

```
new/usr/src/cmd/make/bin/make/common/main.cc
```

```
*****  
103117 Wed May 20 11:13:16 2015  
new/usr/src/cmd/make/bin/make/common/main.cc  
make: remove empty source files  
*****  
1 /*  
2 * CDDL HEADER START  
3 *  
4 * The contents of this file are subject to the terms of the  
5 * Common Development and Distribution License (the "License").  
6 * You may not use this file except in compliance with the License.  
7 *  
8 * You can obtain a copy of the license at usr/src/OPENSOLARIS.LICENSE  
9 * or http://www.opensolaris.org/os/licensing.  
10 * See the License for the specific language governing permissions  
11 * and limitations under the License.  
12 *  
13 * When distributing Covered Code, include this CDDL HEADER in each  
14 * file and include the License file at usr/src/OPENSOLARIS.LICENSE.  
15 * If applicable, add the following below this CDDL HEADER, with the  
16 * fields enclosed by brackets "[]" replaced with your own identifying  
17 * information: Portions Copyright [yyyy] [name of copyright owner]  
18 *  
19 * CDDL HEADER END  
20 */  
21 /*  
22 * Copyright 2006 Sun Microsystems, Inc. All rights reserved.  
23 * Use is subject to license terms.  
24 */  
25 /*  
26 * main.cc  
27 * make program main routine plus some helper routines  
28 */  
29 /* Included files  
30 */  
31 /*  
32 * Included files  
33 */  
34 /*  
35 #if defined(TEAMWARE_MAKE_CMN)  
36 #include <avo/intl.h>  
37 #include <avo/libcli.h> /* libcli_init() */  
38 #include <avo/cli_license.h> /* avo_cli_get_license() */  
39 #include <avo/find_dir.h> /* avo_find_run_dir() */  
40 #include <avo/version_string.h>  
41 #include <avo/util.h> /* avo_init() */  
42 #ifdef USE_DMS_CCR  
43 #include <avo/usage_tracking.h>  
44 #else  
45 #include <avo/cleanup.h>  
46 #endif  
47 #endif  
48 #if defined(TEAMWARE_MAKE_CMN)  
49 /* This is for dmake only (not for Solaris make).  
50 * Include code to check updates (dmake patches)  
51 */  
52 /*  
53 #ifdef _CHECK_UPDATE_H  
54 #include <libAU.h>  
55 #endif  
56 #endif  
57 /* include <bsd/bsd.h> /* bsd_signal() */  
58 #ifdef DISTRIBUTED  
59 #include <dm/Avo_AcknowledgeMsg.h>
```

```
1
```

```
new/usr/src/cmd/make/bin/make/common/main.cc
```

```
62 #include <rw/xdrstrea.h> /* setlocale() */  
63 #include <dmrc/dmrc.h> /* dmakerc file processing */  
64 #endif  
65 #include <locale.h> /* setlocale() */  
66 #include <mk/copyright.h>  
67 #include <mk/defs.h>  
68 #include <mksdmsi18n/mksdmsi18n.h> /* libmksdmsi18n_init() */  
69 #include <mksh/macro.h> /* getvar() */  
70 #include <mksh/misc.h> /* getmem(), setup_char_semantics() */  
71 #if defined(TEAMWARE_MAKE_CMN)  
72 #ifdef USE_DMS_CCR  
73 #include <pubdmsi18n/pubdmsi18n.h> /* libpubdmsi18n_init() */  
74 #endif  
75 #endif  
76 #endif  
77 #include <pwd.h> /* getpwnam() */  
78 #include <setjmp.h>  
79 #include <signal.h>  
80 #include <stdlib.h>  
81 #include <sys/errno.h> /* ENOENT */  
82 #include <sys/stat.h> /* fstat() */  
83 #include <fcntl.h> /* open() */  
84 #ifdef SUN5_0  
85 #include <sys/systeminfo.h> /* sysinfo() */  
86 #endif  
87 #include <sys/types.h> /* stat() */  
88 #include <sys/wait.h> /* wait() */  
89 #include <unistd.h> /* execv(), unlink(), access() */  
90 #include <vroot/report.h> /* report_dependency(), get_report_file() */  
91 // From read2.cc  
92 extern Name normalize_name(register wchar_t *name_string, register i  
93 // From parallel.cc  
94 #if defined(TEAMWARE_MAKE_CMN)  
95 #define MAXJOBS_ADJUST_RFE4694000  
96 // From parallel.cc  
97 #if defined(TEAMWARE_MAKE_CMN)  
98 // From parallel.cc  
99 #if defined(TEAMWARE_MAKE_CMN)  
100 #define MAXJOBS_ADJUST_RFE4694000  
101 #if defined(MAXJOBS_ADJUST_RFE4694000)  
102 #if defined(MAXJOBS_ADJUST_RFE4694000)  
103 extern void job_adjust_fini();  
104 #endif /* MAXJOBS_ADJUST_RFE4694000 */  
105 #endif /* TEAMWARE_MAKE_CMN */  
106 // From parallel.cc  
107 #if defined(linux)  
108 #include <ctype.h>  
109 #endif  
110 /*  
111 * Defined macros  
112 */  
113 /*  
114 #define LD_SUPPORT_ENV_VAR NOCATGETS("SGS_SUPPORT")  
115 #define LD_SUPPORT_MAKE_LIB NOCATGETS("libmakestate.so.1")  
116 /*  
117 * typedefs & structs  
118 */  
119 /*  
120 /*  
121 * Static variables  
122 */  
123 /*  
124 static char *argv_zero_string;  
125 static Boolean build_failed_ever_seen;  
126 static Boolean continue_after_error_ever_seen; /* '-k' */
```

```
2
```

```
127 static Boolean      dmake_group_specified;          /* '-g' */
128 static Boolean      dmake_max_jobs_specified;       /* '-j' */
129 static Boolean      dmake_mode_specified;           /* '-m' */
130 static Boolean      dmake_add_mode_specified;        /* '-x' */
131 static Boolean      dmake_output_mode_specified;     /* '-x' DMAKE_OUTPUT_MODE */
132 static Boolean      dmake_compat_mode_specified;      /* '-x' SUN_MAKE_COMPAT_M */
133 static Boolean      dmake_mdir_specified;            /* '-o' */
134 static Boolean      dmake_rcfile_specified;          /* '-c' */
135 static Boolean      env_wins;                      /* '-e' */
136 static Boolean      ignore_default_mk;             /* '-r' */
137 static Boolean      list_all_targets;               /* '-T' */
138 static int          mf_argc;
139 static char         **mf_argv;
140 static Dependency_rec not_auto_depen_struct;
141 static Dependency    not_auto_depen = &not_auto_depen_struct;
142 static Boolean      pmake_cap_r_specified;          /* '-R' */
143 static Boolean      pmake_machinesfile_specified;    /* '-M' */
144 static Boolean      stop_after_error_ever_seen;      /* '-S' */
145 static Boolean      trace_status;                  /* '-p' */

147 #ifdef DMAKE_STATISTICS
148 static Boolean      getname_stat = false;
149#endif

151 #if defined(TEAMWARE_MAKE_CMN)
152     static time_t      start_time;
153     static int         g_argc;
154     static char        **g_argv;
155 #ifdef USE_DMS_CCR
156     static Avo_usage_tracking *usageTracking = NULL;
157 #else
158     static Avo_cleanup   *cleanup = NULL;
159 #endif
160#endif

162 /*
163  * File table of contents
164 */
165 #if defined(SUN5_0) || defined(HP_UX) || defined(linux)
166     extern "C" void      cleanup_after_exit(void);
167 #else
168     extern void         cleanup_after_exit(int, ...);
169#endif

171 #ifdef TEAMWARE_MAKE_CMN
172 extern "C" {
173     extern void         dmake_exit_callback(void);
174     extern void         dmake_message_callback(char *);
175 }


---

unchanged_portion_omitted
```