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*****
38518 Thu Feb 7 01:35:55 2019
new/usr/src/cmd/sgs/libld/common/_libld.h
10346 ld(1) should not reduce symbol visibility of COMDAT symbols when producing
*****
_____unchanged_portion_omitted_____

646 /*
647 * Local data items.
648 */
649 extern char      *Plibpath;
650 extern char      *Llibdir;
651 extern char      *Ulibdir;
652 extern Ld_heap   *ld_heap;
653 extern APlist    *lib_support;
654 extern int       demangle_flag;
655 extern const Msg reject[];
656 extern int       Verbose;
657 extern const int ldynsym_syntype[];
658 extern const int dynsymsort_syntype[];

660 /*
661 * Local functions.
662 */
663 extern char      *add_string(char *, char *);
664 extern const char *demangle(const char *);
665 extern int       cap_names_match(Alist *, Alist *);

667 extern void     lds_atexit(Ofld_desc *, int);

669 extern void     libld_free(void *);
670 extern void     *libld_malloc(size_t);
671 extern void     *libld_realloc(void *, size_t);

673 extern int      isdavl_compare(const void *, const void *);

675 extern Sdf_desc *sdf_add(const char *, APlist **);
676 extern Sdf_desc *sdf_find(const char *, APlist *);

678 #if      defined(_ELF64)

680 #define ld_add_actrel      ld64_add_actrel
681 #define ld_add_libdir     ld64_add_libdir
682 #define ld_adj_movereloc  ld64_adj_movereloc
683 #define ld_am_I_partial   ld64_am_I_partial
684 #define ld_ar_member      ld64_ar_member
685 #define ld_ar_setup       ld64_ar_setup
686 #define ld_assign_got_TLS ld64_assign_got_TLS
687 #define ld_bswap_Word     ld64_bswap_Word
688 #define ld_bswap_Xword   ld64_bswap_Xword
689 #define ld_cap_add_family ld64_cap_add_family
690 #define ld_cap_move_syntobj ld64_cap_move_syntobj
691 #define ld_comdat_validate ld64_comdat_validate
692 #define ld_disp_errmsg    ld64_disp_errmsg
693 #define ld_ent_check      ld64_ent_check
694 #define ld_ent_lookup     ld64_ent_lookup
695 #define ld_eprintf        ld64_eprintf
696 #define ld_exit           ld64_exit
697 #define ld_find_library   ld64_find_library
698 #define ld_finish_libs   ld64_finish_libs
699 #define ld_get_group      ld64_get_group
700 #define ld_group_process  ld64_group_process
701 #define ld_lib_setup      ld64_lib_setup
702 #define ld_init_sighandler ld64_init_sighandler
703 #define ld_lcm            ld64_lcm
704 #define ld_make_bss       ld64_make_bss

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705 #define ld_make_data      ld64_make_data
706 #define ld_make_got      ld64_make_got
707 #define ld_make_parexpn_data ld64_make_parexpn_data
708 #define ld_make_sunwmove ld64_make_sunwmove
709 #define ld_make_text     ld64_make_text
710 #define ld_map_out       ld64_map_out
711 #define ld_map_parse     ld64_map_parse
712 #define ld_map_post_process ld64_map_post_process
713 #define ld_open_outfile  ld64_open_outfile
714 #define ld_os_first_isdesc ld64_os_first_isdesc
715 #define ld_place_path_info_init ld64_place_path_info_init
716 #define ld_place_section ld64_place_section
717 #define ld_process_archive ld64_process_archive
718 #define ld_process_files  ld64_process_files
719 #define ld_process_flags  ld64_process_flags
720 #define ld_process_ifl    ld64_process_ifl
721 #define ld_process_move   ld64_process_move
722 #define ld_process_open  ld64_process_open
723 #define ld_process_ordered ld64_process_ordered
724 #define ld_process_sym_reloc ld64_process_sym_reloc
725 #define ld_reloc_enter   ld64_reloc_enter
726 #define ld_reloc_GOT_relative ld64_reloc_GOT_relative
727 #define ld_reloc_plt     ld64_reloc_plt
728 #define ld_reloc_remain_entry ld64_reloc_remain_entry
729 #define ld_reloc_set_aux_osdesc ld64_reloc_set_aux_osdesc
730 #define ld_reloc_set_aux_usym ld64_reloc_set_aux_usym
731 #define ld_reloc_sym_name ld64_reloc_sym_name
732 #define ld_reloc_targval_get ld64_reloc_targval_get
733 #define ld_reloc_targval_set ld64_reloc_targval_set
734 #define ld_sec_validate  ld64_sec_validate
735 #define ld_seg_lookup    ld64_seg_lookup
736 #define ld_sort_ordered  ld64_sort_ordered
737 #define ld_stt_section_sym_name ld64_stt_section_sym_name
738 #define ld_sunw_ldmach   ld64_sunw_ldmach
739 #define ld_sup_atexit    ld64_sup_atexit
740 #define ld_sup_open      ld64_sup_open
741 #define ld_sup_file      ld64_sup_file
742 #define ld_sup_loadso    ld64_sup_loadso
743 #define ld_sup_input_done ld64_sup_input_done
744 #define ld_sup_input_section ld64_sup_input_section
745 #define ld_sup_section   ld64_sup_section
746 #define ld_sup_start     ld64_sup_start
747 #define ld_swap_reloc_data ld64_swap_reloc_data
748 #define ld_sym_add_u      ld64_sym_add_u
749 #define ld_sym_adjust_vis ld64_sym_adjust_vis
750 #define ld_sym_avl_comp   ld64_sym_avl_comp
751 #define ld_sym_copy       ld64_sym_copy
752 #define ld_sym_enter     ld64_sym_enter
753 #define ld_sym_find      ld64_sym_find
754 #define ld_sym_nodirect  ld64_sym_nodirect
755 #define ld_sym_process   ld64_sym_process
756 #define ld_sym_resolve   ld64_sym_resolve
757 #define ld_sym_reducible ld64_sym_reducible
758 #endif /* ! codereview */
759 #define ld_sym_spec      ld64_sym_spec
760 #define ld_targ          ld64_targ
761 #define ld_targ_init_sparc ld64_targ_init_sparc
762 #define ld_targ_init_x86 ld64_targ_init_x86
763 #define ld_unwind_make_hdr ld64_unwind_make_hdr
764 #define ld_unwind_populate_hdr ld64_unwind_populate_hdr
765 #define ld_unwind_register ld64_unwind_register
766 #define ld_vers_base     ld64_vers_base
767 #define ld_vers_check_defs ld64_vers_check_defs
768 #define ld_vers_check_need ld64_vers_check_need
769 #define ld_vers_def_process ld64_vers_def_process
770 #define ld_vers_desc     ld64_vers_desc

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771 #define ld_vers_find          ld64_vers_find
772 #define ld_vers_need_process  ld64_vers_need_process
773 #define ld_vers_promote       ld64_vers_promote
774 #define ld_vers_sym_process   ld64_vers_sym_process
775 #define ld_vers_verify        ld64_vers_verify
776 #define ld_wrap_enter         ld64_wrap_enter

778 #else

780 #define ld_add_actrel          ld32_add_actrel
781 #define ld_add_libdir         ld32_add_libdir
782 #define ld_adj_movereloc      ld32_adj_movereloc
783 #define ld_am_I_partial       ld32_am_I_partial
784 #define ld_ar_member          ld32_ar_member
785 #define ld_ar_setup           ld32_ar_setup
786 #define ld_assign_got_TLS     ld32_assign_got_TLS
787 #define ld_bswap_Word         ld32_bswap_Word
788 #define ld_bswap_Xword       ld32_bswap_Xword
789 #define ld_cap_add_family     ld32_cap_add_family
790 #define ld_cap_move_symtoobj  ld32_cap_move_symtoobj
791 #define ld_comdat_validate    ld32_comdat_validate
792 #define ld_disp_errmsg       ld32_disp_errmsg
793 #define ld_ent_check          ld32_ent_check
794 #define ld_ent_lookup         ld32_ent_lookup
795 #define ld_eprintf            ld32_eprintf
796 #define ld_exit               ld32_exit
797 #define ld_find_library       ld32_find_library
798 #define ld_finish_libs        ld32_finish_libs
799 #define ld_get_group          ld32_get_group
800 #define ld_group_process      ld32_group_process
801 #define ld_lib_setup          ld32_lib_setup
802 #define ld_init_sighandler    ld32_init_sighandler
803 #define ld_lcm                ld32_lcm
804 #define ld_make_bss           ld32_make_bss
805 #define ld_make_data          ld32_make_data
806 #define ld_make_got           ld32_make_got
807 #define ld_make_parexp_data   ld32_make_parexp_data
808 #define ld_make_sunwmove      ld32_make_sunwmove
809 #define ld_make_text          ld32_make_text
810 #define ld_map_out            ld32_map_out
811 #define ld_map_parse          ld32_map_parse
812 #define ld_map_post_process   ld32_map_post_process
813 #define ld_open_outfile       ld32_open_outfile
814 #define ld_os_first_isdesc    ld32_os_first_isdesc
815 #define ld_place_path_info_init ld32_place_path_info_init
816 #define ld_place_section      ld32_place_section
817 #define ld_process_archive    ld32_process_archive
818 #define ld_process_files      ld32_process_files
819 #define ld_process_flags      ld32_process_flags
820 #define ld_process_ifl        ld32_process_ifl
821 #define ld_process_move       ld32_process_move
822 #define ld_process_open       ld32_process_open
823 #define ld_process_ordered    ld32_process_ordered
824 #define ld_process_sym_reloc   ld32_process_sym_reloc
825 #define ld_reloc_enter        ld32_reloc_enter
826 #define ld_reloc_GOT_relative ld32_reloc_GOT_relative
827 #define ld_reloc_plt          ld32_reloc_plt
828 #define ld_reloc_remain_entry ld32_reloc_remain_entry
829 #define ld_reloc_set_aux_osdesc ld32_reloc_set_aux_osdesc
830 #define ld_reloc_set_aux_usym ld32_reloc_set_aux_usym
831 #define ld_reloc_sym_name     ld32_reloc_sym_name
832 #define ld_reloc_targval_get  ld32_reloc_targval_get
833 #define ld_reloc_targval_set  ld32_reloc_targval_set
834 #define ld_sec_validate       ld32_sec_validate
835 #define ld_seg_lookup         ld32_seg_lookup
836 #define ld_sort_ordered       ld32_sort_ordered

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837 #define ld_stt_section_sym_name ld32_stt_section_sym_name
838 #define ld_sunw_ldmach          ld32_sunw_ldmach
839 #define ld_sup_atexit           ld32_sup_atexit
840 #define ld_sup_open             ld32_sup_open
841 #define ld_sup_file             ld32_sup_file
842 #define ld_sup_loadso           ld32_sup_loadso
843 #define ld_sup_input_done       ld32_sup_input_done
844 #define ld_sup_input_section    ld32_sup_input_section
845 #define ld_sup_section          ld32_sup_section
846 #define ld_sup_start            ld32_sup_start
847 #define ld_swap_reloc_data      ld32_swap_reloc_data
848 #define ld_sym_add_u            ld32_sym_add_u
849 #define ld_sym_adjust_vis       ld32_sym_adjust_vis
850 #define ld_sym_avl_comp         ld32_sym_avl_comp
851 #define ld_sym_copy             ld32_sym_copy
852 #define ld_sym_enter            ld32_sym_enter
853 #define ld_sym_find             ld32_sym_find
854 #define ld_sym_nodirect         ld32_sym_nodirect
855 #define ld_sym_process          ld32_sym_process
856 #define ld_sym_resolve          ld32_sym_resolve
857 #define ld_sym_reducible        ld32_sym_reducible
858 #endif /* ! codereview */
859 #define ld_sym_spec             ld32_sym_spec
860 #define ld_targ                 ld32_targ
861 #define ld_targ_init_sparc      ld32_targ_init_sparc
862 #define ld_targ_init_x86        ld32_targ_init_x86
863 #define ld_unwind_make_hdr      ld32_unwind_make_hdr
864 #define ld_unwind_populate_hdr  ld32_unwind_populate_hdr
865 #define ld_unwind_register      ld32_unwind_register
866 #define ld_vers_base            ld32_vers_base
867 #define ld_vers_check_defs      ld32_vers_check_defs
868 #define ld_vers_check_need     ld32_vers_check_need
869 #define ld_vers_def_process     ld32_vers_def_process
870 #define ld_vers_desc            ld32_vers_desc
871 #define ld_vers_find            ld32_vers_find
872 #define ld_vers_need_process    ld32_vers_need_process
873 #define ld_vers_promote         ld32_vers_promote
874 #define ld_vers_sym_process     ld32_vers_sym_process
875 #define ld_vers_verify          ld32_vers_verify
876 #define ld_wrap_enter           ld32_wrap_enter

878 #endif

880 extern void          dbg_cleanup(void);
881 extern int           dbg_setup(Of1_desc *, const char *, int);

883 extern uintptr_t    ld_add_actrel(Word, Rel_desc *, Of1_desc *);
884 extern uintptr_t    ld_add_libdir(Of1_desc *, const char *);
885 extern void          ld_adj_movereloc(Of1_desc *, Rel_desc *);
886 extern Sym_desc *    ld_am_I_partial(Rel_desc *, Xword);
887 extern void          ld_ar_member(Ar_desc *, Elf_Arsym *, Ar_aux *,
888                                   Ar_mem *);
889 extern Ar_desc       *ld_ar_setup(const char *, Elf *, Of1_desc *);
890 extern uintptr_t     ld_assign_got_TLS(Boolean, Rel_desc *, Of1_desc *,
891                                       Sym_desc *, Gotndx *, Gotref, Word, Word,
892                                       Word, Word);

894 extern Word          ld_bswap_Word(Word);
895 extern Xword         ld_bswap_Xword(Xword);

897 extern uintptr_t     ld_cap_add_family(Of1_desc *, Sym_desc *, Sym_desc *,
898                                       Cap_group *, APList **);
899 extern void          ld_cap_move_symtoobj(Of1_desc *);

901 extern void          ld_comdat_validate(Of1_desc *, Ifl_desc *);

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903 extern void      ld_disp_errmsg(const char *, Rel_desc *, Of1_desc *);
905 extern void      ld_ent_check(Of1_desc *);
906 extern Ent_desc  ld_ent_lookup(Of1_desc *, const char *name,
907                               avl_index_t *where);
908 extern void      ld_eprintf(Of1_desc *, Error, const char *, ...);
909 extern int       ld_exit(Of1_desc *);

911 extern uintptr_t ld_find_library(const char *, Of1_desc *);
912 extern uintptr_t ld_finish_libs(Of1_desc *);

914 extern const char *ld_stt_section_sym_name(Is_desc *);

916 extern Group_desc *ld_get_group(Of1_desc *, Is_desc *);
917 extern uintptr_t  ld_group_process(Is_desc *, Of1_desc *);

919 extern uintptr_t  ld_lib_setup(Of1_desc *);

921 extern void      ld_init_sighandler(Of1_desc *);

923 extern Xword     ld_lcm(Xword, Xword);

925 extern uintptr_t ld_make_bss(Of1_desc *, Xword, Xword, uint_t);
926 extern Is_desc   ld_make_data(Of1_desc *, size_t);
927 extern uintptr_t ld_make_got(Of1_desc *);
928 extern uintptr_t ld_make_parexp_data(Of1_desc *, size_t, Xword);
929 extern uintptr_t ld_make_sunwmove(Of1_desc *, int);
930 extern Is_desc   ld_make_text(Of1_desc *, size_t);
931 extern void      ld_map_out(Of1_desc *);
932 extern Boolean   ld_map_parse(const char *, Of1_desc *);
933 extern Boolean   ld_map_post_process(Of1_desc *);

935 extern uintptr_t ld_open_outfile(Of1_desc *);

937 extern Is_desc   ld_os_first_isdesc(Os_desc *);
938 extern Place_path_info ld_place_path_info_init(Of1_desc *, Ifl_desc *,
939                                                  Place_path_info *);
940 extern Os_desc   ld_place_section(Of1_desc *, Is_desc *,
941                                  Place_path_info *path_info, int, const char *);
942 extern Boolean   ld_process_archive(const char *, int, Ar_desc *,
943                                     Of1_desc *);
944 extern uintptr_t ld_process_files(Of1_desc *, int, char **);
945 extern uintptr_t ld_process_flags(Of1_desc *, int, char **);
946 extern uintptr_t ld_process_ifl(const char *, const char *, int, Elf *,
947                                 Word, Of1_desc *, Rej_desc *, Ifl_desc **);
948 extern uintptr_t ld_process_move(Of1_desc *);
949 extern uintptr_t ld_process_open(const char *, const char *, int *,
950                                 Of1_desc *, Word, Rej_desc *, Ifl_desc **);
951 extern uintptr_t ld_process_ordered(Of1_desc *, Ifl_desc *,
952                                     Place_path_info *path_info, Word);
953 extern uintptr_t ld_process_sym_reloc(Of1_desc *, Rel_desc *, Rel *,
954                                       Is_desc *, const char *, Word);

956 extern Rel_desc  ld_reloc_enter(Of1_desc *, Rel_cache *, Rel_desc *,
957                                 Word);
958 extern uintptr_t ld_reloc_GOT_relative(Boolean, Rel_desc *, Of1_desc *);
959 extern uintptr_t ld_reloc_plt(Rel_desc *, Of1_desc *);
960 extern void      ld_reloc_remain_entry(Rel_desc *, Os_desc *,
961                                       Of1_desc *, Boolean *);
962 extern Boolean   ld_reloc_set_aux_osdesc(Of1_desc *, Rel_desc *,
963                                         Os_desc *);
964 extern Boolean   ld_reloc_set_aux_usym(Of1_desc *, Rel_desc *,
965                                       Sym_desc *);

967 extern const char *ld_reloc_sym_name(Rel_desc *);
968 extern int       ld_reloc_targval_get(Of1_desc *, Rel_desc *,

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969             uchar_t *, Xword *);
970 extern int       ld_reloc_targval_set(Of1_desc *, Rel_desc *,
971                                     uchar_t *, Xword);

973 extern Sg_desc   *ld_seg_lookup(Of1_desc *, const char *,
974                                 avl_index_t *where);
975 extern void      ld_sec_validate(Of1_desc *);
976 extern uintptr_t ld_sort_ordered(Of1_desc *);
977 extern Half      ld_sunw_ldmach();
978 extern void      ld_sup_atexit(Of1_desc *, int);
979 extern void      ld_sup_open(Of1_desc *, const char **, const char **,
980                              int *, int, Elf **, Elf *ref, size_t,
981                              const Elf_Kind);
982 extern void      ld_sup_file(Of1_desc *, const char *, const Elf_Kind,
983                              int flags, Elf *);
984 extern uintptr_t ld_sup_loadso(Of1_desc *, const char *);
985 extern void      ld_sup_input_done(Of1_desc *);
986 extern void      ld_sup_section(Of1_desc *, const char *, Shdr *, Word,
987                                 Elf_Data *, Elf *);
988 extern uintptr_t ld_sup_input_section(Of1_desc *, Ifl_desc *,
989                                       const char *, Shdr **, Word, Elf_Scn *, Elf *);
990 extern void      ld_sup_start(Of1_desc *, const Half, const char *);
991 extern int       ld_swap_reloc_data(Of1_desc *, Rel_desc *);
992 extern Sym_desc  *ld_sym_add_u(const char *, Of1_desc *, Msg);
993 extern void      ld_sym_adjust_vis(Sym_desc *, Of1_desc *);
994 extern int       ld_sym_avl_comp(const void *, const void *);
995 extern uintptr_t ld_sym_copy(Sym_desc *);
996 extern Sym_desc  *ld_sym_enter(const char *, Sym *, Word, Ifl_desc *,
997                                Of1_desc *, Word, Word, sd_flag_t, avl_index_t *);
998 extern Sym_desc  *ld_sym_find(const char *, Word, avl_index_t *,
999                                Of1_desc *);
1000 extern uintptr_t ld_sym_nodirect(Is_desc *, Ifl_desc *, Of1_desc *);
1001 extern uintptr_t ld_sym_process(Is_desc *, Ifl_desc *, Of1_desc *);
1002 extern uintptr_t ld_sym_resolve(Sym_desc *, Sym *, Ifl_desc *,
1003                                 Of1_desc *, int, Word, sd_flag_t);
1004 extern Boolean   ld_sym_reducable(Of1_desc *, Sym_desc *);
1005 #endif /* ! codereview */
1006 extern uintptr_t ld_sym_spec(Of1_desc *);

1008 extern Target    ld_targ;
1009 extern const Target *ld_targ_init_sparc(void);
1010 extern const Target *ld_targ_init_x86(void);

1012 extern uintptr_t ld_unwind_make_hdr(Of1_desc *);
1013 extern uintptr_t ld_unwind_populate_hdr(Of1_desc *);
1014 extern uintptr_t ld_unwind_register(Os_desc *, Of1_desc *);

1016 extern Ver_desc  *ld_vers_base(Of1_desc *);
1017 extern uintptr_t ld_vers_check_defs(Of1_desc *);
1018 extern uintptr_t ld_vers_check_need(Of1_desc *);
1019 extern uintptr_t ld_vers_def_process(Is_desc *, Ifl_desc *, Of1_desc *);
1020 extern Ver_desc  *ld_vers_desc(const char *, Word, APList **);
1021 extern Ver_desc  *ld_vers_find(const char *, Word, APList *);
1022 extern uintptr_t ld_vers_need_process(Is_desc *, Ifl_desc *, Of1_desc *);
1023 extern void      ld_vers_promote(Sym_desc *, Word, Ifl_desc *,
1024                                 Of1_desc *);
1025 extern int       ld_vers_sym_process(Of1_desc *, Is_desc *, Ifl_desc *);
1026 extern int       ld_vers_verify(Of1_desc *);
1027 extern WrapSymNode *ld_wrap_enter(Of1_desc *, const char *);

1029 extern uintptr_t add_regsym(Sym_desc *, Of1_desc *);
1030 extern Word      hashbks(Word);
1031 extern Xword     lcm(Xword, Xword);

1033 /*
1034  * Most platforms have both a 32 and 64-bit variant (e.g. EM_SPARC and

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1035 * EM_SPARCV9). To support this, there many files in libld that are built
1036 * twice, once for ELFCLASS64 (_ELF64), and once for ELFCLASS32. In these
1037 * files, we sometimes want to supply one value for the ELFCLASS32 case
1038 * and another for ELFCLASS64. The LD_TARG_BYCLASS macro is used to do
1039 * this. It is called with both both alternatives, and yields the one
1040 * that applies to the current compilation environment.
1041 */
1042 #ifndef _ELF64
1043 #define LD_TARG_BYCLASS(_ec32, _ec64) (_ec64)
1044 #else
1045 #define LD_TARG_BYCLASS(_ec32, _ec64) (_ec32)
1046 #endif

1049 #ifdef __cplusplus
1050 }
1051 #endif

1053 #endif /* _LIBLD_DOT_H */
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*****
95992 Thu Feb 7 01:35:55 2019
new/usr/src/cmd/sgs/libld/common/syms.c
10346 ld(1) should not reduce symbol visibility of COMDAT symbols when producing
*****
_____unchanged_portion_omitted_____

952 /*
953  * Determine a potential capability symbol's visibility.
954  *
955  * The -z symbolcap option transforms an object capabilities relocatable object
956  * into a symbol capabilities relocatable object. Any global function symbols,
957  * or initialized global data symbols are candidates for transforming into local
958  * symbol capabilities definitions. However, if a user indicates that a symbol
959  * should be demoted to local using a mapfile, then there is no need to
960  * transform the associated global symbol.
961  *
962  * Normally, a symbol's visibility is determined after the symbol resolution
963  * process, after all symbol state has been gathered and resolved. However,
964  * for -z symbolcap, this determination is too late. When a global symbol is
965  * read from an input file we need to determine it's visibility so as to decide
966  * whether to create a local or not.
967  *
968  * If a user has explicitly defined this symbol as having local scope within a
969  * mapfile, then a symbol of the same name already exists. However, explicit
970  * local definitions are uncommon, as most mapfiles define the global symbol
971  * requirements together with an auto-reduction directive '*'. If this state
972  * has been defined, then we must make sure that the new symbol isn't a type
973  * that can not be demoted to local.
974  */
975 static int
976 sym_cap_vis(const char *name, Word hash, Sym *sym, Of1_desc *of1)
977 {
978     Sym_desc      *sdp;
979     uchar_t       vis;
980     avl_index_t   where;
981     sd_flag_t     sdflags = 0;

983     /*
984     * Determine the visibility of the new symbol.
985     */
986     vis = ELF_ST_VISIBILITY(sym->st_other);
987     switch (vis) {
988     case STV_EXPORTED:
989         sdflags |= FLG_SY_EXPORT;
990         break;
991     case STV_SINGLETON:
992         sdflags |= FLG_SY_SINGLE;
993         break;
994     case STV_HIDDEN:
995         sdflags |= FLG_SY_HIDDEN;
996         break;
997 #endif /* ! codereview */
998     }

1000     /*
1001     * Determine whether a symbol definition already exists, and if so
1002     * obtain the visibility.
1003     */
1004     if ((sdp = ld_sym_find(name, hash, &where, of1)) != NULL)
1005         sdflags |= sdp->sd_flags;

1007     /*
1008     * Determine whether the symbol flags indicate this symbol should be
1009     * hidden.
1010     */

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1011     if ((of1->ofl_flags & (FLG_OF_AUTOLCL | FLG_OF_AUTOELM)) &&
1012         ((sdflags & MSK_SY_NOAUTO) == 0))
1013         sdflags |= FLG_SY_HIDDEN;

1015     return ((sdflags & FLG_SY_HIDDEN) == 0);
1016 }

1018 /*
1019  * This routine checks to see if a symbols visibility needs to be reduced to
1020  * either SYMBOLIC or LOCAL. This routine can be called from either
1021  * reloc_init() or sym_validate().
1022  */
1023 void
1024 ld_sym_adjust_vis(Sym_desc *sdp, Of1_desc *of1)
1025 {
1026     of1_flag_t     oflags = of1->ofl_flags;
1027     Sym            *sym = sdp->sd_sym;

1029     if ((sdp->sd_ref == REF_REL_NEED) &&
1030         (sdp->sd_sym->st_shndx != SHN_UNDEF)) {
1031         /*
1032          * If auto-reduction/elimination is enabled, reduce any
1033          * non-versioned, and non-local capabilities global symbols.
1034          * A symbol is a candidate for auto-reduction/elimination if:
1035          *
1036          * - the symbol wasn't explicitly defined within a mapfile
1037          *   (in which case all the necessary state has been applied
1038          *   to the symbol), or
1039          * - the symbol isn't one of the family of reserved
1040          *   special symbols (ie. _end, _etext, etc.), or
1041          * - the symbol isn't a SINGLETON, or
1042          * - the symbol wasn't explicitly defined within a version
1043          *   definition associated with an input relocatable object.
1044          *
1045          * Indicate that the symbol has been reduced as it may be
1046          * necessary to print these symbols later.
1047          */
1048         if ((oflags & (FLG_OF_AUTOLCL | FLG_OF_AUTOELM)) &&
1049             ((sdp->sd_flags & MSK_SY_NOAUTO) == 0)) {
1050             if ((sdp->sd_flags & FLG_SY_HIDDEN) == 0) {
1051                 sdp->sd_flags |=
1052                     (FLG_SY_REduced | FLG_SY_HIDDEN);
1053             }

1055             if (oflags & (FLG_OF_REDLSYM | FLG_OF_AUTOELM)) {
1056                 sdp->sd_flags |= FLG_SY_ELIM;
1057                 sym->st_other = STV_ELIMINATE |
1058                     (sym->st_other & ~MSK_SYM_VISIBILITY);
1059             } else if (ELF_ST_VISIBILITY(sym->st_other) !=
1060                       STV_INTERNAL)
1061                 sym->st_other = STV_HIDDEN |
1062                     (sym->st_other & ~MSK_SYM_VISIBILITY);
1063         }

1065         /*
1066          * If -Bsymbolic is in effect, and the symbol hasn't explicitly
1067          * been defined nodirect (via a mapfile), then bind the global
1068          * symbol symbolically and assign the STV_PROTECTED visibility
1069          * attribute.
1070          */
1071         if ((oflags & FLG_OF_SYMBOLIC) &&
1072             ((sdp->sd_flags & (FLG_SY_HIDDEN | FLG_SY_NDIR)) == 0)) {
1073             sdp->sd_flags |= FLG_SY_PROTECT;
1074             if (ELF_ST_VISIBILITY(sym->st_other) == STV_DEFAULT)
1075                 sym->st_other = STV_PROTECTED |
1076                     (sym->st_other & ~MSK_SYM_VISIBILITY);

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1077     }
1078 }
1080 /*
1081  * Indicate that this symbol has had it's visibility checked so that
1082  * we don't need to do this investigation again.
1083  */
1084 sdp->sd_flags |= FLG_SY_VISIBLE;
1085 }
1087 /*
1088  * Make sure a symbol definition is local to the object being built.
1089  */
1090 inline static int
1091 ensure_sym_local(Of1_desc *of1, Sym_desc *sdp, const char *str)
1092 {
1093     if (sdp->sd_sym->st_shndx == SHN_UNDEF) {
1094         if (str) {
1095             ld_eprintf(of1, ERR_FATAL, MSG_INTL(MSG_SYM_UNDEF),
1096                 str, demangle((char *)sdp->sd_name));
1097         }
1098         return (1);
1099     }
1100     if (sdp->sd_ref != REF_REL_NEED) {
1101         if (str) {
1102             ld_eprintf(of1, ERR_FATAL, MSG_INTL(MSG_SYM_EXTERN),
1103                 str, demangle((char *)sdp->sd_name),
1104                 sdp->sd_file->ifl_name);
1105         }
1106         return (1);
1107     }
1109     sdp->sd_flags |= FLG_SY_UPREQD;
1110     if (sdp->sd_isc) {
1111         sdp->sd_isc->is_flags |= FLG_IS_SECTREF;
1112         sdp->sd_isc->is_file->ifl_flags |= FLG_IF_FILEREF;
1113     }
1114     return (0);
1115 }
1117 /*
1118  * Make sure all the symbol definitions required for inittarray, finiarray, or
1119  * preinitarray's are local to the object being built.
1120  */
1121 static int
1122 ensure_array_local(Of1_desc *of1, APlist *apl, const char *str)
1123 {
1124     Aliste      idx;
1125     Sym_desc    *sdp;
1126     int         ret = 0;
1128     for (APLIST_TRAVERSE(apl, idx, sdp))
1129         ret += ensure_sym_local(of1, sdp, str);
1131     return (ret);
1132 }
1134 /*
1135  * After all symbol table input processing has been finished, and all relocation
1136  * counting has been carried out (ie. no more symbols will be read, generated,
1137  * or modified), validate and count the relevant entries:
1138  *
1139  * - check and print any undefined symbols remaining. Note that if a symbol
1140  *   has been defined by virtue of the inclusion of an implicit shared
1141  *   library, it is still classed as undefined.
1142  */

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1143  * - count the number of global needed symbols together with the size of
1144  *   their associated name strings (if scoping has been indicated these
1145  *   symbols may be reduced to locals).
1146  *
1147  * - establish the size and alignment requirements for the global .bss
1148  *   section (the alignment of this section is based on the first symbol
1149  *   that it will contain).
1150  */
1151 uintptr_t
1152 ld_sym_validate(Of1_desc *of1)
1153 {
1154     Sym_avlnode *sav;
1155     Sym_desc    *sdp;
1156     Sym         *sym;
1157     ofl_flag_t  oflags = of1->ofl_flags;
1158     ofl_flag_t  undef = 0, needed = 0, verdesc = 0;
1159     Xword       bssalign = 0, tlgalign = 0;
1160     Boolean     need_bss, need_tlbsbs;
1161     Xword       bsssize = 0, tlbssize = 0;
1162     #if defined(_ELF64)
1163     Xword       lbssalign = 0, lbsssize = 0;
1164     Boolean     need_lbss;
1165     #endif
1166     int         ret, allow_ldynsym;
1167     uchar_t     type;
1168     ofl_flag_t  undef_state = 0;
1170     DBG_CALL(DBG_basic_validate(of1->ofl_lml));
1172     /*
1173     * The need_XXX booleans are used to determine whether we need to
1174     * create each type of bss section. We used to create these sections
1175     * if the sum of the required sizes for each type were non-zero.
1176     * However, it is possible for a compiler to generate COMMON variables
1177     * of zero-length and this tricks that logic --- even zero-length
1178     * symbols need an output section.
1179     */
1180     need_bss = need_tlbsbs = FALSE;
1181     #if defined(_ELF64)
1182     need_lbss = FALSE;
1183     #endif
1185     /*
1186     * Determine how undefined symbols are handled:
1187     *
1188     * fatal:
1189     *   If this link-edit calls for no undefined symbols to remain
1190     *   (this is the default case when generating an executable but
1191     *   can be enforced for any object using -z defs), a fatal error
1192     *   condition will be indicated.
1193     *
1194     * warning:
1195     *   If we're creating a shared object, and either the -Bsymbolic
1196     *   flag is set, or the user has turned on the -z guidance feature,
1197     *   then a non-fatal warning is issued for each symbol.
1198     *
1199     * ignore:
1200     *   In all other cases, undefined symbols are quietly allowed.
1201     */
1202     if (oflags & FLG_OF_NOUNDEF) {
1203         undef = FLG_OF_FATAL;
1204     } else if (oflags & FLG_OF_SHAROBJ) {
1205         if ((oflags & FLG_OF_SYMBOLIC) ||
1206             OFL_GUIDANCE(of1, FLG_OFG_NO_DEFS))
1207             undef = FLG_OF_WARN;
1208     }

```

```

1210  /*
1211  * If the symbol is referenced from an implicitly included shared object
1212  * (ie. it's not on the NEEDED list) then the symbol is also classified
1213  * as undefined and a fatal error condition will be indicated.
1214  */
1215  if ((oflags & FLG_OF_NOUNDEF) || !(oflags & FLG_OF_SHAROBJ))
1216      needed = FLG_OF_FATAL;
1217  else if ((oflags & FLG_OF_SHAROBJ) &&
1218           OFL_GUIDANCE(ofl, FLG_OFG_NO_DEFS))
1219      needed = FLG_OF_WARN;

1221  /*
1222  * If the output image is being versioned, then all symbol definitions
1223  * must be associated with a version. Any symbol that isn't associated
1224  * with a version is classified as undefined, and a fatal error
1225  * condition is indicated.
1226  */
1227  if ((oflags & FLG_OF_VERDEF) && (ofl->ofl_vercnt > VER_NDX_GLOBAL))
1228      verdesc = FLG_OF_FATAL;

1230  allow_ldynsym = OFL_ALLOW_LDYNSYM(ofl);

1232  if (allow_ldynsym) {
1233      /*
1234       * Normally, we disallow symbols with 0 size from appearing
1235       * in a dyn[sym|tls]sort section. However, there are some
1236       * symbols that serve special purposes that we want to exempt
1237       * from this rule. Look them up, and set their
1238       * FLG_SY_DYNSORT flag.
1239       */
1240      static const char *special[] = {
1241          MSG_ORIG(MSG_SYM_INIT_U),      /* _init */
1242          MSG_ORIG(MSG_SYM_FINI_U),     /* _fini */
1243          MSG_ORIG(MSG_SYM_START),     /* _start */
1244          NULL
1245      };
1246      int i;

1248      for (i = 0; special[i] != NULL; i++) {
1249          if ((sdp = ld_sym_find(special[i],
1250                               SYM_NOHASH, NULL, ofl)) != NULL) &&
1251              (sdp->sd_sym->st_size == 0)) {
1252              if (ld_sym_copy(sdp) == S_ERROR)
1253                  return (S_ERROR);
1254              sdp->sd_flags |= FLG_SY_DYNSORT;
1255          }
1256      }
1257  }

1259  /*
1260  * Collect and validate the globals from the internal symbol table.
1261  */
1262  for (sav = avl_first(&ofl->ofl_symavl); sav;
1263       sav = AVL_NEXT(&ofl->ofl_symavl, sav)) {
1264      Is_desc      *isp;
1265      int          undeferr = 0;
1266      uchar_t      vis;

1268      sdp = sav->sav_sdp;

1270      /*
1271      * If undefined symbols are allowed, and we're not being
1272      * asked to supply guidance, ignore any symbols that are
1273      * not needed.
1274      */

```

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1275      if (!(oflags & FLG_OF_NOUNDEF) &&
1276          !OFL_GUIDANCE(ofl, FLG_OFG_NO_DEFS) &&
1277          (sdp->sd_ref == REF_DYN_SEEN))
1278          continue;

1280      /*
1281      * If the symbol originates from an external or parent mapfile
1282      * reference and hasn't been matched to a reference from a
1283      * relocatable object, ignore it.
1284      */
1285      if ((sdp->sd_flags & (FLG_SY_EXTERN | FLG_SY_PARENT)) &&
1286          ((sdp->sd_flags & FLG_SY_MAPUSED) == 0)) {
1287          sdp->sd_flags |= FLG_SY_INVALID;
1288          continue;
1289      }

1291      sym = sdp->sd_sym;
1292      type = ELF_ST_TYPE(sym->st_info);

1294      /*
1295      * Sanity check TLS.
1296      */
1297      if ((type == STT_TLS) && (sym->st_size != 0) &&
1298          (sym->st_shndx != SHN_UNDEF) &&
1299          (sym->st_shndx != SHN_COMMON)) {
1300          Is_desc      *isp = sdp->sd_isc;
1301          Ifl_desc      *ifl = sdp->sd_file;

1303          if ((isp == NULL) || (isp->is_shdr == NULL) ||
1304              ((isp->is_shdr->sh_flags & SHF_TLS) == 0)) {
1305              ld_eprintf(ofl, ERR_FATAL,
1306                       MSG_INTL(MSG_SYM_TLS),
1307                       demangle(sdp->sd_name), ifl->ifl_name);
1308              continue;
1309          }
1310      }

1312      if ((sdp->sd_flags & FLG_SY_VISIBLE) == 0)
1313          ld_sym_adjust_vis(sdp, ofl);

1315      if ((sdp->sd_flags & FLG_SY_REDUCE) &&
1316          (oflags & FLG_OF_PROCRED)) {
1317          DBG_CALL(DBG_syms_reduce(ofl, DBG_SYM_REDUCE_GLOBAL,
1318                                  sdp, 0, 0));
1319      }

1321      /*
1322      * Record any STV_SINGLETON existence.
1323      */
1324      if ((vis = ELF_ST_VISIBILITY(sym->st_other)) == STV_SINGLETON)
1325          ofl->ofl_dtflags_1 |= DF_1_SINGLETON;

1327      /*
1328      * If building a shared object or executable, and this is a
1329      * non-weak UNDEF symbol with reduced visibility (STV_*), then
1330      * give a fatal error.
1331      */
1332      if ((oflags & FLG_OF_RELOBJ) == 0) &&
1333          (sym->st_shndx == SHN_UNDEF) &&
1334          (ELF_ST_BIND(sym->st_info) != STB_WEAK)) {
1335          if (vis && (vis != STV_SINGLETON)) {
1336              sym_undef_entry(ofl, sdp, BNDLOCAL,
1337                             FLG_OF_FATAL, &undef_state);
1338              continue;
1339          }
1340      }

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```

1342      /*
1343      * If this symbol is defined in a non-allocatable section,
1344      * reduce it to local symbol.
1345      */
1346      if (((isp = sdp->sd_isc) != 0) && isp->is_shdr &&
1347          ((isp->is_shdr->sh_flags & SHF_ALLOC) == 0)) {
1348          sdp->sd_flags |= (FLG_SY_REDUCE | FLG_SY_HIDDEN);
1349      }
1351      /*
1352      * If this symbol originated as a SHN_SUNW_IGNORE, it will have
1353      * been processed as an SHN_UNDEF. Return the symbol to its
1354      * original index for validation, and propagation to the output
1355      * file.
1356      */
1357      if (sdp->sd_flags & FLG_SY_IGNORE)
1358          sdp->sd_shndx = SHN_SUNW_IGNORE;
1360      if (undef) {
1361          /*
1362          * If a non-weak reference remains undefined, or if a
1363          * mapfile reference is not bound to the relocatable
1364          * objects that make up the object being built, we have
1365          * a fatal error.
1366          *
1367          * The exceptions are symbols which are defined to be
1368          * found in the parent (FLG_SY_PARENT), which is really
1369          * only meaningful for direct binding, or are defined
1370          * external (FLG_SY_EXTERN) so as to suppress -zdefs
1371          * errors.
1372          *
1373          * Register symbols are always allowed to be UNDEF.
1374          *
1375          * Note that we don't include references created via -u
1376          * in the same shared object binding test. This is for
1377          * backward compatibility, in that a number of archive
1378          * makefile rules used -u to cause archive extraction.
1379          * These same rules have been cut and pasted to apply
1380          * to shared objects, and thus although the -u reference
1381          * is redundant, flagging it as fatal could cause some
1382          * build to fail. Also we have documented the use of
1383          * -u as a mechanism to cause binding to weak version
1384          * definitions, thus giving users an error condition
1385          * would be incorrect.
1386          */
1387          if (!(sdp->sd_flags & FLG_SY_REGSYM) &&
1388              ((sym->st_shndx == SHN_UNDEF) &&
1389               ((ELF_ST_BIND(sym->st_info) != STB_WEAK) &&
1390                ((sdp->sd_flags &
1391                 (FLG_SY_PARENT | FLG_SY_EXTERN)) == 0)) ||
1392               ((sdp->sd_flags &
1393                (FLG_SY_MAPREF | FLG_SY_MAPUSED | FLG_SY_HIDDEN |
1394                 FLG_SY_PROTECT)) == FLG_SY_MAPREF))) {
1395              sym_undef_entry(ofl, sdp, UNDEF, undef,
1396                            &undef_state);
1397              undeferr = 1;
1398          }
1400      } else {
1401          /*
1402          * For building things like shared objects (or anything
1403          * -zndefs), undefined symbols are allowed.
1404          *
1405          * If a mapfile reference remains undefined the user
1406          * would probably like a warning at least (they've

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1407      * usually mis-spelt the reference). Refer to the above
1408      * comments for discussion on -u references, which
1409      * are not tested for in the same manner.
1410      */
1411      if ((sdp->sd_flags &
1412          (FLG_SY_MAPREF | FLG_SY_MAPUSED)) ==
1413          FLG_SY_MAPREF) {
1414          sym_undef_entry(ofl, sdp, UNDEF, FLG_OF_WARN,
1415                        &undef_state);
1416          undeferr = 1;
1417      }
1418  }
1420      /*
1421      * If this symbol comes from a dependency mark the dependency
1422      * as required (-z ignore can result in unused dependencies
1423      * being dropped). If we need to record dependency versioning
1424      * information indicate what version of the needed shared object
1425      * this symbol is part of. Flag the symbol as undefined if it
1426      * has not been made available to us.
1427      */
1428      if ((sdp->sd_ref == REF_DYN_NEED) &&
1429          (!(sdp->sd_flags & FLG_SY_REFRSD))) {
1430          sdp->sd_file->ifl_flags |= FLG_IF_DEPREQD;
1432          /*
1433          * Capture that we've bound to a symbol that doesn't
1434          * allow being directly bound to.
1435          */
1436          if (sdp->sd_flags & FLG_SY_NDIR)
1437              ofl->ofl_flags1 |= FLG_OF1_NGLBDIR;
1439          if (sdp->sd_file->ifl_vercnt) {
1440              int vndx;
1441              Ver_index *vip;
1443              vndx = sdp->sd_aux->sa_dverndx;
1444              vip = &sdp->sd_file->ifl_verndx[vndx];
1445              if (vip->vi_flags & FLG_VER_AVAIL) {
1446                  vip->vi_flags |= FLG_VER_REFERER;
1447              } else {
1448                  sym_undef_entry(ofl, sdp, NOTAVAIL,
1449                                FLG_OF_FATAL, &undef_state);
1450                  continue;
1451              }
1452          }
1453      }
1455      /*
1456      * Test that we do not bind to symbol supplied from an implicit
1457      * shared object. If a binding is from a weak reference it can
1458      * be ignored.
1459      */
1460      if (needed && !undeferr && (sdp->sd_flags & FLG_SY_GLOBREF) &&
1461          (sdp->sd_ref == REF_DYN_NEED) &&
1462          (sdp->sd_flags & FLG_SY_NOTAVAIL)) {
1463          sym_undef_entry(ofl, sdp, IMPLICIT, needed,
1464                        &undef_state);
1465          if (needed == FLG_OF_FATAL)
1466              continue;
1467      }
1469      /*
1470      * Test that a symbol isn't going to be reduced to local scope
1471      * which actually wants to bind to a shared object - if so it's
1472      * a fatal error.

```



```

1473 */
1474 if ((sdp->sd_ref == REF_DYN_NEED) &&
1475     (sdp->sd_flags & (FLG_SY_HIDDEN | FLG_SY_PROTECT))) {
1476     sym_undef_entry(ofl, sdp, BNDLOCAL, FLG_OF_FATAL,
1477                   &undef_state);
1478     continue;
1479 }
1481 /*
1482 * If the output image is to be versioned then all symbol
1483 * definitions must be associated with a version. Remove any
1484 * versioning that might be left associated with an undefined
1485 * symbol.
1486 */
1487 if (verdesc && (sdp->sd_ref == REF_REL_NEED)) {
1488     if (sym->st_shndx == SHN_UNDEF) {
1489         if (sdp->sd_aux && sdp->sd_aux->sa_overndx)
1490             sdp->sd_aux->sa_overndx = 0;
1491     } else {
1492         if (!SYM_IS_HIDDEN(sdp) && sdp->sd_aux &&
1493             (sdp->sd_aux->sa_overndx == 0)) {
1494             sym_undef_entry(ofl, sdp, NOVERSION,
1495                           verdesc, &undef_state);
1496             continue;
1497         }
1498     }
1499 }
1501 /*
1502 * If we don't need the symbol there's no need to process it
1503 * any further.
1504 */
1505 if (sdp->sd_ref == REF_DYN_SEEN)
1506     continue;
1508 /*
1509 * Calculate the size and alignment requirements for the global
1510 * .bss and .tls sections. If we're building a relocatable
1511 * object only account for scoped COMMON symbols (these will
1512 * be converted to .bss references).
1513 *
1514 * When -z nopartial is in effect, partially initialized
1515 * symbols are directed to the special .data section
1516 * created for that purpose (ofl->ofl_ishparexpn).
1517 * Otherwise, partially initialized symbols go to .bss.
1518 *
1519 * Also refer to make_mvsections() in sunwmove.c
1520 */
1521 if ((sym->st_shndx == SHN_COMMON) &&
1522     (((oflags & FLG_OF_RELOBJ) == 0) ||
1523      ld_sym_reducible(ofl, sdp))) {
1524     994 (SYM_IS_HIDDEN(sdp) && (oflags & FLG_OF_PROCCRED)) {
1525         if ((sdp->sd_move == NULL) ||
1526             ((sdp->sd_flags & FLG_SY_PAREXPN) == 0)) {
1527             if (type != STT_TLS) {
1528                 need_bss = TRUE;
1529                 bsssize = (Xword)S_ROUND(bsssize,
1530                                         sym->st_value) + sym->st_size;
1531                 if (sym->st_value > bssalign)
1532                     bssalign = sym->st_value;
1533             } else {
1534                 need_tlsbss = TRUE;
1535                 tllsize = (Xword)S_ROUND(tllsize,
1536                                         sym->st_value) + sym->st_size;
1537                 if (sym->st_value > tllalign)
1538                     tllalign = sym->st_value;

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1538     }
1539 }
1540 }
1542 #if defined(_ELF64)
1543 /*
1544 * Calculate the size and alignment requirement for the global
1545 * .lbss. TLS or partially initialized symbols do not need to be
1546 * considered yet.
1547 */
1548 if ((ld_targ.t_m_m_mach == EM_AMD64) &&
1549     (sym->st_shndx == SHN_X86_64_LCOMMON)) {
1550     need_lbss = TRUE;
1551     lbsssize = (Xword)S_ROUND(lbsssize, sym->st_value) +
1552               sym->st_size;
1553     if (sym->st_value > lbssalign)
1554         lbssalign = sym->st_value;
1555 }
1556 #endif
1557 /*
1558 * If a symbol was referenced via the command line
1559 * (ld -u <>, ...), then this counts as a reference against the
1560 * symbol. Mark any section that symbol is defined in.
1561 */
1562 if (((isp = sdp->sd_isc) != 0) &&
1563     (sdp->sd_flags & FLG_SY_CMDREF)) {
1564     isp->is_flags |= FLG_IS_SECTREF;
1565     isp->is_file->ifl_flags |= FLG_IF_FILEREFF;
1566 }
1568 /*
1569 * Update the symbol count and the associated name string size.
1570 * Note, a capabilities symbol must remain as visible as a
1571 * global symbol. However, the runtime linker recognizes the
1572 * hidden requirement and ensures the symbol isn't made globally
1573 * available at runtime.
1574 */
1575 if (ld_sym_reducible(ofl, sdp)) {
1576     if (SYM_IS_HIDDEN(sdp) && (oflags & FLG_OF_PROCCRED)) {
1577         /*
1578          * If any reductions are being processed, keep a count
1579          * of eliminated symbols, and if the symbol is being
1580          * reduced to local, count it's size for the .symtab.
1581          */
1582         if (sdp->sd_flags & FLG_SY_ELIM) {
1583             ofl->ofl_elimcnt++;
1584         } else {
1585             ofl->ofl_scopecnt++;
1586             if (((sdp->sd_flags & FLG_SY_REGSYM) == 0) ||
1587                 sym->st_name && (st_insert(ofl->ofl_strtab,
1588                                             sdp->sd_name) == -1))
1589                 return (S_ERROR);
1590             if (allow_ldynsym && sym->st_name &&
1591                 ldynsym_syntype[type]) {
1592                 ofl->ofl_dynscopecnt++;
1593                 if (st_insert(ofl->ofl_dynstrtab,
1594                             sdp->sd_name) == -1)
1595                     return (S_ERROR);
1596                 /* Include it in sort section? */
1597                 DYN_SORT_COUNT(sdp, sym, type, ++);
1598             }
1599         }
1600     } else {
1601         ofl->ofl_globcnt++;
1602     }
1603 }

```

```

1603     * Check to see if this global variable should go into
1604     * a sort section. Sort sections require a
1605     * .SUNW_ldynsym section, so, don't check unless a
1606     * .SUNW_ldynsym is allowed.
1607     */
1608     if (allow_ldynsym)
1609         DYN SORT_COUNT(sdp, sym, type, ++);
1611     /*
1612     * If global direct bindings are in effect, or this
1613     * symbol has bound to a dependency which was specified
1614     * as requiring direct bindings, and it hasn't
1615     * explicitly been defined as a non-direct binding
1616     * symbol, mark it.
1617     */
1618     if (((ofl->o fl_dtflags_1 & DF_1_DIRECT) || (isp &&
1619         (isp->is_file->ifl_flags & FLG_IF_DIRECT))) &&
1620         ((sdp->sd_flags & FLG_SY_NDIR) == 0))
1621         sdp->sd_flags |= FLG_SY_DIR;
1623     /*
1624     * Insert the symbol name.
1625     */
1626     if (((sdp->sd_flags & FLG_SY_REGSYM) == 0) ||
1627         sym->st_name) {
1628         if (st_insert(ofl->o fl_strtab,
1629             sdp->sd_name) == -1)
1630             return (S_ERROR);
1632         if (!(ofl->o fl_flags & FLG_OF_RELOBJ) &&
1633             (st_insert(ofl->o fl_dynstrtab,
1634                 sdp->sd_name) == -1))
1635             return (S_ERROR);
1636     }
1638     /*
1639     * If this section offers a global symbol - record that
1640     * fact.
1641     */
1642     if (isp) {
1643         isp->is_flags |= FLG_IS_SECTREF;
1644         isp->is_file->ifl_flags |= FLG_IF_FILEREF;
1645     }
1646 }
1647
1649 /*
1650 * Guidance: Use -z defs|nodefs when building shared objects.
1651 *
1652 * Our caller issues this, unless we mask it out here. So we mask it
1653 * out unless we've issued at least one warnings or fatal error.
1654 */
1655 if (!(oflags & FLG_OF_SHAROBJ) && OFL_GUIDANCE(ofl, FLG_OFG_NO_DEFS) &&
1656     (undef_state & (FLG_OF_FATAL | FLG_OF_WARN)))
1657     ofl->o fl_guideflags |= FLG_OFG_NO_DEFS;
1659 /*
1660 * If we've encountered a fatal error during symbol validation then
1661 * return now.
1662 */
1663 if (ofl->o fl_flags & FLG_OF_FATAL)
1664     return (1);
1666 /*
1667 * Now that symbol resolution is completed, scan any register symbols.
1668 * From now on, we're only interested in those that contribute to the

```

```

1669     * output file.
1670     */
1671     if (ofl->o fl_reg syms) {
1672         int ndx;
1674         for (ndx = 0; ndx < ofl->o fl_reg symsno; ndx++) {
1675             if ((sdp = ofl->o fl_reg syms[ndx]) == NULL)
1676                 continue;
1677             if (sdp->sd_ref != REF_REL_NEED) {
1678                 ofl->o fl_reg syms[ndx] = NULL;
1679                 continue;
1680             }
1682             ofl->o fl_reg symcnt++;
1683             if (sdp->sd_sym->st_name == 0)
1684                 sdp->sd_name = MSG_ORIG(MSG_STR_EMPTY);
1686             if (SYM_IS_HIDDEN(sdp) ||
1687                 (ELF_ST_BIND(sdp->sd_sym->st_info) == STB_LOCAL))
1688                 ofl->o fl_reg symcnt++;
1689         }
1690     }
1692     /*
1693     * Generate the .bss section now that we know its size and alignment.
1694     */
1695     if (need_bss) {
1696         if (ld_make_bss(ofl, bsssize, bssalign,
1697             ld_targ.t_id.id_bss) == S_ERROR)
1698             return (S_ERROR);
1699     }
1700     if (need_tlsbss) {
1701         if (ld_make_bss(ofl, tlbsssize, tlbssalign,
1702             ld_targ.t_id.id_tlsbss) == S_ERROR)
1703             return (S_ERROR);
1704     }
1705     #if defined(_ELF64)
1706     if ((ld_targ.t_m.m_mach == EM_AMD64) &&
1707         need_lbss && !(oflags & FLG_OF_RELOBJ)) {
1708         if (ld_make_bss(ofl, lbsssize, lbssalign,
1709             ld_targ.t_id.id_lbss) == S_ERROR)
1710             return (S_ERROR);
1711     }
1712     #endif
1713     /*
1714     * Determine what entry point symbol we need, and if found save its
1715     * symbol descriptor so that we can update the ELF header entry with the
1716     * symbol's value later (see update_oehdr). Make sure the symbol is
1717     * tagged to ensure its update in case -s is in effect. Use any -e
1718     * option first, or the default entry points '_start' and 'main'.
1719     */
1720     ret = 0;
1721     if (ofl->o fl_entry) {
1722         if ((sdp = ld_sym_find(ofl->o fl_entry, SYM_NOHASH,
1723             NULL, ofl)) == NULL) {
1724             ld_eprintf(ofl, ERR_FATAL, MSG_INTL(MSG_ARG_NOENTRY),
1725                 ofl->o fl_entry);
1726             ret++;
1727         } else if (ensure_sym_local(ofl, sdp,
1728             MSG_INTL(MSG_SYM_ENTRY)) != 0) {
1729             ret++;
1730         } else {
1731             ofl->o fl_entry = (void *)sdp;
1732         }
1733     } else if (((sdp = ld_sym_find(MSG_ORIG(MSG_SYM_START),
1734         SYM_NOHASH, NULL, ofl)) != NULL) && (ensure_sym_local(ofl,

```

```

1735     sdp, 0) == 0)) {
1736         ofl->ofl_entry = (void *)sdp;

1738     } else if (((sdp = ld_sym_find(MSG_ORIG(MSG_SYM_MAIN),
1739     SYM_NOHASH, NULL, ofl)) != NULL) && (ensure_sym_local(ofl,
1740     sdp, 0) == 0)) {
1741         ofl->ofl_entry = (void *)sdp;
1742     }

1744     /*
1745     * If ld -zdtype=<sym> was given, then validate that the symbol is
1746     * defined within the current object being built.
1747     */
1748     if ((sdp = ofl->ofl_dtracesym) != 0)
1749         ret += ensure_sym_local(ofl, sdp, MSG_ORIG(MSG_STR_DTRACE));

1751     /*
1752     * If any inittarray, finiarray or preinitarray functions have been
1753     * requested, make sure they are defined within the current object
1754     * being built.
1755     */
1756     if (ofl->ofl_inittarray) {
1757         ret += ensure_array_local(ofl, ofl->ofl_inittarray,
1758         MSG_ORIG(MSG_SYM_INITTARRAY));
1759     }
1760     if (ofl->ofl_finiarray) {
1761         ret += ensure_array_local(ofl, ofl->ofl_finiarray,
1762         MSG_ORIG(MSG_SYM_FINIARRAY));
1763     }
1764     if (ofl->ofl_preiarray) {
1765         ret += ensure_array_local(ofl, ofl->ofl_preiarray,
1766         MSG_ORIG(MSG_SYM_PREINITTARRAY));
1767     }

1769     if (ret)
1770         return (S_ERROR);

1772     /*
1773     * If we're required to record any needed dependencies versioning
1774     * information calculate it now that all symbols have been validated.
1775     */
1776     if ((oflflags & (FLG_OF_VERNEED | FLG_OF_NOVERSEC)) == FLG_OF_VERNEED)
1777         return (ld_vers_check_need(ofl));
1778     else
1779         return (1);
1780 }

```

unchanged portion omitted

```

3098 /*
3099 * STT_SECTION symbols have their st_name field set to NULL, and consequently
3100 * have no name. Generate a name suitable for diagnostic use for such a symbol
3101 * and store it in the input section descriptor. The resulting name will be
3102 * of the form:
3103 *
3104 *     "XXX (section)"
3105 *
3106 * where XXX is the name of the section.
3107 *
3108 * entry:
3109 *     isc - Input section associated with the symbol.
3110 *     fmt - NULL, or format string to use.
3111 *
3112 * exit:
3113 *     Sets isp->is_sym_name to the allocated string. Returns the
3114 *     string pointer, or NULL on allocation failure.
3115 */

```

```

3116 const char *
3117 ld_stt_section_sym_name(Is_desc *isp)
3118 {
3119     const char    *fmt;
3120     char          *str;
3121     size_t        len;

3123     if ((isp == NULL) || (isp->is_name == NULL))
3124         return (NULL);

3126     if (isp->is_sym_name == NULL) {
3127         fmt = (isp->is_flags & FLG_IS_GNSTRMRG) ?
3128             MSG_INTL(MSG_STR_SECTION_MSTR) : MSG_INTL(MSG_STR_SECTION);

3130         len = strlen(fmt) + strlen(isp->is_name) + 1;

3132         if ((str = libld_malloc(len)) == NULL)
3133             return (NULL);
3134         (void) snprintf(str, len, fmt, isp->is_name);
3135         isp->is_sym_name = str;
3136     }

3138     return (isp->is_sym_name);
3139 }

3141 /*
3142 * If we're producing a relocatable object and the symbol is eligible for
3143 * COMDAT section, it shouldn't be reduced in scope as that will break the
3144 * COMDAT matching when the output object is later consumed. Leave it alone,
3145 * and any reduction (and COMDAT) processing will occur then.
3146 *
3147 * Otherwise, any hidden symbol is reduced when reductions are being processed.
3148 */
3149 Boolean
3150 ld_sym_reducible(Of1_desc *ofl, Sym_desc *sdp)
3151 {
3152     Is_desc *isc = sdp->sd_isc;

3154     if (((ofl->ofl_flags & FLG_OF_RELOBJ) != 0) &&
3155         (isc != NULL) &&
3156         ((isc->is_flags & FLG_IS_COMDAT) != 0)) {
3157         return (FALSE);
3158     } else {
3159         return (SYM_IS_HIDDEN(sdp) &&
3160             (ofl->ofl_flags & FLG_OF_PROCCRED));
3161     }
3162 #endif /* ! codereview */
3163 }

```

```

*****
118288 Thu Feb  7 01:35:56 2019
new/usr/src/cmd/sgs/libld/common/update.c
10346 ld(1) should not reduce symbol visibility of COMDAT symbols when producing
*****
_____unchanged_portion_omitted_____

132 /*
133  * Build and update any output symbol tables. Here we work on all the symbol
134  * tables at once to reduce the duplication of symbol and string manipulation.
135  * Symbols and their associated strings are copied from the read-only input
136  * file images to the output image and their values and index's updated in the
137  * output image.
138  */
139 static Addr
140 update_osym(Of1_desc *of1)
141 {
142     /*
143      * There are several places in this function where we wish
144      * to insert a symbol index to the combined .SUNW_ldynsym/.dynsym
145      * symbol table into one of the two sort sections (.SUNW_dynsymSORT
146      * or .SUNW_dyntlssort), if that symbol has the right attributes.
147      * This macro is used to generate the necessary code from a single
148      * specification.
149      *
150      * entry:
151      *   _sdp, _sym, _type - As per DYN_SORT_COUNT. See libld.h
152      *   _sym_ndx - Index that _sym will have in the combined
153      *   .SUNW_ldynsym/.dynsym symbol table.
154      */
155 #define ADD_TO_DYNSORT(_sdp, _sym, _type, _sym_ndx) \
156     { \
157         Word *_dynsort_arr, *_dynsort_ndx; \
158         \
159         if (dynsymSORT_syntype[_type]) { \
160             _dynsort_arr = dynsymSORT; \
161             _dynsort_ndx = &dynsymSORT_ndx; \
162         } else if (_type == STT_TLS) { \
163             _dynsort_arr = dyntlssort; \
164             _dynsort_ndx = &dyntlssort_ndx; \
165         } else { \
166             _dynsort_arr = NULL; \
167         } \
168         if ((*_dynsort_arr != NULL) && DYN_SORT_TEST_ATTR(_sdp, _sym)) \
169             *_dynsort_arr[(*_dynsort_ndx)++] = _sym_ndx; \
170     }

172     Sym_desc      *sdp;
173     Sym_avlnode   *sav;
174     Sg_desc       *sgp, *tsgp = NULL, *dsgp = NULL, *esgp = NULL;
175     Os_desc       *osp, *iosp = NULL, *fosp = NULL;
176     Is_desc       *isc;
177     Ifl_desc      *ifl;
178     Word          bssndx, etext_ndx, edata_ndx = 0, end_ndx, start_ndx;
179     Word          end_abs = 0, etext_abs = 0, edata_abs;
180     Word          tlbssndx = 0, parexpndx;
181 #if defined(_ELF64)
182     Word          lbssndx = 0;
183     Addr          lbssaddr = 0;
184 #endif
185     Addr          bssaddr, etext = 0, edata = 0, end = 0, start = 0;
186     Addr          tlbssaddr = 0;
187     Addr          parexpbase, parexpaddr;
188     int           start_set = 0;
189     Sym           _sym = {0}, *sym, *symtab = NULL;
190     Sym           *dynsym = NULL, *ldynsym = NULL;

```

```

191     Word          symtab_ndx = 0;          /* index into .symtab */
192     Word          symtab_gbl_bndx;        /* .symtab ndx 1st global */
193     Word          ldynsym_ndx = 0;        /* index into .SUNW_ldynsym */
194     Word          dynsym_ndx = 0;         /* index into .dynsym */
195     Word          scopesym_ndx = 0;       /* index into scoped symbols */
196     Word          scopesym_bndx = 0;      /* .symtab ndx 1st scoped sym */
197     Word          ldynscopesym_ndx = 0;    /* index to ldynsym scoped */
198     /* symbols */
199     Word          *dynsymSORT = NULL;     /* SUNW_dynsymSORT index */
200     /* vector */
201     Word          *dyntlssort = NULL;     /* SUNW_dyntlssort index */
202     /* vector */
203     Word          dynsymSORT_ndx;         /* index dynsymSORT array */
204     Word          dyntlssort_ndx;         /* index dyntlssort array */
205     Word          *symndx;                /* symbol index (for */
206     /* relocation use) */
207     Word          *symshndx = NULL;       /* .symtab_shndx table */
208     Word          *dynshndx = NULL;       /* .dynsym_shndx table */
209     Word          *ldynshndx = NULL;      /* .SUNW_ldynsym_shndx table */
210     Word          ldynsym_cnt = NULL;     /* number of items in */
211     /* .SUNW_ldynsym */
212     Str_tbl      *shstrtab;
213     Str_tbl      *strtab;
214     Str_tbl      *dynstr;
215     Word          *hashtab;                /* hash table pointer */
216     Word          *hashbkt;                /* hash table bucket pointer */
217     Word          *hashchain;              /* hash table chain pointer */
218     Wk_desc      *wkp;
219     Alist         *weak = NULL;
220     ofl_flag_t   flags = of1->ofl_flags;
221     Versym       *versym;
222     Gottable     *gottable;                /* used for display got debugging */
223     /* information */
224     Syminfo      *syminfo;
225     Sym_s_list   *sorted_syms;            /* table to hold sorted symbols */
226     Word          ssnndx;                  /* global index into sorted_syms */
227     Word          scndx;                    /* scoped index into sorted_syms */
228     size_t       stoff;                    /* string offset */
229     Aliste       idxl;

231     /*
232      * Initialize pointers to the symbol table entries and the symbol
233      * table strings. Skip the first symbol entry and the first string
234      * table byte. Note that if we are not generating any output symbol
235      * tables we must still generate and update internal copies so
236      * that the relocation phase has the correct information.
237      */
238     if (!(flags & FLG_OF_STRIP) || (flags & FLG_OF_RELOBJ) ||
239         ((flags & FLG_OF_STATIC) && of1->ofl_osversym)) {
240         symtab = (Sym *)of1->ofl_ossymtab->os_outdata->d_buf;
241         symtab[symtab_ndx++] = _sym;
242         if (of1->ofl_ossymshndx)
243             symshndx =
244                 (Word *)of1->ofl_ossymshndx->os_outdata->d_buf;
245     }
246     if (OFL_ALLOW_DYNSYM(of1)) {
247         dynsym = (Sym *)of1->ofl_osdynsym->os_outdata->d_buf;
248         dynsym[dynsym_ndx++] = _sym;
249         /*
250          * If we are also constructing a .SUNW_ldynsym section
251          * to contain local function symbols, then set it up too.
252          */
253         if (of1->ofl_osldynsym) {
254             ldynsym = (Sym *)of1->ofl_osldynsym->os_outdata->d_buf;
255             ldynsym[ldynsym_ndx++] = _sym;
256             ldynsym_cnt = 1 + of1->ofl_dynlocscnt +

```

```

257         ofl->ofl_dynscopecnt;
258
259     /*
260     * If there is a SUNW_ldynsym, then there may also
261     * be a .SUNW_dynsymsort and/or .SUNW_dyntlssort
262     * sections, used to collect indices of function
263     * and data symbols sorted by address order.
264     */
265     if (ofl->ofl_osdynsymsort) { /* .SUNW_dynsymsort */
266         dynsymsort = (Word *)
267             ofl->ofl_osdynsymsort->os_outdata->d_buf;
268         dynsymsort_ndx = 0;
269     }
270     if (ofl->ofl_osdyntlssort) { /* .SUNW_dyntlssort */
271         dyntlssort = (Word *)
272             ofl->ofl_osdyntlssort->os_outdata->d_buf;
273         dyntlssort_ndx = 0;
274     }
275 }
276
277 /*
278 * Initialize the hash table.
279 */
280 hashtable = (Word *) (ofl->ofl_oshash->os_outdata->d_buf);
281 hashbkt = &hashtable[2];
282 hashchain = &hashtable[2 + ofl->ofl_hashbkts];
283 hashtable[0] = ofl->ofl_hashbkts;
284 hashtable[1] = DYNASYM_ALL_CNT(ofl);
285 if (ofl->ofl_osdynshndx)
286     dynshndx =
287         (Word *) ofl->ofl_osdynshndx->os_outdata->d_buf;
288 if (ofl->ofl_osldynshndx)
289     ldynshndx =
290         (Word *) ofl->ofl_osldynshndx->os_outdata->d_buf;
291 }
292
293 /*
294 * symndx is the symbol index to be used for relocation processing. It
295 * points to the relevant symtab's (.dynsym or .symtab) symbol ndx.
296 */
297 if (dynsym)
298     symndx = &dynsym_ndx;
299 else
300     symndx = &symtab_ndx;
301
302 /*
303 * If we have version definitions initialize the version symbol index
304 * table. There is one entry for each symbol which contains the symbols
305 * version index.
306 */
307 if (!(flags & FLG_OF_NOVERSEC) &&
308     (flags & (FLG_OF_VERNEED | FLG_OF_VERDEF))) {
309     versym = (Versym *) ofl->ofl_osversym->os_outdata->d_buf;
310     versym[0] = NULL;
311 } else
312     versym = NULL;
313
314 /*
315 * If syminfo section exists be prepared to fill it in.
316 */
317 if (ofl->ofl_ossyminfo) {
318     syminfo = ofl->ofl_ossyminfo->os_outdata->d_buf;
319     syminfo[0].si_flags = SYMINFO_CURRENT;
320 } else
321     syminfo = NULL;

```

```

323     /*
324     * Setup our string tables.
325     */
326     shstrtab = ofl->ofl_shdrstrtab;
327     strtab = ofl->ofl_strtab;
328     dynstr = ofl->ofl_dynstrtab;
329
330     DBG_CALL(DBG_syms_sec_title(ofl->ofl_lml));
331
332     /*
333     * Put output file name to the first .symtab and .SUNW_ldynsym symbol.
334     */
335     if (symtab) {
336         (void) st_setstring(strtab, ofl->ofl_name, &stoff);
337         sym = &symtab[symtab_ndx++];
338         /* LINTED */
339         sym->st_name = stoff;
340         sym->st_value = 0;
341         sym->st_size = 0;
342         sym->st_info = ELF_ST_INFO(STB_LOCAL, STT_FILE);
343         sym->st_other = 0;
344         sym->st_shndx = SHN_ABS;
345
346         if (versym && !dynsym)
347             versym[1] = 0;
348     }
349     if (ldynsym) {
350         (void) st_setstring(dynstr, ofl->ofl_name, &stoff);
351         sym = &ldynsym[ldynsym_ndx];
352         /* LINTED */
353         sym->st_name = stoff;
354         sym->st_value = 0;
355         sym->st_size = 0;
356         sym->st_info = ELF_ST_INFO(STB_LOCAL, STT_FILE);
357         sym->st_other = 0;
358         sym->st_shndx = SHN_ABS;
359
360         /* Scoped symbols get filled in global loop below */
361         ldynscopesym_ndx = ldynsym_ndx + 1;
362         ldynsym_ndx += ofl->ofl_dynscopecnt;
363     }
364
365     /*
366     * If we are to display GOT summary information, then allocate
367     * the buffer to 'cache' the GOT symbols into now.
368     */
369     if (DBG_ENABLED) {
370         if ((ofl->ofl_gottable = gottable =
371             libld_malloc(ofl->ofl_gotcnt, sizeof (Gottable))) == NULL)
372             return ((Addr)S_ERROR);
373     }
374
375     /*
376     * Traverse the program headers. Determine the last executable segment
377     * and the last data segment so that we can update etext and edata. If
378     * we have empty segments (reservations) record them for setting _end.
379     */
380     for (APLIST_TRAVERSE(ofl->ofl_segs, idx1, sgp)) {
381         Phdr *phd = &(sgp->sg_phdr);
382         Os_desc *osp;
383         Aliste idx2;
384
385         if (phd->p_type == PT_LOAD) {
386             if (sgp->sg_osdescs != NULL) {
387                 Word _flags = phd->p_flags & (PF_W | PF_R);

```

```

389         if (_flags == PF_R)
390             tsgp = sgp;
391         else if (_flags == (PF_W | PF_R))
392             dsgp = sgp;
393     } else if (sgp->sg_flags & FLG_SG_EMPTY)
394         esgp = sgp;
395 }
396
397 /*
398  * Generate a section symbol for each output section.
399  */
400 for (APLIST_TRAVERSE(sgp->sg_osdescs, idx2, osp)) {
401     Word    sectndx;
402
403     sym = &_sym;
404     sym->st_value = osp->os_shdr->sh_addr;
405     sym->st_info = ELF_ST_INFO(STB_LOCAL, STT_SECTION);
406     /* LINTED */
407     sectndx = elf_ndxscn(osp->os_scn);
408
409     if (symtab) {
410         if (sectndx >= SHN_LORESERVE) {
411             symshndx[symtab_ndx] = sectndx;
412             sym->st_shndx = SHN_XINDEX;
413         } else {
414             /* LINTED */
415             sym->st_shndx = (Half)sectndx;
416         }
417         symtab[symtab_ndx++] = *sym;
418     }
419
420     if (dynsym && (osp->os_flags & FLG_OS_OUTREL))
421         dynsym[dynsym_ndx++] = *sym;
422
423     if ((dynsym == NULL) ||
424         (osp->os_flags & FLG_OS_OUTREL)) {
425         if (versym)
426             versym[*symndx - 1] = 0;
427         osp->os_identndx = *symndx - 1;
428         DBG_CALL(DBG_syms_sec_entry(ofl->ofl_lml,
429             osp->os_identndx, sgp, osp));
430     }
431
432     /*
433      * Generate the .shstrtab for this section.
434      */
435     (void) st_setstring(shstrtab, osp->os_name, &stoff);
436     osp->os_shdr->sh_name = (Word)stoff;
437
438     /*
439      * Find the section index for our special symbols.
440      */
441     if (sgp == tsgp) {
442         /* LINTED */
443         etext_ndx = elf_ndxscn(osp->os_scn);
444     } else if (dsgp == sgp) {
445         if (osp->os_shdr->sh_type != SHT_NOBITS) {
446             /* LINTED */
447             edata_ndx = elf_ndxscn(osp->os_scn);
448         }
449     }
450
451     if (start_set == 0) {
452         start = sgp->sg_phdr.p_vaddr;
453         /* LINTED */
454         start_ndx = elf_ndxscn(osp->os_scn);

```

```

455         start_set++;
456     }
457
458     /*
459      * While we're here, determine whether a .init or .fini
460      * section exist.
461      */
462     if ((iosp == NULL) && (strcmp(osp->os_name,
463         MSG_ORIG(MSG_SCN_INIT)) == 0))
464         iosp = osp;
465     if ((fosp == NULL) && (strcmp(osp->os_name,
466         MSG_ORIG(MSG_SCN_FINI)) == 0))
467         fosp = osp;
468
469 }
470
471 /*
472  * Add local register symbols to the .dynsym. These are required as
473  * DT_REGISTER .dynamic entries must have a symbol to reference.
474  */
475 if (ofl->ofl_regysyms && dynsym) {
476     int    ndx;
477
478     for (ndx = 0; ndx < ofl->ofl_regysymsno; ndx++) {
479         Sym_desc    *rsdp;
480
481         if ((rsdp = ofl->ofl_regysyms[ndx]) == NULL)
482             continue;
483
484         if (!SYM_IS_HIDDEN(rsdp) &&
485             (ELF_ST_BIND(rsdp->sd_sym->st_info) != STB_LOCAL))
486             continue;
487
488         dynsym[dynsym_ndx] = *(rsdp->sd_sym);
489         rsdp->sd_symndx = *symndx;
490
491         if (dynsym[dynsym_ndx].st_name) {
492             (void) st_setstring(dynstr, rsdp->sd_name,
493                 &stoff);
494             dynsym[dynsym_ndx].st_name = stoff;
495         }
496         dynsym_ndx++;
497     }
498 }
499
500 /*
501  * Having traversed all the output segments, warn the user if the
502  * traditional text or data segments don't exist. Otherwise from these
503  * segments establish the values for 'etext', 'edata', 'end', 'END',
504  * and 'START'.
505  */
506 if (!(flags & FLG_OF_RELOBJ)) {
507     Sg_desc    *sgp;
508
509     if (tsgp)
510         etext = tsgp->sg_phdr.p_vaddr + tsgp->sg_phdr.p_filesz;
511     else {
512         etext = (Addr)0;
513         etext_ndx = SHN_ABS;
514         etext_abs = 1;
515         if (flags & FLG_OF_VERBOSE)
516             ld_eprintf(ofl, ERR_WARNING,
517                 MSG_INTL(MSG_UPD_NOREADSEG));
518     }
519     if (dsgp) {
520         edata = dsgp->sg_phdr.p_vaddr + dsgp->sg_phdr.p_filesz;

```

```

521     } else {
522         edata = (Addr)0;
523         edata_ndx = SHN_ABS;
524         edata_abs = 1;
525         if (flags & FLG_OF_VERBOSE)
526             ld_eprintf(of1, ERR_WARNING,
527                 MSG_INTL(MSG_UPD_NORDWRSEG));
528     }

530     if (dsgp == NULL) {
531         if (tsgp)
532             sgp = tsgp;
533         else
534             sgp = 0;
535     } else if (tsgp == NULL)
536         sgp = dsgp;
537     else if (dsgp->sg_phdr.p_vaddr > tsgp->sg_phdr.p_vaddr)
538         sgp = dsgp;
539     else if (dsgp->sg_phdr.p_vaddr < tsgp->sg_phdr.p_vaddr)
540         sgp = tsgp;
541     else {
542         /*
543          * One of the segments must be of zero size.
544          */
545         if (tsgp->sg_phdr.p_memsz)
546             sgp = tsgp;
547         else
548             sgp = dsgp;
549     }

551     if (esgp && (esgp->sg_phdr.p_vaddr > sgp->sg_phdr.p_vaddr))
552         sgp = esgp;

554     if (sgp) {
555         end = sgp->sg_phdr.p_vaddr + sgp->sg_phdr.p_memsz;

557         /*
558          * If the last loadable segment is a read-only segment,
559          * then the application which uses the symbol _end to
560          * find the beginning of writable heap area may cause
561          * segmentation violation. We adjust the value of the
562          * _end to skip to the next page boundary.
563          *
564          * 6401812 System interface which returns beginning
565          *       heap would be nice.
566          * When the above RFE is implemented, the changes below
567          * could be changed in a better way.
568          */
569         if ((sgp->sg_phdr.p_flags & PF_W) == 0)
570             end = (Addr)S_ROUND(end, sysconf(_SC_PAGESIZE));

572         /*
573          * If we're dealing with a memory reservation there are
574          * no sections to establish an index for _end, so assign
575          * it as an absolute.
576          */
577         if (sgp->sg_osdescs != NULL) {
578             /*
579              * Determine the last section for this segment.
580              */
581             Os_desc *osp = sgp->sg_osdescs->apl_data
582                 [sgp->sg_osdescs->apl_nitems - 1];

584             /* LINTED */
585             end_ndx = elf_ndxscn(osp->os_scn);
586         } else {

```

```

587             end_ndx = SHN_ABS;
588             end_abs = 1;
589         } else {
590             end = (Addr) 0;
591             end_ndx = SHN_ABS;
592             end_abs = 1;
593             ld_eprintf(of1, ERR_WARNING, MSG_INTL(MSG_UPD_NOSEG));
594         }
595     }
596 }

598 /*
599  * Initialize the scoped symbol table entry point. This is for all
600  * the global symbols that have been scoped to locals and will be
601  * filled in during global symbol processing so that we don't have
602  * to traverse the globals symbol hash array more than once.
603  */
604 if (symtab) {
605     scopesym_bndx = symtab_ndx;
606     scopesym_ndx = scopesym_bndx;
607     symtab_ndx += of1->o1_scopecnt;
608 }

610 /*
611  * If expanding partially expanded symbols under '-z nopartial',
612  * prepare to do that.
613  */
614 if (of1->o1_isparexpn) {
615     osp = of1->o1_isparexpn->is_osdesc;
616     parexpnbase = parexpnaddr = (Addr)(osp->os_shdr->sh_addr +
617         of1->o1_isparexpn->is_indata->d_off);
618     /* LINTED */
619     parexpnndx = elf_ndxscn(osp->os_scn);
620     of1->o1_parexpnndx = osp->os_identndx;
621 }

623 /*
624  * If we are generating a .symtab collect all the local symbols,
625  * assigning a new virtual address or displacement (value).
626  */
627 for (APLIST_TRAVERSE(of1->o1_objs, idx1, if1)) {
628     Xword lndx, local = if1->if1_locscnt;
629     Cap_desc *cdp = if1->if1_caps;

631     for (lndx = 1; lndx < local; lndx++) {
632         Gotndx *gntp;
633         uchar_t type;
634         Word *_symshndx;
635         int enter_in_symtab, enter_in_ldynsym;
636         int update_done;

638         sdp = if1->if1_olndx[lndx];
639         sym = sdp->sd_sym;

641         /*
642          * Assign a got offset if necessary.
643          */
644         if ((ld_targ.t_mr.mr_assign_got != NULL) &&
645             (*ld_targ.t_mr.mr_assign_got)(of1, sdp) == S_ERROR)
646             return ((Addr)S_ERROR);

648         if (DBG_ENABLED) {
649             Aliste idx2;

651             for (ALIST_TRAVERSE(sdp->sd_GOTndx,
652                 idx2, gntp)) {

```

```

653     gottable->gt_sym = sdp;
654     gottable->gt_gndx.gn_gotndx =
655         gnp->gn_gotndx;
656     gottable->gt_gndx.gn_addend =
657         gnp->gn_addend;
658     gottable++;
659     }
660 }
662 if ((type = ELF_ST_TYPE(sym->st_info)) == STT_SECTION)
663     continue;
665 /*
666  * Ignore any symbols that have been marked as invalid
667  * during input processing.  Providing these aren't used
668  * for relocation they'll just be dropped from the
669  * output image.
670  */
671 if (sdp->sd_flags & FLG_SY_INVALID)
672     continue;
674 /*
675  * If the section that this symbol was associated
676  * with has been discarded - then we discard
677  * the local symbol along with it.
678  */
679 if (sdp->sd_flags & FLG_SY_ISDISC)
680     continue;
682 /*
683  * If this symbol is from a different file
684  * than the input descriptor we are processing,
685  * treat it as if it has FLG_SY_ISDISC set.
686  * This happens when sloppy_comdat_reloc()
687  * replaces a symbol to a discarded comdat section
688  * with an equivalent symbol from a different
689  * file.  We only want to enter such a symbol
690  * once --- as part of the file that actually
691  * supplies it.
692  */
693 if (ifl != sdp->sd_file)
694     continue;
696 /*
697  * Generate an output symbol to represent this input
698  * symbol.  Even if the symbol table is to be stripped
699  * we still need to update any local symbols that are
700  * used during relocation.
701  */
702 enter_in_syntab = syntab &&
703     (!(ofl->ofl_flags & FLG_OF_REDLSYM) ||
704     sdp->sd_move);
705 enter_in_ldynsym = ldynsym && sdp->sd_name &&
706     ldynsym_syntype[type] &&
707     !(ofl->ofl_flags & FLG_OF_REDLSYM);
708 _symshndx = NULL;
710 if (enter_in_syntab) {
711     if (!ldynsym)
712         sdp->sd_symndx = *symndx;
713     syntab[syntab_ndx] = *sym;
715     /*
716      * Provided this isn't an unnamed register
717      * symbol, update its name.
718      */

```

```

719     if (((sdp->sd_flags & FLG_SY_REGSYM) == 0) ||
720         syntab[syntab_ndx].st_name) {
721         (void) st_setstring(strtab,
722             sdp->sd_name, &stoff);
723         syntab[syntab_ndx].st_name = stoff;
724     }
725     sdp->sd_flags &= ~FLG_SY_CLEAN;
726     if (symshndx)
727         _symshndx = &symshndx[syntab_ndx];
728     sdp->sd_sym = sym = &syntab[syntab_ndx++];
730     if ((sdp->sd_flags & FLG_SY_SPECSEC) &&
731         (sym->st_shndx == SHN_ABS) &&
732         !enter_in_ldynsym)
733         continue;
734     } else if (enter_in_ldynsym) {
735         /*
736          * Not using syntab, but we do have ldynsym
737          * available.
738          */
739         ldynsym[ldynsym_ndx] = *sym;
740         (void) st_setstring(dynstr, sdp->sd_name,
741             &stoff);
742         ldynsym[ldynsym_ndx].st_name = stoff;
744         sdp->sd_flags &= ~FLG_SY_CLEAN;
745         if (ldynshndx)
746             _symshndx = &ldynshndx[ldynsym_ndx];
747         sdp->sd_sym = sym = &ldynsym[ldynsym_ndx];
748         /* Add it to sort section if it qualifies */
749         ADD_TO_DYNSORT(sdp, sym, type, ldynsym_ndx);
750         ldynsym_ndx++;
751     } else { /* Not using syntab or ldynsym */
752         /*
753          * If this symbol requires modifying to provide
754          * for a relocation or move table update, make
755          * a copy of it.
756          */
757         if (!(sdp->sd_flags & FLG_SY_UPREQD) &&
758             !(sdp->sd_move))
759             continue;
760         if ((sdp->sd_flags & FLG_SY_SPECSEC) &&
761             (sym->st_shndx == SHN_ABS))
762             continue;
764         if (ld_sym_copy(sdp) == S_ERROR)
765             return ((Addr)S_ERROR);
766         sym = sdp->sd_sym;
767     }
769     /*
770      * Update the symbols contents if necessary.
771      */
772     update_done = 0;
773     if (type == STT_FILE) {
774         sdp->sd_shndx = sym->st_shndx = SHN_ABS;
775         sdp->sd_flags |= FLG_SY_SPECSEC;
776         update_done = 1;
777     }
779     /*
780      * If we are expanding the locally bound partially
781      * initialized symbols, then update the address here.
782      */
783     if (ofl->ofl_isparexp &&
784         (sdp->sd_flags & FLG_SY_PAREXP) && !update_done) {

```



```

785     sym->st_shndx = parexpndx;
786     sdp->sd_isc = ofl->ofl_isparexpn;
787     sym->st_value = parexpndaddr;
788     parexpndaddr += sym->st_size;
789     if ((flags & FLG_OF_RELOBJ) == 0)
790         sym->st_value -= parexpnbase;
791 }

793 /*
794  * If this isn't an UNDEF symbol (ie. an input section
795  * is associated), update the symbols value and index.
796  */
797 if (((isc = sdp->sd_isc) != NULL) && !update_done) {
798     Word    sectndx;

800     osp = isc->is_osdesc;
801     /* LINTED */
802     sym->st_value +=
803         (Off)_elf_getxoff(isc->is_indata);
804     if ((flags & FLG_OF_RELOBJ) == 0) {
805         sym->st_value += osp->os_shdr->sh_addr;
806         /*
807          * TLS symbols are relative to
808          * the TLS segment.
809          */
810         if ((type == STT_TLS) &&
811             (ofl->ofl_tlsphdr)) {
812             sym->st_value -=
813                 ofl->ofl_tlsphdr->p_vaddr;
814         }
815     }
816     /* LINTED */
817     if ((sdp->sd_shndx = sectndx =
818         elf_ndxscn(osp->os_scn)) >= SHN_LORESERVE) {
819         if (!_symshndx) {
820             *_symshndx = sectndx;
821         }
822         sym->st_shndx = SHN_XINDEX;
823     } else {
824         /* LINTED */
825         sym->st_shndx = sectndx;
826     }
827 }

829 /*
830  * If entering the symbol in both the symtab and the
831  * ldynsym, then the one in symtab needs to be
832  * copied to ldynsym. If it is only in the ldynsym,
833  * then the code above already set it up and we have
834  * nothing more to do here.
835  */
836 if (enter_in_symtab && enter_in_ldynsym) {
837     ldynsym[ldynsym_ndx] = *sym;
838     (void) st_setstring(dynstr, sdp->sd_name,
839         &stoff);
840     ldynsym[ldynsym_ndx].st_name = stoff;

842     if (_symshndx && ldynshndx)
843         ldynshndx[ldynsym_ndx] = *_symshndx;

845     /* Add it to sort section if it qualifies */
846     ADD_TO_DYNSORT(sdp, sym, type, ldynsym_ndx);

848     ldynsym_ndx++;
849 }
850 }

```

```

852 /*
853  * If this input file has undergone object to symbol
854  * capabilities conversion, supply any new capabilities symbols.
855  * These symbols are copies of the original global symbols, and
856  * follow the existing local symbols that are supplied from this
857  * input file (which are identified with a preceding STT_FILE).
858  */
859 if (symtab && cdp && cdp->ca_syms) {
860     Aliste    idx2;
861     Cap_sym   *csp;

863     for (APLIST_TRAVERSE(cdp->ca_syms, idx2, csp)) {
864         Is_desc *isp;

866         sdp = csp->cs_sdp;
867         sym = sdp->sd_sym;

869         if ((isp = sdp->sd_isc) != NULL) {
870             Os_desc *osp = isp->is_osdesc;

872             /*
873              * Update the symbols value.
874              */
875             /* LINTED */
876             sym->st_value +=
877                 (Off)_elf_getxoff(isp->is_indata);
878             if ((flags & FLG_OF_RELOBJ) == 0)
879                 sym->st_value +=
880                     osp->os_shdr->sh_addr;

882             /*
883              * Update the symbols section index.
884              */
885             sdp->sd_shndx = sym->st_shndx =
886                 elf_ndxscn(osp->os_scn);
887         }

889         symtab[symtab_ndx] = *sym;
890         (void) st_setstring(strtab, sdp->sd_name,
891             &stoff);
892         symtab[symtab_ndx].st_name = stoff;
893         sdp->sd_symndx = symtab_ndx++;
894     }
895 }

898 symtab_gbl_bndx = symtab_ndx; /* .symtab index of 1st global entry */

900 /*
901  * Two special symbols are '_init' and '_fini'. If these are supplied
902  * by crt.o then they are used to represent the total concatenation of
903  * the '_init' and '_fini' sections.
904  *
905  * Determine whether any .init or .fini sections exist. If these
906  * sections exist and a dynamic object is being built, but no '_init'
907  * or '_fini' symbols are found, then the user is probably building
908  * this object directly from ld(1) rather than using a compiler driver
909  * that provides the symbols via crt's.
910  *
911  * If the .init or .fini section exist, and their associated symbols,
912  * determine the size of the sections and updated the symbols value
913  * accordingly.
914  */
915 if (((sdp = ld_sym_find(MSG_ORIG(MSG_SYM_INIT_U), SYM_NOHASH, 0,
916     ofl)) != NULL) && (sdp->sd_ref == REF_REL_NEED) && sdp->sd_isc &&

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```

917     (sdp->sd_isc->is_osdesc == iospp) {
918         if (ld_sym_copy(sdp) == S_ERROR)
919             return ((Addr)S_ERROR);
920         sdp->sd_sym->st_size = sdp->sd_isc->is_osdesc->os_shdr->sh_size;
921
922     } else if (iospp && !(flags & FLG_OF_RELOBJ)) {
923         ld_eprintf(ofl, ERR_WARNING, MSG_INTL(MSG_SYM_NOCRT),
924                 MSG_ORIG(MSG_SYM_INIT_U), MSG_ORIG(MSG_SCN_INIT));
925     }
926
927     if (((sdp = ld_sym_find(MSG_ORIG(MSG_SYM_FINI_U), SYM_NOHASH, 0,
928         ofl)) != NULL) && (sdp->sd_ref == REF_REL_NEED) && sdp->sd_isc &&
929         (sdp->sd_isc->is_osdesc == fosp)) {
930         if (ld_sym_copy(sdp) == S_ERROR)
931             return ((Addr)S_ERROR);
932         sdp->sd_sym->st_size = sdp->sd_isc->is_osdesc->os_shdr->sh_size;
933
934     } else if (fosp && !(flags & FLG_OF_RELOBJ)) {
935         ld_eprintf(ofl, ERR_WARNING, MSG_INTL(MSG_SYM_NOCRT),
936                 MSG_ORIG(MSG_SYM_FINI_U), MSG_ORIG(MSG_SCN_FINI));
937     }
938
939     /*
940     * Assign .bss information for use with updating COMMON symbols.
941     */
942     if (ofl->ofl_isbss) {
943         isc = ofl->ofl_isbss;
944         osp = isc->is_osdesc;
945
946         bssaddr = osp->os_shdr->sh_addr +
947             (Off)_elf_getxoff(isc->is_indata);
948         /* LINTED */
949         bssndx = elf_ndxscn(osp->os_scn);
950     }
951
952     #if defined(_ELF64)
953     /*
954     * For amd64 target, assign .lbss information for use
955     * with updating LCOMMON symbols.
956     */
957     if ((ld_targ.t_m.m_mach == EM_AMD64) && ofl->ofl_islbss) {
958         osp = ofl->ofl_islbss->is_osdesc;
959
960         lbssaddr = osp->os_shdr->sh_addr +
961             (Off)_elf_getxoff(ofl->ofl_islbss->is_indata);
962         /* LINTED */
963         lbssndx = elf_ndxscn(osp->os_scn);
964     }
965     #endif
966     /*
967     * Assign .tlbss information for use with updating COMMON symbols.
968     */
969     if (ofl->ofl_istlbss) {
970         osp = ofl->ofl_istlbss->is_osdesc;
971         tlbssaddr = osp->os_shdr->sh_addr +
972             (Off)_elf_getxoff(ofl->ofl_istlbss->is_indata);
973         /* LINTED */
974         tlbssndx = elf_ndxscn(osp->os_scn);
975     }
976
977     if ((sorted_syms = libld_calloc(ofl->ofl_globcnt +
978         ofl->ofl_elimcnt + ofl->ofl_scopecnt,
979         sizeof(*sorted_syms))) == NULL)
980         return ((Addr)S_ERROR);
981
982     scndx = 0;

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```

983         ssndx = ofl->ofl_scopecnt + ofl->ofl_elimcnt;
984
985         DBG_CALL(DBG_syms_up_title(ofl->ofl_lml));
986
987         /*
988         * Traverse the internal symbol table updating global symbol information
989         * and allocating common.
990         */
991         for (sav = avl_first(&ofl->ofl_symavl); sav;
992             sav = AVL_NEXT(&ofl->ofl_symavl, sav)) {
993             Sym      *symptr;
994             int      local;
995             int      restore;
996
997             sdp = sav->sav_sdp;
998
999             /*
1000            * Ignore any symbols that have been marked as invalid during
1001            * input processing. Providing these aren't used for
1002            * relocation, they will be dropped from the output image.
1003            */
1004             if (sdp->sd_flags & FLG_SY_INVALID) {
1005                 DBG_CALL(DBG_syms_old(ofl, sdp));
1006                 DBG_CALL(DBG_syms_ignore(ofl, sdp));
1007                 continue;
1008             }
1009
1010             /*
1011            * Only needed symbols are copied to the output symbol table.
1012            */
1013             if (sdp->sd_ref == REF_DYN_SEEN)
1014                 continue;
1015
1016             if (ld_sym_reducible(ofl, sdp))
1017                 if (SYM_IS_HIDDEN(sdp) && (flags & FLG_OF_PROCRED))
1018                     local = 1;
1019                 else
1020                     local = 0;
1021
1022             if (local || (ofl->ofl_hashbkts == 0)) {
1023                 sorted_syms[scndx++].sl_sdp = sdp;
1024             } else {
1025                 sorted_syms[ssndx].sl_hval = sdp->sd_aux->sa_hash %
1026                     ofl->ofl_hashbkts;
1027                 sorted_syms[ssndx].sl_sdp = sdp;
1028                 ssndx++;
1029             }
1030
1031             /*
1032            * Note - expand the COMMON symbols here because an address
1033            * must be assigned to them in the same order that space was
1034            * calculated in sym_validate(). If this ordering isn't
1035            * followed differing alignment requirements can throw us all
1036            * out of whack.
1037            *
1038            * The expanded .bss global symbol is handled here as well.
1039            *
1040            * The actual adding entries into the symbol table still occurs
1041            * below in hashbucket order.
1042            */
1043             symptr = sdp->sd_sym;
1044             restore = 0;
1045             if ((sdp->sd_flags & FLG_SY_PAREXPN) ||
1046                 ((sdp->sd_flags & FLG_SY_SPECSEC) &&
1047                 (sdp->sd_shndx = symptr->st_shndx) == SHN_COMMON)) {

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1048      /*
1049      * An expanded symbol goes to a special .data section
1050      * prepared for that purpose (ofl->ofl_isparexpn).
1051      * Assign COMMON allocations to .bss.
1052      * Otherwise leave it as is.
1053      */
1054      if (sdp->sd_flags & FLG_SY_PAREXPXN) {
1055          restore = 1;
1056          sdp->sd_shndx = parexpndx;
1057          sdp->sd_flags &= ~FLG_SY_SPECSEC;
1058          symptr->st_value = (Xword) S_ROUND(
1059              parexpndaddr, symptr->st_value);
1060          parexpndaddr = symptr->st_value +
1061              symptr->st_size;
1062          sdp->sd_isc = ofl->ofl_isparexpn;
1063          sdp->sd_flags |= FLG_SY_COMMEXP;
1064      }
1065      } else if (ELF_ST_TYPE(symptr->st_info) != STT_TLS &&
1066          (local || !(flags & FLG_OF_RELOBJ))) {
1067          restore = 1;
1068          sdp->sd_shndx = bssndx;
1069          sdp->sd_flags &= ~FLG_SY_SPECSEC;
1070          symptr->st_value = (Xword) S_ROUND(bssaddr,
1071              symptr->st_value);
1072          bssaddr = symptr->st_value + symptr->st_size;
1073          sdp->sd_isc = ofl->ofl_isbss;
1074          sdp->sd_flags |= FLG_SY_COMMEXP;
1075      }
1076      } else if (ELF_ST_TYPE(symptr->st_info) == STT_TLS &&
1077          (local || !(flags & FLG_OF_RELOBJ))) {
1078          restore = 1;
1079          sdp->sd_shndx = tlsbssndx;
1080          sdp->sd_flags &= ~FLG_SY_SPECSEC;
1081          symptr->st_value = (Xword) S_ROUND(tlsbssaddr,
1082              symptr->st_value);
1083          tlsbssaddr = symptr->st_value + symptr->st_size;
1084          sdp->sd_isc = ofl->ofl_istlsbss;
1085          sdp->sd_flags |= FLG_SY_COMMEXP;
1086          /*
1087          * TLS symbols are relative to the TLS segment.
1088          */
1089          symptr->st_value -= ofl->ofl_tlsphdr->p_vaddr;
1090      }
1091      #if defined(_ELF64)
1092      } else if ((ld_targ.t_m.m_mach == EM_AMD64) &&
1093          (sdp->sd_flags & FLG_SY_SPECSEC) &&
1094          ((sdp->sd_shndx = symptr->st_shndx) ==
1095              SHN_X86_64_LCOMMON) &&
1096          ((local || !(flags & FLG_OF_RELOBJ)))) {
1097          restore = 1;
1098          sdp->sd_shndx = lsbssndx;
1099          sdp->sd_flags &= ~FLG_SY_SPECSEC;
1100          symptr->st_value = (Xword) S_ROUND(lbssaddr,
1101              symptr->st_value);
1102          lbssaddr = symptr->st_value + symptr->st_size;
1103          sdp->sd_isc = ofl->ofl_islbss;
1104          sdp->sd_flags |= FLG_SY_COMMEXP;
1105      #endif
1106      }
1107      }
1108      if (restore != 0) {
1109          uchar_t      type, bind;
1110
1111          /*
1112          * Make sure this COMMON symbol is returned to the same
1113          * binding as was defined in the original relocatable

```

```

1114          * object reference.
1115          */
1116          type = ELF_ST_TYPE(symptr->st_info);
1117          if (sdp->sd_flags & FLG_SY_GLOBREF)
1118              bind = STB_GLOBAL;
1119          else
1120              bind = STB_WEAK;
1121
1122          symptr->st_info = ELF_ST_INFO(bind, type);
1123      }
1124      }
1125      /*
1126      * If this is a dynamic object then add any local capabilities symbols.
1127      */
1128      if (dynsym && ofl->ofl_capfamilies) {
1129          Cap_avlnode *cav;
1130
1131          for (cav = avl_first(ofl->ofl_capfamilies); cav;
1132              cav = AVL_NEXT(ofl->ofl_capfamilies, cav)) {
1133              Cap_sym *csp;
1134              Aliste idx;
1135
1136              for (APLIST_TRAVERSE(cav->cn_members, idx, csp)) {
1137                  sdp = csp->cs_sdp;
1138
1139                  DBG_CALL(Dbg_syms_created(ofl->ofl_lml,
1140                      sdp->sd_name));
1141                  DBG_CALL(Dbg_syms_entered(ofl, sdp->sd_sym,
1142                      sdp));
1143
1144                  dynsym[dynsym_ndx] = *sdp->sd_sym;
1145
1146                  (void) st_setstring(dynstr, sdp->sd_name,
1147                      &stoff);
1148                  dynsym[dynsym_ndx].st_name = stoff;
1149
1150                  sdp->sd_sym = &dynsym[dynsym_ndx];
1151                  sdp->sd_symndx = dynsym_ndx;
1152              }
1153          }
1154          /*
1155          * Indicate that this is a capabilities symbol.
1156          * Note, that this identification only provides
1157          * information regarding the symbol that is
1158          * visible from elfdump(1) -y. The association
1159          * of a symbol to its capabilities is derived
1160          * from a .SUNW_capinfo entry.
1161          */
1162          if (syminfo) {
1163              syminfo[dynsym_ndx].si_flags |=
1164                  SYMINFO_FLG_CAP;
1165          }
1166          dynsym_ndx++;
1167      }
1168      }
1169      }
1170      }
1171      if (ofl->ofl_hashbkts) {
1172          qsort(sorted_syms + ofl->ofl_scopecnt + ofl->ofl_elimcnt,
1173              ofl->ofl_globcnt, sizeof (Sym_s_list),
1174              (int (*)(const void *, const void *)) sym_hash_compare);
1175      }
1176      }
1177      for (ssndx = 0; ssndx < (ofl->ofl_elimcnt + ofl->ofl_scopecnt +
1178          ofl->ofl_globcnt); ssndx++) {

```

```

1180     const char    *name;
1181     Sym           *sym;
1182     Sym_aux      *sap;
1183     Half         spec;
1184     int          local = 0, dynlocal = 0, enter_in_symtab;
1185     Gotndx      *gnp;
1186     Word         sectndx;

1188     sdp = sorted_syms[ssndx].sl_sdp;
1189     sectndx = 0;

1191     if (symtab)
1192         enter_in_symtab = 1;
1193     else
1194         enter_in_symtab = 0;

1196     /*
1197     * Assign a got offset if necessary.
1198     */
1199     if ((ld_targ.t_mr.mr_assign_got != NULL) &&
1200         (*ld_targ.t_mr.mr_assign_got)(ofl, sdp) == S_ERROR)
1201         return ((Addr)S_ERROR);

1203     if (DBG_ENABLED) {
1204         Aliste idx2;

1206         for (ALIST_TRAVERSE(sdp->sd_GOTndx, idx2, gnp)) {
1207             gottable->gt_sym = sdp;
1208             gottable->gt_gndx.gn_gotndx = gnp->gn_gotndx;
1209             gottable->gt_gndx.gn_addend = gnp->gn_addend;
1210             gottable++;
1211         }

1213         if (sdp->sd_aux && sdp->sd_aux->sa_PLTGOTndx) {
1214             gottable->gt_sym = sdp;
1215             gottable->gt_gndx.gn_gotndx =
1216                 sdp->sd_aux->sa_PLTGOTndx;
1217             gottable++;
1218         }
1219     }

1221     /*
1222     * If this symbol has been marked as being reduced to local
1223     * scope then it will have to be placed in the scoped portion
1224     * of the .symtab. Retain the appropriate index for use in
1225     * version symbol indexing and relocation.
1226     */
1227     if (ld_sym_reducible(ofl, sdp)) {
1228     if (SYM_IS_HIDDEN(sdp) && (flags & FLG_OF_PROCRED)) {
1229         local = 1;
1230         if (!(sdp->sd_flags & FLG_SY_ELIM) && !dynsym)
1231             sdp->sd_symndx = scopesym_ndx;
1232     else
1233         sdp->sd_symndx = 0;

1234     if (sdp->sd_flags & FLG_SY_ELIM) {
1235         enter_in_symtab = 0;
1236     } else if (ldynsym && sdp->sd_sym->st_name &&
1237         ldynsym_syntype[
1238             ELF_ST_TYPE(sdp->sd_sym->st_info)]) {
1239         dynlocal = 1;
1240     }
1241     } else {
1242         sdp->sd_symndx = *symndx;
1243     }

```

```

1245     /*
1246     * Copy basic symbol and string information.
1247     */
1248     name = sdp->sd_name;
1249     sap = sdp->sd_aux;

1251     /*
1252     * If we require to record version symbol indexes, update the
1253     * associated version symbol information for all defined
1254     * symbols. If a version definition is required any zero value
1255     * symbol indexes would have been flagged as undefined symbol
1256     * errors, however if we're just scoping these need to fall into
1257     * the base of global symbols.
1258     */
1259     if (sdp->sd_symndx && versym) {
1260         Half vndx = 0;

1262         if (sdp->sd_flags & FLG_SY_MVTOCOMM) {
1263             vndx = VER_NDX_GLOBAL;
1264         } else if (sdp->sd_ref == REF_REL_NEED) {
1265             vndx = sap->sa_overndx;

1267             if ((vndx == 0) &&
1268                 (sdp->sd_sym->st_shndx != SHN_UNDEF)) {
1269                 if (SYM_IS_HIDDEN(sdp))
1270                     vndx = VER_NDX_LOCAL;
1271                 else
1272                     vndx = VER_NDX_GLOBAL;
1273             }
1274         } else if ((sdp->sd_ref == REF_DYN_NEED) &&
1275             (sap->sa_dverndx > 0) &&
1276             (sap->sa_dverndx <= sdp->sd_file->ifl_vercnt) &&
1277             (sdp->sd_file->ifl_verndx != NULL)) {
1278             /* Use index of verneed record */
1279             vndx = sdp->sd_file->ifl_verndx
1280                 [sap->sa_dverndx].vi_overndx;
1281         }
1282         versym[sdp->sd_symndx] = vndx;
1283     }

1285     /*
1286     * If we are creating the .syminfo section then set per symbol
1287     * flags here.
1288     */
1289     if (sdp->sd_symndx && syminfo &&
1290         !(sdp->sd_flags & FLG_SY_NOTAVAIL)) {
1291         int ndx = sdp->sd_symndx;
1292         Aplist **alpp = &(ofl->ofl_symdtent);

1294         if (sdp->sd_flags & FLG_SY_MVTOCOMM)
1295             /*
1296             * Identify a copy relocation symbol.
1297             */
1298             syminfo[ndx].si_flags |= SYMINFO_FLG_COPY;

1300         if (sdp->sd_ref == REF_DYN_NEED) {
1301             /*
1302             * A reference is bound to a needed dependency.
1303             * Save the syminfo entry, so that when the
1304             * .dynamic section has been updated, a
1305             * DT_NEEDED entry can be associated
1306             * (see update_osyminfo()).
1307             */
1308             if (aplist_append(alpp, sdp,
1309                 AL_CNT_OF_L_SYMINFOSYMS) == NULL)
1310                 return (0);

```

```

1312      /*
1313      * Flag that the symbol has a direct association
1314      * with the external reference (this is an old
1315      * tagging, that has no real effect by itself).
1316      */
1317      syminfo[ndx].si_flags |= SYMINFO_FLG_DIRECT;

1319      /*
1320      * Flag any lazy or deferred reference.
1321      */
1322      if (sdp->sd_flags & FLG_SY_LAZYLD)
1323          syminfo[ndx].si_flags |=
1324              SYMINFO_FLG_LAZYLOAD;
1325      if (sdp->sd_flags & FLG_SY_DEFERRED)
1326          syminfo[ndx].si_flags |=
1327              SYMINFO_FLG_DEFERRED;

1329      /*
1330      * Enable direct symbol bindings if:
1331      *
1332      * - Symbol was identified with the DIRECT
1333      *   keyword in a mapfile.
1334      *
1335      * - Symbol reference has been bound to a
1336      *   dependency which was specified as
1337      *   requiring direct bindings with -zdirect.
1338      *
1339      * - All symbol references are required to
1340      *   use direct bindings via -Bdirect.
1341      */
1342      if (sdp->sd_flags & FLG_SY_DIR)
1343          syminfo[ndx].si_flags |=
1344              SYMINFO_FLG_DIRECTBIND;

1346      } else if ((sdp->sd_flags & FLG_SY_EXTERN) &&
1347                (sdp->sd_sym->st_shndx == SHN_UNDEF)) {
1348          /*
1349          * If this symbol has been explicitly defined
1350          * as external, and remains unresolved, mark
1351          * it as external.
1352          */
1353          syminfo[ndx].si_boundto = SYMINFO_BT_EXTERN;

1355      } else if ((sdp->sd_flags & FLG_SY_PARENT) &&
1356                (sdp->sd_sym->st_shndx == SHN_UNDEF)) {
1357          /*
1358          * If this symbol has been explicitly defined
1359          * to be a reference to a parent object,
1360          * indicate whether a direct binding should be
1361          * established.
1362          */
1363          syminfo[ndx].si_flags |= SYMINFO_FLG_DIRECT;
1364          syminfo[ndx].si_boundto = SYMINFO_BT_PARENT;
1365          if (sdp->sd_flags & FLG_SY_DIR)
1366              syminfo[ndx].si_flags |=
1367                  SYMINFO_FLG_DIRECTBIND;

1369      } else if (sdp->sd_flags & FLG_SY_STDFLTR) {
1370          /*
1371          * A filter definition. Although this symbol
1372          * can only be a stub, it might be necessary to
1373          * prevent external direct bindings.
1374          */
1375          syminfo[ndx].si_flags |= SYMINFO_FLG_FILTER;
1376          if (sdp->sd_flags & FLG_SY_NDIR)

```

```

1377          syminfo[ndx].si_flags |=
1378              SYMINFO_FLG_NOEXTDIRECT;

1380      } else if (sdp->sd_flags & FLG_SY_AUXFLTR) {
1381          /*
1382          * An auxiliary filter definition. By nature,
1383          * this definition is direct, in that should the
1384          * filtee lookup fail, we'll fall back to this
1385          * object. It may still be necessary to
1386          * prevent external direct bindings.
1387          */
1388          syminfo[ndx].si_flags |= SYMINFO_FLG_AUXILIARY;
1389          if (sdp->sd_flags & FLG_SY_NDIR)
1390              syminfo[ndx].si_flags |=
1391                  SYMINFO_FLG_NOEXTDIRECT;

1393      } else if ((sdp->sd_ref == REF_REL_NEED) &&
1394                (sdp->sd_sym->st_shndx != SHN_UNDEF)) {
1395          /*
1396          * This definition exists within the object
1397          * being created. Provide a default boundto
1398          * definition, which may be overridden later.
1399          */
1400          syminfo[ndx].si_boundto = SYMINFO_BT_NONE;

1402      /*
1403      * Indicate whether it is necessary to prevent
1404      * external direct bindings.
1405      */
1406      if (sdp->sd_flags & FLG_SY_NDIR) {
1407          syminfo[ndx].si_flags |=
1408              SYMINFO_FLG_NOEXTDIRECT;
1409      }

1411      /*
1412      * Indicate that this symbol is acting as an
1413      * individual interposer.
1414      */
1415      if (sdp->sd_flags & FLG_SY_INTPOSE) {
1416          syminfo[ndx].si_flags |=
1417              SYMINFO_FLG_INTERPOSE;
1418      }

1420      /*
1421      * Indicate that this symbol is deferred, and
1422      * hence should not be bound to during BIND_NOW
1423      * relocations.
1424      */
1425      if (sdp->sd_flags & FLG_SY_DEFERRED) {
1426          syminfo[ndx].si_flags |=
1427              SYMINFO_FLG_DEFERRED;
1428      }

1430      /*
1431      * If external bindings are allowed, indicate
1432      * the binding, and a direct binding if
1433      * necessary.
1434      */
1435      if ((sdp->sd_flags & FLG_SY_NDIR) == 0) {
1436          syminfo[ndx].si_flags |=
1437              SYMINFO_FLG_DIRECT;

1439          if (sdp->sd_flags & FLG_SY_DIR)
1440              syminfo[ndx].si_flags |=
1441                  SYMINFO_FLG_DIRECTBIND;

```

```

1443         /*
1444         * Provide a default boundto definition,
1445         * which may be overridden later.
1446         */
1447         syminfo[ndx].si_boundto =
1448             SYMINFO_BT_SELF;
1449     }
1451     /*
1452     * Indicate that this is a capabilities symbol.
1453     * Note, that this identification only provides
1454     * information regarding the symbol that is
1455     * visible from elfdump(1) -y. The association
1456     * of a symbol to its capabilities is derived
1457     * from a .SUNW_capinfo entry.
1458     */
1459     if ((sdp->sd_flags & FLG_SY_CAP) &&
1460         ofl->ofl_oscainfo) {
1461         syminfo[ndx].si_flags |=
1462             SYMINFO_FLG_CAP;
1463     }
1464 }
1465
1467 /*
1468 * Note that the 'sym' value is reset to be one of the new
1469 * symbol table entries. This symbol will be updated further
1470 * depending on the type of the symbol. Process the .symtab
1471 * first, followed by the .dynsym, thus the 'sym' value will
1472 * remain as the .dynsym value when the .dynsym is present.
1473 * This ensures that any versioning symbols st_name value will
1474 * be appropriate for the string table used by version
1475 * entries.
1476 */
1477 if (enter_in_symtab) {
1478     Word    _symndx;
1480     if (local)
1481         _symndx = scopesym_ndx;
1482     else
1483         _symndx = symtab_ndx;
1485     symtab[_symndx] = *sdp->sd_sym;
1486     sdp->sd_sym = sym = &symtab[_symndx];
1487     (void) st_setstring(strtab, name, &stoff);
1488     sym->st_name = stoff;
1489 }
1490 if (dynlocal) {
1491     ldynsym[ldynscopesym_ndx] = *sdp->sd_sym;
1492     sdp->sd_sym = sym = &ldynsym[ldynscopesym_ndx];
1493     (void) st_setstring(dynstr, name, &stoff);
1494     ldynsym[ldynscopesym_ndx].st_name = stoff;
1495     /* Add it to sort section if it qualifies */
1496     ADD_TO_DYNSORT(sdp, sym, ELF_ST_TYPE(sym->st_info),
1497                  ldynscopesym_ndx);
1498 }
1500 if (dynsym && !local) {
1501     dynsym[dynsym_ndx] = *sdp->sd_sym;
1503     /*
1504     * Provided this isn't an unnamed register symbol,
1505     * update the symbols name and hash value.
1506     */
1507     if (((sdp->sd_flags & FLG_SY_REGSYM) == 0) ||
1508         dynsym[dynsym_ndx].st_name) {

```

```

1509         (void) st_setstring(dynstr, name, &stoff);
1510         dynsym[dynsym_ndx].st_name = stoff;
1512         if (stoff) {
1513             Word    hashval, _hashndx;
1515             hashval =
1516                 sap->sa_hash % ofl->ofl_hashbkts;
1518             /* LINTED */
1519             if (_hashndx = hashbkt[hashval]) {
1520                 while (hashchain[_hashndx]) {
1521                     _hashndx =
1522                         hashchain[_hashndx];
1523                 }
1524                 hashchain[_hashndx] =
1525                     sdp->sd_symndx;
1526             } else {
1527                 hashbkt[hashval] =
1528                     sdp->sd_symndx;
1529             }
1530         }
1531     }
1532     sdp->sd_sym = sym = &dynsym[dynsym_ndx];
1534     /*
1535     * Add it to sort section if it qualifies.
1536     * The indexes in that section are relative to the
1537     * the adjacent SUNW_ldynsym/dynsym pair, so we
1538     * add the number of items in SUNW_ldynsym to the
1539     * dynsym index.
1540     */
1541     ADD_TO_DYNSORT(sdp, sym, ELF_ST_TYPE(sym->st_info),
1542                  ldynsym_cnt + dynsym_ndx);
1543 }
1545 if (!enter_in_symtab && (!dynsym || (local && !dynlocal))) {
1546     if (!(sdp->sd_flags & FLG_SY_UPREQD))
1547         continue;
1548     sym = sdp->sd_sym;
1549 } else
1550     sdp->sd_flags &= ~FLG_SY_CLEAN;
1552     /*
1553     * If we have a weak data symbol for which we need the real
1554     * symbol also, save this processing until later.
1555     *
1556     * The exception to this is if the weak/strong have PLT's
1557     * assigned to them. In that case we don't do the post-weak
1558     * processing because the PLT's must be maintained so that we
1559     * can do 'interpositioning' on both of the symbols.
1560     */
1561     if ((sap->sa_linkndx) &&
1562         (ELF_ST_BIND(sym->st_info) == STB_WEAK) &&
1563         (!sap->sa_PLTndx)) {
1564         Sym_desc    *_sdp;
1566         _sdp = sdp->sd_file->ifl_oldndx[sap->sa_linkndx];
1568         if (_sdp->sd_ref != REF_DYN_SEEN) {
1569             if (enter_in_symtab) {
1570                 if (local) {
1571                     wk.wk_symtab =
1572                         &symtab[scopesym_ndx];

```

```

1575         scopesym_ndx++;
1576     } else {
1577         wk.wk_symtab =
1578             &symtab[symtab_ndx];
1579         symtab_ndx++;
1580     }
1581     } else {
1582         wk.wk_symtab = NULL;
1583     }
1584     if (dynsym) {
1585         if (!local) {
1586             wk.wk_dynsym =
1587                 &dynsym[dynsym_ndx];
1588             dynsym_ndx++;
1589         } else if (dynlocal) {
1590             wk.wk_dynsym =
1591                 &ldynsym[ldynscopesym_ndx];
1592             ldynscopesym_ndx++;
1593         }
1594     } else {
1595         wk.wk_dynsym = NULL;
1596     }
1597     wk.wk_weak = sdp;
1598     wk.wk_alias = _sdp;
1599
1600     if (alist_append(&weak, &wk,
1601         sizeof(Wk_desc), AL_CNT_WEAK) == NULL)
1602         return ((Addr)S_ERROR);
1603
1604     continue;
1605 }
1606
1608     DBG_CALL(Dbg_syms_old(ofl, sdp));
1609
1610     spec = NULL;
1611     /*
1612     * assign new symbol value.
1613     */
1614     sectndx = sdp->sd_shndx;
1615     if (sectndx == SHN_UNDEF) {
1616         if (((sdp->sd_flags & FLG_SY_REGSYM) == 0) &&
1617             (sym->st_value != 0)) {
1618             ld_eprintf(ofl, ERR_WARNING,
1619                 MSG_INTL(MSG_SYM_NOTNULL),
1620                 demangle(name), sdp->sd_file->ifl_name);
1621         }
1622     }
1623     /*
1624     * Undefined weak global, if we are generating a static
1625     * executable, output as an absolute zero. Otherwise
1626     * leave it as is, ld.so.1 will skip symbols of this
1627     * type (this technique allows applications and
1628     * libraries to test for the existence of a symbol as an
1629     * indication of the presence or absence of certain
1630     * functionality).
1631     */
1632     if (OFL_IS_STATIC_EXEC(ofl) &&
1633         (ELF_ST_BIND(sym->st_info) == STB_WEAK)) {
1634         sdp->sd_flags |= FLG_SY_SPECSEC;
1635         sdp->sd_shndx = sectndx = SHN_ABS;
1636     }
1637     } else if ((sdp->sd_flags & FLG_SY_SPECSEC) &&
1638         (sectndx == SHN_COMMON)) {
1639         /* COMMONs have already been processed */
1640         /* EMPTY */

```

```

1641     ;
1642     } else {
1643         if ((sdp->sd_flags & FLG_SY_SPECSEC) &&
1644             (sectndx == SHN_ABS))
1645             spec = sdp->sd_aux->sa_symspec;
1646
1647         /* LINTED */
1648         if (sdp->sd_flags & FLG_SY_COMMEXP) {
1649             /*
1650             * This is (or was) a COMMON symbol which was
1651             * processed above - no processing
1652             * required here.
1653             */
1654         }
1655         } else if (sdp->sd_ref == REF_DYN_NEED) {
1656             uchar_t type, bind;
1657
1658             sectndx = SHN_UNDEF;
1659             sym->st_value = 0;
1660             sym->st_size = 0;
1661
1662             /*
1663             * Make sure this undefined symbol is returned
1664             * to the same binding as was defined in the
1665             * original relocatable object reference.
1666             */
1667             type = ELF_ST_TYPE(sym->st_info);
1668             if (sdp->sd_flags & FLG_SY_GLOBREF)
1669                 bind = STB_GLOBAL;
1670             else
1671                 bind = STB_WEAK;
1672
1673             sym->st_info = ELF_ST_INFO(bind, type);
1674
1675         } else if (((sdp->sd_flags & FLG_SY_SPECSEC) == 0) &&
1676             (sdp->sd_ref == REF_REL_NEED)) {
1677             osp = sdp->sd_isc->is_osdesc;
1678             /* LINTED */
1679             sectndx = elf_ndxscn(osp->os_scn);
1680
1681             /*
1682             * In an executable, the new symbol value is the
1683             * old value (offset into defining section) plus
1684             * virtual address of defining section. In a
1685             * relocatable, the new value is the old value
1686             * plus the displacement of the section within
1687             * the file.
1688             */
1689             /* LINTED */
1690             sym->st_value +=
1691                 (Ofl_elf_getxoff(sdp->sd_isc->is_indata);
1692
1693             if (!(flags & FLG_OF_RELOBJ)) {
1694                 sym->st_value += osp->os_shdr->sh_addr;
1695             }
1696             /*
1697             * TLS symbols are relative to
1698             * the TLS segment.
1699             */
1700             if ((ELF_ST_TYPE(sym->st_info) ==
1701                 STT_TLS) && (ofl->ofl_tlspHDR))
1702                 sym->st_value -=
1703                     ofl->ofl_tlspHDR->p_vaddr;
1704         }
1705     }

```

```

1707     if (spec) {
1708         switch (spec) {
1709             case SDAUX_ID_ETEXT:
1710                 sym->st_value = etext;
1711                 sectndx = etext_ndx;
1712                 if (etext_abs)
1713                     sdp->sd_flags |= FLG_SY_SPECSEC;
1714                 else
1715                     sdp->sd_flags &= ~FLG_SY_SPECSEC;
1716                 break;
1717             case SDAUX_ID_EDATA:
1718                 sym->st_value = edata;
1719                 sectndx = edata_ndx;
1720                 if (edata_abs)
1721                     sdp->sd_flags |= FLG_SY_SPECSEC;
1722                 else
1723                     sdp->sd_flags &= ~FLG_SY_SPECSEC;
1724                 break;
1725             case SDAUX_ID_END:
1726                 sym->st_value = end;
1727                 sectndx = end_ndx;
1728                 if (end_abs)
1729                     sdp->sd_flags |= FLG_SY_SPECSEC;
1730                 else
1731                     sdp->sd_flags &= ~FLG_SY_SPECSEC;
1732                 break;
1733             case SDAUX_ID_START:
1734                 sym->st_value = start;
1735                 sectndx = start_ndx;
1736                 sdp->sd_flags &= ~FLG_SY_SPECSEC;
1737                 break;
1738             case SDAUX_ID_DYN:
1739                 if (flags & FLG_OF_DYNAMIC) {
1740                     sym->st_value = ofl->
1741                         ofl_osdynamic->os_shdr->sh_addr;
1742                     /* LINTED */
1743                     sectndx = elf_ndxscn(
1744                         ofl->ofl_osdynamic->os_scn);
1745                     sdp->sd_flags &= ~FLG_SY_SPECSEC;
1746                 }
1747                 break;
1748             case SDAUX_ID_PLT:
1749                 if (ofl->ofl_osplt) {
1750                     sym->st_value = ofl->
1751                         ofl_osplt->os_shdr->sh_addr;
1752                     /* LINTED */
1753                     sectndx = elf_ndxscn(
1754                         ofl->ofl_osplt->os_scn);
1755                     sdp->sd_flags &= ~FLG_SY_SPECSEC;
1756                 }
1757                 break;
1758             case SDAUX_ID_GOT:
1759                 /*
1760                  * Symbol bias for negative growing tables is
1761                  * stored in symbol's value during
1762                  * allocate_got().
1763                  */
1764                 sym->st_value += ofl->
1765                     ofl_osgot->os_shdr->sh_addr;
1766                 /* LINTED */
1767                 sectndx = elf_ndxscn(ofl->
1768                     ofl_osgot->os_scn);
1769                 sdp->sd_flags &= ~FLG_SY_SPECSEC;
1770                 break;
1771             default:
1772                 /* NOTHING */

```

```

1773         ;
1774     }
1775 }
1776
1777 /*
1778  * If a plt index has been assigned to an undefined function,
1779  * update the symbols value to the appropriate .plt address.
1780  */
1781 if ((flags & FLG_OF_DYNAMIC) && (flags & FLG_OF_EXEC) &&
1782     (sdp->sd_file) &&
1783     (sdp->sd_file->ifl_ehdr->e_type == ET_DYN) &&
1784     (ELF_ST_TYPE(sym->st_info) == STT_FUNC) &&
1785     !(flags & FLG_OF_BFLAG)) {
1786     if (sap->sa_PLTndx)
1787         sym->st_value =
1788             (*ld_targ.t_mr.mr_calc_plt_addr)(sdp, ofl);
1789 }
1790
1791 /*
1792  * Finish updating the symbols.
1793  */
1794
1795 /*
1796  * Sym Update: if scoped local - set local binding
1797  */
1798 if (local)
1799     sym->st_info = ELF_ST_INFO(STB_LOCAL,
1800         ELF_ST_TYPE(sym->st_info));
1801
1802 /*
1803  * Sym Updated: If both the .symtab and .dynsym
1804  * are present then we've actually updated the information in
1805  * the .dynsym, therefore copy this same information to the
1806  * .symtab entry.
1807  */
1808 sdp->sd_shndx = sectndx;
1809 if (enter_in_symtab && dynsym && (!local || dynlocal)) {
1810     Word _symndx = dynlocal ? scopesym_ndx : symtab_ndx;
1811
1812     symtab[_symndx].st_value = sym->st_value;
1813     symtab[_symndx].st_size = sym->st_size;
1814     symtab[_symndx].st_info = sym->st_info;
1815     symtab[_symndx].st_other = sym->st_other;
1816 }
1817
1818 if (enter_in_symtab) {
1819     Word _symndx;
1820
1821     if (local)
1822         _symndx = scopesym_ndx++;
1823     else
1824         _symndx = symtab_ndx++;
1825     if (((sdp->sd_flags & FLG_SY_SPECSEC) == 0) &&
1826         (sectndx >= SHN_LORESERVE)) {
1827         assert(symshndx != NULL);
1828         symshndx[_symndx] = sectndx;
1829         symtab[_symndx].st_shndx = SHN_XINDEX;
1830     } else { /* LINTED */
1831         symtab[_symndx].st_shndx = (Half)sectndx;
1832     }
1833 }
1834
1835 if (dynsym && (!local || dynlocal)) {
1836     /*
1837      * dynsym and ldynsym are distinct tables, so

```



```

1839     * we use indirection to access the right one
1840     * and the related extended section index array.
1841     */
1842     Word    _symndx;
1843     Sym     *_dynsym;
1844     Word    *_dynshndx;

1845     if (!local) {
1846         _symndx = dynsym_ndx++;
1847         _dynsym = dynsym;
1848         _dynshndx = dynshndx;
1849     } else {
1850         _symndx = ldscopesym_ndx++;
1851         _dynsym = ldynsym;
1852         _dynshndx = ldynshndx;
1853     }
1854     if (((sdp->sd_flags & FLG_SY_SPECSEC) == 0) &&
1855         (sectndx >= SHN_LORESERVE)) {
1856         assert(_dynshndx != NULL);
1857         _dynshndx[_symndx] = sectndx;
1858         _dynsym[_symndx].st_shndx = SHN_XINDEX;
1859     } else {
1860         /* LINTED */
1861         _dynsym[_symndx].st_shndx = (Half)sectndx;
1862     }
1863 }
1864
1865     DBG_CALL(DBG_syms_new(ofl, sym, sdp));
1866 }
1867
1868 /*
1869 * Now that all the symbols have been processed update any weak symbols
1870 * information (ie. copy all information except 'st_name'). As both
1871 * symbols will be represented in the output, return the weak symbol to
1872 * its correct type.
1873 */
1874 for (ALIST_TRAVERSE(weak, idx1, wkp)) {
1875     Sym_desc    *sdp, *_sdp;
1876     Sym         *sym, *_sym, *__sym;
1877     uchar_t     bind;
1878
1879     sdp = wkp->wk_weak;
1880     _sdp = wkp->wk_alias;
1881     _sym = __sym = _sdp->sd_sym;
1882
1883     sdp->sd_flags |= FLG_SY_WEAKDEF;
1884
1885     /*
1886     * If the symbol definition has been scoped then assign it to
1887     * be local, otherwise if it's from a shared object then we need
1888     * to maintain the binding of the original reference.
1889     */
1890     if (SYM_IS_HIDDEN(sdp)) {
1891         if (ld_sym_reducible(ofl, sdp))
1892             if (flags & FLG_OF_PROCEED)
1893                 bind = STB_LOCAL;
1894             else
1895                 bind = STB_WEAK;
1896         } else if ((sdp->sd_ref == REF_DYN_NEED) &&
1897                 (sdp->sd_flags & FLG_SY_GLOBREF))
1898             bind = STB_GLOBAL;
1899         else
1900             bind = STB_WEAK;
1901
1902     DBG_CALL(DBG_syms_old(ofl, sdp));
1903     if ((sym = wkp->wk_symtab) != NULL) {

```

```

1904         sym->st_value = _sym->st_value;
1905         sym->st_size = _sym->st_size;
1906         sym->st_other = _sym->st_other;
1907         sym->st_shndx = _sym->st_shndx;
1908         sym->st_info = ELF_ST_INFO(bind,
1909             ELF_ST_TYPE(sym->st_info));
1910         __sym = sym;
1911     }
1912     if ((sym = wkp->wk_dynsym) != NULL) {
1913         sym->st_value = _sym->st_value;
1914         sym->st_size = _sym->st_size;
1915         sym->st_other = _sym->st_other;
1916         sym->st_shndx = _sym->st_shndx;
1917         sym->st_info = ELF_ST_INFO(bind,
1918             ELF_ST_TYPE(sym->st_info));
1919         __sym = sym;
1920     }
1921     DBG_CALL(DBG_syms_new(ofl, __sym, sdp));
1922 }
1923
1924 /*
1925 * Now display GOT debugging information if required.
1926 */
1927 DBG_CALL(DBG_got_display(ofl, 0, 0,
1928     ld_targ.t.m.m_got_xnumber, ld_targ.t.m.m_got_entsize));
1929
1930 /*
1931 * Update the section headers information. sh_info is
1932 * supposed to contain the offset at which the first
1933 * global symbol resides in the symbol table, while
1934 * sh_link contains the section index of the associated
1935 * string table.
1936 */
1937 if (symtab) {
1938     Shdr     *shdr = ofl->ofl_ossymtab->os_shdr;
1939
1940     shdr->sh_info = symtab_gbl_bndx;
1941     /* LINTED */
1942     shdr->sh_link = (Word)elf_ndxsxn(ofl->ofl_osstrtab->os_scn);
1943     if (symshndx)
1944         ofl->ofl_ossymshndx->os_shdr->sh_link =
1945             (Word)elf_ndxsxn(ofl->ofl_ossymtab->os_scn);
1946
1947     /*
1948     * Ensure that the expected number of symbols
1949     * were entered into the right spots:
1950     * - Scoped symbols in the right range
1951     * - Globals start at the right spot
1952     *   (correct number of locals entered)
1953     * - The table is exactly filled
1954     *   (correct number of globals entered)
1955     */
1956     assert((scopesym_bndx + ofl->ofl_scopecnt) == scopesym_ndx);
1957     assert(shdr->sh_info == SYMTAB_LOC_CNT(ofl));
1958     assert((shdr->sh_info + ofl->ofl_globcnt) == symtab_ndx);
1959 }
1960 if (dynsym) {
1961     Shdr     *shdr = ofl->ofl_osdynsym->os_shdr;
1962
1963     shdr->sh_info = DYNsym_LOC_CNT(ofl);
1964     /* LINTED */
1965     shdr->sh_link = (Word)elf_ndxsxn(ofl->ofl_osdynstr->os_scn);
1966
1967     ofl->ofl_oshash->os_shdr->sh_link =
1968         /* LINTED */
1969         (Word)elf_ndxsxn(ofl->ofl_osdynsym->os_scn);

```

```

1970         if (dynshndx) {
1971             shdr = ofl->ofl_osdynshndx->os_shdr;
1972             shdr->sh_link =
1973                 (Word)elf_ndxscn(ofl->ofl_osdynsym->os_scn);
1974         }
1975     }
1976     if (ldynsym) {
1977         Shdr *shdr = ofl->ofl_osldynsym->os_shdr;
1978
1979         /* ldynsym has no globals, so give index one past the end */
1980         shdr->sh_info = ldynsym_ndx;
1981
1982         /*
1983          * The ldynsym and dynsym must be adjacent. The
1984          * idea is that rtdl should be able to start with
1985          * the ldynsym and march straight through the end
1986          * of dynsym, seeing them as a single symbol table,
1987          * despite the fact that they are in distinct sections.
1988          * Ensure that this happened correctly.
1989          *
1990          * Note that I use ldynsym_ndx here instead of the
1991          * computation I used to set the section size
1992          * (found in ldynsym_cnt). The two will agree, unless
1993          * we somehow miscounted symbols or failed to insert them
1994          * all. Using ldynsym_ndx here catches that error in
1995          * addition to checking for adjacency.
1996          */
1997         assert(dynsym == (ldynsym + ldynsym_ndx));
1998
1999
2000         /* LINTED */
2001         shdr->sh_link = (Word)elf_ndxscn(ofl->ofl_osdynstr->os_scn);
2002
2003     if (ldynshndx) {
2004         shdr = ofl->ofl_osldynshndx->os_shdr;
2005         shdr->sh_link =
2006             (Word)elf_ndxscn(ofl->ofl_osldynsym->os_scn);
2007     }
2008
2009     /*
2010      * The presence of .SUNW_ldynsym means that there may be
2011      * associated sort sections, one for regular symbols
2012      * and the other for TLS. Each sort section needs the
2013      * following done:
2014      * - Section header link references .SUNW_ldynsym
2015      * - Should have received the expected # of items
2016      * - Sorted by increasing address
2017      */
2018     if (ofl->ofl_osdynsymsort) { /* .SUNW_dynsymsort */
2019         ofl->ofl_osdynsymsort->os_shdr->sh_link =
2020             (Word)elf_ndxscn(ofl->ofl_osldynsym->os_scn);
2021         assert(ofl->ofl_dynsymsortcnt == dynsymsort_ndx);
2022
2023         if (dynsymsort_ndx > 1) {
2024             dynsort_compare_syms = ldynsym;
2025             qsort(dynsymsort, dynsymsort_ndx,
2026                 sizeof (*dynsymsort), dynsort_compare);
2027             dynsort_dupwarn(ofl, ldynsym,
2028                 st_getstrbuf(dynstr),
2029                 dynsymsort, dynsymsort_ndx,
2030                 MSG_ORIG(MSG_SCN_DYNSYMSORT));
2031         }
2032     }
2033     if (ofl->ofl_osdyntlssort) { /* .SUNW_dyntlssort */
2034         ofl->ofl_osdyntlssort->os_shdr->sh_link =
2035             (Word)elf_ndxscn(ofl->ofl_osldynsym->os_scn);

```

```

2036         assert(ofl->ofl_dyntlssortcnt == dyntlssort_ndx);
2037
2038     if (dyntlssort_ndx > 1) {
2039         dynsort_compare_syms = ldynsym;
2040         qsort(dyntlssort, dyntlssort_ndx,
2041             sizeof (*dyntlssort), dynsort_compare);
2042         dynsort_dupwarn(ofl, ldynsym,
2043             st_getstrbuf(dynstr),
2044             dyntlssort, dyntlssort_ndx,
2045             MSG_ORIG(MSG_SCN_DYNTLSSORT));
2046     }
2047 }
2048
2049
2050     /*
2051      * Used by ld.so.1 only.
2052      */
2053     return (etext);
2054
2055 #undef ADD_TO_DYNSORT
2056 }

```

\_\_\_\_\_unchanged portion omitted\_\_\_\_\_

```

*****
88782 Thu Feb  7 01:35:57 2019
new/usr/src/cmd/sgs/packages/common/SUNWorld-README
10346 ld(1) should not reduce symbol visibility of COMDAT symbols when producing
*****
1 #
2 # Copyright (c) 1996, 2010, Oracle and/or its affiliates. All rights reserved.
3 #
4 # CDDL HEADER START
5 #
6 # The contents of this file are subject to the terms of the
7 # Common Development and Distribution License (the "License").
8 # You may not use this file except in compliance with the License.
9 #
10 # You can obtain a copy of the license at usr/src/OPENSOLARIS.LICENSE
11 # or http://www.opensolaris.org/os/licensing.
12 # See the License for the specific language governing permissions
13 # and limitations under the License.
14 #
15 # When distributing Covered Code, include this CDDL HEADER in each
16 # file and include the License file at usr/src/OPENSOLARIS.LICENSE.
17 # If applicable, add the following below this CDDL HEADER, with the
18 # fields enclosed by brackets "[]" replaced with your own identifying
19 # information: Portions Copyright [yyyy] [name of copyright owner]
20 #
21 # CDDL HEADER END
22 #
23 # Note: The contents of this file are used to determine the versioning
24 # information for the SGS toolset. The number of CRs listed in
25 # this file must grow monotonically, or the SGS version will
26 # move backwards, causing a great deal of confusion. As such,
27 # CRs must never be removed from this file. See
28 # libconv/common/bld_vernote.ksh, and bug#4519569 for more
29 # details on SGS versioning.
30 #
31 -----
32 SUNWorld - link-editors development package.
33 -----

35 The SUNWorld package is an internal development package containing the
36 link-editors and some related tools. All components live in the OSNET
37 source base, but not all components are delivered as part of the normal
38 OSNET consolidation. The intent of this package is to provide access
39 to new features/bugfixes before they become generally available.

41 General link-editor information can be found:

43     http://linkers.central/
44     http://linkers.sfbay/           (also known as linkers.eng)

46 Comments and Questions:

48     Contact Rod Evans, Ali Bahrami, and/or Seizo Sakurai.

50 Warnings:

52     The postremove script for this package employs /usr/sbin/static/mv,
53     and thus, besides the common core dependencies, this package also
54     has a dependency on the SUNWsutl package.

56 Patches:

58     If the patch has been made official, you'll find it in:

60     http://sunsolve.east/cgi/show.pl?target=patches/os-patches

```

```

62     If it hasn't been released, the patch will be in:

64     /net/sunsoftpatch/patches/temporary

66     Note, any patches logged here refer to the temporary ("T") name, as we
67     never know when they're made official, and although we try to keep all
68     patch information up-to-date the real status of any patch can be
69     determined from:

71     http://sunsoftpatch.eng

73     If it has been obsoleted, the patch will be in:

75     /net/on${RELEASE}-patch/on${RELEASE}/patches/${MACH}/obsolete

78 History:

80     Note, starting after Solaris 10, letter codes in parenthesis may
81     be found following the bug synopsis. Their meanings are as follows:

83     (D) A documentation change accompanies the implementation change.
84     (P) A packaging change accompanies the implementation change.

86     In all cases, see the implementation bug report for details.

88     The following bug fixes exist in the OSNET consolidation workspace
89     from which this package is created:

91 -----
92 Solaris 8
93 -----
94 Bugid      Risk Synopsis
95 =====
96 4225937 i386 linker emits sparc specific warning messages
97 4215164 shf_order flag handling broken by fix for 4194028.
98 4215587 using ld and the -r option on solaris 7 with compiler option -xarch=v9
99          causes link errors.
100 4234657 103627-08 breaks purify 4.2 (plt padding should not be enabled for
101          32-bit)
102 4235241 dbx no longer gets dlclose notification.
103 -----
104 All the above changes are incorporated in the following patches:
105 Solaris/SunOS 5.7_sparc      patch 106950-05 (never released)
106 Solaris/SunOS 5.7_x86       patch 106951-05 (never released)
107 Solaris/SunOS 5.6_sparc     patch 107733-02 (never released)
108 Solaris/SunOS 5.6_x86      patch 107734-02
109 -----
110 4248290 inetd dumps core upon bootup - failure in dlclose() logic.
111 4238071 dlopen() leaks while descriptors under low memory conditions
112 -----
113 All the above changes are incorporated in the following patches:
114 Solaris/SunOS 5.7_sparc     patch 106950-06
115 Solaris/SunOS 5.7_x86       patch 106951-06
116 Solaris/SunOS 5.6_sparc     patch 107733-03 (never released)
117 Solaris/SunOS 5.6_x86      patch 107734-03
118 -----
119 4267980 INITFIRST flag of the shard object could be ignored.
120 -----
121 All the above changes plus:
122 4238973 fix for 4121152 affects linking of Ada objects
123 4158744 patch 103627-02 causes core when RPATH has blank entry and
124         dlopen/dlclose is used
125 are incorporated in the following patches:
126 Solaris/SunOS 5.5.1_sparc   patch 103627-12 (never released)
127 Solaris/SunOS 5.5.1_x86    patch 103628-11

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128 -----
129 4256518 miscalculated calloc() during dlclose/tsorting can result in segv
130 4254171 DT_SPARC_REGISTER has invalid value associated with it.
131 -----
132 All the above changes are incorporated in the following patches:
133 Solaris/SunOS 5.7_sparc patch 106950-07
134 Solaris/SunOS 5.7_x86 patch 106951-07
135 Solaris/SunOS 5.6_sparc patch 107733-04 (never released)
136 Solaris/SunOS 5.6_x86 patch 107734-04
137 -----
138 4293159 ld needs to combine sections with and without SHF_ORDERED flag(comdat)
139 4292238 linking a library which has a static char ptr invokes mprotect() call
140 -----
141 All the above changes except for:
142 4256518 miscalculated calloc() during dlclose/tsorting can result in segv
143 4254171 DT_SPARC_REGISTER has invalid value associated with it.
144 plus:
145 4238973 fix for 4121152 affects linking of Ada objects
146 4158744 patch 103627-02 causes core when RPATH has blank entry and
147 dlopen/dlclose is used
148 are incorporated in the following patches:
149 Solaris/SunOS 5.5.1_sparc patch 103627-13
150 Solaris/SunOS 5.5.1_x86 patch 103628-12
151 -----
152 All the above changes are incorporated in the following patches:
153 Solaris/SunOS 5.7_sparc patch 106950-08
154 Solaris/SunOS 5.7_x86 patch 106951-08
155 Solaris/SunOS 5.6_sparc patch 107733-05
156 Solaris/SunOS 5.6_x86 patch 107734-05
157 -----
158 4295613 COMMON symbol resolution can be incorrect
159 -----
160 All the above changes plus:
161 4238973 fix for 4121152 affects linking of Ada objects
162 4158744 patch 103627-02 causes core when RPATH has blank entry and
163 dlopen/dlclose is used
164 are incorporated in the following patches:
165 Solaris/SunOS 5.5.1_sparc patch 103627-14
166 Solaris/SunOS 5.5.1_x86 patch 103628-13
167 -----
168 All the above changes plus:
169 4351197 nfs performance problem by 103627-13
170 are incorporated in the following patches:
171 Solaris/SunOS 5.5.1_sparc patch 103627-15
172 Solaris/SunOS 5.5.1_x86 patch 103628-14
173 -----
174 All the above changes are incorporated in the following patches:
175 Solaris/SunOS 5.7_sparc patch 106950-09
176 Solaris/SunOS 5.7_x86 patch 106951-09
177 Solaris/SunOS 5.6_sparc patch 107733-06
178 Solaris/SunOS 5.6_x86 patch 107734-06
179 -----
180 4158971 increase the default segment alignment for i386 to 64k
181 4064994 Add an $ISALIST token to those understood by the dynamic linker
182 xxxxxxxx ia64 common code putback
183 4239308 LD_DEBUG busted for sparc machines
184 4239008 Support MAP_ANON
185 4238494 link-auditing extensions required
186 4232239 R_SPARC_LOX10 truncates field
187 4231722 R_SPARC_UA* relocations are busted
188 4235514 R_SPARC_OLO10 relocation fails
189 4244025 sgsmg update
190 4239281 need to support SECREL relocations for ia64
191 4253751 ia64 linker must support PT_IA_64_UNWIND tables
192 4259254 dlmopen mistakenly closes fd 0 (stdin) under certain error conditions
193 4260872 libelf hangs when libthread present

```

```

194 4224569 linker core dumping when profiling specified
195 4270937 need mechanism to suppress ld.so.1's use of a default search path.
196 1050476 ld.so to permit configuration of search path
197 4273654 filtee processing using $ISALIST could be optimized
198 4271860 get MERCED cruft out of elf.h
199 4248991 Dynamic loader (via PLT) corrupts register G4
200 4275754 cannot mmap file: Resource temporarily unavailable
201 4277689 The linker can not handle relocation against MOVE tabl
202 4270766 atexit processing required on dlclose().
203 4279229 Add a "release" token to those understood by the dynamic linker
204 4215433 ld can bus error when insufficient disc space exists for output file
205 4285571 Pssst, want some free disk space? ld's miscalculating.
206 4286236 ar gives confusing "bad format" error with a null .stab section
207 4286838 ld.so.1 can't handle a no-bits segment
208 4287364 ld.so.1 runtime configuration cleanup
209 4289573 disable linking of ia64 binaries for Solaris8
210 4293966 crle(1)'s default directories should be supplied
211 -----
213 -----
214 Solaris 8 600 (1st Q-update - s28u1)
215 -----
216 Bugid Risk Synopsis
217 =====
218 4309212 dlsym can't find symbol
219 4311226 rejection of preloading in secure apps is inconsistent
220 4312449 dlclose: invalid deletion of dependency can occur using RTLD_GLOBAL
221 -----
222 All the above changes are incorporated in the following patches:
223 Solaris/SunOS 5.8_sparc patch 109147-01
224 Solaris/SunOS 5.8_x86 patch 109148-01
225 Solaris/SunOS 5.7_sparc patch 106950-10
226 Solaris/SunOS 5.7_x86 patch 106951-10
227 Solaris/SunOS 5.6_sparc patch 107733-07
228 Solaris/SunOS 5.6_x86 patch 107734-07
229 -----
231 -----
232 Solaris 8 900 (2nd Q-update - s28u2)
233 -----
234 Bugid Risk Synopsis
235 =====
236 4324775 non-PIC code & -zcombreloc don't mix very well...
237 4327653 run-time linker should preload tables it will process (madvise)
238 4324324 shared object code can be referenced before .init has fired
239 4321634 .init firing of multiple INITFIRST objects can fail
240 -----
241 All the above changes are incorporated in the following patches:
242 Solaris/SunOS 5.8_sparc patch 109147-03
243 Solaris/SunOS 5.8_x86 patch 109148-03
244 Solaris/SunOS 5.7_sparc patch 106950-11
245 Solaris/SunOS 5.7_x86 patch 106951-11
246 Solaris/SunOS 5.6_sparc patch 107733-08
247 Solaris/SunOS 5.6_x86 patch 107734-08
248 -----
249 4338812 crle(1) omits entries in the directory cache
250 4341496 RFE: provide a static version of /usr/bin/crle
251 4340878 rtdld should treat $ORIGIN like LD_LIBRARY_PATH in security issues
252 -----
253 All the above changes are incorporated in the following patches:
254 Solaris/SunOS 5.8_sparc patch 109147-04
255 Solaris/SunOS 5.8_x86 patch 109148-04
256 Solaris/SunOS 5.7_sparc patch 106950-12
257 Solaris/SunOS 5.7_x86 patch 106951-12
258 -----
259 4349563 auxiliary filter error handling regression introduced in 4165487

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260 4355795 ldd -r now gives "displacement relocated" warnings
261 -----
262 All the above changes are incorporated in the following patches:
263 Solaris/SunOS 5.7_sparc      patch 106950-13
264 Solaris/SunOS 5.7_x86       patch 106951-13
265 Solaris/SunOS 5.6_sparc     patch 107733-09
266 Solaris/SunOS 5.6_x86       patch 107734-09
267 -----
268 4210412 versioning a static executable causes ld to core dump
269 4219652 Linker gives misleading error about not finding main (xarch=v9)
270 4103449 ld command needs a command line flag to force 64-bits
271 4187211 problem with RDISP32 linking in copy-relocated objects
272 4287274 dladdr, dlinfo do not provide the full path name of a shared object
273 4297563 dlclose still does not remove all objects.
274 4250694 rtdl_db needs a new auxvec entry
275 4235315 new features for rtdl_db (DT_CHECKSUM, dynamic linked .o files
276 4303609 64bit libelf.so.1 does not properly implement elf_hash()
277 4310901 su.static fails when OSNet build with lazy-loading
278 4310324 elf_errno() causes Bus Error(coredump) in 64-bit multithreaded programs
279 4306415 ld core dump
280 4316531 BCP: possible failure with dlclose/_preexec_exit_handlers
281 4313765 LD_BREADTH should be shot
282 4318162 crle uses automatic strings in putenv.
283 4255943 Description of -t option incomplete.
284 4322528 sgs message test infrastructure needs improvement
285 4239213 Want an API to obtain linker's search path
286 4324134 use of extern mapfile directives can contribute unused symbols
287 4322581 ELF data structures could be layed out more efficiently...
288 4040628 Unnecessary section header symbols should be removed from .dynsym
289 4300018 rtdl: bindlock should be freed before calling call_fini()
290 4336102 dlclose with non-deletable objects can mishandle dependencies
291 4329785 mixing of SHT_SUNW_COMDAT & SHF_ORDERED causes ld to seg fault
292 4334617 COPY relocations should be produces for references to .bss symbols
293 4248250 relocation of local ABS symbols incorrect
294 4335801 For complimentary alignments eliminate ld: warning: symbol 'll'
295 has differing a
296 4336980 ld.so.1 relative path processing revisited
297 4243097 dlerror(3DL) is not affected by setlocale(3C).
298 4344528 dump should remove -D and -l usage message
299 xxxxxxxx enable LD_ALTEXEC to access alternate link-editor
300 -----
301 All the above changes are incorporated in the following patches:
302 Solaris/SunOS 5.8_sparc      patch 109147-06
303 Solaris/SunOS 5.8_x86       patch 109148-06
304 -----
306 -----
307 Solaris 8 101 (3rd Q-update - s28u3)
308 -----
309 Bugid Risk Synopsis
310 =====
311 4346144 link-auditing: plt_tracing fails if LA_SYMB_NOPLTENTER given after
312 being bound
313 4346001 The ld should support mapfile syntax to generate PT_SUNWSTACK segment
314 4349137 rtdl_db: A third fallback method for locating the linkmap
315 4343417 dladdr interface information inadequate
316 4343801 RFE: crle(1): provide option for updating configuration files
317 4346615 ld.so.1 attempting to open a directory gives: No such device
318 4352233 crle should not honor umask
319 4352330 LD_PRELOAD cannot use absolute path for privileged program
320 4357805 RFE: man page for ld(1) does not document all -z or -B options in
321 Solaris 8 9/00
322 4358751 ld.so.1: LD_XXX environ variables and LD_FLAGS should be synchronized.
323 4358862 link editors should reference "64" symlinks instead of sparcv9 (ia64).
324 4356879 PLTs could use faster code sequences in some cases
325 4367118 new fast baplt's fail when traversed twice in threaded application

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326 4366905 Need a way to determine path to a shared library
327 4351197 nfs performance problem by 103627-13
328 4367405 LD_LIBRARY_PATH_64 not being used
329 4354500 SHF_ORDERED ordered sections does not properly sort sections
330 4369068 ld(1)'s weak symbol processing is inefficient (slow and doesn't scale).
331 -----
332 All the above changes are incorporated in the following patches:
333 Solaris/SunOS 5.8_sparc      patch 109147-07
334 Solaris/SunOS 5.8_x86       patch 109148-07
335 Solaris/SunOS 5.7_sparc     patch 106950-14
336 Solaris/SunOS 5.7_x86       patch 106951-14
337 -----
339 -----
340 Solaris 8 701 (5th Q-update - s28u5)
341 -----
342 Bugid Risk Synopsis
343 =====
344 4368846 ld(1) fails to version some interfaces given in a mapfile
345 4077245 dump core dump on null pointer.
346 4372554 elfdump should demangle symbols (like nm, dump)
347 4371114 dlclose may unmap a promiscuous object while it's still in use.
348 4204447 elfdump should understand SHN_AFTER/SHN_BEGIN macro
349 4377941 initialization of interposers may not occur
350 4381116 ldd/ld.so.1 could aid in detecting unused dependencies
351 4381783 dlopen/dlclose of a libCrun+libthread can dump core
352 4385402 linker & run-time linker must support GABI ELF updates
353 4394698 ld.so.1 does not process DF_SYMBOLIC - not GABI conforming
354 4394212 the link editor quietly ignores missing support libraries
355 4390308 ld.so.1 should provide more flexibility LD_PRELOAD'ing 32-bit/64-bit
356 objects
357 4401232 crle(1) could provide better flexibility for alternatives
358 4401815 fix misc nits in debugging output...
359 4402861 cleanup /usr/demo/link_audit & /usr/tmp/librtld_db demo source code...
360 4393044 elfdump should allow raw dumping of sections
361 4413168 SHF_ORDERED bit causes linker to generate a separate section
362 -----
363 All the above changes are incorporated in the following patches:
364 Solaris/SunOS 5.8_sparc      patch 109147-08
365 Solaris/SunOS 5.8_x86       patch 109148-08
366 -----
367 4452202 Typos in <sys/link.h>
368 4452220 dump doesn't support RUNPATH
369 -----
370 All the above changes are incorporated in the following patches:
371 Solaris/SunOS 5.8_sparc      patch 109147-09
372 Solaris/SunOS 5.8_x86       patch 109148-09
373 -----
375 -----
376 Solaris 8 1001 (6th Q-update - s28u6)
377 -----
378 Bugid Risk Synopsis
379 =====
380 4421842 fixups in SHT_GROUP processing required...
381 4450433 problem with liblddbg output on -Dsection_detail when
382 processing SHF_LINK_ORDER
383 -----
384 All the above changes are incorporated in the following patches:
385 Solaris/SunOS 5.8_sparc      patch 109147-10
386 Solaris/SunOS 5.8_x86       patch 109148-10
387 Solaris/SunOS 5.7_sparc     patch 106950-15
388 Solaris/SunOS 5.7_x86       patch 106951-15
389 -----
390 4463473 pldd showing wrong output
391 -----

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392 All the above changes are incorporated in the following patches:
393     Solaris/SunOS 5.8_sparc      patch 109147-11
394     Solaris/SunOS 5.8_x86       patch 109148-11
395 -----
397 -----
398 Solaris 8 202 (7th Q-update - s28u7)
399 -----
400 Bugid   Risk Synopsis
401 -----
402 4488954 ld.so.1 reuses same buffer to send ummapping range to
403     _preexec_exit_handlers()
404 -----
405 All the above changes are incorporated in the following patches:
406     Solaris/SunOS 5.8_sparc      patch 109147-12
407     Solaris/SunOS 5.8_x86       patch 109148-12
408 -----
410 -----
411 Solaris 9
412 -----
413 Bugid   Risk Synopsis
414 -----
415 4505289 incorrect handling of _START_ and _END_
416 4506164 mcs does not recognize #linkbefore or #linkafter qualifiers
417 4447560 strip is creating unexecutable files...
418 4513842 library names not in ld.so string pool cause corefile bugs
419 -----
420 All the above changes are incorporated in the following patches:
421     Solaris/SunOS 5.8_sparc      patch 109147-13
422     Solaris/SunOS 5.8_x86       patch 109148-13
423     Solaris/SunOS 5.7_sparc      patch 106950-16
424     Solaris/SunOS 5.7_x86       patch 106951-16
425 -----
426 4291384 ld -M with a mapfile does not properly align Fortran REAL*8 data
427 4413322 SunOS 5.9 librtld_db doesn't show dlopened ".o" files anymore?
428 4429371 librtld_db busted on ia32 with SC6.x compilers...
429 4418274 elfdump dumps core on invalid input
430 4432224 libelf xlate routines are out of date
431 4433643 Memory leak using dlopen()/dlclose() in Solaris 8
432 4446564 ldd/lddstub - core dump conditions
433 4446115 translating SUNW_move sections is broken
434 4450225 The rdb command can fall into an infinite loop
435 4448531 Linker Causes Segmentation Fault
436 4453241 Regression in 4291384 can result in empty symbol table.
437 4453398 invalid runpath token can cause ld to spin.
438 4460230 ld (for OS 5.8 and 5.9) loses error message
439 4462245 ld.so.1 core dumps when executed directly...
440 4455802 need more flexibility in establishing a support library for ld
441 4467068 dyn_plt_entsize not properly initialized in ld.so.1
442 4468779 elf_plt_trace_write() broken on i386 (link-auditing)
443 4465871 -zld32 and -zld64 does not work the way it should
444 4461890 bad shared object created with -zredlocsym
445 4469400 ld.so.1: is_so_loaded isn't as efficient as we thought...
446 4469566 lazy loading fallback can reference un-relocated objects
447 4470493 libelf incorectly translates NOTE sections across architectures...
448 4469684 rtdld leaks dl_handles and permits on dlopen/dlclose
449 4475174 ld.so.1 prematurely reports the failure to load a object...
450 4475514 ld.so.1 can core dump in memory allocation fails (no swap)
451 4481851 Setting ld.so.1 environment variables globally would be useful
452 4482035 setting LD_PROFILE & LD_AUDIT causes ping command to issue warnings
453     on 5.8
454 4377735 segment reservations cause sbrk() to fail
455 4491434 ld.so.1 can leak file-descriptors when loading same named objects
456 4289232 some of warning/error/debugging messages from libld.so can be revised
457 4462748 Linker Portion of TLS Support

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458 4496718 run-time linkers mutex_locks not working with ld_libc interface
459 4497270 The -zredlocsym option should not eliminate partially initialized local
460     symbols
461 4496963 dumping an object with crle(1) that uses $ORIGIN can loose its
462     dependencies
463 4499413 Sun linker orders of magnitude slower than gnu linker
464 4461760 lazy loading libXm and libXt can fail.
465 4469031 The partial initialized (local) symbols for intel platform is not
466     working.
467 4492883 Add link-editor option to multi-pass archives to resolve unsatisfied
468     symbols
469 4503731 linker-related commands misspell "argument"
470 4503768 whocalls(1) should output messages to stderr, not stdout
471 4503748 whocalls(1) usage message and manpage could be improved
472 4503625 nm should be taught about TLS symbols - that they aren't allowed that is
473 4300120 segment address validation is too simplistic to handle segment
474     reservations
475 4404547 krtld/reloc.h could have better error message, has typos
476 4270931 R_SPARC_HIX22 relocation is not handled properly
477 4485320 ld needs to support more the 32768 PLTs
478 4516434 sotruss can not watch libc_psr.so.1
479 4213100 sotruss could use more flexible pattern matching
480 4503457 ld seg fault with comdat
481 4510264 sections with SHF_TLS can come in different orders...
482 4518079 link-editor support library unable to modify section header flags
483 4515913 ld.so.1 can incorrectly decrement external reference counts on dlclose()
484 4519569 ld -V does not return a interesting value...
485 4524512 ld.so.1 should allow alternate termination signals
486 4524767 elfdump dies on bogus sh_name fields...
487 4524735 ld getopt processing of '-' changed
488 4521931 subroutine in a shared object as LOCL instead of GLOB
489 -----
490 All the above changes are incorporated in the following patches:
491     Solaris/SunOS 5.8_sparc      patch 109147-14
492     Solaris/SunOS 5.8_x86       patch 109148-14
493     Solaris/SunOS 5.7_sparc      patch 106950-17
494     Solaris/SunOS 5.7_x86       patch 106951-17
495 -----
496 4532729 tentative definition of TLS variable causes linker to dump core
497 4526745 fixup ld error message about duplicate dependencies/needed names
498 4522999 Solaris linker one order of magnitude slower than GNU linker
499 4518966 dldump undoes existing relocations with no thought of alignment or size.
500 4587441 Certain libraries have race conditions when setting error codes
501 4523798 linker option to align bss to large pagesize alignments.
502 4524008 ld can improperly set st_size of symbols named "_init" or "_fini"
503 4619282 ld cannot link a program with the option -sb
504 4620846 Perl Configure probing broken by ld changes
505 4621122 multiple ld '-zinitarray=' on a commandline fails
506 -----
507     Solaris/SunOS 5.8_sparc      patch 109147-15
508     Solaris/SunOS 5.8_x86       patch 109148-15
509     Solaris/SunOS 5.7_sparc      patch 106950-18
510     Solaris/SunOS 5.7_x86       patch 106951-18
511     Solaris/SunOS 5.6_sparc      patch 107733-10
512     Solaris/SunOS 5.6_x86       patch 107734-10
513 -----
514 All the above changes plus:
515     4616944 ar seg faults when order of object file is reversed.
516 are incorporated in the following patches:
517     Solaris/SunOS 5.8_sparc      patch 109147-16
518     Solaris/SunOS 5.8_x86       patch 109148-16
519 -----
520 All the above changes plus:
521     4872634 Large LD_PRELOAD values can cause SEGV of process
522 are incorporated in the following patches:
523     Solaris/SunOS 5.6_sparc      patch T107733-11

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524 Solaris/SunOS 5.6_x86 patch T107734-11
525 -----
527 -----
528 Solaris 9 1202 (2nd Q-update - s9u2)
529 -----
530 Bugid Risk Synopsis
531 -----
532 4546416 add help messages to ld.so mdbmodule
533 4526752 we should build and ship ld.so's mdb module
534 4624658 update 386 TLS relocation values
535 4622472 LA_SYMB_DLSYM not set for la_symbind() invocations
536 4638070 ldd/ld.so.1 could aid in detecting unreferenced dependencies
537 PSARC/2002/096 Detecting unreferenced dependencies with ldd(1)
538 4633860 Optimization for unused static global variables
539 PSARC/2002/113 ld -zignore - section elimination
540 4642829 ld.so.1 mprotect()'s text segment for weak relocations (it shouldn't)
541 4621479 'make' in $SRC/cmd/sgs/tools tries to install things in the proto area
542 4529912 purge ia64 source from sgs
543 4651709 dlopen(RTLD_NOLOAD) can disable lazy loading
544 4655066 crle: -u with nonexistent config file doesn't work
545 4654406 string tables created by the link-editor could be smaller...
546 PSARC/2002/160 ld -znocompstrtab - disable string-table compression
547 4651493 RTLD_NOW can result in binding to an object prior to its init being run.
548 4662575 linker displacement relocation checking introduces significant
549 linker overhead
550 4533195 ld interposes on malloc()/free() preventing support library from freeing
551 memory
552 4630224 crle get's confused about memory layout of objects...
553 4664855 crle on application failed with ld.so.1 encountering mmap() returning
554 ENOMEM err
555 4669582 latest dynamic linker causes libthread_init to get skipped
556 4671493 ld.so.1 inconsistently assigns PATHNAME() on primary objects
557 4668517 compile with map.bssalign doesn't copy _iob to bss
558 -----
559 All the above changes are incorporated in the following patches:
560 Solaris/SunOS 5.9_sparc patch T112963-01
561 Solaris/SunOS 5.8_sparc patch T109147-17
562 Solaris/SunOS 5.8_x86 patch T109148-17
563 -----
564 4701749 On Solaris 8 + 109147-16 ld crashes when building a dynamic library.
565 4707808 The ldd command is broken in the latest 2.8 linker patch.
566 -----
567 All the above changes are incorporated in the following patches:
568 Solaris/SunOS 5.9_sparc patch T112963-02
569 Solaris/SunOS 5.8_sparc patch T109147-18
570 Solaris/SunOS 5.8_x86 patch T109148-18
571 -----
572 4696204 enable extended section indexes in relocatable objects
573 PSARC/2001/332 ELF gABI updates - round II
574 PSARC/2002/369 libelf interfaces to support ELF Extended Sections
575 4706503 linkers need to cope with EF_SPARCV9_PSO/EF_SPARCV9_RMO
576 4716929 updating of local register symbols in dynamic sytab busted...
577 4710814 add "official" support for the "symbolic" keyword in linker map-file
578 PSARC/2002/439 linker mapfile visibility declarations
579 -----
580 All the above changes are incorporated in the following patches:
581 Solaris/SunOS 5.9_sparc patch T112963-03
582 Solaris/SunOS 5.8_sparc patch T109147-19
583 Solaris/SunOS 5.8_x86 patch T109148-19
584 Solaris/SunOS 5.7_sparc patch T106950-19
585 Solaris/SunOS 5.7_x86 patch T106951-19
586 -----
588 -----
589 Solaris 9 403 (3rd Q-update - s9u3)

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590 -----
591 Bugid Risk Synopsis
592 =====
593 4731174 strip(1) does not fixup SHT_GROUP data
594 4733697 -zignore with gcc may exclude C++ exception sections
595 4733317 R_SPARC_*_HIX22 calculations are wrong with 32bit LD building
596 ELF64 binaries
597 4735165 fatal linker error when compiling C++ programs with -xlinkopt
598 4736951 The mcs broken when the target file is an archive file
599 -----
600 All the above changes are incorporated in the following patches:
601 Solaris/SunOS 5.8_sparc patch T109147-20
602 Solaris/SunOS 5.8_x86 patch T109148-20
603 Solaris/SunOS 5.7_sparc patch T106950-20
604 Solaris/SunOS 5.7_x86 patch T106951-20
605 -----
606 4739660 Threads deadlock in schedlock and dynamic linker lock.
607 4653148 ld.so.1/libc should unregester its dlclose() exit handler via a fini.
608 4743413 ld.so.1 doesn't terminate argv with NULL pointer when invoked directly
609 4746231 linker core-dumps when SECTION relocations are made against discarded
610 sections
611 4730433 ld.so.1 wastes time repeatedly opening dependencies
612 4744337 missing RD_CONSISTENT event with dllopen(LD_ID_NEWLM, ...)
613 4670835 rd_load_objiter can ignore callback's return value
614 4745932 strip utility doesn't strip out Dwarf2 debug section
615 4754751 "strip" command doesn't remove comdat stab sections.
616 4755674 Patch 109147-18 results in coredump.
617 -----
618 All the above changes are incorporated in the following patches:
619 Solaris/SunOS 5.9_sparc patch T112963-04
620 Solaris/SunOS 5.7_sparc patch T106950-21
621 Solaris/SunOS 5.7_x86 patch T106951-21
622 -----
623 4772927 strip core dumps on an archive library
624 4774727 direct-bindings can fail against copy-reloc symbols
625 -----
626 All the above changes are incorporated in the following patches:
627 Solaris/SunOS 5.9_sparc patch T112963-05
628 Solaris/SunOS 5.9_x86 patch T113986-01
629 Solaris/SunOS 5.8_sparc patch T109147-21
630 Solaris/SunOS 5.8_x86 patch T109148-21
631 Solaris/SunOS 5.7_sparc patch T106950-22
632 Solaris/SunOS 5.7_x86 patch T106951-22
633 -----
635 -----
636 Solaris 9 803 (4th Q-update - s9u4)
637 -----
638 Bugid Risk Synopsis
639 =====
640 4730110 ld.so.1 list implementation could scale better
641 4728822 restrict the objects dlsym() searches.
642 PSARC/2002/478 New dlopen(3dl) flag - RTLD_FIRST
643 4714146 crle: 64-bit secure pathname is incorrect.
644 4504895 dlclose() does not remove all objects
645 4698800 Wrong comments in /usr/lib/ld/sparcv9/map.*
646 4745129 dldump is inconsistent with .dynamic processing errors.
647 4753066 LD_SIGNAL isn't very useful in a threaded environment
648 PSARC/2002/569 New dldinfo(3dl) flag - RTLD_DI_SIGNAL
649 4765536 crle: symbolic links can confuse alternative object configuration info
650 4766815 ld -r of object the TLS data fails
651 4770484 elfdump can not handle stripped archive file
652 4770494 The ld command gives improper error message handling broken archive
653 4775738 overwriting output relocation table when 'ld -zignore' is used
654 4778247 elfdump -e of core files fails
655 4779976 elfdump dies on bad relocation entries

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656 4787579 invalid SHT_GROUP entries can cause linker to seg fault
657 4783869 dlclose: filter closure exhibits hang/failure - introduced with 4504895
658 4778418 ld.so.1: there be nits out there
659 4792461 Thread-Local Storage - x86 instruction sequence updates
660 PSARC/2002/746 Thread-Local Storage - x86 instruction sequence updates
661 4461340 sgs: ugly build output while suppressing ia64 (64-bit) build on Intel
662 4790194 dlopen(..., RTLD_GROUP) has an odd interaction with interposition
663 4804328 auditing of threaded applications results in deadlock
664 4806476 building relocatable objects with SHF_EXCLUDE loses relocation
665 information
666 -----
667 All the above changes are incorporated in the following patches:
668 Solaris/SunOS 5.9_sparc patch T112963-06
669 Solaris/SunOS 5.9_x86 patch T113986-02
670 Solaris/SunOS 5.8_sparc patch T109147-22
671 Solaris/SunOS 5.8_x86 patch T109148-22
672 -----
673 4731183 compiler creates .tlsbss section instead of .tbss as documented
674 4816378 TLS: a tls test case dumps core with C and C++ compilers
675 4817314 TLS_GD relocations against local symbols do not reference symbol...
676 4811951 non-default symbol visibility overridden by definition in shared object
677 4802194 relocation error of mozilla built by K2 compiler
678 4715815 ld should allow linking with no output file (or /dev/null)
679 4793721 Need a way to null all code in ISV objects enabling ld performance
680 tuning
681 -----
682 All the above changes plus:
683 4796237 RFE: link-editor became extremely slow with patch 109147-20 and
684 static libraries
685 are incorporated in the following patches:
686 Solaris/SunOS 5.9_sparc patch T112963-07
687 Solaris/SunOS 5.9_x86 patch T113986-03
688 Solaris/SunOS 5.8_sparc patch T109147-23
689 Solaris/SunOS 5.8_x86 patch T109148-23
690 -----
691 -----
692 Solaris 9 1203 (5th Q-update - s9u5)
693 -----
694 Bugid Risk Synopsis
695 =====
696 -----
697 4830584 mmap for the padding region doesn't get freed after dlclose
698 4831650 ld.so.1 can walk off the end of it's call_init() array...
699 4831544 ldd using .so modules compiled with FD7 compiler caused a core dump
700 4834784 Accessing members in a TLS structure causes a core dump in Oracle
701 4824026 segv when -z combrelc is used with -xlinkopt
702 4825296 typo in elfdump
703 -----
704 All the above changes are incorporated in the following patches:
705 Solaris/SunOS 5.9_sparc patch T112963-08
706 Solaris/SunOS 5.9_x86 patch T113986-04
707 Solaris/SunOS 5.8_sparc patch T109147-24
708 Solaris/SunOS 5.8_x86 patch T109148-24
709 -----
710 4470917 Solaris Process Model Unification (link-editor components only)
711 PSARC/2002/117 Solaris Process Model Unification
712 4744411 Bloomberg wants a faster linker.
713 4811969 64-bit links can be much slower than 32-bit..
714 4825065 ld(1) should ignore consecutive empty sections.
715 4838226 unrelocated shared objects may be erroneously collected for init firing
716 4830889 TLS: testcase coredumps with -xarch=v9 and -g
717 4845764 filter removal can leave dangling filtee pointer
718 4811093 aptrace -F libc date core dumps
719 4826315 Link editors need to be pre- and post- Unified Process Model aware
720 4868300 interposing on direct bindings can fail
721 4872634 Large LD_PRELOAD values can cause SEGV of process

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722 -----
723 All the above changes are incorporated in the following patches:
724 Solaris/SunOS 5.9_sparc patch T112963-09
725 Solaris/SunOS 5.9_x86 patch T113986-05
726 Solaris/SunOS 5.8_sparc patch T109147-25
727 Solaris/SunOS 5.8_x86 patch T109148-25
728 -----
729 -----
730 -----
731 Solaris 9 404 (6th Q-update - s9u6)
732 -----
733 Bugid Risk Synopsis
734 =====
735 4870260 The elfdump command should produce more warning message on invalid move
736 entries.
737 4865418 empty PT_TLS program headers cause problems in TLS enabled applications
738 4825151 compiler core dumped with a -mt -xF=%all test
739 4845829 The runtime linker fails to dlopen() long path name.
740 4900684 shared libraries with more than 32768 plt's fail for sparc ELF64
741 4906062 Makefiles under usr/src/cmd/sgs needs to be updated
742 -----
743 All the above changes are incorporated in the following patches:
744 Solaris/SunOS 5.9_sparc patch T112963-10
745 Solaris/SunOS 5.9_x86 patch T113986-06
746 Solaris/SunOS 5.8_sparc patch T109147-26
747 Solaris/SunOS 5.8_x86 patch T109148-26
748 Solaris/SunOS 5.7_sparc patch T106950-24
749 Solaris/SunOS 5.7_x86 patch T106951-24
750 -----
751 4900320 rtdl library mapping could be faster
752 4911775 implement GOTDATA proposal in ld
753 PSARC/2003/477 SPARC GOTDATA instruction sequences
754 4904565 Functionality to ignore relocations against external symbols
755 4764817 add section types SHT_DEBUG and SHT_DEBUGSTR
756 PSARC/2003/510 New ELF DEBUG and ANNOTATE sections
757 4850703 enable per-symbol direct bindings
758 4716275 Help required in the link analysis of runtime interfaces
759 PSARC/2003/519 Link-editors: Direct Binding Updates
760 4904573 elfdump may hang when processing archive files
761 4918310 direct binding from an executable can't be interposed on
762 4918938 ld.so.1 has become SPARC32PLUS - breaks 4.x binary compatibility
763 4911796 SIS8 C++: ld dump core when compiled and linked with xlinkopt=1.
764 4889914 ld crashes with SEGV using -M mapfile under certain conditions
765 4911936 exception are not catch from shared library with -zignore
766 -----
767 All the above changes are incorporated in the following patches:
768 Solaris/SunOS 5.9_sparc patch T112963-11
769 Solaris/SunOS 5.9_x86 patch T113986-07
770 Solaris/SunOS 5.8_sparc patch T109147-27
771 Solaris/SunOS 5.8_x86 patch T109148-27
772 Solaris/SunOS 5.7_sparc patch T106950-25
773 Solaris/SunOS 5.7_x86 patch T106951-25
774 -----
775 4946992 ld crashes due to huge number of sections (>65,000)
776 4951840 mcs -c goes into a loop on executable program
777 4939869 Need additional relocation types for abs34 code model
778 PSARC/2003/684 abs34 ELF relocations
779 -----
780 All the above changes are incorporated in the following patches:
781 Solaris/SunOS 5.9_sparc patch T112963-12
782 Solaris/SunOS 5.9_x86 patch T113986-08
783 Solaris/SunOS 5.8_sparc patch T109147-28
784 Solaris/SunOS 5.8_x86 patch T109148-28
785 -----
786 -----
787 -----

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788 Solaris 9 904 (7th Q-update - s9u7)
789 -----
790 Bugid Risk Synopsis
791 =====
792 4912214 Having multiple of libc.so.1 in a link map causes malloc() to fail
793 4526878 ld.so.1 should pass MAP_ALIGN flag to give kernel more flexibility
794 4930997 sgs_bld_vernote.ksh script needs to be hardend...
795 4796286 ld.so.1: scenario for trouble?
796 4930985 clean up cruft under usr/src/cmd/sgs/tools
797 4933300 remove references to Ultra-1 in librtld_db demo
798 4936305 string table compression is much too slow...
799 4939626 SUNWorld internal package must be updated...
800 4939565 per-symbol filtering required
801 4948119 ld(1) -z loadfltr fails with per-symbol filtering
802 4948427 ld.so.1 gives fatal error when multiple RTLDINFO objects are loaded
803 4940894 ld core dumps using "-xldscope=symbolic
804 4955373 per-symbol filtering refinements
805 4878827 crle(1M) - display post-UPM search paths, and compensate for pre-UPM.
806 4955802 /usr/ccs/bin/ld dumps core in process_reld()
807 4964415 elfdump issues wrong relocation error message
808 4966465 LD_NOAUXFLTR fails when object is both a standard and auxiliary filter
809 4973865 the link-editor does not scale properly when linking objects with
810 lots of syms
811 4975598 SHT_SUNW_ANNOTATE section relocation not resolved
812 4974828 nss_files nss_compat_r_mt tests randomly segfaulting
813 -----
814 All the above changes are incorporated in the following patches:
815 Solaris/SunOS 5.9_sparc patch T112963-13
816 Solaris/SunOS 5.9_x86 patch T113986-09
817 -----
818 4860508 link-editors should create/promote/verify hardware capabilities
819 5002160 crle: reservation for dumped objects gets confused by mmaped object
820 4967869 linking stripped library causes segv in linker
821 5006657 link-editor doesn't always handle nodirect binding syminfo information
822 4915901 no way to see ELF information
823 5021773 ld.so.1 has trouble with objects having more than 2 segments.
824 -----
825 All the above changes are incorporated in the following patches:
826 Solaris/SunOS 5.9_sparc patch T112963-14
827 Solaris/SunOS 5.9_x86 patch T113986-10
828 Solaris/SunOS 5.8_sparc patch T109147-29
829 Solaris/SunOS 5.8_x86 patch T109148-29
830 -----
831 All the above changes plus:
832 6850124 dlopen reports "No such file or directory" in spite of ENOMEM
833 when mmap fails in anon_map()
834 are incorporated in the following patches:
835 Solaris/SunOS 5.9_sparc patch TXXXXXX-XX
836 Solaris/SunOS 5.9_x86 patch TXXXXXX-XX
837 -----
839 -----
840 Solaris 10
841 -----
842 Bugid Risk Synopsis
843 =====
844 5044797 ld.so.1: secure directory testing is being skipped during filtee
845 processing
846 4963676 Remove remaining static libraries
847 5021541 unnecessary PT_SUNWBSS segment may be created
848 5031495 elfdump complains about bad symbol entries in core files
849 5012172 Need error when creating shared object with .o compiled
850 -xarch=v9 -xcode=abs44
851 4994738 rd_plt_resolution() resolves ebx-relative PLT entries incorrectly
852 5023493 ld -m output with patch 109147-25 missing .o information
853 -----

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854 All the above changes are incorporated in the following patches:
855 Solaris/SunOS 5.9_sparc patch T112963-15
856 Solaris/SunOS 5.9_x86 patch T113986-11
857 Solaris/SunOS 5.8_sparc patch T109147-30
858 Solaris/SunOS 5.8_x86 patch T109148-30
859 -----
860 5071614 109147-29 & -30 break the build of on28-patch on Solaris 8 2/04
861 5029830 crle: provide for optional alternative dependencies.
862 5034652 ld.so.1 should save, and print, more error messages
863 5036561 ld.so.1 outputs non-fatal fatal message about auxiliary filter libraries
864 5042713 4866170 broke ld.so's ::setenv
865 5047082 ld can core dump on bad gcc objects
866 5047612 ld.so.1: secure pathname verification is flawed with filter use
867 5047235 elfdump can core dump printing PT_INTERP section
868 4798376 nits in demo code
869 5041446 gelf_update_*(()) functions inconsistently return NULL or 0
870 5032364 M_ID_TLSBSS and M_ID_UNKNOWN have the same value
871 4707030 Empty LD_PRELOAD_64 doesn't override LD_PRELOAD
872 4968618 symbolic linkage causes core dump
873 5062313 dladdr() can cause deadlock in MT apps.
874 5056867 $SALIST/$HWCAP expansion should be more flexible.
875 4918303 0@.so.1 should not use compiler-supplied crt*.o files
876 5058415 whocalls cannot take more than 10 arguments
877 5067518 The fix for 4918303 breaks the build if a new work space is used.
878 -----
879 All the above changes are incorporated in the following patches:
880 Solaris/SunOS 5.9_sparc patch T112963-16
881 Solaris/SunOS 5.9_x86 patch T113986-12
882 Solaris/SunOS 5.8_sparc patch T109147-31
883 Solaris/SunOS 5.8_x86 patch T109148-31
884 -----
885 5013759 *file* should report hardware/software capabilities (link-editor
886 components only)
887 5063580 libldstab: file /tmp/posto...: .stab[.index|.sbfocus] found with no
888 matching stri
889 5076838 elfdump(1) is built with a CTF section (the wrong one)
890 5080344 Hardware capabilities are not enforced for a.out
891 5079061 RTLD_DEFAULT can be expensive
892 PSARC/2004/747 New dlSYM(3c) Handle - RTLD_PROBE
893 5064973 allow normal relocs against TLS symbols for some sections
894 5085792 LD_XXXX_64 should override LD_XXXX
895 5096272 every executable or library has a .SUNW_dof section
896 5094135 Bloomberg wants a faster ldd.
897 5086352 libld.so.3 should be built with a .SUNW_ctf ELF section, ready for CR
898 5098205 elfdump gives wrong section name for the global offset table
899 5092414 Linker patch 109147-29 makes Broadvison One-To-One server v4.1
900 installation fail
901 5080256 dump(1) doesn't list ELF hardware capabilities
902 5097347 recursive read lock in gelf_getsym()
903 -----
904 All the above changes are incorporated in the following patches:
905 Solaris/SunOS 5.9_sparc patch T112963-17
906 Solaris/SunOS 5.9_x86 patch T113986-13
907 Solaris/SunOS 5.8_sparc patch T109147-32
908 Solaris/SunOS 5.8_x86 patch T109148-32
909 -----
910 5106206 ld.so.1 fail to run a Solaris9 program that has libc linked with
911 -z lazyload
912 5102601 ON should deliver a 64-bit operating system for Opteron systems
913 (link-editor components only)
914 6173852 enable link_auditing technology for amd64
915 6174599 linker does not create .eh_frame_hdr sections for eh_frame sections
916 with SHF_LINK_ORDER
917 6175609 amd64 run-time linker has a corrupted note section
918 6175843 amd64 rdb_demo files not installed
919 6182293 ld.so.1 can repeatedly relocate object .plats (RTLD_NOW).

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920 6183645 ld core dumps when automounter fails
921 6178667 ldd list unexpected (file not found) in x86 environment.
922 6181928 Need new reloc types R_AMD64_GOTOFF64 and R_AMD64_GOTPC32
923 6182884 AMD64: ld core dumps when building a shared library
924 6173559 The ld may set incorrect value for sh_addralign under some conditions.
925 5105601 ld.so.1 gets a little too enthusiastic with interposition
926 6189384 ld.so.1 should accommodate a files dev/inode change (libc loopback mnt)
927 6177838 AMD64: linker cannot resolve PLT for 32-bit a.out(s) on amd64-S2 kernel
928 6190863 sparc disassembly code should be removed from rdb_demo
929 6191488 unwind eh_frame_hdr needs corrected encoding value
930 6192490 moe(1) returns /lib/libc.so.1 for optimal expansion of libc HWCAP
931 libraries
932 6192164 AMD64: introduce dlamd64getunwind interface
933 PSARC/2004/747 libc:dlamd64getunwind()
934 6195030 libldl has bad version name
935 6195521 64-bit moe(1) missed the train
936 6198358 AMD64: bad eh_frame_hdr data when C and C++ mixed in a.out
937 6204123 ld.so.1: symbol lookup fails even after lazy loading fallback
938 6207495 UNIX98/UNIX03 vsx namespace violation DYNL.hdr/misc/dlfcn/T.dlfcn
939 14 Failed
940 6217285 ctfmerge crashed during full onnv build
941 -----

943 -----
944 Solaris 10 106 (1st Q-update - s10u1)
945 -----
946 Bugid Risk Synopsis
947 =====
948 6209350 Do not include signature section from dynamic dependency library into
949 relocatable object
950 6212797 The binary compiled on SunOS4.x doesn't run on Solaris8 with Patch
951 109147-31
952 -----
953 All the above changes are incorporated in the following patches:
954 Solaris/SunOS 5.9_sparc patch T112963-18
955 Solaris/SunOS 5.9_x86 patch T113986-14
956 Solaris/SunOS 5.8_sparc patch T109147-33
957 Solaris/SunOS 5.8_x86 patch T109148-33
958 -----
959 6219538 112963-17: linker patch causes binary to dump core
960 -----
961 All the above changes are incorporated in the following patches:
962 Solaris/SunOS 5.10_sparc patch T117461-01
963 Solaris/SunOS 5.10_x86 patch T118345-01
964 Solaris/SunOS 5.9_sparc patch T112963-19
965 Solaris/SunOS 5.9_x86 patch T113986-15
966 Solaris/SunOS 5.8_sparc patch T109147-34
967 Solaris/SunOS 5.8_x86 patch T109148-34
968 -----
969 6257177 incremental builds of usr/src/cmd/sgs can fail...
970 6219651 AMD64: Linker does not issue error for out of range R_AMD64_PC32
971 -----
972 All the above changes are incorporated in the following patches:
973 Solaris/SunOS 5.10_sparc patch T117461-02
974 Solaris/SunOS 5.10_x86 patch T118345-02
975 Solaris/SunOS 5.9_sparc patch T112963-20
976 Solaris/SunOS 5.9_x86 patch T113986-16
977 Solaris/SunOS 5.8_sparc patch T109147-35
978 Solaris/SunOS 5.8_x86 patch T109148-35
979 NOTE: The fix for 6219651 is only applicable for 5.10_x86 platform.
980 -----
981 5080443 lazy loading failure doesn't clean up after itself (D)
982 6226206 ld.so.1 failure when processing single segment hwcac filtee
983 6228472 ld.so.1: link-map control list stacking can loose objects
984 6235000 random packages not getting installed in snv_09 and snv_10 -
985 rtld/common/malloc.c Assertion

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986 6219317 Large page support is needed for mapping executables, libraries and
987 files (link-editor components only)
988 6244897 ld.so.1 can't run apps from commandline
989 6251798 moe(1) returns an internal assertion failure message in some
990 circumstances
991 6251722 ld fails silently with exit 1 status when -z ignore passed
992 6254364 ld won't build libgenunix.so with absolute relocations
993 6215444 ld.so.1 caches "not there" lazy libraries, foils svc.startd(1M)'s logic
994 6222525 dlsym(3C) trusts caller(), which may return wrong results with tail call
995 optimization
996 6241995 warnings in sgs should be fixed (link-editor components only)
997 6258834 direct binding availability should be verified at runtime
998 6260361 lari shouldn't count a.out non-zero undefined entries as interesting
999 6260780 ldd doesn't recognize LD_NOAUXFLTR
1000 6266261 Add ld(1) -Bnoirect support (D)
1001 6261990 invalid e_flags error could be a little more friendly
1002 6261803 lari(1) should find more events uninteresting (D)
1003 6267352 libld_malloc provides inadequate alignment
1004 6268693 SHN_SUNW_IGNORE symbols should be allowed to be multiply defined
1005 6262789 Infosys wants a faster linker
1006 -----
1007 All the above changes are incorporated in the following patches:
1008 Solaris/SunOS 5.10_sparc patch T117461-03
1009 Solaris/SunOS 5.10_x86 patch T118345-03
1010 Solaris/SunOS 5.9_sparc patch T112963-21
1011 Solaris/SunOS 5.9_x86 patch T113986-17
1012 Solaris/SunOS 5.8_sparc patch T109147-36
1013 Solaris/SunOS 5.8_x86 patch T109148-36
1014 -----
1015 6283601 The usr/src/cmd/sgs/packages/common/copyright contains old information
1016 legally problematic
1017 6276905 dlinfo gives inconsistent results (relative vs absolute linkname) (D)
1018 PSARC/2005/357 dlinfo(3c) RTLD_DI_ARGINFO
1019 6284941 excessive link times with many groups/sections
1020 6280467 dlclose() unmaps shared library before library's _fini() has finished
1021 6291547 ld.so mishandles LD_AUDIT causing security problems.
1022 -----
1023 All the above changes are incorporated in the following patches:
1024 Solaris/SunOS 5.10_sparc patch T117461-04
1025 Solaris/SunOS 5.10_x86 patch T118345-04
1026 Solaris/SunOS 5.9_sparc patch T112963-22
1027 Solaris/SunOS 5.9_x86 patch T113986-18
1028 Solaris/SunOS 5.8_sparc patch T109147-37
1029 Solaris/SunOS 5.8_x86 patch T109148-37
1030 -----
1031 6295971 UNIX98/UNIX03 *vsx* DYNL.hdr/misc/dlfcn/T.dlfcn 14 fails, auxv.h syntax
1032 error
1033 6299525 .init order failure when processing cycles
1034 6273855 gcc and sgs/crle don't get along
1035 6273864 gcc and sgs/libld don't get along
1036 6273875 gcc and sgs/rtld don't get along
1037 6272563 gcc and amd64/krtld/doreloc.c don't get along
1038 6290157 gcc and sgs/librtld_db/rdb_demo don't get along
1039 6301218 Matlab dumps core on startup when running on 112963-22 (D)
1040 -----
1041 All the above changes are incorporated in the following patches:
1042 Solaris/SunOS 5.10_sparc patch T117461-06
1043 Solaris/SunOS 5.10_x86 patch T118345-08
1044 Solaris/SunOS 5.9_sparc patch T112963-23
1045 Solaris/SunOS 5.9_x86 patch T113986-19
1046 Solaris/SunOS 5.8_sparc patch T109147-38
1047 Solaris/SunOS 5.8_x86 patch T109148-38
1048 -----
1049 6314115 Checkpoint refuses to start, crashes on start, after application of
1050 linker patch 112963-22
1051 -----

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1052 All the above changes are incorporated in the following patches:
1053     Solaris/SunOS 5.9_sparc      patch T112963-24
1054     Solaris/SunOS 5.9_x86        patch T113986-20
1055     Solaris/SunOS 5.8_sparc      patch T109147-39
1056     Solaris/SunOS 5.8_x86        patch T109148-39
1057 -----
1058 6318306 a dlsym() from a filter should be redirected to an associated filtee
1059 6318401 mis-aligned TLS variable
1060 6324019 ld.so.1: malloc alignment is insufficient for new compilers
1061 6324589 psh coredumps on x86 machines on snv_23
1062 6236594 AMD64: Linker needs to handle the new .lbss section (D)
1063     PSARC 2005/514 AMD64 - large section support
1064 6314743 Linker: incorrect resolution for R_AMD64_GOTPC32
1065 6311865 Linker: x86 medium model; invalid ELF program header
1066 -----
1067 All the above changes are incorporated in the following patches:
1068     Solaris/SunOS 5.10_sparc      patch T117461-07
1069     Solaris/SunOS 5.10_x86        patch T118345-12
1070 -----
1071 6309061 link_audit should use __asm__ with gcc
1072 6310736 gcc and sgs/libld don't get along on SPARC
1073 6329796 Memory leak with iconv_open/iconv_close with patch 109147-33
1074 6332983 s9 linker patches 112963-24/113986-20 causing cluster machines not
1075     to boot
1076 -----
1077 All the above changes are incorporated in the following patches:
1078     Solaris/SunOS 5.10_sparc      patch T117461-08
1079     Solaris/SunOS 5.10_x86        patch T121208-02
1080     Solaris/SunOS 5.9_sparc       patch T112963-25
1081     Solaris/SunOS 5.9_x86         patch T113986-21
1082     Solaris/SunOS 5.8_sparc       patch T109147-40
1083     Solaris/SunOS 5.8_x86         patch T109148-40
1084 -----
1085 6445311 The sparc S8/S9/S10 linker patches which include the fix for the
1086     CR6222525 are hit by the CR6439613.
1087 -----
1088 All the above changes are incorporated in the following patches:
1089     Solaris/SunOS 5.9_sparc       patch T112963-26
1090     Solaris/SunOS 5.8_sparc       patch T109147-41
1091 -----
1093 -----
1094 Solaris 10 807 (4th Q-update - s10u4)
1095 -----
1096 Bugid   Risk Synopsis
1097 =====
1098 6487273 ld.so.1 may open arbitrary locale files when relative path is built
1099     from locale environment vars
1100 6487284 ld.so.1: buffer overflow in doprf() function
1101 -----
1102 All the above changes are incorporated in the following patches:
1103     Solaris/SunOS 5.10_sparc      patch T124922-01
1104     Solaris/SunOS 5.10_x86        patch T124923-01
1105     Solaris/SunOS 5.9_sparc       patch T112963-27
1106     Solaris/SunOS 5.9_x86         patch T113986-22
1107     Solaris/SunOS 5.8_sparc       patch T109147-42
1108     Solaris/SunOS 5.8_x86         patch T109148-41
1109 -----
1110 6477132 ld.so.1: memory leak when running set*id application
1111 -----
1112 All the above changes are incorporated in the following patches:
1113     Solaris/SunOS 5.10_sparc      patch T124922-02
1114     Solaris/SunOS 5.10_x86        patch T124923-02
1115     Solaris/SunOS 5.9_sparc       patch T112963-30
1116     Solaris/SunOS 5.9_x86         patch T113986-24
1117 -----

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1118 6340814 ld.so.1 core dump with HWCAP relocatable object + updated statistics
1119 6307274 crle bug with LD_LIBRARY_PATH
1120 6317969 elfheader limited to 65535 segments (link-editor components only)
1121 6350027 ld.so.1 aborts with assertion failed on amd64
1122 6362044 ld(1) inconsistencies with LD_DEBUG-Dunused and -zignore
1123 6362047 ld.so.1 dumps core when combining HWCAP and LD_PROFILE
1124 6304206 runtime linker may respect LANG and LC_MESSAGE more than LC_ALL
1125 6363495 Catchup required with Intel relocations
1126 6326497 ld.so not properly processing LD_LIBRARY_PATH ending in :
1127 6307146 mcs dumps core when appending null string to comment section
1128 6371877 LD_PROFILE_64 with gprof does not produce correct results on amd64
1129 6372082 ld -r erroneously creates .got section on i386
1130 6201866 amd64: linker symbol elimination is broken
1131 6372620 printstack() segfaults when called from static function (D)
1132 6380470 32-bit ld(1) incorrectly builds 64-bit relocatable objects
1133 6391407 Insufficient alignment of 32-bit object in archive makes ld segfault
1134     (libelf component only) (D)
1135 6316708 LD_DEBUG should provide a means of identifying/isolating individual
1136     link-map lists (P)
1137 6280209 elfdump cores on memory model 0x3
1138 6197234 elfdump and dump don't handle 64-bit symbols correctly
1139 6398893 Extended section processing needs some work
1140 6397256 ldd dumps core in elf_fix_name
1141 6327926 ld does not set etext symbol correctly for AMD64 medium model (D)
1142 6390410 64-bit LD_PROFILE can fail: relocation error when binding profile plt
1143 6382945 AMD64-GCC: dbx: internal error: dwarf reference attribute out of bounds
1144 6262333 init section of .so dlopened from audit interface not being called
1145 6409613 elf_outsync() should fsync()
1146 6426048 C++ exceptions broken in Nevada for amd64
1147 6429418 ld.so.1: need work-around for Nvidia drivers use of static TLS
1148 6429504 crle(1) shows wrong defaults for non-existent 64-bit config file
1149 6431835 data corruption on x64 in 64-bit mode while LD_PROFILE is in effect
1150 6423051 static TLS support within the link-editors needs a major face lift (D)
1151 6388946 attempting to dlopen a .o file mislabeled as .so fails
1152 6446740 allow mapfile symbol definitions to create backing storage (D)
1153 4986360 linker crash on exec of .so (as opposed to a.out) -- error preferred
1154     instead
1155 6229145 ld: initarray/finiarray processing occurs after got size is determined
1156 6324924 the linker should warn if there's a .init section but not _init
1157 6424132 elfdump inserts extra whitespace in bitmap value display
1158 6449485 ld(1) creates misaligned TLS in binary compiled with -xpg
1159 6424550 Write to unallocated (wua) errors when libraries are built with
1160     -z lazyload
1161 6464235 executing the 64-bit ld(1) should be easy (D)
1162 6465623 need a way of building unix without an interpreter
1163 6467925 ld: section deletion (-z ignore) requires improvement
1164 6357230 specfiles should be nuked (link-editor components only)
1165 -----
1166 All the above changes are incorporated in the following patches:
1167     Solaris/SunOS 5.10_sparc      patch T124922-03
1168     Solaris/SunOS 5.10_x86        patch T124923-03
1169 -----
1170 These patches also include the framework changes for the following bug fixes.
1171 However, the associated feature has not been enabled in Solaris 10 or earlier
1172 releases:
1173 -----
1174 6174390 crle configuration files are inconsistent across platforms (D, P)
1175 6432984 ld(1) output file removal - change default behavior (D)
1176     PSARC/2006/353 ld(1) output file removal - change default behavior
1177 -----
1179 -----
1180 Solaris 10 508 (5th Q-update - s10u5)
1181 -----
1182 Bugid   Risk Synopsis
1183 =====

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1184 6561987 data vac_conflict faults on liphread libthread libs in s10.
1185 -----
1186 All the above changes are incorporated in the following patches:
1187 Solaris/SunOS 5.10_sparc patch T127111-01
1188 Solaris/SunOS 5.10_x86 patch T127112-01
1189 -----
1190 6501793 GOTOP relocation transition (optimization) fails with offsets > 2^32
1191 6532924 AMD64: Solaris 5.11 55b: SEGV after whocatches
1192 6551627 OGL: SIGSEGV when trying to use OpenGL pipeline with splash screen,
1193 Solaris/Nvidia only
1194 -----
1195 All the above changes are incorporated in the following patches:
1196 Solaris/SunOS 5.10_sparc patch T127111-04
1197 Solaris/SunOS 5.10_x86 patch T127112-04
1198 -----
1199 6479848 Enhancements to the linker support interface needed. (D)
1200 PSARC/2006/595 link-editor support library interface - ld_open()
1201 6521608 assertion failure in runtime linker related to auditing
1202 6494228 pclose() error when an audit library calls popen() and the main target
1203 is being run under ldd (D)
1204 6568745 segfault when using LD_DEBUG with bit_audit library when instrumenting
1205 mozilla (D)
1206 PSARC/2007/413 Add -zglobalaudit option to ld
1207 6602294 ps_pbrandname breaks apps linked directly against librtld_db
1208 -----
1209 All the above changes are incorporated in the following patches:
1210 Solaris/SunOS 5.10_sparc patch T127111-07
1211 Solaris/SunOS 5.10_x86 patch T127112-07
1212 -----
1214 -----
1215 Solaris 10 908 (6th Q-update - s10u6)
1216 -----
1217 Bugid Risk Synopsis
1218 =====
1219 6672544 elf_rtbnr must support non-ABI aligned stacks on amd64
1220 6668050 First trip through PLT does not preserve args in xmm registers
1221 -----
1222 All the above changes are incorporated in the following patch:
1223 Solaris/SunOS 5.10_x86 patch T137138-01
1224 -----
1226 -----
1227 Solaris 10 409 (7th Q-update - s10u7)
1228 -----
1229 Bugid Risk Synopsis
1230 =====
1231 6629404 ld with -z ignore doesn't scale
1232 6606203 link editor ought to allow creation of >2gb sized objects (P)
1233 -----
1234 All the above changes are incorporated in the following patches:
1235 Solaris/SunOS 5.10_sparc patch T139574-01
1236 Solaris/SunOS 5.10_x86 patch T139575-01
1237 -----
1238 6746674 setuid applications do not find libraries any more because trusted
1239 directories behavior changed (D)
1240 -----
1241 All the above changes are incorporated in the following patches:
1242 Solaris/SunOS 5.10_sparc patch T139574-02
1243 Solaris/SunOS 5.10_x86 patch T139575-02
1244 -----
1245 6703683 Can't build VirtualBox on Build 88 or 89
1246 6737579 process_req_lib() in libld consumes file descriptors
1247 6685125 ld/elfdump do not handle ZERO terminator .eh_frame amd64 unwind entry
1248 -----
1249 All the above changes are incorporated in the following patches:

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1250 Solaris/SunOS 5.10_sparc patch T139574-03
1251 Solaris/SunOS 5.10_x86 patch T139575-03
1252 -----
1254 -----
1255 Solaris 10 1009 (8th Q-update - s10u8)
1256 -----
1257 Bugid Risk Synopsis
1258 =====
1259 6782597 32-bit ld.so.1 needs to accept objects with large inode number
1260 6805502 The addition of "inline" keywords to sgs code broke the lint
1261 verification in S10
1262 6807864 ld.so.1 is susceptible to a fatal dlsym()/setlocale() race
1263 -----
1264 All the above changes are incorporated in the following patches:
1265 Solaris/SunOS 5.10_sparc patch T141692-01
1266 Solaris/SunOS 5.10_x86 patch T141693-01
1267 NOTE: The fix for 6805502 is only applicable to s10.
1268 -----
1269 6826410 ld needs to sort sections using 32-bit sort keys
1270 -----
1271 All the above changes are incorporated in the following patches:
1272 Solaris/SunOS 5.10_sparc patch T141771-01
1273 Solaris/SunOS 5.10_x86 patch T141772-01
1274 NOTE: The fix for 6826410 is also available for s9 in the following patches:
1275 Solaris/SunOS 5.9_sparc patch T112963-33
1276 Solaris/SunOS 5.9_x86 patch T113986-27
1277 -----
1278 6568447 bcp is broken by 6551627
1279 6599700 librtld_db needs better plugin support
1280 6713830 mdb dumped core reading a gcore
1281 6756048 rd_loadobj_iter() should always invoke brand plugin callback
1282 6786744 32-bit dbx failed with unknown rtld_db.so error on snv_104
1283 -----
1284 All the above changes are incorporated in the following patches:
1285 Solaris/SunOS 5.10_sparc patch T141444-06
1286 Solaris/SunOS 5.10_x86 patch T141445-06
1287 -----
1289 -----
1290 Solaris 10 1005 (9th Q-update - s10u9)
1291 -----
1292 Bugid Risk Synopsis
1293 =====
1294 6850124 dlopen reports "No such file or directory" in spite of ENOMEM
1295 when mmap fails in anon_map()
1296 6826513 ldd gets confused by a crle(1) LD_PRELOAD setting
1297 6684577 ld should propagate SHF_LINK_ORDER flag to ET_REL objects
1298 6524709 executables using /usr/lib/libc.so.1 as the ELF interpreter dump core
1299 (link-editor components only)
1300 -----
1301 All the above changes are incorporated in the following patches:
1302 Solaris/SunOS 5.10_sparc patch T143895-01
1303 Solaris/SunOS 5.10_x86 patch T143896-01
1304 -----
1306 -----
1307 Solaris 10 XXXX (10th Q-update - s10u10)
1308 -----
1309 Bugid Risk Synopsis
1310 =====
1311 6478684 isainfo/cpuid reports pause instruction not supported on amd64
1312 PSARC/2010/089 Removal of AV_386_PAUSE and AV_386_MON
1313 -----
1314 All the above changes are incorporated in the following patches:
1315 Solaris/SunOS 5.10_sparc patch TXXXXXX-XX

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1316 Solaris/SunOS 5.10_x86 patch TXXXXXX-XX
1317 -----
1319 -----
1320 Solaris Nevada (OpenSolaris 2008.05, snv_86)
1321 -----
1322 Bugid Risk Synopsis
1323 -----
1324 6409350 BrandZ project integration into Solaris (link-editor components only)
1325 6459189 UNIX03: *VSC* c99 compiler overwrites non-writable file
1326 6423746 add an option to relax the resolution of COMDAT relocs (D)
1327 4934427 runtime linker should load up static symbol names visible to
1328 dladdr() (D)
1329 PSARC 2006/526 SHT_SUNW_LDYNYSYM - default local symbol addition
1330 6448719 sys/elf.h could be updated with additional machine and ABI types
1331 6336605 link-editors need to support R_*_SIZE relocations
1332 PSARC/2006/558 R_*_SIZE relocation support
1333 6475375 symbol search optimization to reduce rescans
1334 6475497 elfdump(1) is misreporting sh_link
1335 6482058 lari(1) could be faster, and handle per-symbol filters better
1336 6482974 defining virtual address of text segment can result in an invalid data
1337 segment
1338 6476734 crle(1m) "-l" as described fails system, crle cores trying to fix
1339 /a/var/ld/ld.config in failsafe
1340 6487499 link_audit "make clobber" creates and populates proto area
1341 6488141 ld(1) should detect attempt to reference 0-length .bss section
1342 6496718 restricted visibility symbol references should trigger archive
1343 extraction
1344 6515970 HWCAP processing doesn't clean up fmap structure - browser fails to
1345 run java applet
1346 6494214 Refinements to symbolic binding, symbol declarations and
1347 interposition (D)
1348 PSARC/2006/714 ld(1) mapfile: symbol interpose definition
1349 6475344 DTrace needs ELF function and data symbols sorted by address (D)
1350 PSARC/2007/026 ELF symbol sort sections
1351 6518480 ld -melf_i386 doesn't complain (D)
1352 6519951 bfu is just another word for exit today (RPATH -> RUNPATH conversion
1353 bites us) (D)
1354 6521504 ld: hardware capabilities processing from relocatables objects needs
1355 hardening.
1356 6518322 Some ELF utilities need updating for .SUNW_ldynsym section (D)
1357 PSARC/2007/074 -L option for nm(1) to display SHT_SUNW_LDYNYSYM symbols
1358 6523787 dlopen() handle gets mistakenly orphaned - results in access to freed
1359 memory
1360 6531189 SEGV in dladdr()
1361 6527318 dlopen(name, RTLD_NOLOAD) returns handle for unloaded library
1362 6518359 extern mapfiles references to _init/_fini can create INIT/FINI
1363 addresses of 0
1364 6533587 ld.so.1: init/fini processing needs to compensate for interposer
1365 expectations
1366 6516118 Reserved space needed in ELF dynamic section and string table (D)
1367 PSARC/2007/127 Reserved space for editing ELF dynamic sections
1368 6535688 elfdump could be more robust in the face of Purify (D)
1369 6516665 The link-editors should be more resilient against gcc's symbol
1370 versioning
1371 6541004 hwcaps filter processing can leak memory
1372 5108874 elfdump SEGVs on bad object file
1373 6547441 Uninitialized variable causes ld.so.1 to crash on object cleanup
1374 6341667 elfdump should check alignments of ELF header elements
1375 6387860 elfdump cores, when processing linux built ELF file
1376 6198202 mcs -d dumps core
1377 6246083 elfdump should allow section index specification
1378 (numeric -N equivalent) (D)
1379 PSARC/2007/247 Add -I option to elfdump
1380 6556563 elfdump section overlap checking is too slow for large files
1381 5006034 need ?E mapfile feature extension (D)

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1382 6565476 rtdl symbol version check prevents GNU ld binary from running
1383 6567670 ld(1) symbol size/section size verification uncovers Haskell
1384 compiler inconsistency
1385 6530249 elfdump should handle ELF files with no section header table (D)
1386 PSARC/2007/395 Add -P option to elfdump
1387 6573641 ld.so.1 does not maintain parent relationship to a dlopen() caller.
1388 6577462 Additional improvements needed to handling of gcc's symbol versioning
1389 6583742 ELF string conversion library needs to lose static writable buffers
1390 6589819 ld generated reference to __tls_get_addr() fails when resolving to a
1391 shared object reference
1392 6595139 various applications should export yy* global variables for libl
1393 PSARC/2007/474 new ldd(1) -w option
1394 6597841 gelf_getdyn() reads one too many dynamic entries
1395 6603313 dlclosure() can fail to unload objects after fix for 6573641
1396 6234471 need a way to edit ELF objects (D)
1397 PSARC/2007/509 elfedit
1398 5035454 mixing -Kpic and -KPIC may cause SIGSEGV with -xarch=v9
1399 6473571 strip and mcs get confused and corrupt files when passed
1400 non-ELF arguments
1401 6253589 mcs has problems handling multiple SHT_NOTE sections
1402 6610591 do_reloc() should not require unused arguments
1403 6602451 new symbol visibilities required: EXPORTED, SINGLETON and ELIMINATE (D)
1404 PSARC/2007/559 new symbol visibilities - EXPORTED, SINGLETON, and
1405 ELIMINATE
1406 6570616 elfdump should display incorrectly aligned note section
1407 6614968 elfedit needs string table module (D)
1408 6620533 HWCAP filtering can leave uninitialized data behind - results in
1409 "rejected: Invalid argument"
1410 6617855 nodirect tag can be ignored when other syminfo tags are available
1411 (link-editor components only)
1412 6621066 Reduce need for new elfdump options with every section type (D)
1413 PSARC/2007/620 elfdump -T, and simplified matching
1414 6627765 soffice failure after integration of 6603313 - dangling GROUP pointer.
1415 6319025 SUNWbtool packaging issues in Nevada and S10ul.
1416 6626135 elfedit capabilities str->value mapping should come from
1417 usr/src/common/elfcap
1418 6642769 ld(1) -z combrelloc should become default behavior (D)
1419 PSARC/2008/006 make ld(1) -z combrelloc become default behavior
1420 6634436 XFFLAG should be updated. (link-editor components only)
1421 6492726 Merge SHF_MERGE|SHF_STRINGS input sections (D)
1422 4947191 OSNet should use direct bindings (link-editor components only)
1423 6654381 lazy loading fall-back needs optimizing
1424 6658385 ld core dumps when building Xorg on nv_82
1425 6516808 ld.so.1's token expansion provides no escape for platforms that don't
1426 report HWCAP
1427 6668534 Direct bindings can compromise function address comparisons from
1428 executables
1429 6667661 Direct bindings can compromise executables with insufficient copy
1430 relocation information
1431 6357282 ldd should recognize PARENT and EXTERN symbols (D)
1432 PSARC/2008/148 new ldd(1) -p option
1433 6672394 ldd(1) unused dependency processing is tricked by relocations errors
1434 -----
1436 -----
1437 Solaris Nevada (OpenSolaris 2008.11, snv_101)
1438 -----
1439 Bugid Risk Synopsis
1440 -----
1441 6671255 link-editor should support cross linking (D)
1442 PSARC/2008/179 cross link-editor
1443 6674666 elfedit dyn:posflag1 needs option to locate element via NEEDED item
1444 6675591 elfwrap - wrap data in an ELF file (D,P)
1445 PSARC/2008/198 elfwrap - wrap data in an ELF file
1446 6678244 elfdump dynamic section sanity checking needs refinement
1447 6679212 sgs use of SCCS id for versioning is obstacle to mercurial migration

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1448 6681761 lies, darn lies, and linker README files  
 1449 6509323 Need to disable the Multiple Files loading - same name, different  
 1450 directories (or its stat() use)  
 1451 6686889 ld.so.1 regression - bad pointer created with 6509323 integration  
 1452 6695681 ldd(1) crashes when run from a chrooted environment  
 1453 6516212 usr/src/cmd/sgs/libelf warlock targets should be fixed or abandoned  
 1454 6678310 using LD\_AUDIT, ld.so.1 calls shared library's .init before library is  
 1455 fully relocated (link-editor components only)  
 1456 6699594 The ld command has a problem handling 'protected' mapfile keyword.  
 1457 6699131 elfdump should display core file notes (D)  
 1458 6702260 single threading .init/.fini sections breaks staroffice  
 1459 6703919 boot hangs intermittently on x86 with onnv daily.0430 and on  
 1460 6701798 ld can enter infinite loop processing bad mapfile  
 1461 6706401 direct binding copy relocation fallback is insufficient for ild  
 1462 generated objects  
 1463 6705846 multithreaded C++ application seems to get deadlocked in the dynamic  
 1464 linker code  
 1465 6686343 ldd(1) - unused search path diagnosis should be enabled  
 1466 6712292 ld.so.1 should fall back to an interposer for failed direct bindings  
 1467 6716350 usr/src/cmd/sgs should be linted by nightly builds  
 1468 6720509 usr/src/cmd/sgs/sgsdemangler should be removed  
 1469 6617475 gas creates erroneous FILE symbols [was: ld.so.1 is reported as  
 1470 false positive by wsdiff]  
 1471 6724311 dldump() mishandles R\_AMD64\_JUMP\_SLOT relocations  
 1472 6724774 elfdump -n doesn't print siginfo structure  
 1473 6728555 Fix for amd64 aw (6617475) breaks pure gcc builds  
 1474 6734598 ld(1) archive processing failure due to mismatched file descriptors (D)  
 1475 6735939 ld(1) discarded symbol relocations errors (Studio and GNU).  
 1476 6354160 Solaris linker includes more than one copy of code in binary when  
 1477 linking gnu object code  
 1478 6744003 ld(1) could provide better argument processing diagnostics (D)  
 1479 PSARC 2008/583 add gld options to ld(1)  
 1480 6749055 ld should generate GNU style VERSYM indexes for VERNEED records (D)  
 1481 PSARC/2008/603 ELF objects to adopt GNU-style Versym indexes  
 1482 6752728 link-editor can enter UNDEF symbols in symbol sort sections  
 1483 6756472 AOUT search path pruning (D)  
 1484 -----  
 1486 -----  
 1487 Solaris Nevada (OpenSolaris 2009.06, snv\_111)  
 1488 -----  
 1489 Bugid Risk Synopsis  
 1490 =====  
 1492 6754965 introduce the SF1\_SUNW\_ADDR32 bit in software capabilities (D)  
 1493 (link-editor components only)  
 1494 PSARC/2008/622 32-bit Address Restriction Software Capabilities Flag  
 1495 6756953 customer requests that DT\_CONFIG strings be honored for secure apps (D)  
 1496 6765299 ld --version-script option not compatible with GNU ld (D)  
 1497 6748160 problem with -zrescan (D)  
 1498 PSARC/2008/651 New ld archive rescan options  
 1499 6763342 sloppy relocations need to get sloppier  
 1500 6736890 PT\_SUNWBSS should be disabled (D)  
 1501 PSARC/2008/715 PT\_SUNWBSS removal  
 1502 6772661 ldd/lddstub/ld.so.1 dump core in current nightly while processing  
 1503 libsoftcrypto\_hwcap.so.1  
 1504 6765931 mcs generates unlink(NULL) system calls  
 1505 6775062 remove /usr/lib/libldstab.so (D)  
 1506 6782977 ld segfaults after support lib version error sends bad args to vprintf()  
 1507 6773695 ld -z nopartial can break non-pic objects  
 1508 6778453 RTLD\_GROUP prevents use of application defined malloc  
 1509 6789925 64-bit applications with SF1\_SUNW\_ADDR32 require non-default starting  
 1510 address  
 1511 6792906 ld -z nopartial fix breaks TLS  
 1512 6686372 ld.so.1 should use mmapobj(2)  
 1513 6726108 dlopen() performance could be improved.

1514 6792836 ld is slow when processing GNU linkonce sections  
 1515 6797468 ld.so.1: orphaned handles aren't processed correctly  
 1516 6798676 ld.so.1: enters infinite loop with realloc/defragmentation logic  
 1517 6237063 request extension to dl\* family to provide segment bounds  
 1518 information (D)  
 1519 PSARC/2009/054 dlinfo(3c) - segment mapping retrieval  
 1520 6800388 shstrtab can be sized incorrectly when -z ignore is used  
 1521 6805009 ld.so.1: link map control list tear down leaves dangling pointer -  
 1522 pfinstall does it again.  
 1523 6807050 GNU linkonce sections can create duplicate and incompatible  
 1524 eh\_frame FDE entries  
 1525 -----  
 1527 -----  
 1528 Solaris Nevada  
 1529 -----  
 1530 Bugid Risk Synopsis  
 1531 =====  
 1532 6813909 generalize eh\_frame support to non-amd64 platforms  
 1533 6801536 ld: mapfile processing oddities unveiled through mmapobj(2) observations  
 1534 6802452 libelf shouldn't use MS\_SYNC  
 1535 6818012 nm tries to modify readonly segment and dumps core  
 1536 6821646 xVM dom0 doesn't boot on daily.0324 and beyond  
 1537 6822828 librtld\_db can return RD\_ERR before RD\_NOMAPS, which compromises dbx  
 1538 expectations.  
 1539 6821619 Solaris linkers need systematic approach to ELF OSABI (D)  
 1540 PSARC/2009/196 ELF objects to set OSABI / elfdump -O option  
 1541 6827468 6801536 breaks 'ld -s' if there are weak/strong symbol pairs  
 1542 6715578 AOUT (BCP) symbol lookup can be compromised with lazy loading.  
 1543 6752883 ld.so.1 error message should be buffered (not sent to stderr).  
 1544 6577982 ld.so.1 calls getpid() before it should when any LD\_\* are set  
 1545 6831285 linker LD\_DEBUG support needs improvements (D)  
 1546 6806791 filter builds could be optimized (link-editor components only)  
 1547 6823371 calloc() uses suboptimal memset() causing 15% regression in SpecCPU2006  
 1548 gcc code (link-editor components only)  
 1549 6831308 ld.so.1: symbol rescanning does a little too much work  
 1550 6837777 ld ordered section code uses too much memory and works too hard  
 1551 6841199 Undo 10 year old workaround and use 64-bit ld on 32-bit objects  
 1552 6784790 ld should examine archives to determine output object class/machine (D)  
 1553 PSARC/2009/305 ld -32 option  
 1554 6849998 remove undocumented mapfile \$SPECVERS and \$NEED options  
 1555 6851224 elf\_getshnum() and elf\_getshstrndx() incompatible with 2002 ELF gABI  
 1556 agreement (D)  
 1557 PSARC/2009/363 replace elf\_getphnum, elf\_getshnum, and elf\_getshstrndx  
 1558 6853809 ld.so.1: rescan fallback optimization is invalid  
 1559 6854158 ld.so.1: interposition can be skipped because of incorrect  
 1560 caller/destination validation  
 1561 6862967 rd\_loadobj\_iter() failing for core files  
 1562 6856173 streams core dumps when compiled in 64bit with a very large static  
 1563 array size  
 1564 6834197 ld pukes when given an empty plate  
 1565 6516644 per-symbol filtering shouldn't be allowed in executables  
 1566 6878605 ld should accept '%' syntax when matching input SHT\_PROGBITS sections  
 1567 6850768 ld option to autogenerate wrappers/interposers similar to GNU ld  
 1568 --wrap (D)  
 1569 PSARC/2009/493 ld -z wrap option  
 1570 6888489 Null environment variables are not overriding crle(1) replaceable  
 1571 environment variables.  
 1572 6885456 Need to implement GNU-ld behavior in construction of .init/.fini  
 1573 sections  
 1574 6900241 ld should track SHT\_GROUP sections by symbol name, not section name  
 1575 6901773 Special handling of STT\_SECTION group signature symbol for GNU objects  
 1576 6901895 Failing asserts in ld update\_osym() trying to build gcc 4.5 development  
 1577 head  
 1578 6909523 core dump when run "LD\_DEBUG=help ls" in non-English locale  
 1579 6903688 mdb(1) can't resolve certain symbols in solaris10-branded processes

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1580      from the global zone
1581 6923449 elfdump misinterprets _init/_fini symbols in dynamic section test
1582 6914728 Add dl_iterate_phdr() function to ld.so.1 (D)
1583      PSARC/2010/015 dl_iterate_phdr
1584 6916788 ld version 2 mapfile syntax (D)
1585      PSARC/2009/688 Human readable and extensible ld mapfile syntax
1586 6929607 ld generates incorrect VERDEF entries for ET_REL output objects
1587 6924224 linker should ignore SUNW_dof when calculating the elf checksum
1588 6918143 symbol capabilities (D)
1589      PSARC/2010/022 Linker-editors: Symbol Capabilities
1590 6910387 .tdata and .tbss separation invalidates TLS program header information
1591 6934123 elfdump -d core dumps on PA-RISC elf
1592 6931044 ld should not allow SHT_PROGBITS .eh_frame sections on amd64 (D)
1593 6931056 pvs -r output can include empty versions in output
1594 6938628 ld.so.1 should produce diagnostics for all dl*() entry points
1595 6938111 nm 'No symbol table data' message goes to stdout
1596 6941727 ld relocation cache memory use is excessive
1597 6932220 ld -z allextact skips objects that lack global symbols
1598 6943772 Testing for a symbols existence with RTLD_PROBE is compromised by
1599      RTLD_BIND_NOW
1600      PSARC/2010/XXX Deferred symbol references
1601 6943432 dlsym(RTLD_PROBE) should only bind to symbol definitions
1602 6668759 an external method for determining whether an ELF dependency is optional
1603 6954032 Support library with ld_open and -z allextact in snv_139 do not mix
1604 6949596 wrong section alignment generated in joint compilation with shared
1605      library
1606 6961755 ld.so.1's -e arguments should take precedence over environment
1607      variables. (D)
1608 6748925 moe returns wrong hwcap library in some circumstances
1609 6916796 OSnet mapfiles should use version 2 link-editor syntax
1610 6964517 OSnet mapfiles should use version 2 link-editor syntax (2nd pass)
1611 6948720 SHT_INIT_ARRAY etc. section names don't follow ELF gABI (D)
1612 6962343 sgsmsg should use mkstemp() for temporary file creation
1613 6965723 libsoftcrypto symbol capabilities rely on compiler generated
1614      capabilities - gcc failure (link-editor components only)
1615 6952219 ld support for archives larger than 2 GB (D, P)
1616      PSARC/2010/224 Support for archives larger than 2 GB
1617 6956152 dlclose() from an auditor can be fatal. Preinit/activity events should
1618      be more flexible. (D)
1619 6971440 moe can core dump while processing libc.
1620 6972234 sgs demo's could use some cleanup
1621 6935867 .dynamic could be readonly in sharable objects
1622 6975290 ld mishandles GOT relocation against local ABS symbol
1623 6972860 ld should provide user guidance to improve objects (D)
1624      PSARC/2010/312 Link-editor guidance
1625 -----
1627 -----
1628 Illumos
1629 -----
1630 Bugid Risk Synopsis
1631 =====
1633 308      ld may misalign sections only preceded by empty sections
1634 1301      ld crashes with '-z ignore' due to a null data descriptor
1635 1626      libld may accidentally return success while failing
1636 2413      %ymm* need to be preserved on way through PLT
1637 3210      ld should tolerate SHT_PROGBITS for .eh_frame sections on amd64
1638 3228      Want -zassert-deflib for ld
1639 3230      ld.so.1 should check default paths for DT_DEPAUDIT
1640 3260      linker is insufficiently careful with strtok
1641 3261      linker should ignore unknown hardware capabilities
1642 3265      link-editor builds bogus .eh_frame_hdr on ia32
1643 3453      GNU comdat redirection does exactly the wrong thing
1644 3439      discarded sections shouldn't end up on output lists
1645 3436      relocatable objects also need sloppy relocation

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1646 3451      archive libraries with no symbols shouldn't require a string table
1647 3616      SHF_GROUP sections should not be discarded via other COMDAT mechanisms
1648 3709      need sloppy relocation for GNU .debug_macro
1649 3722      link-editor is over restrictive of R_AMD64_32 addends
1650 3926      multiple extern map file definitions corrupt symbol table entry
1651 3999      libld extended section handling is broken
1652 4003      dldump() can't deal with extended sections
1653 4227      ld --library-path is translated to -l-path, not -L
1654 4270      ld(1) argument error reporting is still pretty bad
1655 4383      libelf can't write extended sections when ELF_F_LAYOUT
1656 4959      completely discarded merged string sections will corrupt output objects
1657 4996      rtdl _init race leads to incorrect symbol values
1658 5688      ELF tools need to be more careful with dwarf data
1659 6098      ld(1) should not require symbols which identify group sections be global
1660 6252      ld should merge function/data-sections in the same manner as GNU ld
1661 7323      ld(1) -zignore can erroneously discard init and fini arrays as unreferen
1662 7594      ld -zaslr should accept Solaris-compatible values
1663 8616      ld has trouble parsing -z options specified with -Wl
1664 10267      ld and GCC disagree about i386 local dynamic TLS
1665 10346      ld(1) should not reduce symbol visibility of COMDAT symbols when
1666      producing relocatable objects
1667 #endif /* ! codereview */

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