

new/usr/src/cmd/find/find.c

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*****
46313 Wed May 29 12:55:53 2013
new/usr/src/cmd/find/find.c
3795 find does not support -path or -ipath
*****
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25 #endif /* ! codereview */
26 */

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37 * the University of California.
38 */
39 * Copyright 1985, 1990 by Mortice Kern Systems Inc. All rights reserved.
40 */

42 #include <stdio.h>
43 #include <errno.h>
44 #include <pwd.h>
45 #include <grp.h>
46 #include <sys/types.h>
47 #include <sys/stat.h>
48 #include <sys/param.h>
49 #include <sys/acl.h>
50 #include <limits.h>
51 #include <unistd.h>
52 #include <stdlib.h>
53 #include <locale.h>
54 #include <string.h>
55 #include <strings.h>
56 #include <ctype.h>
57 #include <wait.h>
58 #include <fnmatch.h>
59 #include <langinfo.h>
60 #include <ftw.h>
61 #include <libgen.h>
```

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new/usr/src/cmd/find/find.c

```
62 #include <err.h>
63 #include <regex.h>
64 #include "getresponse.h"
65
66 #define A_DAY          (long)(60*60*24)      /* a day full of seconds */
67 #define A_MIN          (long)(60)
68 #define BLKSIZ         512
69 #define round(x, s)   (((x)+(s)-1)&~((s)-1))
70 #ifndef FTW_SLN
71 #define FTW_SLN        7
72 #endif
73 #define LINEBUF_SIZE    LINE_MAX           /* input or output lines */
74 #define REMOTE_FS       "/etc/dfs/fstypes"
75 #define N_FSTYPES       20
76 #define SHELL_MAXARGS  253                /* see doexec() for description */
77
78 /*
79 * This is the list of operations
80 * F_USER and F_GROUP are named to avoid conflict with USER and GROUP defined
81 * in sys/acl.h
82 */
83
84 enum Command
85 {
86     PRINT,
87     ACL, AMIN, AND, ATIME, CMIN, CPIO, CSIZE, CTIME, DEPTH, EXEC, F_GROUP,
88     F_GROUPACL, F_USER, F_USERACL, FOLLOW, FSTYPE, INAME, INUM, IPATH,
89     IREGEN, LINKS, LOCAL, LPAREN, LS, MAXDEPTH, MINDEPTH, MMIN, MOUNT,
90     MTIME, NAME, NCPPIO, NEWER, NOGRP, NOT, NOUSER, OK, OR, PATH, PERM,
91     PRINT0, PRUNE, REGEX, RPAREN, SIZE, TYPE, VARARGS, XATTR
92     F_GROUPACL, F_USER, F_USERACL, FOLLOW, FSTYPE, INAME, INUM, IREGEN,
93     LINKS, LOCAL, LPAREN, LS, MAXDEPTH, MINDEPTH, MMIN, MOUNT, MTIME, NAME,
94     NCPPIO, NEWER, NOGRP, NOT, NOUSER, OK, OR, PERM, PRINT0, PRUNE, REGEX,
95     RPAREN, SIZE, TYPE, VARARGS, XATTR
96 };
97
98 unchanged_portion_omitted
99
100 static struct Args commands[] =
101 {
102     {":", NOT, Op, Unary},
103     {"(", LPAREN, Unary, Unary},
104     {"")", RPAREN, Unary, Unary},
105     {"-a", AND, Op, Unary},
106     {"-acl", ACL, Unary, Unary},
107     {"-amin", AMIN, Num, Unary},
108     {"-and", AND, Op, Unary},
109     {"-atime", ATIME, Num, Unary},
110     {"-cmin", CMIN, Num, Unary},
111     {"-cpio", CPIO, Cpio, Unary},
112     {"-ctime", CTIME, Num, Unary},
113     {"-depth", DEPTH, Unary, Unary},
114     {"-exec", EXEC, Exec, Unary},
115     {"-follow", FOLLOW, Unary, Unary},
116     {"-fstype", FSTYPE, Str, Unary},
117     {"-group", F_GROUP, Num, Unary},
118     {"-groupacl", F_GROUPACL, Num, Unary},
119     {"-iname", INAME, Str, Unary},
120     {"-inum", INUM, Num, Unary},
121     {"-ipath", IPATH, Str, Unary},
122     {"-iregen", IREGEX, Str, Unary},
123     {"-links", LINKS, Num, Unary},
124     {"-local", LOCAL, Unary, Unary}
125 }
```

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135     "-ls",          LS,           Unary,
136     "-maxdepth",   MAXDEPTH,    Num,
137     "-mindepth",   MINDEPTH,    Num,
138     "-mmin",        MMIN,        Num,
139     "-mount",       MOUNT,       Unary,
140     "-mtime",       MTIME,       Num,
141     "-name",        NAME,        Str,
142     "-ncpio",       NCPPIO,      Cpio,
143     "-newer",        NEWER,       Str,
144     "-nogroup",     NOGRP,       Unary,
145     "-not",         NOT,         Op,
146     "-nouser",      NOUSER,      Unary,
147     "-o",           OR,          Op,
148     "-ok",          OK,          Exec,
149     "-or",          OR,          Op,
150     "-path",        PATH,        Str,
151 #endif /* ! codereview */
152     "-perm",        PERM,        Num,
153     "-print",       PRINT,       Unary,
154     "-print0",      PRINT0,      Unary,
155     "-prune",       PRUNE,       Unary,
156     "-regex",        REGEX,      Str,
157     "-size",        SIZE,        Num,
158     "-type",        TYPE,        Num,
159     "-user",        F_USER,      Num,
160     "-useracl",     F_USERACL,  Num,
161     "-xattr",       XATTR,       Unary,
162     "-xdev",        MOUNT,       Unary,
163     NULL,          0,           0
164 };

166 union Item
167 {
168     struct Node *np;
169     struct Arglist *vp;
170     time_t t;
171     char *cp;
172     char **ap;
173     long l;
174     int i;
175     long long ll;
176 };

178 struct Node
179 {
180     struct Node *next;
181     enum Command action;
182     enum Type type;
183     union Item first;
184     union Item second;
185 };

187 /* if no -print, -exec or -ok replace "expression" with "(expression) -print" */
188 static struct Node PRINT_NODE = { 0, PRINT, 0, 0 };
189 static struct Node LPAREN_NODE = { 0, LPAREN, 0, 0 };

192 /*
193 * Prototype variable size arglist buffer
194 */

196 struct Arglist
197 {
198     struct Arglist *next;
199     char *end;
200     char *nextstr;

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201     char **firstvar;
202     char **nextvar;
203     char *arglist[1];
204 };

207 static int compile();
208 static int execute();
209 static int doexec(char *, char **, int *);
210 static struct Args *lookup();
211 static int ok();
212 static void usage(void) __NORETURN;
213 static struct Arglist *varargs();
214 static int list();
215 static char *getgroup();
216 static FILE *cmdopen();
217 static int cmdclose();
218 static char *getshell();
219 static void init_remote_fs();
220 static char *getname();
221 static int readmode();
222 static mode_t getmode();
223 static char *gettail();

226 static int walkflags = FTW_CHDIR|FTW_PHYS|FTW_ANYERR|FTW_NOLOOP;
227 static struct Node *topnode;
228 static struct Node *freemode; /* next free node we may use later */
229 static char *cpio[] = { "cpio", "-o", 0 };
230 static char *ncpio[] = { "cpio", "-oc", 0 };
231 static char *cpiol[] = { "cpio", "-ol", 0 };
232 static char *ncpiol[] = { "cpio", "-ocl", 0 };
233 static time_t now;
234 static FILE *output;
235 static char *dummyarg = (char *)-1;
236 static int lastval;
237 static int varsize;
238 static struct Arglist *lastlist;
239 static char *cmdname;
240 static char *remote_fstypes[N_FSTYPES+1];
241 static int fstype_index = 0;
242 static int action_expression = 0; /* -print, -exec, or -ok */
243 static int error = 0;
244 static int paren_cnt = 0; /* keeps track of parentheses */
245 static int Eflag = 0;
246 static int hflag = 0;
247 static int lflag = 0;
248 /* set when doexec()-invoked utility returns non-zero */
249 static int exec_exitcode = 0;
250 static regex_t *preg = NULL;
251 static int npreg = 0;
252 static int mindepth = -1, maxdepth = -1;
253 extern char **environ;

255 int
256 main(int argc, char **argv)
257 {
258     char *cp;
259     int c;
260     int paths;
261     char *cwdpath;

263     (void) setlocale(LC_ALL, "");
264 #if !defined(TEXT_DOMAIN) /* Should be defined by cc -D */
265 #define TEXT_DOMAIN "SYS_TEST" /* Use this only if it weren't */
266 #endif

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267     (void) textdomain(TEXT_DOMAIN);
268
269     cmdname = argv[0];
270     if (time(&now) == (time_t)(-1)) {
271         (void) fprintf(stderr, gettext("%s: time() %s\n"),
272                         cmdname, strerror(errno));
273         exit(1);
274     }
275     while ((c = getopt(argc, argv, "EHL")) != -1) {
276         switch (c) {
277             case 'E':
278                 Eflag = 1;
279                 break;
280             case 'H':
281                 hflag = 1;
282                 lflag = 0;
283                 break;
284             case 'L':
285                 hflag = 0;
286                 lflag = 1;
287                 break;
288             case '?':
289                 usage();
290                 break;
291         }
292     }
293
294     argc -= optind;
295     argv += optind;
296
297     if (argc < 1) {
298         (void) fprintf(stderr,
299                         gettext("%s: insufficient number of arguments\n"),
300                         cmdname);
301     }
302
303     for (paths = 0; (cp = argv[paths]) != 0; ++paths) {
304         if (*cp == '-')
305             break;
306         else if ((*cp == '!' || *cp == '(') && *(cp+1) == 0)
307             break;
308     }
309
310     if (paths == 0) /* no path-list */
311         usage();
312
313     output = stdout;
314
315     /* lflag is the same as -follow */
316     if (lflag)
317         walkflags &= ~FTW_PHYS;
318
319     /* allocate enough space for the compiler */
320     topnode = malloc((argc + 1) * sizeof (struct Node));
321     (void) memset(topnode, 0, (argc + 1) * sizeof (struct Node));
322
323     if (compile(argv + paths, topnode, &action_expression) == 0) {
324         /* no expression, default to -print */
325         (void) memcpy(topnode, &PRINT_NODE, sizeof (struct Node));
326     } else if (!action_expression) {
327         /*
328          * if no action expression, insert an LPAREN node above topnode,
329          * with a PRINT node as its next node
330          */
331         struct Node *savenode;

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333         if (freenode == NULL) {
334             (void) fprintf(stderr, gettext("%s: can't append -print"
335                           " implicitly; try explicit -print option\n"),
336                           cmdname);
337             exit(1);
338         }
339         savenode = topnode;
340         topnode = freenode++;
341         (void) memcpy(topnode, &LPAREN_NODE, sizeof (struct Node));
342         topnode->next = freenode;
343         topnode->first.np = savenode;
344         (void) memcpy(topnode->next, &PRINT_NODE, sizeof (struct Node));
345     }
346
347     while (paths--) {
348         char *curpath;
349         struct stat sb;
350
351         curpath = *(argv++);
352
353         /*
354          * If -H is specified, it means we walk the first
355          * level (pathname on command line) logically, following
356          * symlinks, but lower levels are walked physically.
357          * We use our own secret interface to nftw() to change
358          * the from stat to lstat after the top level is walked.
359          */
360         if (hflag) {
361             if (stat(curpath, &sb) < 0 && errno == ENOENT)
362                 walkflags &= ~FTW_HOPTION;
363             else
364                 walkflags |= FTW_HOPTION;
365         }
366
367         /*
368          * We need this check as nftw needs a CWD and we have no
369          * way of returning back from that code with a meaningful
370          * error related to this
371          */
372         if ((cwdpath = getcwd(NULL, PATH_MAX)) == NULL) {
373             if ((errno == EACCES) && (walkflags & FTW_CHDIR)) {
374                 /*
375                  * A directory above cwd is inaccessible,
376                  * so don't do chdir(2)s. Slower, but at least
377                  * it works.
378                  */
379                 walkflags &= ~FTW_CHDIR;
380                 free(cwdpath);
381             } else {
382                 (void) fprintf(stderr,
383                               gettext("%s : cannot get the current "
384                               "working directory\n"),
385                               cmdname);
386                 exit(1);
387             }
388         } else
389             free(cwdpath);
390
391         if (nftw(curpath, execute, 1000, walkflags)) {
392             (void) fprintf(stderr,
393                           gettext("%s: cannot open %s: %s\n"),
394                           cmdname, curpath, strerror(errno));
395             error = 1;
396         }
397     }
398

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400     /* execute any remaining variable length lists */
401     while (lastlist) {
402         if (lastlist->end != lastlist->nextstr) {
403             *lastlist->nextvar = 0;
404             (void) doexec((char *)0, lastlist->arglist,
405                           &exec_exitcode);
406         }
407         lastlist = lastlist->next;
408     }
409     if (output != stdout)
410         return (cmdclose(output));
411     return ((exec_exitcode != 0) ? exec_exitcode : error);
412 }

414 /*
415 * compile the arguments
416 */
417
418 static int
419 compile(argv, np, actionp)
420 char **argv;
421 struct Node *np;
422 int *actionp;
423 {
424     char *b;
425     char **av;
426     struct Node *oldnp = topnode;
427     struct Args *argp;
428     char **com;
429     int i;
430     enum Command wasop = PRINT;

432     if (init_yes() < 0) {
433         (void) fprintf(stderr, gettext(ERR_MSG_INIT_YES),
434                        strerror(errno));
435         exit(1);
436     }

438     for (av = argv; *av && (argp = lookup(*av)); av++) {
439         np->next = 0;
440         np->action = argp->action;
441         np->type = argp->type;
442         np->second.i = 0;
443         if (argp->type == Op) {
444             if (wasop == NOT || (wasop && np->action != NOT)) {
445                 (void) fprintf(stderr,
446                               gettext("%s: operand follows operand\n"),
447                               cmdname);
448                 exit(1);
449             }
450             if (np->action != NOT && oldnp == 0)
451                 goto err;
452             wasop = argp->action;
453         } else {
454             wasop = PRINT;
455             if (argp->type != Unary) {
456                 if (!(b = *++av)) {
457                     (void) fprintf(stderr,
458                                   gettext("%s: incomplete statement\n"),
459                                   cmdname);
460                     exit(1);
461                 }
462                 if (argp->type == Num) {
463                     if (((argp->action == MAXDEPTH) ||
464                          (argp->action == MINDEPTH)) &&

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465         ((int)strtoul(b, (char **)NULL,
466                      10) < 0))
467             errx(1,
468                  gettext("%s: value must be positive"),
469                  (argp->action == MAXDEPTH) ?
470                      "maxdepth" : "mindepth");
471         if ((argp->action != PERM) ||
472             (*b != '+')) {
473             if (*b == '+' || *b == '-') {
474                 np->second.i = *b;
475                 b++;
476             }
477         }
478     }
479 }
480 switch (argp->action) {
481 case AND:
482     break;
483 case NOT:
484     break;
485 case OR:
486     np->first.np = topnode;
487     topnode = np;
488     oldnp->next = 0;
489     break;
490
491 case LPAREN: {
492     struct Node *save = topnode;
493     topnode = np+1;
494     paren_cnt++;
495     i = compile(++av, topnode, actionp);
496     np->first.np = topnode;
497     topnode = save;
498     av += i;
499     oldnp = np;
500     np += i + 1;
501     oldnp->next = np;
502     continue;
503 }
504
505 case RPAREN: {
506     if (paren_cnt <= 0) {
507         (void) fprintf(stderr,
508                       gettext("%s: unmatched ')'\\n"),
509                       cmdname);
510         exit(1);
511     }
512     paren_cnt--;
513     if (oldnp == 0)
514         goto err;
515     if (oldnp->type == Op) {
516         (void) fprintf(stderr,
517                       gettext("%s: cannot immediately"
518                               " follow an operand with ')'\\n"),
519                               cmdname);
520         exit(1);
521     }
522     oldnp->next = 0;
523     return (av-argv);
524 }
525
526 case FOLLOW:
527     walkflags &= ~FTW_PHYS;
528     break;
529 case MOUNT:
530     walkflags |= FTW_MOUNT;

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531         break;
532     case DEPTH:
533         walkflags |= FTW_DEPTH;
534         break;
535
536     case LOCAL:
537         np->first.l = 0L;
538         np->first.ll = 0LL;
539         np->second.i = '+';
540         /*
541          * Make it compatible to df -l for
542          * future enhancement. So, anything
543          * that is not remote, then it is
544          * local.
545          */
546         init_remote_fs();
547         break;
548
549     case SIZE:
550         if (b[strlen(b)-1] == 'c')
551             np->action = CSIZE;
552         /*FALLTHROUGH*/
553     case INUM:
554         np->first.ll = atoll(b);
555         break;
556
557     case CMIN:
558     case CTIME:
559     case MMIN:
560     case MTIME:
561     case AMIN:
562     case ATIME:
563     case LINKS:
564         np->first.l = atol(b);
565         break;
566
567     case F_USER:
568     case F_GROUP:
569     case F_USERACL:
570     case F_GROUPACL:
571         struct passwd *pw;
572         struct group *gr;
573         long value;
574         char *q;
575
576         value = -1;
577         if (argp->action == F_USER ||
578             argp->action == F_USERACL) {
579             if ((pw = getpwnam(b)) != 0)
580                 value = (long)pw->pw_uid;
581         } else {
582             if ((gr = getgrnam(b)) != 0)
583                 value = (long)gr->gr_gid;
584         }
585         if (value == -1) {
586             errno = 0;
587             value = strtol(b, &q, 10);
588             if (errno != 0 || q == b || *q != '\0') {
589                 (void) fprintf(stderr, gettext(
590                     "%s: cannot find %s name\n"),
591                     cmdname, *av);
592                 exit(1);
593             }
594         }
595         np->first.l = value;
596         break;

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```

597     }
598
599     case EXEC:
600     case OK:
601         walkflags &= ~FTW_CHDIR;
602         np->first.ap = av;
603         (*actionp)++;
604         for (;;) {
605             if ((b = *av) == 0) {
606                 (void) fprintf(stderr,
607                               gettext("%s: incomplete statement\n"),
608                               cmdname);
609                 exit(1);
610             }
611             if (strcmp(b, ";") == 0) {
612                 *av = 0;
613                 break;
614             } else if (strcmp(b, "{}") == 0)
615                 *av = dummyarg;
616             else if (strcmp(b, "+") == 0 &&
617                      av[-1] == dummyarg &&
618                      np->action == EXEC) {
619                 av[-1] = 0;
620                 np->first.vp = varargs(np->first.ap);
621                 np->action = VARARGS;
622                 break;
623             }
624             av++;
625         }
626         break;
627
628     case NAME:
629     case INAME:
630     case PATH:
631     case IPATH:
632 #endif /* ! codereview */
633         np->first.cp = b;
634         break;
635     case REGEX:
636     case IREGEX: {
637         int error;
638         size_t errlen;
639         char *errmsg;
640
641         if ((preg = realloc(preg, (npreg + 1) *
642                             sizeof(regex_t))) == NULL)
643             err(1, "realloc");
644         if ((error = regcomp(&preg[npreg], b,
645                             ((np->action == IREGEX) ? REG_ICASE : 0) |
646                             ((Eflag) ? REG_EXTENDED : 0))) != 0) {
647             errlen = regerror(error, &preg[npreg], NULL, 0);
648             if ((errmsg = malloc(errlen)) == NULL)
649                 err(1, "malloc");
650             (void) regerror(error, &preg[npreg], errmsg,
651                            errlen);
652             errx(1, gettext("RE error: %s"), errmsg);
653         }
654         npreg++;
655         break;
656     }
657     case PERM:
658         if (*b == '-')
659             ++b;
660
661         if (readmode(b) != NULL) {
662             (void) fprintf(stderr, gettext(

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663             "find: -perm: Bad permission string\n"));
664         usage();
665     }
666     np->first.l = (long)getmode((mode_t)0);
667     break;
668 case TYPE:
669     i = *b;
670     np->first.l =
671         i == 'd' ? S_IFDIR :
672         i == 'b' ? S_IFBLK :
673         i == 'c' ? S_IFCHR :
674 #ifdef S_IFIFO
675         i == 'p' ? S_IFIFO :
676 #endif
677         i == 'f' ? S_IFREG :
678 #ifdef S_IFLNK
679         i == 'l' ? S_IFLNK :
680 #endif
681 #ifdef S_IFSOCK
682         i == 's' ? S_IFSOCK :
683 #endif
684 #ifdef S_IFDOOR
685         i == 'D' ? S_IFDOOR :
686 #endif
687         0;
688     break;

690 case CPIO:
691     if (walkflags & FTW_PHYS)
692         com = cpio;
693     else
694         com = cpiol;
695     goto common;

696 case NCPIO: {
697     FILE *fd;

698     if (walkflags & FTW_PHYS)
699         com = ncpio;
700     else
701         com = ncpiol;
702     common:
703     /* set up cpio */
704     if ((fd = fopen(b, "w")) == NULL) {
705         (void) fprintf(stderr,
706                         gettext("%s: cannot create %s\n"),
707                         cmdname, b);
708         exit(1);
709     }
710 }

711     np->first.l = (long)cmdopen("cpio", com, "w", fd);
712     (void) fclose(fd);
713     walkflags |= FTW_DEPTH;
714     np->action = CPIO;
715 }
716 /*FALLTHROUGH*/
717 case PRINT:
718 case PRINT0:
719     (*actionp)++;
720     break;

721 case NEWER: {
722     struct stat statb;
723     if (stat(b, &statb) < 0) {
724         (void) fprintf(stderr,
725                         gettext("%s: cannot access %s\n"),
726

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727                         cmdname, b));
728         exit(1);
729     }
730     np->first.l = statb.st_mtime;
731     np->second.i = '+';
732     break;
733 }
734 }

735 case PRUNE:
736 case NOUSER:
737 case NOGRP:
738     break;
739 case FSTYPE:
740     np->first.cp = b;
741     break;
742 case LS:
743     (*actionp)++;
744     break;
745 case XATTR:
746     break;
747 case ACL:
748     break;
749 case MAXDEPTH:
750     maxdepth = (int)strtol(b, (char **)NULL, 10);
751     break;
752 case MINDEPTH:
753     mindepth = (int)strtol(b, (char **)NULL, 10);
754     break;
755 }
756 }

757 oldnp = np++;
758 oldnp->next = np;
759 }
760 }

761 if ((*av) || (wasop))
762     goto err;

763 if (paren_cnt != 0) {
764     (void) fprintf(stderr, gettext("%s: unmatched '('\n"),
765                   cmdname);
766     exit(1);
767 }

768 /* just before returning, save next free node from the list */
769 freenode = oldnp->next;
770 oldnp->next = 0;
771 return (av-argv);
772 }

773 err:
774 if (*av)
775     (void) fprintf(stderr,
776                     gettext("%s: bad option %s\n"), cmdname, *av);
777 else
778     (void) fprintf(stderr, gettext("%s: bad option\n"), cmdname);
779     usage();
780     /*NOTREACHED*/
781 }

782 /*
783  * print out a usage message
784 */

785 static void
786 usage(void)
787 {
788     (void) fprintf(stderr,
789                 gettext("%s: [-E] [-H | -L] path-list predicate-list\n"), cmdname);
790 }


```

```

795     exit(1);
796 }

798 /* This is the function that gets executed at each node
799 */
800 */

802 static int
803 execute(name, statb, type, state)
804 char *name;
805 struct stat *statb;
806 int type;
807 struct FTW *state;
808 {
809     struct Node *np = topnode;
810     int val;
811     time_t t;
812     long l;
813     long long ll;
814     int not = 1;
815     char *filename;
816     int cnpreg = 0;

818     if (type == FTW_NS) {
819         (void) fprintf(stderr, gettext("%s: stat() error %s: %s\n"),
820                       cmdname, name, strerror(errno));
821         error = 1;
822         return (0);
823     } else if (type == FTW_DNR) {
824         (void) fprintf(stderr, gettext("%s: cannot read dir %s: %s\n"),
825                       cmdname, name, strerror(errno));
826         error = 1;
827     } else if (type == FTW_SLN && lflag == 1) {
828         (void) fprintf(stderr,
829                       gettext("%s: cannot follow symbolic link %s: %s\n"),
830                       cmdname, name, strerror(errno));
831         error = 1;
832     } else if (type == FTW_DL) {
833         (void) fprintf(stderr, gettext("%s: cycle detected for %s\n"),
834                       cmdname, name);
835         error = 1;
836         return (0);
837     }

839     if ((maxdepth != -1 && state->level > maxdepth) ||
840         (mindepth != -1 && state->level < mindepth))
841         return (0);

843     while (np) {
844         switch (np->action) {
845             case NOT:
846                 not = !not;
847                 np = np->next;
848                 continue;

850             case AND:
851                 np = np->next;
852                 continue;

854             case OR:
855                 if (np->first.np == np) {
856                     /*
857                     * handle naked OR (no term on left hand side)
858                     */
859                     (void) fprintf(stderr,
860                       gettext("%s: invalid -o construction\n"),

```

```

861                                         cmdname));
862                                         exit(2);
863 }
864 /* FALLTHROUGH */
865 case LPAREN: {
866     struct Node *save = topnode;
867     topnode = np->first.np;
868     (void) execute(name, statb, type, state);
869     val = lastval;
870     topnode = save;
871     if (np->action == OR) {
872         if (val)
873             return (0);
874         val = 1;
875     }
876     break;
877 }

879 case LOCAL: {
880     int nremfs;
881     val = 1;
882     /*
883      * If file system type matches the remote
884      * file system type, then it is not local.
885      */
886     for (nremfs = 0; nremfs < fstype_index; nremfs++) {
887         if (strcmp(remote_fstypes[nremfs],
888                     statb->st_fstype) == 0) {
889             val = 0;
890             break;
891         }
892     }
893     break;
894 }

896 case TYPE:
897     l = (long)statb->st_mode&S_IFMT;
898     goto num;

900 case PERM:
901     l = (long)statb->st_mode&07777;
902     if (np->second.i == '-')
903         val = ((l&np->first.l) == np->first.l);
904     else
905         val = (l == np->first.l);
906     break;

908 case INUM:
909     ll = (long long)statb->st_ino;
910     goto llnum;
911
912 case NEWER:
913     l = statb->st_mtime;
914     goto num;
915
916 case ATIME:
917     t = statb->st_atime;
918     goto days;
919
920 case CTIME:
921     t = statb->st_ctime;
922     goto days;
923
924 case MTIME:
925     t = statb->st_mtime;
926     days:
927     l = (now-t)/A_DAY;
928     goto num;
929
930 case MMIN:
931     t = statb->st_mtime;

```

```

927         goto mins;
928     case AMIN:
929         t = statb->st_atime;
930         goto mins;
931     case CMIN:
932         t = statb->st_ctime;
933         goto mins;
934     mins:
935         l = (now-t)/A_MIN;
936         goto num;
937     case CSIZE:
938         ll = (long long)statb->st_size;
939         goto llnum;
940     case SIZE:
941         ll = (long long)round(statb->st_size, BLKSIZ)/BLKSIZ;
942         goto llnum;
943     case F_USER:
944         l = (long)statb->st_uid;
945         goto num;
946     case F_GROUP:
947         l = (long)statb->st_gid;
948         goto num;
949     case LINKS:
950         l = (long)statb->st_nlink;
951         goto num;
952     llnum:
953         if (np->second.i == '+')
954             val = (ll > np->first.ll);
955         else if (np->second.i == '-')
956             val = (ll < np->first.ll);
957         else
958             val = (ll == np->first.ll);
959         break;
960     num:
961         if (np->second.i == '+')
962             val = (l > np->first.l);
963         else if (np->second.i == '-')
964             val = (l < np->first.l);
965         else
966             val = (l == np->first.l);
967         break;
968     case OK:
969         val = ok(name, np->first.ap);
970         break;
971     case EXEC:
972         val = doexec(name, np->first.ap, NULL);
973         break;

975     case VARARGS: {
976         struct Arglist *ap = np->first.vp;
977         char *cp;
978         cp = ap->nextstr - (strlen(name)+1);
979         if (cp >= (char*)(ap->nextvar+3)) {
980             /* there is room just copy the name */
981             val = 1;
982             (void) strcpy(cp, name);
983             *ap->nextvar++ = cp;
984             ap->nextstr = cp;
985         } else {
986             /* no more room, exec command */
987             *ap->nextvar++ = name;
988             *ap->nextvar = 0;
989             val = 1;
990             (void) doexec((char*)0, ap->arglist,
991                           &exec_exitcode);
992             ap->nextstr = ap->end;

```

```

993                                         ap->nextvar = ap->firstvar;
994         }
995         break;
996     }

998     case DEPTH:
999     case MOUNT:
1000    case FOLLOW:
1001        val = 1;
1002        break;

1004    case NAME:
1005    case INAME:
1006    case PATH:
1007    case IPATH: {
1008        char *path;
1009        int fnmflags = 0;
1010
1011        if (np->action == INAME || np->action == IPATH)
1012            fnmflags = FNM_IGNORECASE;
1013
1014    case INAME: {
1015        char *name1;
1016        int fnmflags = (np->action == INAME) ?
1017                      FNM_IGNORECASE : 0;
1018
1019        /*
1020         * basename(3c) may modify name, so
1021         * we need to pass another string
1022         */
1023        if ((path = strdup(name)) == NULL) {
1024            if ((name1 = strdup(name)) == NULL) {
1025                (void) fprintf(stderr,
1026                               gettext("%s: cannot strdup() %s: %s\n"),
1027                               cmdname, name, strerror(errno));
1028                exit(2);
1029            }
1030
1031 #ifndef XPG4
1032         fnmflags |= FNM_PERIOD;
1033 #endif
1034
1035         val = !fnmatch(np->first.cp,
1036                       (np->action == NAME || np->action == INAME)
1037                         ? basename(path) : path, fnmflags);
1038         free(path);
1039         val = !fnmatch(np->first.cp, basename(name1), fnmflags);
1040         free(name1);
1041         break;
1042     }
1043
1044     case PRUNE:
1045         if (type == FTW_D)
1046             state->quit = FTW_PRUNE;
1047         val = 1;
1048         break;
1049     case NOUSER:
1050         val = ((getpwuid(statb->st_uid)) == 0);
1051         break;
1052     case NOGRP:
1053         val = ((getgrgid(statb->st_gid)) == 0);
1054         break;

```

```

1052         break;
1053     case FSTYPE:
1054         val = (strcmp(np->first.cp, statb->st_fstype) == 0);
1055         break;
1056     case CPIO:
1057         output = (FILE *)np->first.l;
1058         (void) fprintf(output, "%s\n", name);
1059         val = 1;
1060         break;
1061     case PRINT:
1062     case PRINT0:
1063         (void) fprintf(stdout, "%s%c", name,
1064             (np->action == PRINT) ? '\n' : '\0');
1065         val = 1;
1066         break;
1067     case LS:
1068         (void) list(name, statb);
1069         val = 1;
1070         break;
1071     case XATTR:
1072         filename = (walkflags & FTW_CHDIR) ?
1073             gettail(name) : name;
1074         val = (pathconf(filename, _PC_XATTR_EXISTS) == 1);
1075         break;
1076     case ACL:
1077         /*
1078          * Need to get the tail of the file name, since we have
1079          * already chdir(ed) into the directory (performed in
1080          * nftw()) of the file
1081          */
1082         filename = (walkflags & FTW_CHDIR) ?
1083             gettail(name) : name;
1084         val = acl_trivial(filename);
1085         break;
1086     case F_USERACL:
1087     case F_GROUPACL: {
1088         int i;
1089         acl_t *acl;
1090         void *acl_entry;
1091         aclent_t *p1;
1092         ace_t *p2;
1093
1094         filename = (walkflags & FTW_CHDIR) ?
1095             gettail(name) : name;
1096         val = 0;
1097         if (acl_get(filename, 0, &acl) != 0)
1098             break;
1099         for (i = 0, acl_entry = acl->acl_aclp;
1100             i != acl->acl_cnt; i++) {
1101             if (acl->acl_type == ACLENT_T) {
1102                 p1 = (aclent_t *)acl_entry;
1103                 if (p1->a_id == np->first.l) {
1104                     val = 1;
1105                     acl_free(acl);
1106                     break;
1107                 }
1108             } else {
1109                 p2 = (ace_t *)acl_entry;
1110                 if (p2->a_who == np->first.l) {
1111                     val = 1;
1112                     acl_free(acl);
1113                     break;
1114                 }
1115             acl_entry = ((char *)acl_entry +
1116             acl->acl_entry_size);
1117         }
1118     }
1119     break;
1120 }
1121 }
1122 }
1123 }
1124 }
1125 }
1126 }
1127 }
1128 }
1129 }
1130 }
1131 }
1132 }
1133 }
1134 }
1135 }
1136 }
1137 }
1138 }
1139 }
1140 }
1141 }
1142 }
1143 }
1144 }
1145 }
1146 }
1147 }
1148 }
1149 }
1150 }
1151 }
1152 }
1153 }
1154 }
1155 }
1156 }
1157 }
1158 }
```

```

}
acl_free(acl);
break;
}
case IREGEX:
case REGEX: {
    regmatch_t pmatch;

    val = 0;
    if (regexec(&preg[cnpreg], name, 1, &pmatch, NULL) == 0)
        val = ((pmatch.rm_so == 0) &&
                (pmatch.rm_eo == strlen(name)));
    cnpreg++;
    break;
}
case MAXDEPTH:
    if (state->level == maxdepth && type == FTW_D)
        state->quit = FTW_PRUNE;
    /* FALLTHROUGH */
case MINDEPTH:
    val = 1;
    break;
/*
 * evaluate 'val' and 'not' (exclusive-or)
 * if no inversion (not == 1), return only when val == 0
 * (primary not true). Otherwise, invert the primary
 * and return when the primary is true.
 * 'Lastval' saves the last result (fail or pass) when
 * returning back to the calling routine.
 */
if (val^not) {
    lastval = 0;
    return (0);
}
lastval = 1;
not = 1;
np = np->next;
}
return (0);

```

unchanged portion omitted

```
new/usr/src/man/man1/find.1
```

```
*****
24025 Wed May 29 12:55:55 2013
new/usr/src/man/man1/find.1
3795 find does not support -path or -ipath
*****
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4 '\\" Copyright 2011 Nexenta Systems, Inc. All rights reserved.
5 '\\" Copyright (c) 2013 Andrew Stornmont. All rights reserved.
6 #endif /* ! codereview */
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35 '\\" add the following below this CDDL HEADER, with the fields enclosed by
36 '\\" brackets "[]" replaced with your own identifying information:
37 '\\" Portions Copyright [yyyy] [name of copyright owner]
38 .TH FIND 1 "Sep 5, 2011"
39 .SH NAME
40 find \- find files
41 .SH SYNOPSIS
42 .LP
43 .nf
44 \fB/usr/bin/find\fR [\fB-E\fR] [\fB-H\fR | \fB-L\fR] \fIpath\fR... \fIexpression
45 .fi
46 .LP
47 .nf
48 \fB/usr/xpg4/bin/find\fR [\fB-H\fR | \fB-L\fR] \fIpath\fR... \fIexpression\fR
50 .fi
51 .SH DESCRIPTION
52 .sp
53 .LP
54 .SH
55 The \fBfind\fR utility recursively descends the directory hierarchy for each
56 \fIpath\fR seeking files that match a Boolean \fIexpression\fR written in the
57 primaries specified below.
58 .sp
59 .LP
60 \fBfind\fR is able to descend to arbitrary depths in a file hierarchy and does
61 not fail due to path length limitations (unless a \fIpath\fR operand specified
```

1

```
new/usr/src/man/man1/find.1
```

```
62 by the application exceeds \fIPATH_MAX\fR requirements).
63 .sp
64 .LP
65 \fBfind\fR detects infinite loops; that is, entering a previously visited
66 directory that is an ancestor of the last file encountered.
67 .SH OPTIONS
68 .sp
69 .LP
70 The following options are supported:
71 .sp
72 .ne 2
73 .na
74 \fB\fE\fR
75 .ad
76 .RS 6n
77 Interpret regular expressions followed by \fB-regex\fR and \fB-iregex\fR
78 primaries as extended regular expressions.
79 .RE
80 .sp
81 .ne 2
82 .na
83 \fB-H\fR
84 .ad
85 .RS 6n
86 Causes the file information and file type evaluated for each symbolic link
87 encountered on the command line to be those of the file referenced by the link,
88 and not the link itself. If the referenced file does not exist, the file
89 information and type is for the link itself. File information for all symbolic
90 links not on the command line is that of the link itself.
91 .RE
92 .sp
93 .ne 2
94 .na
95 \fB-L\fR
96 .ad
97 .RS 6n
98 Causes the file information and file type evaluated for each symbolic link to
99 be those of the file referenced by the link, and not the link itself. See
100 \fBNOTES\fR.
101 .RE
102 .sp
103 .LP
104 Specifying more than one of the mutually-exclusive options \fB-H\fR and
105 \fB-L\fR is not considered an error. The last option specified determines the
106 behavior of the utility.
107 .SH OPERANDS
108 .sp
109 The following operands are supported:
110 .ne 2
111 .na
112 \fIpath\fR
113 .ad
114 .RS 14n
115 A pathname of a starting point in the directory hierarchy.
116 .RE
117 .sp
118 .ne 2
119 .na
120 \fIexpression\fR
121 .ad
122 .sp
123 .ne 2
124 .na
125 \fIexpression\fR
126 .ad
```

2

```

128 .RS 14n
129 The first argument that starts with a \fB\(\mi\fR, or is a \fB!\fR or a \fB(\fR,
130 and all subsequent arguments are interpreted as an \fIexpression\fR made up of
131 the following primaries and operators. In the descriptions, wherever \fIn\fR is
132 used as a primary argument, it is interpreted as a decimal integer optionally
133 preceded by a plus (\fB+\fR) or minus (\fB-\fR) sign, as follows:
134 .sp
135 .ne 2
136 .na
137 \fB+\fIn\fR\fR
138 .ad
139 .RS 6n
140 more than \fIn\fR
141 .RE

143 .sp
144 .ne 2
145 .na
146 \fB\fIn\fR\fR
147 .ad
148 .RS 6n
149 exactly \fIn\fR
150 .RE

152 .sp
153 .ne 2
154 .na
155 \fB-\fIn\fR\fR
156 .ad
157 .RS 6n
158 less than \fIn\fR
159 .RE

161 .RE

163 .SS "Expressions"
164 .sp
165 .LP
166 Valid expressions are:
167 .sp
168 .ne 2
169 .na
170 \fB\fB-acl\fR\fR
171 .ad
172 .RS 17n
173 True if the file have additional ACLs defined.
174 .RE

176 .sp
177 .ne 2
178 .na
179 \fB\fB-amin\fR \fIn\fR\fR
180 .ad
181 .RS 17n
182 File was last accessed \fIn\fR minutes ago.
183 .RE

185 .sp
186 .ne 2
187 .na
188 \fB\fB-atime\fR \fIn\fR\fR
189 .ad
190 .RS 17n
191 True if the file was accessed \fIn\fR days ago. The access time of directories
192 in \fIpath\fR is changed by \fBfind\fR itself.
193 .RE

```

```

195 .sp
196 .ne 2
197 .na
198 \fB\fB-cmin\fR \fIn\fR\fR
199 .ad
200 .RS 17n
201 File's status was last changed \fIn\fR minutes ago.
202 .RE

204 .sp
205 .ne 2
206 .na
207 \fB\fB-cpio\fR \fIdevice\fR\fR
208 .ad
209 .RS 17n
210 Always true. Writes the current file on \fIdevice\fR in \fBcpio\fR format
211 (5120-byte records).
212 .RE

214 .sp
215 .ne 2
216 .na
217 \fB\fB-ctime\fR \fIn\fR\fR
218 .ad
219 .RS 17n
220 True if the file's status was changed \fIn\fR days ago.
221 .RE

223 .sp
224 .ne 2
225 .na
226 \fB\fB-depth\fR\fR
227 .ad
228 .RS 17n
229 Always true. Causes descent of the directory hierarchy to be done so that all
230 entries in a directory are acted on before the directory itself. This can be
231 useful when \fBfind\fR is used with \fBcpio\fR(1) to transfer files that are
232 contained in directories without write permission.
233 .RE

235 .sp
236 .ne 2
237 .na
238 \fB\fB-exec\fR \fIcommand\fR\fR
239 .ad
240 .RS 17n
241 True if the executed command returns a zero value as exit status. The end of
242 command must be punctuated by an escaped semicolon (\fB;\fR). A command
243 argument \fB{}\fR is replaced by the current pathname. If the last argument to
244 \fB-exec\fR is \fB{}\fR and you specify \fB+\fR rather than the semicolon
245 (\fB;\fR), the command is invoked fewer times, with \fB{}\fR replaced by groups
246 of pathnames. If any invocation of the command returns a non-zero value as exit
247 status, find returns a non-zero exit status.
248 .RE

250 .sp
251 .ne 2
252 .na
253 \fB\fB-follow\fR\fR
254 .ad
255 .RS 17n
256 Always true and always evaluated no matter where it appears in
257 \fIexpression\fR. The behavior is unspecified if \fB-follow\fR is used when the
258 \fBfind\fR command is invoked with either the \fB-H\fR or the \fB-L\fR option.
259 Causes symbolic links to be followed. When following symbolic links, \fBfind\fR

```

```

260 keeps track of the directories visited so that it can detect infinite loops.
261 For example, such a loop would occur if a symbolic link pointed to an ancestor.
262 This expression should not be used with the find-type \fBl\fR expression. See
263 \fBNOTES\fR.
264 .RE

266 .sp
267 .ne 2
268 .na
269 \fB\fB-fstype\fR \fItype\fR\fR
270 .ad
271 .RS 17n
272 True if the filesystem to which the file belongs is of type \fItype\fR.
273 .RE

275 .sp
276 .ne 2
277 .na
278 \fB\fB-group\fR \fIgname\fR\fR
279 .ad
280 .RS 17n
281 True if the file belongs to the group \fIgname\fR. If \fIgname\fR is numeric
282 and there's no such group name, it is taken as a group \fBID\fR.
283 .RE

285 .sp
286 .ne 2
287 .na
288 \fB\fB-groupacl\fR \fIgname\fR\fR
289 .ad
290 .RS 17n
291 True if the file's ACL contains an entry for the group \fIgname\fR.
292 If \fIgname\fR is numeric and there's no such group name, it is taken
293 as a group \fBID\fR.
294 .RE

296 .sp
297 .ne 2
298 .na
299 \fB\fB-iname\fR \fIpattern\fR\fR
300 .ad
301 .RS 17n
302 Like \fB-name\fR, but the match is case insensitive.
303 .RE

305 .sp
306 .ne 2
307 .na
308 \fB\fB-inum\fR \fIn\fR\fR
309 .ad
310 .RS 17n
311 True if the file has inode number \fIn\fR.
312 .RE

314 .sp
315 .ne 2
316 .na
317 \fB\fB-ipath\fR \fIpattern\fR\fR
318 .ad
319 .RS 17n
320 Like \fB-path\fR, but the match is case insensitive.
321 .RE

323 .sp
324 .ne 2
325 .na

```

```

326 #endif /* ! codereview */
327 \fB\fB-iregex\fR \fIpattern\fR\fR
328 .ad
329 .RS 17n
330 Like \fB-regex\fR, but the match is case insensitive.
331 .RE

333 .sp
334 .ne 2
335 .na
336 \fB\fB-links\fR \fIn\fR\fR
337 .ad
338 .RS 17n
339 True if the file has \fIn\fR links.
340 .RE

342 .sp
343 .ne 2
344 .na
345 \fB\fB-local\fR\fR
346 .ad
347 .RS 17n
348 True if the file system type is not a remote file system type as defined in the
349 \fB/etc/dfs/fstypes\fR file. \fBnfs\fR is used as the default remote filesystem
350 type if the \fB/etc/dfs/fstypes\fR file is not present. The \fB-local\fR option
351 descends the hierarchy of non-local directories. See \fBEXAMPLES\fR for an
352 example of how to search for local files without descending.
353 .RE

355 .sp
356 .ne 2
357 .na
358 \fB\fB-ls\fR\fR
359 .ad
360 .RS 17n
361 Always true. Prints current pathname together with its associated statistics.
362 These include (respectively):
363 .RS +4
364 .TP
365 .ie t \(\bu
366 .el o
367 inode number
368 .RE
369 .RS +4
370 .TP
371 .ie t \(\bu
372 .el o
373 size in kilobytes (1024 bytes)
374 .RE
375 .RS +4
376 .TP
377 .ie t \(\bu
378 .el o
379 protection mode
380 .RE
381 .RS +4
382 .TP
383 .ie t \(\bu
384 .el o
385 number of hard links
386 .RE
387 .RS +4
388 .TP
389 .ie t \(\bu
390 .el o
391 user

```

```

392 .RE
393 .RS +4
394 .TP
395 .ie t \(\bu
396 .el o
397 group
398 .RE
399 .RS +4
400 .TP
401 .ie t \(\bu
402 .el o
403 size in bytes
404 .RE
405 .RS +4
406 .TP
407 .ie t \(\bu
408 .el o
409 modification time.
410 .RE
411 If the file is a special file, the size field instead contains the major and
412 minor device numbers.
413 .sp
414 If the file is a symbolic link, the pathname of the linked-to file is printed
415 preceded by '\fB\(>\fR&'. The format is identical to that of \fBls\fR
416 \fB-gilds\fR (see \fBls\fR(1B)).
417 .sp
418 Formatting is done internally, without executing the \fBls\fR program.
419 .RE

421 .sp
422 .ne 2
423 .na
424 \fB\fB-maxdepth\fR \fIn\fR\fR
425 .ad
426 .RS 17n
427 Always true; descend at most \fIn\fR directory levels below the command
428 line arguments. If any \fB-maxdepth\fR primary is specified, it
429 applies to the entire expression even if it would not normally be
430 evaluated. \fB-maxdepth 0\fR limits the whole search to
431 the command line arguments.
432 .RE

434 .sp
435 .ne 2
436 .na
437 \fB\fB-mindepth\fR \fIn\fR\fR
438 .ad
439 .RS 17n
440 Always true; do not apply any tests or actions at levels less
441 than \fIn\fR. If any \fB-mindepth\fR primary is specified, it applies to the
442 entire expression even if it would not normally be evaluated.
443 \fB-mindepth 1\fR processes all but the command line arguments.
444 .RE

446 .sp
447 .ne 2
448 .na
449 \fB\fB-mmmin\fR \fIn\fR\fR
450 .ad
451 .RS 17n
452 File's data was last modified \fIn\fR minutes ago.
453 .RE

455 .sp
456 .ne 2
457 .na

```

```

458 \fB\fB-mount\fR\fR
459 .ad
460 .RS 17n
461 Always true. Restricts the search to the file system containing the directory
462 specified. Does not list mount points to other file systems.
463 .RE

465 .sp
466 .ne 2
467 .na
468 \fB\fB-mtime\fR \fIn\fR\fR
469 .ad
470 .RS 17n
471 True if the file's data was modified \fIn\fR days ago.
472 .RE

474 .sp
475 .ne 2
476 .na
477 \fB\fB-name\fR \fIpattern\fR\fR
478 .ad
479 .RS 17n
480 True if \fIpattern\fR matches the basename of the current file name. Normal
481 shell file name generation characters (see \fBsh\fR(1)) can be used. A
482 backslash (\fB|\fC|\fB) is used as an escape character within the pattern. The
483 pattern should be escaped or quoted when \fBfind\fR is invoked from the shell.
484 .sp
485 Unless the character '\fB&.\fR' is explicitly specified in the beginning of
486 \fIpattern\fR, a current file name beginning with '\fB&.\fR' does not match
487 \fIpattern\fR when using \fB/usr/bin/find\fR. \fB/usr/xpg4/bin/find\fR does not
488 make this distinction; wildcard file name generation characters can match file
489 names beginning with '\fB&.\fR'.
490 .RE

492 .sp
493 .ne 2
494 .na
495 \fB\fB-ncpio\fR \fIdevice\fR\fR
496 .ad
497 .RS 17n
498 Always true. Writes the current file on \fIdevice\fR in \fBcpio\fR \fB-c\fR
499 format (5120 byte records).
500 .RE

502 .sp
503 .ne 2
504 .na
505 \fB\fB-newer\fR \fIfile\fR\fR
506 .ad
507 .RS 17n
508 True if the current file has been modified more recently than the argument
509 \fIfile\fR.
510 .RE

512 .sp
513 .ne 2
514 .na
515 \fB\fB-nogroup\fR\fR
516 .ad
517 .RS 17n
518 True if the file belongs to non-existing group.
519 .RE

521 .sp
522 .ne 2
523 .na

```

```

524 \fB\fB-nouser\fR\fR
525 .ad
526 .RS 17n
527 True if the file belongs to non-existing user.
528 .RE

530 .sp
531 .ne 2
532 .na
533 \fB\fB-ok\fR \fIcommand\fR\fR
534 .ad
535 .RS 17n
536 Like \fB-exec\fR, except that the generated command line is printed with a
537 question mark first, and is executed only if the response is affirmative.
538 .RE

540 .sp
541 .ne 2
542 .na
543 \fB\fB-path\fR\fR
544 .ad
545 .RS 17n
546 Like \fB-name\fR, but matches the entire file path and not just basename.
547 .RE

549 .sp
550 .ne 2
551 .na
552 #endif /* ! codereview */
553 \fB\fB-perm\fR [\fB-\fR]\fImode\fR\fR
554 .ad
555 .RS 17n
556 The \fImode\fR argument is used to represent file mode bits. It is identical in
557 format to the symbolic mode operand, \fIsymbolic_mode_list\fR, described in
558 \fBchmod\fR(1), and is interpreted as follows. To start, a template is assumed
559 with all file mode bits cleared. An \fIop\fR symbol of:
560 .sp
561 .ne 2
562 .na
563 \fB\fB+\fR\fR
564 .ad
565 .RS 8n
566 Set the appropriate mode bits in the template
567 .RE

569 .sp
570 .ne 2
571 .na
572 \fB\fB\(\mi\fR\fR
573 .ad
574 .RS 8n
575 Clear the appropriate bits
576 .RE

578 .sp
579 .ne 2
580 .na
581 \fB\fB=\fR\fR
582 .ad
583 .RS 8n
584 Set the appropriate mode bits, without regard to the contents of the file mode
585 creation mask of the process
586 .RE

588 The \fIop\fR symbol of \fB\(\mi\fR cannot be the first character of \fImode\fR,
589 to avoid ambiguity with the optional leading hyphen. Since the initial mode is

```

```

590 all bits off, there are no symbolic modes that need to use \fB\(\mi\fR as the
591 first character.
592 .sp
593 If the hyphen is omitted, the primary evaluates as true when the file
594 permission bits exactly match the value of the resulting template.
595 .sp
596 Otherwise, if \fImode\fR is prefixed by a hyphen, the primary evaluates as true
597 if at least all the bits in the resulting template are set in the file
598 permission bits.
599 .RE

601 .sp
602 .ne 2
603 .na
604 \fB\fB-perm\fR [\fB-\fR]\fIonum\fR\fR
605 .ad
606 .RS 17n
607 True if the file permission flags exactly match the octal number \fIonum\fR
608 (see \fBchmod\fR(1)). If \fIonum\fR is prefixed by a minus sign (\fB\(\mi\fR),
609 only the bits that are set in \fIonum\fR are compared with the file permission
610 flags, and the expression evaluates true if they match.
611 .RE

613 .sp
614 .ne 2
615 .na
616 \fB\fB-print\fR\fR
617 .ad
618 .RS 17n
619 Always true. Causes the current pathname to be printed.
620 .RE

622 .sp
623 .ne 2
624 .na
625 \fB\fB-print0\fR\fR
626 .ad
627 .RS 17n
628 Always true. Causes the current pathname to be printed, terminated by an ASCII
629 NUL character (character code 0) instead of a newline.
630 .RE

632 .sp
633 .ne 2
634 .na
635 \fB\fB-prune\fR\fR
636 .ad
637 .RS 17n
638 Always yields true. Does not examine any directories or files in the directory
639 structure below the \fIpattern\fR just matched. (See EXAMPLES). If \fB-depth\fR
640 is specified, \fB-prune\fR has no effect.
641 .RE

643 .sp
644 .ne 2
645 .na
646 \fB\fB-regex\fR \fIpattern\fR\fB
647 .ad
648 .RS 17n
649 True if the full path of the file matches \fIpattern\fR using regular
650 expressions.
651 .RE

653 .sp
654 .ne 2
655 .na

```

```

656 \fB\fB-size\fR \fIn\fR[\fBc\fR]\fR
657 .ad
658 .RS 17n
659 True if the file is \fIn\fR blocks long (512 bytes per block). If \fIn\fR is
660 followed by a \fBc\fR, the size is in bytes.
661 .RE

663 .sp
664 .ne 2
665 .na
666 \fB\fB-type\fR \fIc\fR\fR
667 .ad
668 .RS 17n
669 True if the type of the file is \fIc\fR, where \fIc\fR is \fBb\fR, \fBc\fR,
670 \fBd\fR, \fBD\fR, \fBf\fR, \fBl\fR, \fBp\fR, or \fBs\fR for block special file,
671 character special file, directory, door, plain file, symbolic link, fifo (named
672 pipe), or socket, respectively.
673 .RE

675 .sp
676 .ne 2
677 .na
678 \fB\fB-user\fR \fIuname\fR\fR
679 .ad
680 .RS 17n
681 True if the file belongs to the user \fIuname\fR. If \fIuname\fR is numeric and
682 there's no such user name, it is taken as a user \fBID\fR.
683 .RE

685 .sp
686 .ne 2
687 .na
688 \fB\fB-useracl\fR \fIuname\fR\fR
689 .ad
690 .RS 17n
691 True if the file's ACL contains an entry for the user \fIuname\fR.
692 If \fIuname\fR is numeric and there's no such user name, it is
693 taken as a user \fBID\fR.
694 .RE

696 .sp
697 .ne 2
698 .na
699 \fB\fB-xdev\fR\fR
700 .ad
701 .RS 17n
702 Same as the \fB-mount\fR primary.
703 .RE

705 .sp
706 .ne 2
707 .na
708 \fB\fB-xattr\fR\fR
709 .ad
710 .RS 17n
711 True if the file has extended attributes.
712 .RE

714 .SS "Complex Expressions"
715 .sp
716 .LP
717 The primaries can be combined using the following operators (in order of
718 decreasing precedence):
719 .sp
720 .ne 2
721 .na

```

```

722 \fB1\fB(\fR\fIexpression\fR\fB)\fR\fR
723 .ad
724 .sp .6
725 .RS 4n
726 True if the parenthesized expression is true (parentheses are special to the
727 shell and must be escaped).
728 .RE

730 .sp
731 .ne 2
732 .na
733 \fB2\fB!\fR\fIexpression\fR\fR
734 .ad
735 .sp .6
736 .RS 4n
737 The negation of a primary (\fB!\fR is the unary \fInot\fR operator).
738 .RE

740 .sp
741 .ne 2
742 .na
743 \fB3\fB) \fIexpression\fR\fB[\fR\fB\fB-a\fR\fB]\fR \fIexpression\fR\fR
744 .ad
745 .sp .6
746 .RS 4n
747 Concatenation of primaries (the \fIand\fR operation is implied by the
748 juxtaposition of two primaries).
749 .RE

751 .sp
752 .ne 2
753 .na
754 \fB4\fB) \fIexpression\fR\fB\fB\fB-o\fR\fIexpression\fR\fR
755 .ad
756 .sp .6
757 .RS 4n
758 Alternation of primaries (\fB-o\fR is the \fIor\fR operator).
759 .RE

761 .sp
762 .LP
763 When you use \fBfind\fR in conjunction with \fBcpio\fR, if you use the \fB-L\fR
764 option with \fBcpio\fR, you must use the \fB-L\fR option or the \fB-follow\fR
765 primitive with \fBfind\fR and vice versa. Otherwise the results are
766 unspecified.
767 .sp
768 .LP
769 If no \fIexpression\fR is present, \fB-print\fR is used as the expression.
770 Otherwise, if the specified expression does not contain any of the primaries
771 \fB-exec\fR, \fB-ok\fR, \fB-is\fR, or \fB-print\fR, the specified expression is
772 effectively replaced by:
773 .sp
774 .LP
775 (\fIispecified\fR) \fB-print\fR
776 .sp
777 .LP
778 The \fB-user\fR, \fB-group\fR, and \fB-newer\fR primaries each evaluate their
779 respective arguments only once. Invocation of \fIcommand\fR specified by
780 \fB-exec\fR or \fB-ok\fR does not affect subsequent primaries on the same file.
781 .SH USAGE
782 .sp
783 .LP
784 See \fBlargefile\fR(5) for the description of the behavior of \fBfind\fR when
785 encountering files greater than or equal to 2 Gbyte ( $2^{31}$  bytes).
786 .SH EXAMPLES
787 .LP

```

```

788 \fBExample 1 \fRWriting Out the Hierarchy Directory
789 .sp
790 .LP
791 The following commands are equivalent:

793 .sp
794 .in +2
795 .nf
796 example% \fBfind .\fR
797 example% \fBfind . -print\fR
798 .fi
799 .in -2
800 .sp

802 .sp
803 .LP
804 They both write out the entire directory hierarchy from the current directory.

806 .LP
807 \fBExample 2 \fRRemoving Files
808 .sp
809 .LP
810 The following command removes all files in your home directory named \fBa.out\fR
811 or \fB*.o\fR that have not been accessed for a week:

813 .sp
814 .in +2
815 .nf
816 example% \fBfind $HOME \e( -name a.out -o -name '*.o' \e) \e
817     -atime +7 -exec rm {} \e;\fR
818 .fi
819 .in -2
820 .sp

822 .LP
823 \fBExample 3 \fRPrinting All File Names But Skipping SCCS Directories
824 .sp
825 .LP
826 The following command recursively print all file names in the current directory
827 and below, but skipping \fBSCCS\fR directories:

829 .sp
830 .in +2
831 .nf
832 example% \fBfind . -name SCCS -prune -o -print\fR
833 .fi
834 .in -2
835 .sp

837 .LP
838 \fBExample 4 \fRPrinting all file names and the SCCS directory name
839 .sp
840 .LP
841 Recursively print all file names in the current directory and below, skipping
842 the contents of \fBSCCS\fR directories, but printing out the \fBSCCS\fR
843 directory name:

845 .sp
846 .in +2
847 .nf
848 example% \fBfind . -print -name SCCS -prune\fR
849 .fi
850 .in -2
851 .sp

853 .LP

```

```

854 \fBExample 5 \fRTesting for the Newer File
855 .sp
856 .LP
857 The following command is basically equivalent to the \fB-nt\fR extension to
858 \fBtest\fR(1):

860 .sp
861 .in +2
862 .nf
863 example$ \fBif [ -n "$(find
864 file1 -prune -newer file2)" ]; then
865 printf %s\en "file1 is newer than file2"\fR
866 .fi
867 .in -2
868 .sp

871 .LP
872 \fBExample 6 \fRSelecting a File Using 24-hour Mode
873 .sp
874 .LP
875 The descriptions of \fB-atime\fR, \fB-ctime\fR, and \fB-mtime\fR use the
876 terminology \fIn\fR ``24-hour periods''. For example, a file accessed at 23:59
877 is selected by:

879 .sp
880 .in +2
881 .nf
882 example% \fBfind . -atime -1 -print\fR
883 .fi
884 .in -2
885 .sp

887 .sp
888 .LP
889 at 00:01 the next day (less than 24 hours later, not more than one day ago).
890 The midnight boundary between days has no effect on the 24-hour calculation.

892 .LP
893 \fBExample 7 \fRPrinting Files Matching a User's Permission Mode
894 .sp
895 .LP
896 The following command recursively print all file names whose permission mode
897 exactly matches read, write, and execute access for user, and read and execute
898 access for group and other:

900 .sp
901 .in +2
902 .nf
903 example% \fBfind . -perm u=rwx,g=rx,o=rx\fR
904 .fi
905 .in -2
906 .sp

908 .sp
909 .LP
910 The above could alternatively be specified as follows:

912 .sp
913 .in +2
914 .nf
915 example% \fBfind . -perm a=rwx,g=w,o=w\fR
916 .fi
917 .in -2
918 .sp

```

```

920 .LP
921 \fBExample 8\fR Printing Files with Write Access for \fBother\fR
922 .sp
923 .LP
924 The following command recursively print all file names whose permission
925 includes, but is not limited to, write access for other:
926
927 .sp
928 .in +2
929 .nf
930 example% \fBfind . -perm -o+w\fR
931 .fi
932 .in -2
933 .sp
934
935 .LP
936 \fBExample 9\fR Printing Local Files without Descending Non-local Directories
937 .sp
938 .in +2
939 .nf
940 example% \fBfind . ! -local -prune -o -print\fR
941 .fi
942 .in -2
943 .sp
944
945 .LP
946 \fBExample 10\fR Printing the Files in the Name Space Possessing Extended
947 Attributes
948 .sp
949 .in +2
950 .nf
951 example% \fBfind . -xattr\fR
952 .fi
953 .in -2
954 .sp
955 .SH ENVIRONMENT VARIABLES
956 .sp
957 .LP
958 See \fBenviron\fR(5) for descriptions of the following environment variables
959 that affect the execution of \fBfind\fR: \fBLANG\fR, \fBLC_ALL\fR,
960 \fBLC_COLLATE\fR, \fBLC_CTYPE\fR, \fBLC_MESSAGES\fR, and \fBNLSPATH\fR.
961 .sp
962 .ne 2
963 .na
964 .sp
965 \fB\fbPATH\fR\fR
966 .ad
967 .RS 8n
968 Determine the location of the \fIutility_name\fR for the \fB-exec\fR and
969 \fB-ok\fR primaries.
970 .RE
971
972 .sp
973 .LP
974 Affirmative responses are processed using the extended regular expression
975 defined for the \fByesexpr\fR keyword in the \fBLC_MESSAGES\fR category of the
976 user's locale. The locale specified in the \fBLC_COLLATE\fR category defines
977 the behavior of ranges, equivalence classes, and multi-character collating
978 elements used in the expression defined for \fByesexpr\fR. The locale specified
979 in \fBLC_CTYPE\fR determines the locale for interpretation of sequences of
980 bytes of text data as characters, the behavior of character classes used in the
981 expression defined for the \fByesexpr\fR. See \fBlocate\fR(5).
982 .SH EXIT STATUS
983 .sp
984 .LP
985 The following exit values are returned:

```

```

986 .sp
987 .ne 2
988 .na
989 \fB\fB0\fR\fR
990 .ad
991 .RS 6n
992 All \fIpath\fR operands were traversed successfully.
993 .RE
994
995 .sp
996 .ne 2
997 .na
998 \fB\fB>0\fR\fR
999 .ad
1000 .RS 6n
1001 An error occurred.
1002 .RE
1003
1004 .SH FILES
1005 .sp
1006 .ne 2
1007 .na
1008 \fB\fb/etc/passwd\fR\fR
1009 .ad
1010 .RS 20n
1011 Password file
1012 .RE
1013
1014 .sp
1015 .ne 2
1016 .na
1017 \fB\fb/etc/group\fR\fR
1018 .ad
1019 .RS 20n
1020 Group file
1021 .RE
1022
1023 .sp
1024 .ne 2
1025 .na
1026 \fB\fb/etc/dfs/fstypes\fR\fR
1027 .ad
1028 .RS 20n
1029 File that registers distributed file system packages
1030 .RE
1031
1032 .SH ATTRIBUTES
1033 .sp
1034 .LP
1035 See \fBattributes\fR(5) for descriptions of the following attributes:
1036 .sp
1037
1038 .sp
1039 .TS
1040 box;
1041 c | c
1042 l | l .
1043 ATTRIBUTE TYPE ATTRIBUTE VALUE
1044 -
1045 CSI Enabled
1046 -
1047 Interface Stability Committed
1048 -
1049 Standard See \fBstandards\fR(5).
1050 .TE

```

```
1052 .SH SEE ALSO
1053 .sp
1054 .LP
1055 \fBchmod\fR(1), \fBcpio\fR(1), \fBsh\fR(1), \fBtest\fR(1), \fBls\fR(1B),
1056 \fBacl\fR(5), \fBregex\fR(5), \fBstat\fR(2), \fBumask\fR(2),
1057 \fBattributes\fR(5), \fBenviron\fR(5), \fBfsattr\fR(5), \fBlargefile\fR(5),
1058 \fBlocale\fR(5), \fBstandards\fR(5)
1059 .SH WARNINGS
1060 .sp
1061 .LP
1062 The following options are obsolete and will not be supported in future
1063 releases:
1064 .sp
1065 .ne 2
1066 .na
1067 \fB\fB-cpio\fR \fIdevice\fR\fR
1068 .ad
1069 .RS 17n
1070 Always true. Writes the current file on \fIdevice\fR in \fBcpio\fR format
1071 (5120-byte records).
1072 .RE

1074 .sp
1075 .ne 2
1076 .na
1077 \fB\fB-ncpio\fR \fIdevice\fR\fR
1078 .ad
1079 .RS 17n
1080 Always true. Writes the current file on \fIdevice\fR in \fBcpio\fR \fB-c\fR
1081 format (5120-byte records).
1082 .RE

1084 .SH NOTES
1085 .sp
1086 .LP
1087 When using \fBfind\fR to determine files modified within a range of time, use
1088 the \fB-mtime\fR argument \fBbefore\fR the \fB-print\fR argument. Otherwise,
1089 \fBfind\fR gives all files.
1090 .sp
1091 .LP
1092 Some files that might be under the Solaris root file system are actually mount
1093 points for virtual file systems, such as \fBmntfs\fR or \fBnamefs\fR. When
1094 comparing against a \fBufs\fR file system, such files are not selected if
1095 \fB-mount\fR or \fB-xdev\fR is specified in the \fBfind\fR expression.
1096 .sp
1097 .LP
1098 Using the \fB-L\fR or \fB-follow\fR option is not recommended when descending a
1099 file-system hierarchy that is under the control of other users. In particular,
1100 when using \fB-exec\fR, symbolic links can lead the \fBfind\fR command out of
1101 the hierarchy in which it started. Using \fB-type\fR is not sufficient to
1102 restrict the type of files on which the \fB-exec\fR command operates, because
1103 there is an inherent race condition between the type-check performed by the
1104 \fBfind\fR command and the time the executed command operates on the file
1105 argument.
```