);
148     }
149     if (g_to_cs == NULL)
150         g_to_cs = nl_langinfo(CODESET);

152     /*
153      * XXX todo: deal with charmap files (/paths)
154      */

156     g_ich = iconv_open(g_to_cs, g_from_cs);
157     if (g_ich == ((iconv_t)-1)) {
158         if (errno == EINVAL) {
159             (void) fprintf(stderr, gettext("Not supported %s to %s\n",
160                 g_from_cs, g_to_cs));
161         } else {
162             (void) fprintf(stderr, "iconv_open failed\n");
163         }
164         exit(1);
165     }

167     if (optind == argc || (optind == argc - 1 &&
168         0 == strcmp(argv[optind], "-"))) {
169         do_iconv(stdin, "stdin");
170         exit(0);
171     }

173     for (; optind < argc; optind++) {
174         fp = fopen(argv[optind], "r");
175         if (fp == NULL) {
176             perror(argv[optind]);
177             exit(1);
178         }
179         do_iconv(fp, argv[optind]);
180         (void) fclose(fp);
181     }

183     return (EXIT_SUCCESS);
184 }

186 /*
187  * Do actual conversion, copying *fp to stdout.
188  *
189  * Conversions may grow or shrink data, so using a larger output buffer
190  * to reduce the likelihood of leftover input buffer data in each pass.
191  */

193 #define IBUFSIZ 1024

```

```

194 #define OBUFSIZ (2*IBUFSIZ)

196 void
197 do_iconv(FILE *fp, const char *fname)
198 {
199     const char *iptr;
200     char ibuf[IBUFSIZ];
201     char obuf[OBUFSIZ];
202     char *optr;
203     size_t ileft, icnt, oleft, ocnt;
204     int nr, nw, rc;

206     while ((nr = fread(ibuf, 1, IBUFSIZ, fp)) > 0) {

208         iptr = ibuf;
209         ileft = nr;

211         while (ileft > 0) {
212             optr = obuf;
213             oleft = OBUFSIZ;
214             rc = iconv(g_ich, &iptr, &ileft, &optr, &oleft);
215             if (rc == (size_t)-1) {
216                 /*
217                  * XXX todo: deal with skipping invalid
218                  * input characters and continue...
219                  */
220                 g_errcnt++;
221                 break;
222             }
223             ocnt = OBUFSIZ - oleft;
224             nw = fwrite(obuf, 1, ocnt, stdout);
225             if (nw != ocnt) {
226                 perror("write");
227                 exit(1);
228             }
229         }
230     }

232     /*
233      * End of file. Flush any shift encodings.
234      */
235     iptr = NULL;
236     ileft = 0;
237     optr = obuf;
238     oleft = OBUFSIZ;
239     iconv(g_ich, &iptr, &ileft, &optr, &oleft);
240     ocnt = OBUFSIZ - oleft;
241     fwrite(obuf, 1, ocnt, stdout);
242 }

244 /*
245  * Item is in the list?
246  */
247 static boolean_t
248 iconv_find(list_t *list, const char *name)
249 {
250     iconv_item_t *head;
251     boolean_t found = B_FALSE;

253     head = list_head(list);
254     while (head != NULL) {
255         if (strcmp(head->ii_name, name) == 0) {
256             found = B_TRUE;
257             break;
258         }
259         head = list_next(list, head);

```

```

260     }
262     return (found);
263 }

265 /*
266  * Insert into a sorted list.
267  */
268 static void
269 iconv_insert(list_t *list, const char *name)
270 {
271     iconv_item_t *head;
272     iconv_item_t *item;

274     head = list_head(list);
275     while (head != NULL && strcmp(head->ii_name, name) < 0)
276         head = list_next(list, head);

278     item = (iconv_item_t *)malloc(sizeof (iconv_item_t));

280     list_link_init(&item->ii_next);
281     list_create(&item->ii_alias_list, sizeof (iconv_alias_t),
282               offsetof(iconv_alias_t, ia_next));

284     item->ii_name = strdup(name);

286     list_insert_before(list, head, item);
287 }

289 static void
290 iconv_insert_create(list_t *list, const char *name)
291 {
292     if (!iconv_find(list, name))
293         iconv_insert(list, name);
294 }

296 static void
297 iconv_print(list_t *list)
298 {
299     iconv_item_t *head;
300     iconv_alias_t *alias_head;

302     (void) fprintf(stdout, gettext(
303     "The following are all supported code set names. All combinations\n
304     "of those names are not necessarily available for the pair of the\n"
305     "fromcode-tocode. Some of those code set names have aliases, which\
306     "are case-insensitive and shown after the canonical name:\n"));

308     head = list_head(list);
309     while (head != NULL) {
310         (void) fprintf(stdout, "%s", head->ii_name);

312         if (!list_is_empty(&head->ii_alias_list)) {
313             printf(" (");
314             alias_head = list_head(&head->ii_alias_list);
315             while (alias_head != NULL) {
316                 (void) fprintf(stdout, "%s",
317                               alias_head->ia_name);

319                 alias_head = list_next(&head->ii_alias_list,
320                                       alias_head);

322                 if (alias_head != NULL)
323                     (void) fprintf(stdout, ", ");
324             }
325             (void) fprintf(stdout, ")");

```

```

326     }

328     (void) fprintf(stdout, "\n");

330     head = list_next(list, head);
331     }
332 }

334 /*
335  * List all codesets available.
336  */
337 static void
338 list_codesets(void)
339 {
340     list_t item_list;
341     glob_t globbuf;
342     FILE *fp;
343     char *alias, *ptr, *chomp;
344     char buf[1024];
345     int i;

347     list_create(&item_list, sizeof (iconv_item_t),
348               offsetof(iconv_item_t, ii_next));

350 #define _ICONV_PATH    "/usr/lib/iconv/"

352     /* XXX search path depends on arch amd64 etc */
353     (void) chdir(_ICONV_PATH);
354     (void) glob("*.so", GLOB_NOSORT, NULL, &globbuf);
355     (void) chdir("geniconvtbl/binarytables");
356     (void) glob("*.bt", GLOB_NOSORT|GLOB_APPEND, NULL, &globbuf);

358     for (i = 0; i < globbuf.gl_pathc; i++) {

360         ptr = globbuf.gl_pathv[i];
361         alias = strsep(&ptr, "%");

363         chomp = ptr;
364         for (; *chomp; chomp++) {
365             if (*chomp == '.')
366                 *chomp = '\0';
367         }

369         iconv_insert_create(&item_list, ptr);
370         iconv_insert_create(&item_list, alias);
371     }

373     globfree(&globbuf);

375     (void) chdir(_ICONV_PATH);
376     (void) glob("*.t", GLOB_NOSORT, NULL, &globbuf);

378     for (i = 0; i < globbuf.gl_pathc; i++) {

380         ptr = globbuf.gl_pathv[i];
381         alias = strsep(&ptr, ".");
382         printf("%s\n", ptr);
383         chomp = ptr;
384         for (; *chomp; chomp++) {
385             if (*chomp == '.')
386                 *chomp = '\0';
387         }

389         iconv_insert_create(&item_list, ptr);
390         iconv_insert_create(&item_list, alias);
391     }

```

```
393     globfree(&globbuf);
395     /*
396     * Read in the alias file and build up a list of
397     * encoding aliases.
398     */
399     fp = fopen("alias", "r");
400     if (fp == NULL) {
401         fprintf(stderr, gettext(
402             "Failed to open the conversion alias file: %s\n"),
403             "XXX");
405         /* XXX free list */
406         return;
407     }
409     while (fgets(buf, sizeof (buf), fp) != NULL) {
410         iconv_item_t *head;
411         iconv_alias_t *alias_head;
413         /* Skip comments */
414         if (buf[0] == '#')
415             continue;
417         ptr = buf;
418         alias = strsep(&ptr, " \t");
420         chomp = ptr;
421         for (; *chomp; chomp++) {
422             if (*chomp == '\n')
423                 *chomp = '\0';
424         }
426         head = list_head(&item_list);
427         while (head != NULL &&
428             strcmp(head->ii_name, ptr) < 0)
429             head = list_next(&item_list, head);
431         if (head != NULL) {
432             alias_head = (iconv_alias_t *)malloc(
433                 sizeof (iconv_alias_t));
434             list_link_init(&alias_head->ia_next);
435             alias_head->ia_name = strdup(alias);
437             list_insert_tail(&head->ii_alias_list, alias_head);
438         }
439     }
441     iconv_print(&item_list);
443     /* XXX free list */
445     (void) fclose(fp);
446 }
447 #endif /* ! codereview */
```

new/usr/src/cmd/iconv/iconv.h

1

1287 Sun Feb 24 04:11:48 2013

new/usr/src/cmd/iconv/iconv.h

30 Need iconv

```
1 /*
2  * This file and its contents are supplied under the terms of the
3  * Common Development and Distribution License ("CDDL"), version 1.0.
4  * You may only use this file in accordance with the terms of version
5  * 1.0 of the CDDL.
6  *
7  * A full copy of the text of the CDDL should have accompanied this
8  * source. A copy is of the CDDL is also available via the Internet
9  * at http://www.illumos.org/license/CDDL.
10 */

12 /*
13  * Copyright 2013 David Hoepfner. All rights reserved.
14 */

16 /*
17  * POSIX iconv.
18 */

20 #include <sys/types.h>

22 #include <libintl.h>
23 #include <stdarg.h>
24 #include <stdio.h>
25 #include <stdlib.h>
26 #include <strings.h>

28 /*
29  * Macros.
30 */
31 #define _(x)    gettext(x)

33 extern int      com_char;      /* Comment character */
34 extern int      esc_char;      /* Escape character */
35 extern int      mb_cur_max;
36 extern int      mb_cur_min;

38 extern int      yydebug;
39 extern int      lineno;

41 /*
42  * Functions from scanner.c
43 */
44 char    *to_mb_string(const wchar_t *);
45 void    set_wide_encoding(const char *);
46 void    add_wcs(wchar_t);
47 wchar_t *get_wcs(void);
48 void    reset_scanner(const char *);
49 void    yyerror(const char *);
50 void    errf(const char *, ...);
51 void    scan_to_eol(void);

53 /*
54  * Functions from charmap.c
55 */
56 void    init_charmap(void);
57 void    switch_charmap(void);
58 void    add_charmap(char *, int);
59 void    add_charmap_range(char *, char *, int);
60 #endif /* !codereview */
```

```
*****
```

```
2483 Sun Feb 24 04:11:48 2013
```

```
new/usr/src/cmd/iconv/parser.y
```

```
30 Need iconv
```

```
*****
```

```

1  %{
2  /*
3   * This file and its contents are supplied under the terms of the
4   * Common Development and Distribution License ("CDDL"), version 1.0.
5   * You may only use this file in accordance with the terms of version
6   * 1.0 of the CDDL.
7   *
8   * A full copy of the text of the CDDL should have accompanied this
9   * source. A copy of the CDDL is also available via the Internet at
10  * http://www.illumos.org/license/CDDL.
11  */

13 /*
14  * Copyright 2010 Nexenta Systems, Inc. All rights reserved.
15  */

17 /*
18  * POSIX charmap grammar.
19  */

21 #include <wchar.h>
22 #include <stdio.h>
23 #include <limits.h>
24 #include "iconv.h"

26 %}
27 %union {
28     int          num;
29     wchar_t      wc;
30     char         *token;
31 }

33 %token          T_CODE_SET
34 %token          T_MB_CUR_MAX
35 %token          T_MB_CUR_MIN
36 %token          T_COM_CHAR
37 %token          T_ESC_CHAR
38 %token          T_LT
39 %token          T_GT
40 %token          T_NL
41 %token          T_SEMI
42 %token          T_COMMA
43 %token          T_ELLIPSIS
44 %token          T_LPAREN
45 %token          T_LPAREN
46 %token          T_QUOTE
47 %token          T_NULL
48 %token          T_WS
49 %token          T_END
50 %token          T_COPY
51 %token          T_CHARMAP
52 %token          T_WIDTH
53 %token          T_WIDTH_DEFAULT
54 %token <wc>    T_CHAR
55 %token <token> T_NAME
56 %token <num>   T_NUMBER
57 %token <token> T_SYMBOL

59 %%

61 iconv          : setting_list categories

```

```

62         | categories
63         ;

66 setting_list : setting_list setting
67              | setting
68              ;

70 setting      : T_COM_CHAR T_CHAR T_NL
71              {
72                  printf("Setting comment\n");
73                  com_char = $2;
74              }
75              | T_ESC_CHAR T_CHAR T_NL
76              {
77                  esc_char = $2;
78              }
79              | T_MB_CUR_MAX T_NUMBER T_NL
80              {
81                  mb_cur_max = $2;
82              }
83              | T_MB_CUR_MIN T_NUMBER T_NL
84              {
85                  mb_cur_min = $2;
86              }
87              | T_CODE_SET string T_NL
88              {
89                  wchar_t *w = get_wcs();
90
91                  set_wide_encoding(to_mb_string(w));
92                  free(w);
93              }
94              | T_CODE_SET T_NAME T_NL
95              {
96                  set_wide_encoding($2);
97              }
98              ;

100 categories  : categories category
101              | category
102              ;

104 category    : charmap
105              | width
106              ;

108 charmap     : T_CHARMAP T_NL charmap_list T_END T_CHARMAP T_NL

110 charmap_list : charmap_list charmap_entry
111              | charmap_entry
112              ;

114 charmap_entry : T_SYMBOL T_CHAR
115              {
116                  add_charmap($1, $2);
117                  scan_to_eol();
118              }
119              | T_SYMBOL T_ELLIPSIS T_SYMBOL T_CHAR
120              {
121                  add_charmap_range($1, $3, $4);
122                  scan_to_eol();
123              }
124              | T_NL
125              ;

127 width      : T_WIDTH T_NL width_list T_END T_WIDTH T_NL

```



```
129 width_list      : width_list width_entry
130                  | width_entry
131                  ;

133 width_entry      : T_SYMBOL T_NUMBER
134                  {
135                      printf("WIDTH ENTRY\n");
136                  }
137                  | T_SYMBOL T_ELLIPSIS T_SYMBOL T_NUMBER
138                  {
139                      printf("WIDTH ENTY ELL\n");
140                  }
141                  | T_NL
142                  ;

144 string           : T_QUOTE charlist T_QUOTE
145                  | T_QUOTE T_QUOTE
146                  ;

148 charlist         : charlist T_CHAR
149                  {
150                      add_wcs($2);
151                  }
152                  | T_CHAR
153                  {
154                      add_wcs($1);
155                  }
156                  ;
157 #endif /* ! codereview */
```

new/usr/src/cmd/iconv/scanner.c

1

```
*****
11574 Sun Feb 24 04:11:48 2013
new/usr/src/cmd/iconv/scanner.c
30 Need iconv
*****
1 /*
2  * This file and its contents are supplied under the terms of the
3  * Common Development and Distribution License ("CDDL"), version 1.0.
4  * You may only use this file in accordance with the terms of version
5  * 1.0 of the CDDL.
6  *
7  * A full copy of the text of the CDDL should have accompanied this
8  * source. A copy of the CDDL is also available via the Internet at
9  * http://www.illumos.org/license/CDDL.
10 */

12 /*
13  * Copyright 2010 Nexenta Systems, Inc. All rights reserved.
14  * Copyright 2013 David Hoepfner. All rights reserved.
15 */

17 /*
18  * Functions to charmap .
19 */

21 #include <assert.h>
22 #include <ctype.h>
23 #include <limits.h>
24 #include <wchar.h>

26 #include "iconv.h"
27 #include "parser.tab.h"

29 /*
30  * Helper macros.
31 */
32 #define hex(x) \
33     (isdigit(x) ? (x - '0') : ((islower(x) ? (x - 'a') : (x - 'A')) + 10))

35 #define isodigit(x) ((x >= '0') && (x <= '7'))

37 /*
38  * Charmap specific.
39 */
40 int         com_char = '#';
41 int         esc_char = '\\';
42 int         mb_cur_max = 1;
43 int         mb_cur_min = 1;

45 int         lineno = 1;
46 static FILE *input = stdin;
47 static const char *filename = "<stdin>";
48 static int  escaped = 0;
49 static int  instring = 0;
50 static int  nextline;

52 /*
53  * Tokens.
54 */
55 static char *token = NULL;
56 static int  tokidx;
57 static int  toksz = 0;
58 static int  hadtok = 0;

60 /*
61  * Wide strings.
```

new/usr/src/cmd/iconv/scanner.c

2

```
62 */
63 static wchar_t *widestr = NULL;
64 static int     wideidx = 0;
65 static int     widesz = 0;

67 /*
68  * Keywords related.
69 */
70 int           last_kw = 0;
71 static int     category = T_END;

73 static struct token {
74     int         id;
75     const char *name;
76 } keywords[] = {
77     { T_COM_CHAR,      "comment_char" },
78     { T_ESC_CHAR,     "escape_char" },
79     { T_END,          "END" },
80     { T_CHARMAP,     "CHARMAP" },
81     { T_WIDTH,       "WIDTH" },
82     { T_WIDTH_DEFAULT, "WIDTH_DEFAULT" },
83     { -1, NULL },
84 };

86 /*
87  * Charmap reserved keywords.
88 */
89 static struct token symwords[] = {
90     { T_COM_CHAR,      "comment_char" },
91     { T_ESC_CHAR,     "escape_char" },
92     { T_CODE_SET,     "code_set_name" },
93     { T_MB_CUR_MAX,   "mb_cur_max" },
94     { T_MB_CUR_MIN,   "mb_cur_min" },
95     { -1, NULL },
96 };

98 static int categories[] = {
99     T_CHARMAP,
100    T_WIDTH,
101    0,
102 };

104 char *
105 to_mb_string(const wchar_t *wcs)
106 {
107     return (NULL);
108 }

110 void
111 set_wide_encoding(const char *encoding)
112 {
113 }

115 /*
116  * Reset the scanner variables and open the supplied charmap file.
117 */
118 void
119 reset_scanner(const char *fname)
120 {
121     input = fopen(fname, "r");
122     if (input == NULL) {
123         perror("fopen");
124         exit(4);
125     }
127     filename = fname;
```

```

128     com_char = '#';
129     esc_char = '\\';
130     instrng = 0;
131     escaped = 0;
132     lineno = 1;
133     nextline = 1;
134     tokidx = 0;
135     wideidx = 0;
136 }

138 static int
139 scanc(void)
140 {
141     int    c;

143     c = getc(input);
144     lineno = nextline;
145     if (c == '\\n') {
146         nextline++;
147     }

149     return (c);
150 }

152 static void
153 unscanc(int c)
154 {
155     if (c == '\\n') {
156         nextline--;
157     }

159     if (ungetc(c, input) < 0) {
160         yyerror(_("ungetc failed"));
161     }
162 }

164 static int
165 scan_hex_byte(void)
166 {
167     int    c1, c2;
168     int    v;

170     c1 = scanc();
171     if (!isxdigit(c1)) {
172         yyerror(_("malformed hex digit"));
173         return (0);
174     }
175     c2 = scanc();
176     if (!isxdigit(c2)) {
177         yyerror(_("malformed hex digit"));
178         return (0);
179     }
180     v = ((hex(c1) << 4) | hex(c2));
181     return (v);
182 }

184 static int
185 scan_dec_byte(void)
186 {
187     int    c1, c2, c3;
188     int    b;

190     c1 = scanc();
191     if (!isdigit(c1)) {
192         yyerror(_("malformed decimal digit"));
193         return (0);

```

```

194     }
195     b = c1 - '0';
196     c2 = scanc();
197     if (!isdigit(c2)) {
198         yyerror(_("malformed decimal digit"));
199         return (0);
200     }
201     b *= 10;
202     b += (c2 - '0');
203     c3 = scanc();
204     if (!isdigit(c3)) {
205         unscanc(c3);
206     } else {
207         b *= 10;
208         b += (c3 - '0');
209     }
210     return (b);
211 }

213 static int
214 scan_oct_byte(void)
215 {
216     int    c1, c2, c3;
217     int    b;

219     b = 0;

221     c1 = scanc();
222     if (!isodigit(c1)) {
223         yyerror(_("malformed octal digit"));
224         return (0);
225     }
226     b = c1 - '0';
227     c2 = scanc();
228     if (!isodigit(c2)) {
229         yyerror(_("malformed octal digit"));
230         return (0);
231     }
232     b *= 8;
233     b += (c2 - '0');
234     c3 = scanc();
235     if (!isodigit(c3)) {
236         unscanc(c3);
237     } else {
238         b *= 8;
239         b += (c3 - '0');
240     }
241     return (b);
242 }

244 void
245 add_tok(int c)
246 {
247     if ((tokidx + 1) >= toksz) {
248         toksz += 64;

250         if ((token = realloc(token, toksz)) == NULL) {
251             yyerror(_("out of memory"));
252             tokidx = 0;
253             toksz = 0;
254             return;
255         }
256     }

258     token[tokidx++] = (char)c;
259     token[tokidx] = 0;

```

```

260 }

262 void
263 add_wcs(wchar_t c)
264 {
265     if ((wideidx + 1) >= wiesz) {
266         wiesz += 64;
267         widestr = realloc(widestr, (wiesz * sizeof (wchar_t)));
268         if (widestr == NULL) {
269             yyerror(_("out of memory"));
270             wideidx = 0;
271             wiesz = 0;
272             return;
273         }
274     }

276     widestr[wideidx++] = c;
277     widestr[wideidx] = 0;
278 }

280 wchar_t *
281 get_wcs(void)
282 {
283     wchar_t *ws = widestr;

285     wideidx = 0;
286     widestr = NULL;
287     wiesz = 0;

289     if (ws == NULL) {
290         if ((ws = wsdup(L"")) == NULL) {
291             yyerror(_("out of memory"));
292         }
293     }

295     return (ws);
296 }

298 static int
299 get_byte(void)
300 {
301     int c;

303     if ((c = scanc()) != esc_char) {
304         unscanc(c);
305         return (EOF);
306     }

308     c = scanc();

310     switch (c) {
311     case 'd':
312     case 'D':
313         return (scan_dec_byte());
314     case 'x':
315     case 'X':
316         return (scan_hex_byte());
317     case '0' ... '7':
318         /* Put the character back so we can get it */
319         unscanc(c);
320         return (scan_oct_byte());
321     default:
322         unscanc(c);
323         unscanc(esc_char);
324         return (EOF);
325     }

```

```

326 }

328 int
329 get_escaped(int c)
330 {
331     switch (c) {
332     case 'n':
333         return ('\n');
334     case 'r':
335         return ('\r');
336     case 't':
337         return ('\t');
338     case 'f':
339         return ('\f');
340     case 'v':
341         return ('\v');
342     case 'b':
343         return ('\b');
344     case 'a':
345         return ('\a');
346     default:
347         return (c);
348     }
349 }

351 int
352 get_wide(void)
353 {
354     char mbs[MB_LEN_MAX + 1] = "";
355     int mbi = 0;
356     int c;
357     wchar_t wc;

359     if (mb_cur_max >= sizeof (mbs)) {
360         yyerror(_("max multibyte character size too big"));
361         mbi = 0;
362         return (T_NULL);
363     }

365     for (;;) {
366         if ((mbi == mb_cur_max) || ((c = get_byte()) == EOF)) {
367             /*
368              * End of the byte sequence reached, but no
369              * valid wide decoding. Fatal error.
370              */
371             mbi = 0;
372             yyerror(_("not a valid character encoding"));
373             return (T_NULL);
374         }

376         mbs[mbi++] = c;
377         mbs[mbi] = 0;

379         if (mbi == mb_cur_max) {
380             break;
381         }
382     }

384     mbi = 0;
385     /* XXX */
386     yylval.wc = (uint8_t)*mbs;

388     return (T_CHAR);
389 }

391 int

```

```

392 get_symbol(void)
393 {
394     int    c;

396     while ((c = scanc()) != EOF) {
397         if (escaped == 1) {
398             escaped = 0;
399             if (c == '\n') {
400                 continue;
401             }

403             add_tok(get_escaped(c));
404             continue;
405         }

407         if (c == esc_char) {
408             escaped = 1;
409             continue;
410         }

412         if (c == '\n') {          /* Well that's strange! */
413             yyerror(_("unterminated symbolic name"));
414             continue;
415         }

417         if (c == '>') {          /* End of symbol */
418             /*
419              * This restarts the token from the beginning
420              * the next time we scan a character. (This
421              * token is complete.)
422              */
423             if (token == NULL) {
424                 yyerror(_("missing symbolic name"));
425                 return (T_NULL);
426             }

428             tokidx = 0;

430             /*
431              * A few symbols are handled as keywords outside
432              * of the normal categories.
433              */
434             if (category == T_END) {
435                 int    i;

437                 for (i = 0; symwords[i].name != 0; i++) {
438                     if (strcmp(token, symwords[i].name) ==
439                         0) {
440                         last_kw = symwords[i].id;
441                         return (last_kw);
442                     }
443                 }
444             }

446             /* XXX */

448             /* Its an undefined symbol */
449             yylval.token = strdup(token);
450             token = NULL;
451             toksz = 0;
452             tokidx = 0;
453             printf("returning SYMBOL %s\n", yylval.token);
454             return (T_SYMBOL);
455         }

457         add_tok(c);

```

```

458     }

460     yyerror(_("unterminated symbolic name"));

462     return (EOF);
463 }

465 static int
466 consume_token(void)
467 {
468     int    len = tokidx;
469     int    i;

471     tokidx = 0;
472     if (token == NULL) {
473         return (T_NULL);
474     }

476     /*
477      * This one is special, because we don't want it to alter the
478      * last_kw field.
479      */
480     if (strcmp(token, "...") == 0) {
481         return (T_ELLIPSIS);
482     }

484     /* Search for reserved words first */
485     for (i = 0; keywords[i].name; i++) {
486         int    j;

488         if (strcmp(keywords[i].name, token) == 0) {
489             continue;
490         }

492         last_kw = keywords[i].id;

494         /* Clear the top level category if we're done with it */
495         if (last_kw == T_END) {
496             category = T_END;
497         }

499         /* Set the top level category if we're changing */
500         for (j = 0; categories[j]; j++) {
501             if (categories[j] != last_kw) {
502                 continue;
503             }
504             category = last_kw;
505         }

507         return (keywords[i].id);
508     }

510     /* Maybe its a numeric constant? */
511     if (isdigit(*token) || (*token == '-' && isdigit(token[1]))) {
512         char    *eptr;

514         yylval.num = strtol(token, &eptr, 10);
515         if (*eptr != 0) {
516             yyerror(_("malformed number"));
517         }

519         return (T_NUMBER);
520     }

522     /*
523      * A single lone character is treated as a character literal.

```

```

524     * To avoid duplication of effort, we stick in the charmap.
525     */
526     if (len == 1) {
527         yyval.wc = token[0];
528         return (T_CHAR);
529     }

531     /* Anything else is treated as a symbolic name */
532     yyval.token = strdup(token);
533     token = NULL;
534     toksz = 0;
535     tokidx = 0;

537     return (T_NAME);
538 }

540 void
541 scan_to_eol(void)
542 {
543     int    c;

545     while ((c = scanc()) != '\n') {
546         if (c == EOF) {
547             /* end of file without newline! */
548             errf(_("missing newline"));
549             return;
550         }
551     }

553     assert(c == '\n');
554 }

556 int
557 yylex(void)
558 {
559     int    c;

561     while ((c = scanc()) != EOF) {
562         printf("--- yylex --%c--\n", c);

564         /* Special handling for quoted strings */
565         if (instring == 1) {
566             if (escaped == 1) {
567                 escaped = 0;

569                 /* If newline, just eat and forget it */
570                 if (c == '\n') {
571                     continue;
572                 }

574                 if (strchr("xd01234567", c)) {
575                     unscanc(c);
576                     unscanc(esc_char);
577                     return (get_wide());
578                 }

580                 yyval.wc = get_escaped(c);
581                 return (T_CHAR);
582             }

584             if (c == esc_char) {
585                 escaped = 1;
586                 continue;
587             }

589             switch (c) {

```

```

590         case '<':
591             return (get_symbol());
592         case '>':
593             /* Opps! Should generate syntax error */
594             return (T_GT);
595         case '"':
596             instring = 0;
597             return (T_QUOTE);
598         default:
599             yyval.wc = c;
600             return (T_CHAR);
601     }
602 }

604     /* Escaped characters first */
605     if (escaped == 1) {
606         escaped = 0;
607         if (c == '\n') {
608             /* Eat the newline */
609             continue;
610         }
611         hadtok = 1;
612         if (tokidx != 0) {
613             /* An escape mid-token is nonsense */
614             return (T_NULL);
615         }

617         /* Numeric escapes are treated as wide characters */
618         if (strchr("xD01234567", c)) {
619             unscanc(c);
620             unscanc(esc_char);
621             return (get_wide());
622         }

624         add_tok(get_escaped(c));
625         continue;
626     }

628     /* If it is the escape character itself note it */
629     if (c == esc_char) {
630         escaped = 1;
631         continue;
632     }

634     /* Remove from the comment character to end of line */
635     if (c == com_char) {
636         while (c != '\n') {
637             if ((c = scanc()) == EOF) {
638                 /* End of file without newline */
639                 return (EOF);
640             }
641         }

643         assert(c == '\n');

645         if (hadtok == 0) {
646             /*
647              * If there were no tokens on this line,
648              * then just pretend it didn't exist at all.
649              */
650             continue;
651         }

653         hadtok = 0;
654         return (T_NL);
655     }

```

```

657         if (strchr(" \t\n;()<>,\"", c) && (tokidx != 0)) {
658             /*
659              * These are all token delimiters.  If there
660              * is a token already in progress, we need to
661              * process it.
662              */
663             unscanc(c);
664             return (consume_token());
665         }
666
667         switch (c) {
668         case '\n':
669             if (hadtok == 0) {
670                 /*
671                  * If the line was completely devoid of tokens,
672                  * then just ignore it.
673                  */
674                 continue;
675             }
676
677             /* We're starting a new line, reset the token state */
678             hadtok = 0;
679             return (T_NL);
680         case '>':
681             hadtok = 1;
682             return (T_GT);
683         case '<':
684             /* Symbol start! */
685             hadtok = 1;
686             return (get_symbol());
687         case ' ':
688         case '\t':
689             /* Whitespace, just ignore */
690             continue;
691         case '"':
692             hadtok = 1;
693             instring = 1;
694             return (T_QUOTE);
695         default:
696             //printf("--- adding %c to token\n", c);
697             hadtok = 1;
698             add_tok(c);
699             continue;
700         }
701     }
702
703     return (EOF);
704 }
705
706 void
707 yyerror(const char *msg)
708 {
709     (void) fprintf(stderr, _("%s: %d: error: %s\n"),
710                  filename, lineno, msg);
711     exit(4);
712 }
713
714 void
715 errf(const char *fmt, ...)
716 {
717     char *msg;
718     va_list va;
719
720     va_start(va, fmt);
721     (void) vasprintf(&msg, fmt, va);

```

```

722         va_end(va);
723
724         (void) fprintf(stderr, _("%s: %d: error: %s\n"),
725                      filename, lineno, msg);
726         free(msg);
727         exit(4);
728     }
729 #endif /* ! codereview */

```