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*****
3948 Wed Feb 11 21:49:32 2015
new/usr/src/head/widec.h
5604 widec.h should expose ws* under __EXTENSIONS__
*****
1 /*
2  * CDDL HEADER START
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27  */
28
29 /*      Copyright (c) 1986 AT&T */
30 /*      All Rights Reserved      */
31
32
33 /*      This module is created for NLS on Jun.04.86      */
34
35 #ifndef _WIDEC_H
36 #define _WIDEC_H
37
38 #include <sys/feature_tests.h>
39
40 #include <stdio.h>      /* For definition of FILE */
41 #include <euc.h>
42 #include <wchar.h>
43
44 #ifdef __cplusplus
45 extern "C" {
46 #endif
47
48 /* Character based input and output functions */
49 extern wchar_t *getws(wchar_t *);
50 extern int      putws(const wchar_t *);
51
52 #if !defined(__lint)
53 #define getwc(p)      fgetwc(p)
54 #define putwc(x, p)   fputwc((x), (p))
55 #define getwchar()   getwc(stdin)
56 #define putwchar(x)  putwc((x), stdout)
57 #endif
58
59 /* wchar_t string operation functions */
60 extern wchar_t *strtows(wchar_t *, char *);
61 extern wchar_t *wscpy(wchar_t *, const wchar_t *);

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62 extern wchar_t *wsncpy(wchar_t *, const wchar_t *, size_t);
63 extern wchar_t *wscat(wchar_t *, const wchar_t *);
64 extern wchar_t *wsncat(wchar_t *, const wchar_t *, size_t);
65 extern wchar_t *wschr(const wchar_t *, wchar_t);
66 extern wchar_t *wsrchr(const wchar_t *, wchar_t);
67 extern wchar_t *wspbrk(const wchar_t *, const wchar_t *);
68 extern wchar_t *wstok(wchar_t *, const wchar_t *);
69 extern char   *wstostr(char *, wchar_t *);
70
71 extern int     wscmp(const wchar_t *, const wchar_t *);
72 extern int     wncmp(const wchar_t *, const wchar_t *, size_t);
73 extern size_t  wslen(const wchar_t *);
74 extern size_t  wsspn(const wchar_t *, const wchar_t *);
75 extern size_t  wscspn(const wchar_t *, const wchar_t *);
76 extern int     wscoll(const wchar_t *, const wchar_t *);
77 extern size_t  wsxfrm(wchar_t *, const wchar_t *, size_t);
78
79 #if !defined(_STRICT_SYMBOLS)
80 #if !defined(_STRICT_STDC) && !defined(__XOPEN_OR_POSIX)
81 extern wchar_t *wsdup(const wchar_t *);
82 extern int     wscol(const wchar_t *);
83 extern double  wstod(const wchar_t *, wchar_t **);
84 extern long    wstol(const wchar_t *, wchar_t **, int);
85 extern int     wscasecmp(const wchar_t *, const wchar_t *);
86 extern int     wncasecmp(const wchar_t *, const wchar_t *, size_t);
87 extern int     wsprintf(wchar_t *, const char *, ...);
88 #if defined(_LONGLONG_TYPE)
89 extern long long wstoll(const wchar_t *, wchar_t **, int);
90 #endif /* defined(_LONGLONG_TYPE) */
91
92 #endif /* !defined(_STRICT_SYMBOLS) */
93 #endif /* !defined(_STRICT_STDC) && !defined(__XOPEN_OR_POSIX) */
94
95 /* Returns the code set number for the process code c. */
96 #define WCHAR_SHIFT      7
97 #define WCHAR_S_MASK     0x7f
98 #define wcsetno(c) \
99     (((c)&0x20000000)?((c)&0x10000000)?1:3):(((c)&0x10000000)?2:0)
100
101 /* Aliases... */
102 #define windex           wschr
103 #define wrindex          wsrchr
104
105 #define watol(s)         wstol((s), (wchar_t **)0, 10)
106 #if defined(_LONGLONG_TYPE) && !defined(__lint)
107 #define watoll(s)        wstoll((s), (wchar_t **)0, 10)
108 #endif /* defined(_LONGLONG_TYPE) && !defined(__lint) */
109 #define watoi(s)         ((int)wstol((s), (wchar_t **)0, 10))
110 #define watof(s)         wstod((s), (wchar_t **)0)
111
112 /*
113  * other macros.
114  */
115 #define WCHAR_CSMASK     0x30000000
116 #define EUCMASK         0x30000000
117 #define WCHAR_CS0       0x00000000
118 #define WCHAR_CS1       0x30000000
119 #define WCHAR_CS2       0x10000000
120 #define WCHAR_CS3       0x20000000
121 #define WCHAR_BYTE_OF(wc, i) (((wc&~0x30000000)>>(7*(3-i)))&0x7f)
122
123 #ifdef __cplusplus
124 }
125
126 unchanged_portion_omitted

```