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   8681 Sat Apr 9 22:40:30 2016
new/usr/src/tools/env/illumos.sh
3854 SUNW_NO_UPDATE_NOTIFY=1 should be added to env files
*****************
     unchanged portion omitted
  89 maxjobs DMAKE MAX JOBS # "DMAKE MAX JOBS" passed as ksh(1) name reference
 90 export DMAKE MAX JOBS
  92 # path to onbld tool binaries
 93 ONBLD_BIN='/opt/onbld/bin'
 95 # PARENT WS is used to determine the parent of this workspace. This is
 96 # for the options that deal with the parent workspace (such as where the
 97 # proto area will go).
 98 export PARENT_WS=''
100 # CLONE_WS is the workspace nightly should do a bringover from.
 101 export CLONE_WS='ssh://anonhg@hg.illumos.org/illumos-gate'
 103 # The bringover, if any, is done as STAFFER.
104 # Set STAFFER to your own login as gatekeeper or developer
105 # The point is to use group "staff" and avoid referencing the parent
106 # workspace as root.
107 # Some scripts optionally send mail messages to MAILTO.
108 #
109 export STAFFER="$LOGNAME"
110 export MAILTO="$STAFFER"
112 # If you wish the mail messages to be From: an arbitrary address, export
113 # MAILFROM.
114 #export MAILFROM="user@example.com"
116 # The project (see project(4)) under which to run this build. If not
 117 # specified, the build is simply run in a new task in the current project.
118 export BUILD PROJECT=''
120 # You should not need to change the next three lines
121 export ATLOG="$CODEMGR_WS/log"
122 export LOGFILE="$ATLOG/nightly.log"
123 export MACH="$(uname -p)"
126 # The following macro points to the closed binaries. Once illumos has
127 # totally freed itself, we can remove this reference.
128 #
129 # Location of encumbered binaries.
130 export ON_CLOSED_BINS="$CODEMGR_WS/closed"
132 # REF_PROTO_LIST - for comparing the list of stuff in your proto area
133 # with. Generally this should be left alone, since you want to see differences
134 # from your parent (the gate).
135 #
136 export REF_PROTO_LIST="$PARENT_WS/usr/src/proto_list_${MACH}"
139 export ROOT="$CODEMGR_WS/proto/root_${MACH}"
140 export SRC="$CODEMGR WS/usr/src"
141 export MULTI_PROTO="no"
            build environment variables, including version info for mcs, motd,
145 # motd, uname and boot messages. Mostly you shouldn't change this except
146 # when the release slips (nah) or you move an environment file to a new
147 # release
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149 export VERSION="'git describe --long --all HEAD | cut -d/ -f2-'"
152 # the RELEASE and RELEASE_DATE variables are set in Makefile.master;
153 # there might be special reasons to override them here, but that
154 # should not be the case in general
155 #
156 # export RELEASE='5.11'
157 # export RELEASE DATE='October 2007'
159 # proto area in parent for optionally depositing a copy of headers and
160 # libraries corresponding to the protolibs target
161 # not applicable given the NIGHTLY OPTIONS
162 #
163 export PARENT ROOT="$PARENT WS/proto/root $MACH"
164 export PARENT_TOOLS_ROOT="$PARENT_WS/usr/src/tools/proto/root_$MACH-nd"
166 # Package creation variables. You probably shouldn't change these,
167 # either.
168 #
169 # PKGARCHIVE determines where the repository will be created.
170 #
171 # PKGPUBLISHER_REDIST controls the publisher setting for the repository.
172 #
173 export PKGARCHIVE="${CODEMGR_WS}/packages/${MACH}/nightly"
174 # export PKGPUBLISHER REDIST='on-redist'
176 # Package manifest format version.
177 export PKGFMT OUTPUT='v1'
179 # we want make to do as much as it can, just in case there's more than
180 # one problem.
181 export MAKEFLAGS='k'
183 # Magic variables to prevent the devpro compilers/teamware from checking
184 # for updates or sending mail back to devpro on every use.
185 export SUNW NO UPDATE NOTIFY='1'
183 # Magic variable to prevent the devpro compilers/teamware from sending
184 # mail back to devpro on every use.
186 export UT NO USAGE TRACKING='1'
 188 # Build tools - don't change these unless you know what you're doing. These
189 # variables allows you to get the compilers and onbld files locally.
190 # Set BUILD_TOOLS to pull everything from one location.
191 # Alternately, you can set ONBLD_TOOLS to where you keep the contents of
192 # SUNWonbld and SPRO_ROOT to where you keep the compilers. SPRO_VROOT
193 # exists to make it easier to test new versions of the compiler.
194 export BUILD_TOOLS='/opt'
 195 #export ONBLD TOOLS='/opt/onbld'
196 export SPRO_ROOT='/opt/SUNWspro'
197 export SPRO_VROOT="$SPRO_ROOT"
 199 # Disable shadow compilation by default.
200 export CW NO SHADOW='1'
202 # This goes along with lint - it is a series of the form "A [y|n]" which
203 # means "go to directory A and run 'make lint'" Then mail me (y) the
204 # difference in the lint output. 'y' should only be used if the area you're
205 # linting is actually lint clean or you'll get lots of mail.
 206 # You shouldn't need to change this though.
207 #export LINTDIRS="$SRC y"
209 # Set this flag to 'n' to disable the use of 'checkpaths'. The default,
210 # if the 'N' option is not specified, is to run this test.
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211 #CHECK PATHS='y'

## new/usr/src/tools/env/illumos.sh

213 # POST\_NIGHTLY can be any command to be run at the end of nightly. See

214 # nightly(1) for interactions between environment variables and this command.

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- 215 #POST\_NIGHTLY=
- 217 # Comment this out to disable support for IPP printing, i.e. if you
- 218 # don't want to bother providing the Apache headers this needs.
- 219 export ENABLE\_IPP\_PRINTING=
- 221 # Comment this out to disable support for SMB printing, i.e. if you 222 # don't want to bother providing the CUPS headers this needs.
- 223 export ENABLE\_SMB\_PRINTING=
- 225 # If your distro uses certain versions of Perl, make sure either Makefile.master 226 # contains your new defaults OR your .env file sets them.
- 227 # These are how you would override for building on OmniOS r151012, for example. 228 #export PERL\_VERSION=5.16.1
- 229 #export PERL\_ARCH=i86pc-solaris-thread-multi-64int
- 230 #export PERL\_PKGVERS=-5161