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2098 Fri Feb 12 11:52:28 2016
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```
new/usr/src/cmd/awk/Makefile
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```
6648 illumos build should be explicit about C standards
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```
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28 # NOTE: awk is oawk.

30 PROG= nawk

32 OBJ1= b.o lib.o main.o parse.o proctab.o run.o tran.o
33 OBJ2= awk.g.o awk.lx.o
34 OBJS= $(OBJ2) $(OBJ1)
35 SRCS= $(OBJ1:%.o=%.c)

37 include ../Makefile.cmd

39 CERRWARN += _gcc=-Wno-implicit-function-declaration
40 CERRWARN += _gcc=-Wno-unused-label
41 CERRWARN += _gcc=-Wno-parentheses
42 CERRWARN += _gcc=-Wno-unused-variable
43 CERRWARN += _gcc=-Wno-uninitialized

45 #
46 # Message catalog
47 #
48 POFILES= $(OBJS:%.o=%.po)
49 POFILE= awk.po
50 XGETFLAGS += -a -x awk.xcl
51 #

53 CPPFLAGS += -D_FILE_OFFSET_BITS=64
54 YFLAGS += -d
55 LDLIBS += -lm
56 LINTFLAGS += -u
57 CLEANFILES= maketab proctab.c awk.g.c awk.lx.c y.tab.h

59 .KEEP_STATE:

61 all: $(PROG)
```

```
63 $(PROG): $(OBJS)
64     $(LINK.c) $(OBJS) -o $@ $(LDLIBS)
65     $(POST_PROCESS)

67 #
68 # message catalog
69 #

71 $(POFILE): y.tab.h $(POFILES)
72     $(RM) $@
73     cat $(POFILES) > $@
74 #

76 proctab.c: maketab
77     rm -f $@; ./maketab > $@

79 maketab: maketab.c
80     $(NATIVECC) $(NATIVE_CFLAGS) maketab.c -o $@ $(LDLIBS)
80     $(NATIVECC) -O maketab.c -o $@ $(LDLIBS)

82 install: all $(ROOTPROG) $(ROOTLINK)

84 clean:
85     $(RM) $(OBJS) $(CLEANFILES)

87 lint: awk.g.c lint_SRCS

89 awk.g.c + y.tab.h: awk.g.y

91 awk.g.o: awk.g.c

93 awk.lx.c: awk.lx.l

95 proctab.o: proctab.c
96     $(COMPILE.c) proctab.c
97     $(POST_PROCESS_0)

99 include ../Makefile.targ
```

```

*****
2693 Fri Feb 12 11:52:29 2016
new/usr/src/cmd/sgs/elfdump/Makefile.targ
6648 illumos build should be explicit about C standards
*****
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26 # Copyright 2015 Nexenta Systems, Inc. All rights reserved.
27 #
28 #
29 %.o:          ../common/%.c
30               $(COMPILE.c) -o $@ $<
31               $(POST_PROCESS_O)
32 #
33 %32.o:        ../common/%.c
34               $(COMPILE.c) -o $@ $<
35               $(POST_PROCESS_O)
36 #
37 %64.o:        ../common/%.c
38               $(COMPILE.c) -D_ELF64 -o $@ $<
39               $(POST_PROCESS_O)
40 #
41 %.o:          $(SGSTOOLS)/common/%.c
42               $(COMPILE.c) -o $@ $<
43               $(POST_PROCESS_O)
44 #
45 all:          $(PROG)
46 #
47 $(PROG):      $(OBJS) $(MAPFILE) check_struct_layout
48               $(LINK.c) -o $@ $(OBJS) $(LDLIBS)
49               $(POST_PROCESS)
50 #
51 check_struct_layout: gen_struct_layout gen_layout_obj.o
52     sed -e '/^#include <struct_layout.h>q' \
53     ../common/struct_layout_$(ARCH).c | sed -e '$$d' \
54     > struct_layout_$(ARCH).tmp
55     ./gen_struct_layout gen_layout_obj.o $(ARCH) \
56     >> struct_layout_$(ARCH).tmp
57     @diff -u struct_layout_$(ARCH).tmp \
58     ../common/struct_layout_$(ARCH).c || \
59     { echo "Error: struct_layout_$(ARCH).c needs update!" ; exit 1; }
60     touch $@

```

```

62 # We need CTF data in this object.
63 gen_layout_obj.o := CFLAGS += $(CTF_FLAGS)
64 gen_layout_obj.o := CFLAGS64 += $(CTF_FLAGS)
65 gen_layout_obj.o := POST_PROCESS_O = $(CTFCONVERT_O)
66 #
67 gen_struct_layout:      ../common/gen_struct_layout.c
68                       $(NATIVECC) $(NATIVE_CFLAGS) -o $@ \
69                       $(NATIVECC) $(NATIVECFLAGS) -o $@ \
70                       ../common/gen_struct_layout.c -lctf
71 #
72 clean:
73       $(RM) $(OBJS) $(CLEANFILES) gen_struct_layout \
74       check_struct_layout gen_layout_obj.o \
75       struct_layout_$(ARCH).tmp
76 #
77 delete:
78       $(RM) $(PROG)
79 #
80 package \
81 install:      all $(VAR_SGSRBINPROG) $(VAR_SGSCCLINK)
82 #
83 .PARALLEL:   $(LINTOUT32) $(LINTOUT64)
84 #
85 lint:        $(LINTOUT32) $(LINTOUT64) $(SGSLINTOUT)
86 #
87 include      $(SRC)/cmd/Makefile.targ
88 include      $(SRC)/cmd/sgs/Makefile.targ
89 # Derived source and header files (messaging).
90 #
91 catalog:     $(BLTMSG)
92 #
93 chkmsg:      $(SRCS)
94             sh $(CHKMSG) $(CHKMSGFLAGS) $(SRCS)
95 #
96 $(BLTDEFS) + \
97 $(BLTDATA) + \
98 $(BLTMSG):   $(SGSMSGALL)
99             $(SGSMSG) $(SGSMSGFLAGS) $(SGSMSGALL)

```

new/usr/src/cmd/sgs/tools/Makefile.com

1

```
*****
1872 Fri Feb 12 11:52:29 2016
new/usr/src/cmd/sgs/tools/Makefile.com
6648 illumos build should be explicit about C standards
*****
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25 #
26 #
27 #
28 # Makefile to support tools used for linker development:
29 #
30 # o sgsmsg creates message headers/arrays/catalogs (a native tool).
31 #
32 # Note, these tools are not part of the product.
33 #
34 # cmd/sgs/tools/Makefile.com
35 #
36 include $(SRC)/cmd/Makefile.cmd
37 #
38 include $(SRC)/cmd/sgs/Makefile.com
39 #
40 SGSPROTO= ../../proto/$(MACH)
41 #
42 COMOBS=
43 #
44 NATOBS= piglatin.o
45 #
46 OBJECTS= $(COMOBS) $(NATOBS)
47 NATIVECC_CFLAGS = -O
48 #
49 AVLOBJ= avl.o
50 TOOL_OBJS= sgsmsg.o string_table.o findprime.o assfail.o
51 SGSMMSG_OBJS= $(TOOL_OBJS) $(AVLOBJ)
52 SGSMMSG_SRCS= $(TOOL_OBJS:%.o=../common/%.c) \
$(AVLOBJ:%.o=$(VAR_AVLDIR)/%.c)
53 #
54 $(SGSMMSG_OBJS) := NATIVE_CFLAGS += -I../..//include $(VAR_TOOLS_CPPFLAGS)
55 $(SGSMMSG_OBJS) := NATIVECC_CFLAGS += -I../..//include $(VAR_TOOLS_CPPFLAGS)
56 #
57 PROGS= $(COMOBS:%.o=%)
58 NATIVE= $(NATOBS:%.o=%) sgsmsg
59 SRCS= $(COMOBS:%.o=../common/%.c) $(NATOBS:%.o=../common/%.c)
```

new/usr/src/cmd/sgs/tools/Makefile.com

2

```
60 CPPFLAGS += $(VAR_TOOLS_CPPFLAGS)
61 LDPLAGS += $(CC_USE_PROTO)
62 CLEANFILES += $(LINTOUT) $(SGSMMSG_OBJS)
63 LINTFLAGS= -ax
64 #
65 ROOTDIR= $(ROOT)/opt/SUNWorld
66 ROOTPROGS= $(PROGS:%=$(ROOTDIR)/bin/%)
67 #
68 FILEMODE= 0755
```

new/usr/src/cmd/sgs/tools/Makefile.targ

1

```
*****
1922 Fri Feb 12 11:52:30 2016
new/usr/src/cmd/sgs/tools/Makefile.targ
6648 illumos build should be explicit about C standards
*****
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20 # CDDL HEADER END
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22 #
23 # ident "%Z%M% %I% %E% SMI"
23 #
24 # Copyright 2003 Sun Microsystems, Inc. All rights reserved.
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26 #
28 # cmd/sgs/tools/Makefile.targ

29 $(ROOTDIR)/bin/%: %
30 $(INS.file)

32 $(ROOTDIR)/lib/%: %
33 $(INS.file)

35 sgsmmsg: $(SGSMMSG_OBJS)
36 $(NATIVEECC) $(DEBUG) $(NATIVE_CFLAGS) \
38 $(NATIVEECC) $(DEBUG) $(NATIVEECC_CFLAGS) \
37 -o $@ $(SGSMMSG_OBJS)

39 sgsmmsg.o: ../common/sgsmmsg.c
40 $(NATIVEECC) $(DEBUG) $(NATIVE_CFLAGS) -c ../common/sgsmmsg.c
42 $(NATIVEECC) $(DEBUG) $(NATIVEECC_CFLAGS) -c ../common/sgsmmsg.c

42 string_table.o: ../common/string_table.c
43 $(NATIVEECC) $(DEBUG) $(NATIVE_CFLAGS) -c \
45 $(NATIVEECC) $(DEBUG) $(NATIVEECC_CFLAGS) -c \
44 ../common/string_table.c

46 avl.o: $(VAR_AVLDIR)/avl.c
47 $(NATIVEECC) $(DEBUG) $(NATIVE_CFLAGS) -c \
49 $(NATIVEECC) $(DEBUG) $(NATIVEECC_CFLAGS) -c \
48 $(VAR_AVLDIR)/avl.c

50 piglatin: ../common/piglatin.c
51 $(NATIVEECC) $(NATIVE_CFLAGS) -o $@ ../common/piglatin.c
53 $(NATIVEECC) $(NATIVEECC_CFLAGS) -o $@ ../common/piglatin.c

53 %: %.o
54 $(LINK.c) -o $@ $< $(LDLIBS)
```

new/usr/src/cmd/sgs/tools/Makefile.targ

2

```
55 $(POST_PROCESS)

57 %.o: ../common/%.c
58 $(COMPILE.c) -o $@ $<
59 $(POST_PROCESS_O)

61 catalog: sgsmmsg

63 clobber: clean
64 $(RM) $(PROGS) $(NATIVE) $(CLOBBERFILES)

66 clean:
67 $(RM) $(OBJECTS) $(CLEANFILES)

69 lint:
70 @ echo "piglatin.c:" >> $(LINTOUT)
71 $(LINT.c) ../common/piglatin.c -lc >> $(LINTOUT) 2>&1
72 @ echo "sgsmmsg" >> $(LINTOUT)
73 $(LINT.c) $(SGSMMSG_SRCS) -lc >> $(LINTOUT) 2>&1
```

```

*****
29941 Fri Feb 12 11:52:30 2016
new/usr/src/cmd/sgs/tools/common/sgsmmsg.c
6645 sgsmmsg relies on undefined behaviour of loop-scoped variables
*****

```

_____ unchanged_portion_omitted _____

```

661 static int
662 file()
663 {
664     char    buffer[LINE_MAX], * token;
665     uint_t  bufsize;
666     char    *token_buffer;
667     int     escape = 0;
668     int     len = 0;
669 #endif /* ! codereview */

671     if ((token_buffer = malloc(LINE_MAX)) == 0) {
672         (void) fprintf(stderr, Errmsg_nmem, strerror(errno));
673         return (1);
674     }
675     bufsize = LINE_MAX;

677     line = 1;

679     while ((token = fgets(buffer, LINE_MAX, fddesc)) != NULL) {
680         char    defn[PATH_MAX], * _defn, * str;
681         int     len;

682         switch (*token) {
683             case '#':
684             case '$':
685                 if (escape) {
686                     (void) fprintf(stderr, Errmsg_malt, fldesc,
687                                 line);
688                     return (1);
689                 }

691                 /*
692                  * If a msgid has been output a msgstr must follow
693                  * before we digest the new token.  A msgid is only set
694                  * if fdmsgs is in use.
695                  */
696                 if (msgid) {
697                     msgid = 0;
698                     if (fprintf(fdmsgs, "msgstr\t\"\\n") < 0) {
699                         (void) fprintf(stderr, Errmsg_wrote,
700                                     flmsgs, strerror(errno));
701                         return (1);
702                     }
703                 }

705                 /*
706                  * Pass lines directly through to the output message
707                  * file.
708                  */
709                 if (fdmsgs && (prtmsgsg == 1)) {
710                     char    comment;

712                     if (cflag == 0)
713                         comment = '#';
714                     else
715                         comment = '$';

717                     if (fprintf(fdmsgs, "%c%s", comment,
718                               ++token) < 0) {

```

```

719         (void) fprintf(stderr, Errmsg_wrote,
720                       flmsgs, strerror(errno));
721         return (1);
722     }
723 }
724 break;

726 case '@':
727     if (escape) {
728         (void) fprintf(stderr, Errmsg_malt, fldesc,
729                       line);
730         return (1);
731     }

733     /*
734     * If a msgid has been output a msgstr must follow
735     * before we digest the new token.
736     */
737     if (msgid) {
738         msgid = 0;
739         if (fprintf(fdmsgs, "msgstr\t\"\\n") < 0) {
740             (void) fprintf(stderr, Errmsg_wrote,
741                           flmsgs, strerror(errno));
742             return (1);
743         }
744     }

746     /*
747     * Determine whether we have one or more tokens.
748     */
749     token++;
750     while (isspace(*token)) /* rid any whitespace */
751         token++;
752     _defn = token; /* definition start */
753     while (!(isspace(*token)))
754         token++;
755     *token++ = 0;

757     while (isspace(*token)) /* rid any whitespace */
758         token++;

760     /*
761     * Determine whether the single token is one of the
762     * reserved message output delimiters otherwise
763     * translate it as a message identifier.
764     */
765     if (*token == 0) {
766         if (strcmp(_defn, start) == 0)
767             prtmsgsg = 1;
768         else if (strcmp(_defn, end) == 0)
769             prtmsgsg = -1;
770         else if (getmesgid(_defn) == 1)
771             return (1);
772         break;
773     }

775     /*
776     * Multiple tokens are translated by taking the first
777     * token as the message definition, and the rest of the
778     * line as the message itself.  A message line ending
779     * with an escape ('\') is expected to be continued on
780     * the next line.
781     */
782     if (prtmsgsg != -1)
783         prtmsgsg = 1;
784     if (fdmsgs && (prtmsgsg == 1)) {

```

```

885      /*
886      * For catgets(3c) make sure a message
887      * identifier has been established (this is
888      * normally a domain for gettext(3i), but for
889      * sgsmmsg use this could be argued as being
890      * redundant). Also make sure that the message
891      * definitions haven't exceeded the maximum
892      * value allowed by gencat(1) before generating
893      * any message file entries.
894      */
895      if (cflag == 1) {
896          if (setid == 0) {
897              (void) fprintf(stderr, "file "
898                  "%s: no message identifier "
899                  "has been established\n",
900                  fldesc);
901              return (1);
902          }
903          if (ptr > NL_MSGMAX) {
904              (void) fprintf(stderr, "file "
905                  "%s: message definition "
906                  "%(d) exceeds allowable "
907                  "limit (NL_MSGMAX)\n",
908                  fldesc, ptr);
909              return (1);
910          }
911      }
912
913      /*
914      * For catgets(3c) write the definition and the
915      * message string to the message file. For
916      * gettext(3i) write the message string as a
917      * msgid - indicate a msgid has been output
918      * so that a msgstr can follow.
919      */
920      if (cflag == 1) {
921          if (fprintf(fdmsgs, "%d\t%s", ptr,
922              token) < 0) {
923              (void) fprintf(stderr,
924                  Errmsg_wrote, flmsgs,
925                  strerror(errno));
926              return (1);
927          }
928      } else {
929          if (fprintf(fdmsgs, "msgid\t\"") < 0) {
930              (void) fprintf(stderr,
931                  Errmsg_wrote, flmsgs,
932                  strerror(errno));
933              return (1);
934          }
935          msgid = 1;
936      }
937
938      /*
939      * The message itself is a quoted string as this makes
940      * embedding spaces at the start (or the end) of the
941      * string very easy.
942      */
943      if (*token != '') {
944          (void) fprintf(stderr, Errmsg_malt, fldesc,
945              line);
946          return (1);
947      }
948
949      (void) strcpy(defs, _defs);

```

```

852      /*
853      * Write the tag to the lint definitions.
854      */
855      if (fdlint) {
856          if (fprintf(fdlint, "\n#define\t%s\t",
857              _defs) < 0) {
858              (void) fprintf(stderr, Errmsg_wrote,
859                  fllint, strerror(errno));
860              return (1);
861          }
862      }
863
864      len = 0;
865
866      /*
867      * Write each character of the message string to the
868      * data array. Translate any escaped characters - use
869      * the same specially recognized characters as defined
870      * by gencat(1).
871      */
872      message:
873      if (*token == '') {
874          if (fdlint &&
875              (fprintf(fdlint, "%c", *token) < 0)) {
876              (void) fprintf(stderr, Errmsg_wrote,
877                  fllint, strerror(errno));
878              return (1);
879          }
880          token++;
881      }
882      while (*token) {
883          char _token;
884
885          if ((*token == '\\') && (escape == 0)) {
886              escape = 1;
887              if (fdlint && (*(token + 1) != '\n') &&
888                  fprintf(fdlint, "%c", *token) < 0) {
889                  (void) fprintf(stderr,
890                      Errmsg_wrote, fllint,
891                      strerror(errno));
892                  return (1);
893              }
894              token++;
895              continue;
896          }
897          if (escape) {
898              if (*token == 'n')
899                  _token = '\n';
900              else if (*token == 't')
901                  _token = '\t';
902              else if (*token == 'v')
903                  _token = '\v';
904              else if (*token == 'b')
905                  _token = '\b';
906              else if (*token == 'f')
907                  _token = '\f';
908              else if (*token == '\\')
909                  _token = '\\';
910              else if (*token == '"')
911                  _token = '"';
912              else if (*token == '\n')
913                  break;
914              else
915                  _token = *token;

```

```

917         if (fdmsgsgs && (prtmsgsgs == 1) &&
918             (fprintf(fdmsgsgs, "\\\" < 0)) {
919             (void) fprintf(stderr,
920                 Errmsg_wrt, flmsgsgs,
921                 strerror(errno));
922             return (1);
923         }
924     } else {
925         /*
926          * If this is the trailing quote then
927          * that's the last of the message string.
928          * Eat up any remaining white space and
929          * unless an escape character is found
930          * terminate the data string with a 0.
931          */
932         /* BEGIN CSTYLED */
933         if (*token == "'") {
934             if (fdlint && (fprintf(fdlint,
935                 "%c", *token) < 0)) {
936                 (void) fprintf(stderr,
937                     Errmsg_wrt, flint,
938                     strerror(errno));
939                 return (1);
940             }
941
942             if (fdmsgsgs && (prtmsgsgs == 1) &&
943                 (fprintf(fdmsgsgs, "%c",
944                     *token) < 0)) {
945                 (void) fprintf(stderr,
946                     Errmsg_wrt, flmsgsgs,
947                     strerror(errno));
948                 return (1);
949             }
950
951             while (++token) {
952                 if (*token == '\n')
953                     break;
954             }
955             _token = '\0';
956         } else
957             _token = *token;
958         /* END CSTYLED */
959     }
960
961     if (fdmsgsgs && (prtmsgsgs == 1) &&
962         (fprintf(fdmsgsgs, "%c", *token) < 0)) {
963         (void) fprintf(stderr, Errmsg_wrt,
964             flmsgsgs, strerror(errno));
965         return (1);
966     }
967
968     if (fdlint && fprintf(fdlint,
969         "%c", *token) < 0) {
970         (void) fprintf(stderr, Errmsg_wrt,
971             flint, strerror(errno));
972         return (1);
973     }
974
975     if (len >= bufsize) {
976         bufsize += LINE_MAX;
977         if ((token_buffer = realloc(
978             token_buffer, bufsize)) == 0) {
979             (void) fprintf(stderr,
980                 Errmsg_nmem,
981                 strerror(errno));
982             return (1);

```

```

983         }
984     }
985     token_buffer[len] = _token;
986     ptr++, token++, len++;
987     escape = 0;
988
989     if (_token == '\0')
990         break;
991 }
992
993 /*
994  * After the complete message string has been processed
995  * (including its continuation beyond one line), create
996  * a string size definition.
997  */
998 if (escape == 0) {
999     const char *form = "#define\t%s_SIZE\t%d\n";
1000
1001     token_buffer[len] = '\0';
1002
1003     message_append(defn, token_buffer);
1004
1005     if (fdlint && fprintf(fdlint, form, defn,
1006         (len - 1) < 0) {
1007         (void) fprintf(stderr, Errmsg_wrt,
1008             flint, strerror(errno));
1009         return (1);
1010     }
1011 }
1012 break;
1013
1014 default:
1015 /*
1016  * Empty lines are passed through to the message file.
1017  */
1018 while (isspace(*token))
1019     token++;
1020
1021 if (*token == 0) {
1022     if (msgid || (fdmsgsgs && (prtmsgsgs == 1))) {
1023         /*
1024          * If a msgid has been output a msgstr
1025          * must follow before we digest the new
1026          * token.
1027          */
1028         if (msgid) {
1029             msgid = 0;
1030             str = "msgstr\t\"\\\n\n";
1031         } else
1032             str = "\n";
1033
1034         if (fprintf(fdmsgsgs, str) < 0) {
1035             (void) fprintf(stderr,
1036                 Errmsg_wrt, flmsgsgs,
1037                 strerror(errno));
1038             return (1);
1039         }
1040     }
1041     break;
1042 }
1043
1044 /*
1045  * If an escape is in effect then any tokens are taken
1046  * to be message continuations.
1047  */
1048 if (escape) {

```

```
1049             escape = 0;
1050             goto message;
1051         }
1053         (void) fprintf(stderr, "file %s: line %d: invalid "
1054             "input does not start with #, $ or @\n", fldesc,
1055             line);
1056         return (1);
1057     }
1058     line++;
1059 }
1061     free(token_buffer);
1063     return (0);
1064 }
_____unchanged_portion_omitted_____
```


new/usr/src/cmd/zic/Makefile

1

```
*****
2917 Fri Feb 12 11:52:31 2016
new/usr/src/cmd/zic/Makefile
6648 illumos build should be explicit about C standards
*****
1 #
2 # Copyright 2009 Sun Microsystems, Inc. All rights reserved.
3 # Use is subject to license terms.
4 #

6 NATIVE=native
7 PROG= zic
8 KSHPROG= tzselect
9 NPROG= $(NATIVE)/$(PROG)

11 # "etcetera" must be listed before "backward" because it sets up links that
12 # "backward" needs.
13 TZFILES= africa antarctica asia australasia etcetera europe \
14         factory northamerica pacificnew solar87 solar88 solar89 \
15         southamerica backward
16 # Don't build the systemv timezones, but do install the source file.
17 SRCFILES = $(TZFILES) systemv README
18 TABFILES = continent.tab country.tab zone_sun.tab

20 OBJS= zic.o scheck.o ialloc.o
21 SRCS= $(OBJS:%.o=%.c)
22 NOBJS= $(OBJS:%=$(NATIVE)/%)

24 CLOBBERFILES= $(NOBJS) $(KSHPROG) $(NPROG) $(NATIVE)/zic.c $(NATIVE)/tzfile.h

26 include ../Makefile.cmd

28 NCPPFLAGS=      -I$(NATIVE)
29 ROOTTZD=        $(ROOTSHLIB)/zoneinfo
30 ROOTTZSRCD=     $(ROOTSHLIB)/zoneinfo/src
31 ROOTTZTABD=     $(ROOTSHLIB)/zoneinfo/tab
32 DIRS=          $(ROOTTZSRCD) $(ROOTTZTABD)

34 CERRWARN +=    -_gcc=-Wno-unused-variable
35 CERRWARN +=    -_gcc=-Wno-uninitialized

37 ROOTLIBTZSRCSFILES= $(SRCFILES:%=$(ROOTTZSRCD)/%)
38 ROOTLIBTZTABFILES=  $(TABFILES:%=$(ROOTTZTABD)/%)
39 ROOTKSHPROG=        $(ROOTBIN)/$(KSHPROG)

41 $(ROOTLIBTZSRCSFILES):= FILEMODE=      0644
42 $(ROOTLIBTZTABFILES):= FILEMODE=      0644

44 #
45 # Message catalog
46 #
47 POFILE2=tzselect.po
48 POFILE3=zoneinfo.po
49 POFILES3=$(TABFILES)
50 TEXT_DOMAIN2=SUNW_OST_ZONEINFO
51 MSGDOMAIN2=$(MSGROOT)/$(TEXT_DOMAIN2)

53 # NB: $(POFILE2) is under SCM.
54 CLOBBERFILES += $(POFILE) $(POFILE3)

56 .KEEP_STATE:

58 all: $(PROG) $(NPROG) $(KSHPROG)

60 $(PROG): $(OBJS)
61     $(LINK.c) $(OBJS) -o $@ $(LDLIBS)
```

new/usr/src/cmd/zic/Makefile

2

```
62     $(POST_PROCESS)

64 install: all $(DIRS) $(ROOTTZSRCD) $(ROOTTZTABD) $(ROOTUSRSBINPROG) \
65         $(ROOTLIBTZSRCSFILES) $(ROOTLIBTZTABFILES) $(ROOTKSHPROG)
66     $(NPROG) -d $(ROOTTZD) $(TZFILES)

68 $(NPROG): $(NATIVE) $(NOBJS)
69     $(NATIVECC) $(NATIVE_CFLAGS) -o $@ $(NOBJS)
70     $(NATIVECC) -o $@ $(NOBJS)

71 #
72 # XXX
73 # There is a .ksh rule in Makefile.targ, but we need our custom POFILE rules.
74 #
75 $(KSHPROG): $(KSHPROG).ksh
76     $(RM) $@
77     $(CAT) $(KSHPROG).ksh > $@
78     $(CHMOD) +x $@

80 $(ROOTTZSRCD)/%: %
81     $(INS.file)

83 $(ROOTTZTABD)/%: %
84     $(INS.file)

86 $(DIRS):
87     $(INS.dir)

89 $(NATIVE):
90     -@mkdir -p $@

92 clean:
93     $(RM) $(OBJS)

95 lint: lint_SRCS

97 $(NOBJS): $$(@F:.o=.c)
98     $(NATIVECC) -O $(NATIVE_CFLAGS) $(NCPFLAGS) -c -o $@ $(@F:.o=.c)
99     $(NATIVECC) -O $(NCPFLAGS) -c -o $@ $(@F:.o=.c)

100 $(NATIVE)/zic.o: $(NATIVE)/tzfile.h

102 #$(NATIVE)/scheck.o: scheck.c
103 #     $(NATIVECC) -c -o $@ scheck.c

105 #$(NATIVE)/ialloc.o: ialloc.c
106 #     $(NATIVECC) -c -o $@ ialloc.c

102 $(NATIVE)/tzfile.h: $(ROOT)/usr/include/tzfile.h
103     $(RM) $@; cp $(ROOT)/usr/include/tzfile.h $@

105 #
106 # From ../Makefile.targ
107 #
108 clobber: clean
109     -$(RM) $(PROG) $(CLOBBERFILES)

111 lint_PROG:
112     $(LINT.c) $(PROG).c $(LDLIBS)

114 lint_SRCS:
115     $(LINT.c) $(SRCS) $(LDLIBS)

117 #
118 # For message catalogue files
119 #
```

new/usr/src/cmd/zic/Makefile

3

```
120 _msg: $(MSGDOMAIN) $(POFILE) $(POFILE2) $(MSGDOMAIN2) $(POFILE3)
121     $(RM) $(MSGDOMAIN)/$(POFILE)
122     $(CP) $(POFILE) $(MSGDOMAIN)
123     $(RM) $(MSGDOMAIN)/$(POFILE2)
124     $(CP) $(POFILE2) $(MSGDOMAIN)
125     $(RM) $(MSGDOMAIN2)/$(POFILE3)
126     $(CP) $(POFILE3) $(MSGDOMAIN2)/$(POFILE3)

128 $(MSGDOMAIN) $(DCMSGDOMAIN) $(MSGDOMAIN2):
129     $(INS.dir)

131 $(POFILE3):      $(POFILES3)
132     $(RM) $@
133     @/bin/sh ./do_pofile.sh > $@
134
```

```

*****
2554 Fri Feb 12 11:52:31 2016
new/usr/src/grub/grub-0.97/Makefile.solaris.defs
6648 illumos build should be explicit about C standards
*****
1 #
2 # Copyright 2005 Sun Microsystems, Inc. All rights reserved.
3 # Use is subject to license terms.
4 #
5 include $(SRC)/Makefile.master

7 .KEEP_STATE:

9 VERSION = 0.95

11 # $(POUND_SIGN) is just a #. Used to turn a feature off.
12 # The $(POUND_SIGN)POUND_SIGN:sh construct is just so make doesn't have to
13 # spawn a shell and redefine POUND_SIGN if it is already defined (e.g.
14 # $(SRC)/Makefile.master was already included).
15 # $(POUND_SIGN)POUND_SIGN:sh = echo '\043'

18 #
19 # Optional features (set to $(POUND_SIGN) to turn off):
20 #
21 # OPTION_UTILS:
22 #   Build the userland utilities.
23 #   NOTE: these utilities will be installed in
24 #         /platform/$(PLATFORM)/boot/grub, not /boot/grub.
25 #
26 # OPTION_DOCS:
27 #   Build and install some GRUB documentations, e.g. man and info files.
28 #   NOTE: these docs will be installed in
29 #         /platform/$(PLATFORM)/boot/grub, not /boot/grub.
30 #
31 # OPTION_FS:
32 #   Build additional filesystem support into GRUB. This will increase
33 #   the sizes of stage2 and pxegrub and may cause malfunction.
34 #
35 # STAGE2_NETBOOT:
36 #   Include netboot support in stage2 (on by default).
37 #   This only affects stage2, not pxegrub (diskless support).
38 #
39 # STAGE2_NETBOOT = $(POUND_SIGN)
40 OPTION_UTILS = $(POUND_SIGN)
41 OPTION_DOCS = $(POUND_SIGN)
42 OPTION_FS = $(POUND_SIGN)

45 BASE_CFLAGS = -B$(GCC_ROOT)/bin/ -g $(CPPFLAGS) $(OPTFLAGS) -std=gnu89
45 BASE_CFLAGS = -B$(GCC_ROOT)/bin/ -g $(CPPFLAGS) $(OPTFLAGS)
46 BASE_CCASFLAGS = -B$(GCC_ROOT)/bin/ -g $(CPPFLAGS) $(OPTFLAGS)
47 BASE_LDFLAGS =

49 CC = $(GCC_ROOT)/bin/gcc
50 CFLAGS = $(BASE_CFLAGS)
51 CCDEPMODE = depmode=none

53 CCAS = $(CC)
54 CCASFLAGS = $(BASE_CCASFLAGS)

56 CPP = $(CC) -E

58 # $(ENVCPPFLAGS4), if defined, should be something like "-Y I,somepath".
59 # We want to get rid of the "-Y I," part but make's pattern replacement
60 # macro reference doesn't allow spaces in it, e.g. $(ENVCPPFLAGS4:-Y I,%=%).

```

```

61 # So we'll get rid of the "-Y" now and then the "I," later. By the way, this
62 # should also work in case $(ENVCPPFLAGS4) is "-YI,somepath" (no space).
63 t.ENVCPPFLAGS4 = $(ENVCPPFLAGS4:-Y=%)

65 CPPFLAGS = $(DEFS) $(INCLUDES) $(WARNFLAGS) \
66             $(ENVCPPFLAGS1:-I%=-isystem %) \
67             $(ENVCPPFLAGS2:-I%=-isystem %) \
68             $(ENVCPPFLAGS3:-I%=-isystem %) \
69             $(t.ENVCPPFLAGS4:I,%=-nostdinc -isystem %)

71 CCLD = $(GNU_ROOT)/bin/gld
72 LDFLAGS = $(BASE_LDFLAGS)
73 LINKFLAGS = -g
74 LINK = $(CCLD) $(LINKFLAGS) $(LDFLAGS)

76 DEFS = -DHAVE_CONFIG_H -DSOLARIS_NETBOOT
77 OPTFLAGS = -falign-jumps=1 -falign-loops=1 -falign-functions=1
78 #WARNFLAGS = -Wall -Wmissing-prototypes -Wunused -Wshadow \
79 #            -Wpointer-arith -Wundef

81 OBJCOPY = $(GNU_ROOT)/bin/gobjcopy

83 AR = /usr/ccs/bin/ar
84 RANLIB = :

86 MKDIR = mkdir -p

```

```

*****
7317 Fri Feb 12 11:52:32 2016
new/usr/src/grub/grub-0.97/netboot/io.h
6648 illumos build should be explicit about C standards
*****
1 #include <sys/ccompile.h>

3 #endif /* ! codereview */
4 #ifndef IO_H
5 #define IO_H

7 /* Amount of relocation etherboot is experiencing */
8 extern unsigned long virt_offset;

10 /* Don't require identity mapped physical memory,
11 * osloader.c is the only valid user at the moment.
12 */
13 unsigned long virt_to_phys(volatile const void *virt_addr);
14 void *phys_to_virt(unsigned long phys_addr);

16 /* virt_to_bus converts an address inside of etherboot [_start, _end]
17 * into a memory access cards can use.
18 */
19 #define virt_to_bus virt_to_phys

22 /* bus_to_virt reverses virt_to_bus, the address must be output
23 * from virt_to_bus to be valid. This function does not work on
24 * all bus addresses.
25 */
26 #define bus_to_virt phys_to_virt

28 /* ioremap converts a random 32bit bus address into something
29 * etherboot can access.
30 */
31 static inline void *ioremap(unsigned long bus_addr, unsigned long length __unused)
32 {
33     return bus_to_virt(bus_addr);
34 }

unchanged portion omitted

42 /*
43 * This file contains the definitions for the x86 IO instructions
44 * inb/inw/inl/outb/outw/outl and the "string versions" of the same
45 * (insb/insw/insl/outsb/outsw/outsl). You can also use "pausing"
46 * versions of the single-IO instructions (inb_p/inw_p/..).
47 *
48 * This file is not meant to be obfuscating: it's just complicated
49 * to (a) handle it all in a way that makes gcc able to optimize it
50 * as well as possible and (b) trying to avoid writing the same thing
51 * over and over again with slight variations and possibly making a
52 * mistake somewhere.
53 */

55 /*
56 * Thanks to James van Artsdalen for a better timing-fix than
57 * the two short jumps: using outb's to a nonexistent port seems
58 * to guarantee better timings even on fast machines.
59 *
60 * On the other hand, I'd like to be sure of a non-existent port:
61 * I feel a bit unsafe about using 0x80 (should be safe, though)
62 *
63 * Linus
64 */

```

```

66 #ifndef SLOW_IO_BY_JUMPING
67 #define __SLOW_DOWN_IO __asm__ __volatile__("(jmp 1f\nl:\tjmp 1f\nl:");
68 #else
69 #define __SLOW_DOWN_IO __asm__ __volatile__("outb %al,$0x80")
70 #endif

72 #ifndef REALLY_SLOW_IO
73 #define SLOW_DOWN_IO { __SLOW_DOWN_IO; __SLOW_DOWN_IO; __SLOW_DOWN_IO; __SLOW_DOWN_IO; }
74 #else
75 #define SLOW_DOWN_IO __SLOW_DOWN_IO
76 #endif

78 /*
79 * readX/writeX() are used to access memory mapped devices. On some
80 * architectures the memory mapped IO stuff needs to be accessed
81 * differently. On the x86 architecture, we just read/write the
82 * memory location directly.
83 */
84 #define readb(addr) (*(volatile unsigned char *) (addr))
85 #define readw(addr) (*(volatile unsigned short *) (addr))
86 #define readl(addr) (*(volatile unsigned int *) (addr))

88 #define writeb(b,addr) (*(volatile unsigned char *) (addr)) = (b)
89 #define writew(b,addr) (*(volatile unsigned short *) (addr)) = (b)
90 #define writel(b,addr) (*(volatile unsigned int *) (addr)) = (b)

92 #define memcpy_fromio(a,b,c) memcpy((a),(void *) (b),(c))
93 #define memcpy_toio(a,b,c) memcpy((void *) (a),(b),(c))

95 /*
96 * Force strict CPU ordering.
97 * And yes, this is required on UP too when we're talking
98 * to devices.
99 *
100 * For now, "wmb()" doesn't actually do anything, as all
101 * Intel CPU's follow what Intel calls a "Processor Order*",
102 * in which all writes are seen in the program order even
103 * outside the CPU.
104 *
105 * I expect future Intel CPU's to have a weaker ordering,
106 * but I'd also expect them to finally get their act together
107 * and add some real memory barriers if so.
108 *
109 * Some non intel clones support out of order store. wmb() ceases to be a
110 * nop for these.
111 */

113 #define mb() __asm__ __volatile__ ("lock; addl $0,0(%%esp)": : : "memory")
114 #define rmb() mb()
115 #define wmb() mb();

118 /*
119 * Talk about misusing macros..
120 */

122 #define __OUT1(s,x) \
123 extern void __out##s(unsigned x value, unsigned short port); \
124 extern __GNU_INLINE \
125 void __out##s(unsigned x value, unsigned short port) {
119 extern inline void __out##s(unsigned x value, unsigned short port) {

127 #define __OUT2(s,s1,s2) \
128 __asm__ __volatile__ ("out" #s " %" s1 "0,%" s2 "1")

130 #define __OUT(s,s1,x) \

```

```

131 __OUT1(s,x) __OUT2(s,s1,"w") : : "a" (value), "d" (port)); } \
132 __OUT1(s##c,x) __OUT2(s,s1,"") : : "a" (value), "id" (port); } \
133 __OUT1(s##_p,x) __OUT2(s,s1,"w") : : "a" (value), "d" (port); SLOW_DOWN_IO; } \
134 __OUT1(s##c_p,x) __OUT2(s,s1,"") : : "a" (value), "id" (port); SLOW_DOWN_IO; }

136 #define __IN1(s,x) \
137 extern unsigned x __in##s(unsigned short port); \
138 extern GNU_INLINE \
139 unsigned x __in##s(unsigned short port) { unsigned x _v;
132 extern inline unsigned x __in##s(unsigned short port) { unsigned x _v;

141 #define __IN2(s,s1,s2) \
142 __asm__ __volatile__ ("in" #s " %" s2 "l,% s1 "0"

144 #define __IN(s,s1,x,i...) \
145 __IN1(s,x) __IN2(s,s1,"w") : "a" (_v) : "d" (port) ,##i ); return _v; } \
146 __IN1(s##c,x) __IN2(s,s1,"") : "a" (_v) : "id" (port) ,##i ); return _v; } \
147 __IN1(s##_p,x) __IN2(s,s1,"w") : "a" (_v) : "d" (port) ,##i ); SLOW_DOWN_IO; re
148 __IN1(s##c_p,x) __IN2(s,s1,"") : "a" (_v) : "id" (port) ,##i ); SLOW_DOWN_IO; r

150 #define __INS(s) \
151 extern void ins##s(unsigned short port, void * addr, unsigned long count); \
152 extern GNU_INLINE \
153 void ins##s(unsigned short port, void * addr, unsigned long count) \
145 extern inline void ins##s(unsigned short port, void * addr, unsigned long count)
154 { __asm__ __volatile__ ("cld ; rep ; ins" #s \
155 : "=D" (addr), "=c" (count) : "d" (port),"0" (addr),"1" (count)); }

157 #define __OUTS(s) \
158 extern void outs##s(unsigned short port, const void * addr, unsigned long count
159 extern GNU_INLINE \
160 void outs##s(unsigned short port, const void * addr, unsigned long count) \
151 extern inline void outs##s(unsigned short port, const void * addr, unsigned long
161 { __asm__ __volatile__ ("cld ; rep ; outs" #s \
162 : "=S" (addr), "=c" (count) : "d" (port),"0" (addr),"1" (count)); }

164 __IN(b,"", char)
165 __IN(w,"",short)
166 __IN(l,"", long)

168 __OUT(b,"b",char)
169 __OUT(w,"w",short)
170 __OUT(l,"",int)

172 __INS(b)
173 __INS(w)
174 __INS(l)

176 __OUTS(b)
177 __OUTS(w)
178 __OUTS(l)

180 /*
181 * Note that due to the way __builtin_constant_p() works, you
182 * - can't use it inside a inline function (it will never be true)
183 * - you don't have to worry about side effects within the __builtin..
184 */
185 #define outb(val,port) \
186 ((__builtin_constant_p((port)) && (port) < 256) ? \
187 __outbc((val),(port)) : \
188 __outb((val),(port)))

190 #define inb(port) \
191 ((__builtin_constant_p((port)) && (port) < 256) ? \
192 __inbc(port) : \
193 __inb(port))

```

```

195 #define outb_p(val,port) \
196 ((__builtin_constant_p((port)) && (port) < 256) ? \
197 __outbc_p((val),(port)) : \
198 __outb_p((val),(port)))

200 #define inb_p(port) \
201 ((__builtin_constant_p((port)) && (port) < 256) ? \
202 __inbc_p(port) : \
203 __inb_p(port))

205 #define outw(val,port) \
206 ((__builtin_constant_p((port)) && (port) < 256) ? \
207 __outwc((val),(port)) : \
208 __outw((val),(port)))

210 #define inw(port) \
211 ((__builtin_constant_p((port)) && (port) < 256) ? \
212 __inwc(port) : \
213 __inw(port))

215 #define outw_p(val,port) \
216 ((__builtin_constant_p((port)) && (port) < 256) ? \
217 __outwc_p((val),(port)) : \
218 __outw_p((val),(port)))

220 #define inw_p(port) \
221 ((__builtin_constant_p((port)) && (port) < 256) ? \
222 __inwc_p(port) : \
223 __inw_p(port))

225 #define outl(val,port) \
226 ((__builtin_constant_p((port)) && (port) < 256) ? \
227 __outlc((val),(port)) : \
228 __outl((val),(port)))

230 #define inl(port) \
231 ((__builtin_constant_p((port)) && (port) < 256) ? \
232 __inlc(port) : \
233 __inl(port))

235 #define outl_p(val,port) \
236 ((__builtin_constant_p((port)) && (port) < 256) ? \
237 __outlc_p((val),(port)) : \
238 __outl_p((val),(port)))

240 #define inl_p(port) \
241 ((__builtin_constant_p((port)) && (port) < 256) ? \
242 __inlc_p(port) : \
243 __inl_p(port))

245 #endif /* ETHERBOOT_IO_H */

```

```

*****
22871 Fri Feb 12 11:52:32 2016
new/usr/src/lib/libc/amd64/Makefile
6648 illumos build should be explicit about C standards
*****
1 #
2 # CDDL HEADER START
3 #
4 # The contents of this file are subject to the terms of the
5 # Common Development and Distribution License (the "License").
6 # You may not use this file except in compliance with the License.
7 #
8 # You can obtain a copy of the license at usr/src/OPENSOLARIS.LICENSE
9 # or http://www.opensolaris.org/os/licensing.
10 # See the License for the specific language governing permissions
11 # and limitations under the License.
12 #
13 # When distributing Covered Code, include this CDDL HEADER in each
14 # file and include the License file at usr/src/OPENSOLARIS.LICENSE.
15 # If applicable, add the following below this CDDL HEADER, with the
16 # fields enclosed by brackets "[]" replaced with your own identifying
17 # information: Portions Copyright [yyyy] [name of copyright owner]
18 #
19 # CDDL HEADER END
20 #
21 #
22 # Copyright (c) 2004, 2010, Oracle and/or its affiliates. All rights reserved.
23 # Copyright (c) 2015, Joyent, Inc. All rights reserved.
24 #
25 # Copyright (c) 2013, OmniTI Computer Consulting, Inc. All rights reserved.
26 # Copyright 2013 Garrett D'Amore <garrett@damore.org>
27 # Copyright 2011 Nexenta Systems, Inc. All rights reserved.
28 # Use is subject to license terms.
29 #

31 LIBCBASE=      .
32 LIBCDIR=       $(SRC)/lib/libc
33 LIBRARY=       libc.a
34 LIB_PIC=       libc_pic.a
35 VERS=         .1
36 CPP=          /usr/lib/cpp
37 TARGET_ARCH=  amd64

39 # objects are grouped by source directory

41 # local objects
42 STRETS=

44 CRTOBSJ=      \
45      cerror.o

47 DYNOBJS=

49 FPOBJS=       \
50      fpgetmask.o \
51      fpgetround.o \
52      fpsetmask.o \
53      fpsetround.o \
54      fpstart.o \
55      ieee.o

57 I386FPOBJS=   \
58      _D_cplx_div.o \
59      _D_cplx_div_ix.o \
60      _D_cplx_div_rx.o \
61      _D_cplx_lr_div.o \

```

```

62      _D_cplx_lr_div_ix.o \
63      _D_cplx_lr_div_rx.o \
64      _D_cplx_mul.o \
65      _F_cplx_div.o \
66      _F_cplx_div_ix.o \
67      _F_cplx_div_rx.o \
68      _F_cplx_lr_div.o \
69      _F_cplx_lr_div_ix.o \
70      _F_cplx_lr_div_rx.o \
71      _F_cplx_mul.o \
72      _X_cplx_div.o \
73      _X_cplx_div_ix.o \
74      _X_cplx_div_rx.o \
75      _X_cplx_lr_div.o \
76      _X_cplx_lr_div_ix.o \
77      _X_cplx_lr_div_rx.o \
78      _X_cplx_mul.o

80 FPASMOBJS=    \
81      __xgetRD.o \
82      _xtoll.o \
83      _xtoull.o \
84      _base_il.o \
85      fpcw.o \
86      fpgetsticky.o \
87      fpsetsticky.o

89 ATOMICOBJS=  \
90      atomic.o

92 CHACHAOBJS=   \
93      chacha.o

95 XATTROBJS=    \
96      xattr_common.o

97 COMOBJS=      \
98      bcmp.o \
99      bcopy.o \
100     bsearch.o \
101     bzero.o \
102     qsort.o \
103     strtol.o \
104     strtoul.o \
105     strtoll.o \
106     strtoull.o

108 GENOBJS=      \
109     _getsp.o \
110     abs.o \
111     alloca.o \
112     arc4random.o \
113     arc4random_uniform.o \
114     attrat.o \
115     byteorder.o \
116     cuexit.o \
117     ecvt.o \
118     errlst.o \
119     amd64_data.o \
120     ldivide.o \
121     lock.o \
122     makeectxt.o \
123     memccpy.o \
124     memchr.o \
125     memcmp.o \
126     memcpy.o \
127     memset.o \

```

new/usr/src/lib/libc/amd64/Makefile

```

128     new_list.o           \
129     proc64_id.o          \
130     proc64_support.o     \
131     setjmp.o             \
132     siginfolst.o         \
133     siglongjmp.o         \
134     strcmp.o             \
135     strcpy.o             \
136     strlen.o            \
137     strncmp.o           \
138     strncpy.o           \
139     strnlen.o           \
140     sync_instruction_memory.o

```

142 # Preserved solely to ease maintenance of 32-bit and 64-bit library builds

143 # This macro should ALWAYS be empty; native APIs are already 'large file'.

144 COMSYSOBSJS64=

146 SYSOBSJS64=

```

148 COMSYSOBSJS=           \
149     __clock_timer.o     \
150     __getloadavg.o      \
151     __rusagesys.o       \
152     __signotify.o       \
153     __sigrt.o           \
154     __time.o            \
155     _lgrp_home_fast.o   \
156     _lgrpsys.o         \
157     _nfssys.o           \
158     _portfs.o           \
159     _pset.o             \
160     _rpcsys.o           \
161     _sigaction.o        \
162     _so_accept.o        \
163     _so_bind.o          \
164     _so_connect.o       \
165     _so_getpeername.o   \
166     _so_getsockname.o   \
167     _so_getsockopt.o    \
168     _so_listen.o        \
169     _so_recv.o          \
170     _so_recvfrom.o      \
171     _so_recvmsg.o       \
172     _so_send.o          \
173     _so_sendmsg.o       \
174     _so_sendto.o        \
175     _so_setsockopt.o    \
176     _so_shutdown.o      \
177     _so_socket.o        \
178     _so_socketpair.o    \
179     _sockconfig.o       \
180     acct.o              \
181     acl.o               \
182     adjtime.o           \
183     alarm.o             \
184     brk.o               \
185     chdir.o             \
186     chroot.o            \
187     cladm.o             \
188     close.o             \
189     execve.o            \
190     exit.o              \
191     facl.o              \
192     fchdir.o            \
193     fchroot.o           \

```

3

new/usr/src/lib/libc/amd64/Makefile

```

194     fdsync.o            \
195     fpathconf.o        \
196     fstatfs.o          \
197     fstatvfs.o         \
198     getcuid.o           \
199     getdents.o          \
200     getegid.o           \
201     geteuid.o           \
202     getgid.o            \
203     getgroups.o         \
204     gethrtime.o         \
205     getitimer.o         \
206     getmsg.o            \
207     getpid.o            \
208     getpmsg.o           \
209     getppid.o           \
210     getrandom.o         \
211     getrlimit.o         \
212     getuid.o            \
213     gtty.o              \
214     install_utrap.o     \
215     ioctl.o            \
216     kaio.o              \
217     kill.o              \
218     llseek.o            \
219     lseek.o             \
220     mmapobjsys.o       \
221     memcntl.o           \
222     mincore.o           \
223     mmap.o              \
224     modctl.o            \
225     mount.o             \
226     mprotect.o          \
227     munmap.o            \
228     nice.o              \
229     ntp_adjtime.o       \
230     ntp_gettime.o       \
231     p_online.o          \
232     pathconf.o          \
233     pause.o             \
234     pcsample.o          \
235     pipe2.o             \
236     pollsys.o           \
237     pread.o             \
238     preadv.o            \
239     priocntlset.o       \
240     processor_bind.o    \
241     processor_info.o    \
242     profil.o            \
243     putmsg.o            \
244     putpmsg.o           \
245     pwrite.o            \
246     pwritev.o           \
247     read.o              \
248     readv.o             \
249     resolvepath.o       \
250     seteguid.o          \
251     setgid.o            \
252     setgroups.o         \
253     setitimer.o         \
254     setreid.o           \
255     setrlimit.o         \
256     setuid.o            \
257     sigaltstk.o         \
258     sigprocmask.o       \
259     sigsendset.o        \

```

4

new/usr/src/lib/libc/amd64/Makefile

```

260      sigsuspend.o      \
261      statfs.o          \
262      statvfs.o         \
263      stty.o           \
264      sync.o           \
265      sysconfig.o      \
266      sysfs.o          \
267      sysinfo.o        \
268      syslwp.o         \
269      times.o          \
270      ulimit.o         \
271      umask.o          \
272      umount2.o        \
273      utssys.o         \
274      uucopy.o         \
275      vhangup.o        \
276      waitid.o         \
277      write.o          \
278      writev.o         \
279      yield.o          \
\
281 SYSOBJS= \
282     __clock_gettime.o \
283     __getcontext.o   \
284     __uadmin.o       \
285     __lwp_mutex_unlock.o \
286     __stack_grow.o  \
287     door.o           \
288     forkx.o          \
289     forkallx.o       \
290     getcontext.o     \
291     gettimeofday.o  \
292     lwp_private.o    \
293     nuname.o         \
294     syscall.o        \
295     sysi86.o         \
296     tls_get_addr.o  \
297     uadmin.o         \
298     umount.o         \
299     uname.o          \
300     vforkx.o         \
\
302 # Preserved solely to ease maintenance of 32-bit and 64-bit library builds
303 # This macro should ALWAYS be empty; native APIs are already 'large file'.
304 PORTGEN64=
\
306 # objects from source under $(LIBCDIR)/port
307 PORTFP= \
308     __flt_decim.o    \
309     __flt_rounds.o   \
310     __tbl_10_b.o     \
311     __tbl_10_h.o     \
312     __tbl_10_s.o     \
313     __tbl_2_b.o      \
314     __tbl_2_h.o      \
315     __tbl_2_s.o      \
316     __tbl_fdq.o      \
317     __tbl_tens.o     \
318     __x_power.o      \
319     __base_sup.o     \
320     aconvert.o       \
321     decimal_bin.o    \
322     double_decim.o   \
323     econvert.o       \
324     fconvert.o       \
325     file_decim.o     \

```

5

new/usr/src/lib/libc/amd64/Makefile

```

326      finite.o         \
327      fp_data.o        \
328      func_decim.o     \
329      gconvert.o       \
330      hex_bin.o        \
331      ieee_globals.o   \
332      pack_float.o     \
333      sigfpe.o         \
334      string_decim.o   \
\
336 PORTGEN= \
337     _env_data.o      \
338     _xftw.o          \
339     a64l.o           \
340     abort.o          \
341     addsev.o         \
342     ascii_strcasecmp.o \
343     ascii_strncasecmp.o \
344     assert.o         \
345     atof.o           \
346     atoi.o           \
347     atol.o           \
348     atoll.o          \
349     attropen.o       \
350     atexit.o         \
351     atfork.o         \
352     basename.o       \
353     calloc.o         \
354     catgets.o        \
355     catopen.o        \
356     cfgetispeed.o    \
357     cfgetospeed.o    \
358     cfree.o          \
359     cfsetispeed.o    \
360     cfsetospeed.o    \
361     cftime.o         \
362     clock.o          \
363     closedir.o       \
364     closefrom.o      \
365     confstr.o        \
366     crypt.o          \
367     csetlen.o        \
368     ctime.o          \
369     ctime_r.o        \
370     daemon.o         \
371     deflt.o          \
372     directio.o       \
373     dirname.o        \
374     div.o            \
375     drand48.o        \
376     dup.o            \
377     env_data.o       \
378     err.o            \
379     errno.o          \
380     euclen.o         \
381     event_port.o     \
382     execvp.o         \
383     explicit_bzero.o \
384     fattach.o        \
385     fdetach.o        \
386     fdopendir.o     \
387     ffs.o            \
388     flock.o          \
389     fls.o            \
390     fntmsg.o         \
391     ftime.o          \

```

6


```

392      ftok.o          \
393      ftw.o          \
394      gcvt.o         \
395      getauxv.o     \
396      getcwd.o      \
397      getdate_err.o \
398      getdtblsize.o \
399      getentropy.o  \
400      getenv.o       \
401      getexecname.o \
402      getgrnam.o    \
403      getgrnam_r.o  \
404      gethostid.o   \
405      gethostname.o \
406      gethz.o        \
407      getisax.o     \
408      getloadavg.o  \
409      getlogin.o     \
410      getmntent.o   \
411      getnetgrent.o \
412      get_nprocs.o  \
413      getopt.o      \
414      getopt_long.o \
415      getpagesize.o \
416      getpw.o        \
417      getpwnam.o    \
418      getpwnam_r.o  \
419      getusage.o     \
420      getspent.o    \
421      getspent_r.o  \
422      getsubopt.o   \
423      gettxt.o       \
424      getusershell.o \
425      getut.o        \
426      getutx.o       \
427      getvfsent.o   \
428      getwd.o        \
429      getwidth.o    \
430      getxby_door.o \
431      gtxt.o         \
432      hsearch.o     \
433      iconv.o        \
434      imaxabs.o     \
435      imaxdiv.o     \
436      index.o        \
437      initgroups.o  \
438      insque.o       \
439      isaexec.o     \
440      isastream.o   \
441      isatty.o       \
442      killpg.o      \
443      klpdlib.o     \
444      l64a.o         \
445      lckpwwdf.o    \
446      lconstants.o  \
447      lexpl0.o      \
448      lfind.o        \
449      lfmt.o         \
450      lfmt_log.o    \
451      lldiv.o        \
452      llogl0.o      \
453      lltostr.o     \
454      lmath.o        \
455      localtime.o   \
456      lsearch.o     \
457      madvise.o     \

```

```

458      malloc.o       \
459      memalign.o     \
460      memmem.o       \
461      mkdev.o        \
462      mkdtemp.o     \
463      mkfifo.o       \
464      mkstemp.o      \
465      mktemp.o       \
466      mlock.o        \
467      mlockall.o    \
468      mon.o          \
469      msync.o        \
470      munlock.o      \
471      munlockall.o  \
472      ndbm.o         \
473      nftw.o         \
474      nlspath_checks.o \
475      nsparse.o      \
476      nss_common.o   \
477      nss_dbdefs.o   \
478      nss_deffinder.o \
479      opendir.o      \
480      opt_data.o     \
481      perror.o       \
482      pfmt.o         \
483      pfmt_data.o    \
484      pfmt_print.o   \
485      pipe.o         \
486      plock.o        \
487      poll.o         \
488      posix_fadvise.o \
489      posix_fallocate.o \
490      posix_madvise.o \
491      posix_memalign.o \
492      priocntl.o     \
493      privlib.o      \
494      priv_str_xlate.o \
495      psiginfo.o     \
496      psignal.o      \
497      pt.o           \
498      putpwent.o     \
499      putsptent.o    \
500      raise.o        \
501      rand.o         \
502      random.o       \
503      rctlops.o      \
504      readdir.o      \
505      readdir_r.o    \
506      realpath.o     \
507      reboot.o       \
508      regexpr.o      \
509      remove.o       \
510      rewinddir.o    \
511      rindex.o       \
512      scandir.o      \
513      seekdir.o      \
514      select.o       \
515      setlabel.o     \
516      setpriority.o  \
517      settimeofday.o \
518      sh_locks.o     \
519      sigflag.o      \
520      siglist.o      \
521      sigsend.o      \
522      sigsetops.o    \
523      signal.o       \

```

```

524     stack.o           \
525     stpcpy.o          \
526     stpncpy.o         \
527     str2sig.o         \
528     strcase_ormap.o   \
529     strcat.o          \
530     strchr.o          \
531     strchrnul.o       \
532     strcspn.o         \
533     strdup.o          \
534     strerror.o        \
535     strlcat.o          \
536     strlcpy.o         \
537     strncat.o         \
538     strndup.o         \
539     strpbrk.o         \
540     strrchr.o         \
541     strsep.o          \
542     strsignal.o       \
543     strspn.o          \
544     strstr.o          \
545     strtod.o          \
546     strtointmax.o     \
547     strtok.o          \
548     strtok_r.o        \
549     strtoumax.o       \
550     swab.o            \
551     swapctl.o         \
552     sysconf.o         \
553     syslog.o          \
554     tcdrain.o         \
555     tcflow.o          \
556     tflush.o          \
557     tcgetattr.o       \
558     tcgetpgrp.o       \
559     tcgetsid.o        \
560     tcsendbreak.o     \
561     tcsetattr.o       \
562     tcsetpgrp.o       \
563     tell.o            \
564     telldir.o         \
565     tfind.o           \
566     time_data.o       \
567     time_gdata.o     \
568     tls_data.o        \
569     truncate.o        \
570     tsdalloc.o        \
571     tsearch.o         \
572     ttyname.o         \
573     ttyslot.o         \
574     ualarm.o          \
575     ucred.o           \
576     valloc.o          \
577     vlfmt.o           \
578     vpfmt.o           \
579     waitpid.o         \
580     walkstack.o       \
581     wdata.o           \
582     xgetwidth.o      \
583     xpg4.o            \
584     xpg6.o            \
586 PORTPRINT_W=       \
587     doprnt_w.o       \
589 PORTPRINT=         \

```

```

590     asprintf.o        \
591     doprnt.o          \
592     fprintf.o         \
593     printf.o          \
594     snprintf.o        \
595     sprintf.o         \
596     vfprintf.o        \
597     vprintf.o         \
598     vsnprintf.o       \
599     vsprintf.o        \
600     vwprintf.o        \
601     wprintf.o        \
603 # Preserved solely to ease maintenance of 32-bit and 64-bit library builds
604 # This macro should ALWAYS be empty; native APIs are already 'large file'.
605 PORTSTDIO64=
607 PORTSTDIO_W=        \
608     doscan_w.o       \
610 PORTSTDIO=          \
611     __extensions.o   \
612     _endopen.o        \
613     _filbuf.o         \
614     _findbuf.o        \
615     _flsbuf.o         \
616     _wrtchk.o         \
617     clearerr.o        \
618     ctermid.o         \
619     ctermid_r.o       \
620     cuserid.o         \
621     data.o            \
622     doscan.o          \
623     fdopen.o          \
624     feof.o            \
625     ferror.o          \
626     fgets.o           \
627     fgets.o           \
628     fileno.o          \
629     flockf.o          \
630     flush.o           \
631     fopen.o           \
632     fpos.o            \
633     fputc.o           \
634     fputs.o           \
635     fread.o           \
636     fseek.o           \
637     fseeko.o          \
638     ftell.o           \
639     ftello.o          \
640     fwrite.o          \
641     getc.o            \
642     getchar.o         \
643     getline.o         \
644     getpass.o         \
645     gets.o            \
646     getw.o            \
647     mse.o             \
648     popen.o           \
649     putc.o            \
650     putchar.o         \
651     puts.o            \
652     putw.o            \
653     rewind.o          \
654     scanf.o           \
655     setbuf.o          \

```

```

656      setbuffer.o  \
657      setvbuf.o   \
658      system.o    \
659      tempnam.o   \
660      tmpfile.o   \
661      tmpnam_r.o  \
662      ungetc.o    \
663      vscanf.o    \
664      vwscanf.o   \
665      wscanf.o    \
\
667 PORTI18N=      \
668      getwchar.o  \
669      putwchar.o  \
670      putws.o     \
671      strtows.o   \
672      wcsnlen.o   \
673      wcsstr.o    \
674      wcstoimax.o \
675      wcstol.o    \
676      wcstoul.o   \
677      wcswcs.o    \
678      wmemchr.o   \
679      wmemcmp.o   \
680      wmemcpy.o   \
681      wmemmove.o  \
682      wmemset.o   \
683      wscat.o     \
684      wschr.o     \
685      wscmp.o     \
686      wscpy.o     \
687      wcsncpy.o   \
688      wsdup.o     \
689      wslen.o     \
690      wsncat.o    \
691      wsncmp.o    \
692      wsnncpy.o   \
693      wspbrk.o    \
694      vsprintf.o  \
695      wsrchr.o    \
696      wsscanf.o   \
697      wsspn.o     \
698      wstod.o     \
699      wstok.o     \
700      wstol.o     \
701      wstoll.o    \
702      wsxfrm.o    \
703      gettext.o   \
704      gettext_gnu.o \
705      gettext_real.o \
706      gettext_util.o \
707      plural_parser.o \
708      wdresolve.o  \
709      _ctype.o    \
710      isascii.o   \
711      toascii.o   \
\
713 PORTI18N_COND= \
714      wcstol_longlong.o \
715      wcstoul_longlong.o \
\
717 PORTLOCALE=    \
718      big5.o      \
719      btowc.o     \
720      collate.o   \
721      collcmp.o   \

```

```

722      euc.o        \
723      fnmatch.o   \
724      fgetwc.o    \
725      fgetws.o    \
726      fix_grouping.o \
727      fputwc.o    \
728      fputws.o    \
729      fwide.o     \
730      gb18030.o   \
731      gb2312.o    \
732      gbk.o       \
733      getdate.o   \
734      isdigit.o   \
735      iswctype.o  \
736      ldpart.o    \
737      lmessages.o \
738      lnumeric.o  \
739      lmonetary.o \
740      localeconv.o \
741      localeimpl.o \
742      mbftowc.o   \
743      mblen.o     \
744      mbrlen.o    \
745      mbrtowc.o   \
746      mbsinit.o   \
747      mbsnrto wcs.o \
748      mbsrtowcs.o \
749      mbstowcs.o  \
750      mbtowc.o    \
751      mskanji.o   \
752      nextwctype.o \
753      nl_langinfo.o \
754      none.o      \
755      regcomp.o   \
756      regfree.o   \
757      regerror.o  \
758      regexec.o   \
759      rune.o      \
760      runetype.o  \
761      setlocale.o \
762      setrunelocale.o \
763      strcasecmp.o \
764      strcasestr.o \
765      strcoll.o   \
766      strfmon.o   \
767      strftime.o  \
768      strncasecmp.o \
769      strptime.o  \
770      strxfrm.o   \
771      table.o     \
772      timelocal.o \
773      tolower.o   \
774      towlower.o  \
775      ungetwc.o   \
776      utf8.o      \
777      wctomb.o    \
778      wcsasecmp.o \
779      wscoll.o    \
780      wcsftime.o  \
781      wcsnrto mbs.o \
782      wcsrtombs.o \
783      wcswidth.o  \
784      wcstombs.o  \
785      wsxfrm.o    \
786      wctob.o     \
787      wctomb.o    \

```

```

788      wctrans.o      \
789      wctype.o      \
790      wcwidth.o     \
791      wscoll.o      \

793 AIOOBJS=         \
794     aio.o          \
795     aio_alloc.o   \
796     posix_aio.o   \

798 RTOBJS=          \
799     clock_timer.o \
800     mqueue.o      \
801     posixobj.o    \
802     sched.o       \
803     sem.o         \
804     shm.o         \
805     sigev_thread.o \

807 TPOOLBJS=       \
808     thread_pool.o \

810 THREADSOBJS=    \
811     alloc.o       \
812     assfail.o     \
813     cancel.o      \
814     door_calls.o \
815     tmem.o        \
816     pthr_attr.o   \
817     pthr_barrier.o \
818     pthr_cond.o   \
819     pthr_mutex.o  \
820     pthr_rwlock.o \
821     pthread.o     \
822     rwlock.o      \
823     scalls.o      \
824     sema.o        \
825     sigaction.o   \
826     spawn.o       \
827     synch.o       \
828     tdb_agent.o   \
829     thr.o         \
830     thread_interface.o \
831     tls.o         \
832     tsd.o         \

834 THREADSMACHOBJS= \
835     machdep.o     \

837 THREADSASMOBJS= \
838     asm_subr.o    \

840 UNICODEOBJS=    \
841     u8_textprep.o \
842     uconv.o       \

844 UNWINDMACHOBJS= \
845     call_frame_inst.o \
846     eh_frame.o     \
847     thrp_unwind.o  \
848     unwind.o       \

850 pics/unwind.o:= COPTFLAG64 =

852 UNWINDASMOBJS=  \
853     unwind_frame.o \

```

```

855 # Preserved solely to ease maintenance of 32-bit and 64-bit library builds
856 # This macro should ALWAYS be empty; native APIs are already 'large file'.
857 PORTSYS64=

859 PORTSYS=         \
860     _autofssys.o  \
861     access.o      \
862     acctctl.o     \
863     bsd_signal.o  \
864     chmod.o       \
865     chown.o       \
866     corectl.o     \
867     epoll.o       \
868     exacctsyst.o  \
869     execl.o       \
870     execl.o       \
871     execv.o       \
872     eventfd.o     \
873     fcntl.o       \
874     getpagesizes.o \
875     getpeerucred.o \
876     inst_sync.o   \
877     issetugid.o   \
878     label.o       \
879     link.o        \
880     lockf.o       \
881     lwp.o         \
882     lwp_cond.o    \
883     lwp_rwlock.o  \
884     lwp_sigmask.o \
885     meminfosys.o \
886     mkdir.o       \
887     mknod.o       \
888     msgsys.o      \
889     nfssys.o      \
890     open.o        \
891     pgrpstys.o    \
892     posix_sigwait.o \
893     ppriv.o       \
894     psetstys.o    \
895     rctlstys.o    \
896     readlink.o    \
897     rename.o      \
898     sbrk.o        \
899     semsys.o      \
900     set_errno.o   \
901     sharefs.o     \
902     shmsys.o      \
903     sidsys.o      \
904     siginterrupt.o \
905     signal.o      \
906     signalfd.o    \
907     sigpending.o  \
908     sigstack.o    \
909     stat.o        \
910     symlink.o     \
911     taskstys.o    \
912     time.o        \
913     time_util.o   \
914     timerfd.o     \
915     ucontext.o    \
916     unlink.o      \
917     ustat.o       \
918     utimesyst.o   \
919     zone.o        \

```

```

921 PORTREGEX=          \
922     glob.o           \
923     regcmp.o         \
924     regex.o          \
925     wordexp.o        \
\
927 VALUES=            \
928     values-Xa.o     \
\
930 MOSTOBSJS=          \
931     $(STRETS)        \
932     $(CRTOBSJS)      \
933     $(DYNOBJS)       \
934     $(FPOBJS)        \
935     $(I386FPOBJS)   \
936     $(FPASMOBJS)    \
937     $(ATOMICOBJS)   \
938     $(CHACHAOBJS)   \
939     $(XATTROBJS)    \
940     $(COMOBJS)       \
941     $(GENOBJS)       \
942     $(PORTFP)        \
943     $(PORTGEN)       \
944     $(PORTGEN64)     \
945     $(PORTI18N)      \
946     $(PORTI18N_COND) \
947     $(PORTLOCALE)   \
948     $(PORTPRINT)    \
949     $(PORTPRINT_W)  \
950     $(PORTREGEX)     \
951     $(PORTSTDIO)     \
952     $(PORTSTDIO64)  \
953     $(PORTSTDIO_W)  \
954     $(PORTSYS)       \
955     $(PORTSYS64)    \
956     $(AIOOBJS)       \
957     $(RTOBJS)        \
958     $(TPOOLBJS)      \
959     $(THREADSOBJS)   \
960     $(THREADSMACHOBJS) \
961     $(THREADSASMOBJS) \
962     $(UNICODEOBJS)   \
963     $(UNWINDMACHOBJS) \
964     $(UNWINDASMOBJS) \
965     $(COMSYSOBJS)    \
966     $(SYSOBJS)       \
967     $(COMSYSOBJS64)  \
968     $(SYSOBJS64)    \
969     $(VALUES)        \
\
971 TRACEOBJS=          \
972     plockstat.o     \
\
974 # NOTE: libc.so.1 must be linked with the minimal crti.o and crtn.o
975 # modules whose source is provided in the $(SRC)/lib/common directory.
976 # This must be done because otherwise the Sun C compiler would insert
977 # its own versions of these modules and those versions contain code
978 # to call out to C++ initialization functions. Such C++ initialization
979 # functions can call back into libc before thread initialization is
980 # complete and this leads to segmentation violations and other problems.
981 # Since libc contains no C++ code, linking with the minimal crti.o and
982 # crtn.o modules is safe and avoids the problems described above.
983 OBJECTS= $(CRTI) $(MOSTOBSJS) $(CRTN)
984 CRTSRCS= ../../common/amd64

```

```

986 # include common library definitions
987 include ../../Makefile.lib
988 include ../../Makefile.lib.64
\
990 CFLAGS64 += $(CTF_FLAGS)
\
992 # This is necessary to avoid problems with calling _ex_unwind().
993 # We probably don't want any inlining anyway.
994 CFLAGS64 += -xinline=
\
996 CERRWARN += -_gcc=-Wno-parentheses
997 CERRWARN += -_gcc=-Wno-switch
998 CERRWARN += -_gcc=-Wno-uninitialized
999 CERRWARN += -_gcc=-Wno-unused-value
1000 CERRWARN += -_gcc=-Wno-unused-label
1001 CERRWARN += -_gcc=-Wno-unused-variable
1002 CERRWARN += -_gcc=-Wno-type-limits
1003 CERRWARN += -_gcc=-Wno-char-subscripts
1004 CERRWARN += -_gcc=-Wno-clobbered
1005 CERRWARN += -_gcc=-Wno-unused-function
1006 CERRWARN += -_gcc=-Wno-address
\
1008 # Setting THREAD_DEBUG = -DTHREAD_DEBUG (make THREAD_DEBUG=-DTHREAD_DEBUG ...)
1009 # enables ASSERT() checking in the threads portion of the library.
1010 # This is automatically enabled for DEBUG builds, not for non-debug builds.
1011 THREAD_DEBUG =
1012 $(NOT_RELEASE_BUILD)THREAD_DEBUG = -DTHREAD_DEBUG
\
1014 # Make string literals read-only to save memory
1015 CFLAGS64 += $(XSTRCONST)
\
1017 ALTPICS= $(TRACEOBJS:%=pics/%)
\
1019 $(DYNLIB) := BUILD.SO = $(LD) -o $@ -G $(DYNFLAGS) $(PICS) $(ALTPICS) $(EXTPICS)
\
1021 MAPFILES = $(LIBCDIR)/port/mapfile-vers
\
1023 CPPFLAGS= -D_REENTRANT -D$(MACH64) -D_$(MACH64) $(THREAD_DEBUG) \
1024 -I. -I$(LIBCBASE)/inc -I$(LIBCDIR)/inc $(CPPFLAGS.master)
1025 ASFLAGS= $(AS_PICFLAGS) -P -D__STDC__ -D_ASM $(CPPFLAGS) \
1026 $(amd64_AS_XARCH)
\
1028 # As a favor to the dtrace syscall provider, libc still calls the
1029 # old syscall traps that have been obsoleted by the *at() interfaces.
1030 # Delete this to compile libc using only the new *at() system call traps
1031 CPPFLAGS += -D_RETAIN_OLD_SYSCALLS
\
1033 # proc64_id.o is built with defines in $(SRC)/uts/intel/sys/x86_archext.h
1034 pics/proc64_id.o := CFLAGS64 += -I$(SRC)/uts/intel
\
1036 # Inform the run-time linker about libc specialized initialization
1037 RTLDINFO = -z rtldinfo=tls_rtldinfo
1038 DYNFLAGS += $(RTLDINFO)
\
1040 # Force libc's internal references to be resolved immediately upon loading
1041 # in order to avoid critical region problems. Since almost all libc symbols
1042 # are marked 'protected' in the mapfiles, this is a minimal set (15 to 20).
1043 DYNFLAGS += -znw
\
1045 BUILD.s= $(AS) $(ASFLAGS) $< -o $@
\
1047 # Override this top level flag so the compiler builds in its native
1048 # C99 mode. This has been enabled to support the complex arithmetic
1049 # added to libc.
1050 C99MODE= $(C99_ENABLE)

```

```

1052 # libc method of building an archive
1053 # The "$(GREP) -v ' L '" part is necessary only until
1054 # lorder is fixed to ignore thread-local variables.
1055 BUILDD.AR= $(RM) $@ ; \
1056     $(AR) q $@ '$(LORDER) $(MOSTOBSJS:=%=$(DIR)/%) | $(GREP) -v ' L ' | $(TSOR

1058 # extra files for the clean target
1059 CLEANFILES= \
1060     $(LIBCDIR)/port/gen/errlst.c \
1061     $(LIBCDIR)/port/gen/new_list.c \
1062     assym.h \
1063     genassym \
1064     crt_rtl.d.s \
1065     pics/crti.o \
1066     pics/crtn.o \
1067     $(ALTPICS)

1069 CLOBBERFILES += $(LIB_PIC)

1071 # list of C source for lint
1072 SRCS= \
1073     $(ATOMICOBJS:%.o=$(SRC)/common/atomic/%.c) \
1074     $(XATTROBJS:%.o=$(SRC)/common/xattr/%.c) \
1075     $(COMOBJS:%.o=$(SRC)/common/util/%.c) \
1076     $(PORTFP:%.o=$(LIBCDIR)/port/fp/%.c) \
1077     $(PORTGEN:%.o=$(LIBCDIR)/port/gen/%.c) \
1078     $(PORTI18N:%.o=$(LIBCDIR)/port/i18n/%.c) \
1079     $(PORTLOCALE:%.o=$(LIBCDIR)/port/locale/%.c) \
1080     $(PORTPRINT:%.o=$(LIBCDIR)/port/print/%.c) \
1081     $(PORTREGEX:%.o=$(LIBCDIR)/port/regex/%.c) \
1082     $(PORTSTDIO:%.o=$(LIBCDIR)/port/stdio/%.c) \
1083     $(PORTSYS:%.o=$(LIBCDIR)/port/sys/%.c) \
1084     $(AIOOBJS:%.o=$(LIBCDIR)/port/aio/%.c) \
1085     $(RTOBJS:%.o=$(LIBCDIR)/port/rt/%.c) \
1086     $(TPOOLBJS:%.o=$(LIBCDIR)/port/tpool/%.c) \
1087     $(THREADSOBJS:%.o=$(LIBCDIR)/port/threads/%.c) \
1088     $(THREADSMACHOBJS:%.o=threads/%.c) \
1089     $(UNICODEOBJS:%.o=$(SRC)/common/unicode/%.c) \
1090     $(UNWINDMACHOBJS:%.o=unwind/%.c) \
1091     $(FPOBJS:%.o=fp/%.c) \
1092     $(I386FPOBJS:%.o=$(LIBCDIR)/i386/fp/%.c) \
1093     $(LIBCBASE)/gen/ecvt.c \
1094     $(LIBCBASE)/gen/makeectxt.c \
1095     $(LIBCBASE)/gen/siginfolst.c \
1096     $(LIBCBASE)/gen/siglongjmp.c \
1097     $(LIBCBASE)/gen/sync_instruction_memory.c \
1098     $(LIBCBASE)/sys/uadmin.c

1100 # conditional assignments
1101 # $(DYNLIB) $(LIB_PIC) := DYNOBJS = _rtbootld.o
1102 $(DYNLIB) := CRTI = crt.i.o
1103 $(DYNLIB) := CRTN = crtn.o

1105 # Files which need the threads .il inline template
1106 TIL= \
1107     aio.o \
1108     alloc.o \
1109     assfail.o \
1110     atexit.o \
1111     atfork.o \
1112     cancel.o \
1113     door_calls.o \
1114     err.o \
1115     errno.o \
1116     lwp.o \
1117     ma.o \

```

```

1118     machdep.o \
1119     posix_aio.o \
1120     pthr_attr.o \
1121     pthr_barrier.o \
1122     pthr_cond.o \
1123     pthr_mutex.o \
1124     pthr_rwlock.o \
1125     pthread.o \
1126     rand.o \
1127     rwlock.o \
1128     scalls.o \
1129     sched.o \
1130     sema.o \
1131     sigaction.o \
1132     sigev_thread.o \
1133     spawn.o \
1134     stack.o \
1135     synch.o \
1136     tdb_agent.o \
1137     thr.o \
1138     thread_interface.o \
1139     thread_pool.o \
1140     thrp_unwind.o \
1141     tls.o \
1142     tmem.o \
1143     tso.o

1145 $(TIL:=%pics/%) := CFLAGS64 += $(LIBCBASE)/threads/amd64.il

1147 # pics/mul64.o := CFLAGS64 += crt/mul64.il

1149 # large-file-aware components that should be built large

1151 #$(COMSYSOBSJS64:=%pics/%) := \
1152 #     CPPFLAGS += -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64

1154 #$(SYSOBSJS64:=%pics/%) := \
1155 #     CPPFLAGS += -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64

1157 #$(PORTGEN64:=%pics/%) := \
1158 #     CPPFLAGS += -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64

1160 #$(PORTSTDIO64:=%pics/%) := \
1161 #     CPPFLAGS += -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64

1163 #$(PORTSYS64:=%pics/%) := \
1164 #     CPPFLAGS += -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64

1166 $(PORTSTDIO_W:=%pics/%) := \
1167     CPPFLAGS += -D_WIDE

1169 $(PORTPRINT_W:=%pics/%) := \
1170     CPPFLAGS += -D_WIDE

1172 $(PORTPRINT_C89:=%pics/%) := \
1173     CPPFLAGS += -D_C89_INTMAX32

1175 $(PORTSTDIO_C89:=%pics/%) := \
1176     CPPFLAGS += -D_C89_INTMAX32

1178 $(PORTI18N_COND:=%pics/%) := \
1179     CPPFLAGS += -D_WCS_LOGLONG

1181 pics/arc4random.o := CPPFLAGS += -I$(SRC)/common/crypto/chacha

1183 .KEEP_STATE:

```

```
1185 all: $(LIBS) $(LIB_PIC)

1187 lint := CPPFLAGS += -I$(LIBCDIR)/$(MACH)/fp
1188 lint := CPPFLAGS += -D_MSE_INT_H -D_LCONV_C99
1189 lint := LINTFLAGS64 += -mn -erroff=E_SUPPRESSION_DIRECTIVE_UNUSED

1191 lint:
1192     @echo $(LINT.c) ... $(LDLIBS)
1193     @$$(LINT.c) $(SRCS) $(LDLIBS)

1195 $(LINTLIB) := SRCS=$(LIBCDIR)/port/lib-lc
1196 $(LINTLIB) := CPPFLAGS += -D_MSE_INT_H
1197 $(LINTLIB) := LINTFLAGS64=-nvx -m64

1199 # object files that depend on inline template
1200 $(TIL:%=pics/%): $(LIBCBASE)/threads/amd64.il
1201 # pics/mul64.o: crt/mul64.il

1203 # include common libc targets
1204 include ../Makefile.targ

1206 # We need to strip out all CTF data from the static library
1207 $(LIB_PIC) := DIR = pics
1208 $(LIB_PIC): pics $$ (PICS)
1209     $(BUILD.AR)
1210     $(MCS) -d -n .SUNW_ctf $@ > /dev/null 2>&l
1211     $(AR) -ts $@ > /dev/null
1212     $(POST_PROCESS_A)

1214 ASSYMDEP_OBJS= \
1215     _lwp_mutex_unlock.o \
1216     _stack_grow.o \
1217     asm_subr.o \
1218     getcontext.o \
1219     setjmp.o \
1220     tls_get_addr.o \
1221     vforkx.o

1223 $(ASSYMDEP_OBJS:%=pics/%): assym.h

1225 # assym.h build rules

1227 GENASSYM_C = genassym.c

1229 genassym: $(GENASSYM_C)
1230     $(NATIVECC) $(NATIVE_CFLAGS) -iinc -I$(LIBCDIR)/inc $(CPPFLAGS.native) \
1231     $(NATIVECC) -iinc -I$(LIBCDIR)/inc $(CPPFLAGS.native) \
1232     -o $@ $(GENASSYM_C)

1233 OFFSETS = $(LIBCDIR)/$(MACH)/offsets.in

1235 assym.h: $(OFFSETS) genassym
1236     $(OFFSETS_CREATE) <$(OFFSETS) >$@
1237     ./genassym >>$@

1239 # derived C source and related explicit dependencies
1240 $(LIBCDIR)/port/gen/errlst.c + \
1241 $(LIBCDIR)/port/gen/new_list.c: $(LIBCDIR)/port/gen/errlist $(LIBCDIR)/port/gen/
1242     cd $(LIBCDIR)/port/gen; pwd; $(AWK) -f errlist.awk < errlist

1244 pics/errlst.o: $(LIBCDIR)/port/gen/errlst.c

1246 pics/new_list.o: $(LIBCDIR)/port/gen/new_list.c
```

```

*****
24521 Fri Feb 12 11:52:33 2016
new/usr/src/lib/libc/i386/Makefile.com
6648 illumos build should be explicit about C standards
*****
1 #
2 # CDDL HEADER START
3 #
4 # The contents of this file are subject to the terms of the
5 # Common Development and Distribution License (the "License").
6 # You may not use this file except in compliance with the License.
7 #
8 # You can obtain a copy of the license at usr/src/OPENSOLARIS.LICENSE
9 # or http://www.opensolaris.org/os/licensing.
10 # See the License for the specific language governing permissions
11 # and limitations under the License.
12 #
13 # When distributing Covered Code, include this CDDL HEADER in each
14 # file and include the License file at usr/src/OPENSOLARIS.LICENSE.
15 # If applicable, add the following below this CDDL HEADER, with the
16 # fields enclosed by brackets "[]" replaced with your own identifying
17 # information: Portions Copyright [yyyy] [name of copyright owner]
18 #
19 # CDDL HEADER END
20 #
21 #
22 # Copyright (c) 2004, 2010, Oracle and/or its affiliates. All rights reserved.
23 # Copyright (c) 2015, Joyent, Inc. All rights reserved.
24 # Copyright (c) 2013, OmniTI Computer Consulting, Inc. All rights reserved.
25 # Copyright 2013 Garrett D'Amore <garrett@damore.org>
26 #
27 # Copyright 2011 Nexenta Systems, Inc. All rights reserved.
28 # Use is subject to license terms.
29 #

31 LIBCDIR=      $(SRC)/lib/libc
32 LIB_PIC=      libc_pic.a
33 VERS=        .1
34 CPP=         /usr/lib/cpp
35 TARGET_ARCH= i386

37 VALUES=     values-Xa.o

39 # objects are grouped by source directory

41 # local objects
42 STRETS=

44 CRTOBSJ=     \
45      cerror.o \
46      cerror64.o

48 DYNOBJS=     \
49      _rtbootld.o

51 FPOBJS=      \
52      _D_cplx_div.o \
53      _D_cplx_div_ix.o \
54      _D_cplx_div_rx.o \
55      _D_cplx_lr_div.o \
56      _D_cplx_lr_div_ix.o \
57      _D_cplx_lr_div_rx.o \
58      _D_cplx_mul.o \
59      _F_cplx_div.o \
60      _F_cplx_div_ix.o \
61      _F_cplx_div_rx.o \

```

```

62      _F_cplx_lr_div.o \
63      _F_cplx_lr_div_ix.o \
64      _F_cplx_lr_div_rx.o \
65      _F_cplx_mul.o \
66      _X_cplx_div.o \
67      _X_cplx_div_ix.o \
68      _X_cplx_div_rx.o \
69      _X_cplx_lr_div.o \
70      _X_cplx_lr_div_ix.o \
71      _X_cplx_lr_div_rx.o \
72      _X_cplx_mul.o \
73      fpgetmask.o \
74      fpgetround.o \
75      fpgetsticky.o \
76      fpsetmask.o \
77      fpsetround.o \
78      fpsetsticky.o \
79      fpstart.o \
80      iieee.o

82 FPASMOBJS=   \
83      __xgetRD.o \
84      _base_il.o \
85      _xtoll.o \
86      _xtoull.o \
87      fpcw.o

89 ATOMICOBJS=  \
90      atomic.o

92 CHACHAOBJS=  \
93      chacha.o

95 XATTROBJS=   \
96      xattr_common.o

98 COMOBJS=     \
99      bcmp.o \
100     bcopy.o \
101     bsearch.o \
102     bzero.o \
103     qsort.o \
104     strtol.o \
105     strtoul.o \
106     strtoll.o \
107     strtoull.o

109 DTRACEOBSJ=  \
110     dtrace_data.o

112 GENOBJS=     \
113     _div64.o \
114     _divdi3.o \
115     _getsp.o \
116     _mul64.o \
117     abs.o \
118     alloca.o \
119     arc4random.o \
120     arc4random_uniform.o \
121     byteorder.o \
122     byteorder64.o \
123     cuexit.o \
124     ecvt.o \
125     errlst.o \
126     i386_data.o \
127     ladd.o \

```



```

128     ldivide.o           \
129     lmul.o              \
130     lock.o              \
131     lshiftrl.o         \
132     lsign.o             \
133     lsub.o              \
134     makecxtxt.o        \
135     memccpy.o           \
136     memchr.o            \
137     memcmp.o            \
138     memcpy.o            \
139     memset.o           \
140     new_list.o          \
141     setjmp.o            \
142     siginfolst.o       \
143     siglongjmp.o       \
144     strcat.o           \
145     strchr.o           \
146     strcmp.o           \
147     strcpy.o           \
148     strlen.o           \
149     strncat.o          \
150     strncmp.o          \
151     strncpy.o          \
152     strnlen.o          \
153     strrchr.o          \
154     sync_instruction_memory.o

156 # sysobjjs that contain large-file interfaces
157 COMSYSOBS64=
158     fstatvfs64.o        \
159     getdents64.o       \
160     getrlimit64.o      \
161     lseek64.o          \
162     mmap64.o           \
163     pread64.o          \
164     preadv64.o         \
165     pwrite64.o         \
166     pwritev64.o        \
167     setrlimit64.o     \
168     statvfs64.o

170 SYSOBS64=

172 COMSYSOBSJS=
173     __clock_timer.o    \
174     __getloadavg.o     \
175     __rusagesys.o      \
176     __signotify.o      \
177     __sigrt.o          \
178     __time.o           \
179     _lgrp_home_fast.o  \
180     _lgrpsys.o         \
181     _nfssys.o          \
182     _portfs.o          \
183     _pset.o            \
184     _rpcsyst.o         \
185     _sigaction.o       \
186     _so_accept.o       \
187     _so_bind.o         \
188     _so_connect.o      \
189     _so_getpeername.o  \
190     _so_getsockname.o  \
191     _so_getsockopt.o   \
192     _so_listen.o       \
193     _so_recv.o         \

```

```

194     _so_recvfrom.o     \
195     _so_recvmsg.o      \
196     _so_send.o         \
197     _so_sendmsg.o      \
198     _so_sendto.o       \
199     _so_setsockopt.o   \
200     _so_shutdown.o    \
201     _so_socket.o       \
202     _so_socketpair.o   \
203     _sockconfig.o     \
204     acct.o             \
205     acl.o              \
206     adjtime.o          \
207     alarm.o            \
208     brk.o              \
209     chdir.o            \
210     chroot.o           \
211     cladm.o            \
212     close.o            \
213     execve.o           \
214     exit.o             \
215     facl.o             \
216     fchdir.o           \
217     fchroot.o          \
218     fdsync.o           \
219     fpathconf.o        \
220     fstatfs.o          \
221     fstatvfs.o         \
222     getcpuid.o         \
223     getdents.o         \
224     getegid.o          \
225     geteuid.o          \
226     getgid.o           \
227     getgroups.o        \
228     gethrtime.o        \
229     getitimer.o        \
230     getmsg.o           \
231     getpid.o           \
232     getpmsg.o          \
233     getppid.o          \
234     getrandom.o        \
235     getrlimit.o        \
236     getuid.o           \
237     gtty.o             \
238     install_utrap.o    \
239     ioctl.o            \
240     kaio.o             \
241     kill.o             \
242     llseek.o           \
243     lseek.o            \
244     mmapobjsys.o       \
245     memcntl.o          \
246     mincore.o          \
247     mmap.o             \
248     modctl.o           \
249     mount.o            \
250     mprotect.o         \
251     munmap.o           \
252     nice.o             \
253     ntp_adjtime.o      \
254     ntp_gettime.o      \
255     p_online.o         \
256     pathconf.o         \
257     pause.o            \
258     pcsample.o         \
259     pipe2.o            \

```

```

260 pollsys.o \
261 pread.o \
262 preadv.o \
263 priocntlset.o \
264 processor_bind.o \
265 processor_info.o \
266 profil.o \
267 putmsg.o \
268 putpmsg.o \
269 pwrite.o \
270 pwritev.o \
271 read.o \
272 readv.o \
273 resolvepath.o \
274 seteguid.o \
275 setgid.o \
276 setgroups.o \
277 settimer.o \
278 setreid.o \
279 setrlimit.o \
280 setuid.o \
281 sigaltstk.o \
282 sigprocmsk.o \
283 sigsendset.o \
284 sigsuspend.o \
285 statfs.o \
286 statvfs.o \
287 stty.o \
288 sync.o \
289 sysconfig.o \
290 sysfs.o \
291 sysinfo.o \
292 syslwp.o \
293 times.o \
294 ulimit.o \
295 umask.o \
296 umount2.o \
297 utssys.o \
298 uucopy.o \
299 vhangup.o \
300 waitid.o \
301 write.o \
302 writev.o \
303 yield.o \

305 SYSOBSJ= \
306 __clock_gettime.o \
307 __getcontext.o \
308 __uadmin.o \
309 __lwp_mutex_unlock.o \
310 __stack_grow.o \
311 door.o \
312 forkx.o \
313 forkallx.o \
314 getcontext.o \
315 gettimeofday.o \
316 lwp_private.o \
317 nuname.o \
318 ptrace.o \
319 syscall.o \
320 sysi86.o \
321 tls_get_addr.o \
322 uadmin.o \
323 umount.o \
324 uname.o \
325 vforkx.o \

```

```

326 xstat.o \

328 # objects under $(LIBCDIR)/port which contain transitional large file interfaces
329 PORTGEN64= \
330 _xftw64.o \
331 attropen64.o \
332 ftw64.o \
333 mkstemp64.o \
334 nftw64.o \
335 tell64.o \
336 truncate64.o \

338 # objects from source under $(LIBCDIR)/port
339 PORTFP= \
340 __flt_decim.o \
341 __flt_rounds.o \
342 __tbl_10_b.o \
343 __tbl_10_h.o \
344 __tbl_10_s.o \
345 __tbl_2_b.o \
346 __tbl_2_h.o \
347 __tbl_2_s.o \
348 __tbl_fdq.o \
349 __tbl_tens.o \
350 __x_power.o \
351 __base_sup.o \
352 aconvert.o \
353 decimal_bin.o \
354 double_decim.o \
355 econvert.o \
356 fconvert.o \
357 file_decim.o \
358 finite.o \
359 fp_data.o \
360 func_decim.o \
361 gconvert.o \
362 hex_bin.o \
363 ieee_globals.o \
364 pack_float.o \
365 sigfpe.o \
366 string_decim.o \

368 PORTGEN= \
369 _env_data.o \
370 _xftw.o \
371 a64l.o \
372 abort.o \
373 addsev.o \
374 ascii_strcasecmp.o \
375 ascii_strncasecmp.o \
376 assert.o \
377 atof.o \
378 atoi.o \
379 atol.o \
380 atoll.o \
381 attrat.o \
382 attropen.o \
383 atexit.o \
384 atfork.o \
385 basename.o \
386 calloc.o \
387 catgets.o \
388 catopen.o \
389 cfgetispeed.o \
390 cfgetospeed.o \
391 cfree.o \

```

```

392      cfsetispeed.o      \
393      cfsetospeed.o     \
394      cftime.o          \
395      clock.o           \
396      closedir.o        \
397      closefrom.o       \
398      confstr.o         \
399      crypt.o           \
400      csetlen.o         \
401      ctime.o           \
402      ctime_r.o         \
403      daemon.o          \
404      default.o         \
405      directio.o        \
406      dirname.o         \
407      div.o             \
408      drand48.o         \
409      dup.o             \
410      env_data.o        \
411      err.o             \
412      errno.o           \
413      euclen.o          \
414      event_port.o     \
415      execvp.o          \
416      explicit_bzero.o \
417      fattach.o         \
418      fdetach.o         \
419      fdopendir.o       \
420      ffs.o             \
421      flock.o           \
422      fls.o             \
423      fmtmsg.o          \
424      ftime.o           \
425      ftok.o            \
426      ftw.o             \
427      gcvt.o            \
428      getauxv.o         \
429      getcwd.o          \
430      getdate_err.o     \
431      getdtblsize.o     \
432      getentropy.o      \
433      getenv.o          \
434      getexecname.o     \
435      getgrnam.o        \
436      getgrnam_r.o      \
437      gethostid.o       \
438      gethostname.o     \
439      gethz.o           \
440      getisax.o         \
441      getloadavg.o      \
442      getlogin.o        \
443      getmntent.o       \
444      getnetgrent.o     \
445      get_nprocs.o      \
446      getopt.o          \
447      getopt_long.o     \
448      getpagesize.o     \
449      getpw.o           \
450      getpwnam.o        \
451      getpwnam_r.o      \
452      getrusage.o       \
453      getspent.o        \
454      getspent_r.o      \
455      getsubopt.o       \
456      gettxt.o          \
457      getusershell.o   \

```

```

458      getut.o           \
459      getutx.o          \
460      getvfsent.o       \
461      getwd.o           \
462      getwidth.o        \
463      getxby_door.o     \
464      gtxt.o            \
465      hsearch.o         \
466      iconv.o           \
467      imaxabs.o         \
468      imaxdiv.o         \
469      index.o           \
470      initgroups.o      \
471      insque.o          \
472      isaexec.o         \
473      isastream.o       \
474      isatty.o          \
475      killpg.o          \
476      klpdlb.o          \
477      l64a.o            \
478      lckpwwd.o         \
479      lconstants.o      \
480      lexp10.o          \
481      lfind.o           \
482      lfmt.o            \
483      lfmt_log.o        \
484      llabs.o           \
485      lldiv.o           \
486      llog10.o          \
487      lltostr.o         \
488      localtime.o       \
489      lsearch.o         \
490      madvise.o         \
491      malloc.o          \
492      memalign.o        \
493      memmem.o          \
494      mkdev.o           \
495      mkdtemp.o         \
496      mkfifo.o          \
497      mkstemp.o         \
498      mktemp.o          \
499      mlock.o           \
500      mlockall.o        \
501      mon.o             \
502      msync.o           \
503      munlock.o         \
504      munlockall.o     \
505      ndbm.o            \
506      nftw.o            \
507      nlspace_checks.o \
508      nspare.o          \
509      nss_common.o      \
510      nss_dbdefs.o      \
511      nss_deffinder.o   \
512      opendir.o         \
513      opt_data.o        \
514      perror.o          \
515      pfmt.o            \
516      pfmt_data.o       \
517      pfmt_print.o      \
518      pipe.o            \
519      plock.o           \
520      poll.o            \
521      posix_fadvise.o    \
522      posix_fallocate.o \
523      posix_madvise.o   \

```

```

524     posix_memalign.o      \
525     priocntl.o           \
526     privlib.o           \
527     priv_str_xlate.o    \
528     psginfo.o           \
529     psignal.o           \
530     pt.o                 \
531     putpwent.o          \
532     putsptent.o         \
533     raise.o             \
534     rand.o              \
535     random.o            \
536     rctlops.o           \
537     readdir.o           \
538     readdir_r.o        \
539     realpath.o         \
540     reboot.o           \
541     regexpr.o           \
542     remove.o            \
543     rewinddir.o        \
544     rindex.o            \
545     scandir.o           \
546     seekdir.o           \
547     select.o            \
548     select_large_fdset.o \
549     setlabel.o          \
550     setpriority.o       \
551     settimeofday.o     \
552     sh_locks.o          \
553     sigflag.o           \
554     siglist.o           \
555     sigsend.o           \
556     sigsetops.o        \
557     signal.o            \
558     stack.o             \
559     stpcpy.o            \
560     stpncpy.o           \
561     str2sig.o           \
562     strcase_ormap.o     \
563     strchrnul.o         \
564     strcspn.o           \
565     strdup.o            \
566     strerror.o          \
567     strlcat.o           \
568     strlcpy.o           \
569     strndup.o           \
570     strpbrk.o           \
571     strsep.o            \
572     strsignal.o         \
573     strspn.o            \
574     strstr.o            \
575     strtod.o            \
576     strtoumax.o        \
577     strtok.o            \
578     strtok_r.o         \
579     strtoumax.o        \
580     swab.o              \
581     swapctl.o           \
582     sysconf.o           \
583     syslog.o            \
584     tcdrain.o           \
585     tcflow.o            \
586     tcflush.o           \
587     tcgetattr.o         \
588     tcgetpgrp.o        \
589     tcgetsid.o         \

```

```

590     tcsendbreak.o       \
591     tcsetattr.o         \
592     tcsetpgrp.o        \
593     tell.o              \
594     telldir.o           \
595     tfind.o             \
596     time_data.o        \
597     time_gdata.o       \
598     tls_data.o          \
599     truncate.o          \
600     tsdalloc.o         \
601     tsearch.o           \
602     ttyname.o           \
603     ttyslot.o          \
604     ualarm.o            \
605     ucred.o             \
606     valloc.o            \
607     vlfmt.o             \
608     vpfmt.o             \
609     waitpid.o           \
610     walkstack.o         \
611     wdata.o             \
612     xgetwidth.o        \
613     xpg4.o              \
614     xpg6.o              \
616     PORTPRINT_W=       \
617         doprnt_w.o     \
619     PORTPRINT=         \
620         asprintf.o     \
621         doprnt.o       \
622         fprintf.o      \
623         printf.o       \
624         snprintf.o     \
625         sprintf.o      \
626         vfprintf.o     \
627         vprintf.o      \
628         vsnprintf.o    \
629         vsprintf.o     \
630         vwprintf.o     \
631         wprintf.o      \
633     # c89 variants to support 32-bit size of c89 u/intmax_t (32-bit libc only)
634     PORTPRINT_C89=     \
635         vfprintf_c89.o \
636         vprintf_c89.o  \
637         vsnprintf_c89.o \
638         vsprintf_c89.o \
639         vwprintf_c89.o \
641     PORTSTDIO_C89=    \
642         vscanf_c89.o   \
643         vwscanf_c89.o  \
645     # portable stdio objects that contain large file interfaces.
646     # Note: fopen64 is a special case, as we build it small.
647     PORTSTDIO64=     \
648         fopen64.o      \
649         fpos64.o       \
651     PORTSTDIO_W=     \
652         doscan_w.o     \
654     PORTSTDIO=       \
655         __extensions.o \

```

```

656     _endopen.o           \|
657     _filbuf.o           \|
658     _findbuf.o          \|
659     _flsbuf.o           \|
660     _wrtchk.o           \|
661     clearerr.o          \|
662     ctermid.o           \|
663     ctermid_r.o         \|
664     cuserid.o           \|
665     data.o              \|
666     doscan.o            \|
667     fdopen.o            \|
668     feof.o              \|
669     ferror.o            \|
670     fgets.o             \|
671     fgetc.o             \|
672     fileno.o            \|
673     flockf.o            \|
674     flush.o             \|
675     fopen.o             \|
676     fpos.o              \|
677     fputc.o             \|
678     fputs.o             \|
679     fread.o             \|
680     fseek.o             \|
681     fseeko.o            \|
682     ftell.o             \|
683     ftello.o            \|
684     fwrite.o            \|
685     getc.o              \|
686     getchar.o           \|
687     getline.o           \|
688     getpass.o           \|
689     gets.o              \|
690     getw.o              \|
691     mse.o               \|
692     popen.o             \|
693     putc.o              \|
694     putchar.o           \|
695     puts.o              \|
696     putw.o              \|
697     rewind.o            \|
698     scanf.o             \|
699     setbuf.o            \|
700     setbuffer.o         \|
701     setvbuf.o           \|
702     system.o            \|
703     tempnam.o           \|
704     tmpfile.o           \|
705     tmpnam_r.o          \|
706     ungetc.o            \|
707     vscanf.o            \|
708     vwscanf.o           \|
709     wscanf.o            \|

711 PORTI18N=           \|
712     getwchar.o          \|
713     putwchar.o          \|
714     putws.o             \|
715     strtows.o           \|
716     wcsnlen.o           \|
717     wcsstr.o            \|
718     wcstol.o            \|
719     wcstol.o            \|
720     wcstoul.o           \|
721     wcs wcs.o           \|

```

```

722     wmemchr.o           \|
723     wmemcmp.o           \|
724     wmemcpy.o           \|
725     wmemmove.o         \|
726     wmemset.o           \|
727     wscat.o             \|
728     wscr.o              \|
729     wscmp.o             \|
730     wscpy.o             \|
731     wscspn.o            \|
732     wsdup.o             \|
733     wslen.o             \|
734     wscat.o             \|
735     wncmp.o             \|
736     wncpy.o             \|
737     wspbrk.o            \|
738     wsprintf.o          \|
739     wsrchr.o            \|
740     wsscanf.o           \|
741     wsspn.o             \|
742     wstod.o             \|
743     wstok.o             \|
744     wstol.o             \|
745     wstoll.o            \|
746     wsxfrm.o            \|
747     gettext.o           \|
748     gettext_gnu.o       \|
749     gettext_real.o      \|
750     gettext_util.o      \|
751     plural_parser.o     \|
752     wdresolve.o         \|
753     _ctype.o            \|
754     isascii.o           \|
755     toascii.o           \|

757 PORTI18N_COND=      \|
758     wcstol_longlong.o  \|
759     wcstoul_longlong.o \|

761 PORTLOCALE=         \|
762     big5.o              \|
763     btowc.o             \|
764     collate.o           \|
765     collcmp.o           \|
766     euc.o               \|
767     fnmatch.o           \|
768     fgetwc.o            \|
769     fgetws.o            \|
770     fix_grouping.o      \|
771     fputwc.o            \|
772     fputws.o            \|
773     fwide.o             \|
774     gb18030.o           \|
775     gb2312.o            \|
776     gbk.o               \|
777     getdate.o           \|
778     isdigit.o           \|
779     iswctype.o          \|
780     ldpert.o            \|
781     lmessages.o         \|
782     lnumeric.o          \|
783     lmonetary.o         \|
784     localeconv.o        \|
785     localeimpl.o        \|
786     mbftowc.o           \|
787     mblen.o             \|

```

```

788      mbrlen.o          \
789      mbrtowc.o         \
790      mbsinit.o         \
791      mbsnrtowcs.o     \
792      mbsrtowcs.o      \
793      mbstowcs.o       \
794      mbtowc.o         \
795      mskanji.o        \
796      nextwctype.o     \
797      nl_langinfo.o    \
798      none.o           \
799      regcomp.o        \
800      regfree.o        \
801      regerror.o       \
802      regex.o          \
803      rune.o           \
804      runetype.o       \
805      setlocale.o      \
806      setrunelocale.o  \
807      strcasecmp.o     \
808      strcasestr.o     \
809      strcoll.o        \
810      strfmon.o        \
811      strptime.o       \
812      strncasecmp.o    \
813      strptime.o       \
814      strxfrm.o        \
815      table.o          \
816      timelocal.o     \
817      tolower.o        \
818      tolower.o        \
819      ungetwc.o        \
820      utf8.o           \
821      wctomb.o         \
822      wcscasecmp.o    \
823      wcscoll.o       \
824      wcsftime.o       \
825      wcsnrtombs.o    \
826      wcsrtombs.o     \
827      wcswidth.o      \
828      wcstombs.o      \
829      wcsxfrm.o       \
830      wctob.o          \
831      wctomb.o         \
832      wctrans.o        \
833      wctype.o         \
834      wcwidth.o       \
835      wscoll.o        \
\
837 AIOBJS= \
838      aio.o            \
839      aio_alloc.o     \
840      posix_aio.o     \
\
842 RTOBJS= \
843      clock_timer.o   \
844      mqueue.o        \
845      posixobj.o     \
846      sched.o         \
847      sem.o           \
848      shm.o           \
849      sigev_thread.o \
\
851 TPOOLBJS= \
852      thread_pool.o  \

```

```

854 THREADSOBJS= \
855      alloc.o         \
856      assfail.o       \
857      cancel.o        \
858      door_calls.o    \
859      tmem.o          \
860      pthr_attr.o     \
861      pthr_barrier.o  \
862      pthr_cond.o     \
863      pthr_mutex.o    \
864      pthr_rwlock.o   \
865      pthread.o       \
866      rwlock.o        \
867      scalls.o        \
868      sema.o          \
869      sigaction.o     \
870      spawn.o         \
871      synchron.o      \
872      tdb_agent.o     \
873      thr.o           \
874      thread_interface.o \
875      tls.o           \
876      tsd.o           \
\
878 THREADSMACHOBJS= \
879      machdep.o       \
\
881 THREADSASMOBJS= \
882      asm_subr.o      \
\
884 UNICODOBJS= \
885      u8_textprep.o  \
886      uconv.o        \
\
888 UNWINDMACHOBJS= \
889      unwind.o       \
\
891 UNWINDASMOBJS= \
892      unwind_frame.o \
\
894 # objects that implement the transitional large file API
895 PORTSYS64= \
896      lockf64.o      \
897      stat64.o       \
\
899 PORTSYS= \
900      _autofssys.o   \
901      access.o        \
902      acctctl.o       \
903      bsd_signal.o    \
904      chmod.o         \
905      chown.o         \
906      corectl.o       \
907      epoll.o         \
908      eventfd.o       \
909      exacctsys.o     \
910      execl.o         \
911      execle.o        \
912      execv.o         \
913      fcntl.o         \
914      getpagesizes.o  \
915      getpeerucred.o  \
916      inst_sync.o     \
917      issetugid.o     \
918      label.o         \
919      link.o          \

```

```

920 lockf.o \
921 lwp.o \
922 lwp_cond.o \
923 lwp_rwlock.o \
924 lwp_sigmask.o \
925 meminfosys.o \
926 mkdir.o \
927 mknod.o \
928 msgsys.o \
929 nfssys.o \
930 open.o \
931 prpsys.o \
932 posix_sigwait.o \
933 ppriv.o \
934 psetsys.o \
935 rctlsys.o \
936 readlink.o \
937 rename.o \
938 sbrk.o \
939 semsys.o \
940 set_errno.o \
941 sharefs.o \
942 shmsys.o \
943 sidsys.o \
944 siginterrupt.o \
945 signal.o \
946 signalfd.o \
947 sigpending.o \
948 sigstack.o \
949 stat.o \
950 symlink.o \
951 tasksys.o \
952 time.o \
953 time_util.o \
954 timerfd.o \
955 ucontext.o \
956 unlink.o \
957 ustat.o \
958 utimesys.o \
959 zone.o \

961 PORTREGEX= \
962 glob.o \
963 regcmp.o \
964 regex.o \
965 wordexp.o \

967 PORTREGEX64= \
968 glob64.o \

970 MOSTOBSJ= \
971 $(STRETS) \
972 $(CRTOBSJ) \
973 $(DYNOBJS) \
974 $(FPOBJS) \
975 $(FPASMOBJS) \
976 $(ATOMICOBJS) \
977 $(CHACHAOBJS) \
978 $(XATTROBJS) \
979 $(COMOBJS) \
980 $(DTRACEOBJS) \
981 $(GENOBJS) \
982 $(PORTFP) \
983 $(PORTGEN) \
984 $(PORTGEN64) \
985 $(PORTI18N) \

```

```

986 $(PORTI18N_COND) \
987 $(PORTLOCALE) \
988 $(PORTPRINT) \
989 $(PORTPRINT_C89) \
990 $(PORTPRINT_W) \
991 $(PORTREGEX) \
992 $(PORTREGEX64) \
993 $(PORTSTDIO) \
994 $(PORTSTDIO64) \
995 $(PORTSTDIO_C89) \
996 $(PORTSTDIO_W) \
997 $(PORTSYS) \
998 $(PORTSYS64) \
999 $(AIOOBJS) \
1000 $(RTOBJS) \
1001 $(TPOOLBJS) \
1002 $(THREADSOBJS) \
1003 $(THREADSMACHOBJS) \
1004 $(THREADSASMOBJS) \
1005 $(UNICODEOBJS) \
1006 $(UNWINDMACHOBJS) \
1007 $(UNWINDASMOBJS) \
1008 $(COMSYSOBSJ) \
1009 $(SYSOBSJ) \
1010 $(COMSYSOBSJ64) \
1011 $(SYSOBSJ64) \
1012 $(VALUES) \

1014 TRACEOBSJ= \
1015 plockstat.o \

1017 # NOTE: libc.so.1 must be linked with the minimal crt1.o and crtn.o
1018 # modules whose source is provided in the $(SRC)/lib/common directory.
1019 # This must be done because otherwise the Sun C compiler would insert
1020 # its own versions of these modules and those versions contain code
1021 # to call out to C++ initialization functions. Such C++ initialization
1022 # functions can call back into libc before thread initialization is
1023 # complete and this leads to segmentation violations and other problems.
1024 # Since libc contains no C++ code, linking with the minimal crt1.o and
1025 # crtn.o modules is safe and avoids the problems described above.
1026 OBJECTS= $(CRTI) $(MOSTOBSJ) $(CRTN)
1027 CRTSRCS= ../../common/i386

1029 LDPASS_OFF= $(POUND_SIGN)

1031 # include common library definitions
1032 include ../../Makefile.lib

1034 # we need to override the default SONAME here because we might
1035 # be building a variant object (still libc.so.1, but different filename)
1036 SONAME = libc.so.1

1038 CFLAGS += $(CCVERBOSE) $(CTF_FLAGS)

1040 # This is necessary to avoid problems with calling _ex_unwind().
1041 # We probably don't want any inlining anyway.
1042 XINLINE = -xinline=
1043 CFLAGS += $(XINLINE)

1045 CERRWARN += -_gcc=-Wno-parentheses
1046 CERRWARN += -_gcc=-Wno-switch
1047 CERRWARN += -_gcc=-Wno-uninitialized
1048 CERRWARN += -_gcc=-Wno-unused-value
1049 CERRWARN += -_gcc=-Wno-unused-label
1050 CERRWARN += -_gcc=-Wno-unused-variable
1051 CERRWARN += -_gcc=-Wno-type-limits

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```

1052 CERRWARN += _gcc=-Wno-char-subscripts
1053 CERRWARN += _gcc=-Wno-clobbered
1054 CERRWARN += _gcc=-Wno-unused-function
1055 CERRWARN += _gcc=-Wno-address

1057 # Setting THREAD_DEBUG = -DTHREAD_DEBUG (make THREAD_DEBUG=-DTHREAD_DEBUG ...)
1058 # enables ASSERT() checking in the threads portion of the library.
1059 # This is automatically enabled for DEBUG builds, not for non-debug builds.
1060 THREAD_DEBUG =
1061 $(NOT_RELEASE_BUILD)THREAD_DEBUG = -DTHREAD_DEBUG

1063 # Make string literals read-only to save memory.
1064 CFLAGS += $(XSTRCONST)

1066 ALTPICS= $(TRACEOBS:%=pics/%)

1068 $(DYNLIB) := BUILD.SO = $(LD) -o $$@ -G $(DYNFLAGS) $(PICS) $(ALTPICS) \
1069             $(EXTPICS) $(LDLIBS)

1071 MAPFILES = $(LIBCDIR)/port/mapfile-vers

1073 #
1074 # EXTN_CPPFLAGS and EXTN_CFLAGS set in enclosing Makefile
1075 #
1076 CFLAGS += $(EXTN_CFLAGS)
1077 CPPFLAGS= -D_REENTRANT -Di386 $(EXTN_CPPFLAGS) $(THREAD_DEBUG) \
1078            -I$(LIBCBASE)/inc -I$(LIBCDIR)/inc $(CPPFLAGS.master)
1079 ASFLAGS= $(AS_PICFLAGS) -P -D__STDC__ -D_ASM $(CPPFLAGS) $(i386_AS_XARCH)

1081 # As a favor to the dtrace syscall provider, libc still calls the
1082 # old syscall traps that have been obsoleted by the *at() interfaces.
1083 # Delete this to compile libc using only the new *at() system call traps
1084 CPPFLAGS += -D_RETAIN_OLD_SYSCALLS

1086 # Inform the run-time linker about libc specialized initialization
1087 RTLDINFO = -z rtldinfo=tls_rtldinfo
1088 DYNFLAGS += $(RTLDINFO)

1090 # Force libc's internal references to be resolved immediately upon loading
1091 # in order to avoid critical region problems. Since almost all libc symbols
1092 # are marked 'protected' in the mapfiles, this is a minimal set (15 to 20).
1093 DYNFLAGS += -znow

1095 DYNFLAGS += -e __rtboot
1096 DYNFLAGS += $(EXTN_DYNFLAGS)

1098 # Inform the kernel about the initial DTrace area (in case
1099 # libc is being used as the interpreter / runtime linker).
1100 DTRACE_DATA = -zdtrace=dtrace_data
1101 DYNFLAGS += $(DTRACE_DATA)

1103 # DTrace needs an executable data segment.
1104 MAPFILE.NED=

1106 BUILD.s= $(AS) $(ASFLAGS) $< -o $$@

1108 # Override this top level flag so the compiler builds in its native
1109 # C99 mode. This has been enabled to support the complex arithmetic
1110 # added to libc.
1111 C99MODE= $(C99_ENABLE)

1113 # libc method of building an archive
1114 # The "$(GREP) -v ' L '" part is necessary only until
1115 # lorder is fixed to ignore thread-local variables.
1116 BUILD.AR= $(RM) $$@ ; \
1117            $(AR) q $$@ $(LORDER) $(MOSTOBS:%=$(DIR)/%) | $(GREP) -v ' L ' | $(TSOR

```

```

1119 # extra files for the clean target
1120 CLEANFILES= \
1121             $(LIBCDIR)/port/gen/errlst.c \
1122             $(LIBCDIR)/port/gen/new_list.c \
1123             assym.h \
1124             genassym \
1125             crt/_rtld.s \
1126             crt/_rtbootld.s \
1127             pics/_rtbootld.o \
1128             pics/crti.o \
1129             pics/crtn.o \
1130             $(ALTPICS)

1132 CLOBBERFILES += $(LIB_PIC)

1134 # list of C source for lint
1135 SRCS= \
1136         $(ATOMICOBJS:%.o=$(SRC)/common/atomic/%.c) \
1137         $(XATTROBJS:%.o=$(SRC)/common/xattr/%.c) \
1138         $(COMOBS:%.o=$(SRC)/common/util/%.c) \
1139         $(DTRACEOBS:%.o=$(SRC)/common/dtrace/%.c) \
1140         $(PORTFP:%.o=$(LIBCDIR)/port/fp/%.c) \
1141         $(PORTGEN:%.o=$(LIBCDIR)/port/gen/%.c) \
1142         $(PORTI18N:%.o=$(LIBCDIR)/port/il8n/%.c) \
1143         $(PORTLOCALE:%.o=$(LIBCDIR)/port/locale/%.c) \
1144         $(PORTPRINT:%.o=$(LIBCDIR)/port/print/%.c) \
1145         $(PORTREGEX:%.o=$(LIBCDIR)/port/regex/%.c) \
1146         $(PORTSTDIO:%.o=$(LIBCDIR)/port/stdio/%.c) \
1147         $(PORTSYS:%.o=$(LIBCDIR)/port/sys/%.c) \
1148         $(AIOOBJS:%.o=$(LIBCDIR)/port/aio/%.c) \
1149         $(RTOBJS:%.o=$(LIBCDIR)/port/rt/%.c) \
1150         $(TPOOLBJS:%.o=$(LIBCDIR)/port/tpool/%.c) \
1151         $(THREADSOBJS:%.o=$(LIBCDIR)/port/threads/%.c) \
1152         $(THREADSMACHOBJS:%.o=$(LIBCDIR)/$(MACH)/threads/%.c) \
1153         $(UNICODEOBJS:%.o=$(SRC)/common/unicode/%.c) \
1154         $(UNWINDMACHOBJS:%.o=$(LIBCDIR)/port/unwind/%.c) \
1155         $(FPOBJS:%.o=$(LIBCDIR)/$(MACH)/fp/%.c) \
1156         $(LIBCBASE)/gen/ecvt.c \
1157         $(LIBCBASE)/gen/makectxt.c \
1158         $(LIBCBASE)/gen/signfolst.c \
1159         $(LIBCBASE)/gen/siglongjmp.c \
1160         $(LIBCBASE)/gen/strcmp.c \
1161         $(LIBCBASE)/gen/sync_instruction_memory.c \
1162         $(LIBCBASE)/sys/ptrace.c \
1163         $(LIBCBASE)/sys/uadmin.c

1165 # conditional assignments
1166 $(DYNLIB) := CRTI = crt.i.o
1167 $(DYNLIB) := CRTN = crtn.o

1169 # Files which need the threads .il inline template
1170 TIL= \
1171         aio.o \
1172         alloc.o \
1173         assfail.o \
1174         atexit.o \
1175         atfork.o \
1176         cancel.o \
1177         door_calls.o \
1178         err.o \
1179         errno.o \
1180         lwp.o \
1181         ma.o \
1182         machdep.o \
1183         posix_aio.o

```



```

1184 pthread_attr.o \
1185 pthread_barrier.o \
1186 pthread_cond.o \
1187 pthread_mutex.o \
1188 pthread_rwlock.o \
1189 pthread.o \
1190 rand.o \
1191 rwlock.o \
1192 scalls.o \
1193 sched.o \
1194 sema.o \
1195 sigaction.o \
1196 sigev_thread.o \
1197 spawn.o \
1198 stack.o \
1199 synch.o \
1200 tdb_agent.o \
1201 thr.o \
1202 thread_interface.o \
1203 thread_pool.o \
1204 tls.o \
1205 tsd.o \
1206 tmem.o \
1207 unwind.o \

1209 THREADS_INLINES = $(LIBCBASE)/threads/i386.il
1210 $(TIL:%=pics/%) := CFLAGS += $(THREADS_INLINES)

1212 # pics/mul64.o := CFLAGS += $(LIBCBASE)/crt/mul64.il

1214 # large-file-aware components that should be built large

1216 $(COMSYSOBSJ64:%=pics/%) := \
1217 CPPFLAGS += -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64

1219 $(SYSOBSJ64:%=pics/%) := \
1220 CPPFLAGS += -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64

1222 $(PORTGEN64:%=pics/%) := \
1223 CPPFLAGS += -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64

1225 $(PORTRESEX64:%=pics/%) := \
1226 CPPFLAGS += -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64

1228 $(PORTSTDIO64:%=pics/%) := \
1229 CPPFLAGS += -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64

1231 $(PORTSYS64:%=pics/%) := \
1232 CPPFLAGS += -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64

1234 $(PORTSTDIO_W:%=pics/%) := \
1235 CPPFLAGS += -D_WIDE

1237 $(PORTPRINT_W:%=pics/%) := \
1238 CPPFLAGS += -D_WIDE

1240 $(PORTPRINT_C89:%=pics/%) := \
1241 CPPFLAGS += -D_C89_INTMAX32

1243 $(PORTSTDIO_C89:%=pics/%) := \
1244 CPPFLAGS += -D_C89_INTMAX32

1246 $(PORTI18N_COND:%=pics/%) := \
1247 CPPFLAGS += -D_WCS_LONGLONG

1249 pics/arc4random.o := CPPFLAGS += -I$(SRC)/common/crypto/chacha

```

```

1251 .KEEP_STATE:

1253 all: $(LIBS) $(LIB_PIC)

1255 lint := CPPFLAGS += -I$(LIBCDIR)/$(MACH)/fp
1256 lint := CPPFLAGS += -D_MSE_INT_H -D_LCONV_C99
1257 lint := LINTFLAGS += -mn -erroff=E_SUPPRESSION_DIRECTIVE_UNUSED

1259 lint:
1260 @echo $(LINT.c) ...
1261 @$(LINT.c) $(SRCS) $(LDLIBS)

1263 $(LINTLIB) := SRCS=$(LIBCDIR)/port/llib-1c
1264 $(LINTLIB) := CPPFLAGS += -D_MSE_INT_H
1265 $(LINTLIB) := LINTFLAGS=-nvx

1267 # object files that depend on inline template
1268 $(TIL:%=pics/%) := $(LIBCBASE)/threads/i386.il
1269 # pics/mul64.o: $(LIBCBASE)/crt/mul64.il

1271 # include common libc targets
1272 include $(LIBCDIR)/Makefile.targ

1274 # We need to strip out all CTF and DOF data from the static library
1275 $(LIB_PIC) := DIR = pics
1276 $(LIB_PIC): pics $$ (PICS)
1277 $(BUILD.AR)
1278 $(MCS) -d -n .SUNW_ctf $$@ > /dev/null 2>&1
1279 $(MCS) -d -n .SUNW_dof $$@ > /dev/null 2>&1
1280 $(AR) -ts $$@ > /dev/null
1281 $(POST_PROCESS_A)

1283 $(LIBCBASE)/crt/_rtbootld.s: $(LIBCBASE)/crt/_rtboot.s $(LIBCBASE)/crt/_rtld.c
1284 $(CC) $(CPPFLAGS) $(CTF_FLAGS) -o -s $(C_PICFLAGS) \
1285 $(LIBCBASE)/crt/_rtld.c -o $(LIBCBASE)/crt/_rtld.s
1286 $(CAT) $(LIBCBASE)/crt/_rtboot.s $(LIBCBASE)/crt/_rtld.s > $$@
1287 $(RM) $(LIBCBASE)/crt/_rtld.s

1289 # partially built from C source
1290 pics/_rtbootld.o: $(LIBCBASE)/crt/_rtbootld.s
1291 $(AS) $(ASFLAGS) $(LIBCBASE)/crt/_rtbootld.s -o $$@
1292 $(CTFCONVERT_O)

1294 ASSYMDEP_OBJS= \
1295 _lwp_mutex_unlock.o \
1296 _stack_grow.o \
1297 getcontext.o \
1298 setjmp.o \
1299 tls_get_addr.o \
1300 vforkx.o

1302 $(ASSYMDEP_OBJS:%=pics/%) := CPPFLAGS += -I.

1304 $(ASSYMDEP_OBJS:%=pics/%) : assym.h

1306 # assym.h build rules

1308 GENASSYM_C = $(LIBCDIR)/$(MACH)/genassym.c

1310 genassym: $(GENASSYM_C)
1311 $(NATIVECC) $(NATIVE_CFLAGS) -I$(LIBCBASE)/inc -I$(LIBCDIR)/inc \
1311 $(NATIVECC) -I$(LIBCBASE)/inc -I$(LIBCDIR)/inc \
1312 -D__EXTENSIONS__ $(CPPFLAGS.native) -o $$@ $(GENASSYM_C)

1314 OFFSETS = $(LIBCDIR)/$(MACH)/offsets.in

```

```
1316 assym.h: $(OFFSETS) genassym
1317     $(OFFSETS_CREATE) <$(OFFSETS) >$$@
1318     ./genassym >>$$@

1320 # derived C source and related explicit dependencies
1321 $(LIBCDIR)/port/gen/errlst.c + \
1322 $(LIBCDIR)/port/gen/new_list.c: $(LIBCDIR)/port/gen/errlist $(LIBCDIR)/port/gen/
1323     cd $(LIBCDIR)/port/gen; pwd; $(AWK) -f errlist.awk < errlist

1325 pics/errlst.o: $(LIBCDIR)/port/gen/errlst.c

1327 pics/new_list.o: $(LIBCDIR)/port/gen/new_list.c
```

```

*****
26307 Fri Feb 12 11:52:33 2016
new/usr/src/lib/libc/sparc/Makefile.com
6648 illumos build should be explicit about C standards
*****
1 #
2 # CDDL HEADER START
3 #
4 # The contents of this file are subject to the terms of the
5 # Common Development and Distribution License (the "License").
6 # You may not use this file except in compliance with the License.
7 #
8 # You can obtain a copy of the license at usr/src/OPENSOLARIS.LICENSE
9 # or http://www.opensolaris.org/os/licensing.
10 # See the License for the specific language governing permissions
11 # and limitations under the License.
12 #
13 # When distributing Covered Code, include this CDDL HEADER in each
14 # file and include the License file at usr/src/OPENSOLARIS.LICENSE.
15 # If applicable, add the following below this CDDL HEADER, with the
16 # fields enclosed by brackets "[]" replaced with your own identifying
17 # information: Portions Copyright [yyyy] [name of copyright owner]
18 #
19 # CDDL HEADER END
20 #
21 #
22 # Copyright (c) 1989, 2010, Oracle and/or its affiliates. All rights reserved.
23 # Copyright (c) 2015, Joyent, Inc. All rights reserved.
24 # Copyright (c) 2013, OmniTI Computer Consulting, Inc. All rights reserved.
25 # Copyright 2013 Garrett D'Amore <garrett@damore.org>
26 #
27 # Copyright 2011 Nexenta Systems, Inc. All rights reserved.
28 # Use is subject to license terms.
29 #

31 LIBCDIR=      $(SRC)/lib/libc
32 LIB_PIC=      libc_pic.a
33 VERS=        .1
34 CPP=         /usr/lib/cpp
35 TARGET_ARCH= sparc

37 # objects are grouped by source directory

39 # Symbol capabilities objects.
40 EXTPICS=
41 $(LIBCDIR)/capabilities/sun4u/sparc/pics/symcap.o \
42 $(LIBCDIR)/capabilities/sun4u-opl/sparc/pics/symcap.o \
43 $(LIBCDIR)/capabilities/sun4u-us3-hwcap1/sparc/pics/symcap.o \
44 $(LIBCDIR)/capabilities/sun4u-us3-hwcap2/sparc/pics/symcap.o \
45 $(LIBCDIR)/capabilities/sun4v-hwcap1/sparc/pics/symcap.o \
46 $(LIBCDIR)/capabilities/sun4v-hwcap2/sparc/pics/symcap.o

48 # local objects
49 STRETS=
50 stret1.o
51 stret2.o
52 stret4.o

54 CRTOBS=
55 _ftou.o
56 cerror.o
57 cerror64.o
58 hwmuldiv.o

60 DYNOBJS=
61 _rtbootld.o

```

```

63 FPOBJS=
64 _D_cplx_div.o
65 _D_cplx_div_ix.o
66 _D_cplx_div_rx.o
67 _D_cplx_mul.o
68 _F_cplx_div.o
69 _F_cplx_div_ix.o
70 _F_cplx_div_rx.o
71 _F_cplx_mul.o
72 _Q_add.o
73 _Q_cmp.o
74 _Q_cmpe.o
75 _Q_cplx_div.o
76 _Q_cplx_div_ix.o
77 _Q_cplx_div_rx.o
78 _Q_cplx_lr_div.o
79 _Q_cplx_lr_div_ix.o
80 _Q_cplx_lr_div_rx.o
81 _Q_cplx_lr_mul.o
82 _Q_cplx_mul.o
83 _Q_div.o
84 _Q_dtoq.o
85 _Q_fcc.o
86 _Q_itoq.o
87 _Q_lltoq.o
88 _Q_mul.o
89 _Q_neg.o
90 _Q_qtod.o
91 _Q_qtoi.o
92 _Q_qtos.o
93 _Q_qtou.o
94 _Q_scl.o
95 _Q_set_except.o
96 _Q_sqrt.o
97 _Q_stoq.o
98 _Q_sub.o
99 _Q_ulltoq.o
100 _Q_utoq.o
101 __quad_mag.o

103 FPASMOBJS=
104 _Q_get_rp_rd.o
105 fpgetmask.o
106 fpgetrnd.o
107 fpgetsticky.o
108 fpsetmask.o
109 fpsetrnd.o
110 fpsetsticky.o

112 $(__GNUC)FPASMOBJS +=
113 __quad.o

115 ATOMICOBJS=
116 atomic.o

118 CHACHAOBJS=
119 chacha.o

121 XATTROBJS=
122 xattr_common.o

124 COMOBJS=
125 bcmp.o
126 bcopy.o
127 bzero.o

```

```

128      bsearch.o          \
129      memccpy.o         \
130      qsort.o           \
131      strtol.o          \
132      strtoul.o         \
133      strtoll.o         \
134      strtoull.o        \

136 DTRACEOBS=          \
137      dtrace_data.o    \

139 GENOBS=              \
140      _getsp.o          \
141      _xregs_clrptr.o  \
142      abs.o             \
143      alloca.o          \
144      arc4random.o      \
145      arc4random_uniform.o \
146      ascii_strcasecmp.o \
147      byteorder.o       \
148      cuexit.o          \
149      ecvt.o            \
150      errlst.o          \
151      getctx.o          \
152      ladd.o            \
153      lmul.o            \
154      lock.o            \
155      lshif1.o          \
156      lsign.o           \
157      lsub.o            \
158      makectx.o         \
159      memchr.o          \
160      memcmp.o          \
161      new_list.o        \
162      setjmp.o          \
163      siginfolst.o     \
164      siglongjmp.o     \
165      smt_pause.o       \
166      sparc_data.o     \
167      strchr.o          \
168      strcmp.o          \
169      strlcpy.o         \
170      strncmp.o         \
171      strncpy.o         \
172      strnlen.o         \
173      swapctx.o        \
174      sync_instruction_memory.o \

176 # sysobjs that contain large-file interfaces
177 COMSYSOBS64=         \
178      fstatvfs64.o     \
179      getdents64.o     \
180      getrlimit64.o    \
181      lseek64.o        \
182      mmap64.o         \
183      pread64.o        \
184      preadv64.o       \
185      pwrite64.o       \
186      pwritev64.o      \
187      setrlimit64.o    \
188      statvfs64.o      \

190 SYSOBS64=           \

192 COMSYSOBS=          \
193      __clock_timer.o \

```

```

194      __getloadavg.o   \
195      __rusagesys.o    \
196      __signotify.o   \
197      __sigrt.o        \
198      _time.o          \
199      _lgrp_home_fast.o \
200      _lgrpsys.o       \
201      _nfssys.o        \
202      _portfs.o        \
203      _pset.o          \
204      _rpcsys.o        \
205      _sigaction.o     \
206      _so_accept.o     \
207      _so_bind.o       \
208      _so_connect.o    \
209      _so_getpeername.o \
210      _so_getsockname.o \
211      _so_getsockopt.o \
212      _so_listen.o     \
213      _so_recv.o       \
214      _so_recvfrom.o   \
215      _so_recvmsg.o    \
216      _so_send.o       \
217      _so_sendmsg.o    \
218      _so_sendto.o     \
219      _so_setsockopt.o \
220      _so_shutdown.o   \
221      _so_socket.o     \
222      _so_socketpair.o \
223      _sockconfig.o    \
224      acct.o           \
225      acl.o            \
226      adjtime.o        \
227      alarm.o          \
228      brk.o            \
229      chdir.o          \
230      chroot.o         \
231      cladm.o          \
232      close.o          \
233      execve.o         \
234      exit.o           \
235      facl.o           \
236      fchdir.o         \
237      fchroot.o        \
238      fdsync.o         \
239      fpathconf.o      \
240      fstatfs.o        \
241      fstatvfs.o       \
242      getcpuid.o       \
243      getdents.o       \
244      getegid.o        \
245      geteuid.o        \
246      getgid.o         \
247      getgroups.o      \
248      gethrtime.o      \
249      getitimer.o      \
250      getmsg.o         \
251      getpid.o         \
252      getpmsg.o        \
253      getppid.o        \
254      getrandom.o      \
255      getrlimit.o      \
256      getuid.o         \
257      gtty.o           \
258      install_utrap.o  \
259      ioctl.o          \

```

```

260      kaio.o          \
261      kill.o         \
262      llseek.o       \
263      lseek.o        \
264      memcntl.o     \
265      mincore.o     \
266      mmap.o         \
267      mmapobjsys.o  \
268      modctl.o       \
269      mount.o        \
270      mprotect.o    \
271      munmap.o       \
272      nice.o         \
273      ntp_adjtime.o \
274      ntp_gettime.o \
275      p_online.o     \
276      pathconf.o    \
277      pause.o        \
278      pcsample.o     \
279      pipe2.o        \
280      pollsys.o      \
281      pread.o        \
282      preadv.o       \
283      prioctlset.o  \
284      processor_bind.o \
285      processor_info.o \
286      profil.o       \
287      putmsg.o       \
288      putpmsg.o      \
289      pwrite.o       \
290      pwritev.o      \
291      read.o         \
292      readv.o        \
293      resolvepath.o \
294      seteguid.o     \
295      setgid.o       \
296      setgroups.o    \
297      setitimer.o    \
298      setreid.o      \
299      setrlimit.o   \
300      setuid.o       \
301      sigaltstk.o   \
302      sigprocmsk.o  \
303      sigsendset.o  \
304      sigsuspend.o   \
305      statfs.o       \
306      statvfs.o      \
307      stty.o         \
308      sync.o         \
309      sysconfig.o   \
310      sysfs.o        \
311      sysinfo.o     \
312      syslwp.o      \
313      times.o        \
314      ulimit.o       \
315      umask.o        \
316      umount2.o     \
317      utssys.o      \
318      uucopy.o       \
319      vhangup.o     \
320      waitid.o       \
321      write.o        \
322      writev.o       \
323      yield.o        \
325 SYSOBJS= \

```

```

326      __clock_gettime.o \
327      __getcontext.o    \
328      __lwp_mutex_unlock.o \
329      __stack_grow.o    \
330      __uadmin.o        \
331      door.o            \
332      forkx.o           \
333      forkallx.o        \
334      gettimeofday.o    \
335      ptrace.o          \
336      syscall.o         \
337      tls_get_addr.o    \
338      uadmin.o          \
339      umount.o          \
340      uname.o           \
341      vforkx.o          \
343 # objects under $(LIBCDIR)/port which contain transitional large file interfaces
344 PORTGEN64= \
345      _xftw64.o         \
346      attropen64.o     \
347      ftw64.o           \
348      mkstemp64.o      \
349      nftw64.o          \
350      tell64.o         \
351      truncate64.o     \
353 # objects from source under $(LIBCDIR)/port
354 PORTFP= \
355      __flt_decim.o     \
356      __flt_rounds.o   \
357      __tbl_10_b.o     \
358      __tbl_10_h.o     \
359      __tbl_10_s.o     \
360      __tbl_2_b.o      \
361      __tbl_2_h.o      \
362      __tbl_2_s.o      \
363      __tbl_fdq.o      \
364      __tbl_tens.o     \
365      __x_power.o      \
366      _base_sup.o      \
367      aconvert.o       \
368      decimal_bin.o    \
369      double_decim.o   \
370      econvert.o       \
371      fconvert.o       \
372      file_decim.o     \
373      finite.o         \
374      fp_data.o        \
375      func_decim.o     \
376      gconvert.o       \
377      hex_bin.o        \
378      ieee_globals.o   \
379      pack_float.o     \
380      sigfpe.o         \
381      string_decim.o   \
382      ashldi3.o        \
383      ashrdi3.o        \
384      cmpdi2.o         \
385      divdi3.o         \
386      floatdidf.o      \
387      floatdisf.o      \
388      floatundidf.o    \
389      floatundisf.o    \
390      lshrdi3.o        \
391      moddi3.o         \

```

```

392      muldi3.o      \
393      qdivrem.o     \
394      ucmpdi2.o    \
395      udivdi3.o    \
396      umoddi3.o    \
\
398 PORTGEN=        \
399      _env_data.o  \
400      _ftoll.o     \
401      _ftoull.o   \
402      _xftw.o     \
403      a64l.o      \
404      abort.o     \
405      addsev.o    \
406      ascii_stncasecmp.o \
407      assert.o    \
408      atof.o      \
409      atoi.o      \
410      atol.o      \
411      atoll.o     \
412      attrat.o   \
413      attropen.o \
414      atexit.o   \
415      atfork.o   \
416      basename.o \
417      calloc.o   \
418      catgets.o  \
419      catopen.o  \
420      cfgetispeed.o \
421      cfgetospeed.o \
422      cfree.o    \
423      cfsetispeed.o \
424      cfsetospeed.o \
425      cftime.o  \
426      clock.o   \
427      closedir.o \
428      closefrom.o \
429      confstr.o  \
430      crypt.o   \
431      csetlen.o \
432      ctime.o   \
433      ctime_r.o \
434      daemon.o  \
435      deflt.o   \
436      directio.o \
437      dirname.o \
438      div.o     \
439      drand48.o \
440      dup.o     \
441      env_data.o \
442      err.o    \
443      errno.o  \
444      euclen.o \
445      event_port.o \
446      execvp.o \
447      explicit_bzero.o \
448      fattach.o \
449      fdetach.o \
450      fdopendir.o \
451      ffs.o    \
452      flock.o \
453      fls.o   \
454      fmtmsg.o \
455      ftime.o \
456      ftok.o  \
457      ftw.o   \

```

```

458      gcvt.o      \
459      getauxv.o   \
460      getcwd.o    \
461      getdate_err.o \
462      getdtblsize.o \
463      getentropy.o \
464      getenv.o    \
465      getexecname.o \
466      getgrnam.o  \
467      getgrnam_r.o \
468      gethostid.o \
469      gethostname.o \
470      gethz.o     \
471      getisax.o   \
472      getloadavg.o \
473      getlogin.o  \
474      getmntent.o \
475      getnetgrent.o \
476      get_nprocs.o \
477      getopt.o    \
478      getopt_long.o \
479      getpagesize.o \
480      getpw.o     \
481      getpwnam.o  \
482      getpwnam_r.o \
483      getrusage.o \
484      getspent.o  \
485      getspent_r.o \
486      getsubopt.o \
487      gettxt.o    \
488      getusershell.o \
489      getut.o     \
490      getutx.o    \
491      getvfsent.o \
492      getwd.o     \
493      getwidth.o  \
494      getxby_door.o \
495      gtxt.o      \
496      hsearch.o   \
497      iconv.o     \
498      imaxabs.o   \
499      imaxdiv.o   \
500      index.o     \
501      initgroups.o \
502      insque.o    \
503      isaexec.o   \
504      isastream.o \
505      isatty.o    \
506      killpg.o   \
507      klpdlib.o  \
508      l64a.o     \
509      lckpwwdf.o \
510      lconstants.o \
511      ldivide.o   \
512      lexp10.o   \
513      lfind.o    \
514      lfmt.o     \
515      lfmt_log.o \
516      llabs.o    \
517      lldiv.o    \
518      llog10.o   \
519      lltostr.o  \
520      localtime.o \
521      lsearch.o  \
522      madvise.o  \
523      malloc.o   \

```

```

524 memalign.o \
525 memmem.o \
526 mkdev.o \
527 mkdtemp.o \
528 mkfifo.o \
529 mkstemp.o \
530 mktemp.o \
531 mlock.o \
532 mlockall.o \
533 mon.o \
534 msync.o \
535 munlock.o \
536 munlockall.o \
537 ndbm.o \
538 nftw.o \
539 nlspath_checks.o \
540 nsparse.o \
541 nss_common.o \
542 nss_dbdefs.o \
543 nss_deffinder.o \
544 opendir.o \
545 opt_data.o \
546 perror.o \
547 pfmt.o \
548 pfmt_data.o \
549 pfmt_print.o \
550 pipe.o \
551 plock.o \
552 poll.o \
553 posix_fadvise.o \
554 posix_fallocate.o \
555 posix_madvise.o \
556 posix_memalign.o \
557 priocntl.o \
558 privlib.o \
559 priv_str_xlate.o \
560 psiginfo.o \
561 psignal.o \
562 pt.o \
563 putpwent.o \
564 putspent.o \
565 raise.o \
566 rand.o \
567 random.o \
568 rctlops.o \
569 readdir.o \
570 readdir_r.o \
571 realpath.o \
572 reboot.o \
573 regexpr.o \
574 remove.o \
575 rewinddir.o \
576 rindex.o \
577 scandir.o \
578 seekdir.o \
579 select.o \
580 select_large_fdset.o \
581 setlabel.o \
582 setpriority.o \
583 settimeofday.o \
584 sh_locks.o \
585 sigflag.o \
586 siglist.o \
587 sigsend.o \
588 sigsetops.o \
589 signal.o \

```

```

590 stack.o \
591 stpcpy.o \
592 stpncpy.o \
593 str2sig.o \
594 strcase_ormap.o \
595 strcat.o \
596 strchrnul.o \
597 strcspn.o \
598 strdup.o \
599 strerror.o \
600 strlcat.o \
601 strncat.o \
602 strndup.o \
603 strpbrk.o \
604 strrchr.o \
605 strsep.o \
606 strsignal.o \
607 strspn.o \
608 strstr.o \
609 strtod.o \
610 strtointmax.o \
611 strtok.o \
612 strtok_r.o \
613 strtoumax.o \
614 swab.o \
615 swapctl.o \
616 sysconf.o \
617 syslog.o \
618 tcdrain.o \
619 tcflow.o \
620 tcflush.o \
621 tcgetattr.o \
622 tcgetpgrp.o \
623 tcgetsid.o \
624 tcsendbreak.o \
625 tcsetattr.o \
626 tcsetpgrp.o \
627 tell.o \
628 telldir.o \
629 tfind.o \
630 time_data.o \
631 time_gdata.o \
632 tls_data.o \
633 truncate.o \
634 tsdalloc.o \
635 tsearch.o \
636 ttyname.o \
637 ttyslot.o \
638 ualarm.o \
639 ucred.o \
640 valloc.o \
641 vlfmt.o \
642 vpfmt.o \
643 waitpid.o \
644 walkstack.o \
645 wdata.o \
646 xgetwidth.o \
647 xpg4.o \
648 xpg6.o \
650 PORTPRINT_W= \
651     doprnt_w.o \
653 PORTPRINT= \
654     asprintf.o \
655     doprnt.o \

```

```

656      fprintf.o          \
657      printf.o          \
658      snprintf.o        \
659      sprintf.o         \
660      vfprintf.o        \
661      vprintf.o         \
662      vsnprintf.o       \
663      vsprintf.o        \
664      vwprintf.o        \
665      wprintf.o         \

667 # c89 variants to support 32-bit size of c89 u/intmax_t (32-bit libc only)
668 PORTPRINT_C89=        \
669      vfprintf_c89.o    \
670      vprintf_c89.o     \
671      vsnprintf_c89.o   \
672      vsprintf_c89.o    \
673      vwprintf_c89.o    \

675 PORTSTDIO_C89=       \
676      vscanf_c89.o      \
677      vwscanf_c89.o     \

679 # portable stdio objects that contain large file interfaces.
680 # Note: fopen64 is a special case, as we build it small.
681 PORTSTDIO64=         \
682      fopen64.o         \
683      fpos64.o          \

685 PORTSTDIO_W=         \
686      doscan_w.o        \

688 PORTSTDIO=           \
689      __extensions.o    \
690      _endopen.o        \
691      _filbuf.o         \
692      _findbuf.o        \
693      _flsbuf.o         \
694      _wrtchk.o         \
695      clearerr.o        \
696      ctermid.o         \
697      ctermid_r.o       \
698      cuserid.o         \
699      data.o            \
700      doscan.o          \
701      fdopen.o          \
702      feof.o            \
703      ferror.o          \
704      fgetc.o           \
705      fgets.o           \
706      fileno.o          \
707      flockf.o          \
708      flush.o           \
709      fopen.o           \
710      fpos.o            \
711      fputc.o           \
712      fputs.o           \
713      fread.o           \
714      fseek.o           \
715      fseeko.o          \
716      ftell.o           \
717      ftello.o          \
718      fwrite.o          \
719      getc.o            \
720      getchar.o         \
721      getline.o         \

```

```

722      getpass.o         \
723      gets.o            \
724      getw.o            \
725      popen.o           \
726      putc.o            \
727      putchar.o         \
728      puts.o            \
729      putw.o            \
730      rewind.o          \
731      scanf.o           \
732      setbuf.o          \
733      setbuffer.o       \
734      setvbuf.o         \
735      system.o          \
736      tempnam.o         \
737      tmpfile.o         \
738      tmpnam_r.o        \
739      ungetc.o          \
740      mse.o             \
741      vscanf.o          \
742      vwscanf.o         \
743      wscanf.o          \

745 PORTI18N=           \
746      getwchar.o        \
747      putwchar.o        \
748      putws.o           \
749      strtows.o         \
750      wcsnlen.o         \
751      wcstolimax.o     \
752      wcstol.o          \
753      wcstoul.o         \
754      wcswcs.o          \
755      wscat.o           \
756      wschr.o           \
757      wscmp.o           \
758      wscpy.o           \
759      wscspn.o          \
760      wsdup.o           \
761      wslen.o           \
762      wsncat.o          \
763      wsncmp.o          \
764      wsncpy.o          \
765      wspbrk.o          \
766      wsprintf.o        \
767      wsrchr.o          \
768      wsscanf.o         \
769      wsspn.o           \
770      wstod.o           \
771      wstok.o           \
772      wstol.o           \
773      wstoll.o          \
774      wsxfrm.o          \
775      wmemchr.o         \
776      wmemcmp.o         \
777      wmemcpy.o         \
778      wmemmove.o        \
779      wmemset.o         \
780      wcsstr.o          \
781      gettext.o         \
782      gettext_real.o    \
783      gettext_util.o    \
784      gettext_gnu.o     \
785      plural_parser.o   \
786      wdresolve.o       \
787      _ctype.o          \

```



```

788      isascii.o      \
789      toascii.o     \

791 PORTI18N_COND=   \
792      wcstol_longlong.o \
793      wcstoul_longlong.o \

795 PORTLOCALE=      \
796      big5.o        \
797      btowc.o       \
798      collate.o     \
799      collcmp.o     \
800      euc.o         \
801      fnmatch.o    \
802      fgetwc.o     \
803      fgetws.o     \
804      fix_grouping.o \
805      fputwc.o     \
806      fputws.o     \
807      fwide.o       \
808      gbl18030.o   \
809      gb2312.o     \
810      gbk.o         \
811      getdate.o    \
812      isdigit.o    \
813      iswctype.o   \
814      ldpair.o     \
815      lmessages.o  \
816      lnumeric.o   \
817      lmonetary.o  \
818      localeimpl.o \
819      localeconv.o \
820      mbftowc.o    \
821      mblen.o      \
822      mbrlen.o     \
823      mbrtowc.o    \
824      mbsinit.o    \
825      mbsnrtowcs.o \
826      mbsrtowcs.o \
827      mbstowcs.o  \
828      mbtowc.o     \
829      mskanji.o    \
830      nextwctype.o \
831      nl_langinfo.o \
832      none.o       \
833      regcomp.o    \
834      regfree.o    \
835      regerror.o   \
836      regex.o      \
837      rune.o       \
838      runetype.o   \
839      setlocale.o  \
840      setrunelocale.o \
841      strcasecmp.o \
842      strcasestr.o \
843      strcoll.o    \
844      strfmon.o    \
845      strptime.o   \
846      strncasecmp.o \
847      strptime.o   \
848      strxfrm.o    \
849      table.o      \
850      timelocal.o  \
851      tolower.o    \
852      towlower.o   \
853      ungetwc.o    \

```

```

854      utf8.o        \
855      wctomb.o      \
856      wcscasecmp.o \
857      wcscoll.o    \
858      wcsftime.o   \
859      wcsnrtombs.o \
860      wcsrtombs.o  \
861      wcstombs.o   \
862      wcswidth.o   \
863      wcsxfrm.o    \
864      wctob.o      \
865      wctomb.o     \
866      wctrans.o    \
867      wctype.o     \
868      wcwidth.o    \
869      wscoll.o     \

871 AIOOBS=          \
872      aio.o         \
873      aio_alloc.o  \
874      posix_aio.o  \

876 RTOBJS=         \
877      clock_timer.o \
878      mqueue.o      \
879      pos4obj.o     \
880      sched.o       \
881      sem.o         \
882      shm.o         \
883      sigev_thread.o \

885 TPOOLBJS=       \
886      thread_pool.o \

888 THREADSOBJS=    \
889      alloc.o       \
890      assfail.o     \
891      cancel.o      \
892      door_calls.o  \
893      tmem.o        \
894      pthr_attr.o   \
895      pthr_barrier.o \
896      pthr_cond.o   \
897      pthr_mutex.o  \
898      pthr_rwlock.o \
899      pthread.o     \
900      rwlock.o     \
901      scalls.o      \
902      sema.o        \
903      sigaction.o   \
904      spawn.o       \
905      synch.o       \
906      tdb_agent.o   \
907      thr.o         \
908      thread_interface.o \
909      tls.o         \
910      tsd.o         \

912 THREADSMACHOBJS= \
913      machdep.o    \

915 THREADSASMOBJS= \
916      asm_subr.o   \

918 UNICODOBJS=     \
919      u8_textprep.o \

```

```

920         uconv.o
922 UNWINDMACHOBJS= \
923         unwind.o
925 UNWINDASMOBJS= \
926         unwind_frame.o
928 # objects that implement the transitional large file API
929 PORTSYS64= \
930         lockf64.o \
931         stat64.o
933 PORTSYS= \
934         _autofssys.o \
935         access.o \
936         acctctl.o \
937        bsd_signal.o \
938         chmod.o \
939         chown.o \
940         corectl.o \
941         epoll.o \
942         eventfd.o \
943         exacctsys.o \
944         execl.o \
945         execl.o \
946         execv.o \
947         fcntl.o \
948         getpagesizes.o \
949         getpeerucred.o \
950         inst_sync.o \
951         issetugid.o \
952         label.o \
953         link.o \
954         lockf.o \
955         lwp.o \
956         lwp_cond.o \
957         lwp_rwlock.o \
958         lwp_sigmask.o \
959         meminfosys.o \
960         mkdir.o \
961         mknod.o \
962         msgsys.o \
963         nfssys.o \
964         open.o \
965         pgrpsys.o \
966         posix_sigwait.o \
967         ppriv.o \
968         psetsys.o \
969         rctlsys.o \
970         readlink.o \
971         rename.o \
972         sbrk.o \
973         semsys.o \
974         set_errno.o \
975         sharefs.o \
976         shmsys.o \
977         sidsys.o \
978         siginterrupt.o \
979         signal.o \
980         signalfd.o \
981         sigpending.o \
982         sigstack.o \
983         stat.o \
984         symlink.o \
985         tasksys.o \

```

```

986         time.o \
987         time_util.o \
988         timerfd.o \
989         ucontext.o \
990         unlink.o \
991         ustat.o \
992         utimesys.o \
993         zone.o
995 PORTREGEX= \
996         glob.o \
997         regcmp.o \
998         regex.o \
999         wordexp.o
1001 PORTREGEX64= \
1002         glob64.o
1004 VALUES= values-Xa.o
1006 MOSTOBJ= \
1007         $(STRETS) \
1008         $(CRTOBJS) \
1009         $(DYNOBJS) \
1010         $(FPOBJS) \
1011         $(FPASMOBJS) \
1012         $(ATOMICOBJS) \
1013         $(CHACHAOBJS) \
1014         $(XATTROBJS) \
1015         $(COMOBJS) \
1016         $(DTRACEOBJS) \
1017         $(GENOBJS) \
1018         $(PRFOBJS) \
1019         $(PORTFP) \
1020         $(PORTGEN) \
1021         $(PORTGEN64) \
1022         $(PORTI18N) \
1023         $(PORTI18N_COND) \
1024         $(PORTLOCALE) \
1025         $(PORTPRINT) \
1026         $(PORTPRINT_C89) \
1027         $(PORTPRINT_W) \
1028         $(PORTREGEX) \
1029         $(PORTREGEX64) \
1030         $(PORTSTDIO) \
1031         $(PORTSTDIO64) \
1032         $(PORTSTDIO_C89) \
1033         $(PORTSTDIO_W) \
1034         $(PORTSYS) \
1035         $(PORTSYS64) \
1036         $(AIOOBJS) \
1037         $(RTOBJS) \
1038         $(TPOOLBJS) \
1039         $(THREADSOBJS) \
1040         $(THREADSMACHOBJS) \
1041         $(THREADSASMOBJS) \
1042         $(UNICODEOBJS) \
1043         $(UNWINDMACHOBJS) \
1044         $(UNWINDASMOBJS) \
1045         $(COMSYSOBJS) \
1046         $(SYSOBJS) \
1047         $(COMSYSOBJS64) \
1048         $(SYSOBJS64) \
1049         $(VALUES)
1051 TRACEOBJS= \

```

```

1052      plockstat.o

1054 # NOTE: libc.so.1 must be linked with the minimal crt1.o and crtn.o
1055 # modules whose source is provided in the $(SRC)/lib/common directory.
1056 # This must be done because otherwise the Sun C compiler would insert
1057 # its own versions of these modules and those versions contain code
1058 # to call out to C++ initialization functions.  Such C++ initialization
1059 # functions can call back into libc before thread initialization is
1060 # complete and this leads to segmentation violations and other problems.
1061 # Since libc contains no C++ code, linking with the minimal crt1.o and
1062 # crtn.o modules is safe and avoids the problems described above.
1063 OBJECTS= $(CRTI) $(MOSTOBS) $(CRTN)
1064 CRTSRCS= ../../common/sparc

1066 # include common library definitions
1067 include $(SRC)/lib/Makefile.lib

1069 # we need to override the default SONAME here because we might
1070 # be building a variant object (still libc.so.1, but different filename)
1071 SONAME = libc.so.1

1073 CFLAGS += $(CCVERBOSE)

1075 # This is necessary to avoid problems with calling _ex_unwind().
1076 # We probably don't want any inlining anyway.
1077 CFLAGS += -xinline=

1079 CERRWARN += -_gcc=-Wno-parentheses
1080 CERRWARN += -_gcc=-Wno-switch
1081 CERRWARN += -_gcc=-Wno-uninitialized
1082 CERRWARN += -_gcc=-Wno-unused-value
1083 CERRWARN += -_gcc=-Wno-unused-label
1084 CERRWARN += -_gcc=-Wno-unused-variable
1085 CERRWARN += -_gcc=-Wno-type-limits
1086 CERRWARN += -_gcc=-Wno-char-subscripts
1087 CERRWARN += -_gcc=-Wno-clobbered
1088 CERRWARN += -_gcc=-Wno-unused-function
1089 CERRWARN += -_gcc=-Wno-address

1091 # Setting THREAD_DEBUG = -DTHREAD_DEBUG (make THREAD_DEBUG=-DTHREAD_DEBUG ...)
1092 # enables ASSERT() checking in the threads portion of the library.
1093 # This is automatically enabled for DEBUG builds, not for non-debug builds.
1094 THREAD_DEBUG =
1095 $(NOT_RELEASE_BUILD)THREAD_DEBUG = -DTHREAD_DEBUG

1097 # Make string literals read-only to save memory.
1098 CFLAGS += $(XSTRCONST)

1100 ALTPICS= $(TRACEOBS:%=pics/%)

1102 $(DYNLIB) := BUILD.SO = $(LD) -o $@ -G $(DYNFLAGS) $(PICS) $(ALTPICS) $(EXTPICS)

1104 MAPFILES =      $(LIBCDIR)/port/mapfile-vers

1106 CFLAGS +=      $(EXTN_CFLAGS)
1107 CPPFLAGS=      -D_REENTRANT -Dsparc $(EXTN_CPPFLAGS) $(THREAD_DEBUG) \
1108                -I$(LIBCBASE)/inc -I$(LIBCDIR)/inc $(CPPFLAGS.master)
1109 ASFLAGS=      $(EXTN_ASFLAGS) -K pic -P -D_STDC__ -D_ASM $(CPPFLAGS) $(sparc_

1111 # As a favor to the dtrace syscall provider, libc still calls the
1112 # old syscall traps that have been obsoleted by the *at() interfaces.
1113 # Delete this to compile libc using only the new *at() system call traps
1114 CPPFLAGS += -D_RETAIN_OLD_SYSCALLS

1116 # Inform the run-time linker about libc specialized initialization
1117 RTLDINFO =      -z rtldinfo=tlst_rtdldinfo

```

```

1118 DYNFLAGS +=    $(RTLDINFO)

1120 # Force libc's internal references to be resolved immediately upon loading
1121 # in order to avoid critical region problems.  Since almost all libc symbols
1122 # are marked 'protected' in the mapfiles, this is a minimal set (15 to 20).
1123 DYNFLAGS +=     -znw

1125 DYNFLAGS +=     -e __rtboot
1126 DYNFLAGS +=     $(EXTN_DYNFLAGS)

1128 # Inform the kernel about the initial DTrace area (in case
1129 # libc is being used as the interpreter / runtime linker).
1130 DTRACE_DATA =   -zdtrace=dtrace_data
1131 DYNFLAGS +=     $(DTRACE_DATA)

1133 # DTrace needs an executable data segment.
1134 MAPFILE.NED=

1136 BUILD.s=       $(AS) $(ASFLAGS) $< -o $@

1138 # Override this top level flag so the compiler builds in its native
1139 # C99 mode.  This has been enabled to support the complex arithmetic
1140 # added to libc.
1141 C99MODE=        $(C99_ENABLE)

1143 # libc method of building an archive
1144 # The "$(GREP) -v ' L '" part is necessary only until
1145 # lorder is fixed to ignore thread-local variables.
1146 BUILD.AR=       $(RM) $@ ; \
1147                 $(AR) q $@ '$(LORDER) $(MOSTOBS:%=$(DIR)/%) | $(GREP) -v ' L ' | $(TSOR

1149 # extra files for the clean target
1150 CLEANFILES=     \
1151                 $(LIBCDIR)/port/gen/errlst.c   \
1152                 $(LIBCDIR)/port/gen/new_list.c  \
1153                 assym.h                        \
1154                 genassym                       \
1155                 $(LIBCBASE)/crt/_rtld.s         \
1156                 $(LIBCBASE)/crt/_rtbootld.s    \
1157                 pics/_rtbootld.o              \
1158                 pics/crt1.o                    \
1159                 pics/crtn.o                    \
1160                 $(ALTPICS)

1162 CLOBBERFILES += $(LIB_PIC)

1164 # list of C source for lint
1165 SRCS=           \
1166                 $(ATOMICOBJS:%.o=$(SRC)/common/atomic/%.c) \
1167                 $(XATTROBJS:%.o=$(SRC)/common/xattr/%.c)   \
1168                 $(COMOBS:%.o=$(SRC)/common/util/%.c)       \
1169                 $(DTRACEOBS:%.o=$(SRC)/common/dtrace/%.c) \
1170                 $(PORTFP:%.o=$(LIBCDIR)/port/fp/%.c)       \
1171                 $(PORTGEN:%.o=$(LIBCDIR)/port/gen/%.c)      \
1172                 $(PORTI18N:%.o=$(LIBCDIR)/port/i18n/%.c)    \
1173                 $(PORTLOCALE:%.o=$(LIBCDIR)/port/locale/%.c) \
1174                 $(PORTPRINT:%.o=$(LIBCDIR)/port/print/%.c) \
1175                 $(PORTREGEX:%.o=$(LIBCDIR)/port/regex/%.c) \
1176                 $(PORTSTDIO:%.o=$(LIBCDIR)/port/stdio/%.c) \
1177                 $(PORTSYS:%.o=$(LIBCDIR)/port/sys/%.c)      \
1178                 $(AIOOBS:%.o=$(LIBCDIR)/port/aio/%.c)       \
1179                 $(RTOBS:%.o=$(LIBCDIR)/port/rt/%.c)         \
1180                 $(TPOOLOBS:%.o=$(LIBCDIR)/port/tpool/%.c)   \
1181                 $(THREADSOBS:%.o=$(LIBCDIR)/port/threads/%.c) \
1182                 $(THREADSMACHOBS:%.o=$(LIBCDIR)/$(MACH)/threads/%.c) \
1183                 $(UNICODEOBS:%.o=$(SRC)/common/unicode/%.c) \

```

```

1184 $(UNWINDMACHOBJ:%.o=$(LIBCDIR)/port/unwind/%.c) \
1185 $(FPOBJS:%.o=$(LIBCDIR)/$(MACH)/fp/%.c) \
1186 $(LIBCBASE)/crt/_ftou.c \
1187 $(LIBCBASE)/gen/_xregs_clrptr.c \
1188 $(LIBCBASE)/gen/byteorder.c \
1189 $(LIBCBASE)/gen/ecvt.c \
1190 $(LIBCBASE)/gen/getctxt.c \
1191 $(LIBCBASE)/gen/lmul.c \
1192 $(LIBCBASE)/gen/makectxt.c \
1193 $(LIBCBASE)/gen/signfolst.c \
1194 $(LIBCBASE)/gen/siglongjmp.c \
1195 $(LIBCBASE)/gen/swapctxt.c \
1196 $(LIBCBASE)/sys/ptrace.c \
1197 $(LIBCBASE)/sys/uadmin.c

```

```

1199 # conditional assignments
1200 $(DYNLIB) := CRTI = crti.o
1201 $(DYNLIB) := CRTN = crtn.o

```

```

1203 # Files which need the threads .il inline template

```

```

1204 TIL= \
1205 aio.o \
1206 alloc.o \
1207 assfail.o \
1208 atexit.o \
1209 atfork.o \
1210 cancel.o \
1211 door_calls.o \
1212 err.o \
1213 errno.o \
1214 getctxt.o \
1215 lwp.o \
1216 ma.o \
1217 machdep.o \
1218 posix_aio.o \
1219 pthr_attr.o \
1220 pthr_barrier.o \
1221 pthr_cond.o \
1222 pthr_mutex.o \
1223 pthr_rwlock.o \
1224 pthread.o \
1225 rand.o \
1226 rwlock.o \
1227 scalls.o \
1228 sched.o \
1229 sema.o \
1230 sigaction.o \
1231 sigev_thread.o \
1232 spawn.o \
1233 stack.o \
1234 swapctxt.o \
1235 synch.o \
1236 tdb_agent.o \
1237 thr.o \
1238 thread_interface.o \
1239 thread_pool.o \
1240 tls.o \
1241 tsd.o \
1242 unwind.o

```

```

1244 $(TIL:%=pics/%) := CFLAGS += $(LIBCBASE)/threads/sparc.il

```

```

1246 # special kludge for inlines with 'cas':
1247 pics/rwlock.o pics/synch.o pics/lwp.o pics/door_calls.o := \
1248 sparc_CFLAGS += -_gcc=-Wa,-xarch=v8plus

```

```

1250 # Files in port/fp subdirectory that need base.il inline template
1251 IL= \
1252 __flt_decim.o \
1253 decimal_bin.o

```

```

1255 $(IL:%=pics/%) := CFLAGS += $(LIBCBASE)/fp/base.il

```

```

1257 # Files in fp subdirectory which need __quad.il inline template

```

```

1258 QIL= \
1259 __Q_add.o \
1260 __Q_cmp.o \
1261 __Q_cmpe.o \
1262 __Q_div.o \
1263 __Q_dtoq.o \
1264 __Q_fcc.o \
1265 __Q_mul.o \
1266 __Q_qtod.o \
1267 __Q_qtoi.o \
1268 __Q_qtos.o \
1269 __Q_qtou.o \
1270 __Q_sqrt.o \
1271 __Q_stoq.o \
1272 __Q_sub.o

```

```

1274 $(QIL:%=pics/%) := CFLAGS += $(LIBCDIR)/$(MACH)/fp/__quad.il
1275 pics/_Q.o := sparc_COPTFLAG = -xO4 -dalign
1276 pics/__quad.o := sparc_COPTFLAG = -xO4 -dalign

```

```

1278 # large-file-aware components that should be built large

```

```

1280 $(COMSYSOBJ64:%=pics/%) := \
1281 CPPFLAGS += -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64

```

```

1283 $(SYSOBJ64:%=pics/%) := \
1284 CPPFLAGS += -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64

```

```

1286 $(PORTGEN64:%=pics/%) := \
1287 CPPFLAGS += -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64

```

```

1289 $(PORTREGEX64:%=pics/%) := \
1290 CPPFLAGS += -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64

```

```

1292 $(PORTSTDIO64:%=pics/%) := \
1293 CPPFLAGS += -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64

```

```

1295 $(PORTSYS64:%=pics/%) := \
1296 CPPFLAGS += -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64

```

```

1298 $(PORTSTDIO_W:%=pics/%) := \
1299 CPPFLAGS += -D_WIDE

```

```

1301 $(PORTPRINT_W:%=pics/%) := \
1302 CPPFLAGS += -D_WIDE

```

```

1304 # printf/scanf functions to support c89-sized intmax_t variables
1305 $(PORTPRINT_C89:%=pics/%) := \
1306 CPPFLAGS += -D_C89_INTMAX32

```

```

1308 $(PORTSTDIO_C89:%=pics/%) := \
1309 CPPFLAGS += -D_C89_INTMAX32

```

```

1311 $(PORTI18N_COND:%=pics/%) := \
1312 CPPFLAGS += -D_WCS_LONGLONG

```

```

1314 pics/arc4random.o := CPPFLAGS += -I$(SRC)/common/crypto/chacha

```

```

1316 # Files which need extra optimization
1317 pics/getenv.o := sparc_COPTFLAG = -xO4

1319 .KEEP_STATE:

1321 all: $(LIBS) $(LIB_PIC)

1323 lint := CPPFLAGS += -I$(LIBCDIR)/$(MACH)/fp
1324 lint := CPPFLAGS += -D_MSE_INT_H -D_LCONV_C99
1325 lint := LINTFLAGS += -mn

1327 lint:
1328     @echo $(LINT.c) ... $(LDLIBS)
1329     @$$(LINT.c) $(SRCS) $(LDLIBS)

1331 $(LINTLIB):= SRCS=$(LIBCDIR)/port/llib-1c
1332 $(LINTLIB):= CPPFLAGS += -D_MSE_INT_H
1333 $(LINTLIB):= LINTFLAGS=-nvx

1335 # object files that depend on inline template
1336 $(TIL:%=pics/%): $(LIBCBASE)/threads/sparc.il
1337 $(IL:%=pics/%): $(LIBCBASE)/fp/base.il
1338 $(QIL:%=pics/%): $(LIBCDIR)/$(MACH)/fp/__quad.il

1340 # include common libc targets
1341 include $(LIBCDIR)/Makefile.targ

1343 # We need to strip out all CTF and DOF data from the static library
1344 $(LIB_PIC) := DIR = pics
1345 $(LIB_PIC): pics $$ (PICS)
1346     $(BUILD.AR)
1347     $(MCS) -d -n .SUNW_ctf $$@ > /dev/null 2>&1
1348     $(MCS) -d -n .SUNW_dof $$@ > /dev/null 2>&1
1349     $(AR) -ts $$@ > /dev/null
1350     $(POST_PROCESS_A)

1352 # special cases
1353 $(STRETS:%=pics/%): $(LIBCBASE)/crt/stret.s
1354     $(AS) $(ASFLAGS) -DSTRET$(@F:stret%.o=) $(LIBCBASE)/crt/stret.s -o $$@
1355     $(POST_PROCESS_O)

1357 $(LIBCBASE)/crt/_rtbootld.s: $(LIBCBASE)/crt/_rtboot.s $(LIBCBASE)/crt/_rtld.
1358     $(CC) $(CPPFLAGS) $(CTF_FLAGS) -O -S -K pic \
1359     $(LIBCBASE)/crt/_rtld.c -o $(LIBCBASE)/crt/_rtld.s
1360     $(CAT) $(LIBCBASE)/crt/_rtboot.s $(LIBCBASE)/crt/_rtld.s > $$@
1361     $(RM) $(LIBCBASE)/crt/_rtld.s

1363 # partially built from C source
1364 pics/_rtbootld.o: $(LIBCBASE)/crt/_rtbootld.s
1365     $(AS) $(ASFLAGS) $(LIBCBASE)/crt/_rtbootld.s -o $$@
1366     $(CTFCONVERT_O)

1368 ASSYMDEP_OBJS= \
1369     _lwp_mutex_unlock.o \
1370     _stack_grow.o \
1371     asm_subr.o \
1372     setjmp.o \
1373     smt_pause.o \
1374     tls_get_addr.o \
1375     unwind_frame.o \
1376     vforkx.o

1378 $(ASSYMDEP_OBJS:%=pics/%) := CPPFLAGS += -I.

1380 $(ASSYMDEP_OBJS:%=pics/%): assym.h

```

```

1382 # assym.h build rules

1384 assym.h := CFLAGS += -g

1386 GENASSYM_C = $(LIBCDIR)/$(MACH)/genassym.c

1388 genassym: $(GENASSYM_C)
1389     $(NATIVECC) $(NATIVE_CFLAGS) -I$(LIBCBASE)/inc -I$(LIBCDIR)/inc \
1389     $(NATIVECC) -I$(LIBCBASE)/inc -I$(LIBCDIR)/inc \
1390     $(CPPFLAGS.native) -o $$@ $(GENASSYM_C)

1392 OFFSETS = $(LIBCDIR)/$(MACH)/offsets.in

1394 assym.h: $(OFFSETS) genassym
1395     $(OFFSETS_CREATE) <$(OFFSETS) >$$@
1396     ./genassym >>$$@

1398 # derived C source and related explicit dependencies
1399 $(LIBCDIR)/port/gen/errlst.c + \
1400 $(LIBCDIR)/port/gen/new_list.c: $(LIBCDIR)/port/gen/errlist $(LIBCDIR)/port/gen/
1401     cd $(LIBCDIR)/port/gen; pwd; $(AWK) -f errlist.awk < errlist

1403 pics/errlst.o: $(LIBCDIR)/port/gen/errlst.c

1405 pics/new_list.o: $(LIBCDIR)/port/gen/new_list.c

```

```

*****
24834 Fri Feb 12 11:52:34 2016
new/usr/src/lib/libc/sparcv9/Makefile.com
6648 illumos build should be explicit about C standards
*****
1 #
2 # CDDL HEADER START
3 #
4 # The contents of this file are subject to the terms of the
5 # Common Development and Distribution License (the "License").
6 # You may not use this file except in compliance with the License.
7 #
8 # You can obtain a copy of the license at usr/src/OPENSOLARIS.LICENSE
9 # or http://www.opensolaris.org/os/licensing.
10 # See the License for the specific language governing permissions
11 # and limitations under the License.
12 #
13 # When distributing Covered Code, include this CDDL HEADER in each
14 # file and include the License file at usr/src/OPENSOLARIS.LICENSE.
15 # If applicable, add the following below this CDDL HEADER, with the
16 # fields enclosed by brackets "[]" replaced with your own identifying
17 # information: Portions Copyright [yyyy] [name of copyright owner]
18 #
19 # CDDL HEADER END
20 #
21 #
22 # Copyright 2016 Gary Mills
23 # Copyright (c) 1989, 2010, Oracle and/or its affiliates. All rights reserved.
24 # Copyright (c) 2015, Joyent, Inc. All rights reserved.
25 # Copyright (c) 2013, OmniTI Computer Consulting, Inc. All rights reserved.
26 # Copyright 2013 Garrett D'Amore <garrett@damore.org>
27 #
28 # Copyright 2011 Nexenta Systems, Inc. All rights reserved.
29 # Use is subject to license terms.
30 #

32 LIBCDIR=      $(SRC)/lib/libc
33 LIB_PIC=      libc_pic.a
34 VERS=         .1
35 CPP=          /usr/lib/cpp
36 TARGET_ARCH= sparc

38 # objects are grouped by source directory

40 # Symbol capabilities objects.
41 EXTPICS=      \
42      $(LIBCDIR)/capabilities/sun4u/sparcv9/pics/symcap.o \
43      $(LIBCDIR)/capabilities/sun4u-opl/sparcv9/pics/symcap.o \
44      $(LIBCDIR)/capabilities/sun4u-us3-hwcap1/sparcv9/pics/symcap.o \
45      $(LIBCDIR)/capabilities/sun4u-us3-hwcap2/sparcv9/pics/symcap.o \
46      $(LIBCDIR)/capabilities/sun4v-hwcap1/sparcv9/pics/symcap.o \
47      $(LIBCDIR)/capabilities/sun4v-hwcap2/sparcv9/pics/symcap.o

49 # local objects
50 STRETS=

52 CRTOBS=      \
53      __align_cpy_2.o \
54      __align_cpy_4.o \
55      __align_cpy_8.o \
56      _ftou.o \
57      cerror.o

59 DYNOBS=

61 FPOBS=      \

```

```

62      _D_cplx_div.o \
63      _D_cplx_div_ix.o \
64      _D_cplx_div_rx.o \
65      _D_cplx_mul.o \
66      _F_cplx_div.o \
67      _F_cplx_div_ix.o \
68      _F_cplx_div_rx.o \
69      _F_cplx_mul.o \
70      _Q_add.o \
71      _Q_cmp.o \
72      _Q_cmpe.o \
73      _Q_cplx_div.o \
74      _Q_cplx_div_ix.o \
75      _Q_cplx_div_rx.o \
76      _Q_cplx_lr_div.o \
77      _Q_cplx_lr_div_ix.o \
78      _Q_cplx_lr_div_rx.o \
79      _Q_cplx_lr_mul.o \
80      _Q_cplx_mul.o \
81      _Q_div.o \
82      _Q_dtoq.o \
83      _Q_fcc.o \
84      _Q_itoq.o \
85      _Q_mul.o \
86      _Q_neg.o \
87      _Q_qtod.o \
88      _Q_qtoi.o \
89      _Q_qtos.o \
90      _Q_qtou.o \
91      _Q_scl.o \
92      _Q_sqrt.o \
93      _Q_stoq.o \
94      _Q_sub.o \
95      _Q_utoq.o

97 FPOBS64=    \
98      _Qp_qtox.o \
99      _Qp_qtoux.o \
100     _Qp_xtox.o \
101     _Qp_uxtox.o \
102     __dtoul.o \
103     __ftoul.o

105 FPASMOBS=   \
106     _Q_get_rp_rd.o \
107     __quad_mag64.o \
108     fpgetmask.o \
109     fpgetrnd.o \
110     fpgetsticky.o \
111     fpsetmask.o \
112     fpsetrnd.o \
113     fpsetsticky.o

115 $(__GNUCC)FPASMOBS += \
116     __quad.o

118 ATOMICOBS=  \
119     atomic.o

121 CHACHAOBS=  \
122     chacha.o

124 XATTROBS=   \
125     xattr_common.o

127 COMOBS=     \

```

```

128      bcmp.o           \
129      bcopy.o          \
130      bsearch.o        \
131      bzero.o          \
132      memccpy.o        \
133      qsort.o          \
134      strtol.o         \
135      strtoul.o        \
136      strtoll.o        \
137      strtoull.o      \

139 GENOBJS=             \
140      _getsp.o         \
141      _xregs_clrptr.o \
142      abs.o            \
143      alloca.o         \
144      arc4random.o     \
145      arc4random_uniform.o \
146      ascii_strcasecmp.o \
147      byteorder.o     \
148      cuexit.o         \
149      ecvt.o           \
150      getctxt.o        \
151      lock.o           \
152      makectxt.o       \
153      memchr.o         \
154      memcmp.o         \
155      new_list.o       \
156      setjmp.o         \
157      siginfolst.o     \
158      siglongjmp.o     \
159      smt_pause.o      \
160      sparc_data.o     \
161      strchr.o         \
162      strcmp.o         \
163      strlcpy.o        \
164      strncmp.o        \
165      strncpy.o        \
166      strnlen.o        \
167      swapctxt.o      \
168      sync_instruction_memory.o \

170 # Preserved solely to ease maintenance of 32-bit and 64-bit library builds
171 # This macro should ALWAYS be empty; native APIs are already 'large file'.
172 COMSYSOBJS64=

174 SYSOBJS64=

176 COMSYSOBJS=         \
177      __clock_timer.o \
178      __getloadavg.o  \
179      __rusagesys.o   \
180      __signotify.o   \
181      __sigrt.o       \
182      __time.o        \
183      _lgrp_home_fast.o \
184      _lgrpsys.o      \
185      _nfssys.o       \
186      _portfs.o       \
187      _pset.o         \
188      _rpcsys.o       \
189      _sigaction.o    \
190      _so_accept.o    \
191      _so_bind.o      \
192      _so_connect.o   \
193      _so_getpeername.o \

```

```

194      _so_getsockname.o \
195      _so_getsockopt.o  \
196      _so_listen.o     \
197      _so_recv.o        \
198      _so_recvfrom.o   \
199      _so_recvmsg.o     \
200      _so_send.o        \
201      _so_sendmsg.o     \
202      _so_sendto.o     \
203      _so_setsockopt.o  \
204      _so_shutdown.o   \
205      _so_socket.o     \
206      _so_socketpair.o \
207      _sockconfig.o    \
208      acct.o           \
209      acl.o            \
210      adjtime.o        \
211      alarm.o          \
212      brk.o            \
213      chdir.o          \
214      chroot.o         \
215      cladm.o          \
216      close.o          \
217      execve.o         \
218      exit.o           \
219      facd.o           \
220      fchdir.o         \
221      fchroot.o        \
222      fdsync.o         \
223      fpathconf.o     \
224      fstatfs.o        \
225      fstatvfs.o      \
226      getcpuid.o       \
227      getdents.o       \
228      getegid.o        \
229      geteuid.o        \
230      getgid.o         \
231      getgroups.o      \
232      gethrtime.o     \
233      getitimer.o     \
234      getmsg.o         \
235      getpid.o         \
236      getpmsg.o        \
237      getppid.o        \
238      getrandom.o      \
239      getrlimit.o     \
240      getuid.o         \
241      gtty.o           \
242      install_utrap.o  \
243      ioctl.o          \
244      kaio.o           \
245      kill.o           \
246      llseek.o         \
247      lseek.o          \
248      memcntl.o        \
249      mincore.o        \
250      mmap.o           \
251      mmapobjsys.o    \
252      modctl.o         \
253      mount.o          \
254      mprotect.o       \
255      munmap.o         \
256      nice.o           \
257      ntp_adjtime.o    \
258      ntp_gettime.o   \
259      p_online.o       \

```

```

260 pathconf.o \
261 pause.o \
262 pcsample.o \
263 pipe2.o \
264 pollsys.o \
265 pread.o \
266 preadv.o \
267 priocntlset.o \
268 processor_bind.o \
269 processor_info.o \
270 profil.o \
271 putmsg.o \
272 putpmsg.o \
273 pwrite.o \
274 pwritev.o \
275 read.o \
276 readv.o \
277 resolvepath.o \
278 seteguid.o \
279 setgid.o \
280 setgroups.o \
281 setitimer.o \
282 setreid.o \
283 setrlimit.o \
284 setuid.o \
285 sigaltstk.o \
286 sigprocmsk.o \
287 sigsendset.o \
288 sigsuspend.o \
289 statfs.o \
290 statvfs.o \
291 stty.o \
292 sync.o \
293 sysconfig.o \
294 sysfs.o \
295 sysinfo.o \
296 syslwp.o \
297 times.o \
298 ulimit.o \
299 umask.o \
300 umount2.o \
301 utssys.o \
302 uucopy.o \
303 vhangup.o \
304 waitid.o \
305 write.o \
306 writev.o \
307 yield.o \

309 SYSOBSJS= \
310 __clock_gettime.o \
311 __getcontext.o \
312 __uadmin.o \
313 __lwp_mutex_unlock.o \
314 __stack_grow.o \
315 door.o \
316 forkx.o \
317 forkallx.o \
318 gettimeofday.o \
319 sparc_utrap_install.o \
320 syscall.o \
321 tls_get_addr.o \
322 uadmin.o \
323 umount.o \
324 uname.o \
325 vforkx.o \

```

```

327 # Preserved solely to ease maintenance of 32-bit and 64-bit library builds
328 # This macro should ALWAYS be empty; native APIs are already 'large file'.
329 PORTGEN64=

331 # objects from source under $(LIBCDIR)/port
332 PORTFP= \
333     __flt_decim.o \
334     __flt_rounds.o \
335     __tbl_10_b.o \
336     __tbl_10_h.o \
337     __tbl_10_s.o \
338     __tbl_2_b.o \
339     __tbl_2_h.o \
340     __tbl_2_s.o \
341     __tbl_fdq.o \
342     __tbl_tens.o \
343     __x_power.o \
344     __base_sup.o \
345     aconvert.o \
346     decimal_bin.o \
347     double_decim.o \
348     econvert.o \
349     fconvert.o \
350     file_decim.o \
351     finite.o \
352     fp_data.o \
353     func_decim.o \
354     gconvert.o \
355     hex_bin.o \
356     ieee_globals.o \
357     pack_float.o \
358     sigfpe.o \
359     string_decim.o \

361 PORTGEN= \
362     _env_data.o \
363     _xftw.o \
364     a64l.o \
365     abort.o \
366     addsev.o \
367     ascii_strncasecmp.o \
368     assert.o \
369     attrat.o \
370     atof.o \
371     atoi.o \
372     atol.o \
373     atoll.o \
374     attropen.o \
375     atexit.o \
376     atfork.o \
377     basename.o \
378     calloc.o \
379     catgets.o \
380     catopen.o \
381     cfgetispeed.o \
382     cfgetispeed.o \
383     cfree.o \
384     cfsetispeed.o \
385     cfsetospeed.o \
386     cftime.o \
387     clock.o \
388     closedir.o \
389     closefrom.o \
390     confstr.o \
391     crypt.o \

```



```

392      csetlen.o          \|
393      ctime.o           \|
394      ctime_r.o        \|
395      daemon.o         \|
396      default.o        \|
397      directio.o       \|
398      dirname.o        \|
399      div.o             \|
400      drand48.o        \|
401      dup.o            \|
402      env_data.o       \|
403      err.o            \|
404      errno.o          \|
405      euclen.o         \|
406      event_port.o     \|
407      execvp.o         \|
408      explicit_bzero.o \|
409      fattach.o        \|
410      fdetach.o        \|
411      fdopendir.o     \|
412      ffs.o            \|
413      flock.o         \|
414      fls.o            \|
415      ffmtmsg.o        \|
416      ftime.o          \|
417      ftok.o           \|
418      ftw.o            \|
419      gcvt.o           \|
420      getauxv.o        \|
421      getcwd.o         \|
422      getdate_err.o    \|
423      getdtblsize.o   \|
424      getentropy.o     \|
425      getenv.o         \|
426      getexecname.o   \|
427      getgrnam.o       \|
428      getgrnam_r.o    \|
429      gethostid.o     \|
430      gethostname.o   \|
431      gethz.o          \|
432      getisax.o        \|
433      getloadavg.o    \|
434      getlogin.o       \|
435      getmntent.o     \|
436      getnetgrent.o   \|
437      get_nprocs.o    \|
438      getopt.o         \|
439      getopt_long.o   \|
440      getpagesize.o   \|
441      getpw.o          \|
442      getpwnam.o       \|
443      getpwnam_r.o    \|
444      getrusage.o     \|
445      getspent.o      \|
446      getspent_r.o    \|
447      getsubopt.o     \|
448      gettxt.o        \|
449      getusershell.o  \|
450      getut.o          \|
451      getutx.o         \|
452      getvfsent.o     \|
453      getwd.o          \|
454      getwidth.o       \|
455      getxby_door.o   \|
456      gtxt.o           \|
457      hsearch.o       \|

```

```

458      iconv.o          \|
459      imaxabs.o        \|
460      imaxdiv.o        \|
461      index.o          \|
462      initgroups.o    \|
463      insque.o         \|
464      isaexec.o        \|
465      isastream.o     \|
466      isatty.o         \|
467      killpg.o        \|
468      klpdlib.o       \|
469      l64a.o           \|
470      lckpwdf.o       \|
471      lconstants.o    \|
472      ldivide.o       \|
473      lexpl0.o        \|
474      lfind.o          \|
475      lfmt.o           \|
476      lfmt_log.o      \|
477      lldiv.o          \|
478      llogl0.o        \|
479      lltostr.o       \|
480      lmath.o          \|
481      localtime.o     \|
482      lsearch.o       \|
483      madvise.o        \|
484      malloc.o         \|
485      memalign.o      \|
486      memmem.o        \|
487      mkdev.o          \|
488      mkdtemp.o        \|
489      mkfifo.o         \|
490      mkstemp.o        \|
491      mktemp.o         \|
492      mlock.o          \|
493      mlockall.o      \|
494      mon.o            \|
495      msync.o          \|
496      munlock.o       \|
497      munlockall.o   \|
498      ndbm.o           \|
499      nftw.o           \|
500      nlspath_checks.o \|
501      nsparse.o        \|
502      nss_common.o     \|
503      nss_dbdefs.o    \|
504      nss_deffinder.o \|
505      opendir.o        \|
506      opt_data.o       \|
507      perror.o         \|
508      pfmt.o           \|
509      pfmt_data.o     \|
510      pfmt_print.o    \|
511      pipe.o           \|
512      plock.o          \|
513      poll.o           \|
514      posix_fadvise.o  \|
515      posix_fallocate.o \|
516      posix_madvise.o  \|
517      posix_memalign.o \|
518      priocntl.o       \|
519      privlib.o        \|
520      priv_str_xlate.o \|
521      psiginfo.o       \|
522      psignal.o        \|
523      pt.o             \|

```

```

524      putpwent.o      \
525      putsptent.o    \
526      raise.o        \
527      rand.o         \
528      random.o       \
529      rctlops.o      \
530      readdir.o      \
531      readdir_r.o    \
532      realpath.o     \
533      reboot.o       \
534      regexpr.o      \
535      remove.o       \
536      rewinddir.o    \
537      rindex.o       \
538      scandir.o      \
539      seekdir.o      \
540      select.o        \
541      setlabel.o     \
542      setpriority.o  \
543      settimeofday.o \
544      sh_locks.o     \
545      sigflag.o      \
546      siglist.o      \
547      sigsend.o      \
548      sigsetops.o    \
549      ssignal.o      \
550      stack.o         \
551      stpcpy.o       \
552      stpncpy.o      \
553      str2sig.o       \
554      strcase_ormap.o \
555      strcat.o        \
556      strchrnul.o    \
557      strcspn.o      \
558      strdup.o       \
559      strerror.o     \
560      strlcat.o      \
561      strncat.o      \
562      strndup.o      \
563      strpbrk.o      \
564      strrchr.o      \
565      strsep.o       \
566      strsignal.o    \
567      strspn.o       \
568      strstr.o       \
569      strtod.o       \
570      strtointmax.o  \
571      strtok.o       \
572      strtok_r.o     \
573      strtoumax.o    \
574      swab.o         \
575      swapctl.o      \
576      sysconf.o      \
577      syslog.o       \
578      tcdrain.o      \
579      tcflow.o       \
580      tcflush.o      \
581      tcgetattr.o    \
582      tcgetpgrp.o    \
583      tcgetsid.o     \
584      tcsendbreak.o  \
585      tcsetattr.o    \
586      tcsetpgrp.o    \
587      tell.o         \
588      telldir.o      \
589      tfind.o        \

```

```

590      time_data.o    \
591      time_gdata.o  \
592      tls_data.o     \
593      truncate.o     \
594      tsdalloc.o     \
595      tsearch.o      \
596      ttyname.o      \
597      ttyslot.o      \
598      ualarm.o       \
599      ucred.o        \
600      valloc.o       \
601      vlfmt.o        \
602      vpfmt.o        \
603      waitpid.o      \
604      walkstack.o    \
605      wdata.o        \
606      xgetwidth.o    \
607      xpg4.o         \
608      xpg6.o         \
609
610 PORTPRINT_W=      \
611      doprnt_w.o   \
612
613 PORTPRINT=        \
614      asprintf.o   \
615      doprnt.o     \
616      fprintf.o    \
617      printf.o     \
618      snprintf.o   \
619      sprintf.o    \
620      vfprintf.o   \
621      vprintf.o    \
622      vsnprintf.o  \
623      vsprintf.o   \
624      vwprintf.o   \
625      wprintf.o    \
626
627 # Preserved solely to ease maintenance of 32-bit and 64-bit library builds
628 # This macro should ALWAYS be empty; native APIs are already 'large file'.
629 PORTSTDIO64=
630
631 PORTSTDIO_W=      \
632      doscan_w.o   \
633
634 PORTSTDIO=        \
635      __extensions.o \
636      _endopen.o    \
637      _filbuf.o     \
638      _findbuf.o    \
639      _flsbuf.o     \
640      _wrtchk.o     \
641      clearerr.o    \
642      ctermid.o     \
643      ctermid_r.o  \
644      cuserid.o     \
645      data.o        \
646      doscan.o      \
647      fdopen.o      \
648      feof.o        \
649      ferrror.o     \
650      fgetc.o       \
651      fgets.o       \
652      fileno.o      \
653      flockf.o      \
654      flush.o       \
655      fopen.o       \

```

```

656      fpos.o           \|
657      fputc.o         \|
658      fputs.o        \|
659      fread.o        \|
660      fseek.o        \|
661      fseeko.o       \|
662      ftell.o        \|
663      ftello.o       \|
664      fwrite.o       \|
665     getc.o          \|
666      getchar.o      \|
667      getline.o     \|
668      getpass.o     \|
669      gets.o         \|
670      getw.o         \|
671      popen.o       \|
672      putc.o         \|
673      putchar.o     \|
674      puts.o        \|
675      putw.o        \|
676      rewind.o      \|
677      scanf.o       \|
678      setbuf.o      \|
679      setbuffer.o   \|
680      setvbuf.o     \|
681      system.o      \|
682      tmpnam.o      \|
683      tmpfile.o     \|
684      tmpnam_r.o    \|
685      ungetc.o      \|
686      mse.o         \|
687      vscanf.o     \|
688      vscanf.o     \|
689      wscanf.o     \|

691 PORTI18N= \|
692      getwchar.o    \|
693      putwchar.o   \|
694      putws.o      \|
695      strtows.o    \|
696      wcsnlen.o    \|
697      wcstol.o     \|
698      wcstol.o     \|
699      wcstoul.o    \|
700      wcsvcs.o     \|
701      wscat.o      \|
702      wschr.o      \|
703      wscmp.o      \|
704      wscpy.o      \|
705      wscspn.o     \|
706      wsdup.o      \|
707      wslen.o      \|
708      wsncat.o     \|
709      wsncmp.o     \|
710      wsncpy.o     \|
711      wspbkr.o     \|
712      wsprintf.o   \|
713      wschr.o      \|
714      wsscanf.o    \|
715      wssp.o       \|
716      wstod.o      \|
717      wstok.o      \|
718      wstol.o      \|
719      wstoll.o     \|
720      wsxfrm.o     \|
721      wmemchr.o    \|

```

```

722      wmemcmp.o     \|
723      wmemcpy.o     \|
724      wmemmove.o    \|
725      wmemset.o    \|
726      wcsstr.o     \|
727      gettext.o     \|
728      gettext_real.o \|
729      gettext_util.o \|
730      gettext_gnu.o \|
731      plural_parser.o \|
732      wdresolve.o   \|
733      _ctype.o      \|
734      isascii.o     \|
735      toascii.o     \|

737 PORTI18N_COND= \|
738      wcstol_longlong.o \|
739      wcstoul_longlong.o \|

741 PORTLOCALE= \|
742      big5.o        \|
743      btowc.o       \|
744      collate.o     \|
745      collcmp.o    \|
746      euc.o         \|
747      fnmatch.o    \|
748      fgetwc.o     \|
749      fgetws.o     \|
750      fix_grouping.o \|
751      fputwc.o     \|
752      fputws.o     \|
753      fwide.o       \|
754      gb18030.o    \|
755      gb2312.o     \|
756      gbk.o        \|
757      getdate.o    \|
758      isdigit.o    \|
759      iswctype.o   \|
760      ldp.o        \|
761      lmessages.o  \|
762      lnumeric.o   \|
763      lmonetary.o  \|
764      localeconv.o \|
765      localeimpl.o \|
766      mbftowc.o    \|
767      mblen.o      \|
768      mbrlen.o     \|
769      mbrtowc.o    \|
770      mbsinit.o    \|
771      mbsnrtowcs.o \|
772      mbsrtowcs.o  \|
773      mbstowcs.o   \|
774      mbtowc.o     \|
775      mskanji.o    \|
776      nextwctype.o \|
777      nl_langinfo.o \|
778      none.o       \|
779      regcomp.o    \|
780      regfree.o    \|
781      regerror.o   \|
782      regex.o      \|
783      rune.o       \|
784      runetype.o   \|
785      setlocale.o  \|
786      setrunelocale.o \|
787      strcasecmp.o \|

```

```

788      strcasestr.o      \
789      strcoll.o        \
790      strfmon.o         \
791      strftime.o       \
792      strncasemp.o     \
793      strptime.o       \
794      strxfrm.o        \
795      table.o          \
796      timelocal.o     \
797      tolower.o        \
798      towlower.o      \
799      ungetwc.o        \
800      utf8.o           \
801      wctype.o         \
802      wcsrtombs.o     \
803      wcscoll.o       \
804      wcsftime.o      \
805      wcsnrtombs.o   \
806      wcsrtombs.o     \
807      wcstombs.o      \
808      wcswidth.o      \
809      wcsxfrm.o       \
810      wctob.o         \
811      wctomb.o        \
812      wctrans.o       \
813      wctype.o        \
814      wcwidth.o       \
815      wscoll.o        \
\
817 AIOBJS= \
818   aio.o   \
819   aio_alloc.o \
820   posix_aio.o \
\
822 RTOBJS= \
823   clock_timer.o \
824   mqueue.o \
825   pos4obj.o \
826   sched.o \
827   sem.o \
828   shm.o \
829   sigev_thread.o \
\
831 TPOOLBJS= \
832   thread_pool.o \
\
834 THREADSOBJS= \
835   alloc.o \
836   assfail.o \
837   cancel.o \
838   door_calls.o \
839   tmem.o \
840   pthr_attr.o \
841   pthr_barrier.o \
842   pthr_cond.o \
843   pthr_mutex.o \
844   pthr_rwlock.o \
845   pthread.o \
846   rwlock.o \
847   scalls.o \
848   sema.o \
849   sigaction.o \
850   spawn.o \
851   synch.o \
852   tdb_agent.o \
853   thr.o \

```

```

854      thread_interface.o \
855      tls.o \
856      tsd.o \
\
858 THREADSMACHOBJS= \
859   machdep.o \
\
861 THREADSASMOBJS= \
862   asm_subr.o \
\
864 UNICODOBJS= \
865   u8_textprep.o \
866   uconv.o \
\
868 UNWINDMACHOBJS= \
869   unwind.o \
\
871 UNWINDASMOBJS= \
872   unwind_frame.o \
\
874 # Preserved solely to ease maintenance of 32-bit and 64-bit library builds
875 # This macro should ALWAYS be empty; native APIs are already 'large file'.
876 PORTSYS64=
\
878 PORTSYS= \
879   _autofssys.o \
880   access.o \
881   acctctl.o \
882   bsd_signal.o \
883   chmod.o \
884   chown.o \
885   corectl.o \
886   eventfd.o \
887   epoll.o \
888   exacetsys.o \
889   execl.o \
890   execl.o \
891   execv.o \
892   fcntl.o \
893   getpagesizes.o \
894   getpeerucred.o \
895   inst_sync.o \
896   issetugid.o \
897   label.o \
898   link.o \
899   lockf.o \
900   lwp.o \
901   lwp_cond.o \
902   lwp_rwlock.o \
903   lwp_sigmask.o \
904   meminfosys.o \
905   mkdir.o \
906   mknod.o \
907   msgsys.o \
908   nfssys.o \
909   open.o \
910   pgrpsys.o \
911   posix_sigwait.o \
912   ppriv.o \
913   psetsys.o \
914   rctlsys.o \
915   readlink.o \
916   rename.o \
917   sbrk.o \
918   semsys.o \
919   set_errno.o \

```

```

920      sharefs.o          \
921      shmsys.o           \
922      sidsys.o           \
923      siginterrupt.o     \
924      signal.o           \
925      signalfd.o         \
926      sigpending.o       \
927      sigstack.o         \
928      stat.o             \
929      symlink.o          \
930      tasksys.o          \
931      time.o             \
932      time_util.o        \
933      timerfd.o          \
934      ucontext.o         \
935      unlink.o           \
936      ustat.o            \
937      utimesys.o        \
938      zone.o             \

940 PORTREGEX=            \
941      glob.o             \
942      regcmp.o           \
943      regex.o            \
944      wordexp.o          \

946 VALUES= values-Xa.o \

948 MOSTOBSJS=           \
949      $(STRETS)          \
950      $(CRTOBSJS)        \
951      $(DYNOBJS)         \
952      $(FPOBSJS)        \
953      $(FPOBSJS64)       \
954      $(FPASMOBSJS)     \
955      $(ATOMICOBJS)     \
956      $(CHACHAOBSJS)    \
957      $(XATTROBSJS)     \
958      $(COMOBSJS)       \
959      $(GENOBSJS)       \
960      $(PRFOBSJS)       \
961      $(PORTFP)         \
962      $(PORTGEN)        \
963      $(PORTGEN64)      \
964      $(PORTI18N)       \
965      $(PORTI18N_COND)  \
966      $(PORTLOCALE)     \
967      $(PORTPRINT)      \
968      $(PORTPRINT_W)    \
969      $(PORTREGEX)      \
970      $(PORTSTDIO)      \
971      $(PORTSTDIO64)    \
972      $(PORTSTDIO_W)    \
973      $(PORTSYS)        \
974      $(PORTSYS64)      \
975      $(AIOOBSJS)       \
976      $(RTOBSJS)        \
977      $(TPOOLOBSJS)     \
978      $(THREADSOBSJS)   \
979      $(THREADSMACHOBSJS) \
980      $(THREADSASMOBSJS) \
981      $(UNICODEOBSJS)   \
982      $(UNWINDMACHOBSJS) \
983      $(UNWINDASMOBSJS) \
984      $(COMSYSOBSJS)    \
985      $(SYSOBSJS)       \

```

```

986      $(COMSYSOBSJS64)  \
987      $(SYSOBSJS64)    \
988      $(VALUES)         \

990 TRACEOBSJS=          \
991      plockstat.o       \

993 # NOTE: libc.so.1 must be linked with the minimal crti.o and crtn.o
994 # modules whose source is provided in the $(SRC)/lib/common directory.
995 # This must be done because otherwise the Sun C compiler would insert
996 # its own versions of these modules and those versions contain code
997 # to call out to C++ initialization functions. Such C++ initialization
998 # functions can call back into libc before thread initialization is
999 # complete and this leads to segmentation violations and other problems.
1000 # Since libc contains no C++ code, linking with the minimal crti.o and
1001 # crtn.o modules is safe and avoids the problems described above.
1002 OBJECTS= $(CRTI) $(MOSTOBSJS) $(CRTN)
1003 CRTSRCS= ../../common/sparcv9

1005 # include common library definitions
1006 include $(SRC)/lib/Makefile.lib
1007 include $(SRC)/lib/Makefile.lib.64

1009 # we need to override the default SONAME here because we might
1010 # be building a variant object (still libc.so.1, but different filename)
1011 SONAME = libc.so.1

1013 CFLAGS64 += $(CCVERBOSE)

1015 # This is necessary to avoid problems with calling _ex_unwind().
1016 # We probably don't want any inlining anyway.
1017 CFLAGS64 += -xinline=

1019 CERRWARN += -_gcc=-Wno-parentheses
1020 CERRWARN += -_gcc=-Wno-switch
1021 CERRWARN += -_gcc=-Wno-uninitialized
1022 CERRWARN += -_gcc=-Wno-unused-value
1023 CERRWARN += -_gcc=-Wno-unused-label
1024 CERRWARN += -_gcc=-Wno-unused-variable
1025 CERRWARN += -_gcc=-Wno-type-limits
1026 CERRWARN += -_gcc=-Wno-char-subscripts
1027 CERRWARN += -_gcc=-Wno-clobbered
1028 CERRWARN += -_gcc=-Wno-unused-function
1029 CERRWARN += -_gcc=-Wno-address

1031 # Setting THREAD_DEBUG = -DTHREAD_DEBUG (make THREAD_DEBUG=-DTHREAD_DEBUG ...)
1032 # enables ASSERT() checking in the threads portion of the library.
1033 # This is automatically enabled for DEBUG builds, not for non-debug builds.
1034 THREAD_DEBUG =
1035 $(NOT_RELEASE_BUILD)THREAD_DEBUG = -DTHREAD_DEBUG

1037 # Make string literals read-only to save memory.
1038 CFLAGS64 += $(XSTRCONST)

1040 ALTPICS= $(TRACEOBSJS:%=pics/%)

1042 $(DYNLIB) := BUILD.SO = $(LD) -o $@ -G $(DYNFLAGS) $(PICS) $(ALTPICS) $(EXTPICS)

1044 MAPFILES = $(LIBCDIR)/port/mapfile-vers

1046 sparcv9_C_PICFLAGS= -K PIC
1047 CFLAGS64 += $(EXTN_CFLAGS)
1048 CPPFLAGS= -D_REENTRANT -Dsparc $(EXTN_CPPFLAGS) $(THREAD_DEBUG) \
-I$(LIBCBASE)/inc -I$(LIBCDIR)/inc $(CPPFLAGS.master)
1049
1050 ASFLAGS= $(EXTN_ASFLAGS) -K PIC -P -D__STDC__ -D__ASM -D__sparcv9 $(CPPFLA
1051 $(sparcv9_AS_XARCH)

```

```

1053 # As a favor to the dtrace syscall provider, libc still calls the
1054 # old syscall traps that have been obsoleted by the *at() interfaces.
1055 # Delete this to compile libc using only the new *at() system call traps
1056 CPPFLAGS += -D_RETAIN_OLD_SYSCALLS

1058 # Inform the run-time linker about libc specialized initialization
1059 RTLDINFO = -z rtldinfo=tls_rtldinfo
1060 DYNFLG += $(RTLDINFO)

1062 # Force libc's internal references to be resolved immediately upon loading
1063 # in order to avoid critical region problems. Since almost all libc symbols
1064 # are marked 'protected' in the mapfiles, this is a minimal set (15 to 20).
1065 DYNFLG += -znow

1067 DYNFLG += $(EXTN_DYNFLG)

1069 BUILD.s = $(AS) $(ASFLG) $< -o $@

1071 # Override this top level flag so the compiler builds in its native
1072 # C99 mode. This has been enabled to support the complex arithmetic
1073 # added to libc.
1074 C99MODE = $(C99_ENABLE)

1076 # libc method of building an archive
1077 # The "$(GREP) -v ' L '" part is necessary only until
1078 # lorder is fixed to ignore thread-local variables.
1079 BUILD.AR = $(RM) $@ ; \
1080           $(AR) q $@ '$(LORDER) $(MOSTOBSJ:=%=$(DIR)/%) | $(GREP) -v ' L ' | $(TSOR

1082 # extra files for the clean target
1083 CLEANFILES = \
1084             $(LIBCDIR)/port/gen/errlst.c \
1085             $(LIBCDIR)/port/gen/new_list.c \
1086             assym.h \
1087             genassym \
1088             pics/crti.o \
1089             pics/crtn.o \
1090             $(ALTPICS)

1092 CLOBBERFILES += $(LIB_PIC)

1094 # list of C source for lint
1095 SRCS = \
1096         $(ATOMICOBJS:%.o=$(SRC)/common/atomic/%.c) \
1097         $(XATTROBJS:%.o=$(SRC)/common/xattr/%.c) \
1098         $(COMOBJS:%.o=$(SRC)/common/util/%.c) \
1099         $(PORTFP:%.o=$(LIBCDIR)/port/fp/%.c) \
1100         $(PORTGEN:%.o=$(LIBCDIR)/port/gen/%.c) \
1101         $(PORTI18N:%.o=$(LIBCDIR)/port/il8n/%.c) \
1102         $(PORTLOCALE:%.o=$(LIBCDIR)/port/locale/%.c) \
1103         $(PORTPRINT:%.o=$(LIBCDIR)/port/print/%.c) \
1104         $(PORTREGEX:%.o=$(LIBCDIR)/port/regex/%.c) \
1105         $(PORTSTDIO:%.o=$(LIBCDIR)/port/stdio/%.c) \
1106         $(PORTSYS:%.o=$(LIBCDIR)/port/sys/%.c) \
1107         $(AIOOBJS:%.o=$(LIBCDIR)/port/aio/%.c) \
1108         $(RTOBJS:%.o=$(LIBCDIR)/port/rt/%.c) \
1109         $(TPOOLBJS:%.o=$(LIBCDIR)/port/tpool/%.c) \
1110         $(THREADSOBJS:%.o=$(LIBCDIR)/port/threads/%.c) \
1111         $(THREADSMACHOBJS:%.o=$(LIBCDIR)/$(MACH)/threads/%.c) \
1112         $(UNICODEOBJS:%.o=$(SRC)/common/unicode/%.c) \
1113         $(UNWINDMACHOBJS:%.o=$(LIBCDIR)/port/unwind/%.c) \
1114         $(FPOBJS:%.o=$(LIBCDIR)/$(MACH)/fp/%.c) \
1115         $(FPOBJS64:%.o=$(LIBCBASE)/fp/%.c) \
1116         $(LIBCBASE)/crt/_ftou.c \
1117         $(LIBCBASE)/gen/_xregs_clrptr.c

```

```

1118         $(LIBCBASE)/gen/byteorder.c \
1119         $(LIBCBASE)/gen/ecvt.c \
1120         $(LIBCBASE)/gen/getctxt.c \
1121         $(LIBCBASE)/gen/makectxt.c \
1122         $(LIBCBASE)/gen/signfolst.c \
1123         $(LIBCBASE)/gen/siglongjmp.c \
1124         $(LIBCBASE)/gen/swapctxt.c

1126 # conditional assignments
1127 $(DYNLIB) := CRTI = crt.i.o
1128 $(DYNLIB) := CRTN = crtn.o

1130 # Files which need the threads .il inline template
1131 TIL = \
1132         aio.o \
1133         alloc.o \
1134         assfail.o \
1135         atexit.o \
1136         atfork.o \
1137         cancel.o \
1138         door_calls.o \
1139         err.o \
1140         errno.o \
1141         getctxt.o \
1142         lwp.o \
1143         ma.o \
1144         machdep.o \
1145         posix_aio.o \
1146         pthr_attr.o \
1147         pthr_barrier.o \
1148         pthr_cond.o \
1149         pthr_mutex.o \
1150         pthr_rwlock.o \
1151         pthread.o \
1152         rand.o \
1153         rwlock.o \
1154         scalls.o \
1155         sched.o \
1156         sema.o \
1157         sigaction.o \
1158         sigev_thread.o \
1159         spawn.o \
1160         stack.o \
1161         swapctxt.o \
1162         synch.o \
1163         tdb_agent.o \
1164         thr.o \
1165         thread_interface.o \
1166         thread_pool.o \
1167         tls.o \
1168         tsd.o \
1169         unwind.o

1171 $(TIL:=%pics%) := CFLAG64 += $(LIBCBASE)/threads/sparcv9.il

1173 # Files in fp, port/fp subdirectories that need base.il inline template
1174 IL = \
1175         __flt_decim.o \
1176         decimal_bin.o

1178 $(IL:=%pics%) := CFLAG64 += $(LIBCBASE)/fp/base.il

1180 # Files in fp subdirectory which need __quad.il inline template
1181 QIL = \
1182         _Q_add.o \
1183         _Q_cmp.o

```

```

1184     _O_cmpe.o           \
1185     _O_div.o            \
1186     _O_dtoq.o           \
1187     _O_fcc.o            \
1188     _O_mul.o            \
1189     _O_gtod.o           \
1190     _O_qtoi.o           \
1191     _O_qtos.o           \
1192     _O_gtou.o           \
1193     _O_sqrt.o           \
1194     _O_stoq.o           \
1195     _O_sub.o            \
1196     _Qp_qtox.o         \
1197     _Qp_qtoux.o        \

1199 $(QIL:%=pics/%) := CFLAGS64 += $(LIBCDIR)/$(MACH)/fp/__quad.il
1200 pics/_Qp%.o := CFLAGS64 += -I$(LIBCDIR)/$(MACH)/fp
1201 pics/_Q%.o := sparcv9_COPTFLAG = -x04 -xchip=ultra

1203 # Files in crt subdirectory which need muldiv64.il inline template
1204 #CIL= mul64.o divrem64.o
1205 #$(CIL:%=pics/%) := CFLAGS += $(LIBCBASE)/crt/mul64.il

1207 # large-file-aware components that should be built large

1209 #$(COMSYSOBS64:%=pics/%) := \
1210 #     CPPFLAGS += -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64

1212 #$(SYSOBS64:%=pics/%) := \
1213 #     CPPFLAGS += -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64

1215 #$(PORTGEN64:%=pics/%) := \
1216 #     CPPFLAGS += -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64

1218 #$(PORTSTDIO64:%=pics/%) := \
1219 #     CPPFLAGS += -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64

1221 #$(PORTSYS64:%=pics/%) := \
1222 #     CPPFLAGS += -D_LARGEFILE_SOURCE -D_FILE_OFFSET_BITS=64

1224 $(PORTSTDIO_W:%=pics/%) := \
1225     CPPFLAGS += -D_WIDE

1227 $(PORTPRINT_W:%=pics/%) := \
1228     CPPFLAGS += -D_WIDE

1230 $(PORTI18N_COND:%=pics/%) := \
1231     CPPFLAGS += -D_WCS_LOGLONG

1233 pics/arc4random.o :=     CPPFLAGS += -I$(SRC)/common/crypto/chacha

1235 # Files which need extra optimization
1236 pics/getenv.o := sparcv9_COPTFLAG = -x04

1238 .KEEP_STATE:

1240 all: $(LIBS) $(LIB_PIC)

1242 lint :=     CPPFLAGS += -I$(LIBCDIR)/$(MACH)/fp
1243 lint :=     CPPFLAGS += -D_MSE_INT_H -D_LCONV_C99
1244 lint :=     LINTFLAGS64 += -mn

1246 lint:
1247     @echo $(LINT.c) ... $(LDLIBS)
1248     @$$(LINT.c) $(SRCS) $(LDLIBS)

```

```

1250 $(LINTLIB) := SRCS=$(LIBCDIR)/port/l1ib-lc
1251 $(LINTLIB) := CPPFLAGS += -D_MSE_INT_H
1252 $(LINTLIB) := LINTFLAGS64=-nvx -m64

1254 # object files that depend on inline template
1255 $(TIL:%=pics/%) := $(LIBCBASE)/threads/sparcv9.il
1256 $(IL:%=pics/%) := $(LIBCBASE)/fp/base.il
1257 $(QIL:%=pics/%) := $(LIBCDIR)/$(MACH)/fp/__quad.il
1258 #$(CIL:%=pics/%) := $(LIBCBASE)/crt/muldiv64.il

1260 # include common libc targets
1261 include $(LIBCDIR)/Makefile.targ

1263 # We need to strip out all CTF and DOF data from the static library
1264 $(LIB_PIC) := DIR = pics
1265 $(LIB_PIC): pics $$ (PICS)
1266     $(BUILD.AR)
1267     $(MCS) -d -n .SUNW_ctf $$@ > /dev/null 2>&1
1268     $(MCS) -d -n .SUNW_dof $$@ > /dev/null 2>&1
1269     $(AR) -ts $$@ > /dev/null
1270     $(POST_PROCESS_A)

1272 # special cases
1273 #$(STRETS:%=pics/%) := crt/stret.s
1274 #     $(AS) $(ASFLAGS) -DSTRET$(@F:stret%.o=) crt/stret.s -o $$@
1275 #     $(POST_PROCESS_O)

1277 #crt/_rtbootld.s:     crt/_rtboot.s crt/_rtld.c
1278 #     $(CC) $(CPPFLAGS) -O -S -K pic crt/_rtld.c -o crt/_rtld.s
1279 #     $(CAT) crt/_rtboot.s crt/_rtld.s > $$@
1280 #     $(RM) crt/_rtld.s

1282 ASSYMDEP_OBJS= \
1283     _lwp_mutex_unlock.o \
1284     _stack_grow.o \
1285     asm_subr.o \
1286     setjmp.o \
1287     smt_pause.o \
1288     tls_get_addr.o \
1289     unwind_frame.o \
1290     vforkx.o

1292 $(ASSYMDEP_OBJS:%=pics/%) :=     CPPFLAGS += -I.

1294 $(ASSYMDEP_OBJS:%=pics/%) := assym.h

1296 # assym.h build rules

1298 assym.h := CFLAGS64 += -g

1300 GENASSYM_C = $(LIBCDIR)/$(MACH)/genassym.c

1302 genassym: $(GENASSYM_C)
1303     $(NATIVECC) $(NATIVE_CFLAGS) -I$(LIBCBASE)/inc -I$(LIBCDIR)/inc \
1304     $(NATIVECC) -I$(LIBCBASE)/inc -I$(LIBCDIR)/inc \
1305     $(CPPFLAGS.native) -o $$@ $(GENASSYM_C)

1306 OFFSETS = $(LIBCDIR)/$(MACH)/offsets.in

1308 assym.h: $(OFFSETS) genassym
1309     $(OFFSETS_CREATE) <$(OFFSETS) >$$@
1310     ./genassym >>$$@

1312 # derived C source and related explicit dependencies
1313 $(LIBCDIR)/port/gen/new_list.c: $(LIBCDIR)/port/gen/errlist $(LIBCDIR)/port/gen/
1314     cd $(LIBCDIR)/port/gen; pwd; $(AWK) -f errlist.awk < errlist

```

`new/usr/src/lib/libc/sparcv9/Makefile.com`

21

`1316 pics/new_list.o: $(LIBCDIR)/port/gen/new_list.c`


```

*****
2917 Fri Feb 12 11:52:34 2016
new/usr/src/lib/libm/Makefile.libm.com
6648 illumos build should be explicit about C standards
*****
1 #
2 # This file and its contents are supplied under the terms of the
3 # Common Development and Distribution License ("CDDL"), version 1.0.
4 # You may only use this file in accordance with the terms of version
5 # 1.0 of the CDDL.
6 #
7 # A full copy of the text of the CDDL should have accompanied this
8 # source. A copy of the CDDL is also available via the Internet at
9 # http://www.illumos.org/license/CDDL.
10 #

12 #
13 # Copyright 2011 Nexenta Systems, Inc. All rights reserved.
14 #

16 LIBMDIR      = $(SRC)/lib/libm

18 LIBMSRC      = $(LIBMDIR)/common

20 CPP_CMD      = $(CC) -E -Xs

22 ASSUFFIX_sparc = S
23 ASSUFFIX_i386  = s
24 ASSUFFIX      = $(ASSUFFIX_$(MACH))

26 # With studio C99MODE of neither enabled nor disabled is "no_lib", whereby we
27 # expect C99-the-language, but don't modify the behaviour of library routines.
28 # This is VERY IMPORTANT, as -xc99=%all, for instance, would link us with
29 # C99MODE of neither enabled nor disabled is "no_lib", whereby we expect
30 # C99-the-language, but don't modify the behaviour of library routines. This
31 # is VERY IMPORTANT, as -xc99=%all, for instance, would link us with
32 # values-xpg6, which would introduce an __xpg6 to our object with the C99
33 # flags set, causing us to default C99 libm behaviour on, breaking
34 # compatibility.
35 #
36 # We must then, unfortunately, defeat the GNU compiler _defaulting_ to C99, by
37 # in that case setting it back to gnu89, which _also_ accepts C99 syntax as
38 # far as is important.
39 #endif /* ! codereview */
40 C99MODE      =
41 CFLAGS       += -_gcc=-std=gnu89
42 CFLAGS64    += -_gcc=-std=gnu89
43 #endif /* ! codereview */

44 M4FLAGS     = -D__STDC__ -DPIC

46 LDBLDIR_sparc = Q
47 LDBLDIR_i386  = LD
48 LDBLDIR      = $(LDBLDIR_$(MACH))

50 LM_IL       = $(LIBMDIR)/$(TARGET_ARCH)/src/locallibm.il

52 CFLAGS     += $(C_PICFLAGS) $(XSTRCONST) $(LM_IL)
53 CFLAGS64   += $(C_PICFLAGS) $(XSTRCONST) $(LM_IL)
54 sparc_CFLAGS += -Wa,-xarch=v8plus

56 CPPFLAGS   += -I$(LIBMSRC)/C \
57             -I$(LIBMSRC)/$(LDBLDIR) -I$(LIBMDIR)/$(TARGET_ARCH)/src

59 # GCC needs __C99FEATURES__ such that the implementations of isunordered,
60 # isgreaterequal, islessequal, etc, exist. This is basically equivalent to

```

```

59 # providing no -xc99 to Studio, in that it gets us the C99 language features,
60 # but not values-xpg6, the reason for which is outlined with C99MODE.
61 # but not values-xpg6, the reason for which is outline with C99MODE.
62 CFLAGS     += -_gcc=-D__C99FEATURES__
63 CFLAGS64   += -_gcc=-D__C99FEATURES__

64 # libm depends on integer overflow characteristics
65 CFLAGS     += -_gcc=-fno-strict-overflow
66 CFLAGS64   += -_gcc=-fno-strict-overflow

68 $(DYNLIB)  := LDLIBS += -lc

70 $(LINTLIB) := SRCS = $(LIBMSRC)/$(LINTSRC)

72 CLEANFILES += pics/*.s pics/*.S

74 FPDEF_amd64 = -DARCH_amd64
75 FPDEF_sparc = -DCG89 -DARCH_v8plus -DFPADD_TRAPS_INCOMPLETE_ON_NAN
76 FPDEF_sparcv9 = -DARCH_v9 -DFPADD_TRAPS_INCOMPLETE_ON_NAN
77 FPDEF        = $(FPDEF_$(TARGET_ARCH))

79 ASFLAGS    = -P -D_ASM $(FPDEF)

81 XARCH_sparc = v8plus
82 XARCH_sparcv9 = v9
83 XARCH_i386   = f80387
84 XARCH_amd64  = amd64
85 XARCH        = $(XARCH_$(TARGET_ARCH))

87 ASOPT_sparc = -xarch=$(XARCH) $(AS_PICFLAGS)
88 ASOPT_sparcv9 = -xarch=$(XARCH) $(AS_PICFLAGS)
89 ASOPT_i386   =
90 ASOPT_amd64  = -xarch=$(XARCH) $(AS_PICFLAGS)
91 ASOPT        = $(ASOPT_$(TARGET_ARCH))

93 ASFLAGS     += $(ASOPT)

95 CPPFLAGS_sparc = -DFPADD_TRAPS_INCOMPLETE_ON_NAN \
96                -DFDTOS_TRAPS_INCOMPLETE_IN_FNS_MODE

98 CPPFLAGS    += $(CPPFLAGS_$(MACH))
99 ASFLAGS     += $(CPPFLAGS)

```

```

*****
3988 Fri Feb 12 11:52:34 2016
new/usr/src/lib/libm/amd64/src/libm_inlines.h
6648 illumos build should be explicit about C standards
*****
1 /*
2  * CDDL HEADER START
3  *
4  * The contents of this file are subject to the terms of the
5  * Common Development and Distribution License (the "License").
6  * You may not use this file except in compliance with the License.
7  *
8  * You can obtain a copy of the license at usr/src/OPENSOLARIS.LICENSE
9  * or http://www.opensolaris.org/os/licensing.
10 * See the License for the specific language governing permissions
11 * and limitations under the License.
12 *
13 * When distributing Covered Code, include this CDDL HEADER in each
14 * file and include the License file at usr/src/OPENSOLARIS.LICENSE.
15 * If applicable, add the following below this CDDL HEADER, with the
16 * fields enclosed by brackets "[]" replaced with your own identifying
17 * information: Portions Copyright [yyyy] [name of copyright owner]
18 *
19 * CDDL HEADER END
20 */

22 /*
23  * Copyright 2011 Nexenta Systems, Inc. All rights reserved.
24 */
25 /*
26  * Copyright 2006 Sun Microsystems, Inc. All rights reserved.
27  * Use is subject to license terms.
28 */

30 /*
31  * Copyright 2011, Richard Lowe.
32 */

34 /* Functions in this file are duplicated in locallibm.il. Keep them in sync */

36 #ifndef _LIBM_INLINES_H
37 #define _LIBM_INLINES_H

39 #ifdef __GNUC__

41 #ifdef __cplusplus
42 extern "C" {
43 #endif

45 #include <sys/types.h>
46 #include <sys/ieeefp.h>

48 extern __GNU_INLINE float
48 extern __inline__ float
49 __inline_sqrtf(float a)
50 {
51     float ret;

53     __asm__ __volatile__ ("sqrtss %1, %0\n\t" : "=x" (ret) : "x" (a));
54     return (ret);
55 }

57 extern __GNU_INLINE double
57 extern __inline__ double
58 __inline_sqrt(double a)
59 {

```

```

60     double ret;

62     __asm__ __volatile__ ("sqrtsd %1, %0\n\t" : "=x" (ret) : "x" (a));
63     return (ret);
64 }

66 extern __GNU_INLINE double
66 extern __inline__ double
67 __ieee754_sqrt(double a)
68 {
69     return (__inline_sqrt(a));
70 }

72 /*
73  * 00 - 24 bits
74  * 01 - reserved
75  * 10 - 53 bits
76  * 11 - 64 bits
77 */
78 extern __GNU_INLINE int
78 extern __inline__ int
79 __swapRP(int i)
80 {
81     int ret;
82     uint16_t cw;

84     __asm__ __volatile__ ("fstcw %0\n\t" : "=m" (cw));

86     ret = (cw >> 8) & 0x3;
87     cw = (cw & 0xfcff) | ((i & 0x3) << 8);

89     __asm__ __volatile__ ("fldcw %0\n\t" : : "m" (cw));

91     return (ret);
92 }

94 /*
95  * 00 - Round to nearest, with even preferred
96  * 01 - Round down
97  * 10 - Round up
98  * 11 - Chop
99 */
100 extern __GNU_INLINE enum fp_direction_type
100 extern __inline__ enum fp_direction_type
101 __swap87RD(enum fp_direction_type i)
102 {
103     int ret;
104     uint16_t cw;

106     __asm__ __volatile__ ("fstcw %0\n\t" : "=m" (cw));

108     ret = (cw >> 10) & 0x3;
109     cw = (cw & 0xf3ff) | ((i & 0x3) << 10);

111     __asm__ __volatile__ ("fldcw %0\n\t" : : "m" (cw));

113     return (ret);
114 }

116 extern __GNU_INLINE int
116 extern __inline__ int
117 abs(int i)
118 {
119     int ret;
120     __asm__ __volatile__ (
121         "movl    %1, %0\n\t"

```

```

122     "negl    %1\n\t"
123     "cmovns1 %1, %0\n\t"
124     : "=x" (ret), "=r" (i)
125     :
126     : "cc");
127     return (ret);
128 }

130 extern __GNU_INLINE double
130 extern __inline__ double
131 copysign(double d1, double d2)
132 {
133     double tmpd;

135     __asm__ __volatile__(
136         "movd %3, %1\n\t"
137         "andpd %1, %0\n\t"
138         "andpd %2, %1\n\t"
139         "orpd %1, %0\n\t"
140         : "+&x" (d1), "=&x" (tmpd)
141         : "x" (d2), "r" (0x7fffffffffffffff));

143     return (d1);
144 }

146 extern __GNU_INLINE double
146 extern __inline__ double
147 fabs(double d)
148 {
149     double tmp;

151     __asm__ __volatile__(
152         "movd %2, %1\n\t"
153         "andpd %1, %0"
154         : "+x" (d), "=&x" (tmp)
155         : "r" (0x7fffffffffffffff));

157     return (d);
158 }

160 extern __GNU_INLINE float
160 extern __inline__ float
161 fabsf(float d)
162 {
163     __asm__ __volatile__(
164         "andpd %1, %0"
165         : "+x" (d)
166         : "x" (0x7fffffff));

168     return (d);
169 }

171 extern __GNU_INLINE int
171 extern __inline__ int
172 finite(double d)
173 {
174     long ret = 0x7fffffffffffffff;
175     uint64_t tmp;

177     __asm__ __volatile__(
178         "movq %2, %1\n\t"
179         "andq %1, %0\n\t"
180         "movq $0x7ff0000000000000, %1\n\t"
181         "subq %1, %0\n\t"
182         "shrq $63, %0\n\t"
183         : "+r" (ret), "=r" (tmp)

```

```

184     : "x" (d)
185     : "cc");

187     return (ret);
188 }

190 extern __GNU_INLINE int
190 extern __inline__ int
191 signbit(double d)
192 {
193     long ret;
194     __asm__ __volatile__(
195         "movmskpd %1, %0\n\t"
196         "andq  $1, %0\n\t"
197         : "=r" (ret)
198         : "x" (d)
199         : "cc");
200     return (ret);
201 }

203 extern __GNU_INLINE double
203 extern __inline__ double
204 sqrt(double d)
205 {
206     return (__inline_sqrt(d));
207 }

209 extern __GNU_INLINE float
209 extern __inline__ float
210 sqrtf(float f)
211 {
212     return (__inline_sqrtf(f));
213 }

_____unchanged_portion_omitted_____

```

12775 Fri Feb 12 11:52:35 2016

new/usr/src/lib/libm/common/m9x/fenv_inlines.h

6648 illumos build should be explicit about C standards

_____ unchanged_portion_omitted _____

```

42 extern __GNU_INLINE void
42 extern __inline__ void
43 __fenv_getcsw(unsigned int *value)
44 {
45     union fp_csw *u = (union fp_csw *)value;

47     __asm__ __volatile__(
48         "fstsw %0\n\t"
49         "fstcw %1\n\t"
50         : "=m" (u->words.cw), "=m" (u->words.sw));
51 }

53 extern __GNU_INLINE void
53 extern __inline__ void
54 __fenv_setcsw(const unsigned int *value)
55 {
56     union fp_csw csw;
57     short fenv[16];

59     csw.csw = *value;

61     __asm__ __volatile__(
62         "fstenv %0\n\t"
63         "movw %4,%1\n\t"
64         "movw %3,%2\n\t"
65         "fldenv %0\n\t"
66         "fwait\n\t"
67         : "=m" (fenv), "=m" (fenv[0]), "=m" (fenv[2])
68         : "r" (csw.words.cw), "r" (csw.words.sw)
69         /* For practical purposes, we clobber the whole FPU */
70         : "cc", "st", "st(1)", "st(2)", "st(3)", "st(4)", "st(5)",
71         "st(6)", "st(7)");
72 }

74 extern __GNU_INLINE void
74 extern __inline__ void
75 __fenv_getmxcsr(unsigned int *value)
76 {
77     __asm__ __volatile__("stmxcsr %0" : "=m" (*value));
78 }

80 extern __GNU_INLINE void
80 extern __inline__ void
81 __fenv_setmxcsr(const unsigned int *value)
82 {
83     __asm__ __volatile__("ldmxcsr %0" : : "m" (*value));
84 }

86 extern __GNU_INLINE long double
86 extern __inline__ long double
87 f2xml(long double x)
88 {
89     long double ret;

91     __asm__ __volatile__("f2xml" : "=t" (ret) : "0" (x) : "cc");
92     return (ret);
93 }

95 extern __GNU_INLINE long double

```

```

95 extern __inline__ long double
96 fyl2x(long double y, long double x)
97 {
98     long double ret;

100     __asm__ __volatile__("fyl2x"
101         : "=t" (ret)
102         : "0" (x), "u" (y)
103         : "st(1)", "cc");
104     return (ret);
105 }

107 extern __GNU_INLINE long double
107 extern __inline__ long double
108 fptan(long double x)
109 {
110     /*
111     * fptan pushes 1.0 then the result on completion, so we want to pop
112     * the FP stack twice, so we need a dummy value into which to pop it.
113     */
114     long double ret;
115     long double dummy;

117     __asm__ __volatile__("fptan"
118         : "=t" (dummy), "=u" (ret)
119         : "0" (x)
120         : "cc");
121     return (ret);
122 }

124 extern __GNU_INLINE long double
124 extern __inline__ long double
125 fpatan(long double x, long double y)
126 {
127     long double ret;

129     __asm__ __volatile__("fpatan"
130         : "=t" (ret)
131         : "0" (y), "u" (x)
132         : "st(1)", "cc");
133     return (ret);
134 }

136 extern __GNU_INLINE long double
136 extern __inline__ long double
137 fextract(long double x)
138 {
139     __asm__ __volatile__("fextract" : "=t" (x) : : "cc");
140     return (x);
141 }

143 extern __GNU_INLINE long double
143 extern __inline__ long double
144 fpreml(long double idend, long double div)
145 {
146     __asm__ __volatile__("fpreml" : "=t" (div) : "u" (idend) : "cc");
147     return (div);
148 }

150 extern __GNU_INLINE long double
150 extern __inline__ long double
151 fprem(long double idend, long double div)
152 {
153     __asm__ __volatile__("fprem" : "=t" (div) : "u" (idend) : "cc");
154     return (div);
155 }

```

```

157 extern __GNU_INLINE long double
157 extern __inline__ long double
158 fyl2xpl(long double y, long double x)
159 {
160     long double ret;
161
162     __asm__ __volatile__ ("fyl2xpl"
163         : "=t" (ret)
164         : "0" (x), "u" (y)
165         : "st(1)", "cc");
166     return (ret);
167 }
168
169 extern __GNU_INLINE long double
169 extern __inline__ long double
170 fsqrt(long double x)
171 {
172     __asm__ __volatile__ ("fsqrt" : "+t" (x) : : "cc");
173     return (x);
174 }
175
176 extern __GNU_INLINE long double
176 extern __inline__ long double
177 fsincos(long double x)
178 {
179     long double dummy;
180
181     __asm__ __volatile__ ("fsincos" : "+t" (x), "=u" (dummy) : : "cc");
182     return (x);
183 }
184
185 extern __GNU_INLINE long double
185 extern __inline__ long double
186 frndint(long double x)
187 {
188     __asm__ __volatile__ ("frndint" : "+t" (x) : : "cc");
189     return (x);
190 }
191
192 extern __GNU_INLINE long double
192 extern __inline__ long double
193 fscale(long double x, long double y)
194 {
195     long double ret;
196
197     __asm__ __volatile__ ("fscale" : "=t" (ret) : "0" (y), "u" (x) : "cc");
198     return (ret);
199 }
200
201 extern __GNU_INLINE long double
201 extern __inline__ long double
202 fsin(long double x)
203 {
204     __asm__ __volatile__ ("fsin" : "+t" (x) : : "cc");
205     return (x);
206 }
207
208 extern __GNU_INLINE long double
208 extern __inline__ long double
209 fcos(long double x)
210 {
211     __asm__ __volatile__ ("fcos" : "+t" (x) : : "cc");
212     return (x);
213 }

```

```

215 extern __GNU_INLINE void
215 extern __inline__ void
216 sse_cmpeqss(float *f1, float *f2, int *i1)
217 {
218     __asm__ __volatile__ (
219         "cmpeqss %2, %1\n\t"
220         "movss %1, %0"
221         : "=m" (*i1), "+x" (*f1)
222         : "x" (*f2)
223         : "cc");
224 }
225
226 extern __GNU_INLINE void
226 extern __inline__ void
227 sse_cmpltss(float *f1, float *f2, int *i1)
228 {
229     __asm__ __volatile__ (
230         "cmpltss %2, %1\n\t"
231         "movss %1, %0"
232         : "=m" (*i1), "+x" (*f1)
233         : "x" (*f2)
234         : "cc");
235 }
236
237 extern __GNU_INLINE void
237 extern __inline__ void
238 sse_cmpltps(float *f1, float *f2, int *i1)
239 {
240     __asm__ __volatile__ (
241         "cmpltps %2, %1\n\t"
242         "movss %1, %0"
243         : "=m" (*i1), "+x" (*f1)
244         : "x" (*f2)
245         : "cc");
246 }
247
248 extern __GNU_INLINE void
248 extern __inline__ void
249 sse_cmpunordss(float *f1, float *f2, int *i1)
250 {
251     __asm__ __volatile__ (
252         "cmpunordss %2, %1\n\t"
253         "movss %1, %0"
254         : "=m" (*i1), "+x" (*f1)
255         : "x" (*f2)
256         : "cc");
257 }
258
259 extern __GNU_INLINE void
259 extern __inline__ void
260 sse_minss(float *f1, float *f2, float *f3)
261 {
262     __asm__ __volatile__ (
263         "minss %2, %1\n\t"
264         "movss %1, %0"
265         : "=m" (*f3), "+x" (*f1)
266         : "x" (*f2));
267 }
268
269 extern __GNU_INLINE void
269 extern __inline__ void
270 sse_maxss(float *f1, float *f2, float *f3)
271 {
272     __asm__ __volatile__ (
273         "maxss %2, %1\n\t"
274         "movss %1, %0"

```

```

275         : "=m" (*f3), "+x" (*f1)
276         : "x" (*f2));
277 }

279 extern __GNU_INLINE void
279 extern __inline__ void
280 sse_addss(float *f1, float *f2, float *f3)
281 {
282     __asm__ __volatile__(
283         "addss %2, %1\n\t"
284         "movss %1, %0"
285         : "=m" (*f3), "+x" (*f1)
286         : "x" (*f2));
287 }

289 extern __GNU_INLINE void
289 extern __inline__ void
290 sse_subss(float *f1, float *f2, float *f3)
291 {
292     __asm__ __volatile__(
293         "subss %2, %1\n\t"
294         "movss %1, %0"
295         : "=m" (*f3), "+x" (*f1)
296         : "x" (*f2));
297 }

299 extern __GNU_INLINE void
299 extern __inline__ void
300 sse_mulss(float *f1, float *f2, float *f3)
301 {
302     __asm__ __volatile__(
303         "mulss %2, %1\n\t"
304         "movss %1, %0"
305         : "=m" (*f3), "+x" (*f1)
306         : "x" (*f2));
307 }

309 extern __GNU_INLINE void
309 extern __inline__ void
310 sse_divss(float *f1, float *f2, float *f3)
311 {
312     __asm__ __volatile__(
313         "divss %2, %1\n\t"
314         "movss %1, %0"
315         : "=m" (*f3), "+x" (*f1)
316         : "x" (*f2));
317 }

319 extern __GNU_INLINE void
319 extern __inline__ void
320 sse_sqrtss(float *f1, float *f2)
321 {
322     double tmp;

324     __asm__ __volatile__(
325         "sqrtss %2, %1\n\t"
326         "movss %1, %0"
327         : "=m" (*f2), "=x" (tmp)
328         : "m" (*f1));
329 }

331 extern __GNU_INLINE void
331 extern __inline__ void
332 sse_ucomiss(float *f1, float *f2)
333 {
334     __asm__ __volatile__("ucomiss %1, %0" : : "x" (*f1), "x" (*f2));

```

```

336 }

338 extern __GNU_INLINE void
338 extern __inline__ void
339 sse_comiss(float *f1, float *f2)
340 {
341     __asm__ __volatile__("comiss %1, %0" : : "x" (*f1), "x" (*f2));
342 }

344 extern __GNU_INLINE void
344 extern __inline__ void
345 sse_cvtss2sd(float *f1, double *d1)
346 {
347     double tmp;

349     __asm__ __volatile__(
350         "cvtss2sd %2, %1\n\t"
351         "movsd %1, %0"
352         : "=m" (*d1), "=x" (tmp)
353         : "m" (*f1));
354 }

356 extern __GNU_INLINE void
356 extern __inline__ void
357 sse_cvtsi2ss(int *i1, float *f1)
358 {
359     double tmp;

361     __asm__ __volatile__(
362         "cvtsi2ss %2, %1\n\t"
363         "movss %1, %0"
364         : "=m" (*f1), "=x" (tmp)
365         : "m" (*i1));
366 }

368 extern __GNU_INLINE void
368 extern __inline__ void
369 sse_cvtss2si(float *f1, int *i1)
370 {
371     int tmp;

373     __asm__ __volatile__(
374         "cvtss2si %2, %1\n\t"
375         "movl %1, %0"
376         : "=m" (*i1), "=r" (tmp)
377         : "m" (*f1));
378 }

380 extern __GNU_INLINE void
380 extern __inline__ void
381 sse_cvtss2si(float *f1, int *i1)
382 {
383     int tmp;

385     __asm__ __volatile__(
386         "cvtss2si %2, %1\n\t"
387         "movl %1, %0"
388         : "=m" (*i1), "=r" (tmp)
389         : "m" (*f1));
390 }

392 #if defined(__amd64)
393 extern __GNU_INLINE void
393 extern __inline__ void
394 sse_cvtsi2ssq(long long *l1l1, float *f1)

```

```

395 {
396     double tmp;

398     __asm__ __volatile__(
399         "cvtsi2ssq %2, %1\n\t"
400         "movss    %1, %0"
401         : "=m" (*f1), "=x" (tmp)
402         : "m" (*l11));
403 }

405 extern __GNU_INLINE void
405 extern __inline__ void
406 sse_cvtstss2siq(float *f1, long long *l11)
407 {
408     uint64_t tmp;

410     __asm__ __volatile__(
411         "cvtstss2siq %2, %1\n\t"
412         "movq    %1, %0"
413         : "=m" (*l11), "=r" (tmp)
414         : "m" (*f1));
415 }

417 extern __GNU_INLINE void
417 extern __inline__ void
418 sse_cvtss2siq(float *f1, long long *l11)
419 {
420     uint64_t tmp;

422     __asm__ __volatile__(
423         "cvtss2siq %2, %1\n\t"
424         "movq    %1, %0"
425         : "=m" (*l11), "=r" (tmp)
426         : "m" (*f1));
427 }

429 #endif

431 extern __GNU_INLINE void
431 extern __inline__ void
432 sse_cmpeqsd(double *d1, double *d2, long long *l11)
433 {
434     __asm__ __volatile__(
435         "cmpeqsd %2,%1\n\t"
436         "movsd   %1,%0"
437         : "=m" (*l11), "+x" (*d1)
438         : "x" (*d2));
439 }

441 extern __GNU_INLINE void
441 extern __inline__ void
442 sse_cmpltsd(double *d1, double *d2, long long *l11)
443 {
444     __asm__ __volatile__(
445         "cmpltsd %2,%1\n\t"
446         "movsd   %1,%0"
447         : "=m" (*l11), "+x" (*d1)
448         : "x" (*d2));
449 }

451 extern __GNU_INLINE void
451 extern __inline__ void
452 sse_cmplsd(double *d1, double *d2, long long *l11)
453 {
454     __asm__ __volatile__(
455         "cmplsd %2,%1\n\t"

```

```

456         "movsd   %1,%0"
457         : "=m" (*l11), "+x" (*d1)
458         : "x" (*d2));
459 }

461 extern __GNU_INLINE void
461 extern __inline__ void
462 sse_cmpunordsd(double *d1, double *d2, long long *l11)
463 {
464     __asm__ __volatile__(
465         "cmpunordsd %2,%1\n\t"
466         "movsd   %1,%0"
467         : "=m" (*l11), "+x" (*d1)
468         : "x" (*d2));
469 }

472 extern __GNU_INLINE void
472 extern __inline__ void
473 sse_minsd(double *d1, double *d2, double *d3)
474 {
475     __asm__ __volatile__(
476         "minsd %2,%1\n\t"
477         "movsd   %1,%0"
478         : "=m" (*d3), "+x" (*d1)
479         : "x" (*d2));
480 }

482 extern __GNU_INLINE void
482 extern __inline__ void
483 sse_maxsd(double *d1, double *d2, double *d3)
484 {
485     __asm__ __volatile__(
486         "maxsd %2,%1\n\t"
487         "movsd   %1,%0"
488         : "=m" (*d3), "+x" (*d1)
489         : "x" (*d2));
490 }

492 extern __GNU_INLINE void
492 extern __inline__ void
493 sse_addsd(double *d1, double *d2, double *d3)
494 {
495     __asm__ __volatile__(
496         "addsd %2,%1\n\t"
497         "movsd   %1,%0"
498         : "=m" (*d3), "+x" (*d1)
499         : "x" (*d2));
500 }

502 extern __GNU_INLINE void
502 extern __inline__ void
503 sse_subsd(double *d1, double *d2, double *d3)
504 {
505     __asm__ __volatile__(
506         "subsd %2,%1\n\t"
507         "movsd   %1,%0"
508         : "=m" (*d3), "+x" (*d1)
509         : "x" (*d2));
510 }

512 extern __GNU_INLINE void
512 extern __inline__ void
513 sse_mulsd(double *d1, double *d2, double *d3)
514 {
515     __asm__ __volatile__(

```

```

516         "mulsd %2,%1\n\t"
517         "movsd %1,%0"
518         : "=m" (*d3), "+x" (*d1)
519         : "x" (*d2));
520 }

522 extern __GNU_INLINE void
522 extern __inline__ void
523 sse_divsd(double *d1, double *d2, double *d3)
524 {
525     __asm__ __volatile__(
526         "divsd %2,%1\n\t"
527         "movsd %1,%0"
528         : "=m" (*d3), "+x" (*d1)
529         : "x" (*d2));
530 }

532 extern __GNU_INLINE void
532 extern __inline__ void
533 sse_sqrtsd(double *d1, double *d2)
534 {
535     double tmp;

537     __asm__ __volatile__(
538         "sqrtsd %2, %1\n\t"
539         "movsd %1, %0"
540         : "=m" (*d2), "=x" (tmp)
541         : "m" (*d1));
542 }

544 extern __GNU_INLINE void
544 extern __inline__ void
545 sse_ucomisd(double *d1, double *d2)
546 {
547     __asm__ __volatile__("ucomisd %1, %0" : : "x" (*d1), "x" (*d2));
548 }

550 extern __GNU_INLINE void
550 extern __inline__ void
551 sse_comisd(double *d1, double *d2)
552 {
553     __asm__ __volatile__("comisd %1, %0" : : "x" (*d1), "x" (*d2));
554 }

556 extern __GNU_INLINE void
556 extern __inline__ void
557 sse_cvtsd2ss(double *d1, float *f1)
558 {
559     double tmp;

561     __asm__ __volatile__(
562         "cvtsd2ss %2,%1\n\t"
563         "movss %1,%0"
564         : "=m" (*f1), "=x" (tmp)
565         : "m" (*d1));
566 }

568 extern __GNU_INLINE void
568 extern __inline__ void
569 sse_cvtsi2sd(int *i1, double *d1)
570 {
571     double tmp;
572     __asm__ __volatile__(
573         "cvtsi2sd %2,%1\n\t"
574         "movsd %1,%0"
575         : "=m" (*d1), "=x" (tmp)

```

```

576         : "m" (*i1));
577 }

579 extern __GNU_INLINE void
579 extern __inline__ void
580 sse_cvtsd2si(double *d1, int *i1)
581 {
582     int tmp;

584     __asm__ __volatile__(
585         "cvtsd2si %2,%1\n\t"
586         "movl %1,%0"
587         : "=m" (*i1), "=r" (tmp)
588         : "m" (*d1));
589 }

591 extern __GNU_INLINE void
591 extern __inline__ void
592 sse_cvtsd2si(double *d1, int *i1)
593 {
594     int tmp;

596     __asm__ __volatile__(
597         "cvtsd2si %2,%1\n\t"
598         "movl %1,%0"
599         : "=m" (*i1), "=r" (tmp)
600         : "m" (*d1));
601 }

603 #if defined(__amd64)
604 extern __GNU_INLINE void
604 extern __inline__ void
605 sse_cvtsi2sdq(long long *l11, double *d1)
606 {
607     double tmp;

609     __asm__ __volatile__(
610         "cvtsi2sdq %2,%1\n\t"
611         "movsd %1,%0"
612         : "=m" (*d1), "=x" (tmp)
613         : "m" (*l11));
614 }

616 extern __GNU_INLINE void
616 extern __inline__ void
617 sse_cvtsd2siq(double *d1, long long *l11)
618 {
619     uint64_t tmp;

621     __asm__ __volatile__(
622         "cvtsd2siq %2,%1\n\t"
623         "movq %1,%0"
624         : "=m" (*l11), "=r" (tmp)
625         : "m" (*d1));
626 }

628 extern __GNU_INLINE void
628 extern __inline__ void
629 sse_cvtsd2siq(double *d1, long long *l11)
630 {
631     uint64_t tmp;

633     __asm__ __volatile__(
634         "cvtsd2siq %2,%1\n\t"
635         "movq %1,%0"
636         : "=m" (*l11), "=r" (tmp)

```



```
637         : "m" (*dl));
638     }
639 #endif

641 #elif defined(__sparc)
642 extern __GNU_INLINE void
642 extern __inline__ void
643 __fenv_getfsr(unsigned long *l)
644 {
645     __asm__ __volatile__(
646 #if defined(__sparcv9)
647         "stx %%fsr,%0\n\t"
648 #else
649         "st %%fsr,%0\n\t"
650 #endif
651         : "=m" (*l));
652 }

654 extern __GNU_INLINE void
654 extern __inline__ void
655 __fenv_setfsr(const unsigned long *l)
656 {
657     __asm__ __volatile__(
658 #if defined(__sparcv9)
659         "ldx %0,%%fsr\n\t"
660 #else
661         "ld %0,%%fsr\n\t"
662 #endif
663         : : "m" (*l) : "cc");
664 }

666 extern __GNU_INLINE void
666 extern __inline__ void
667 __fenv_getfsr32(unsigned int *l)
668 {
669     __asm__ __volatile__("st %%fsr,%0\n\t" : "=m" (*l));
670 }

672 extern __GNU_INLINE void
672 extern __inline__ void
673 __fenv_setfsr32(const unsigned int *l)
674 {
675     __asm__ __volatile__("ld %0,%%fsr\n\t" : : "m" (*l));
676 }
_____unchanged_portion_omitted_
```

```

*****
7094 Fri Feb 12 11:52:35 2016
new/usr/src/lib/libm/i386/src/libm_inlines.h
6648 illumos build should be explicit about C standards
*****
1 /*
2  * CDDL HEADER START
3  *
4  * The contents of this file are subject to the terms of the
5  * Common Development and Distribution License (the "License").
6  * You may not use this file except in compliance with the License.
7  *
8  * You can obtain a copy of the license at usr/src/OPENSOLARIS.LICENSE
9  * or http://www.opensolaris.org/os/licensing.
10 * See the License for the specific language governing permissions
11 * and limitations under the License.
12 *
13 * When distributing Covered Code, include this CDDL HEADER in each
14 * file and include the License file at usr/src/OPENSOLARIS.LICENSE.
15 * If applicable, add the following below this CDDL HEADER, with the
16 * fields enclosed by brackets "[]" replaced with your own identifying
17 * information: Portions Copyright [yyyy] [name of copyright owner]
18 *
19 * CDDL HEADER END
20 */

22 /*
23  * Copyright 2006 Sun Microsystems, Inc. All rights reserved.
24  * Use is subject to license terms.
25  */

27 /*
28  * Copyright 2011, Richard Lowe
29  */

31 /* Functions in this file are duplicated in locallibm.il. Keep them in sync */

33 #ifndef _LIBM_INLINES_H
34 #define _LIBM_INLINES_H

36 #ifdef __GNUC__

38 #ifdef __cplusplus
39 extern "C" {
40 #endif

42 #include <sys/types.h>
43 #include <sys/ieeefp.h>

45 #define _LO_WORD(x) ((uint32_t *)&x)[0]
46 #define _HI_WORD(x) ((uint32_t *)&x)[1]
47 #define _HIER_WORD(x) ((uint32_t *)&x)[2]

49 extern __GNU_INLINE double
49 extern __inline__ double
50 __inline_sqrt(double a)
51 {
52     double ret;

54     __asm__ __volatile__("fsqrt\n\t" : "=t" (ret) : "0" (a) : "cc");
55     return (ret);
56 }

58 extern __GNU_INLINE double
58 extern __inline__ double
59 __ieee754_sqrt(double a)

```

```

60 {
61     return (__inline_sqrt(a));
62 }

64 extern __GNU_INLINE float
64 extern __inline__ float
65 __inline_sqrtf(float a)
66 {
67     float ret;

69     __asm__ __volatile__("fsqrt\n\t" : "=t" (ret) : "0" (a) : "cc");
70     return (ret);
71 }

73 extern __GNU_INLINE double
73 extern __inline__ double
74 __inline_rint(double a)
75 {
76     __asm__ __volatile__(
77         "andl $0xffffffff,%1\n\t"
78         "cml $0x43300000,%1\n\t"
79         "jae 1f\n\t"
80         "frndint\n\t"
81         "l: fwait\n\t"
82         : "+t" (a), "+&r" (_HI_WORD(a))
83         : "cc");

86     return (a);
87 }

89 /*
90  * 00 - 24 bits
91  * 01 - reserved
92  * 10 - 53 bits
93  * 11 - 64 bits
94  */
95 extern __GNU_INLINE int
95 extern __inline__ int
96 __swapRP(int i)
97 {
98     int ret;
99     uint16_t cw;

101     __asm__ __volatile__("fstcw %0\n\t" : "=m" (cw));

103     ret = (cw >> 8) & 0x3;
104     cw = (cw & 0xfcff) | ((i & 0x3) << 8);

106     __asm__ __volatile__("fldcw %0\n\t" : : "m" (cw));

108     return (ret);
109 }

111 /*
112  * 00 - Round to nearest, with even preferred
113  * 01 - Round down
114  * 10 - Round up
115  * 11 - Chop
116  */
117 extern __GNU_INLINE enum fp_direction_type
117 extern __inline__ enum fp_direction_type
118 __swap87RD(enum fp_direction_type i)
119 {
120     int ret;
121     uint16_t cw;

```

```

123     __asm__ __volatile__ ("fstcw %0\n\t" : "=m" (cw));
125     ret = (cw >> 10) & 0x3;
126     cw = (cw & 0xf3ff) | ((i & 0x3) << 10);
128     __asm__ __volatile__ ("fldcw %0\n\t" : : "m" (cw));
130     return (ret);
131 }

133 extern __GNU_INLINE double
133 extern __inline__ double
134 ceil(double d)
135 {
136     /*
137     * Let's set a Rounding Control (RC) bits from x87 FPU Control Word
138     * to fp_positive and save old bits in rd.
139     */
140     short rd = __swap87RD(fp_positive);

142     /*
143     * The FRNDINT instruction returns a floating-point value that is the
144     * integral value closest to the source value in the direction of the
145     * rounding mode specified in the RC field of the x87 FPU control word.
146     *
147     * Rounds the source value in the ST(0) register to the nearest
148     * integral value, depending on the current rounding mode
149     * (setting of the RC field of the FPU control word),
150     * and stores the result in ST(0).
151     */
152     __asm__ __volatile__ ("frndint" : "+t" (d) : : "cc");

154     /* restore old RC bits */
155     __swap87RD(rd);

157     return (d);
158 }

160 extern __GNU_INLINE double
160 extern __inline__ double
161 copysign(double d1, double d2)
162 {
163     __asm__ __volatile__ (
164         "andl $0xffffffff,%0\n\t" /* %0 <-- hi_32(abs(d)) */
165         "andl $0x80000000,%1\n\t" /* %1[31] <-- sign_bit(d2) */
166         "orl %1,%0\n\t" /* %0 <-- hi_32(copysign(x,y)) */
167         : "+&r" (_HI_WORD(d1)), "+r" (_HI_WORD(d2))
168         : "cc");
171     return (d1);
172 }

174 extern __GNU_INLINE double
174 extern __inline__ double
175 fabs(double d)
176 {
177     __asm__ __volatile__ ("fabs\n\t" : "+t" (d) : : "cc");
178     return (d);
179 }

181 extern __GNU_INLINE float
181 extern __inline__ float
182 fabsf(float d)
183 {

```

```

184     __asm__ __volatile__ ("fabs\n\t" : "+t" (d) : : "cc");
185     return (d);
186 }

188 extern __GNU_INLINE long double
188 extern __inline__ long double
189 fabsl(long double d)
190 {
191     __asm__ __volatile__ ("fabs\n\t" : "+t" (d) : : "cc");
192     return (d);
193 }

195 extern __GNU_INLINE int
195 extern __inline__ int
196 finite(double d)
197 {
198     int ret = _HI_WORD(d);

200     __asm__ __volatile__ (
201         "notl %0\n\t"
202         "andl $0x7ff00000,%0\n\t"
203         "negl %0\n\t"
204         "shrl $31,%0\n\t"
205         : "+r" (ret)
206         : "cc");
207     return (ret);
208 }

211 extern __GNU_INLINE double
211 extern __inline__ double
212 floor(double d)
213 {
214     short rd = __swap87RD(fp_negative);

216     __asm__ __volatile__ ("frndint" : "+t" (d), "+r" (rd) : : "cc");
217     __swap87RD(rd);

219     return (d);
220 }

222 /*
223 * branchless __isnan
224 * ((0x7ff00000-[(|x|-lx)>>31]&1)|ahx)>>31)&1 = 1 iff x is NaN
225 */
226 extern __GNU_INLINE int
226 extern __inline__ int
227 isnan(double d)
228 {
229     int ret;

231     __asm__ __volatile__ (
232         "movl %1,%0\n\t"
233         "negl %%ecx\n\t" /* ecx <-- -lo_32(x) */
234         "orl %%ecx,%1\n\t"
235         "shrl $31,%1\n\t" /* 1 iff lx != 0 */
236         "andl $0x7fffffff,%2\n\t" /* ecx <-- hi_32(abs(x)) */
237         "orl %2,%1\n\t"
238         "subl $0x7ff00000,%1\n\t"
239         "negl %1\n\t"
240         "shrl $31,%1\n\t"
241         : "=r" (ret)
242         : "0" (_HI_WORD(d)), "r" (_LO_WORD(d))
243         : "ecx");

245     return (ret);

```

```

246 }

248 extern __GNU_INLINE int
248 extern __inline__ int
249 isnanf(float f)
250 {
251     __asm__ __volatile__(
252         "andl $0x7fffffff,%0\n\t"
253         "negl %0\n\t"
254         "addl $0x7f800000,%0\n\t"
255         "shrl $31,%0\n\t"
256         : "+r" (f)
257         :
258         : "cc");

260     return (f);
261 }

263 extern __GNU_INLINE double
263 extern __inline__ double
264 rint(double a) {
265     return (__inline_rint(a));
266 }

268 extern __GNU_INLINE double
268 extern __inline__ double
269 scalbn(double d, int n)
270 {
271     double dummy;

273     __asm__ __volatile__(
274         "fildl %2\n\t" /* Convert N to extended */
275         "fxch\n\t"
276         "fscale\n\t"
277         : "+t" (d), "=u" (dummy)
278         : "m" (n)
279         : "cc");

281     return (d);
282 }

284 extern __GNU_INLINE int
284 extern __inline__ int
285 signbit(double d)
286 {
287     return (_HI_WORD(d) >> 31);
288 }

290 extern __GNU_INLINE int
290 extern __inline__ int
291 signbitf(float f)
292 {
293     return ((* (uint32_t *) &f) >> 31);
294 }

296 extern __GNU_INLINE double
296 extern __inline__ double
297 sqrt(double d)
298 {
299     return (__inline_sqrt(d));
300 }

302 extern __GNU_INLINE float
302 extern __inline__ float
303 sqrtf(float f)
304 {

```

```

305     return (__inline_sqrtf(f));
306 }

308 extern __GNU_INLINE long double
308 extern __inline__ long double
309 sqrtl(long double ld)
310 {
311     __asm__ __volatile__("fsqrt : "+t" (ld) : : "cc");
312     return (ld);
313 }

315 extern __GNU_INLINE int
315 extern __inline__ int
316 isnanl(long double ld)
317 {
318     int ret = _HIER_WORD(ld);

320     __asm__ __volatile__(
321         "andl $0x00007fff,%0\n\t"
322         "jz 1f\n\t" /* jump if exp is all 0 */
323         "xorl $0x00007fff,%0\n\t"
324         "jz 2f\n\t" /* jump if exp is all 1 */
325         "testl $0x80000000,%1\n\t"
326         "jz 3f\n\t" /* jump if leading bit is 0 */
327         "xorl %0,%0\n\t"
328         "jmp 1f\n\t"
329         "2:\n\t"
330         "cmpl $0x80000000,%1\n\t" /* what is first half of significand? */
331         "jnz 3f\n\t" /* jump if not equal to 0x80000000 */
332         "testl $0xffffffff,%2\n\t" /* is second half of significand 0? */
333         "jnz 3f\n\t" /* jump if not equal to 0 */
334         "jmp 1f\n\t"
335         "3:\n\t"
336         "movl $1,%0\n\t"
337         "1:\n\t"
338         : "+&r" (ret)
339         : "r" (_HI_WORD(ld)), "r" (_LO_WORD(ld))
340         : "cc");

342     return (ret);
343 }

```

unchanged portion omitted

```

*****
7057 Fri Feb 12 11:52:36 2016
new/usr/src/lib/libm/sparc/src/libm_inlines.h
6648 illumos build should be explicit about C standards
*****
1 /*
2  * CDDL HEADER START
3  *
4  * The contents of this file are subject to the terms of the
5  * Common Development and Distribution License (the "License").
6  * You may not use this file except in compliance with the License.
7  *
8  * You can obtain a copy of the license at usr/src/OPENSOLARIS.LICENSE
9  * or http://www.opensolaris.org/os/licensing.
10 * See the License for the specific language governing permissions
11 * and limitations under the License.
12 *
13 * When distributing Covered Code, include this CDDL HEADER in each
14 * file and include the License file at usr/src/OPENSOLARIS.LICENSE.
15 * If applicable, add the following below this CDDL HEADER, with the
16 * fields enclosed by brackets "[]" replaced with your own identifying
17 * information: Portions Copyright [yyyy] [name of copyright owner]
18 *
19 * CDDL HEADER END
20 */

22 /*
23  * Copyright 2006 Sun Microsystems, Inc. All rights reserved.
24  * Use is subject to license terms.
25 */

27 /*
28  * Copyright 2011, Richard Lowe.
29 */

31 /* Functions in this file are duplicated in locallibm.il. Keep them in sync */

33 #ifndef _LIBM_INLINES_H
34 #define _LIBM_INLINES_H

36 #ifdef __GNUC__

38 #include <sys/types.h>
39 #include <sys/ieeefp.h>

41 #ifdef __cplusplus
42 extern "C" {
43 #endif

45 extern __GNU_INLINE double
45 extern __inline__ double
46 __inline_sqrt(double d)
47 {
48     double ret;

50     __asm__ __volatile__("fsqrtd %1,%0\n\t" : "=e" (ret) : "e" (d));
51     return (ret);
52 }

54 extern __GNU_INLINE float
54 extern __inline__ float
55 __inline_sqrtf(float f)
56 {
57     float ret;

59     __asm__ __volatile__("fsqrts %1,%0\n\t" : "=f" (ret) : "f" (f));

```

```

60     return (ret);
61 }

63 extern __GNU_INLINE enum fp_class_type
63 extern __inline__ enum fp_class_type
64 fp_classf(float f)
65 {
66     enum fp_class_type ret;
67     uint32_t tmp;

69     /* XXX: Separate input and output */
70     __asm__ __volatile__(
71         "sethi    %%hi(0x80000000),%1\n\t"
72         "andncc  %2,%1,%0\n\t"
73         "bne     1f\n\t"
74         "nop\n\t"
75         "mov     0,%0\n\t"
76         "ba     2f\n\t"      /* x is 0 */
77         "nop\n\t"
78         "1:\n\t"
79         "sethi    %%hi(0x7f800000),%1\n\t"
80         "andcc   %0,%1,%%g0\n\t"
81         "bne     1f\n\t"
82         "nop\n\t"
83         "mov     1,%0\n\t"
84         "ba     2f\n\t"      /* x is subnormal */
85         "nop\n\t"
86         "1:\n\t"
87         "cmp     %0,%1\n\t"
88         "bge     1f\n\t"
89         "nop\n\t"
90         "mov     2,%0\n\t"
91         "ba     2f\n\t"      /* x is normal */
92         "nop\n\t"
93         "1:\n\t"
94         "bg     1f\n\t"
95         "nop\n\t"
96         "mov     3,%0\n\t"
97         "ba     2f\n\t"      /* x is __infinity */
98         "nop\n\t"
99         "1:\n\t"
100        "sethi    %%hi(0x00400000),%1\n\t"
101        "andcc   %0,%1,%%g0\n\t"
102        "mov     4,%0\n\t"      /* x is quiet NaN */
103        "bne     2f\n\t"
104        "nop\n\t"
105        "mov     5,%0\n\t"      /* x is signaling NaN */
106        "2:\n\t"
107        : "=r" (ret), "=&r" (tmp)
108        : "r" (f)
109        : "cc");
110    return (ret);
111 }

113 #define _HI_WORD(x)    ((uint32_t *)&x)[0]
114 #define _LO_WORD(x)    ((uint32_t *)&x)[1]

116 extern __GNU_INLINE enum fp_class_type
116 extern __inline__ enum fp_class_type
117 fp_class(double d)
118 {
119     enum fp_class_type ret;
120     uint32_t tmp;

122     __asm__ __volatile__(
123         "sethi    %%hi(0x80000000),%1\n\t"      /* %1 gets 80000000 */

```

```

124      "andn %2,%1,%0\n\t"          /* %2-%0 gets abs(x) */
125      "orcc %0,%3,%g0\n\t"        /* set cc as x is zero/nonzero */
126      "bne 1f\n\t"                /* branch if x is nonzero */
127      "nop\n\t"
128      "mov  0,%0\n\t"
129      "ba   2f\n\t"                /* x is 0 */
130      "nop\n\t"
131      "l:\n\t"
132      "sethi %%hi(0x7ff00000),%1\n\t" /* %1 gets 7ff00000 */
133      "andcc %0,%1,%g0\n\t"        /* cc set by __exp field of x */
134      "bne 1f\n\t"                /* branch if normal or max __exp
135      "nop\n\t"
136      "mov  1,%0\n\t"
137      "ba   2f\n\t"                /* x is subnormal */
138      "nop\n\t"
139      "l:\n\t"
140      "cmp  %0,%1\n\t"
141      "bge 1f\n\t"                /* branch if x is max __exp */
142      "nop\n\t"
143      "mov  2,%0\n\t"
144      "ba   2f\n\t"                /* x is normal */
145      "nop\n\t"
146      "l:\n\t"
147      "andn %0,%1,%0\n\t"        /* o0 gets msw __significantand fie
148      "orcc %0,%3,%g0\n\t"        /* set cc by OR __significantand */
149      "bne 1f\n\t"                /* Branch if __nan */
150      "nop\n\t"
151      "mov  3,%0\n\t"
152      "ba   2f\n\t"                /* x is __infinity */
153      "nop\n\t"
154      "l:\n\t"
155      "sethi %%hi(0x00080000),%1\n\t"
156      "andcc %0,%1,%g0\n\t"        /* set cc by quiet/sig bit */
157      "be   1f\n\t"                /* Branch if signaling */
158      "nop\n\t"
159      "mov  4,%0\n\t"                /* x is quiet NaN */
160      "ba   2f\n\t"
161      "nop\n\t"
162      "l:\n\t"
163      "mov  5,%0\n\t"                /* x is signaling NaN */
164      "2:\n\t"
165      : "=r" (ret), "=r" (tmp)
166      : "r" (_HI_WORD(d)), "r" (_LO_WORD(d))
167      : "cc");
169      return (ret);
170 }

```

```

172 extern __GNU_INLINE int

```

```

172 extern __inline__ int

```

```

173 __swapEX(int i)

```

```

174 {
175     int ret;
176     uint32_t fsr;
177     uint32_t tmp1, tmp2;

```

```

179     __asm__ __volatile__(
180     "and %4,0x1f,%2\n\t" /* tmp1 = %2 = %o1 */
181     "sll %2,5,%2\n\t" /* shift input to aexc bit location */
182     ".volatile\n\t"
183     "st %%fsr,%1\n\t"
184     "ld %1,%0\n\t" /* %0 = fsr */
185     "andn %0,0x3e0,%3\n\t" /* tmp2 = %3 = %o2 */
186     "or %2,%3,%2\n\t" /* %2 = new fsr */
187     "st %2,%1\n\t"
188     "ld %1,%%fsr\n\t"

```

```

189     "srl %0,5,%0\n\t"
190     "and %0,0x1f,%0\n\t" /* %0 = ret = %o0 */
191     ".nonvolatile\n\t"
192     : "=r" (ret), "=m" (fsr), "=r" (tmp1), "=r" (tmp2)
193     : "r" (i)
194     : "cc");
196     return (ret);
197 }
199 /*
200 * On the SPARC, __swapRP is a no-op; always return 0 for backward
201 * compatibility
202 */
203 /* ARGSUSED */
204 extern __GNU_INLINE enum fp_precision_type
204 extern __inline__ enum fp_precision_type
205 __swapRP(enum fp_precision_type i)
206 {
207     return (0);
208 }
210 extern __GNU_INLINE enum fp_direction_type
210 extern __inline__ enum fp_direction_type
211 __swapRD(enum fp_direction_type d)
212 {
213     enum fp_direction_type ret;
214     uint32_t fsr;
215     uint32_t tmp1, tmp2, tmp3;
217     __asm__ __volatile__(
218     "and %5,0x3,%0\n\t"
219     "sll %0,30,%2\n\t" /* shift input to RD bit location */
220     ".volatile\n\t"
221     "st %%fsr,%1\n\t"
222     "ld %1,%0\n\t" /* %0 = fsr */
223     "set 0xc0000000,%4\n\t" /* mask of rounding direction bits */
224     "andn %0,%4,%3\n\t"
225     "or %2,%3,%2\n\t" /* %2 = new fsr */
226     "st %2,%1\n\t"
227     "ld %1,%%fsr\n\t"
228     "srl %0,30,%0\n\t"
229     "and %0,0x3,%0\n\t"
230     ".nonvolatile\n\t"
231     : "=r" (ret), "=m" (fsr), "=r" (tmp1), "=r" (tmp2), "=r" (tmp3)
232     : "r" (d)
233     : "cc");
235     return (ret);
236 }
238 extern __GNU_INLINE int
238 extern __inline__ int
239 __swapTE(int i)
240 {
241     int ret;
242     uint32_t fsr, tmp1, tmp2;
244     __asm__ __volatile__(
245     "and %4,0x1f,%0\n\t"
246     "sll %0,23,%2\n\t" /* shift input to TEM bit location */
247     ".volatile\n\t"
248     "st %%fsr,%1\n\t"
249     "ld %1,%0\n\t" /* %0 = fsr */
250     "set 0x0f800000,%3\n\t" /* mask of TEM (Trap Enable Mode bits) */
251     "andn %0,%3,%3\n\t"

```

```
252         "or  %2,%3,%2\n\t"          /* %2 = new fsr */
253         "st  %2,%1\n\t"
254         "ld  %1,%fsr\n\t"
255         "srl %0,23,%0\n\t"
256         "and %0,0x1f,%0\n\t"
257         ".nonvolatile\n\t"
258         : "=r" (ret), "=m" (fsr), "=r" (tmp1), "=r" (tmp2)
259         : "r" (i)
260         : "cc");
261
262     return (ret);
263 }

```

```
265 extern __GNU_INLINE double
265 extern __inline__ double
266 sqrt(double d)
267 {
268     return (__inline_sqrt(d));
269 }

```

```
271 extern __GNU_INLINE float
271 extern __inline__ float
272 sqrtf(float f)
273 {
274     return (__inline_sqrtf(f));
275 }

```

```
277 extern __GNU_INLINE double
277 extern __inline__ double
278 fabs(double d)
279 {
280     double ret;
281
282     __asm__ __volatile__ ("fabsd %1,%0\n\t" : "=e" (ret) : "e" (d));
283     return (ret);
284 }

```

```
286 extern __GNU_INLINE float
286 extern __inline__ float
287 fabsf(float f)
288 {
289     float ret;
290
291     __asm__ __volatile__ ("fabss %1,%0\n\t" : "=f" (ret) : "f" (f));
292     return (ret);
293 }

```

unchanged_portion_omitted

```

*****
6499 Fri Feb 12 11:52:36 2016
new/usr/src/lib/libm/sparcv9/src/libm_inlines.h
6648 illumos build should be explicit about C standards
*****
1 /*
2  * CDDL HEADER START
3  *
4  * The contents of this file are subject to the terms of the
5  * Common Development and Distribution License (the "License").
6  * You may not use this file except in compliance with the License.
7  *
8  * You can obtain a copy of the license at usr/src/OPENSOLARIS.LICENSE
9  * or http://www.opensolaris.org/os/licensing.
10 * See the License for the specific language governing permissions
11 * and limitations under the License.
12 *
13 * When distributing Covered Code, include this CDDL HEADER in each
14 * file and include the License file at usr/src/OPENSOLARIS.LICENSE.
15 * If applicable, add the following below this CDDL HEADER, with the
16 * fields enclosed by brackets "[]" replaced with your own identifying
17 * information: Portions Copyright [yyyy] [name of copyright owner]
18 *
19 * CDDL HEADER END
20 */

22 /*
23  * Copyright 2006 Sun Microsystems, Inc. All rights reserved.
24  * Use is subject to license terms.
25 */

27 /*
28  * Copyright 2011, Richard Lowe.
29 */

31 /* Functions in this file are duplicated in locallibm.il. Keep them in sync */

33 #ifndef _LIBM_INLINES_H
34 #define _LIBM_INLINES_H

36 #ifdef __GNUC__

38 #include <sys/types.h>
39 #include <sys/ieeefp.h>

41 #ifdef __cplusplus
42 extern "C" {
43 #endif

45 extern __GNU_INLINE enum fp_class_type
45 extern __inline__ enum fp_class_type
46 fp_classf(float f)
47 {
48     enum fp_class_type ret;
49     int fint; /* scratch for f as int */
50     uint64_t tmp;

52     __asm__ __volatile__(
53         "fabss %3,%3\n\t"
54         "st %3,%1\n\t"
55         "ld %1,%0\n\t"
56         "orcc %%g0,%0,%%g0\n\t"
57         "be,pn %%icc,2f\n\t"
58         "nop\n\t"
59         "l:\n\t"
60         "sethi %%hi(0x7f800000),%2\n\t"

```

```

61         "andcc %0,%2,%%g0\n\t"
62         "bne,pt %%icc,1f\n\t"
63         "nop\n\t"
64         "or %%g0,1,%0\n\t"
65         "ba 2f\n\t" /* subnormal */
66         "nop\n\t"
67         "l:\n\t"
68         "subcc %0,%2,%%g0\n\t"
69         "bge,pn %%icc,1f\n\t"
70         "nop\n\t"
71         "or %%g0,2,%0\n\t"
72         "ba 2f\n\t" /* normal */
73         "nop\n\t"
74         "l:\n\t"
75         "bg,pn %%icc,1f\n\t"
76         "nop\n\t"
77         "or %%g0,3,%0\n\t"
78         "ba 2f\n\t" /* infinity */
79         "nop\n\t"
80         "l:\n\t"
81         "sethi %%hi(0x00400000),%2\n\t"
82         "andcc %0,%2,%%g0\n\t"
83         "or %%g0,4,%0\n\t"
84         "bne,pt %%icc,2f\n\t" /* quiet NaN */
85         "nop\n\t"
86         "or %%g0,5,%0\n\t" /* signalling NaN */
87         "2:\n\t"
88         : "=r" (ret), "=m" (fint), "=r" (tmp), "+f" (f)
89         :
90         : "cc");

92     return (ret);
93 }

95 extern __GNU_INLINE enum fp_class_type
95 extern __inline__ enum fp_class_type
96 fp_class(double d)
97 {
98     enum fp_class_type ret;
99     uint64_t dint; /* Scratch for d-as-long */
100    uint64_t tmp;

102    __asm__ __volatile__(
103        "fabsd %3,%3\n\t"
104        "std %3,%1\n\t"
105        "ldx %1,%0\n\t"
106        "orcc %%g0,%0,%%g0\n\t"
107        "be,pn %%xcc,2f\n\t"
108        "nop\n\t"
109        "sethi %%hi(0x7ff00000),%2\n\t"
110        "sllx %2,32,%2\n\t"
111        "andcc %0,%2,%%g0\n\t"
112        "bne,pt %%xcc,1f\n\t"
113        "nop\n\t"
114        "or %%g0,1,%0\n\t"
115        "ba 2f\n\t"
116        "nop\n\t"
117        "l:\n\t"
118        "subcc %0,%2,%%g0\n\t"
119        "bge,pn %%xcc,1f\n\t"
120        "nop\n\t"
121        "or %%g0,2,%0\n\t"
122        "ba 2f\n\t"
123        "nop\n\t"
124        "l:\n\t"
125        "andncc %0,%2,%0\n\t"

```



```

126     "bne,pn %%xcc,1f\n\t"
127     "nop\n\t"
128     "or    %%g0,3,%0\n\t"
129     "ba    2f\n\t"
130     "nop\n\t"
131     "1:\n\t"
132     "sethi %%hi(0x00080000),%2\n\t"
133     "sllx  %2,32,%2\n\t"
134     "andcc %0,%2,%%g0\n\t"
135     "or    %%g0,4,%0\n\t"
136     "bne,pt %%xcc,2f\n\t"
137     "nop\n\t"
138     "or    %%g0,5,%0\n\t"
139     "2:\n\t"
140     : "=r" (ret), "=m" (dint), "=r" (tmp), "+e" (d)
141     :
142     : "cc");
144     return (ret);
145 }

147 extern __GNU_INLINE float
147 extern __inline__ float
148 __inline_sqrtf(float f)
149 {
150     float ret;

152     __asm__ __volatile__ ("fsqrts %1,%0\n\t" : "=f" (ret) : "f" (f));
153     return (ret);
154 }

156 extern __GNU_INLINE double
156 extern __inline__ double
157 __inline_sqrt(double d)
158 {
159     double ret;

161     __asm__ __volatile__ ("fsqrtd %1,%0\n\t" : "=f" (ret) : "f" (d));
162     return (ret);
163 }

165 extern __GNU_INLINE int
165 extern __inline__ int
166 __swapEX(int i)
167 {
168     int ret;
169     uint32_t fsr;
170     uint64_t tmp1, tmp2;

172     __asm__ __volatile__ (
173     "and %4,0x1f,%2\n\t"
174     "sll %2,5,%2\n\t" /* shift input to aexc bit location */
175     ".volatile\n\t"
176     "st %%fsr,%1\n\t"
177     "ld %1,%0\n\t" /* %0 = fsr */
178     "andn %0,0x3e0,%3\n\t"
179     "or %2,%3,%2\n\t" /* %2 = new fsr */
180     "st %2,%1\n\t"
181     "ld %1,%%fsr\n\t"
182     "srl %0,5,%0\n\t"
183     "and %0,0x1f,%0\n\t"
184     ".nonvolatile\n\t"
185     : "=r" (ret), "=m" (fsr), "=r" (tmp1), "=r" (tmp2)
186     : "r" (i)
187     : "cc");

```

```

189     return (ret);
190 }

192 /*
193 * On the SPARC, __swapRP is a no-op; always return 0 for backward
194 * compatibility
195 */
196 /* ARGSUSED */
197 extern __GNU_INLINE enum fp_precision_type
197 extern __inline__ enum fp_precision_type
198 __swapRP(enum fp_precision_type i)
199 {
200     return (0);
201 }

203 extern __GNU_INLINE enum fp_direction_type
203 extern __inline__ enum fp_direction_type
204 __swapRD(enum fp_direction_type d)
205 {
206     enum fp_direction_type ret;
207     uint32_t fsr;
208     uint64_t tmp1, tmp2, tmp3;

210     __asm__ __volatile__ (
211     "and %5,0x3,%0\n\t"
212     "sll %0,30,%2\n\t" /* shift input to RD bit location */
213     ".volatile\n\t"
214     "st %%fsr,%1\n\t"
215     "ld %1,%0\n\t" /* %0 = fsr */
216     /* mask of rounding direction bits */
217     "sethi %%hi(0xc0000000),%4\n\t"
218     "andn %0,%4,%3\n\t"
219     "or %2,%3,%2\n\t" /* %2 = new fsr */
220     "st %2,%1\n\t"
221     "ld %1,%%fsr\n\t"
222     "srl %0,30,%0\n\t"
223     "and %0,0x3,%0\n\t"
224     ".nonvolatile\n\t"
225     : "=r" (ret), "=m" (fsr), "=r" (tmp1), "=r" (tmp2), "=r" (tmp3)
226     : "r" (d)
227     : "cc");

229     return (ret);
230 }

232 extern __GNU_INLINE int
232 extern __inline__ int
233 __swapTE(int i)
234 {
235     int ret;
236     uint32_t fsr;
237     uint64_t tmp1, tmp2, tmp3;

239     __asm__ __volatile__ (
240     "and %5,0x1f,%0\n\t"
241     "sll %0,23,%2\n\t" /* shift input to TEM bit location */
242     ".volatile\n\t"
243     "st %%fsr,%1\n\t"
244     "ld %1,%0\n\t" /* %0 = fsr */
245     /* mask of TEM (Trap Enable Mode bits) */
246     "sethi %%hi(0x0f800000),%4\n\t"
247     "andn %0,%4,%3\n\t"
248     "or %2,%3,%2\n\t" /* %2 = new fsr */
249     "st %2,%1\n\t"
250     "ld %1,%%fsr\n\t"
251     "srl %0,23,%0\n\t"

```

```
252         "and %0,0x1f,%0\n\t"
253         ".nonvolatile\n\t"
254         : "=r" (ret), "=m" (fsr), "=r" (tmp1), "=r" (tmp2), "=r" (tmp3)
255         : "r" (i)
256         : "cc");
258     return (ret);
259 }

262 extern __GNU_INLINE double
262 extern __inline__ double
263 sqrt(double d)
264 {
265     return (__inline_sqrt(d));
266 }

268 extern __GNU_INLINE float
268 extern __inline__ float
269 sqrtf(float f)
270 {
271     return (__inline_sqrtf(f));
272 }

274 extern __GNU_INLINE double
274 extern __inline__ double
275 fabs(double d)
276 {
277     double ret;

279     __asm__ __volatile__ ("fabsd %1,%0\n\t" : "=e" (ret) : "e" (d));
280     return (ret);
281 }

283 extern __GNU_INLINE float
283 extern __inline__ float
284 fabsf(float f)
285 {
286     float ret;

288     __asm__ __volatile__ ("fabss %1,%0\n\t" : "=f" (ret) : "f" (f));
289     return (ret);
290 }
_____unchanged_portion_omitted_____
```

new/usr/src/lib/libsqlite/Makefile.com

1

```
*****
6177 Fri Feb 12 11:52:37 2016
new/usr/src/lib/libsqlite/Makefile.com
6648 illumos build should be explicit about C standards
*****
1 #
2 # Copyright 2008 Sun Microsystems, Inc. All rights reserved.
3 # Use is subject to license terms.
4 # Copyright 2015 Igor Kozhukhov <ikozhukhov@gmail.com>
5 #

7 # Make the SO name unlikely to conflict with any other
8 # libsqlite that might also be found on the system.
9 LIBRARY = libsqlite-sys.a

11 VERS = .2.8.15
12 OBJECTS = \
13     attach.o      \
14     auth.o        \
15     btree.o       \
16     btree_rb.o   \
17     build.o       \
18     copy.o        \
19     date.o        \
20     delete.o      \
21     encode.o      \
22     expr.o        \
23     func.o        \
24     hash.o        \
25     insert.o      \
26     main.o        \
27     opcodes.o     \
28     os.o          \
29     pager.o       \
30     parse.o       \
31     pragma.o      \
32     printf.o      \
33     random.o      \
34     select.o      \
35     table.o       \
36     tokenize.o   \
37     trigger.o     \
38     update.o      \
39     util.o        \
40     vacuum.o      \
41     vdbe.o        \
42     vdbeaux.o    \
43     where.o

45 include $(SRC)/lib/Makefile.lib

47 # install this library in the root filesystem
48 include $(SRC)/lib/Makefile.rootfs

50 SRCDIR = ../src
51 TOOLDIR = ../tool
52 $(DYNLIB) := LDLIBS += -lc
53 LIBS = $(DYNLIB) $(LINTLIB) $(NATIVEBLOC)

55 $(LINTLIB) := SRCS = ../$(LINTSRC)

57 # generated sources
58 GENSRC = opcodes.c parse.c

60 # all sources
61 SRCS = \
```

new/usr/src/lib/libsqlite/Makefile.com

2

```
62     $(GENSRC) \
63     $(SRCDIR)/attach.c \
64     $(SRCDIR)/auth.c \
65     $(SRCDIR)/btree.c \
66     $(SRCDIR)/btree_rb.c \
67     $(SRCDIR)/build.c \
68     $(SRCDIR)/copy.c \
69     $(SRCDIR)/date.c \
70     $(SRCDIR)/delete.c \
71     $(SRCDIR)/encode.c \
72     $(SRCDIR)/expr.c \
73     $(SRCDIR)/func.c \
74     $(SRCDIR)/hash.c \
75     $(SRCDIR)/insert.c \
76     $(SRCDIR)/main.c \
77     $(SRCDIR)/os.c \
78     $(SRCDIR)/pager.c \
79     $(SRCDIR)/pragma.c \
80     $(SRCDIR)/printf.c \
81     $(SRCDIR)/random.c \
82     $(SRCDIR)/select.c \
83     $(SRCDIR)/table.c \
84     $(SRCDIR)/tokenize.c \
85     $(SRCDIR)/update.c \
86     $(SRCDIR)/util.c \
87     $(SRCDIR)/vacuum.c \
88     $(SRCDIR)/vdbe.c \
89     $(SRCDIR)/vdbeaux.c \
90     $(SRCDIR)/where.c \
91     $(SRCDIR)/trigger.c

93 MYCPPFLAGS = -D_REENTRANT -DTHREADSAFE=1 -DHAVE_USLEEP=1 -I. -I.. -I$(SRCDIR)
94 CPPFLAGS += $(MYCPPFLAGS)

96 CERRWARN += -_gcc=-Wno-implicit-function-declaration
97 CERRWARN += -_gcc=-Wno-uninitialized
98 CERRWARN += -_gcc=-Wno-unused-function
99 CERRWARN += -_gcc=-Wno-unused-label

101 MAPFILES = ../mapfile-sqlite

103 # headers generated here
104 GENHDR = opcodes.h parse.h

106 # Header files used by all library source files.
107 #
108 HDR = \
109     $(GENHDR) \
110     $(SRCDIR)/btree.h \
111     $(SRCDIR)/config.h \
112     $(SRCDIR)/hash.h \
113     $(SRCDIR)/os.h \
114     ../sqlite.h \
115     $(SRCDIR)/sqliteInt.h \
116     $(SRCDIR)/vdbe.h \
117     $(SRCDIR)/vdbeInt.h

119 #
120 # Sources used for test harness
121 #
122 TESTSRC = \
123     $(SRCDIR)/tclsqlite.c \
124     $(SRCDIR)/btree.c \
125     $(SRCDIR)/func.c \
126     $(SRCDIR)/os.c \
127     $(SRCDIR)/pager.c \
```

new/usr/src/lib/libsqlite/Makefile.com

3

```

128 $(SRCDIR)/test1.c \
129 $(SRCDIR)/test2.c \
130 $(SRCDIR)/test3.c \
131 $(SRCDIR)/md5.c

133 TESTOBJS = $(TESTSRC:$(SRCDIR)/%.c=%o)

135 TESTCLEAN = $(TESTOBJS) test.db test.tcl test1.bt test2.db testdb

137 #
138 # Native variant (needed by cmd/configd)
139 #
140 NATIVERELOC = libsqlite-native.o
141 NATIVEPROGS = testfixture
142 NATIVEOBJS = $(OBJS:%o=%-native.o)

144 NATIVETARGETS = $(NATIVEPROGS) $(NATIVEOBJS) $(NATIVERELOC)

146 $(NATIVETARGETS) := CC = $(NATIVECC)
147 $(NATIVETARGETS) := LD = $(NATIVELD)
148 $(NATIVETARGETS) := CFLAGS = $(NATIVE_CFLAGS)
149 $(NATIVETARGETS) := CPPFLAGS = $(MYCPPFLAGS)
150 $(NATIVETARGETS) := LDLFLAGS =
151 $(NATIVETARGETS) := LDLIBS = -lc

153 $(OBJS) := CFLAGS += $(CTF_FLAGS)
154 $(OBJS) := CTFCONVERT_POST = $(CTFCONVERT_O)

156 TCLBASE = /usr/sfw
157 TCLVERS = tcl8.3

159 testfixture := MYCPPFLAGS += -I$(TCLBASE)/include -DTCLSH -DSQLITE_TEST=1
160 #
161 # work around compiler issues
162 #
163 testfixture := CFLAGS += \
164 -erroff=E_ARRAY_OF_INCOMPLETE \
165 -erroff=E_ARG_INCOMPATIBLE_WITH_ARG

167 testfixture := LDLIBS += -R$(TCLBASE)/lib -L$(TCLBASE)/lib -l$(TCLVERS) -lm -ldl

169 CLEANFILES += \
170 $(NATIVETARGETS) \
171 $(TESTCLEAN) \
172 lemon \
173 lemon.o \
174 lempar.c \
175 opcodes.c \
176 opcodes.h \
177 parse_tmp.c \
178 parse_tmp.h \
179 parse_tmp.out \
180 parse_tmp.y \
181 parse.c \
182 parse.h

184 ENCODING = ISO8859

187 .PARALLEL: $(OBJS) $(OBJS:%o=%-native.o)
188 .KEEP_STATE:

190 # This is the default Makefile target. The objects listed here
191 # are what get build when you type just "make" with no arguments.
192 #
193 all: $(LIBS)

```

new/usr/src/lib/libsqlite/Makefile.com

4

```

194 install: all \
195 $(ROOTLIBDIR)/$(DYNLIB) \
196 $(ROOTLIBDIR)/$(LINTLIB) \
197 $(ROOTLIBDIR)/$(NATIVERELOC)

199 lint:

201 all_h: $(GENHDR)

203 $(ROOTLIBDIR)/$(NATIVERELOC) := FILEMODE= 644
204 $(ROOTLINTDIR)/$(LINTLIB) := FILEMODE= 644

206 $(ROOTLINK): $(ROOTLIBDIR) $(ROOTLIBDIR)/$(DYNLIB)
207 $(INS.liblink)

209 $(ROOTLINTDIR)/%: ../%
210 $(INS.file)

212 native: $(NATIVERELOC)

214 $(NATIVERELOC): objs .WAIT $(OBJS:%o=%-native.o)
215 $(LD) -r -o $(NATIVERELOC) $(OBJS:%o=%-native.o)

217 opcodes.h: $(SRCDIR)/vdbe.c
218 @echo "Generating $@"; \
219 $(RM) -f $@; \
220 echo '/* Automatically generated file. Do not edit */' > $@; \
221 grep '^case OP_' $(SRCDIR)/vdbe.c | \
222 sed -e 's/:/ /' | \
223 $(AWK) '{printf "#define %-30s %3d\n", $$2, ++cnt}' >> $@

225 opcodes.c: $(SRCDIR)/vdbe.c
226 @echo "Generating $@"; \
227 $(RM) -f $@; \
228 echo '/* Automatically generated file. Do not edit */' > $@; \
229 echo 'char *sqliteOpcodeNames[] = { "???", ' >> $@; \
230 grep '^case OP_' $(SRCDIR)/vdbe.c | \
231 sed -e 's/^.*/ /' -e 's/:.*$$/ /' >> $@; \
232 echo '};' >> $@

234 testfixture: FRC
235 @if [ -f $(TCLBASE)/include/tcl.h ]; then \
236 unset SUNPRO_DEPENDENCIES; \
237 echo $(LINK.c) -o testfixture $(TESTSRC) $(LIBRARY) $(LDLIBS); \
238 exec $(LINK.c) -o testfixture $(TESTSRC) $(LIBRARY) $(LDLIBS); \
239 else \
240 echo "$(TCLBASE)/include/tcl.h: not found."; \
241 exit 1; \
242 fi

244 parse.h parse.c : $(SRCDIR)/parse.y $(TOOLDIR)/lemon.c $(TOOLDIR)/lempar.c
245 -$(RM) parse_tmp.y lempar.c
246 $(CP) $(SRCDIR)/parse.y parse_tmp.y
247 $(CP) $(TOOLDIR)/lempar.c lempar.c
248 $(NATIVECC) $(NATIVE_CFLAGS) -o lemon $(TOOLDIR)/lemon.c
248 $(NATIVECC) -o lemon $(TOOLDIR)/lemon.c
249 ./lemon parse_tmp.y
250 -$(RM) parse.c parse.h
251 $(CP) parse_tmp.h parse.h
252 $(CP) parse_tmp.c parse.c

254 objs/%-native.o: $(SRCDIR)/%.c $(GENHDR)
255 $(COMPILE.c) -o $@ $<
256 $(POST_PROCESS_O)

258 objs/%-native.o: %.c $(GENHDR)

```

```
259      $(COMPILE.c) -o $@ $<
260      $(POST_PROCESS_O)

262 objs/parse-native.o: parse.c $(GENHDR)
263      $(COMPILE.c) -o $@ parse.c
264      $(POST_PROCESS_O)

266 objs/%.o pics/%.o: $(SRCDIR)/%.c $(GENHDR)
267      $(COMPILE.c) -o $@ $<
268      $(POST_PROCESS_O)

270 objs/%.o pics/%.o: %.c $(GENHDR)
271      $(COMPILE.c) -o $@ $<
272      $(POST_PROCESS_O)

274 # need direct rules for generated files
275 objs/opcodes.o pics/opcodes.o: opcodes.c $(GENHDR)
276      $(COMPILE.c) -o $@ opcodes.c
277      $(POST_PROCESS_O)

279 objs/parse.o pics/parse.o: parse.c $(GENHDR)
280      $(COMPILE.c) -o $@ parse.c
281      $(POST_PROCESS_O)

283 include $(SRC)/lib/Makefile.targ

285 FRC:
```

new/usr/src/test/zfs-tests/tests/functional/checksum/Makefile.subdirs

1

1156 Fri Feb 12 11:52:37 2016

new/usr/src/test/zfs-tests/tests/functional/checksum/Makefile.subdirs

6648 illumos build should be explicit about C standards

```
1 #
2 # This file and its contents are supplied under the terms of the
3 # Common Development and Distribution License ("CDDL"), version 1.0.
4 # You may only use this file in accordance with the terms of version
5 # 1.0 of the CDDL.
6 #
7 # A full copy of the text of the CDDL should have accompanied this
8 # source. A copy of the CDDL is also available via the Internet at
9 # http://www.illumos.org/license/CDDL.
10 #
```

```
12 #
13 # Copyright (c) 2015 by Delphix. All rights reserved.
14 #
```

```
16 include $(SRC)/cmd/Makefile.cmd
```

```
18 ROOTOPTPKG = $(ROOT)/opt/zfs-tests
19 TESTDIR = $(ROOTOPTPKG)/tests/functional/checksum
```

```
21 OBJS = $(PROG:%=%.o)
22 SRCS = $(OBJS:%.o=../%.c)
```

```
24 CMD32 = $(PROG:%=$(TESTDIR)/%. $(MACH))
25 CMD64 = $(PROG:%=$(TESTDIR)/%. $(MACH64))
26 CMDS = $(CMD32) $(CMD64)
27 $(CMDS) := FILEMODE = 0555
```

```
29 C99MODE = $(C99_ENABLE)
30 CFLAGS += -I $(SRC)/uts/common -D_KERNEL
29 C99MODE = -xc99=%all
30 CFLAGS = -I $(SRC)/uts/common -D_KERNEL
31 LDLIBS += -lmd
32 LINTFLAGS += -u
33 LINTFLAGS64 += -u
```

```
35 all: $(PROG) $(TESTDIR)
```

```
37 lint: lint_SRCS
```

```
39 clobber: clean
```

```
41 clean:
42     $(RM) $(PROG)
```

```
44 include $(SRC)/cmd/Makefile.targ
```

```
46 $(TESTDIR):
47     $(INS.dir)
```

```
49 $(TESTDIR)/%. $(MACH): %
50     $(INS.rename)
```

```
52 $(TESTDIR)/%. $(MACH64): %
53     $(INS.rename)
```

```
55 %: ../%.c
56     $(LINK.c) -o $@ $< $(LDLIBS)
57     $(POST_PROCESS)
```

22600 Fri Feb 12 11:52:38 2016

new/usr/src/uts/common/io/audio/drv/audioemu10k/dsp/asm10k.c

6648 illumos build should be explicit about C standards

unchanged portion omitted

```

435 static void
436 compile_mono(char **tokens, int cnt)
437 {
438     char *parm, *def;
439     int n, num;
440     char tmp[128];
441
442     CHECK_COUNT(tokens, cnt, 3, 3);
443
444     parm = tokens[1];
445     def = tokens[2];
446
447     n = file.parms.ngpr;
448     if (n >= MAX_GPR_PARAMS) {
449         error("Too many GPR parameters");
450         return;
451     }
452     if (sscanf(def, "%d", &num) != 1) {
453         error("Bad integer value near '%s'", def);
454         return;
455     }
456
457     (void) strcpy(file.parms.gpr[n].name, parm);
458     file.parms.gpr[n].num = ngpr;
459     file.parms.gpr[n].def = num;
460     file.parms.ngpr = n + 1;
461
462     add_init(ngpr, num, parm);
463
464     add_symbol(parm, SY_PARAM, gpr_base + ngpr++);
465 }

```

unchanged portion omitted

```

604 static void
605 compile_asm(char **tokens, int cnt)
606 {
607     char *parms[4];
608     sym_t *symbols[4];
609 #define EMIT(o, r, a, x, y) \
610     file.code[pc*2] = ((x) << 10) | (y); \
611     file.code[pc*2+1] = ((o) << 20) | ((r) << 10) | a; pc++
612 #define EMIT_AUDIGY(o, r, a, x, y) \
613     file.code[pc*2] = ((x) << 12) | (y); \
614     file.code[pc*2+1] = ((o) << 24) | ((r) << 12) | a; pc++
615
616     int i, nerr = 0;
617     int i, n = 0, nerr = 0;
618     int ninputs = 0;
619
620     CHECK_COUNT(tokens, cnt, 5, 5);
621
622     for (i = 0; i < 4; i++) {
623         if ((symbols[i] = find_symbol(tokens[i+1])) == NULL) {
624             (void) fprintf(stderr, "%s\n", tokens[i+1]);
625             nerr++;
626             error("Undefined symbol '%s'", tokens[i + 1]);
627             continue;
628         }
629     }

```

```

628         if (symbols[i]->type == SY_INPUT)
629             ninputs++;
630
631         if (symbols[i]->type == SY_ACCUM && i != 1)
632             error("Bad usage of 'accum' operand.");
633     }
634
635     if (nerr > 0)
636         return;
637
638     if (ninputs > 1) {
639         error("Attempt to access more than one input "
640             "GPRs by the same instruction");
641     }
642
643     for (i = 0; instructions[i].name != NULL; i++)
644         if (strcmp(tokens[0], instructions[i].name) == 0) {
645             if (is_audigy) {
646                 EMIT_AUDIGY(instructions[i].opcode,
647                     symbols[0]->arg,
648                     symbols[1]->arg,
649                     symbols[2]->arg,
650                     symbols[3]->arg);
651             } else {
652                 EMIT(instructions[i].opcode,
653                     symbols[0]->arg,
654                     symbols[1]->arg,
655                     symbols[2]->arg,
656                     symbols[3]->arg);
657             }
658         }
659
660         return;
661     }
662
663     error("Unrecognized instruction '%s'", tokens[0]);
664 }

```

unchanged portion omitted

```

811 static void
812 produce_map(char *name)
813 {
814     char fname[1024];
815     int i;
816     FILE *f;
817
818     if ((f = fopen(name, "w")) == NULL) {
819         perror(name);
820         return;
821     }
822
823     (void) fprintf(f, "%d\n", pc);
824
825     for (i = 0; i < nsyms; i++) {
826         (void) fprintf(f, "%04x %x %s\n",
827             symtab[i].arg, symtab[i].type, symtab[i].name);
828     }
829
830     (void) fclose(f);
831     if (verbose) {
832         (void) fprintf(stderr,
833             "No errors detected - Map written to %s\n", name);
834     }

```

unchanged portion omitted

```

954 int
955 main(int argc, char *argv[])
956 {
957     char *outfile;
958     char line[4096], *p, *s, *outfile;
959     char *iline;
960     int i;
961     FILE *input;
962     char *tokens[10];
963     int tokcnt;
964     char *mapfile = NULL;
965     char *header = NULL;
966     char *prefix = NULL;
967
968     outfile = NULL;
969     infile = NULL;
970     input = NULL;
971     progname = argv[0];
972
973     while ((i = getopt(argc, argv, "m:h:o:i:P:021v")) != EOF) {
974         switch (i) {
975             case 'o':
976                 outfile = optarg;
977                 break;
978             case 'i':
979                 infile = strdup(optarg);
980                 break;
981             case 'm':
982                 mapfile = optarg;
983                 break;
984             case 'P':
985                 prefix = optarg;
986                 break;
987             case 'h':
988                 header = optarg;
989                 break;
990             case '0':
991                 parms_only = 1;
992                 break;
993             case '2':
994                 is_audigy = 1;
995                 break;
996             case '1':
997                 is_audigy = 0;
998                 break;
999             case 'v':
1000                 verbose++;
1001                 break;
1002             default:
1003                 (void) fprintf(stderr,
1004                     "usage: %s [-m <map>] [-h <header>] "
1005                     "[-o <binary>] [-i <source>] [-2|-1]",
1006                     progname);
1007                 exit(-1);
1008                 break;
1009         }
1010     }
1011
1012     if ((outfile == NULL) && (mapfile == NULL) && (header == NULL)) {
1013         outfile = "dsp.bin";
1014     }
1015
1016     if (infile) {
1017         input = fopen(infile, "r");
1018         if (input == NULL) {

```

```

1017         perror(infile);
1018         exit(-1);
1019     }
1020     } else {
1021         infile = strdup("<stdin>");
1022         input = stdin;
1023     }
1024
1025     if (is_audigy) {
1026         gpr_base = 0x400;
1027         input_base = 0x40;
1028         output_base = 0x60;
1029         if (verbose)
1030             (void) fprintf(stderr, "Compiling for SB Audigy\n");
1031     } else {
1032         if (verbose)
1033             (void) fprintf(stderr, "Compiling for SB Live\n");
1034     }
1035
1036     init_compiler();
1037
1038     while ((tokcnt = getaline(input, tokens)) != -1) {
1039         /* skip empty lines */
1040         if (tokcnt == 0) {
1041             continue;
1042         }
1043
1044         if (strcmp(tokens[0], "#") == 0) {
1045             int num;
1046             if ((tokcnt >= 3) &&
1047                 (sscanf(tokens[1], "%d", &num) == 1)) {
1048                 lineno = num;
1049                 free(infile);
1050                 infile = strdup(tokens[2]);
1051                 /* we don't want to count the # directive */
1052                 lineno--;
1053             }
1054
1055             /* unknown # directive? muddle on... */
1056             continue;
1057         }
1058         if (*tokens[0] == '.') {
1059             compile_directive(tokens, tokcnt);
1060         } else {
1061             compile_asm(tokens, tokcnt);
1062         }
1063     }
1064
1065     if (lineno < 1) {
1066         error("Empty input");
1067     }
1068
1069     if (errors == 0) {
1070         if (verbose) {
1071             (void) fprintf(stderr,
1072                 "%d instructions out of 512 assembled\n", pc);
1073         }
1074
1075         if (outfile)
1076             produce_output(outfile);
1077         if (mapfile)
1078             produce_map(mapfile);
1079         if (header)
1080             produce_header(header, prefix);
1081     }

```



```
1083     if (errors > 0) {
1084         (void) fprintf(stderr, "%d errors - compile failed\n", errors);
1085         exit(-1);
1086     }
1087
1088     return (0);
1089 }
unchanged_portion_omitted
```

new/usr/src/uts/i86pc/Makefile.rules

1

```

*****
14154 Fri Feb 12 11:52:38 2016
new/usr/src/uts/i86pc/Makefile.rules
6648 illumos build should be explicit about C standards
*****
1 #
2 # CDDL HEADER START
3 #
4 # The contents of this file are subject to the terms of the
5 # Common Development and Distribution License (the "License").
6 # You may not use this file except in compliance with the License.
7 #
8 # You can obtain a copy of the license at usr/src/OPENSOLARIS.LICENSE
9 # or http://www.opensolaris.org/os/licensing.
10 # See the License for the specific language governing permissions
11 # and limitations under the License.
12 #
13 # When distributing Covered Code, include this CDDL HEADER in each
14 # file and include the License file at usr/src/OPENSOLARIS.LICENSE.
15 # If applicable, add the following below this CDDL HEADER, with the
16 # fields enclosed by brackets "[]" replaced with your own identifying
17 # information: Portions Copyright [yyyy] [name of copyright owner]
18 #
19 # CDDL HEADER END
20 #
21 #
22 #
23 # Copyright (c) 1992, 2010, Oracle and/or its affiliates. All rights reserved.
24 # Copyright 2015 Igor Kozhukhov <ikozhukhov@gmail.com>
25 #
26 #
27 # This Makefile defines the build rules for the directory uts/i86pc
28 # and its children. These are the source files which are i86pc
29 # "implementation architecture" dependent.
30 #
31 # The following two-level ordering must be maintained in this file.
32 # Lines are sorted first in order of decreasing specificity based on
33 # the first directory component. That is, i86pc rules come before
34 # intel rules come before common rules.
35 #
36 # Lines whose initial directory components are equal are sorted
37 # alphabetically by the remaining components.
38 #
39 # Section 1a: C object build rules
40 #
41 #
42 $(OBJSDIR)/%.o: $(UTSBASE)/i86pc/conf/%.c
43 $(COMPILE.c) -o $@ $<
44 $(CTFCONVERT_O)
45 #
46 $(OBJSDIR)/%.o: $(UTSBASE)/i86pc/cpu/amd_opteron/%.c
47 $(COMPILE.c) -o $@ $<
48 $(CTFCONVERT_O)
49 #
50 $(OBJSDIR)/%.o: $(UTSBASE)/i86pc/cpu/authenticamd/%.c
51 $(COMPILE.c) -o $@ $<
52 $(CTFCONVERT_O)
53 #
54 $(OBJSDIR)/%.o: $(UTSBASE)/i86pc/cpu/generic_cpu/%.c
55 $(COMPILE.c) -o $@ $<
56 $(CTFCONVERT_O)
57 #
58 $(OBJSDIR)/%.o: $(UTSBASE)/i86pc/cpu/genuineintel/%.c
59 $(COMPILE.c) -o $@ $<
60 $(CTFCONVERT_O)

```

new/usr/src/uts/i86pc/Makefile.rules

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```

62 $(OBJSDIR)/%.o: $(UTSBASE)/i86pc/io/%.c
63 $(COMPILE.c) -o $@ $<
64 $(CTFCONVERT_O)
65 #
66 $(OBJSDIR)/%.o: $(UTSBASE)/i86pc/io/acpi_drv/%.c
67 $(COMPILE.c) -o $@ $<
68 $(CTFCONVERT_O)
69 #
70 $(OBJSDIR)/%.o: $(UTSBASE)/i86pc/io/fipe/%.c
71 $(COMPILE.c) -o $@ $<
72 $(CTFCONVERT_O)
73 #
74 $(OBJSDIR)/%.o: $(UTSBASE)/i86pc/io/acpi/acpidev/%.c
75 $(COMPILE.c) -o $@ $<
76 $(CTFCONVERT_O)
77 #
78 $(OBJSDIR)/%.o: $(UTSBASE)/i86pc/io/acpi/acpinex/%.c
79 $(COMPILE.c) -o $@ $<
80 $(CTFCONVERT_O)
81 #
82 SBD_IOCTL = $(UTSBASE)/i86pc/sys/sbd_ioctl.h
83 DRMACH_IO = $(UTSBASE)/i86pc/io/acpi/drmach_acpi
84 DRMACH_GENERR = $(DRMACH_IO)/sbdgenerr
85 DR_IO = $(UTSBASE)/i86pc/io/dr
86 DR_GENERR = $(DR_IO)/sbdgenerr
87 #
88 $(DRMACH_GENERR): $(DR_IO)/sbdgenerr.pl
89 $(RM) $@
90 $(CAT) $(DR_IO)/sbdgenerr.pl > $@
91 $(CHMOD) +x $@
92 #
93 $(DRMACH_IO)/drmach_err.c: $(DRMACH_GENERR) $(SBD_IOCTL)
94 $(RM) $@
95 $(DRMACH_GENERR) EX86 < $(SBD_IOCTL) > $(DRMACH_IO)/drmach_err.c
96 #
97 $(OBJSDIR)/%.o: $(UTSBASE)/i86pc/io/acpi/drmach_acpi/%.c
98 $(COMPILE.c) -o $@ $<
99 $(CTFCONVERT_O)
100 #
101 $(OBJSDIR)/%.o: $(UTSBASE)/i86pc/io/amd_iommu/%.c
102 $(COMPILE.c) -o $@ $<
103 $(CTFCONVERT_O)
104 #
105 $(DR_GENERR): $(DR_IO)/sbdgenerr.pl
106 $(RM) $@
107 $(CAT) $(DR_IO)/sbdgenerr.pl > $@
108 $(CHMOD) +x $@
109 #
110 $(DR_IO)/dr_err.c: $(DR_GENERR) $(SBD_IOCTL)
111 $(RM) $@
112 $(DR_GENERR) ESBD < $(SBD_IOCTL) > $(DR_IO)/dr_err.c
113 #
114 $(OBJSDIR)/%.o: $(UTSBASE)/i86pc/io/dr/%.c
115 $(COMPILE.c) -o $@ $<
116 $(CTFCONVERT_O)
117 #
118 $(OBJSDIR)/%.o: $(UTSBASE)/i86pc/io/ioat/%.c
119 $(COMPILE.c) -o $@ $<
120 $(CTFCONVERT_O)
121 #
122 $(OBJSDIR)/%.o: $(UTSBASE)/i86pc/io/pci/%.c
123 $(COMPILE.c) -o $@ $<
124 $(CTFCONVERT_O)
125 #
126 $(OBJSDIR)/%.o: $(UTSBASE)/i86pc/io/pciex/%.c
127 $(COMPILE.c) -o $@ $<

```

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```

128     $(CTFCONVERT_O)
130 $(OBJS_DIR)/%.o: $(UTSBASE)/intel/io/pciex/hotplug/%.c
131     $(COMPILE.c) -o $@ $<
132     $(CTFCONVERT_O)
134 $(OBJS_DIR)/%.o: $(UTSBASE)/i86pc/io/pcplusmp/%.c
135     $(COMPILE.c) -o $@ $<
136     $(CTFCONVERT_O)
138 $(OBJS_DIR)/%.o: $(UTSBASE)/i86pc/io/pcplusmp/%.s
139     $(COMPILE.s) -o $@ $<
141 $(OBJS_DIR)/%.o: $(UTSBASE)/i86pc/io/apix/%.c
142     $(COMPILE.c) -o $@ $<
143     $(CTFCONVERT_O)
145 $(OBJS_DIR)/%.o: $(UTSBASE)/i86pc/io/ppm/%.c
146     $(COMPILE.c) -o $@ $<
147     $(CTFCONVERT_O)
149 $(OBJS_DIR)/%.o: $(UTSBASE)/i86pc/io/ppm/%.s
150     $(COMPILE.s) -o $@ $<
152 $(OBJS_DIR)/%.o: $(UTSBASE)/i86pc/io/psm/%.c
153     $(COMPILE.c) -o $@ $<
154     $(CTFCONVERT_O)
156 $(OBJS_DIR)/%.o: $(UTSBASE)/i86pc/io/psm/%.s
157     $(COMPILE.s) -o $@ $<
159 $(OBJS_DIR)/%.o: $(UTSBASE)/i86pc/io/tzmon/%.c
160     $(COMPILE.c) -o $@ $<
161     $(CTFCONVERT_O)
163 $(OBJS_DIR)/%.o: $(UTSBASE)/i86pc/ml/%.s
164     $(COMPILE.s) -o $@ $<
166 $(OBJS_DIR)/%.o: $(UTSBASE)/i86pc/os/%.c
167     $(COMPILE.c) -gcc=-fno-stack-protector -o $@ $<
168     $(CTFCONVERT_O)
170 $(OBJS_DIR)/%.o: $(UTSBASE)/i86pc/os/cpupm/%.c
171     $(COMPILE.c) -o $@ $<
172     $(CTFCONVERT_O)
174 $(OBJS_DIR)/%.o: $(UTSBASE)/i86pc/boot/%.c
175     $(COMPILE.c) -o $@ $<
176     $(CTFCONVERT_O)
178 $(OBJS_DIR)/%.o: $(UTSBASE)/i86pc/vm/%.c
179     $(COMPILE.c) -o $@ $<
180     $(CTFCONVERT_O)
182 $(OBJS_DIR)/%.o: $(UTSBASE)/common/io/%.c
183     $(COMPILE.c) -o $@ $<
184     $(CTFCONVERT_O)
186 $(OBJS_DIR)/%.o: $(UTSBASE)/common/io/ppm/%.c
187     $(COMPILE.c) -o $@ $<
188     $(CTFCONVERT_O)
190 $(OBJS_DIR)/%.o: $(UTSBASE)/common/io/pciex/%.c
191     $(COMPILE.c) -o $@ $<
192     $(CTFCONVERT_O)

```

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```

194 $(OBJS_DIR)/%.o: $(UTSBASE)/common/os/%.c
195     $(COMPILE.c) -o $@ $<
196     $(CTFCONVERT_O)
198 $(OBJS_DIR)/%.o: $(SRC)/common/dis/i386/%.c
199     $(COMPILE.c) -o $@ $<
200     $(CTFCONVERT_O)
202 $(OBJS_DIR)/%.o: $(UTSBASE)/i86pc/io/gfx_private/%.c
203     $(COMPILE.c) -o $@ $<
204     $(CTFCONVERT_O)
206 $(OBJS_DIR)/%.o: $(UTSBASE)/i86pc/io/xsvc/%.c
207     $(COMPILE.c) -o $@ $<
208     $(CTFCONVERT_O)
210 $(OBJS_DIR)/%.o: $(UTSBASE)/common/xen/os/%.c
211     $(COMPILE.c) -o $@ $<
212     $(CTFCONVERT_O)
214 #
215 # dboot stuff is always 32 bit, linked to run with phys_addr == virt_addr
216 #
217 DBOOT_OBJS_DIR = dboot/$(OBJS_DIR)
218 DBOOT_MACH_32 = -D_BOOT_TARGET_i386
219 DBOOT_MACH_64 = -D_BOOT_TARGET_amd64
220 DBOOT_DEFS = -D_BOOT $(DBOOT_MACH_$(CLASS))
221 DBOOT_DEFS += -D_MACHDEP -D_KMEMUSER -U_KERNEL -D_I32LPx
222 DBOOT_FLAGS = $(CCVERBOSE) $(C99MODE) $(CERRWARN) $(CCNOAUTOINLINE)
223 DBOOT_FLAGS = $(CCVERBOSE) $(CERRWARN) $(CCNOAUTOINLINE)
224 DBOOT_CC_INCL = -I$(SRC)/common -I$(SRC)/common/util $(INCLUDE_PATH)
225 DBOOT_AS_INCL = $(AS_INC_PATH)
227 DBOOT_AS = $(ONBLD_TOOLS)/bin/$(MACH)/aw
229 DBOOT_LINTS_DIR = $(DBOOT_OBJS_DIR)
230 DBOOT_LINTFLAGS_i86pc = $(LINTFLAGS_i386_32) $(LINTTAGS_i386_32)
232 DBOOT_LINTFLAGS = $(DBOOT_LINTFLAGS_$(PLATFORM)) $(LINTTAGS) $(C99LMODE) \
233     $(CPPFLAGS) $(DBOOT_DEFS)
234 DBOOT_LOCAL_LINTFLAGS = -c -dirout=$(DBOOT_LINTS_DIR) -I$(SRC)/common \
235     $(DBOOT_LINTFLAGS) $(DBOOT_LINTTAGS)
237 $(DBOOT_OBJS_DIR)/%.o: $(UTSBASE)/i86pc/boot/%.c
238     $(i386_CC) $(DBOOT_FLAGS) -O $(DBOOT_DEFS) $(DBOOT_CC_INCL) -c -o $@ $<
240 $(DBOOT_OBJS_DIR)/%.o: $(UTSBASE)/i86pc/dboot/%.c
241     $(i386_CC) $(DBOOT_FLAGS) -O $(DBOOT_DEFS) $(DBOOT_CC_INCL) -c -o $@ $<
243 $(DBOOT_OBJS_DIR)/%.o: $(UTSBASE)/intel/ia32/%.s
244     $(DBOOT_AS) -P -D_ASM $(DBOOT_DEFS) $(DBOOT_AS_INCL) -o $@ $<
246 $(DBOOT_OBJS_DIR)/%.o: $(COMMONBASE)/crypto/shal/%.c
247     $(i386_CC) $(DBOOT_FLAGS) -O $(DBOOT_DEFS) $(DBOOT_CC_INCL) -c -o $@ $<
248     $(i386_CC) $(CERRWARN) -O $(DBOOT_DEFS) $(DBOOT_CC_INCL) -c -o $@ $<
249 $(DBOOT_OBJS_DIR)/%.o: $(COMMONBASE)/util/%.c
250     $(i386_CC) $(DBOOT_FLAGS) -O $(DBOOT_DEFS) $(DBOOT_CC_INCL) -c -o $@ $<
252 $(DBOOT_OBJS_DIR)/%.o: $(COMMONBASE)/util/i386/%.s
253     $(DBOOT_AS) -P -D_ASM $(DBOOT_DEFS) $(DBOOT_AS_INCL) -o $@ $<
255 $(DBOOT_OBJS_DIR)/%.o: $(UTSBASE)/i86pc/dboot/%.s
256     $(DBOOT_AS) -P -D_ASM $(DBOOT_DEFS) $(DBOOT_AS_INCL) -o $@ $<

```

```

258 #
259 # Stuff to build bios_call.o for the kernel.
260 #
261 MAPFILE_BIOS = $(UTSBASE)/i86pc/conf/Mapfile.bios
262 $(OBJSDIR)/bios_call.o: $(UTSBASE)/i86pc/ml/bios_call_src.s
263 $(COMPILE.s) -o $(OBJSDIR)/bios_call_src.o \
264 $(UTSBASE)/i86pc/ml/bios_call_src.s
265 $(LD) -dn -M $(MAPFILE_BIOS) \
266 -o $(OBJSDIR)/bios_call_src $(OBJSDIR)/bios_call_src.o
267 @echo ".data" > $(OBJSDIR)/bios_call.s
268 @echo ".globl bios_image" >> $(OBJSDIR)/bios_call.s
269 @echo "bios_image:" >> $(OBJSDIR)/bios_call.s
270 $(ELFEXTRACT) $(OBJSDIR)/bios_call_src >> $(OBJSDIR)/bios_call.s
271 @echo ".align 4" >> $(OBJSDIR)/bios_call.s
272 @echo ".globl bios_size" >> $(OBJSDIR)/bios_call.s
273 @echo "bios_size:" >> $(OBJSDIR)/bios_call.s
274 @echo ".long . - bios_image" >> $(OBJSDIR)/bios_call.s
275 $(COMPILE.s) -o $@ $(OBJSDIR)/bios_call.s

277 #
278 # Stuff to build fb_swtdch.o for the kernel.
279 #
280 MAPFILE_FBSWTDCH = $(UTSBASE)/i86pc/conf/Mapfile.fb_swtdch
281 $(OBJSDIR)/fb_swtdch.o: $(UTSBASE)/i86pc/ml/fb_swtdch_src.s
282 $(COMPILE.s) -o $(OBJSDIR)/fb_swtdch_src.o \
283 $(UTSBASE)/i86pc/ml/fb_swtdch_src.s
284 $(LD) -dn -M $(MAPFILE_FBSWTDCH) \
285 -o $(OBJSDIR)/fb_swtdch_src $(OBJSDIR)/fb_swtdch_src.o
286 @echo ".data" > $(OBJSDIR)/fb_swtdch.s
287 @echo ".globl fb_swtdch_image" >> $(OBJSDIR)/fb_swtdch.s
288 @echo "fb_swtdch_image:" >> $(OBJSDIR)/fb_swtdch.s
289 $(ELFEXTRACT) $(OBJSDIR)/fb_swtdch_src >> $(OBJSDIR)/fb_swtdch.s
290 @echo ".align 4" >> $(OBJSDIR)/fb_swtdch.s
291 @echo ".globl fb_swtdch_size" >> $(OBJSDIR)/fb_swtdch.s
292 @echo "fb_swtdch_size:" >> $(OBJSDIR)/fb_swtdch.s
293 @echo ".long . - fb_swtdch_image" >> $(OBJSDIR)/fb_swtdch.s
294 $(COMPILE.s) -o $@ $(OBJSDIR)/fb_swtdch.s

296 # ridiculous contortions ---
297 ATOMIC_SUBDIR_32 = i386
298 ATOMIC_SUBDIR_64 = amd64
299 ATOMIC_SUBDIR = $(ATOMIC_SUBDIR_$(CLASS))

301 $(OBJSDIR)/%.o: $(SRC)/common/atomic/$(ATOMIC_SUBDIR)/%.s
302 $(COMPILE.s) -o $@ $<

304 #
305 # dtrace stubs
306 #

308 $(OBJSDIR)/dtracestubs.o: $(UNIX_O) $(LIBS)
309 $(NM) -u $(UNIX_O) $(LIBS) | $(GREP) __dtrace_probe_ | $(SORT) | \
310 $(UNIQ) | $(AWK) '{ \
311 printf("\t.globl %s\n\t.type %s,@function\n%s:\n", \
312 $&1, $&1, $&1); }' > $(OBJSDIR)/dtracestubs.s

314 $(DTRACESTUBS): $(DTRACESTUBS_O)
315 $(BUILD.SO) $(DTRACESTUBS_O)

317 #
318 # Section 1b: Lint 'object' build rules
319 #
320 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/conf/%.c
321 @($LHEAD) $(LINT.c) $< $(LTAIL))

323 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/cpu/amd_opteron/%.c

```

```

324 @($LHEAD) $(LINT.c) $< $(LTAIL))

326 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/cpu/authenticamd/%.c
327 @($LHEAD) $(LINT.c) $< $(LTAIL))

329 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/cpu/generic_cpu/%.c
330 @($LHEAD) $(LINT.c) $< $(LTAIL))

332 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/cpu/genuineintel/%.c
333 @($LHEAD) $(LINT.c) $< $(LTAIL))

335 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/%.c
336 @($LHEAD) $(LINT.c) $< $(LTAIL))

338 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/acpi_drv/%.c
339 @($LHEAD) $(LINT.c) $< $(LTAIL))

341 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/fipe/%.c
342 @($LHEAD) $(LINT.c) $< $(LTAIL))

344 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/acpi/acpidev/%.c
345 @($LHEAD) $(LINT.c) $< $(LTAIL))

347 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/acpi/acpinex/%.c
348 @($LHEAD) $(LINT.c) $< $(LTAIL))

350 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/acpi/drmach_acpi/%.c
351 @($LHEAD) $(LINT.c) $< $(LTAIL))

353 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/amd_iommu/%.c
354 @($LHEAD) $(LINT.c) $< $(LTAIL))

356 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/dr/%.c
357 @($LHEAD) $(LINT.c) $< $(LTAIL))

359 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/ioat/%.c
360 @($LHEAD) $(LINT.c) $< $(LTAIL))

362 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/pci/%.c
363 @($LHEAD) $(LINT.c) $< $(LTAIL))

365 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/pciex/%.c
366 @($LHEAD) $(LINT.c) $< $(LTAIL))

368 $(LINTSDIR)/%.ln: $(UTSBASE)/intel/io/pciex/hotplug/%.c
369 @($LHEAD) $(LINT.c) $< $(LTAIL))

371 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/pcplusmp/%.c
372 @($LHEAD) $(LINT.c) $< $(LTAIL))

374 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/pcplusmp/%.s
375 @($LHEAD) $(LINT.s) $< $(LTAIL))

377 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/apix/%.c
378 @($LHEAD) $(LINT.c) $< $(LTAIL))

380 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/apix/%.s
381 @($LHEAD) $(LINT.s) $< $(LTAIL))

383 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/ppm/%.c
384 @($LHEAD) $(LINT.c) $< $(LTAIL))

386 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/ppm/%.s
387 @($LHEAD) $(LINT.s) $< $(LTAIL))

389 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/psm/%.c

```

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```

390      @$(LHEAD) $(LINT.c) $< $(LTAIL))
392 $(LINTS_DIR)/%.ln:      $(UTSBASE)/i86pc/io/psm/%.s
393   @$(LHEAD) $(LINT.s) $< $(LTAIL))
395 $(LINTS_DIR)/%.ln:      $(UTSBASE)/i86pc/io/tzmon/%.c
396   @$(LHEAD) $(LINT.c) $< $(LTAIL))
398 $(LINTS_DIR)/%.ln:      $(UTSBASE)/i86pc/ml/%.s
399   @$(LHEAD) $(LINT.s) $< $(LTAIL))
401 $(LINTS_DIR)/%.ln:      $(UTSBASE)/i86pc/os/%.c
402   @$(LHEAD) $(LINT.c) $< $(LTAIL))
404 $(LINTS_DIR)/%.ln:      $(UTSBASE)/i86pc/os/cpum/%.c
405   @$(LHEAD) $(LINT.c) $< $(LTAIL))
407 $(LINTS_DIR)/%.ln:      $(UTSBASE)/i86pc/boot/%.c
408   @$(LHEAD) $(LINT.c) $< $(LTAIL))
410 $(LINTS_DIR)/%.ln:      $(UTSBASE)/i86pc/vm/%.c
411   @$(LHEAD) $(LINT.c) $< $(LTAIL))
413 $(LINTS_DIR)/%.ln:      $(UTSBASE)/common/io/%.c
414   @$(LHEAD) $(LINT.c) $< $(LTAIL))
416 $(LINTS_DIR)/%.ln:      $(UTSBASE)/common/io/ppm/%.c
417   @$(LHEAD) $(LINT.c) $< $(LTAIL))
419 $(LINTS_DIR)/%.ln:      $(UTSBASE)/common/io/pciex/%.c
420   @$(LHEAD) $(LINT.c) $< $(LTAIL))
422 $(LINTS_DIR)/%.ln:      $(UTSBASE)/common/os/%.c
423   @$(LHEAD) $(LINT.c) $< $(LTAIL))
425 $(LINTS_DIR)/%.ln:      $(SRC)/common/dis/i386/%.c
426   @$(LHEAD) $(LINT.c) $< $(LTAIL))
428 $(LINTS_DIR)/%.ln:      $(SRC)/common/atomic/%.c
429   @$(LHEAD) $(LINT.c) $< $(LTAIL))
431 $(LINTS_DIR)/%.ln:      $(UTSBASE)/i86pc/io/gfx_private/%.c
432   @$(LHEAD) $(LINT.c) $< $(LTAIL))
434 $(LINTS_DIR)/%.ln:      $(UTSBASE)/i86pc/io/xsvc/%.c
435   @$(LHEAD) $(LINT.c) $< $(LTAIL))
437 $(LINTS_DIR)/%.ln:      $(UTSBASE)/common/xen/os/%.c
438   @$(LHEAD) $(LINT.c) $< $(LTAIL))
440 #
441 # bios call has a funky name change while building
442 #
443 $(LINTS_DIR)/bios_call.ln:      $(UTSBASE)/i86pc/ml/bios_call_src.s
444   @$(LHEAD) $(LINT.s) $(UTSBASE)/i86pc/ml/bios_call_src.s $(LTAIL))
445   @mv $(LINTS_DIR)/bios_call_src.ln $(LINTS_DIR)/bios_call.ln
447 #
448 # So does fb_swtdch
449 #
450 $(LINTS_DIR)/fb_swtdch.ln:      $(UTSBASE)/i86pc/ml/fb_swtdch_src.s
451   @$(LHEAD) $(LINT.s) $(UTSBASE)/i86pc/ml/fb_swtdch_src.s $(LTAIL))
452   @mv $(LINTS_DIR)/fb_swtdch_src.ln $(LINTS_DIR)/fb_swtdch.ln
454 #
455 # dboot always compiles in 32-bit mode, so force lint to be 32-bit mode too.

```

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```

456 #
457 $(DBOOT_LINTS_DIR)/%.ln: $(UTSBASE)/i86pc/dboot/%.c
458   @$(LHEAD) $(DBOOT_LINT) $(DBOOT_LOCAL_LINTFLAGS) $< $(LTAIL))
460 $(DBOOT_LINTS_DIR)/%.ln: $(UTSBASE)/i86pc/dboot/%.s
461   @$(LHEAD) $(DBOOT_LINT) $(DBOOT_LOCAL_LINTFLAGS) $< $(LTAIL))
463 $(DBOOT_LINTS_DIR)/%.ln: $(COMMONBASE)/crypto/shal/%.c
464   @$(LHEAD) $(DBOOT_LINT) $(DBOOT_LOCAL_LINTFLAGS) $< $(LTAIL))
466 $(DBOOT_LINTS_DIR)/%.ln: $(UTSBASE)/i86pc/boot/%.c
467   @$(LHEAD) $(DBOOT_LINT) $(DBOOT_LOCAL_LINTFLAGS) $< $(LTAIL))
469 $(DBOOT_LINTS_DIR)/%.ln: $(COMMONBASE)/util/%.c
470   @$(LHEAD) $(DBOOT_LINT) $(DBOOT_LOCAL_LINTFLAGS) $< $(LTAIL))
472 $(DBOOT_LINTS_DIR)/%.ln: $(COMMONBASE)/util/i386/%.s
473   @$(LHEAD) $(DBOOT_LINT) $(DBOOT_LOCAL_LINTFLAGS) $< $(LTAIL))

```

```

*****
2286 Fri Feb 12 11:52:39 2016
new/usr/src/uts/i86pc/genassym/Makefile
6648 illumos build should be explicit about C standards
*****
1 #
2 # CDDL HEADER START
3 #
4 # The contents of this file are subject to the terms of the
5 # Common Development and Distribution License (the "License").
6 # You may not use this file except in compliance with the License.
7 #
8 # You can obtain a copy of the license at usr/src/OPENSOLARIS.LICENSE
9 # or http://www.opensolaris.org/os/licensing.
10 # See the License for the specific language governing permissions
11 # and limitations under the License.
12 #
13 # When distributing Covered Code, include this CDDL HEADER in each
14 # file and include the License file at usr/src/OPENSOLARIS.LICENSE.
15 # If applicable, add the following below this CDDL HEADER, with the
16 # fields enclosed by brackets "[]" replaced with your own identifying
17 # information: Portions Copyright [yyyy] [name of copyright owner]
18 #
19 # CDDL HEADER END
20 #
21 #
22 # Copyright 2007 Sun Microsystems, Inc. All rights reserved.
23 # Use is subject to license terms.
24 #
25 #
26 # This makefile drives the production of assym.h through
27 # compile time intialized data.
28 #
29 # i86pc implementation architecture dependent
30 #
31 #
32 #
33 # Path to the base of the uts directory tree (usually /usr/src/uts).
34 #
35 UTBASE = ../..
36 #
37 ASSYM_H = $(DSF_DIR)/$(OBJS_DIR)/assym.h
38 KDI_ASSYM_H = $(DSF_DIR)/$(OBJS_DIR)/kdi_assym.h
39 GENASSYM = $(DSF_DIR)/$(OBJS_DIR)/genassym
40 #
41 #
42 # Include common rules.
43 #
44 include $(UTSBASE)/i86pc/Makefile.i86pc
45 #
46 #
47 # Define targets
48 #
49 ALL_TARGET = $(ASSYM_H) $(KDI_ASSYM_H)
50 #
51 #
52 # This is DSF_DIR. Use a short path.
53 #
54 DSF_DIR = .
55 #
56 #
57 #
58 # Overrides
59 #
60 CLEANFILES = $(GENASSYM) Nothing_to_remove
61 CLOBBERFILES = $(ASSYM_H) $(KDI_ASSYM_H) $(CLEANFILES) Nothing_to_remove

```

```

63 #
64 # Default build targets.
65 #
66 .KEEP_STATE:
67 #
68 def: $(DEF_DEPS)
69 #
70 all: $(ALL_DEPS)
71 #
72 clean: $(CLEAN_DEPS)
73 #
74 clobber: $(CLOBBER_DEPS)
75 #
76 clean.lint:
77 #
78 install: def
79 #
80 CPPFLAGS += -I../i86pc/io/ppm
81 #
82 #
83 # Create assym.h
84 #
85 $(GENASSYM): $(GENASSYM_SRC)
86 $(NATIVECC) $(NATIVE_CFLAGS) $(ALWAYS_DEFS) $(GENASSYM_DEFS) \
87 $(NATIVE_INC_PATH) -o $@ $(GENASSYM_SRC)
88 $(NATIVECC) $(ALWAYS_DEFS) $(GENASSYM_DEFS) $(NATIVE_INC_PATH) \
89 -o $@ $(GENASSYM_SRC)
90 $(ASSYM_H): $(OFFSETS_SRC) $(PLATFORM_OFFSETS_SRC) $(GENASSYM)
91 $(OFFSETS_CREATE) <$(OFFSETS_SRC) >$@
92 $(OFFSETS_CREATE) <$(PLATFORM_OFFSETS_SRC) >>$@
93 $(GENASSYM) >>$@
94 $(KDI_ASSYM_H): $(KDI_OFFSETS_SRC) $(GENASSYM)
95 $(OFFSETS_CREATE) <$(KDI_OFFSETS_SRC) >$@
96 $(GENASSYM) >>$@
97 #
98 #
99 # Include common targets.
100 #
101 include $(UTSBASE)/i86pc/Makefile.targ

```

```

*****
6396 Fri Feb 12 11:52:39 2016
new/usr/src/uts/i86pc/ml/genassym.c
6648 illumos build should be explicit about C standards
*****
1 /*
2  * CDDL HEADER START
3  *
4  * The contents of this file are subject to the terms of the
5  * Common Development and Distribution License (the "License").
6  * You may not use this file except in compliance with the License.
7  *
8  * You can obtain a copy of the license at usr/src/OPENSOLARIS.LICENSE
9  * or http://www.opensolaris.org/os/licensing.
10 * See the License for the specific language governing permissions
11 * and limitations under the License.
12 *
13 * When distributing Covered Code, include this CDDL HEADER in each
14 * file and include the License file at usr/src/OPENSOLARIS.LICENSE.
15 * If applicable, add the following below this CDDL HEADER, with the
16 * fields enclosed by brackets "[]" replaced with your own identifying
17 * information: Portions Copyright [yyyy] [name of copyright owner]
18 *
19 * CDDL HEADER END
20 */
21 /*
22 * Copyright (c) 1992, 2010, Oracle and/or its affiliates. All rights reserved.
23 */

25 #ifndef _GENASSYM
26 #define _GENASSYM
27 #endif

29 #define exit    kern_exit

31 #include <sys/types.h>
32 #include <sys/param.h>
33 #include <sys/system.h>
34 #include <sys/elf_notes.h>
35 #include <sys/thread.h>
36 #include <sys/rwlock.h>
37 #include <sys/proc.h>
38 #include <sys/cpuvar.h>
39 #include <sys/clock.h>
40 #include <sys/trap.h>
41 #include <sys/modctl.h>
42 #include <sys/traptrace.h>
43 #include <vm/seg.h>
44 #include <sys/avintr.h>
45 #include <sys/pic.h>
46 #include <sys/pit.h>
47 #include <sys/fp.h>
48 #include <sys/disp.h>
49 #include <sys/archsystem.h>
50 #include <sys/x86_archext.h>
51 #include <sys/sunddi.h>
52 #include <sys/mach_mmu.h>

54 #if defined(__xpv)
55 #include <sys/hypervisor.h>
56 #endif

58 #undef exit          /* unhide exit, see comment above */
59 extern void exit(int);

61 /*

```

```

62 * Proactively discourage anyone from referring to structures or
63 * member offsets in this program.
64 */
65 #define struct    struct...
66 #define OFFSET    OFFSET...

68 int
69 main(int argc, char *argv[])
70 {
71     printf("#define\tT_AST 0x%x\n", T_AST);

73     printf("#define\tLOCK_LEVEL 0x%x\n", LOCK_LEVEL);
74     printf("#define\tCLOCK_LEVEL 0x%x\n", CLOCK_LEVEL);
75     printf("#define\tDISP_LEVEL 0x%x\n", DISP_LEVEL);
76     printf("#define\tPIL_MAX 0x%x\n", PIL_MAX);
77     printf("#define\tHIGH_LEVELS 0x%x\n", HIGH_LEVELS);
78     printf("#define\tCPU_INTR_ACTV_HIGH_LEVEL_MASK 0x%x\n",
79            CPU_INTR_ACTV_HIGH_LEVEL_MASK);

81     printf("#define\tPIC_NSEOI 0x%x\n", PIC_NSEOI);
82     printf("#define\tPIC_SEOI_LVL7 0x%x\n", PIC_SEOI_LVL7);

84     printf("#define\tNANOSEC 0x%llx\n", NANOSEC);
84     printf("#define\tNANOSEC 0x%x\n", NANOSEC);
85     printf("#define\tADJ_SHIFT 0x%x\n", ADJ_SHIFT);

87     printf("#define\tSSLEEP 0x%x\n", SSLEEP);
88     printf("#define\tSRUN 0x%x\n", SRUN);
89     printf("#define\tSONPROC 0x%x\n", SONPROC);

91     printf("#define\tT_INTR_THREAD 0x%x\n", T_INTR_THREAD);
92     printf("#define\tFREE_THREAD 0x%x\n", TS_FREE);
93     printf("#define\tTS_FREE 0x%x\n", TS_FREE);
94     printf("#define\tTS_ZOMB 0x%x\n", TS_ZOMB);
95     printf("#define\tTP_MSACCT 0x%x\n", TP_MSACCT);
96     printf("#define\tTP_WATCHPT 0x%x\n", TP_WATCHPT);
97     printf("#define\tONPROC_THREAD 0x%x\n", TS_ONPROC);

99     printf("#define\tS_READ 0x%x\n", (int)S_READ);
100    printf("#define\tS_WRITE 0x%x\n", (int)S_WRITE);
101    printf("#define\tS_EXEC 0x%x\n", (int)S_EXEC);
102    printf("#define\tS_OTHER 0x%x\n", (int)S_OTHER);

104    printf("#define\tNORMALRETURN 0x%x\n", (int)NORMALRETURN);
105    printf("#define\tLWP_USER 0x%x\n", LWP_USER);
106    printf("#define\tLWP_SYS 0x%x\n", LWP_SYS);
107    printf("#define\tLMS_USER 0x%x\n", LMS_USER);
108    printf("#define\tLMS_SYSTEM 0x%x\n", LMS_SYSTEM);

110    printf("#define\tSSE_MXCSR_EFLAGS 0x%x\n", SSE_MXCSR_EFLAGS);

112    printf("#define\tFP_487 0x%x\n", FP_487);
113    printf("#define\tFP_486 0x%x\n", FP_486);
114    printf("#define\tFPU_CW_INIT 0x%x\n", FPU_CW_INIT);
115    printf("#define\tFPU_EN 0x%x\n", FPU_EN);
116    printf("#define\tFPU_VALID 0x%x\n", FPU_VALID);

118    printf("#define\tFP_NO 0x%x\n", FP_NO);
119    printf("#define\tFP_SW 0x%x\n", FP_SW);
120    printf("#define\tFP_HW 0x%x\n", FP_HW);
121    printf("#define\tFP_287 0x%x\n", FP_287);
122    printf("#define\tFP_387 0x%x\n", FP_387);
123    printf("#define\t__FP_SSE 0x%x\n", __FP_SSE);

125    printf("#define\tFP_FNSAVE 0x%x\n", FP_FNSAVE);
126    printf("#define\tFP_FXSAVE 0x%x\n", FP_FXSAVE);

```

```

127     printf("#define\tFP_XSAVE 0x%x\n", FP_XSAVE);
129     printf("#define\tAV_INT_SPURIOUS 0x%x\n", AV_INT_SPURIOUS);

131     printf("#define\tCPU_READY 0x%x\n", CPU_READY);
132     printf("#define\tCPU QUIESCED 0x%x\n", CPU QUIESCED);

134     printf("#define\tMCMD_PORT 0x%x\n", MCMD_PORT);
135     printf("#define\tSCMD_PORT 0x%x\n", SCMD_PORT);
136     printf("#define\tMIMR_PORT 0x%x\n", MIMR_PORT);
137     printf("#define\tSIMR_PORT 0x%x\n", SIMR_PORT);

139     printf("#define\tDMP_NOSYNC 0x%x\n", DMP_NOSYNC);

141     printf("#define\tRW_WRITER\t0x%x\n", RW_WRITER);
142     printf("#define\tRW_READER\t0x%x\n", RW_READER);

144     printf("#define\tNSYSCALL 0x%x\n", NSYSCALL);

146     printf("#define\tSE_32RVAL1 0x%x\n", SE_32RVAL1);
147     printf("#define\tSE_32RVAL2 0x%x\n", SE_32RVAL2);
148     printf("#define\tSE_64RVAL 0x%x\n", SE_64RVAL);

150     printf("#define\tMAXSYSARGS 0x%x\n", MAXSYSARGS);

152     /* Hack value just to allow clock to be kicked */
153     printf("#define\tNSEC_PER_CLOCK_TICK 0x%llx\n", NANOSEC / 100);
153     printf("#define\tNSEC_PER_CLOCK_TICK 0x%x\n", NANOSEC / 100);

155     printf("#define\tNSEC_PER_COUNTER_TICK 0x%llx\n", NANOSEC / PIT_HZ);
155     printf("#define\tNSEC_PER_COUNTER_TICK 0x%x\n", NANOSEC / PIT_HZ);

157     printf("#define\tPITCTR0_PORT 0x%x\n", PITCTR0_PORT);
158     printf("#define\tPITCTL_PORT 0x%x\n", PITCTL_PORT);
159     printf("#define\tPIT_COUNTDOWN 0x%x\n",
160           PIT_C0 | PIT_LOADMODE | PIT_NDIVMODE);

162     printf("#define\tNBPW 0x%x\n", NBPW);

164     printf("#define\tDDI_ACCATTR_IO_SPACE 0x%x\n", DDI_ACCATTR_IO_SPACE);
165     printf("#define\tDDI_ACCATTR_DIRECT 0x%x\n", DDI_ACCATTR_DIRECT);
166     printf("#define\tDDI_ACCATTR_CPU_VADDR 0x%x\n", DDI_ACCATTR_CPU_VADDR);
167     printf("#define\tDDI_DEV_AUTOINCR 0x%x\n", DDI_DEV_AUTOINCR);

169     printf("#define\tMMU_STD_PAGESIZE 0x%x\n", (uint_t)MMU_STD_PAGESIZE);
170     printf("#define\tMMU_STD_PAGEMASK 0x%x\n", (uint_t)MMU_STD_PAGEMASK);
171     printf("#define\tFOUR_MEG 0x%x\n", (uint_t)FOUR_MEG);

173     printf("#define\tTRAPTR_NENT 0x%x\n", TRAPTR_NENT);

175     printf("#define\tCPU_DTRACE_NOFAULT 0x%x\n", CPU_DTRACE_NOFAULT);
176     printf("#define\tCPU_DTRACE_BADADDR 0x%x\n", CPU_DTRACE_BADADDR);
177     printf("#define\tCPU_DTRACE_ILLOP 0x%x\n", CPU_DTRACE_ILLOP);

179     printf("#define\tMODS_NOUNLOAD 0x%x\n", MODS_NOUNLOAD);
180     printf("#define\tMODS_WEAK 0x%x\n", MODS_WEAK);
181     printf("#define\tMODS_INSTALLED 0x%x\n", MODS_INSTALLED);

183     printf("#define\tKPREEMPT_SYNC 0x%x\n", KPREEMPT_SYNC);

185 #if defined(__xpv)
186     printf("#define\tSHUTDOWN_reboot 0x%x\n", SHUTDOWN_reboot);
187     printf("#define\tSCHEDOP_block 0x%x\n", SCHEDOP_block);
188     printf("#define\tVGCF_IN_KERNEL 0x%x\n", VGCF_IN_KERNEL);
189 #endif
190     return (0);

```

```

191 }
    unchanged_portion_omitted

```



```

*****
7993 Fri Feb 12 11:52:40 2016
new/usr/src/uts/i86xpv/Makefile.rules
6648 illumos build should be explicit about C standards
*****
1 #
2 # CDDL HEADER START
3 #
4 # The contents of this file are subject to the terms of the
5 # Common Development and Distribution License (the "License").
6 # You may not use this file except in compliance with the License.
7 #
8 # You can obtain a copy of the license at usr/src/OPENSOLARIS.LICENSE
9 # or http://www.opensolaris.org/os/licensing.
10 # See the License for the specific language governing permissions
11 # and limitations under the License.
12 #
13 # When distributing Covered Code, include this CDDL HEADER in each
14 # file and include the License file at usr/src/OPENSOLARIS.LICENSE.
15 # If applicable, add the following below this CDDL HEADER, with the
16 # fields enclosed by brackets "[]" replaced with your own identifying
17 # information: Portions Copyright [yyyy] [name of copyright owner]
18 #
19 # CDDL HEADER END
20 #
21 #
22 #
23 # Copyright 2009 Sun Microsystems, Inc. All rights reserved.
24 # Use is subject to license terms.
25 #
26 #
27 #
28 # This Makefile defines the build rules for the directory uts/i86xpv
29 # and its children. These are the source files which are i86xpv
30 # "implementation architecture" dependent.
31 #
32 # The following two-level ordering must be maintained in this file.
33 #
34 # - Lines are sorted first in order of decreasing specificity based on
35 # the first directory component. That is, sun4u rules come before
36 # sparc rules come before common rules.
37 #
38 # - Lines whose initial directory components are equal are sorted
39 # alphabetically by the remaining components.
40 #
41 #
42 #
43 # We share many files with the i86pc implementation to reduce
44 # the amount of merge work
45 #
46 #
47 #
48 # Section 1a: C object build rules
49 #
50 $(OBJS_DIR)/%.o: $(UTSBASE)/i86xpv/conf/%.c
51 $(COMPILE.c) -o $@ $<
52 $(CTFCONVERT_O)
53 #
54 $(OBJS_DIR)/%.o: $(UTSBASE)/i86xpv/cpu/generic_cpu/%.c
55 $(COMPILE.c) -o $@ $<
56 $(CTFCONVERT_O)
57 #
58 $(OBJS_DIR)/%.o: $(UTSBASE)/i86xpv/io/%.c
59 $(COMPILE.c) -o $@ $<
60 $(CTFCONVERT_O)

```

```

62 $(OBJS_DIR)/%.o: $(UTSBASE)/i86pc/io/ioat/%.c
63 $(COMPILE.c) -o $@ $<
64 $(CTFCONVERT_O)
65 #
66 $(OBJS_DIR)/%.o: $(UTSBASE)/i86pc/io/pci/%.c
67 $(COMPILE.c) -o $@ $<
68 $(CTFCONVERT_O)
69 #
70 $(OBJS_DIR)/%.o: $(UTSBASE)/i86pc/io/pciex/%.c
71 $(COMPILE.c) -o $@ $<
72 $(CTFCONVERT_O)
73 #
74 $(OBJS_DIR)/%.o: $(UTSBASE)/intel/io/pciex/hotplug/%.c
75 $(COMPILE.c) -o $@ $<
76 $(CTFCONVERT_O)
77 #
78 $(OBJS_DIR)/%.o: $(UTSBASE)/i86xpv/io/psm/%.c
79 $(COMPILE.c) -o $@ $<
80 $(CTFCONVERT_O)
81 #
82 $(OBJS_DIR)/%.o: $(UTSBASE)/i86xpv/ml/%.s
83 $(COMPILE.s) -o $@ $<
84 #
85 $(OBJS_DIR)/%.o: $(UTSBASE)/i86xpv/os/%.c
86 $(COMPILE.c) -o $@ $<
87 $(CTFCONVERT_O)
88 #
89 $(OBJS_DIR)/%.o: $(UTSBASE)/i86xpv/vm/%.c
90 $(COMPILE.c) -o $@ $<
91 $(CTFCONVERT_O)
92 #
93 $(OBJS_DIR)/%.o: $(UTSBASE)/i86xpv/boot/%.c
94 $(COMPILE.c) -o $@ $<
95 $(CTFCONVERT_O)
96 #
97 $(OBJS_DIR)/%.o: $(UTSBASE)/i86pc/boot/%.c
98 $(COMPILE.c) -o $@ $<
99 $(CTFCONVERT_O)
100 #
101 $(OBJS_DIR)/%.o: $(UTSBASE)/i86pc/io/gfx_private/%.c
102 $(COMPILE.c) -o $@ $<
103 $(CTFCONVERT_O)
104 #
105 $(OBJS_DIR)/%.o: $(UTSBASE)/i86pc/io/xsvc/%.c
106 $(COMPILE.c) -o $@ $<
107 $(CTFCONVERT_O)
108 #
109 $(OBJS_DIR)/%.o: $(UTSBASE)/common/io/pciex/%.c
110 $(COMPILE.c) -o $@ $<
111 $(CTFCONVERT_O)
112 #
113 # We need this one to make sure we share dtrace_subr.c with i86pc
114 # Otherwise we pick up common/os/dtrace_subr.c instead :(
115 # Note that only the non-commented versions of this hack end up
116 # in the lint section below.
117 #
118 $(OBJS_DIR)/dtrace_subr.o: $(UTSBASE)/i86pc/os/dtrace_subr.c
119 $(COMPILE.c) -o $@ $(UTSBASE)/i86pc/os/dtrace_subr.c
120 $(CTFCONVERT_O)
121 #
122 #
123 $(OBJS_DIR)/%.o: $(UTSBASE)/common/cpr/%.c
124 $(COMPILE.c) -o $@ $<
125 $(CTFCONVERT_O)
126 #
127 $(OBJS_DIR)/%.o: $(UTSBASE)/common/xen/io/%.c

```

```

128 $(COMPILE.c) -o $$@ $<
129 $(CTFCONVERT_O)

131 $(OBJSDIR)/%.o: $(UTSBASE)/common/xen/os/%.c
132 $(COMPILE.c) -o $$@ $<
133 $(CTFCONVERT_O)

135 $(OBJSDIR)/%.o: $(UTSBASE)/common/xen/dtrace/%.c
136 $(COMPILE.c) -o $$@ $<
137 $(CTFCONVERT_O)

139 #
140 # Section lb: Lint 'object' build rules
141 #
142 $(LINTSDIR)/%.ln: $(UTSBASE)/i86xpv/conf/%.c
143 @$(LHEAD) $(LINT.c) $< $(LTAIL)

145 $(LINTSDIR)/%.ln: $(UTSBASE)/i86xpv/io/%.c
146 @$(LHEAD) $(LINT.c) $< $(LTAIL)

148 $(LINTSDIR)/%.ln: $(UTSBASE)/i86xpv/io/psm/%.c
149 @$(LHEAD) $(LINT.c) $< $(LTAIL)

151 $(LINTSDIR)/%.ln: $(UTSBASE)/i86xpv/ml/%.s
152 @$(LHEAD) $(LINT.s) $< $(LTAIL)

154 $(LINTSDIR)/%.ln: $(UTSBASE)/i86xpv/os/%.c
155 @$(LHEAD) $(LINT.c) $< $(LTAIL)

157 $(LINTSDIR)/%.ln: $(UTSBASE)/i86xpv/vm/%.c
158 @$(LHEAD) $(LINT.c) $< $(LTAIL)

160 $(LINTSDIR)/%.ln: $(UTSBASE)/i86xpv/boot/%.c
161 @$(LHEAD) $(LINT.c) $< $(LTAIL)

163 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/boot/%.c
164 @$(LHEAD) $(LINT.c) $< $(LTAIL)

166 $(LINTSDIR)/%.ln: $(UTSBASE)/common/xen/dtrace/%.c
167 @$(LHEAD) $(LINT.c) $< $(LTAIL)

169 # See note above.

171 $(LINTSDIR)/dtrace_subr.ln: $(UTSBASE)/i86pc/os/dtrace_subr.c
172 @$(LHEAD) $(LINT.c) $(UTSBASE)/i86pc/os/dtrace_subr.c $(LTAIL)

174 #
175 # stuff for dboot
176 #
177 # This is different from i86pc - uses 64 bit compiler for 64 bit
178 #
179 # Note that we *don't* want to use the definitions that have been augmented
180 # by various bits of the context of the kernel build environment; so we
181 # start constructing flags and things afresh.

183 DBOOT_OBJS_DIR= dboot/$(OBJSDIR)

185 DBOOT_XARCH_32 = $(i386_XARCH)
186 DBOOT_XARCH_64 = $(amd64_XARCH)
187 DBOOT_CFLAGS = $(DBOOT_XARCH_$(CLASS)) $(C99MODE) $(CERRWARN) \
188 $(CCNOAUTOINLINE) -O
187 DBOOT_CFLAGS = $(DBOOT_XARCH_$(CLASS)) $(CERRWARN) $(CCNOAUTOINLINE) -O

190 DBOOT_AS_XARCH_32 = $(i386_AS_XARCH)
191 DBOOT_AS_XARCH_64 = $(amd64_AS_XARCH)
192 DBOOT_ASFLAGS = $(DBOOT_AS_XARCH_$(CLASS)) -P -D_ASM

```

```

194 DBOOT_LINTFLAGS_i86xpv = $(LINTFLAGS_i386_$(CLASS)) $(LINTTAGS_i386_$(CLASS))

196 $(DBOOT_OBJS_DIR)/%.o: $(UTSBASE)/common/xen/os/%.c
197 $(CC) $(DBOOT_CFLAGS) $(DBOOT_DEFS) $(DBOOT_CC_INCL) -c -o $$@ $<

199 $(DBOOT_OBJS_DIR)/%.o: $(UTSBASE)/i86xpv/boot/%.c
200 $(CC) $(DBOOT_CFLAGS) $(DBOOT_DEFS) $(DBOOT_CC_INCL) -c -o $$@ $<

202 $(DBOOT_OBJS_DIR)/%.o: $(UTSBASE)/i86pc/boot/%.c
203 $(CC) $(DBOOT_CFLAGS) $(DBOOT_DEFS) $(DBOOT_CC_INCL) -c -o $$@ $<

205 $(DBOOT_OBJS_DIR)/%.o: $(UTSBASE)/i86pc/dboot/%.c
206 $(CC) $(DBOOT_CFLAGS) $(DBOOT_DEFS) $(DBOOT_CC_INCL) -c -o $$@ $<

208 $(DBOOT_OBJS_DIR)/%.o: $(COMMONBASE)/util/%.c
209 $(CC) $(DBOOT_CFLAGS) $(DBOOT_DEFS) $(DBOOT_CC_INCL) -c -o $$@ $<

211 $(DBOOT_OBJS_DIR)/%.o: $(UTSBASE)/i86xpv/os/%.c
212 $(CC) $(DBOOT_CFLAGS) $(DBOOT_DEFS) $(DBOOT_CC_INCL) -c -o $$@ $<

214 $(DBOOT_OBJS_DIR)/%.o: $(UTSBASE)/intel/ia32/ml/%.s
215 $(AS) $(DBOOT_ASFLAGS) $(DBOOT_DEFS) $(DBOOT_AS_INCL) -o $$@ $<

217 $(DBOOT_OBJS_DIR)/%.o: $(COMMONBASE)/util/i386/%.s
218 $(AS) $(DBOOT_ASFLAGS) $(DBOOT_DEFS) $(DBOOT_AS_INCL) -o $$@ $<

220 $(DBOOT_OBJS_DIR)/%.o: $(UTSBASE)/i86xpv/ml/%.s
221 $(AS) $(DBOOT_ASFLAGS) $(DBOOT_DEFS) $(DBOOT_AS_INCL) -o $$@ $<

223 $(DBOOT_OBJS_DIR)/%.o: $(UTSBASE)/i86pc/dboot/%.s
224 $(AS) $(DBOOT_ASFLAGS) $(DBOOT_DEFS) $(DBOOT_AS_INCL) -o $$@ $<

226 include $(UTSBASE)/i86pc/Makefile.rules

228 DBOOT_DEFS += -D_xpv

230 $(LINTSDIR)/%.ln: $(UTSBASE)/common/cpr/%.c
231 @$(LHEAD) $(LINT.c) $< $(LTAIL)

233 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/ioat/%.c
234 @$(LHEAD) $(LINT.c) $< $(LTAIL)

236 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/pci/%.c
237 @$(LHEAD) $(LINT.c) $< $(LTAIL)

239 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/pciex/%.c
240 @$(LHEAD) $(LINT.c) $< $(LTAIL)

242 $(LINTSDIR)/%.ln: $(UTSBASE)/intel/io/pciex/hotplug/%.c
243 @$(LHEAD) $(LINT.c) $< $(LTAIL)

245 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/gfx_private/%.c
246 @$(LHEAD) $(LINT.c) $< $(LTAIL)

248 $(LINTSDIR)/%.ln: $(UTSBASE)/i86pc/io/xsvc/%.c
249 @$(LHEAD) $(LINT.c) $< $(LTAIL)

251 $(LINTSDIR)/%.ln: $(UTSBASE)/common/io/pciex/%.c
252 @$(LHEAD) $(LINT.c) $< $(LTAIL)

254 $(LINTSDIR)/%.ln: $(UTSBASE)/common/xen/io/%.c
255 @$(LHEAD) $(LINT.c) $< $(LTAIL)

257 $(LINTSDIR)/%.ln: $(UTSBASE)/common/xen/os/%.c
258 @$(LHEAD) $(LINT.c) $< $(LTAIL)

```

```
260 $(DBOOT_LINTS_DIR)/%.ln:                $(UTSBASE)/intel/ia32/ml/%.s
261     @$(LHEAD) $(DBOOT_LINT) $(DBOOT_LOCAL_LINTFLAGS) $< $(LTAIL)

263 $(DBOOT_LINTS_DIR)/%.ln:                $(UTSBASE)/common/xen/os/%.c
264     @$(LHEAD) $(DBOOT_LINT) $(DBOOT_LOCAL_LINTFLAGS) $< $(LTAIL)

266 $(DBOOT_LINTS_DIR)/%.ln:                $(UTSBASE)/i86xpv/os/%.c
267     @$(LHEAD) $(DBOOT_LINT) $(DBOOT_LOCAL_LINTFLAGS) $< $(LTAIL)

269 $(DBOOT_LINTS_DIR)/%.ln:                $(UTSBASE)/i86xpv/ml/%.s
270     @$(LHEAD) $(DBOOT_LINT) $(DBOOT_LOCAL_LINTFLAGS) $< $(LTAIL)

272 $(DBOOT_LINTS_DIR)/%.ln:                $(UTSBASE)/i86xpv/boot/%.c
273     @$(LHEAD) $(DBOOT_LINT) $(DBOOT_LOCAL_LINTFLAGS) $< $(LTAIL)
```

new/usr/src/uts/i86xpv/genassym/Makefile

1

```
*****
2258 Fri Feb 12 11:52:40 2016
new/usr/src/uts/i86xpv/genassym/Makefile
6648 illumos build should be explicit about C standards
*****
1 #
2 # CDDL HEADER START
3 #
4 # The contents of this file are subject to the terms of the
5 # Common Development and Distribution License (the "License").
6 # You may not use this file except in compliance with the License.
7 #
8 # You can obtain a copy of the license at usr/src/OPENSOLARIS.LICENSE
9 # or http://www.opensolaris.org/os/licensing.
10 # See the License for the specific language governing permissions
11 # and limitations under the License.
12 #
13 # When distributing Covered Code, include this CDDL HEADER in each
14 # file and include the License file at usr/src/OPENSOLARIS.LICENSE.
15 # If applicable, add the following below this CDDL HEADER, with the
16 # fields enclosed by brackets "[]" replaced with your own identifying
17 # information: Portions Copyright [yyyy] [name of copyright owner]
18 #
19 # CDDL HEADER END
20 #
21 #
22 #
23 # Copyright 2007 Sun Microsystems, Inc. All rights reserved.
24 # Use is subject to license terms.
25 #
26 # ident "%Z%M% %I% %E% SMI"
27 #
28 # This makefile drives the production of assym.h through
29 # compile time intialized data.
30 #
31 # i86xpv implementation architecture dependent
32 #
33 #
34 # Path to the base of the uts directory tree (usually /usr/src/uts).
35 #
36 UTBASE = ../..
37 #
38 ASSYM_H = $(DSF_DIR)/$(OBJS_DIR)/assym.h
39 KDI_ASSYM_H = $(DSF_DIR)/$(OBJS_DIR)/kdi_assym.h
40 GENASSYM = $(DSF_DIR)/$(OBJS_DIR)/genassym
41 #
42 #
43 # Include common rules.
44 #
45 include $(UTSBASE)/i86xpv/Makefile.i86xpv
46 #
47 #
48 # Define targets
49 #
50 ALL_TARGET = $(ASSYM_H) $(KDI_ASSYM_H)
51 #
52 #
53 # This is DSF_DIR. Use a short path.
54 #
55 DSF_DIR = .
56 #
57 #
58 #
59 # Overrides
60 #
```

new/usr/src/uts/i86xpv/genassym/Makefile

2

```
61 CLEANFILES = $(GENASSYM) Nothing_to_remove
62 CLOBBERFILES = $(ASSYM_H) $(KDI_ASSYM_H) $(CLEANFILES) Nothing_to_remove
63 #
64 #
65 # Default build targets.
66 #
67 .KEEP_STATE:
68 #
69 def: $(DEF_DEPS)
70 #
71 all: $(ALL_DEPS)
72 #
73 clean: $(CLEAN_DEPS)
74 #
75 clobber: $(CLOBBER_DEPS)
76 #
77 clean.lint:
78 #
79 install: def
80 #
81 # Create assym.h
82 #
83 #
84 $(GENASSYM): $(GENASSYM_SRC)
85 $(NATIVECC) $(NATIVE_CFLAGS) $(ALWAYS_DEFS) $(GENASSYM_DEFS) \
86 $(NATIVE_INC_PATH) -o $@ $(GENASSYM_SRC)
87 $(NATIVECC) $(ALWAYS_DEFS) $(GENASSYM_DEFS) $(NATIVE_INC_PATH) \
88 -o $@ $(GENASSYM_SRC)
89 $(ASSYM_H): $(OFFSETS_SRC) $(PLATFORM_OFFSETS_SRC) $(GENASSYM)
90 $(OFFSETS_CREATE) <$(OFFSETS_SRC) >$@
91 $(OFFSETS_CREATE) <$(PLATFORM_OFFSETS_SRC) >>$@
92 $(GENASSYM) >>$@
93 $(KDI_ASSYM_H): $(KDI_OFFSETS_SRC) $(GENASSYM)
94 $(OFFSETS_CREATE) <$(KDI_OFFSETS_SRC) >$@
95 $(GENASSYM) >>$@
96 #
97 #
98 # Include common targets.
99 #
100 include $(UTSBASE)/i86xpv/Makefile.targ
```

new/usr/src/uts/intel/audioemu10k/Makefile

1

```
*****
2831 Fri Feb 12 11:52:41 2016
new/usr/src/uts/intel/audioemu10k/Makefile
6648 illumos build should be explicit about C standards
*****
1 #
2 # CDDL HEADER START
3 #
4 # The contents of this file are subject to the terms of the
5 # Common Development and Distribution License (the "License").
6 # You may not use this file except in compliance with the License.
7 #
8 # You can obtain a copy of the license at usr/src/OPENSOLARIS.LICENSE
9 # or http://www.opensolaris.org/os/licensing.
10 # See the License for the specific language governing permissions
11 # and limitations under the License.
12 #
13 # When distributing Covered Code, include this CDDL HEADER in each
14 # file and include the License file at usr/src/OPENSOLARIS.LICENSE.
15 # If applicable, add the following below this CDDL HEADER, with the
16 # fields enclosed by brackets "[]" replaced with your own identifying
17 # information: Portions Copyright [yyyy] [name of copyright owner]
18 #
19 # CDDL HEADER END
20 #
21 #
22 # uts/intel/audioemu10k/Makefile
23 #
24 # Copyright 2009 Sun Microsystems, Inc. All rights reserved.
25 # Use is subject to license terms.
26 #
27 # This makefile drives the production of the audioemu10k driver.
28 #
29 #
30 #
31 # Path to the base of the uts directory tree (usually /usr/src/uts).
32 #
33 UTSBASE = ../../
34 #
35 #
36 # Define the module and object file sets.
37 #
38 MODULE = audioemu10k
39 OBJECTS = $(AUDIOEMU10K_OBJS:%=$(OBJS_DIR)/%)
40 LINTS = $(AUDIOEMU10K_OBJS:%.o=$(LINTS_DIR)/%.ln)
41 ROOTMODULE = $(ROOT_DRV_DIR)/$(MODULE)
42 DSP_SRCDIR = $(UTSBASE)/common/io/audio/drv/audioemu10k/dsp
43 DSP_HNAMES = emul0k_gpr.h emul0k1_dsp.h emul0k2_dsp.h
44 DSP_HDRS = $(DSP_HNAMES:%=$(OBJS_DIR)/%)
45 DSP_SNAMES = emul0k.dsp emul0k1.mac emul0k2.mac
46 DSP_SRCS = $(DSP_SNAMES:%=$(DSP_SRCDIR)/%)
47 ASM10K = $(OBJS_DIR)/asm10k
48 #
49 #
50 # Include common rules.
51 #
52 include $(UTSBASE)/intel/Makefile.intel
53 #
54 #
55 # Define targets
56 #
57 ALL_TARGET = $(BINARY)
58 LINT_TARGET = $(MODULE).lint
59 INSTALL_TARGET = $(BINARY) $(ROOTMODULE)
60 #
61 LDPLAGS += -dy -Ndrv/audio -Nmisc/ac97
```

new/usr/src/uts/intel/audioemu10k/Makefile

2

```
63 CERRWARN += _gcc=-Wno-uninitialized
64 #
65 $(OBJS_DIR)/%.o := CPPFLAGS += -I$(OBJS_DIR)
66 $(OBJS_DIR)/%.ln := CPPFLAGS += -I$(OBJS_DIR)
67 $(OBJS_DIR)/emul0k_gpr.h := ASM10KFLAGS = -v -0 -P gpr
68 $(OBJS_DIR)/emul0k1_dsp.h := ASM10KFLAGS = -v -1 -P emul0k1
69 $(OBJS_DIR)/emul0k2_dsp.h := MODEL10K = SBLIVE
70 $(OBJS_DIR)/emul0k2_dsp.h := ASM10KFLAGS = -v -2 -P emul0k2
71 $(OBJS_DIR)/emul0k2_dsp.h := MODEL10K = AUDIGY
72 #
73 #
74 # Default build targets.
75 #
76 .KEEP_STATE:
77 #
78 def: $(DEF_DEPS)
79 #
80 all: $(ALL_DEPS)
81 #
82 clean: $(CLEAN_DEPS)
83 #
84 clobber: $(CLOBBER_DEPS)
85 #
86 lint: $(LINT_DEPS)
87 #
88 modlintlib: $(MODLINTLIB_DEPS)
89 #
90 clean.lint: $(CLEAN_LINT_DEPS)
91 #
92 install: $(INSTALL_DEPS)
93 #
94 $(BINARY): $(OBJS_DIR)/asm10k $(DSP_HDRS)
95 #
96 $(ASM10K): $(DSP_SRCDIR)/asm10k.c
97 $(NATIVECC) $(NATIVE_CFLAGS) -o $@ $(DSP_SRCDIR)/asm10k.c
98 $(CC) -o $@ $(DSP_SRCDIR)/asm10k.c
99 $(DSP_HDRS): $(ASM10K) $(DSP_SRCS)
100 $(CPP) -D$(MODEL10K) -I$(DSP_SRCDIR) $(DSP_SRCDIR)/emul0k.dsp | \
101 $(OBJS_DIR)/asm10k $(ASM10KFLAGS) -h $@
102 #
103 CLOBBERFILES += $(ASM10K) $(DSP_HDRS)
104 #
105 #
106 # Include common targets.
107 #
108 include $(UTSBASE)/intel/Makefile.targ
```