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149009 Thu Nov 20 20:48:54 2014
new/usr/src/uts/common/fs/zfs/arc.c
5179 remove unused ZFS ARC functions
*****
unchanged portion omitted
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1313 void *
1314 arc_data_buf_alloc(uint64_t size)
1315 {
1316     if (arc_evict_needed(ARC_BUFC_DATA))
1317         cv_signal(&arc_reclaim_thr_cv);
1318     atomic_add_64(&arc_size, size);
1319     return (zio_data_buf_alloc(size));
1320 }

1322 void
1323 arc_data_buf_free(void *buf, uint64_t size)
1324 {
1325     zio_data_buf_free(buf, size);
1326     ASSERT(arc_size >= size);
1327     atomic_add_64(&arc_size, -size);
1328 }

1313 arc_buf_t *
1314 arc_buf_alloc(spa_t *spa, int size, void *tag, arc_buf_contents_t type)
1315 {
1316     arc_buf_hdr_t *hdr;
1317     arc_buf_t *buf;

1319     ASSERT3U(size, >, 0);
1320     hdr = kmem_cache_alloc(hdr_cache, KM_PUSHPAGE);
1321     ASSERT(BUF_EMPTY(hdr));
1322     hdr->b_size = size;
1323     hdr->b_type = type;
1324     hdr->b_spa = spa_load_guid(spa);
1325     hdr->b_state = arc_anon;
1326     hdr->b_arc_access = 0;
1327     buf = kmem_cache_alloc(buf_cache, KM_PUSHPAGE);
1328     buf->b_hdr = hdr;
1329     buf->b_data = NULL;
1330     buf->b_efunc = NULL;
1331     buf->b_private = NULL;
1332     buf->b_next = NULL;
1333     hdr->b_buf = buf;
1334     arc_get_data_buf(buf);
1335     hdr->b_datacnt = 1;
1336     hdr->b_flags = 0;
1337     ASSERT(refcount_is_zero(&hdr->b_refcnt));
1338     (void) refcount_add(&hdr->b_refcnt, tag);

1340     return (buf);
1341 }
unchanged portion omitted
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*****
4446 Thu Nov 20 20:48:55 2014
new/usr/src/uts/common/fs/zfs/sys/arc.h
5179 remove unused ZFS ARC functions
*****
_____unchanged_portion_omitted_____

84 void arc_space_consume(uint64_t space, arc_space_type_t type);
85 void arc_space_return(uint64_t space, arc_space_type_t type);
86 void *arc_data_buf_alloc(uint64_t space);
87 void arc_data_buf_free(void *buf, uint64_t space);
86 arc_buf_t *arc_buf_alloc(spa_t *spa, int size, void *tag,
87     arc_buf_contents_t type);
88 arc_buf_t *arc_loan_buf(spa_t *spa, int size);
89 void arc_return_buf(arc_buf_t *buf, void *tag);
90 void arc_loan_inuse_buf(arc_buf_t *buf, void *tag);
91 void arc_buf_add_ref(arc_buf_t *buf, void *tag);
92 boolean_t arc_buf_remove_ref(arc_buf_t *buf, void *tag);
93 int arc_buf_size(arc_buf_t *buf);
94 void arc_release(arc_buf_t *buf, void *tag);
95 int arc_released(arc_buf_t *buf);
96 void arc_buf_freeze(arc_buf_t *buf);
97 void arc_buf_thaw(arc_buf_t *buf);
98 boolean_t arc_buf_eviction_needed(arc_buf_t *buf);
99 #ifdef ZFS_DEBUG
100 int arc_referenced(arc_buf_t *buf);
101 #endif

103 int arc_read(zio_t *pio, spa_t *spa, const blkptr_t *bp,
104     arc_done_func_t *done, void *private, zio_priority_t priority, int flags,
105     uint32_t *arc_flags, const zbookmark_phys_t *zb);
106 zio_t *arc_write(zio_t *pio, spa_t *spa, uint64_t txg,
107     blkptr_t *bp, arc_buf_t *buf, boolean_t l2arc, boolean_t l2arc_compress,
108     const zio_prop_t *zp, arc_done_func_t *ready, arc_done_func_t *physdone,
109     arc_done_func_t *done, void *private, zio_priority_t priority,
110     int zio_flags, const zbookmark_phys_t *zb);
111 void arc_freed(spa_t *spa, const blkptr_t *bp);

113 void arc_set_callback(arc_buf_t *buf, arc_evict_func_t *func, void *private);
114 boolean_t arc_clear_callback(arc_buf_t *buf);

116 void arc_flush(spa_t *spa);
117 void arc_tempreserve_clear(uint64_t reserve);
118 int arc_tempreserve_space(uint64_t reserve, uint64_t txg);

120 void arc_init(void);
121 void arc_fini(void);

123 /*
124  * Level 2 ARC
125  */

127 void l2arc_add_vdev(spa_t *spa, vdev_t *vd);
128 void l2arc_remove_vdev(vdev_t *vd);
129 boolean_t l2arc_vdev_present(vdev_t *vd);
130 void l2arc_init(void);
131 void l2arc_fini(void);
132 void l2arc_start(void);
133 void l2arc_stop(void);

135 #ifndef _KERNEL
136 extern boolean_t arc_watch;
137 extern int arc_procfld;
138 #endif

140 #ifdef __cplusplus

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141 }
_____unchanged_portion_omitted_____

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