

new/usr/src/tools/cw/cw.c

```
*****
43894 Thu Jan 17 01:17:59 2019
new/usr/src/tools/cw/cw.c
jlevon comments
*****
_____ unchanged_portion_omitted _____
597 static boolean_t
598 is_source_file(const char *path)
599 {
600     char *ext = strrchr(path, '.');
602     if ((ext == NULL) || ((ext + 1) == '\0'))
603         return (B_FALSE);
605     ext += 1;
607     if ((strcasecmp(ext, "c") == 0) ||
608         (strcmp(ext, "cc") == 0) ||
609         (strcmp(ext, "i") == 0) ||
610         (strcasecmp(ext, "s") == 0) ||
611         (strcmp(ext, "cpp") == 0)) {
612         return (B_TRUE);
613     }
615     return (B_FALSE);
616 }

619 #endif /* ! codereview */
620 static void
621 do_gcc(cw_ictx_t *ctx)
622 {
623     int c;
624     int nolibc = 0;
625     int in_output = 0, seen_o = 0, c_files = 0;
626     cw_op_t op = CW_O_LINK;
627     char *model = NULL;
628     char *nameflag;
629     int mflag = 0;
631     if (ctx->i_flags & CW_F_PROG) {
632         newae(ctx->i_ae, "--version");
633         return;
634     }
636     newae(ctx->i_ae, "-fident");
637     newae(ctx->i_ae, "-finline");
638     newae(ctx->i_ae, "-fno-inline-functions");
639     newae(ctx->i_ae, "-fno-builtin");
640     newae(ctx->i_ae, "-fno-asn");
641     newae(ctx->i_ae, "-fdiagnostics-show-option");
642     newae(ctx->i_ae, "-nodefaultlibs");
644 #if defined(__sparc)
645     /*
646      * The SPARC ldd and std instructions require 8-byte alignment of
647      * their address operand.  gcc correctly uses them only when the
648      * ABI requires 8-byte alignment; unfortunately we have a number of
649      * pieces of buggy code that doesn't conform to the ABI.  This
650      * flag makes gcc work more like Studio with -xmemalign=4.
651      */
652     newae(ctx->i_ae, "-mno-integer-ldd-std");
653 #endif
655     /*

```

1

new/usr/src/tools/cw/cw.c

```
656     * This is needed because 'u' is defined
657     * under a conditional on 'sun'.  Should
658     * probably just remove the conditional,
659     * or make it be dependent on '__sun'.
660     *
661     * -Dunix is also missing in enhanced ANSI mode
662     */
663     newae(ctx->i_ae, "-D_sun");
665     if (asprintf(&nameflag, "-%s", ctx->i_compiler->c_name) == -1)
666         nomem();
668     /*
669     * Walk the argument list, translating as we go ..
670     */
671     while (--ctx->i_oldargc > 0) {
672         char *arg = *++ctx->i_oldargv;
673         size_t arglen = strlen(arg);
675         if (*arg == '-') {
676             arglen--;
677         } else {
678             /*
679              * Discard inline files that gcc doesn't grok
680              */
681             if (!in_output && arglen > 3 &&
682                 strcmp(arg + arglen - 3, ".il") == 0)
683                 continue;
685             if (!in_output && is_source_file(arg))
686                 if (!in_output && arglen > 2 &&
687                     arg[arglen - 2] == '.' &&
688                     (arg[arglen - 1] == 'S' || arg[arglen - 1] == 's' ||
689                      arg[arglen - 1] == 'c' || arg[arglen - 1] == 'i')) {
690                     c_files++;
692                     /*
693                      * Otherwise, filenames and partial arguments
694                      * are passed through for gcc to chew on.  However,
695                      * output is always discarded for the secondary
696                      * compiler.
697                     */
698                     if ((ctx->i_flags & CW_F_SHADOW) && in_output) {
699                         newae(ctx->i_ae, discard_file_name(ctx, arg));
700                     } else {
701                         newae(ctx->i_ae, arg);
702                     }
703                     in_output = 0;
704                     continue;
705                 }
706                 if (ctx->i_flags & CW_F_CXX) {
707                     if (strncmp(arg, "-g++=", 6) == 0) {
708                         newae(ctx->i_ae, strchr(arg, '=') + 1);
709                         continue;
710                     }
711                     if (strncmp(arg, "-compat=", 8) == 0) {
712                         /* discard -compat=4 and -compat=5 */
713                         continue;
714                     }
715                     if (strcmp(arg, "-Ooption") == 0) {
716                         /* discard -Ooption and its two arguments */
717                         if (ctx->i_oldargc < 3)
718                             error(arg);
719                         ctx->i_oldargc -= 2;
720                         ctx->i_oldargv += 2;
721                     }
722                 }
723             }
724         }
725     }
726 }
```

2

```

718         continue;
719     } else if (strcmp(arg, "-xwe") == 0) {
720         /* turn warnings into errors */
721         newae(ctx->i_ae, "-Werror");
722         continue;
723     } else if (strcmp(arg, "-norunpath") == 0) {
724         /* gcc has no corresponding option */
725         continue;
726     } else if (strcmp(arg, "-nolib") == 0) {
727         /* -nodefaultlibs is on by default */
728         nolibc = 1;
729         continue;
730     }
731 #if defined(__sparc)
732     }
733     if (strcmp(arg, "-cg92") == 0) {
734         mflag |= xlate_xtb(ctx->i_ae, "v8");
735         xlate(ctx->i_ae, "super", xchip_tbl);
736         continue;
737     }
738 #endif /* __sparc */
739 }
740
741 switch ((c = arg[1])) {
742 case '-':
743     if ((strncmp(arg, nameflag, strlen(nameflag)) == 0) ||
744         (strncmp(arg, "-_gcc", 6) == 0) ||
745         (strncmp(arg, "-_gnu", 6) == 0)) {
746         newae(ctx->i_ae, strchr(arg, '=') + 1);
747     }
748     break;
749 case '#':
750     if (arglen == 1) {
751         newae(ctx->i_ae, "-v");
752         break;
753     }
754     error(arg);
755     break;
756 case 'f':
757     if ((strcmp(arg, "-fpic") == 0) ||
758         (strcmp(arg, "-fPIC") == 0)) {
759         newae(ctx->i_ae, arg);
760         break;
761     }
762     error(arg);
763     break;
764 case 'g':
765     newae(ctx->i_ae, "-gdwarf-2");
766     break;
767 case 'E':
768     if (arglen == 1) {
769         newae(ctx->i_ae, "-xc");
770         newae(ctx->i_ae, arg);
771         op = CW_O_PREPROCESS;
772         nolibc = 1;
773         break;
774     }
775     error(arg);
776     break;
777 case 'c':
778 case 'S':
779     if (arglen == 1) {
780         op = CW_O_COMPILE;
781         nolibc = 1;
782     }
783 }
```

```

784         }
785         /* FALLTHROUGH */
786     case 'C':
787     case 'H':
788     case 'p':
789         if (arglen == 1) {
790             newae(ctx->i_ae, arg);
791             break;
792         }
793         error(arg);
794         break;
795     case 'A':
796     case 'h':
797     case 'I':
798     case 'i':
799     case 'L':
800     case 'l':
801     case 'R':
802     case 'U':
803     case 'u':
804     case 'w':
805         newae(ctx->i_ae, arg);
806         break;
807     case 'o':
808         seen_o = 1;
809         if (arglen == 1) {
810             in_output = 1;
811             newae(ctx->i_ae, arg);
812         } else if ((ctx->i_flags & CW_F_SHADOW) {
813             newae(ctx->i_ae, "-o");
814             newae(ctx->i_ae, discard_file_name(ctx, arg));
815         } else {
816             newae(ctx->i_ae, arg);
817         }
818         break;
819     case 'D':
820         newae(ctx->i_ae, arg);
821         /*
822          * XXX Clearly a hack ... do we need _KADB too?
823          */
824         if ((strcmp(arg, "-D_KERNEL") == 0 ||
825             strcmp(arg, "-D_BOOT") == 0))
826             newae(ctx->i_ae, "-ffreestanding");
827         break;
828     case 'd':
829         if (arglen == 2) {
830             if (strcmp(arg, "-dy") == 0) {
831                 newae(ctx->i_ae, "-Wl,-dy");
832                 break;
833             }
834             if (strcmp(arg, "-dn") == 0) {
835                 newae(ctx->i_ae, "-Wl,-dn");
836                 break;
837             }
838         }
839         if (strcmp(arg, "-dalign") == 0) {
840             /*
841              * -daline forces alignment in some cases;
842              * gcc does not need any flag to do this.
843              */
844             break;
845         }
846         error(arg);
847         break;
848     case 'e':
849         if (strcmp(arg,
```

```

850
851         "-erroff=E_EMPTY_TRANSLATION_UNIT") == 0) {
852             /*
853              * Accept but ignore this -- gcc doesn't
854              * seem to complain about empty translation
855              * units
856              */
857             break;
858         /* XX64 -- ignore all -erroff= options, for now */
859         if (strncmp(arg, "-erroff=", 8) == 0)
860             break;
861         if (strcmp(arg, "-errtags=yes") == 0) {
862             warnings(ctx->i_ae);
863             break;
864         }
865         if (strcmp(arg, "-errwarn=%all") == 0) {
866             newae(ctx->i_ae, "-Werror");
867             break;
868         }
869         error(arg);
870         break;
871     case 'G':
872         newae(ctx->i_ae, "-shared");
873         nolibc = 1;
874         break;
875     case 'k':
876         if (strcmp(arg, "-keeptmp") == 0) {
877             newae(ctx->i_ae, "-save-temp");
878             break;
879         }
880         error(arg);
881         break;
882     case 'm':
883         if (strcmp(arg, "-mt") == 0) {
884             newae(ctx->i_ae, "-D_REENTRANT");
885             break;
886         }
887         if (strcmp(arg, "-m64") == 0) {
888             newae(ctx->i_ae, "-m64");
889 #if defined(__x86)
890         newae(ctx->i_ae, "-mtune=opteron");
891 #endif
892         mflag |= M64;
893         break;
894     }
895     if (strcmp(arg, "-m32") == 0) {
896         newae(ctx->i_ae, "-m32");
897         mflag |= M32;
898         break;
899     }
900     error(arg);
901     break;
902 case 'B': /* linker options */
903 case 'M':
904 case 'z':
905     {
906         char *opt;
907         size_t len;
908         char *s;
909
910         if (arglen == 1) {
911             opt = *++ctx->i_oldargv;
912             if (opt == NULL || *opt == '\0')
913                 error(arg);
914             ctx->i_oldargc--;
915         } else {

```

```

916             opt = arg + 2;
917         }
918         len = strlen(opt) + 7;
919         if ((s = malloc(len)) == NULL)
920             nomem();
921         (void) sprintf(s, len, "-Wl,-%c%s", c, opt);
922         newae(ctx->i_ae, s);
923         free(s);
924     }
925     break;
926 case 'O':
927     if (arglen == 1) {
928         newae(ctx->i_ae, "-O");
929         break;
930     }
931     error(arg);
932     break;
933 case 'P':
934     /*
935      * We could do '-E -o filename.i', but that's hard,
936      * and we don't need it for the case that's triggering
937      * this addition.  We'll require the user to specify
938      * -o in the Makefile.  If they don't they'll find out
939      * in a hurry.
940     */
941     newae(ctx->i_ae, "-E");
942     op = CW_O_PREPROCESS;
943     nolibc = 1;
944     break;
945 case 's':
946     if (arglen == 1) {
947         newae(ctx->i_ae, "-Wl,-s");
948         break;
949     }
950     error(arg);
951     break;
952 case 't':
953     if (arglen == 1) {
954         newae(ctx->i_ae, "-Wl,-t");
955         break;
956     }
957     error(arg);
958     break;
959 case 'V':
960     if (arglen == 1) {
961         ctx->i_flags &= ~CW_F_ECHO;
962         newae(ctx->i_ae, "--version");
963         break;
964     }
965     error(arg);
966     break;
967 case 'v':
968     if (arglen == 1) {
969         warnings(ctx->i_ae);
970         break;
971     }
972     error(arg);
973     break;
974 case 'W':
975     if (strncmp(arg, "-Wp,-xc99", 9) == 0) {
976         /*
977          * gcc's preprocessor will accept c99
978          * regardless, so accept and ignore.
979          */
980         break;
981     }

```

```

982
983     if (strcmp(arg, "-Wa,", 4) == 0 || 
984         strcmp(arg, "-Wp,", 4) == 0 || 
985         strcmp(arg, "-Wl,", 4) == 0) {
986         newae(ctx->i_ae, arg);
987         break;
988     }
989     if (strcmp(arg, "-W0,-noglobal") == 0 || 
990         strcmp(arg, "-W0,-xglobalstatic") == 0) {
991         /*
992          * gcc doesn't prefix local symbols
993          * in debug mode, so this is not needed.
994         */
995         break;
996     }
997     if (strcmp(arg, "-W0,-Lt") == 0) {
998         /*
999          * Generate tests at the top of loops.
1000         * There is no direct gcc equivalent, ignore.
1001         */
1002         break;
1003     }
1004     if (strcmp(arg, "-W0,-xdbggen=no%usedonly") == 0) {
1005         newae(ctx->i_ae,
1006               "-fno-eliminate-unused-debug-symbols");
1007         newae(ctx->i_ae,
1008               "-fno-eliminate-unused-debug-types");
1009         break;
1010     }
1011     if (strcmp(arg, "-W2,-xwrap_int") == 0) {
1012         /*
1013          * Use the legacy behaviour (pre-SS11)
1014          * for integer wrapping.
1015          * gcc does not need this.
1016         */
1017         break;
1018     }
1019     if (strcmp(arg, "-Wd,-xsafe=unboundsym") == 0) {
1020         /*
1021          * Prevents optimizing away checks for
1022          * unbound weak symbol addresses. gcc does
1023          * not do this, so it's not needed.
1024         */
1025         break;
1026     }
1027     if (strcmp(arg, "-Wc,-xcode=", 11) == 0) {
1028         xlate(ctx->i_ae, arg + 11, xcode_tbl);
1029         break;
1030     }
1031     if (strcmp(arg, "-Wc,-Qiselect", 13) == 0) {
1032         /*
1033          * Prevents insertion of register symbols.
1034          * gcc doesn't do this, so ignore it.
1035         */
1036         break;
1037     }
1038     if (strcmp(arg, "-Wc,-Qassembler-ounrefsym=0") == 0) {
1039         /*
1040          * Prevents optimizing away of static variables.
1041          * gcc does not do this, so it's not needed.
1042         */
1043         break;
1044     }
1045     if (strcmp(arg, "-Wu,-save_args") == 0) {
1046         newae(ctx->i_ae, "-msave-args");
1047         break;
1048 
```

```

1049 #endif /* __x86 */
1050         error(arg);
1051         break;
1052     case 'X':
1053         if (strcmp(arg, "-Xa") == 0 || 
1054             strcmp(arg, "-Xt") == 0) {
1055             break;
1056         }
1057         if (strcmp(arg, "-Xs") == 0) {
1058             Xsmode(ctx->i_ae);
1059             break;
1060         }
1061         error(arg);
1062         break;
1063     case 'x':
1064         if (arglen == 1)
1065             error(arg);
1066         switch (arg[2]) {
1067             case 'a':
1068                 if (strcmp(arg, "-xarch=", 7) == 0) {
1069                     mflag |= xlate_xtb(ctx->i_ae, arg + 7);
1070                     break;
1071                 }
1072                 error(arg);
1073                 break;
1074             case 'b':
1075                 if (strcmp(arg, "-xbuiltin=", 10) == 0) {
1076                     if (strcmp(arg + 10, "%all"))
1077                         newae(ctx->i_ae, "-fbuiltin");
1078                     break;
1079                 }
1080                 error(arg);
1081                 break;
1082             case 'C':
1083                 /* Accept C++ style comments -- ignore */
1084                 if (strcmp(arg, "-xCC") == 0)
1085                     break;
1086                 error(arg);
1087                 break;
1088             case 'c':
1089                 if (strcmp(arg, "-xc99=%all", 10) == 0) {
1090                     newae(ctx->i_ae, "-std=gnu99");
1091                     break;
1092                 }
1093                 if (strcmp(arg, "-xc99=%none", 11) == 0) {
1094                     newae(ctx->i_ae, "-std=gnu89");
1095                     break;
1096                 }
1097                 if (strcmp(arg, "-xchip=", 7) == 0) {
1098                     xlate(ctx->i_ae, arg + 7, xchip_tbl);
1099                     break;
1100                 }
1101                 if (strcmp(arg, "-xcode=", 7) == 0) {
1102                     xlate(ctx->i_ae, arg + 7, xcode_tbl);
1103                     break;
1104                 }
1105                 if (strcmp(arg, "-xcrossfile", 11) == 0)
1106                     break;
1107                 error(arg);
1108                 break;
1109             case 'd':
1110                 if (strcmp(arg, "-xdebugformat=", 14) == 0)
1111                     break;
1112                 error(arg);
1113                 break;
1114         }
1115     }
1116 
```

```

1114
1115     case 'F':
1116         /*
1117          * Compile for mapfile reordering, or unused
1118          * section elimination, syntax can be -xF or
1119          * more complex, like -xF=%all -- ignore.
1120         */
1121         if (strncmp(arg, "-xF", 3) == 0)
1122             break;
1123         error(arg);
1124     case 'i':
1125         if (strncmp(arg, "-xinline", 8) == 0)
1126             /*
1127              * No inlining; ignore */
1128             break;
1129         if (strcmp(arg, "-xildon") == 0 ||
1130             strcmp(arg, "-xildoff") == 0)
1131             /*
1132               * No incremental linking; ignore */
1133             break;
1134     #if defined(__x86)
1135     case 'm':
1136         if (strcmp(arg, "-xmodel=kernel") == 0) {
1137             newae(ctx->i_ae, "-ffreestanding");
1138             newae(ctx->i_ae, "-mno-red-zone");
1139             model = "-mcmmodel=kernel";
1140             nolibc = 1;
1141             break;
1142         }
1143         error(arg);
1144     #endif /* __x86 */
1145     case 'O':
1146         if (strncmp(arg, "-xO", 3) == 0) {
1147             size_t len = strlen(arg);
1148             char *s = NULL;
1149             int c = *(arg + 3);
1150             int level;
1151
1152             if (len != 4 || !isdigit(c))
1153                 error(arg);
1154
1155             level = atoi(arg + 3);
1156             if (level > 5)
1157                 error(arg);
1158             if (level >= 2) {
1159                 /*
1160                   * For gcc-3.4.x at -O2 we
1161                   * need to disable optimizations
1162                   * that break ON.
1163                   */
1164                 optim_disable(ctx->i_ae, level);
1165                 /*
1166                   * limit -xO3 to -O2 as well.
1167                   */
1168                 level = 2;
1169             }
1170             if (asprintf(&s, "-%d", level) == -1)
1171                 nomem();
1172             newae(ctx->i_ae, s);
1173             free(s);
1174             break;
1175         }
1176         error(arg);
1177         break;
1178     case 'r':
1179

```

```

1180
1181         if (strncmp(arg, "-xregs=", 7) == 0) {
1182             xlate(ctx->i_ae, arg + 7, xregs_tbl);
1183             break;
1184         }
1185         error(arg);
1186         break;
1187     case 's':
1188         if (strcmp(arg, "-xs") == 0 ||
1189             strcmp(arg, "-xspace") == 0 ||
1190             strcmp(arg, "-xstrconst") == 0)
1191             break;
1192         error(arg);
1193         break;
1194     case 't':
1195         if (strncmp(arg, "-xtarget=", 9) == 0) {
1196             xlate(ctx->i_ae, arg + 9, xtarget_tbl);
1197             break;
1198         }
1199         error(arg);
1200         break;
1201     case 'e':
1202     case 'h':
1203     case 'l':
1204     default:
1205         error(arg);
1206         break;
1207     }
1208     break;
1209
1210     case 'Y':
1211         if (arglen == 1) {
1212             if ((arg = *++ctx->i_oldargv) == NULL ||
1213                 *arg == '\0')
1214                 error("-Y");
1215             ctx->i_oldargc--;
1216             arglen = strlen(arg + 1);
1217         } else {
1218             arg += 2;
1219
1220             /* Just ignore -YS,... for now */
1221             if (strncmp(arg, "S,", 2) == 0)
1222                 break;
1223             if (strncmp(arg, "l,", 2) == 0) {
1224                 char *s = strdup(arg);
1225                 s[0] = '-';
1226                 s[1] = 'B';
1227                 newae(ctx->i_ae, s);
1228                 free(s);
1229                 break;
1230             }
1231             if (strncmp(arg, "I,", 2) == 0) {
1232                 char *s = strdup(arg);
1233                 s[0] = '-';
1234                 s[1] = 'I';
1235                 newae(ctx->i_ae, "-nostdinc");
1236                 newae(ctx->i_ae, s);
1237                 free(s);
1238                 break;
1239             }
1240             error(arg);
1241             break;
1242         }
1243     case 'Q':
1244         /*
1245           * We could map -Qy into -Wl,-Qy etc.
1246           */
1247     default:
1248         error(arg);

```

```

1246         break;
1247     }
1248
1249     free(nameflag);
1250
1251     /*
1252      * When compiling multiple source files in a single invocation some
1253      * compilers output objects into the current directory with
1254      * predictable and conventional names.
1255      *
1256      * We prevent any attempt to compile multiple files at once so that
1257      * any such objects created by a shadow can't escape into a later
1258      * link-edit.
1259      */
1260     if (c_files > 1 && op != CW_O_PREPROCESS) {
1261         errx(2, "multiple source files are "
1262              "allowed only with -E or -P");
1263     }
1264
1265     /*
1266      * Make sure that we do not have any unintended interactions between
1267      * the xarch options passed in and the version of the Studio compiler
1268      * used.
1269      */
1270     if ((mflag & (SS11|SS12)) == (SS11|SS12)) {
1271         errx(2,
1272              "Conflicting \"-xarch=\" flags (both Studio 11 and 12)\n");
1273     }
1274
1275     switch (mflag) {
1276     case 0:
1277         /* FALLTHROUGH */
1278     case M32:
1279 #if defined(__sparc)
1280         /*
1281          * Only -m32 is defined and so put in the missing xarch
1282          * translation.
1283          */
1284         newae(ctx->i_ae, "-mcpu=v8");
1285         newae(ctx->i_ae, "-mno-v8plus");
1286 #endif
1287         break;
1288     case M64:
1289 #if defined(__sparc)
1290         /*
1291          * Only -m64 is defined and so put in the missing xarch
1292          * translation.
1293          */
1294         newae(ctx->i_ae, "-mcpu=v9");
1295 #endif
1296         break;
1297     case SS12:
1298 #if defined(__sparc)
1299         /*
1300          * no -m32/-m64 flag used - this is an error for sparc builds */
1301         (void) fprintf(stderr, "No -m32/-m64 flag defined\n");
1302         exit(2);
1303 #endif
1304         break;
1305     case SS11:
1306         /* FALLTHROUGH */
1307     case (SS11|M32):
1308     case (SS11|M64):
1309         break;
1310     case (SS12|M32):
1311 #if defined(__sparc)

```

```

1312         /*
1313          * Need to add in further 32 bit options because with SS12
1314          * the xarch=sparcvis option can be applied to 32 or 64
1315          * bit, and so the translatation table (xtbl) cannot handle
1316          * that.
1317          */
1318         newae(ctx->i_ae, "-mv8plus");
1319     #endif
1320         break;
1321     case (SS12|M64):
1322         break;
1323     default:
1324         (void) fprintf(stderr,
1325             "Incompatible -xarch= and/or -m32/-m64 options used.\n");
1326         exit(2);
1327     }
1328
1329     if (ctx->i_flags & CW_F_SHADOW) {
1330         if (op == CW_O_PREPROCESS)
1331             exit(0);
1332         else if (op == CW_O_LINK && c_files == 0)
1333             exit(0);
1334     }
1335
1336     if (model != NULL)
1337         newae(ctx->i_ae, model);
1338     if (!nolibc)
1339         newae(ctx->i_ae, "-lc");
1340     if (!seen_o && (ctx->i_flags & CW_F_SHADOW)) {
1341         newae(ctx->i_ae, "-o");
1342         newae(ctx->i_ae, discard_file_name(ctx, NULL));
1343     }
1344 } unchanged_portion_omitted
1345
1346 static void
1347 do_cc(cw_ictx_t *ctx)
1348 {
1349     int in_output = 0, seen_o = 0, c_files = 0;
1350     cw_op_t op = CW_O_LINK;
1351     char *nameflag;
1352
1353     if (ctx->i_flags & CW_F_PROG) {
1354         newae(ctx->i_ae, "-V");
1355         return;
1356     }
1357
1358     if (asprintf(&nameflag, "-%s=", ctx->i_compiler->c_name) == -1)
1359         nomem();
1360
1361     while (--ctx->i_oldargc > 0) {
1362         char *arg = *++ctx->i_oldargv;
1363         size_t arglen = strlen(arg);
1364
1365         if (strncmp(arg, "-CC=", 5) == 0) {
1366             newae(ctx->i_ae, strchr(arg, '=') + 1);
1367             continue;
1368         }
1369
1370         if (*arg != '-') {
1371             if (!in_output && is_source_file(arg))
1372                 if (!in_output && arglen > 2 &&
1373                     arg[arglen - 2] == ',' &&
1374                     (arg[arglen - 1] == 'S' || arg[arglen - 1] == 's' ||
1375                      arg[arglen - 1] == 'C' || arg[arglen - 1] == 'i')) {
1376                 c_files++;
1377             }
1378         }
1379     }
1380 }

```

```

1399
1400     if (in_output == 0 || !(ctx->i_flags & CW_F_SHADOW)) {
1401         newae(ctx->i_ae, arg);
1402     } else {
1403         in_output = 0;
1404         newae(ctx->i_ae, discard_file_name(ctx, arg));
1405     }
1406     continue;
1407 }
1408 switch (*(arg + 1)) {
1409 case '_':
1410     if ((strcmp(arg, nameflag, strlen(nameflag)) == 0) ||
1411         (strcmp(arg, "-_cc=", 5) == 0) ||
1412         (strcmp(arg, "-_sun=", 6) == 0)) {
1413         newae(ctx->i_ae, strchr(arg, '=') + 1);
1414     }
1415     break;
1416
1417 case 'V':
1418     ctx->i_flags &= ~CW_F_ECHO;
1419     newae(ctx->i_ae, arg);
1420     break;
1421
1422 case 'o':
1423     seen_o = 1;
1424     if (strlen(arg) == 2) {
1425         in_output = 1;
1426         newae(ctx->i_ae, arg);
1427     } else if (ctx->i_flags & CW_F_SHADOW) {
1428         newae(ctx->i_ae, "-o");
1429         newae(ctx->i_ae, discard_file_name(ctx, arg));
1430     } else {
1431         newae(ctx->i_ae, arg);
1432     }
1433     break;
1434
1435 case 'c':
1436     if (strlen(arg) == 2)
1437         op = CW_O_COMPILE;
1438     newae(ctx->i_ae, arg);
1439     break;
1440
1441 case 'E':
1442     case 'P':
1443         if (strlen(arg) == 2)
1444             op = CW_O_PREPROCESS;
1445 /*FALLTHROUGH*/
1446 default:
1447     newae(ctx->i_ae, arg);
1448 }
1449
1450 free(nameflag);

/* See the comment on this same code in do_gcc() */
1451 if (c_files > 1 && op != CW_O_PREPROCESS) {
1452     errx(2, "multiple source files are "
1453          "allowed only with -E or -P");
1454 }

1455 if (ctx->i_flags & CW_F_SHADOW) {
1456     if (op == CW_O_PREPROCESS)
1457         exit(0);
1458     else if (op == CW_O_LINK && c_files == 0)
1459         exit(0);
1460 }
1461
1462 if (!seen_o && (ctx->i_flags & CW_F_SHADOW)) {

```

```

1464             newae(ctx->i_ae, "-o");
1465             newae(ctx->i_ae, discard_file_name(ctx, NULL));
1466         }
1467     }
1468     unchanged_portion_omitted_
1469
1470 static void
1471 cleanup(cw_ictx_t *ctx)
1472 {
1473     DIR *dirp;
1474     struct dirent *dp;
1475     char buf[MAXPATHLEN];
1476
1477     if ((dirp = opendir(ctx->i_tmpdir)) == NULL) {
1478         if (errno != ENOENT) {
1479             err(1, "couldn't open temp directory: %s",
1480                 ctx->i_tmpdir);
1481         } else {
1482             return;
1483         }
1484     }
1485
1486     errno = 0;
1487     while ((dp = readdir(dirp)) != NULL) {
1488         (void) snprintf(buf, MAXPATHLEN, "%s/%s", ctx->i_tmpdir,
1489                         dp->d_name);
1490
1491         if (strcmp(dp->d_name, ".") == 0 ||
1492             strcmp(dp->d_name, "..") == 0) {
1493             if (strcmp(dp->d_name, ".", strlen(dp->d_name)) == 0 ||
1494                 strcmp(dp->d_name, "..", strlen(dp->d_name)) == 0)
1495                 continue;
1496         }
1497     #endif /* ! codereview */
1498
1499     if (unlink(buf) == -1)
1500         err(1, "failed to unlink temp file: %s", dp->d_name);
1501     errno = 0;
1502
1503     if (errno != 0) {
1504         err(1, "failed to read temporary directory: %s",
1505             ctx->i_tmpdir);
1506     }
1507
1508     (void) closedir(dirp);
1509     if (rmdir(ctx->i_tmpdir) != 0) {
1510         err(1, "failed to unlink temporary directory: %s",
1511             ctx->i_tmpdir);
1512     }
1513
1514
1515 int
1516 main(int argc, char **argv)
1517 {
1518     int ch;
1519     cw_compiler_t primary = { NULL, NULL, 0 };
1520     cw_compiler_t shadows[10];
1521     int nshadows = 0;
1522     int ret = 0;
1523     boolean_t do_serial = B_FALSE;
1524     boolean_t do_exec = B_FALSE;
1525     boolean_t vflg = B_FALSE;
1526     boolean_t Cflg = B_FALSE;
1527     boolean_t cflg = B_FALSE;
1528     boolean_t nflg = B_FALSE;

```

```

1734     char *tmpdir;
1735
1736     cw_ictx_t *main_ctx;
1737
1738     static struct option longopts[] = {
1739         { "compiler", no_argument, NULL, 'c' },
1740         { "noecho", no_argument, NULL, 'n' },
1741         { "primary", required_argument, NULL, 'p' },
1742         { "shadow", required_argument, NULL, 's' },
1743         { "versions", no_argument, NULL, 'v' },
1744         { NULL, 0, NULL, 0 },
1745     };
1746
1747
1748     if ((main_ctx = newictx()) == NULL)
1749         nomem();
1750
1751     while ((ch = getopt_long(argc, argv, "C", longopts, NULL)) != -1) {
1752         switch (ch) {
1753             case 'c':
1754                 cflg = B_TRUE;
1755                 break;
1756             case 'C':
1757                 Cflg = B_TRUE;
1758                 break;
1759             case 'n':
1760                 nflg = B_TRUE;
1761                 break;
1762             case 'p':
1763                 if (primary.c_path != NULL) {
1764                     warnx("Only one primary compiler may "
1765                           "be specified");
1766                     usage();
1767                 }
1768
1769                 parse_compiler(optarg, &primary);
1770                 break;
1771             case 's':
1772                 if (nshadows >= 10)
1773                     errx(1, "May only use 10 shadows at "
1774                           "the moment");
1775                 parse_compiler(optarg, &shadows[nshadows]);
1776                 nshadows++;
1777                 break;
1778             case 'v':
1779                 vflg = B_TRUE;
1780                 break;
1781             default:
1782                 (void) fprintf(stderr, "Did you forget '--'?\n");
1783                 usage();
1784             }
1785
1786     if (primary.c_path == NULL) {
1787         warnx("A primary compiler must be specified");
1788         usage();
1789     }
1790
1791     do_serial = (getenv("CW_SHADOW_SERIAL") == NULL) ? B_FALSE : B_TRUE;
1792     do_exec = (getenv("CW_NO_EXEC") == NULL) ? B_TRUE : B_FALSE;
1793
1794     /* Leave room for argv[0] */
1795     argc -= (optind - 1);
1796     argv += (optind - 1);
1797
1798     main_ctx->i_oldargc = argc;

```

```

1800     main_ctx->i_oldargv = argv;
1801     main_ctx->i_flags = CW_F_XLATE;
1802     if (nflg == 0)
1803         main_ctx->i_flags |= CW_F_ECHO;
1804     if (do_exec)
1805         main_ctx->i_flags |= CW_F_EXEC;
1806     if (Cflg)
1807         main_ctx->i_flags |= CW_F_CXX;
1808     main_ctx->i_compiler = &primary;
1809
1810     if (cflg) {
1811         (void) fputs(primary.c_path, stdout);
1812     }
1813
1814     if (vflg) {
1815         (void) printf("cw version %s\n", CW_VERSION);
1816         (void) fflush(stdout);
1817         main_ctx->i_flags &= ~CW_F_ECHO;
1818         main_ctx->i_flags |= CW_F_PROG | CW_F_EXEC;
1819         do_serial = 1;
1820     }
1821
1822     tmpdir = getenv("TMPDIR");
1823     if (tmpdir == NULL)
1824         tmpdir = "/tmp";
1825
1826     if (asprintf(&main_ctx->i_tmpdir, "%s/cw.XXXXXX", tmpdir) == -1)
1827         nomem();
1828
1829     if ((main_ctx->i_tmpdir = mkdtemp(main_ctx->i_tmpdir)) == NULL)
1830         errx(1, "failed to create temporary directory");
1831
1832     ret |= exec_ctx(main_ctx, do_serial);
1833
1834     for (int i = 0; i < nshadows; i++) {
1835         int r;
1836         cw_ictx_t *shadow_ctx;
1837
1838         if ((shadow_ctx = newictx()) == NULL)
1839             nomem();
1840
1841         (void) memcpy(shadow_ctx, main_ctx, sizeof(cw_ictx_t));
1842
1843         shadow_ctx->i_flags |= CW_F_SHADOW;
1844         shadow_ctx->i_compiler = &shadows[i];
1845
1846         r = exec_ctx(shadow_ctx, do_serial);
1847         if (r == 0) {
1848             shadow_ctx->i_next = main_ctx->i_next;
1849             main_ctx->i_next = shadow_ctx;
1850         }
1851     }
1852     ret |= r;
1853
1854     if (!do_serial) {
1855         cw_ictx_t *next = main_ctx;
1856         while (next != NULL) {
1857             cw_ictx_t *toreap = next;
1858             next = next->i_next;
1859             ret |= reap(toreap);
1860         }
1861     }
1862
1863     cleanup(main_ctx);
1864
1865 }

```